# The Belden Firewall (TBF) Documentation

Release 25.07.1

Belden Inc.

# **CONTENTS:**

1	Seneral Explanations .1 Introduction .2 Architecture .3 Technology Stack .4 Default login .5 Default Firewall User .6 Breadcrumb .7 Search .8 Supported Browser .9 Current Appliances .10 Release Schedule .11 Default Firewall Rules .12 Default Services	1 1 1 1 2 2 2 2 2 3 3 3 4
2	IDP Accelerator 2.1 XDP Speedups	<b>6</b> 7 8
3		68 82 95 108 131
4	Portal       1         .1       First Steps       1         .2       User Management       1         .3       Device Management       1         .4       Remote Access       1         .5       Support       1         .6       Downloads       1	155 156 158 160
5	CLI 1	61
6	Console Access         1           5.1 SSH	
7	Dashboard 1	71

		s Widget														
	7.2 Secu	rity Widget	 	 	 		 	 	 							173
8	System Se	ettings														175
		al Settings	 	 	 		 	 	 							_
		ice														
	8.3 Porta	l Settings	 	 	 		 	 	 							185
		ns														
	8.5 Copy	right	 	 	 		 	 	 							187
9	Hoor Auth	ontication														188
	<b>User Auth</b> 9.1 User	entication														
		ps														
		entication Server														
		ity Awareness														
10	Interfaces															196
		aces General														
		ın Interfaces														
		gure Interfaces														
		N														
		e														
		(Link Aggregation														
		el														
		oE														
		/LAN														
		SL														
	10.13 VDS		 	 	 		 	 	 							219
		λN														
	10.16 Interf	ace Groups	 	 	 		 	 	 							223
11	Firewall														,	224
"		all General														
		ork Objects														
		all Rules (Forward														
		al Firewall Rules (F														
		e Firewall Rules (F														
	11.6 DNA	$\Gamma$ (Prerouting) $$ .	 	 	 		 	 	 							237
		Γ (Postrouting)														
		T (Prerouting + Po														
		all Rules Advance														
		all Time Control .														
		Control														
		S Rules er														
		ning Mode														
	11.14 LCall	iiig wode	 	 	 • •		 	 	 •	•	• •	•	•		•	2J <del>4</del>
12	Enforcer														;	255
	12.1 Enfo	cer General	 	 	 		 	 	 							255
	12.2 AMP															
		3														
		SE														
		04														
	12.7 Modit	ous	 	 	 	٠.	 	 	 	٠				٠.		300 304
	IZ.8 OPC															.504

13	Certificates	307
	13.1 Certificate	
	13.2 CA	
	13.3 CSR	
	13.4 CRL	
	13.5 Let's Encrypt	. 310
11	Virtual IPs	313
14	14.1 VRRP	
	14.2 IP Alias	
	14.3 Custom VRRP Scripts	
	14.0 Gustom vivid Gonpto	. 017
15	DynDNS	315
	15.1 DynDNS	. 315
16	Routing	316
	16.1 Routes	
	16.2 Routing Tables	
	16.3 Load Balancing	
	16.4 Gateway	
	16.5 MPLS	
	16.6 Dynamic	
	16.7 BFD	
	16.8 BGP	
	16.9 ISIS	
	16.10 OSPF	
	16.11 OSPFv6	
	16.13 Prefix List	
	16.14 Route Map	
	16.15 Use Cases	
	10.13 Ose Cases	. 555
17	Services	337
	17.1 Apcupsd	. 337
	17.2 802.1X Authenticator	. 339
	17.3 Avahi	. 340
	17.4 Captive Portal	
	17.5 Cron	
	17.6 DHCP & RA	
	17.7 DNS	
	17.8 HAProxy	
	17.9 IGMPProxy	
	17.10 Intrusion Detection	
	17.11 Netflow	
	17.12 Ntopng	
	17.13 NTP	
	17.14 QoS	
	17.15 SNMP	
	17.16 Startup Scripts	
	17.17 Web Filter	
	17.19 Web Application Firewall	
	17.202GIUTIGI	. აია
18	VPN	386
	18.1 IPSec	
	18.2 OpenVPN	
	18.3 WireGuard	
	18.4 WebVPN	409

19	Apps																414
		ettings															
		mages															
		'olumes .															
		containers															
	19.5 R	Running a r	new Ap	plicati	on			 		 	 		 				416
	19.6 Te	emplates						 		 	 		 				418
	19.7 E	xamples.						 		 	 		 				418
20		vailability															421
	20.1 G	General Hig	gh Avai	lability	<i>/</i> .			 		 	 		 				421
	20.2 C	Configuration	on Synd	С.				 		 	 		 				425
	20.3 S	tates Synd						 		 	 		 				426
	20.4 V	RRP Shar	ed Virt	ual IP	Add	dres	S.	 		 	 		 				426
	20.5 D	HCP High	Availa	bility				 		 	 		 				428
		etup Exan															
21	Diagno	stics															431
	21.1 D	agnostics	Gener	al				 		 	 		 				431
		RP & ND															
		udit Log .															
		02.1X Aut															
		FD															
		GP															
		ond															
		ridge															
		aptive Po															
		DoS															
		ebug Rep															
		HCP															
		NS															
		NS Doma															
		ynamic Ro															
		irewall															
		Sateways .															
		<b>SUI</b> Logins															
		lard Drives															
	21.20 H	IASync						 		 	 		 				447
		lost Conne															
	21.22 ld	dentity Awa	areness	S				 		 	 		 				448
	21.23 In	nterfaces.						 		 	 		 				448
	21.24 In	ntrusion De	etection	١				 		 	 		 				450
	21.25 IF	PSec						 		 	 		 				453
		SIS															
	21.27 L	ogging						 		 	 		 				455
		ellular															
		1DRaid															
		IPLS															
		20 ITP															
		penVPN															
		SPF															
		SPFv6															
		oS															
		Routes															
		Services .															
		FP															
		HDSL															
	21.40S	tates						 		 	 	 					466

	21.41STP	. 467
	21.42 Sysstat	. 468
	21.43 System Actions	. 469
	21.44 UPNPNAT	. 470
	21.45 VDSL	. 470
	21.46 Virtual IPs	
	21.47 VRF	
	21.48 VXLAN	
	21.49 Web Filter	
	21.50 Web Application Firewall	
	21.51 WireGuard	
	21.52 Worker Log	
	21.53 XDP	
	21.54 Zero Tier	. 479
22	Toolo	481
22	Tools	
	22.1 ARPing	
	22.2 Backup & Restore	
	22.3 Web Console	
	22.4 Factory Defaults	
	22.5 File Manager	
	22.6 Iftop	. 483
	22.7 LLDP	. 483
	22.8 Patch	
	22.9 Ping	
	22.10 Restart	
	22.11 Script	
	22.12 Setup Wizard	
	22.13 Shutdown	
	22.14TCPDump	
	22.15 Templates	
	22.16Top	
	22.17 Traceroute	
	22.18 Wake-on-LAN	. 489
		404
23	Configuration Examples	491
	23.1 Windows Updates	
	23.2 IPv6 Multi WAN	. 491
	23.3 Custom Scripts	. 492
- 4	A DI	40.4
24	API	494
	24.1 General	. 494
0.5		407
25	Commands	497
	25.1 Speedtest	
	25.2 Command Line Tools	
	25.3 XDP Command Line Tools	. 498
26	Roadmap	500
27	Changolog	501
21	Changelog 27.1 Version 25.07	
	27.2 Version 25.04	
	27.3 Version 25.01	
	27.4 Version 24.10	
	27.5 Version 24.07	
	27.6 Version 24.04	
	27.7 Version 24.01	
	27.8 Version 23.10	505

27.9 Version 23.07	 	 	 	 		 	 					. 507
27.10 Version 23.04	 	 	 	 		 	 					. 508
27.11 Version 23.01	 	 	 	 		 	 					. 509
27.12 Version 22.10												. 509
27.13 Version 22.07	 	 	 	 			 					. 509
27.14 Version 22.04	 	 	 	 		 	 					. 510
27.15 Version 22.01	 	 	 	 		 	 					. 510
27.16 Version 21.10	 	 	 	 		 	 					. 511
27.17 Version 21.07	 	 	 	 		 	 					. 512
27.18 Version 2.2.9 .	 	 	 	 			 					. 512
27.19 Version 2.2.8 .												
27.20 Version 2.2.7 .	 	 	 	 			 					. 513
27.21 Version 2.2.6 .	 	 	 	 			 					. 513
27.22 Version 2.2.5 .	 	 	 	 			 					. 514
27.23 Version 2.2.4 .	 	 	 	 			 					. 514
27.24 Version 2.2.3 .	 	 	 	 			 					. 515
27.25 Version 2.2.2 .												
27.26 Version 2.2.1 .	 	 	 	 			 					. 516
27.27 Version 2.2.0 .	 	 	 	 			 					. 516
27.28 Version 2.1.3 .	 	 	 	 			 					. 516
27.29 Version 2.1.2 .												
27.30 Version 2.1.1 .												
27.31 Version 2.1.0 .	 	 	 	 			 					. 517
27.32 Version 2.0.0 .												
27.33 Version 1.6.0 .	 	 	 	 			 					. 517
27.34 Version 1.5.0 .												
27.35 Version 1.4.0 .												
27.36 Version 1.3.0 .												
27.37 Version 1.2.0 .	 	 	 	 			 					. 519
27.38 Version 1.1.0 .												
27.39 Version 1.0.1 .												
27.40 Version 1.0.0 .	 	 	 	 			 					. 519
28 Indices and tables												520

**CHAPTER** 

ONE

## **GENERAL EXPLANATIONS**

## 1.1 Introduction

TBF Next Gen Firewall is a Linux based firewall system delivering high firewall throughput while containing large number of Features to manage your network.

TBF is equipped with a modern management WebGUI, REST API and command line.

## 1.2 Architecture

TBF runs on the Linux Operating System and it utilizes a custom Linux Kernel for maximum compatibility and network speed.

# 1.3 Technology Stack

TBF is designed and built using open source software projects including:

- SNMPD for SNMP
- FRR for routing protocols
- · Kea for DHCP services
- Unbound for DNS
- · ntp.org daemon for NTP
- · keepalived for VRRP and HA Failover
- Docker for App Container
- Suricata for Intrusion Detection and App Control
- · Squid as Web Filter
- · Coraza as Web Application Firewall
- HAProxy as Reverse Proxy and Load Balancer
- · Apache Guacamole as WebVPN
- OpenVPN
- · strongSwan for IPsec key management
- WireGuard

# 1.4 Default login

The default login data for the WebGUI needs to be set the first time you log on. The WebGUI will force you to set a password for the default user **admin**.

For SSH or the console the user is **root**. The **root** and **admin** user share the same password, so you can use the SSH login only after the default has been set.

The initial password is private and the WebGUI is reachable at https://192.168.1.1.

Note: VT AIR Amazon AWS and VT AIR Azure have a different login nechanism

## 1.5 Default Firewall User

The following users are active on the firewall by default:

Name	Function	Description
admin	Web GUI Administrator	Webinterface Admin
hasync	Web GUI High Availability User	HA Config Sync User with random password
root	SSH Only User	Password is synced with admin user

## 1.6 Breadcrumb

Each page has a navigational breadcrumb with the current page in it. Depending on the page there are also additional shortcuts on the right upper corner.

#### Shortcuts include:

- · Link to the Service Overview Page
- · Link to the Service specific Diagnostic
- · Link to the Logfile

## 1.7 Search

The search box in the upper navigation bar can search the menu and return page results. It **does not** search through **any saved data**. If you want to find a menu entry fast it is a good tool to use.

# 1.8 Supported Browser

TBF supports Chrome, Edge, Firefox and Safari. The Internet Explorer is not a supported browser and might have errors showing GUI features.

# 1.9 Current Appliances

#### **Desktop**

- VT AIR 100
- VT AIR 500
- VT AIR 600

#### Rack

- VT AIR 1200
- VT AIR 1500

#### Industrial

- IAF 240
- VT AIR 300
- VT AIR 310

## 1.10 Release Schedule

TBF is released quarterly and the version number reflects the month and year of the release. For example the release 2021.07.1 is released in July 2021.

Releases are in January, April, July and October and are numbered like the following by replacing YYYY with the year of the release:

- YYYY.01
- YYYY.04
- YYYY.07
- YYYY.10

The Kernel is updated on the 04 (April) and 10 (October) release. There are exceptions like critical security vulnerabilities or other major reasons where we are forced to release a Kernel update outside of the release schedule.

## 1.11 Default Firewall Rules

Only the **LAN Interface** has default firewall rules enabled.

Proto-	Source IP	Source	Destination IP	Destination	Description
col		Port		Port	
TCP	Any	Any	LAN Address	22, 80, 443	Anti Lockout Rule
TCP/UDF	LAN Net- work	Any	LAN Address	53, 853	DNS Server
ICMP	LAN Net- work	-	LAN Address	-	ICMP to TBF
Any	Any	Any	Private Networks	Any	Access to Private IPs v4 and v6
Any	Any	Any	NOT Private Net- works	Any	Access to Public IPs v4 and v6

The WAN Interface blocks all Traffic and has an explicit extra Firewall Rule to block Private IPs.

Please refer to the open ICMP and ICMPv6 ports below for all Interfaces.

## 1.12 Default Services

The following tables shows the Services and their open ports that are enabled in factory default settings on the TBF:

Ser- vice	Port	Protocol	Default Firewall Rule	Active Inter- face	Description
DNS	53	TCP and UDP	Yes on LAN Interface	LAN	DNS Server
DNS	853	TCP and UDP	Yes on LAN Interface	LAN	DNS Server TLS
HTTP	80	TCP	Yes on LAN Interface	Any	Web Server
HTTPS	443	TCP	Yes on LAN Interface	Any	Web Server
DHCP	67	UDP	Yes on LAN Interface (except IAF 240)	LAN	DHCP Server
SSH	22	TCP	Yes on LAN Interface	Any	SSH Server
NTP	123	UDP	No Blocked	Any	NTP Server
ICMP		ICMP	Yes on LAN Interface + See Table below	N/A	ICMP Mes- sages
ICMPv6		ICMPv6	See Table below	N/A	ICMPv6 Mes- sages

## Open ICMP Types to the TBF Firewall:

ICMP Type	Input Interface	Description
All	LAN	LAN ICMP to TBF
Destination unreachable (3)	ALL	Destination Unreachable Message
Time exceeded (11)	ALL	Time exceeded Message
Parameter problem (12)	ALL	Parameter Problem

Open ICMPv6 Types to the TBF Firewall:

ICMPv6 Type	Input Interface	Description							
Destination unreachable (1)	ALL	Destination Unreachable							
		Message							
Packet Too Big (2)	ALL	Packet Too Big							
Time exceeded (3)	ALL	Time exceeded Message							
Parameter problem (4)	ALL	Parameter Problem							
Neighbor Solicitation (135)	ALL	Neighbour Solicitation							
Neighbor Advertisement (136)	ALL	Neighbour Advertisement							
Multicast Listener Query (130)	ALL	Multicast Listener Query							
Multicast Listener Report (131)	ALL	Multicast Listener Report							
Multicast Listener Done (132)	ALL	Multicast Listener Done							
Multicast Listener Report v2 (143)	ALL	Multicast Listener Report							
Multicast Router Advertisemet (151)	ALL	Multicast Listener Report							
Multicast Router Solicitation (152)	ALL	Multicast Listener Report							
Multicast Router Termination (153)	ALL	Multicast Listener Report							
Echo Reply (129)	ALL (fe80::/10, ff02::/16 <-> fe80::/10, ff02::/16)	Link Local Only							
Router Solicitation (133)	ALL (fe80::/10, ff02::/16 <-> fe80::/10, ff02::/16)	Link Local Only							
Router Advertisement (124)	ALL (fe80::/10, ff02::/16 <-> fe80::/10, ff02::/16)	Link Local Only							

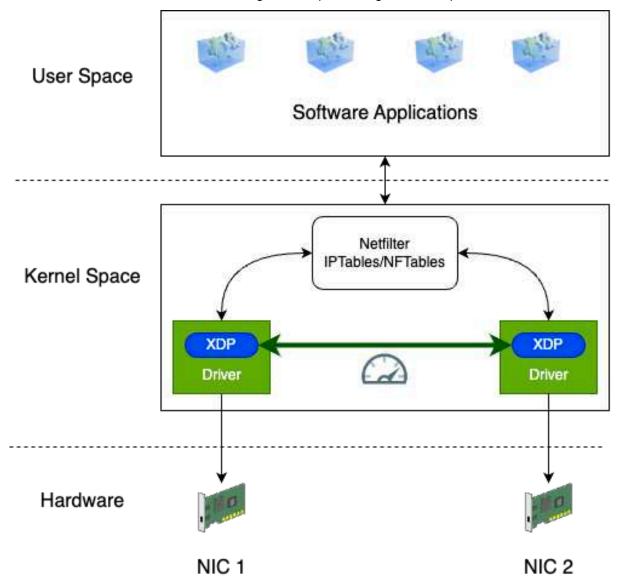
**CHAPTER** 

**TWO** 

## XDP ACCELERATOR

By combining XDP (eXpress Data Path) and eBPF (extended Berkeley Packet Filter), a program can be written that outsources the filtering of network traffic to the NIC driver (Network Interface Card) for lighning fast packet processing. The eBPF program is attached directly to the NIC driver to process network data at a very low level. eBPF is used to implement the network traffic logic.

This allows network data processing to be performed directly in the NIC driver without the data having to traverse the entire Linux kernel, resulting in faster processing and better performance.



TBF XDP is an add-on to nftables and accelerates connections by a factor of 5 after they have been

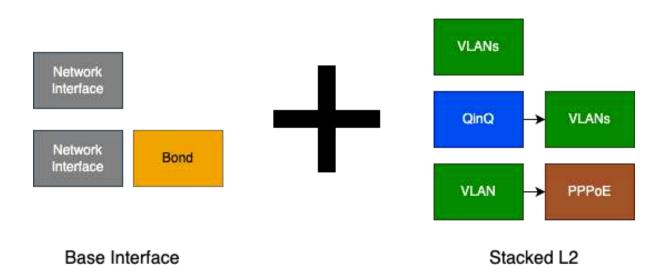
confirmed and allowed by the firewall rules. This allows for the traditional and comprehensive protection of nftables and the speed of XDP, the best of both worlds.

Our TBF XDP/eBPF offloader is a powerful tool that can handle a variety of network traffic scenarios. It supports both TCP and UDP traffic, the two most common protocols on the Internet. This means that the offloader can handle a wide range of applications such as web browsing, file transfers, and video streaming.

In addition, TBF XDP can handle **SNAT** (Source Network Address Translation), **DNAT** (Destination Network Address Translation) and **routing**. SNAT and DNAT are techniques to modify the source and destination addresses of network packets, respectively, while routing is the function that directs the packets between different networks. By supporting these features, our offloader provides flexible and powerful network filtering capabilities.

TBF XDP also supports **VLAN** (Virtual LAN), **QinQ** (Dual Tagged VLAN) and **PPPoE** (Point-to-Point Protocol over Ethernet) connections.

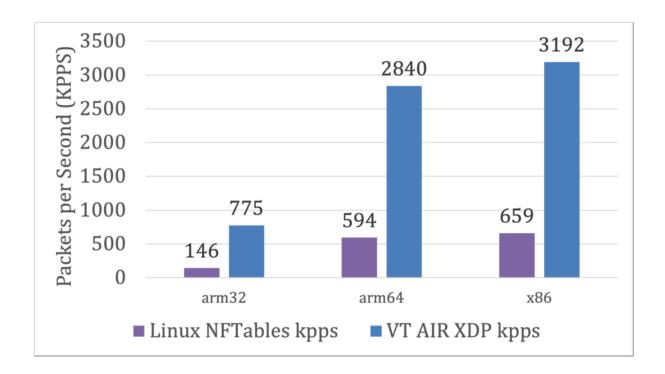
# Stacked Interfaces



# 2.1 XDP Speedups

We tested our TBF XDP against a normal nftables firewall. For the test we used three different devices on three different architectures.

Device	CPUs	NFTables pps	TBF XDP pps   Speedup						
TBF 100 (armhf)   2x Cortex v7   146 Kpps   775 Kpps   5,3									
TBF 600 (arm64)   4x A72   594 Kpps   2840 Kpps   4,8									
TBF 500 (x86)   4x Intel Atom C3558   659 Kpps   3192 Kpps   4,8									



## 2.2 XDP DDoS Protection

TBF XDP is also capable of blocking DDoS traffic at very high rates. This is an important capability for networks at high risk of DDoS attacks, such as hosting environments or critical infrastructure, popular websites, or other high-value targets. By using our offloader to block DDoS attacks, network operators can help keep their networks running smoothly and avoid costly downtime.

CHAPTER

**THREE** 

# **APPLIANCES USER MANUALS**

# 3.1 VT AIR 100

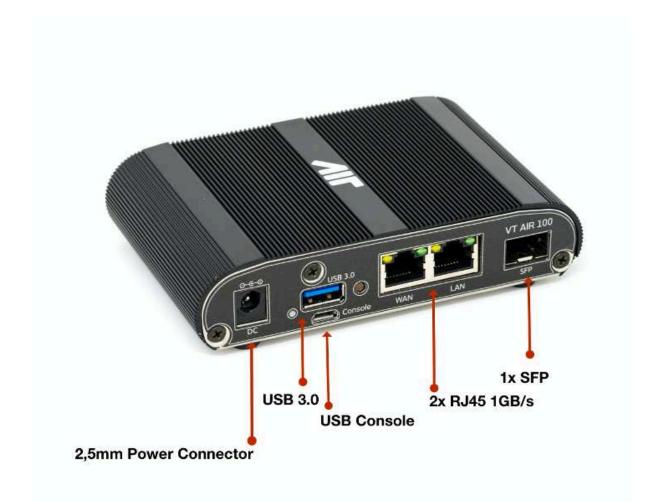


## 3.1.1 Overview

## **Summary of Features**

CPU	armhf (Marvell ARMADA 388)
CPU Cores	2 Cores
NIC	1x 1GbE SFP Port 2x 1Gbps RJ45
SSD	8 GB eMMC
RAM	2 GB DDR3
Expansion	None
Console-Port	USB
USB Ports	1x USB 3.0 ports
Form factor	Desktop
Power	9 - 32V via 1x 2.5mm DC plug
Enviroment	0°C to 35°C Operating Temp
Dimensions	125 mm x 80 mm x 30 mm
Certificates	CE, FCC, RoHS, UL, IEC-60950
Software	VT AIR Linux

## 3.1.2 External Connectors



## **Certified Cables**

The following is a list of industry-standard cables, sorted by type, with the necessary compliance requirements that have been proven to work well with the VT AIR product family.

These examples are the cables which Voleatech uses for testing and should provide enough information to source products from your preferred cable vendor.

- Ethernet cable: Monoprice 24AWG Cat6A 500MHz STP (max. 30m)
- USB Cable: SuperSpeed USB 3.0 Type A Male to Male Cable
- USB Console Cable: USB 2.0 Micro Type A Male to USB 2.0 Type A Male Cable

#### **USB** Connector

The front USB connector supports USB 3.0, connector type A. It can deliver up to 500 mA of power.

## 3.1.3 Packaging

The following items will be in the packaging of your VT AIR 100. Please make sure to check all items upon arrival of the device:

- VT AIR 100 Device in the enclosure
- Power adapter 100-120/220-240 Vac 50/60 Hz US or EU plug
- USB Console Cable: USB 2.0 Type A Male to USB 2.0 Micro B Male Cable

#### 3.1.4 Ports

#### **Front Connectors**

Network Ports				
eth0 (WAN)	eth0 (WAN) eth1 (LAN) eth2 (SFP)			

Label	Software Name	Features
WAN	eth0	RJ45 1000/100/10 Mbit/s
LAN	eth1	RJ45 1000/100/10 Mbit/s
SFP	eth2	SFP 1000 Mbit/s

The RJ45 ports support Autonegotiation and Full Duplex or Half Duplex on all speeds.

The SFP Port supports the following Modules:

1Gb BaseT/SR/LR/CR

There is no vendor lock for SFP modules. You can use any Module that conforms to the standard.

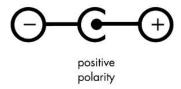
#### 3.1.5 Power

The VT AIR 100 has 1 power connector:

• 9 - 32VDC 5.5mm x 2.5 mm cylindrical barrel connector

#### 9 - 32VDC barrel connector

A suitable external power supply must be connected to the DC power socket, which has the dimensions 5.5 mm x 2.1 mm cylindrical barrel connector. The power supply must be between 9 and 32VDC. Recommended values are: 12VDC/2A (no more than 5A). Please note that the DC jack must have positive polarity in the center pin:



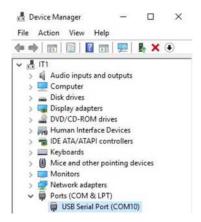
Warning: Please be aware that the maximum temperature for the barrel connector is 40°C.

#### 3.1.6 USB Console

The appliance has a UART to USB bridge allowing convenient connection to the device console. Such serial console connection is of USB-to-UART type. The connection speed should be set to 115200 bps. All modern Operating Systems have a driver for the UART.

#### **Windows**

First you have to locate the COM Port number. Open the Device Manager and expand the section for Ports (COM & LPT). Look for an entry with a title such as USB Serial Port. A label is next to the name (COMX) where X is a number.



#### **MacOSX**

In OSX the device shows up at /dev/tty.usbserial-XXXXXX where X is a series of numbers and letters.

#### Linux

In Linux the device shows up at /dev/ttyUSBX where X is a number. You can also have a look at the output of dmesg to locate the newly connected device.

## **Terminal Program**

A terminal program is required to open the connected serial port. We recommend:

OS	Program
Windows	Putty
MacOSX	Screen, Serial
Linux	Screen

#### **First Connection to TBF Appliance**

All TBF Appliances have a default LAN IP Address of 192.168.1.1 and the DHCP Server is active on LAN. Please make sure to locate the LAN interface of your appliance in the manual.

Connect your computer to the LAN Interface and receive an IP Address from the DHCP Server. It will be in the 192.168.1.X range.

After receiving the IP Address open a supported browser and navigate to https://192.168.1.1 A certificate warning will appear, since the TBF is using a self signed certificate. Please accept the certificate and continue to the page.

You will now be presented with the TBF login screen and you can use the default User and Password to login.

Note: User: admin Password: vtair

Please change the password after the first login.

#### 3.1.7 VT AIR Reinstallation

Your VT AIR device comes pre-installed with its operating system. Should you ever need to reinstall the VT AIR operating system follow this guide.

#### **Download the Installer File**

You can download the installer file from your Portal (see *Downloads* for details). Make sure to download the file for your specific model/architecture.

#### **USB Flash Drive Preparation**

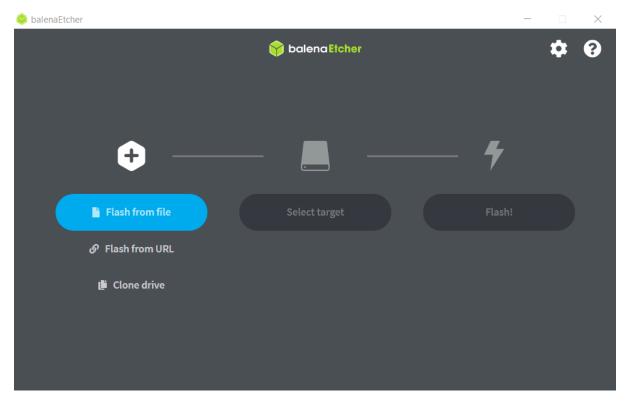
Once you downloaded the file make sure your USB flash drive is at least 2 GB in size. Also backup all your files from the USB flash drive since it will be formatted in the process and all files on it will be deleted.

#### **Download the Software**

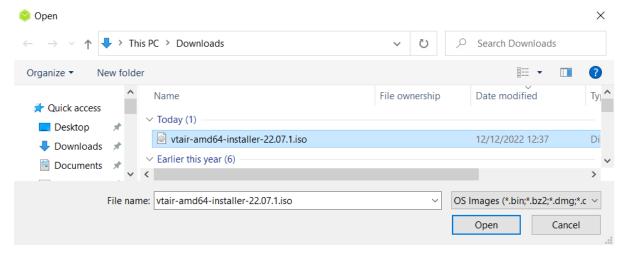
Download and install the software *balenaEtcher* from www.balena.io/etcher. It is available for Windows, macOS and Linux. Select the software for your specific operating system.

#### **Use the Software**

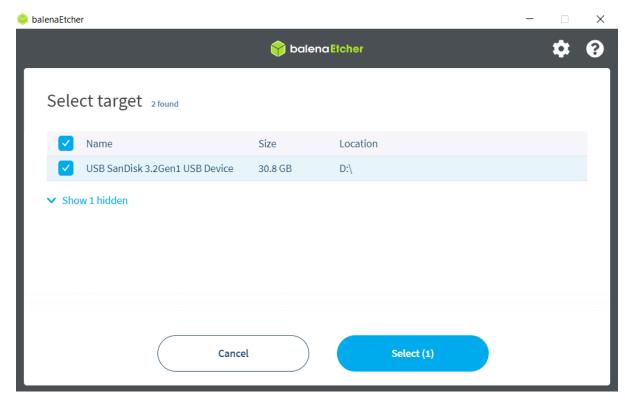
Insert your USB flash drive into the computer. Start the balenaEtcher software.



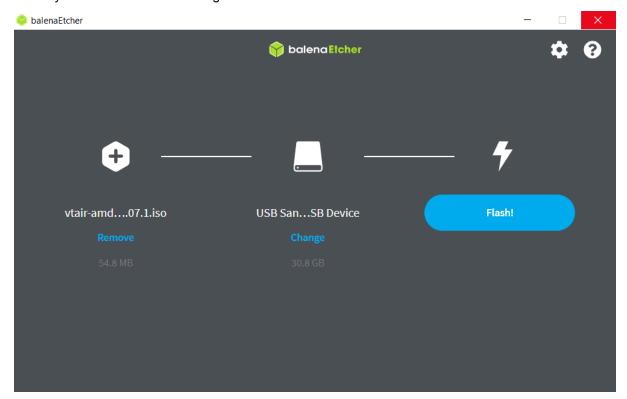
## Press Flash from file



Select the downloaded installer file with the ending .iso



## Select your USB flash drive as target



Press *Flash!* to complete and wait until the process is finished. Close the software and remove the USB flash drive from your computer.

#### Install the Software

Insert the USB flash drive with the new VT AIR operating system in your VT AIR's USB port.

#### **Serial Console Installation**

Connect the USB cable to the Console USB port of your VT AIR device and your computer. On your computer connect to your VT AIR's Console (see *Console Access*).

Type "**reboot**" to reboot the system. In the boot process you'll see a timer that you can interrupt by pressing any key. This gives you a shell from where you can reinstall your OS.

```
Reached target Unmount All Filesystems.
Stopped target Local File Systems (Pre).
Stopped Create Static Device Nodes in /dev.
Stopped Create System Users.
Stopped Remount Root and Kernel File Systems.
           | Reached target Shutdown. | Reached target Final Step. | Started Reboot. | Reached target Reboot.
      68.092735] reboot: Restarting system
U-Boot SPL 2020.01-dirty (Mar 15 2020 - 09:59:33 +0000)
High speed PHY - Version: 2.0
Detected Device ID 6828
board SerDes lanes topology details:
| Lane # | Speed | Type |
                    3
                                SATA0
                                SGMII1
                    0
                                PCIe1
                                USB3 HOST1
USB3 HOST0
                     5
                    0
                                SGMII2
PCIe, Idx 1: detected no link
High speed PHY - Ended Successfully mv_ddr: mv_ddr-armada-18.09.2
DDR3 Training Sequence - Switching XBAR Window to FastPath Window mv_ddr: completed successfully Trying to boot from SPI
U-Boot 2020.01-dirty (Mar 15 2020 - 09:59:33 +0000)
          MV88F6828-B0 at 1600 MHz
DRAM: 2 GiB (800 MHz, 32-bit, ECC not enabled)
MMC: mv_sdh: 0
toading Environment from SPI Flash... SF: Detected w25q32 with page size 256 Bytes, erase size 4 KiB, total 4 MiB
*** Warning - bad CRC, using default environment
Model: VT AIR 100
Board: Voleatech VT AIR 100
Invalid EEPROM Header
SCSI: MVEBU SATA INIT
SATA link 0 timeout.
AHCI 0001.0000 32 slots 2 ports 6 Gbps 0x3 impl SATA mode
flags: 64bit ncq led only pmp fbss pio slum part sxs
Warning: ethernet@70000 using MAC address from ROM
eth1: ethernet@70000
Error: ethernet@30000 address not set.
Error: ethernet@34000 address not set.
Hit any key to stop autoboot: 0
=>
```

Type "run install" to run the OS installer from your USB stick. The installer runs without any user inputs.

#### 3.1.8 LEDs

The VT AIR 100 has multiple LEDs. They are indicating for example power on, connection and port activity. Ethernet port related LEDs are embedded in the RJ45 connectors, while the power indicator LED is located next the serial port.

The RJ45 NIC LEDs are configured the following way:

LED Activity	Explanation	
Off	No connection	
Green Light Only	100Mbit/s Speed	
Green and Yellow Light	1000Mbit/s Speed	

## 3.1.9 Operational Data

## **Operational Voltage**

Item	Voltage	Current	Ambient Temperature
Front barrel connector	9 - 32 VDC	2.0 A	Max. 35°C

#### **Enviromental Data**

The environmental temperature data are based upon the component with the lowest available temperature. Please make sure to check which addons you ordered and make sure not to exceed the allowed ambient temperature.

**Warning:** Failure to comply with the allowed ambient temperature may void the warranty of your device.

Ambient Temperature	Minimum	Maximum
Base Device/LTE	0°C	35°C
Humidity (non-condensing)	10 %	90 %

Warning: Leave a minimum of 2cm of space on both sides of the device.

For ambient temperatures above 30°C, leave 5cm space on both sides of the device for air cooling to work properly.

#### 3.1.10 Warranty Terms and Conditions

Voleatech GmbH guarantees its hardware products against defects in workmanship and material for a period of one (1) year from the date of shipment. Under warranty, the customer's sole remedy and Voleatech's sole liability shall be, at Voleatech's sole discretion, to either repair or replace the defective hardware product at no charge. This warranty is void if the hardware product has been altered or damaged by an accident, misuse or abuse or is not operated according to this manual. For additional information on warranty and related topics like RMA, please visit www.voleatech.de.

**Disclaimer of Warranty** THIS WARRANTY IS MADE IN LIEU OF ANY OTHER WARRANTY, WHETHER EXPRESSED, OR IMPLIED, OF MERCHANTABILITY, FITNESS FOR A SPECIFIC PURPOSE, NONINFRINGEMENT OR THEIR EQUIVALENTS UNDER THE LAWS OF ANY JURISDICTION, EXCEPT THE WARRANTY EXPRESSLY STATED HEREIN. THE REMEDIES SET FORTH

HEREIN SHALL BE THE SOLE AND EXCLUSIVE REMEDIES OF ANY CUSTOMER OR PURCHASER WITH RESPECT TO ANY DEFECTIVE PRODUCT.

Limitation on Liability UNDER NO CIRCUMSTANCES SHALL VOLEATECH GmbH BE LIABLE FOR ANY LOSS, DAMAGE OR EXPENSES INCURRED OR WITH RESPECT TO ANY DEFECTIVE PRODUCT. IN NO EVENT SHALL Voleatech GmbH BE LIABLE FOR ANY INCIDENTAL OR CONSEQUENTIAL DAMAGES THAT CUSTOMER MAY SUFFER DIRECTLY OR INDIRECTLY FROM THE USAGE OF ANY PRODUCT. BY ORDERING THE VT AIR 100, THE CUSTOMER APPROVES THAT THE VT AIR 100, HARDWARE AND SOFTWARE, WAS THOROUGHLY TESTED AND HAS MET THE CUSTOMER'S REQUIREMETS AND SPECIFICATIONS.

## 3.1.11 LEGAL NOTICE

Voleatech GmbH (hereinafter "Voleatech") products and services are sold subject to Voleatech terms and conditions of sale, delivery and payment supplied at the time of purchase order acknowledgement. Voleatech warrants the performance of its products according to actual specifications at the date of shipment. Voleatech reserves the right to make changes to its products and specifications or to discontinue any product, product line or service without prior notice. Customers should make sure to obtain in each case the latest version of relevant product information from Voleatech and to always verify for themselves that their requirements are met and reference is up to date. Product testing and all additional quality control techniques are utilized to the extent that Voleatech deems necessary to support their warranty and warranty terms. Therefore detailed testing of all parameters in any product is not necessarily performed in full unless required by law or regulation. In order to minimize risks that may be associated with customer products, applications or services, the customer must use adequate design and operating safeguards to minimize any possible hazards. Voleatech is not liable for any applications assistance or customer product design and thus it is the customer's sole responsibility to make the selection and usage of Voleatech products. Voleatech is not liable for any such selection or usage thereinafter and neither is liable for the usage of any circuitry or components other than completely and entirely embodied in a Voleatech product. Furthermore Voleatech is not liable for its products commercial fit for any market segment envisioned by the customer. Voleatech products are not intended for use in life support systems, appliances, nuclear systems or systems where malfunction can reasonably be expected to result in personal injury, death or severe property or environmental damage. Any use of Voleatech's products by the customer for such purposes is completely at the customer's own risk. Voleatech does not grant any license -expressed or implied- on any patent right, copyright, mask work right, type or model protection or any other intellectual property right (IPR) of Voleatech covering or relating to any product combination, hardware, machine, software or process in which its products or services might be or are used. Any provision or publication of any third party's products or services does not constitute Voleatech's approval, license, warranty or endorsement thereof. Any third party trademarks contained in this document belong to the respective third party owner. Reproduction of content and information from Voleatech documents and manuals is permissible only if reproduction is without alteration and is accompanied by all associated copyright, proprietary and other notices (including this notice) and related conditions. Voleatech is not liable for any un-authorized alteration of such content and information or for any reliance related to alterations thereon. Any representations made, warranties given, and/or liabilities accepted by any person which differ from those contained in this manual or in Voleatech's standard terms and conditions of sale, delivery and payment are made, given and/or accepted at customer's own risk. Voleatech is not liable for any such representations, warranties or liabilities or for any reliance thereon by any person.

#### 3.1.12 Regulatory

This chapter provides regulatory and compliance information about Voleatech's VT AIR 100 -related information. Product name: VT AIR 100

#### **Safety Notice**

Before you begin using this product, please read the following safety information. Attention to these warnings will help prevent personal injuries and damage to the products. It is your responsibility to use the product in an appropriate manner. This product is designed for use solely indoor environments or, if expressly permitted, also in the field and must not be used in any way that may cause personal injury or property damage.

You are responsible if the product is used for any intention other than its designated purpose or in disregard of Voleatech's instructions. Voleatech shall assume no responsibility for such use of the product. The product is used for its designated purpose if it is used in accordance with its product documentation and within its performance limits.

#### **Safety Information and Notices**

Never turn on or connect to power any equipment when there is evidence of mechanical damage, fire, exposure to water, or structural damage.

When not in use, avoid placing or storing the product in the following places or under the following conditions:

- Ambient temperature above 40°C
- · Exposed to direct sunlight
- · Humid or exposed to dust

**Warning:** This product does not contain any user replicable or serviceable parts. Do not take apart or attempt to service the product yourself.

Never remove the cover or any part of the housing of the product. The internal battery is not user replicable.

In the event of an equipment malfunction, all repairs must be performed either by Voleatech GmbH or by an authorized agent. It is the customer responsibility to report the need for service to Voleatech GmbH or to one of the authorized agents. For service information, contact Voleatech GmbH customer support.

Be careful not subject the product to strong impact.

If the product was subjected to a strong impact and/or falling over check carefully for any damage to the product. If such damage is observed the use of the product must be stopped immediately.

#### Operation

The product may be operated only under the operating conditions as specified by Voleatech GmbH. When the product is used for an extended period of time, and/or at high ambient temperature and/or exposed to direct sunlight it is normal for the product body to feel warm.

Avoid overheating the product. The product's ventilation should not be obstructed or blocked. If proper ventilation is not provided it can result in battery overheating or explosion of the battery resulting fire, burns or other injuries.

Stop using the product immediately if it emits smoke or a strange smell, or otherwise behaves abnormally.

Following are the required operating position and conditions:

- Do not place the product on unstable surfaces
- Do not place the product on elevated surface and secure it from falling from high places on passerby

- Do not place the product on heat-generating surface or near heat emitting devices or direct flame.
   Verify that there is sufficient clearance between the product and any other device exhaust warm air
- The product operating ambient range can be found at Environmental Data. Voleatech GmbH recommends that an ambient temperature of 0 to 40 °C (32 to 104 °F) and relative humidity of 30-50% is maintained during normal operation as this will result in better performance and longer life of the equipment. Temperature must not exceed the maximum temperature specified in Environmental Data.
- Do not expose the product to moisture or dust.
- The product is not liquid proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.
- Never use the product under conditions in which condensation has formed or can form in or on the product, e.g. if the product has been moved from a cold to a warm environment. Penetration by water increases the risk of electric shock.

#### AC/DC Adapter or Power Supply - Electrical Safety

The following information on electrical safety must be observed, failing to follow these instructions may result in electric shock, fire and/or serious personal injury or death.

Use only the adapter or power supply supplied with the product or adapter or power supply with the following specifications:

Output voltage of 9V - 32V and current of at least 2A and not more than 3A

Prior to powering the product and plugging the adapter or power supply to the mains supply, always ensure that the nominal voltage setting on the adapter or power supply matches the nominal voltage of the AC supply network.

If extension cords or connector strips are implemented, they must be checked on a regular basis to ensure that they are safe to use.

Never use the adapter or power supply if the power cable is damaged. Check the power cable on a regular basis to ensure that it is in proper operating condition. By taking appropriate safety measures and carefully laying the power cable, you can ensure that the cable will not be damaged and that no one can be hurt by, for example, tripping over the cable or suffering an electric shock.

Do not insert the plug into sockets that are dusty or dirty. Insert the plug firmly and all the way into the socket. Otherwise, sparks that result in fire and/or injuries may occur.

Do not overload any sockets, extension cords or connector strips; doing so can cause fire or electric shocks.

Do not insert or remove the plug with wet hands.

Never remove the cover or any part of the housing of the adapter or power supply, doing so will expose circuits and components and can lead to electric shock, injuries, fire or damage to the product.

The adapter or power supply operating ambient temperature range is of 0 to 40°C / 32 to 104 °F (storage temp range: -20 to 60 °C / -04 to 140 °F) maximum operating altitude is 2000 m ASL.

Use suitable overvoltage protection to ensure that no overvoltage (such as that caused by a bolt of lightning) can reach the product. Otherwise, the person operating the product will be exposed to the danger of an electric shock.

The product is not liquid proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.

Never use the product under conditions in which condensation has formed or can form in or on the product, e.g. if the product has been moved from a cold to a warm environment. Penetration by water increases the risk of electric shock.

Prior to cleaning the product, disconnect it completely from the power supply. Use a soft, non-linting cloth to clean the product. Never use chemical cleaning agents such as alcohol, acetone or diluents for cellulose lacquers.

## **Electronic Emission Notices (EMC)**

Federal Communications Commission Declaration of Conformity The following information refers to VT AIR 100. This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at their own expense.

Responsible Party: Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany

European Union - Compliance to the Electromagnetic Compatibility

(EMC) Directive or Radio Equipment Directive

This product is in conformity with the protection requirements of EU Council Directive 2014/30/EU (from 20 April, 2016) on the approximation of the laws of the Member States relating to electromagnetic compatibility.

Voleatech GmbH is not responsible for any radio or television interference caused by using other than specified or recommended cables and connectors or by unauthorized changes or modifications to this equipment.

Unauthorized changes or modifications could void the user's authority to operate the equipment.

#### WEEE and recycling statements

The WEEE marking on Voleatech GmbH products applies to countries with WEEE and e-waste regulations (for example, the European WEEE Directive). Appliances are labeled in accordance with local regulations concerning waste electrical and electronic equipment (WEEE).

These regulations determine the framework for the return and recycling of used appliances as applicable within each geography. This label is applied to various products to indicate that the product is not to be thrown away, but rather put in the established collection systems for reclaiming these end of life products.

Users of electrical and electronic equipment (EEE) with the WEEE marking must not dispose of end of life EEE as unsorted municipal waste, but use the collection framework available to them for the return, recycle and recovery of WEEE and to minimize any potential effects of EEE on the environment and human health due to the presence of hazardous substances. Voleatech GmbH electrical and electronic equipment (EEE) may contain parts and components, which at end-of-life might qualify as hazardous waste.

EEE and waste electrical and electronic equipment (WEEE) can be delivered free of charge to the place of sale or any distributor that sells electrical and electronic equipment of the same nature and function as the used EEE or WEEE.



#### Restriction of Hazardous Substances (RoHS) European Union RoHS

This product, with included parts (cables, cords, and so on) meets the requirements of Directive 2011/65/EU and directive 2015/863/EU on the restriction of the use of certain hazardous substances in electrical and electronic equipment ("RoHS recast" or "RoHS 2").

## 3.1.13 Contact Information and Resources

Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany www.voleatech.de info@voleatech.de +49 7121 539 550

# 3.2 VT AIR 300



## 3.2.1 Overview

## **Summary of Features**

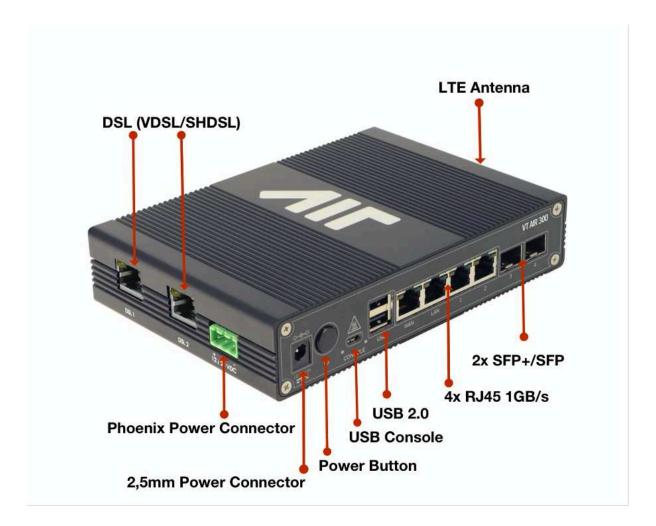
CPU	ARM64 (Marvell ARMADA 8040)
CPU	4 Cores
Core	S
NIC	2x 10GbE/1GbE SFP+/SFP Ports 4x 1Gbps RJ45
SSD	16 GB eMMC
RAM	4 GB DDR4
Ex-	2x DSL (VDSL/SHDSL) 1x LTE 1x mSATA
pan-	
sion	
VDSL	ADSL ITU-T G.992.1/3/5, VDSL2 ITU-T G.993.2, TR-048/067, TR-100, TR-114, ITU-T G.inp,
	ITU-T G.vector ADSL2+ bis 24 Mbps, VDSL2 bis 200 Mbps
SHD	SICO/CPE 1 Channel Mode EFM annex A/B TCPAM Auto/4/8/16/32/64/128 Bitrate
	Auto/32/64/128/256/512/1024/2048/4096/8192/16384 kbit/s ETSI SDSL, ETSI SDSL.bis,
	IEEE EFM, ITU G.shdsl, ITU G.shdsl.bis, ITU G.hs, ITU G.bond Emergency Freeze Modes:
	Point-to-Point, Point-to-Multipoint (Star), Line and Ring operation (with 2 modems)
LTE	LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20
	(800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500),
	B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850)
	300Mbit/s Download, 50Mbit/s Upload
	ol#SB
Port	
	· ·
Ports	
	t-DIN rail mount
ing	
Powe	er 12/24V via
	1x 2.5mm DC plug or 1x Phoenix/Euroblock connector
En-	-20°C to 60°C Operating Temp -20°C to 50°C (SHDSL) -20°C to 50°C (VDSL)
vi-	
ro-	
ment	
Cer-	CE, FCC, RoHS
tifi-	
cates	
Soft-	VT AIR Linux
ware	

## 3.2.2 Industrial Usage

The product can be used in the industrial sector.

Electromagnetic Immunity: EN 55024, EN61000-4-2, EN61000- 4-3, EN61000-4-4, EN61000-4-5, EN61000-4-6, EN61000-4-8, EN61000-4-11, EN 61000-6-2, EN 61326-1, IEC 61131-2 Electromagnetic Emission: FCC Class B, EN 55032, EN 61000-3-2, EN 61000-3-3, EN 61000-6-4 Safety: EN 60950-1

## 3.2.3 External Connectors





#### **Certified Cables**

The following is a list of industry-standard cables, sorted by type, with the necessary compliance requirements that have been proven to work well with the VT AIR product family.

These examples are the cables which Voleatech uses for testing and should provide enough information to source products from your prefered cable vendor.

- Ethernet cable: Monoprice 24AWG Cat6A 500MHz STP (max. 30m)
- USB Cable: USB 2.0 Type A Male to Male Cable
- USB Console Cable: USB 2.0 Micro Type A Male to USB 2.0 Type A Male Cable

#### **USB** Connector

The front USB connector supports USB 2.0 (Data rate of maximum 480 Mbit/s), connector type A. It can deliver up to 500 mA of power on each port.

#### LTE

If you bought the optional LTE configuration the Antenna can be mounted directly at the top of the unit. If you choose to use an Antenna cable, the device is certified for a cable length of up to 1m.

The main Antenna is in the back towards the DIN RAIL connector, the auxilirary Antenna is at the fronf of the device.

## 3.2.4 Packaging

The following items will be in the packaging of your VT AIR 300. Please make sure to check all items upon arrival of the device:

- VT AIR 300 Device in the enclosure
- Power adapter 110V/220V US or EU plug
- USB Console Cable: USB 2.0 Type A Male to USB 2.0 Micro B Male Cable
- LTE Antennas (Only with LTE Kit)
- RJ45 to 2 Pin connector (Only with SHDSL)
- Phoenix Power Connector Adapter

Additionally, your device comes with different ports depending on your order:

- 1x or 2x SHDSL
- 1x or 2x VDSL
- 1x SHDSL, 1x VDSL
- LTE Kit
- mSATA

#### 3.2.5 Ports

#### **Front Connectors**

Network Ports	1			
eno0 (WAN)	eno1 (LAN)	eno2	eno3	eno4 (SFP)   eno5 (SFP)

Label	Software Name	Features
WAN	eno0	RJ45 1000/100/10 Mbit/s
LAN	eno1	RJ45 1000/100/10 Mbit/s
1	eno2	RJ45 1000/100/10 Mbit/s
2	eno3	RJ45 1000/100/10 Mbit/s
3	eno4	SFP+/SFP (10000/1000 Mbit/s)
4	eno5	SFP+/SFP (10000/1000 Mbit/s)

The RJ45 ports support Autonegotiation and Full Duplex or Half Duplex on all speeds.

The SFP/SFP+ Ports support the following Modules:

- 10Gb BaseT/SR/LR/LRM/ER/CR
- 1Gb BaseT/SR/LR/CR

There is no vendor lock for SFP modules. You can use any Module that conforms to the standard.

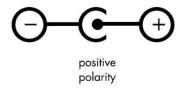
#### **3.2.6 Power**

The VT AIR 300 has 2 power connectors:

- 12/24VDC barrel connector
- 12/24VDC Phoenix/Euroblock connector

#### 12/24VDC barrel connector

A suitable external power supply must be connected to the DC power socket, which has the dimensions 5.5mm x 2.5 mm cylindrical barrel connector. The power supply must be 12 or 24VDC. Recommended values are: 12VDC/2A (no more than 5A). Please note that the DC jack must have positive polarity in the center pin:



Warning: Please be aware that the maximum temperature for the barrel connector is 40°C.

#### 12/24VDC Phoenix/Euroblock connector

A suitable external power supply must be connected to the DC Phoenix power connector. The power supply must be 12 or 24VDC. Recommended values are: 24VDC/1A (no more than 3A). Please note that the polarity is printed below the Phoenix power connector. Never connect the wrong polarity as the device will break.

The middle pin can be used as grounding.

Warning: Only one power connector is allowed to be connected at any time!

#### 3.2.7 USB Console

The appliance has a UART to USB bridge allowing convenient connection to the device console. Such serial console connection is of USB-to-UART type. The connection speed should be set to 115200 bps. All modern Operating Systems have a driver for the UART.

#### **Windows**

First you have to locate the COM Port number. Open the Device Manager and expand the section for Ports (COM & LPT). Look for an entry with a title such as USB Serial Port. A label is next to the name (COMX) where X is a number.



#### **MacOSX**

In OSX the device shows up at /dev/tty.usbserial-XXXXXX where X is a series of numbers and letters.

#### Linux

In Linux the device shows up at /dev/ttyUSBX where X is a number. You can also have a look at the output of dmesg to locate the newly connected device.

## **Terminal Program**

A terminal program is required to open the connected serial port. We recommend:

OS	Program
Windows	Putty
MacOSX	Screen, Serial
Linux	Screen

## **First Connection to TBF Appliance**

All TBF Appliances have a default LAN IP Address of 192.168.1.1 and the DHCP Server is active on LAN. Please make sure to locate the LAN interface of your appliance in the manual.

Connect your computer to the LAN Interface and receive an IP Address from the DHCP Server. It will be in the 192.168.1.X range.

After receiving the IP Address open a supported browser and navigate to https://192.168.1.1 A certificate warning will appear, since the TBF is using a self signed certificate. Please accept the certificate and continue to the page.

You will now be presented with the TBF login screen and you can use the default User and Password to login.

Note: User: admin Password: vtair

Please change the password after the first login.

## 3.2.8 VT AIR Reinstallation

Your VT AIR device comes pre-installed with its operating system. Should you ever need to reinstall the VT AIR operating system follow this guide.

#### **Download the Installer File**

You can download the installer file from your Portal (see *Downloads* for details). Make sure to download the file for your specific model/architecture.

## **USB Flash Drive Preparation**

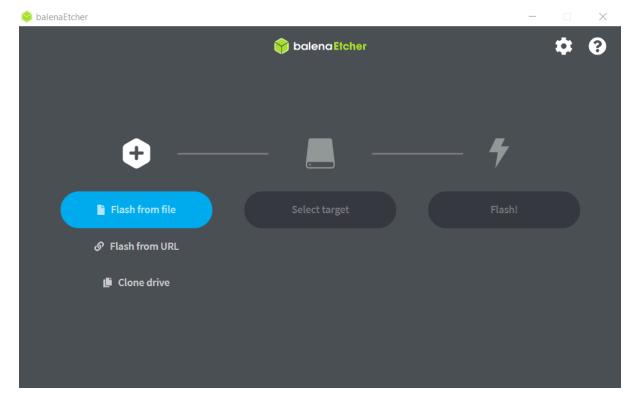
Once you downloaded the file make sure your USB flash drive is at least 2 GB in size. Also backup all your files from the USB flash drive since it will be formatted in the process and all files on it will be deleted.

#### **Download the Software**

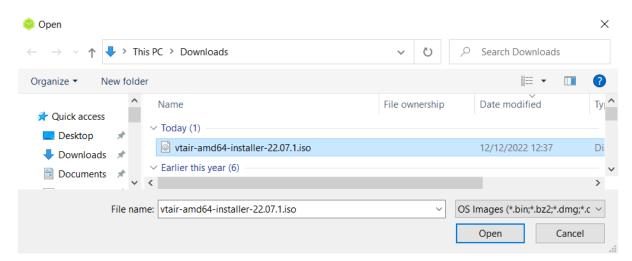
Download and install the software *balenaEtcher* from www.balena.io/etcher. It is available for Windows, macOS and Linux. Select the software for your specific operating system.

#### **Use the Software**

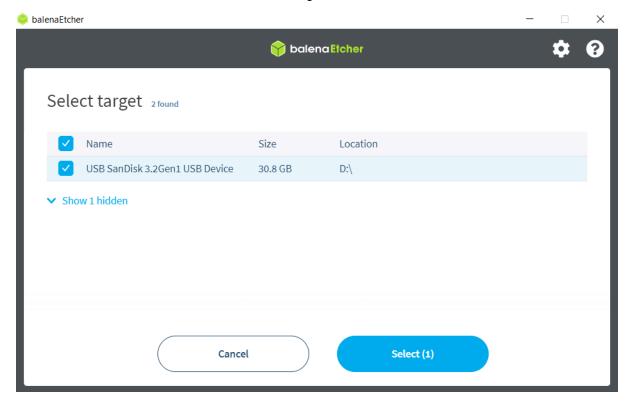
Insert your USB flash drive into the computer. Start the balenaEtcher software.



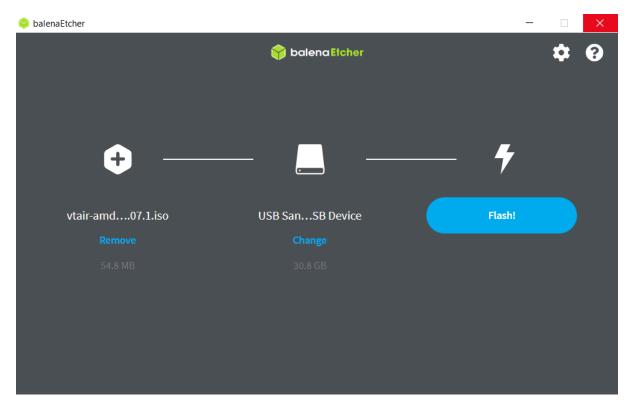
Press Flash from file



Select the downloaded installer file with the ending .iso



Select your USB flash drive as target



Press *Flash!* to complete and wait until the process is finished. Close the software and remove the USB flash drive from your computer.

#### Install the Software

Insert the USB flash drive with the new VT AIR operating system in your VT AIR's USB port.

#### **Serial Console Installation**

Connect the USB cable to the Console USB port of your VT AIR device and your computer. On your computer connect to your VT AIR's Console (see *Console Access*).

Type "**reboot**" to reboot the system. In the boot process you'll see a timer that you can interrupt by pressing any key. This gives you a shell from where you can reinstall your OS.

```
Reached target Unmount All Filesystems.
Stopped target Local File Systems (Pre).
Stopped Create Static Device Nodes in /dev.
Stopped Create System Users.
Stopped Remount Root and Kernel File Systems.
          Reached target Shutdown.
Reached target Final Step.
          ] Started Reboot.
] Reached target Reboot.
      68.092735] reboot: Restarting system
U-Boot SPL 2020.01-dirty (Mar 15 2020 - 09:59:33 +0000)
High speed PHY - Version: 2.0
Detected Device ID 6828
board SerDes lanes topology details:
| Lane # | Speed | Type |
                   3
                              SATA0
                              SGMII1
                   5
                              PCIe1
                             USB3 HOST1
USB3 HOST0
        3
                   5
                              SGMI12
PCIe, Idx 1: detected no link
High speed PHY - Ended Successfully mv_ddr: mv_ddr-armada-18.09.2
DDR3 Training Sequence - Switching XBAR Window to FastPath Window
mv_ddr: completed successfully
Trying to boot from SPI
U-Boot 2020.01-dirty (Mar 15 2020 - 09:59:33 +0000)
SoC: MV88F6828-B0 at 1600 MHz
DRAM: 2 GiB (800 MHz, 32-bit, ECC not enabled)
MMC: mv_sdh: 0
Loading Environment from SPI Flash... SF: Detected w25q32 with page size 256 Bytes, erase size 4 KiB, total 4 MiB
*** Warning - bad CRC, using default environment
Model: VT AIR 100
Board: Voleatech VT AIR 100
Invalid EEPROM Header
SCSI: MVEBU SATA INIT
SATA link 0 timeout.
AHCI 0001.0000 32 slots 2 ports 6 Gbps 0x3 impl SATA mode
flags: 64bit ncq led only pmp fbss pio slum part sxs
Warning: ethernet@70000 using MAC address from ROM
eth1: ethernet@70000
Error: ethernet@30000 address not set.
Error: ethernet@34000 address not set.
Hit any key to stop autoboot: 0
```

Type "run install" to run the OS installer from your USB stick. The installer runs without any user inputs.

#### 3.2.9 LEDs

The VT AIR 300 has multiple LEDs. They are indicating for example power on, connection and port activity. Ethernet port related LEDs are embedded in the RJ45 connectors, while the power indicator LED is located below the serial port.

The RJ45 NIC LEDs are configured the following way:

LED Activity	Explanation
Off	No connection
Green Light Only	100Mbit/s Speed
Green and Yellow Light	1000Mbit/s Speed

#### SHDSL LEDs

If your order includes a SHDSL card you will also have 2 LEDs on each SHDSL RJ45 connector. The left LED is for power on and will be on when the SHDSL port is ready to do a connection. The right LED has three different modes:

LED Activity	Explanation
Slow Blinking	Searching for remote modem
Fast Blinking	Connection parameters are being negotiated
Steady Light	Connection established

#### **VDSL LEDS**

If your order includes a VDSL card you will also have 2 LEDs on each SHDSL RJ45 connector. The left LED is for power on and will be on when the VDSL port is ready to do a connection. The right LED has three different modes:

LED Activity	Explanation
Slow Blinking	Searching for remote modem
Fast Blinking	Connection parameters are being negotiated
Steady Light	Connection established

## 3.2.10 SHDSL

The optional SHDSL modems only use 2 PINs of the RJ45 connector, PIN4 and PIN5. It does not matter in which order two SHDSL modems are connected to each other the PINs can be swapped.

We add a RJ45 to 2 PIN connector for each SHDSL modem.



## 3.2.11 Operational Data

## **Operational Voltage**

Item	Voltage	Current	Ambient Temperature
Front barrel connector	12 or 24 VDC	2.0 A	Max. 40°C
Phoenix/Euroblock connector	12 or 24 VDC	2.0 A	Max. 60°C

#### **Enviromental Data**

The environmental temperature data are based upon the component with the lowest available temperature. Please make sure to check which addons you ordered and make sure not to exceed the allowed ambient temperature.

**Warning:** Failure to comply with the allowed ambient temperature may void the warranty of your device.

Ambient Temperature	Minimum	Maximum
Base Device/LTE	-20°C	60°C
VDSL	-20°C	50°C
SHDSL	-20°C	50°C
Humidity (non-condensing)	10 %	90 %

Leave a minimum of 2cm of space on both sides of the device when installed on a DIN Rail.

For ambient temperatures above 30°C, leave 5cm space on both sides of the device for air cooling to work properly.

## Grounding

The device can be grounded through the DIN RAIL connector. The case dissipates high currents across the DIN RAIL connector.

The middle pin of the Phoenix plug can also be used as grounding. Please note that this can dissipate only a low current, in comparison to the DIN rail.

## 3.2.12 Warranty Terms and Conditions

Voleatech GmbH guarantees its hardware products against defects in workmanship and material for a period of one (1) year from the date of shipment. Under warranty, the customer's sole remedy and Voleatech's sole liability shall be, at Voleatech's sole discretion, to either repair or replace the defective hardware product at no charge. This warranty is void if the hardware product has been altered or damaged by an accident, misuse or abuse or is not operated according to this manual. For additional information on warranty and related topics like RMA, please visit www.voleatech.de.

**Disclaimer of Warranty** THIS WARRANTY IS MADE IN LIEU OF ANY OTHER WARRANTY, WHETHER EXPRESSED, OR IMPLIED, OF MERCHANTABILITY, FITNESS FOR A SPECIFIC PURPOSE, NONINFRINGEMENT OR THEIR EQUIVALENTS UNDER THE LAWS OF ANY JURISDICTION, EXCEPT THE WARRANTY EXPRESSLY STATED HEREIN. THE REMEDIES SET FORTH HEREIN SHALL BE THE SOLE AND EXCLUSIVE REMEDIES OF ANY CUSTOMER OR PURCHASER WITH RESPECT TO ANY DEFECTIVE PRODUCT.

Limitation on Liability UNDER NO CIRCUMSTANCES SHALL VOLEATECH GmbH BE LIABLE FOR ANY LOSS, DAMAGE OR EXPENSES INCURRED OR WITH RESPECT TO ANY DEFECTIVE PRODUCT. IN NO EVENT SHALL Voleatech GmbH BE LIABLE FOR ANY INCIDENTAL OR CONSEQUENTIAL DAMAGES THAT CUSTOMER MAY SUFFER DIRECTLY OR INDIRECTLY FROM THE USAGE OF ANY PRODUCT. BY ORDERING THE VT AIR 300, THE CUSTOMER APPROVES THAT THE VT AIR 300, HARDWARE AND SOFTWARE, WAS THOROUGHLY TESTED AND HAS MET THE CUSTOMER'S REQUIREMETS AND SPECIFICATIONS.

#### 3.2.13 LEGAL NOTICE

Voleatech GmbH (hereinafter "Voleatech") products and services are sold subject to Voleatech terms and conditions of sale, delivery and payment supplied at the time of purchase order acknowledgement. Voleatech warrants the performance of its products according to actual specifications at the date of shipment. Voleatech reserves the right to make changes to its products and specifications or to discontinue any product, product line or service without prior notice. Customers should make sure to obtain in each case the latest version of relevant product information from Voleatech and to always verify for themselves that their requirements are met and reference is up to date. Product testing and all additional

quality control techniques are utilized to the extent that Voleatech deems necessary to support their warranty and warranty terms. Therefore detailed testing of all parameters in any product is not necessarily performed in full unless required by law or regulation. In order to minimize risks that may be associated with customer products, applications or services, the customer must use adequate design and operating safeguards to minimize any possible hazards. Voleatech is not liable for any applications assistance or customer product design and thus it is the customer's sole responsibility to make the selection and usage of Voleatech products. Voleatech is not liable for any such selection or usage thereinafter and neither is liable for the usage of any circuitry or components other than completely and entirely embodied in a Voleatech product. Furthermore Voleatech is not liable for its products commercial fit for any market segment envisioned by the customer. Voleatech products are not intended for use in life support systems, appliances, nuclear systems or systems where malfunction can reasonably be expected to result in personal injury, death or severe property or environmental damage. Any use of Voleatech's products by the customer for such purposes is completely at the customer's own risk. Voleatech does not grant any license -expressed or implied- on any patent right, copyright, mask work right, type or model protection or any other intellectual property right (IPR) of Voleatech covering or relating to any product combination, hardware, machine, software or process in which its products or services might be or are used. Any provision or publication of any third party's products or services does not constitute Voleatech's approval, license, warranty or endorsement thereof. Any third party trademarks contained in this document belong to the respective third party owner. Reproduction of content and information from Voleatech documents and manuals is permissible only if reproduction is without alteration and is accompanied by all associated copyright, proprietary and other notices (including this notice) and related conditions. Voleatech is not liable for any un-authorized alteration of such content and information or for any reliance related to alterations thereon. Any representations made, warranties given, and/or liabilities accepted by any person which differ from those contained in this manual or in Voleatech's standard terms and conditions of sale, delivery and payment are made, given and/or accepted at customer's own risk. Voleatech is not liable for any such representations, warranties or liabilities or for any reliance thereon by any person.

# 3.2.14 Regulatory

This chapter provides regulatory and compliance information about Voleatech's VT AIR 300 -related information. Product name: VT AIR 300

#### **Safety Notice**

Before you begin using this product, please read the following safety information. Attention to these warnings will help prevent personal injuries and damage to the products. It is your responsibility to use the product in an appropriate manner. This product is designed for use solely indoor environments or, if expressly permitted, also in the field and must not be used in any way that may cause personal injury or property damage.

You are responsible if the product is used for any intention other than its designated purpose or in disregard of Voleatech's instructions. Voleatech shall assume no responsibility for such use of the product. The product is used for its designated purpose if it is used in accordance with its product documentation and within its performance limits.

#### **Safety Information and Notices**

Never turn on or connect to power any equipment when there is evidence of mechanical damage, fire, exposure to water, or structural damage.

When not in use, avoid placing or storing the product in the following places or under the following conditions:

- Ambient temperature above 40°C
- · Exposed to direct sunlight
- · Humid or exposed to dust

**Warning:** This product does not contain any user replicable or serviceable parts. Do not take apart or attempt to service the product yourself.

Never remove the cover or any part of the housing of the product. The internal battery is not user replicable.

In the event of an equipment malfunction, all repairs must be performed either by Voleatech GmbH or by an authorized agent. It is the customer responsibility to report the need for service to Voleatech GmbH or to one of the authorized agents. For service information, contact Voleatech GmbH customer support.

Be careful not subject the product to strong impact.

If the product was subjected to a strong impact and/or falling over check carefully for any damage to the product. If such damage is observed the use of the product must be stopped immediately.

#### Operation

The product may be operated only under the operating conditions as specified by Voleatech GmbH. When the product is used for an extended period of time, and/or at high ambient temperature and/or exposed to direct sunlight it is normal for the product body to feel warm.

Avoid overheating the product. The product's ventilation should not be obstructed or blocked. If proper ventilation is not provided it can result in battery overheating or explosion of the battery resulting fire, burns or other injuries.

Stop using the product immediately if it emits smoke or a strange smell, or otherwise behaves abnormally.

Following are the required operating position and conditions:

- Do not place the product on unstable surfaces
- Do not place the product on elevated surface and secure it from falling from high places on passerby
- Do not place the product on heat-generating surface or near heat emitting devices or direct flame.
   Verify that there is sufficient clearance between the product and any other device exhaust warm air
- The product operating ambient range can be found at Environmental Data. Voleatech GmbH recommends that an ambient temperature of 0 to 40 °C (32 to 104 °F) and relative humidity of 30-50% is maintained during normal operation as this will result in better performance and longer life of the equipment. Temperature must not exceed the maximum temperature specified in Environmental Data.
- Do not expose the product to moisture or dust.
- The product is not liquid-proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.
- Never use the product under conditions in which condensation has formed or can form in or on the
  product, e.g. if the product has been moved from a cold to a warm environment. Penetration by
  water increases the risk of electric shock.

#### AC/DC Adapter or Power Supply - Electrical Safety

The following information on electrical safety must be observed, failing to follow these instruction may result in electric shock, fire and/or serious personal injury or death.

Use only the adapter or power supply supplied with the product or adapter or power supply with the following specifications:

Output voltage of 12V or 24V and current of at least 2A and not more than 3A.

Prior to powering the product and plugging the adapter or power supply to the mains supply, always ensure that the nominal voltage setting on the adapter or power supply matches the nominal voltage of the AC supply network.

If extension cords or connector strips are implemented, they must be checked on a regular basis to ensure that they are safe to use.

Never use the adapter or power supply if the power cable is damaged. Check the power cable on a regular basis to ensure that it is in proper operating condition. By taking appropriate safety measures and carefully laying the power cable, you can ensure that the cable will not be damaged and that no one can be hurt by, for example, tripping over the cable or suffering an electric shock.

Do not insert the plug into sockets that are dusty or dirty. Insert the plug firmly and all the way into the socket. Otherwise, sparks that result in fire and/or injuries may occur.

Do not overload any sockets, extension cords or connector strips; doing so can cause fire or electric shocks.

Do not insert or remove the plug with wet hands.

Never remove the cover or any part of the housing of the adapter or power supply, doing so will expose circuits and components and can lead to electric shock, injuries, fire or damage to the product.

The adapter or power supply operating ambient temperature range is of 0 to  $40^{\circ}$ C / 32 to  $104^{\circ}$ F (storage temp range: -20 to 60 °C / -04 to 140 °F) maximum operating altitude is 2000 m ASL.

Use suitable overvoltage protection to ensure that no overvoltage (such as that caused by a bolt of lightning) can reach the product. Otherwise, the person operating the product will be exposed to the danger of an electric shock.

The product is not liquid-proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.

Never use the product under conditions in which condensation has formed or can form in or on the product, e.g. if the product has been moved from a cold to a warm environment. Penetration by water increases the risk of electric shock.

Prior to cleaning the product, disconnect it completely from the power supply. Use a soft, non-linting cloth to clean the product. Never use chemical cleaning agents such as alcohol, acetone or diluents for cellulose lacquers.

#### **Electronic Emission Notices (EMC)**

Federal Communications Commission Declaration of Conformity The following information refers to VT AIR 300. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at their own expense.

Responsible Party: Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany

European Union - Compliance to the Electromagnetic Compatibility

(EMC) Directive or Radio Equipment Directive

This product is in conformity with the protection requirements of EU Council Directive 2014/30/EU (from 20 April, 2016) on the approximation of the laws of the Member States relating to electromagnetic compatibility.

Voleatech GmbH is not responsible for any radio or television interference caused by using other than specified or recommended cables and connectors or by unauthorized changes or modifications to this equipment.

Unauthorized changes or modifications could void the user's authority to operate the equipment.

## WEEE and recycling statements

The WEEE marking on Voleatech GmbH products applies to countries with WEEE and e-waste regulations (for example, the European WEEE Directive). Appliances are labeled in accordance with local regulations concerning waste electrical and electronic equipment (WEEE).

These regulations determine the framework for the return and recycling of used appliances as applicable within each geography. This label is applied to various products to indicate that the product is not to be thrown away, but rather put in the established collection systems for reclaiming these end of life products.

Users of electrical and electronic equipment (EEE) with the WEEE marking must not dispose of end of life EEE as unsorted municipal waste, but use the collection framework available to them for the return, recycle and recovery of WEEE and to minimize any potential effects of EEE on the environment and human health due to the presence of hazardous substances. Voleatech GmbH electrical and electronic equipment (EEE) may contain parts and components, which at end-of-life might qualify as hazardous waste.

EEE and waste electrical and electronic equipment (WEEE) can be delivered free of charge to the place of sale or any distributor that sells electrical and electronic equipment of the same nature and function as the used EEE or WEEE.



#### Restriction of Hazardous Substances (RoHS) European Union RoHS

This product, with included parts (cables, cords, and so on) meets the requirements of Directive 2011/65/EU and directive 2015/863/EU on the restriction of the use of certain hazardous substances in electrical and electronic equipment ("RoHS recast" or "RoHS 2").

#### **EU Radio Directive Equipment (RED)**

Declaration of Conformity (DoC)

Voleatech declares that the radio equipment for the VT AIR 300 is in compliance with Radio Equipment Directive 2014/53/EU.

## LTE Modem

**Warning:** A safety distance of at least 20 cm must be kept between the product antenna and the operator or and other persons.

# 3.2.15 Contact Information and Resources

Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany www.voleatech.de info@voleatech.de +49 7121 539 550

# 3.3 VT AIR 310



## 3.3.1 Overview

## **Summary of Features**

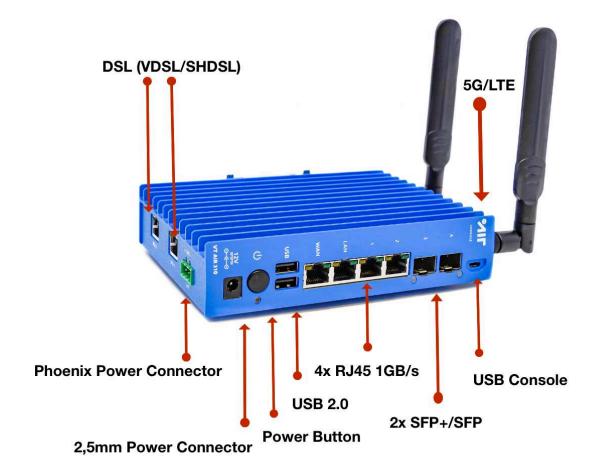
CPUI 4 Cores Cores  NIC 2x 10GbE/1GbE SFP+/SFP Ports 4x 1Gbps RJ45  SSD 16 GB eMMC  RAM 4 GB DDR4  Ex- pan- sion  VDSL ADSL ITU-T G.992.1/3/5, VDSL2 ITU-T G.993.2, TR-048/067, TR-100, TR-114, ITU-T G.inp, ITU-T G.vector ADSL2+ bis 24 Mbps, VDSL2 bis 200 Mbps  SHDSICO/CPE 1 Channel Mode EFM annex A/B TCPAM Auto/4/8/16/32/64/128 Bitrate Auto/32/64/128/256/512/1024/2048/4096/8192/16384 kbit/s ETSI SDSL, ETSI SDSL.bis, IEEE EFM, ITU G.shdsl, ITU G.shdsl.bis, ITU G.hs, ITU G.bond Emergency Freeze Modes: Point-to-Point, Point-to-Multipoint (Star), Line and Ring operation (with 2 modems)  LTE LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20 (800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500), B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  Consol#SB Port  Mount-DIN rail mount ing  Power 12/24V via  1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En20°C to 60°C Operating Temp -20°C to 50°C (SHDSL) -20°C to 50°C (VDSL) vi- ro- ment  Cer- CE, FCC, RoHS tiff- cates  Soft- VT AIR Linux	CPU	ARM64
NIC   2x 10GbE/1GbE SFP+/SFP Ports 4x 1Gbps RJ45		
SSD	Core	S
RAM		2x 10GbE/1GbE SFP+/SFP Ports 4x 1Gbps RJ45
Ex-pansion	SSD	16 GB eMMC
pan-sion  VDSL ADSL ITU-T G.992.1/3/5, VDSL2 ITU-T G.993.2, TR-048/067, TR-100, TR-114, ITU-T G.inp, ITU-T G.vector ADSL2+ bis 24 Mbps, VDSL2 bis 200 Mbps  SHDSCO/CPE 1 Channel Mode EFM annex A/B TCPAM Auto/4/8/16/32/64/128 Bitrate Auto/32/64/128/256/512/1024/2048/4096/8192/16384 kbit/s ETSI SDSL, ETSI SDSL.bis, IEEE EFM, ITU G.shdsl, ITU G.shdsl.bis, ITU G.hs, ITU G.bond Emergency Freeze Modes: Point-to-Point, Point-to-Multipoint (Star), Line and Ring operation (with 2 modems)  LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20 (800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500), B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  Consold/SB  Port  USB 2x USB 2.0 ports  Power 12/24V via  1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En-vi-ro-ment  Cer-tiff-cates  Soft- VT AIR Linux	RAM	4 GB DDR4
Sion     VDSL   ADSL   ITU-T G.992.1/3/5, VDSL2   ITU-T G.993.2, TR-048/067, TR-100, TR-114, ITU-T G.inp, ITU-T G.vector ADSL2+ bis 24 Mbps, VDSL2 bis 200 Mbps     SHDSICO/CPE	Ex-	2x DSL (VDSL/SHDSL) 1x LTE 1x mSATA
VDSL ADSL ITU-T G.992.1/3/5, VDSL2 ITU-T G.993.2, TR-048/067, TR-100, TR-114, ITU-T G.inp, ITU-T G.vector ADSL2+ bis 24 Mbps, VDSL2 bis 200 Mbps  SHDStCO/CPE 1 Channel Mode EFM annex A/B TCPAM Auto/4/8/16/32/64/128 Bitrate Auto/32/64/128/256/512/1024/2048/4096/8192/16384 kbit/s ETSI SDSL, ETSI SDSL, bis, IEEE EFM, ITU G.shdsl, ITU G.shdsl.bis, ITU G.hs, ITU G.bond Emergency Freeze Modes: Point-to-Point, Point-to-Multipoint (Star), Line and Ring operation (with 2 modems)  LTE LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20 (800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500), B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  ConsoldsB Port  USB 2x USB 2.0 ports Ports  Mount-DIN rail mount ing  Power 12/24V via  1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En-vi-ro-ment  Cer-ctc, CE, FCC, RoHS tificates  Soft- VT AIR Linux	pan-	
ITU-T G.vector ADSL2+ bis 24 Mbps, VDSL2 bis 200 Mbps  SHDSICO/CPE 1 Channel Mode EFM annex A/B TCPAM Auto/4/8/16/32/64/128 Bitrate Auto/32/64/128/256/512/1024/2048/4096/8192/16384 kbit/s ETSI SDSL, ETSI SDSL.bis, IEEE EFM, ITU G.shdsl, ITU G.shdsl.bis, ITU G.hsn, ITU G.bond Emergency Freeze Modes: Point-to-Point, Point-to-Multipoint (Star), Line and Ring operation (with 2 modems)  LTE LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20 (800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500), B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  Consold/SB  Port  USB 2x USB 2.0 ports  Mount-DIN rail mount ing  Power12/24V via  1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En-  -20°C to 60°C Operating Temp -20°C to 50°C (SHDSL) -20°C to 50°C (VDSL)  vi- ro- ment  Cer- ttfi- cates  Soft- VT AIR Linux	sion	
SHDSICO/CPE 1 Channel Mode EFM annex A/B TCPAM Auto/4/8/16/32/64/128 Bitrate Auto/32/64/128/256/512/1024/2048/4096/8192/16384 kbit/s ETSI SDSL, ETSI SDSL.bis, IEEE EFM, ITU G.shdsl, ITU G.hs, ITU G.hs, ITU G.hs, ITU G.bond Emergency Freeze Modes: Point-to-Point, Point-to-Wiltipoint (Star), Line and Ring operation (with 2 modems)  LTE LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20 (800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500), B30 (2300 WCS) 3G/JUMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  Consold/SB Port  USB 2x USB 2.0 ports Ports  Mount-DIN rail mount ing  Power12/24V via 1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En-viron-ment  Cer- CE, FCC, RoHS tificates  Soft- VT AIR Linux	VDSI	
Auto/32/64/128/256/512/1024/2048/4096/8192/16384 kbit/s ETSI SDSL, ETSI SDSL.bis, IEEE EFM, ITU G.shdsl, ITU G.shdsl.bis, ITU G.hs, ITU G.bond Emergency Freeze Modes: Point-to-Point, Point-to-Multipoint (Star), Line and Ring operation (with 2 modems)  LTE LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20 (800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500), B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  Consold/SB  Port  USB 2x USB 2.0 ports  Ports  Mount-DIN rail mount ing  Power12/24V via 1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  Enviro-ment  Cer- CE, FCC, RoHS tificates  Soft- VT AIR Linux		
IEEE EFM, ITU G.shdsl, ITU G.shdsl.bis, ITU G.hs, ITU G.bond Emergency Freeze Modes: Point-to-Point, Point-to-Multipoint (Star), Line and Ring operation (with 2 modems)  LTE LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20 (800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500), B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  Consold B Port  USB 2x USB 2.0 ports  Ports  Mount-DIN rail mount ing  Power 12/24V via 1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En-vi-ro-ment  Cer- CE, FCC, RoHS tificates  Soft- VT AIR Linux	SHD	
Point-to-Point, Point-to-Multipoint (Star), Line and Ring operation (with 2 modems)  LTE LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20 (800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500), B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  ConsoldSB Port  USB 2x USB 2.0 ports Ports  Mount-DIN rail mount ing  Power12/24V via 1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En-vi-ro-ment  Certificates  Soft- VT AIR Linux		· · · · · · · · · · · · · · · · · · ·
LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20 (800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500), B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  Consold SB Port  USB		
(800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500), B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  ConsoldSB Port  USB		
B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850) 300Mbit/s Download, 50Mbit/s Upload  Console/SB Port  USB	LTE	
300Mbit/s Download, 50Mbit/s Upload  ConsoldSB Port  USB 2x USB 2.0 ports Ports  Mount-DIN rail mount ing  Power12/24V via 1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En- vi- ro- ment  Cer- tifi- cates  Soft- VT AIR Linux		
ConsoleSB Port  USB 2x USB 2.0 ports Ports  Mount-DIN rail mount ing  Power12/24V via 1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En- vi- ro- ment  Cer- tifi- cates  Soft- VT AIR Linux		
Ports  Mount-DIN rail mount ing  Power 12/24V via		·
USB 2x USB 2.0 ports  Ports  Mount-DIN rail mount ing  Power 12/24V via		oldSB
Ports  Mount-DIN rail mount ing  Power 12/24V via     1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En- vi- ro- ment  Cer- tifi- cates  Soft- VT AIR Linux		
Mount-DIN rail mount ing  Power 12/24V via 1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En- vi- ro- ment  Cer- tifi- cates  Soft- VT AIR Linux		· ·
ing  Power 12/24V via 1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En- vi- ro- ment  Cer- tifi- cates  Soft- VT AIR Linux		
Power 12/24V via 1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En- vi- ro- ment  Cer- tifi- cates  Soft- VT AIR Linux		t-DIN rail mount
1x 2.5mm DC plug or 1x Phoenix/Euroblock connector  En- vi- ro- ment  Cer- tifi- cates  Soft- VT AIR Linux		
En- vi- ro- ment  Cer- tifi- cates  Soft- VT AIR Linux	Powe	
vi- ro- ment  Cer- CE, FCC, RoHS tifi- cates  Soft- VT AIR Linux		
ro- ment  Cer- tifi- cates  Soft- VT AIR Linux		-20°C to 60°C Operating Temp -20°C to 50°C (SHDSL) -20°C to 50°C (VDSL)
ment Cer- tifi- cates Soft- VT AIR Linux	1	
Cer- CE, FCC, RoHS tifi- cates Soft- VT AIR Linux	-	
tifi- cates Soft- VT AIR Linux		
cates Soft- VT AIR Linux		CE, FCC, RoHS
Soft- VT AIR Linux	1 1	
ware		VT AIR Linux
Wale	ware	

## 3.3.2 Industrial Usage

The product can be used in the industrial sector.

Electromagnetic Immunity: EN 55024, EN61000-4-2, EN61000- 4-3, EN61000-4-4, EN61000-4-5, EN61000-4-6, EN61000-4-8, EN61000-4-11, EN 61000-6-2, EN 61326-1, IEC 61131-2 Electromagnetic Emission: FCC Class B, EN 55032, EN 61000-3-2, EN 61000-3-3, EN 61000-6-4 Safety: EN 60950-1

## 3.3.3 External Connectors





#### **Certified Cables**

The following is a list of industry-standard cables, sorted by type, with the necessary compliance requirements that have been proven to work well with the VT AIR product family.

These examples are the cables which Voleatech uses for testing and should provide enough information to source products from your prefered cable vendor.

- Ethernet cable: Monoprice 24AWG Cat6A 500MHz STP (max. 30m)
- USB Cable: USB 2.0 Type A Male to Male Cable
- USB Console Cable: USB 2.0 Type A Male to USB 2.0 Micro B Male Cable

#### **USB** Connector

The front USB connector supports USB 2.0 (Data rate of maximum 480 Mbit/s), connector type A. It can deliver up to 500 mA of power on each port.

#### LTE

If you bought the optional LTE configuration the Antenna can be mounted directly at the top of the unit. If you choose to use an Antenna cable, the device is certified for a cable length of up to 1m.

The main Antenna is in the back towards the DIN RAIL connector, the auxilirary Antenna is at the fronf of the device.

## 3.3.4 Packaging

The following items will be in the packaging of your VT AIR 310. Please make sure to check all items upon arrival of the device:

- VT AIR 310 Device in the enclosure
- Power adapter 110V/220V US or EU plug
- USB Console Cable: USB 2.0 Type A Male to USB 2.0 Micro B Male Cable
- LTE Antennas (Only with LTE Kit)
- RJ45 to 2 Pin connector (Only with SHDSL)
- Phoenix Power Connector Adapter

Additionally, your device comes with different ports depending on your order:

- 1x or 2x SHDSL
- 1x or 2x VDSL
- 1x SHDSL, 1x VDSL
- LTE Kit
- mSATA

#### 3.3.5 Ports

#### **Front Conenctors**

Network Ports	}			
eno0 (WAN)	eno1 (LAN)	eno2	eno3	eno4 (SFP)   eno5 (SFP)

Label	Software Name	Features
WAN	eno0	RJ45 1000/100/10 Mbit/s
LAN	eno1	RJ45 1000/100/10 Mbit/s
1	eno2	RJ45 1000/100/10 Mbit/s
2	eno3	RJ45 1000/100/10 Mbit/s
3	eno4	SFP+/SFP (10000/1000 Mbit/s)
4	eno5	SFP+/SFP (10000/1000 Mbit/s)

The RJ45 ports support Autonegotiation and Full Duplex or Half Duplex on all speeds.

The SFP/SFP+ Ports support the following Modules:

- 10Gb BaseT/SR/LR/LRM/ER/CR
- 1Gb BaseT/SR/LR/CR

There is no vendor lock for SFP modules. You can use any Module that conforms to the standard.

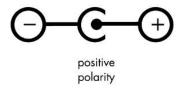
#### 3.3.6 Power

The VT AIR 310 has 2 power connectors:

- 12/24VDC barrel connector
- 12/24VDC Phoenix/Euroblock connector

#### 12/24VDC barrel connector

A suitable external power supply must be connected to the DC power socket, which has the dimensions 5.5mm x 2.5 mm cylindrical barrel connector. The power supply must be 12 or 24VDC. Recommended values are: 12VDC/2A (no more than 5A). Please note that the DC jack must have positive polarity in the center pin:



Warning: Please be aware that the maximum temperature for the barrel connector is 40°C.

#### 12/24VDC Phoenix/Euroblock connector

A suitable external power supply must be connected to the DC Phoenix power connector. The power supply must be 12 or 24VDC. Recommended values are: 24VDC/1A (no more than 3A). Please note that the polarity is printed below the Phoenix power connector. Never connect the wrong polarity as the device will break.

The middle pin can be used as grounding.

Warning: Only one power connector is allowed to be connected at any time!

#### 3.3.7 USB Console

The appliance has a UART to USB bridge allowing convenient connection to the device console. Such serial console connection is of USB-to-UART type. The connection speed should be set to 115200 bps. All modern Operating Systems have a driver for the UART.

#### **Windows**

First you have to locate the COM Port number. Open the Device Manager and expand the section for Ports (COM & LPT). Look for an entry with a title such as USB Serial Port. A label is next to the name (COMX) where X is a number.



#### **MacOSX**

In OSX the device shows up at /dev/tty.usbserial-XXXXXX where X is a series of numbers and letters.

#### Linux

In Linux the device shows up at /dev/ttyUSBX where X is a number. You can also have a look at the output of dmesg to locate the newly connected device.

## **Terminal Program**

A terminal program is required to open the connected serial port. We recommend:

OS	Program
Windows	Putty
MacOSX	Screen, Serial
Linux	Screen

#### **First Connection to TBF Appliance**

All TBF Appliances have a default LAN IP Address of 192.168.1.1 and the DHCP Server is active on LAN. Please make sure to locate the LAN interface of your appliance in the manual.

Connect your computer to the LAN Interface and receive an IP Address from the DHCP Server. It will be in the 192.168.1.X range.

After receiving the IP Address open a supported browser and navigate to https://192.168.1.1 A certificate warning will appear, since the TBF is using a self signed certificate. Please accept the certificate and continue to the page.

You will now be presented with the TBF login screen and you can use the default User and Password to login.

Note: User: admin Password: vtair

Please change the password after the first login.

## 3.3.8 VT AIR Reinstallation

Your VT AIR device comes pre-installed with its operating system. Should you ever need to reinstall the VT AIR operating system follow this guide.

#### **Download the Installer File**

You can download the installer file from your Portal (see *Downloads* for details). Make sure to download the file for your specific model/architecture.

## **USB Flash Drive Preparation**

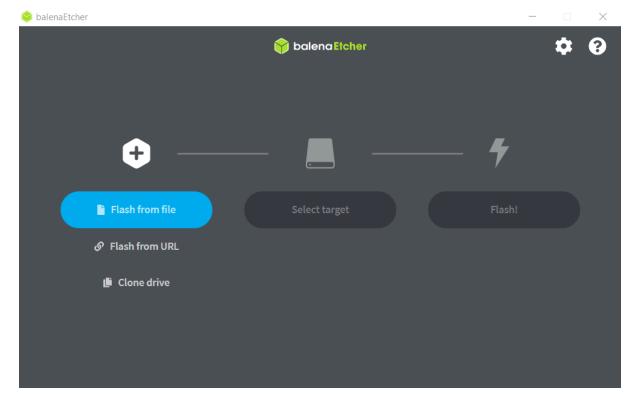
Once you downloaded the file make sure your USB flash drive is at least 2 GB in size. Also backup all your files from the USB flash drive since it will be formatted in the process and all files on it will be deleted.

#### **Download the Software**

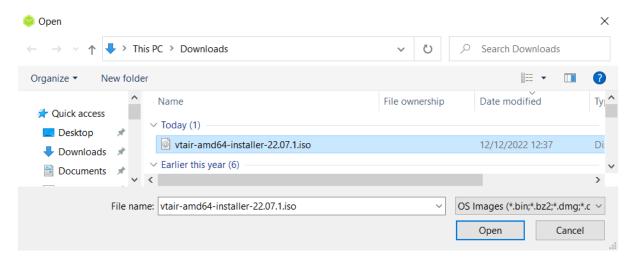
Download and install the software *balenaEtcher* from www.balena.io/etcher. It is available for Windows, macOS and Linux. Select the software for your specific operating system.

#### **Use the Software**

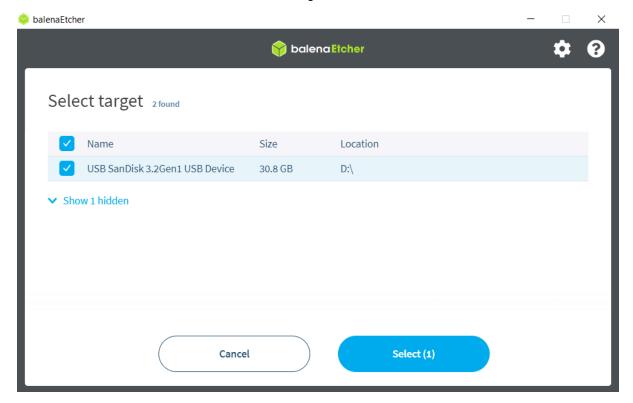
Insert your USB flash drive into the computer. Start the balenaEtcher software.



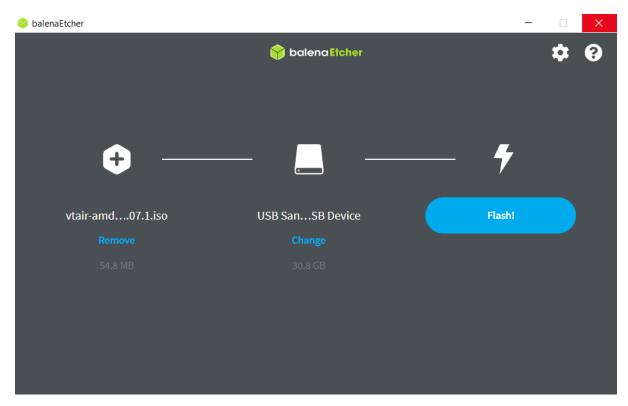
Press Flash from file



Select the downloaded installer file with the ending .iso



Select your USB flash drive as target



Press *Flash!* to complete and wait until the process is finished. Close the software and remove the USB flash drive from your computer.

#### Install the Software

Insert the USB flash drive with the new VT AIR operating system in your VT AIR's USB port.

#### **Serial Console Installation**

Connect the USB cable to the Console USB port of your VT AIR device and your computer. On your computer connect to your VT AIR's Console (see *Console Access*).

Type "**reboot**" to reboot the system. In the boot process you'll see a timer that you can interrupt by pressing any key. This gives you a shell from where you can reinstall your OS.

```
Reached target Unmount All Filesystems.
Stopped target Local File Systems (Pre).
Stopped Create Static Device Nodes in /dev.
Stopped Create System Users.
Stopped Remount Root and Kernel File Systems.
           Reached target Shutdown.
Reached target Final Step.
      OK ] Started Reboot.
OK ] Reached target Reboot.
68.092735] reboot: Restarting system
U-Boot SPL 2020.01-dirty (Mar 15 2020 - 09:59:33 +0000)
High speed PHY - Version: 2.0
Detected Device ID 6828
board SerDes lanes topology details:
| Lane # | Speed | Type |
                    3
                              SATA0
                               SGMII1
                    5
                              PCIe1
                              USB3 HOST1
USB3 HOST0
        3
                   5
                              SGMI12
PCIe, Idx 1: detected no link
High speed PHY - Ended Successfully mv_ddr: mv_ddr-armada-18.09.2
DDR3 Training Sequence - Switching XBAR Window to FastPath Window
mv_ddr: completed successfully
Trying to boot from SPI
U-Boot 2020.01-dirty (Mar 15 2020 - 09:59:33 +0000)
SoC: MV88F6828-B0 at 1600 MHz
DRAM: 2 GiB (800 MHz, 32-bit, ECC not enabled)
MMC: mv_sdh: 0
Loading Environment from SPI Flash... SF: Detected w25q32 with page size 256 Bytes, erase size 4 KiB, total 4 MiB *** Warning - bad CRC, using default environment
Model: VT AIR 100
Board: Voleatech VT AIR 100
Invalid EEPROM Header
SCSI: MVEBU SATA INIT
SATA link 0 timeout.
AHCI 0001.0000 32 slots 2 ports 6 Gbps 0x3 impl SATA mode
flags: 64bit ncq led only pmp fbss pio slum part sxs
Warning: ethernet@70000 using MAC address from ROM
eth1: ethernet@70000
Error: ethernet@30000 address not set.
Error: ethernet@34000 address not set.
Hit any key to stop autoboot: 0
```

Type "run install" to run the OS installer from your USB stick. The installer runs without any user inputs.

## 3.3.9 LEDs

The VT AIR 310 has multiple LEDs. They are indicating for example power on, connection and port activity. Ethernet port related LEDs are embedded in the RJ45 connectors, while the power indicator LED is located below the serial port.

The RJ45 NIC LEDs are configured the following way:

LED Activity	Explanation
Off	No connection
Green Light Only	100Mbit/s Speed
Green and Yellow Light	1000Mbit/s Speed

#### SFP LED

The SFP LED is software controlled and will be green if the configured and active SFP interface is up and has a physical connection to the other end. The SFP interface has to be configured and enabled for the LED to work otherwise it will stay off.

#### SHDSL LEDs

If your order includes a SHDSL card you will also have 2 LEDs on each SHDSL RJ45 connector. The left LED is for power on and will be on when the SHDSL port is ready to do a connection. The right LED has three different modes:

LED Activity	Explanation
Slow Blinking	Searching for remote modem
Fast Blinking	Connection parameters are being negotiated
Steady Light	Connection established

#### **VDSL LEDS**

If your order includes a VDSL card you will also have 2 LEDs on each RJ45 connector. The left LED is for power on and will be on when the VDSL port is ready to do a connection. The right LED has three different modes:

LED Activity	Explanation
Slow Blinking	Searching for remote modem
Fast Blinking	Connection parameters are being negotiated
Steady Light	Connection established

#### 3.3.10 SHDSL

The optional SHDSL modems only use 2 PINs of the RJ45 connector, PIN4 and PIN5. It does not matter in which order two SHDSL modems are connected to each other the PINs can be swapped.

We add a RJ45 to 2 PIN connector for each SHDSL modem.



## 3.3.11 Operational Data

## **Operational Voltage**

Item	Voltage	Current	Ambient Temperature
Front barrel connector	12 or 24 VDC	2.0 A	Max. 40°C
Phoenix/Euroblock connector	12 or 24 VDC	2.0 A	Max. 60°C

#### **Environmental Data**

The environmental temperature data are based upon the component with the lowest available temperature. Please make sure to check which addons you ordered and make sure not to exceed the allowed ambient temperature.

**Warning:** Failure to comply with the allowed ambient temperature may void the warranty of your device.

Ambient Temperature	Minimum	Maximum
Base Device/LTE	-20°C	60°C
VDSL	-20°C	50°C
SHDSL	-20°C	50°C
Humidity (non-condensing)	10 %	90 %

Leave a minimum of 2cm of space on both sides of the device when installed on a DIN Rail.

For ambient temperatures above 30°C, leave 5cm space on both sides of the device for air cooling to work properly.

#### Grounding

The device can be grounded through the DIN RAIL connector. The case dissipates high currents across the DIN RAIL connector.

The middle pin of the Phoenix plug can also be used as grounding. Please note that this can dissipate only a low current, in comparison to the DIN rail.

## 3.3.12 Warranty Terms and Conditions

Voleatech GmbH guarantees its hardware products against defects in workmanship and material for a period of one (1) year from the date of shipment. Under warranty, the customer's sole remedy and Voleatech's sole liability shall be, at Voleatech's sole discretion, to either repair or replace the defective hardware product at no charge. This warranty is void if the hardware product has been altered or damaged by an accident, misuse or abuse or is not operated according to this manual. For additional information on warranty and related topics like RMA, please visit www.voleatech.de.

**Disclaimer of Warranty** THIS WARRANTY IS MADE IN LIEU OF ANY OTHER WARRANTY, WHETHER EXPRESSED, OR IMPLIED, OF MERCHANTABILITY, FITNESS FOR A SPECIFIC PURPOSE, NONINFRINGEMENT OR THEIR EQUIVALENTS UNDER THE LAWS OF ANY JURISDICTION, EXCEPT THE WARRANTY EXPRESSLY STATED HEREIN. THE REMEDIES SET FORTH HEREIN SHALL BE THE SOLE AND EXCLUSIVE REMEDIES OF ANY CUSTOMER OR PURCHASER WITH RESPECT TO ANY DEFECTIVE PRODUCT.

Limitation on Liability UNDER NO CIRCUMSTANCES SHALL VOLEATECH GmbH BE LIABLE FOR ANY LOSS, DAMAGE OR EXPENSES INCURRED OR WITH RESPECT TO ANY DEFECTIVE PRODUCT. IN NO EVENT SHALL Voleatech GmbH BE LIABLE FOR ANY INCIDENTAL OR CONSEQUENTIAL DAMAGES THAT CUSTOMER MAY SUFFER DIRECTLY OR INDIRECTLY FROM THE USAGE OF ANY PRODUCT. BY ORDERING THE VT AIR 310, THE CUSTOMER APPROVES THAT THE VT AIR 310, HARDWARE AND SOFTWARE, WAS THOROUGHLY TESTED AND HAS MET THE CUSTOMER'S REQUIREMETS AND SPECIFICATIONS.

#### 3.3.13 LEGAL NOTICE

Voleatech GmbH (hereinafter "Voleatech") products and services are sold subject to Voleatech terms and conditions of sale, delivery and payment supplied at the time of purchase order acknowledgement. Voleatech warrants the performance of its products according to actual specifications at the date of shipment. Voleatech reserves the right to make changes to its products and specifications or to discontinue any product, product line or service without prior notice. Customers should make sure to obtain in each case the latest version of relevant product information from Voleatech and to always verify for themselves that their requirements are met and reference is up to date. Product testing and all additional quality control techniques are utilized to the extent that Voleatech deems necessary to support their warranty and warranty terms. Therefore detailed testing of all parameters in any product is not necessarily performed in full unless required by law or regulation. In order to minimize risks that may be associated with customer products, applications or services, the customer must use adequate design and operating safeguards to minimize any possible hazards. Voleatech is not liable for any applications assistance or customer product design and thus it is the customer's sole responsibility to make the selection and usage of Voleatech products. Voleatech is not liable for any such selection or usage thereinafter and neither is liable for the usage of any circuitry or components other than completely and entirely embodied in a Voleatech product. Furthermore Voleatech is not liable for its products commercial fit for any market segment envisioned by the customer. Voleatech products are not intended for use in life support systems, appliances, nuclear systems or systems where malfunction can reasonably be expected to result in personal injury, death or severe property or environmental damage. Any use of Voleatech's products by the customer for such purposes is completely at the customer's own risk. Voleatech does not grant any license -expressed or implied- on any patent right, copyright, mask work right, type or model protection or any other intellectual property right (IPR) of Voleatech covering or relating to any product combination, hardware, machine, software or process in which its products or services might be or are used. Any provision or publication of any third party's products or services does not constitute Voleatech's approval, license, warranty or endorsement thereof. Any third party trademarks contained in this document belong to the respective third party owner. Reproduction of content and information from Voleatech documents and manuals is permissible only if reproduction is without alteration and is accompanied by all associated copyright, proprietary and other notices (including this notice) and related conditions. Voleatech is not liable for any un-authorized alteration of such content and information or for any reliance related to alterations thereon. Any representations made, warranties given, and/or liabilities accepted by any person which differ from those contained in this manual or in Voleatech's standard terms and conditions of sale, delivery and payment are made, given and/or accepted at customer's own risk. Voleatech is not liable for any such representations, warranties or liabilities or for any reliance thereon by any person.

## 3.3.14 Regulatory

This chapter provides regulatory and compliance information about Voleatech's VT AIR 310 -related information. Product name: VT AIR 310

## **Safety Notice**

Before you begin using this product, please read the following safety information. Attention to these warnings will help prevent personal injuries and damage to the products. It is your responsibility to use the product in an appropriate manner. This product is designed for use solely indoor environments or, if expressly permitted, also in the field and must not be used in any way that may cause personal injury or property damage.

You are responsible if the product is used for any intention other than its designated purpose or in disregard of Voleatech's instructions. Voleatech shall assume no responsibility for such use of the product. The product is used for its designated purpose if it is used in accordance with its product documentation and within its performance limits.

#### **Safety Information and Notices**

Never turn on or connect to power any equipment when there is evidence of mechanical damage, fire, exposure to water, or structural damage.

When not in use, avoid placing or storing the product in the following places or under the following conditions:

- Ambient temperature above 40°C
- · Exposed to direct sunlight
- · Humid or exposed to dust

**Warning:** This product does not contain any user replicable or serviceable parts. Do not take apart or attempt to service the product yourself.

Never remove the cover or any part of the housing of the product. The internal battery is not user replicable.

In the event of an equipment malfunction, all repairs must be performed either by Voleatech GmbH or by an authorized agent. It is the customer responsibility to report the need for service to Voleatech GmbH or to one of the authorized agents. For service information, contact Voleatech GmbH customer support.

Be careful not subject the product to strong impact.

If the product was subjected to a strong impact and/or falling over check carefully for any damage to the product. If such damage is observed the use of the product must be stopped immediately.

## Operation

The product may be operated only under the operating conditions as specified by Voleatech GmbH. When the product is used for an extended period of time, and/or at high ambient temperature and/or exposed to direct sunlight it is normal for the product body to feel warm.

Avoid overheating the product. The product's ventilation should not be obstructed or blocked. If proper ventilation is not provided it can result in battery overheating or explosion of the battery resulting fire, burns or other injuries.

Stop using the product immediately if it emits smoke or a strange smell, or otherwise behaves abnormally.

Following are the required operating position and conditions:

- · Do not place the product on unstable surfaces
- Do not place the product on elevated surface and secure it from falling from high places on passerby
- Do not place the product on heat-generating surface or near heat emitting devices or direct flame. Verify that there is sufficient clearance between the product and any other device exhaust warm air
- The product operating ambient range can be found at Environmental Data. Voleatech GmbH recommends that an ambient temperature of 0 to 40 °C (32 to 104 °F) and relative humidity of 30-50% is maintained during normal operation as this will result in better performance and longer life of the equipment. Temperature must not exceed the maximum temperature specified in Environmental Data.
- Do not expose the product to moisture or dust.
- The product is not liquid-proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.
- Never use the product under conditions in which condensation has formed or can form in or on the product, e.g. if the product has been moved from a cold to a warm environment. Penetration by water increases the risk of electric shock.

#### AC/DC Adapter or Power Supply - Electrical Safety

The following information on electrical safety must be observed, failing to follow these instruction may result in electric shock, fire and/or serious personal injury or death.

Use only the adapter or power supply supplied with the product or adapter or power supply with the following specifications:

Output voltage of 12V or 24V and current of at least 2A and not more than 3A.

Prior to powering the product and plugging the adapter or power supply to the mains supply, always ensure that the nominal voltage setting on the adapter or power supply matches the nominal voltage of the AC supply network.

If extension cords or connector strips are implemented, they must be checked on a regular basis to ensure that they are safe to use.

Never use the adapter or power supply if the power cable is damaged. Check the power cable on a regular basis to ensure that it is in proper operating condition. By taking appropriate safety measures and carefully laying the power cable, you can ensure that the cable will not be damaged and that no one can be hurt by, for example, tripping over the cable or suffering an electric shock.

Do not insert the plug into sockets that are dusty or dirty. Insert the plug firmly and all the way into the socket. Otherwise, sparks that result in fire and/or injuries may occur.

Do not overload any sockets, extension cords or connector strips; doing so can cause fire or electric shocks.

Do not insert or remove the plug with wet hands.

Never remove the cover or any part of the housing of the adapter or power supply, doing so will expose circuits and components and can lead to electric shock, injuries, fire or damage to the product.

The adapter or power supply operating ambient temperature range is of 0 to 40°C / 32 to 104 °F (storage temp range: -20 to 60 °C / -04 to 140 °F) maximum operating altitude is 2000 m ASL.

Use suitable overvoltage protection to ensure that no overvoltage (such as that caused by a bolt of lightning) can reach the product. Otherwise, the person operating the product will be exposed to the danger of an electric shock.

The product is not liquid-proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.

Never use the product under conditions in which condensation has formed or can form in or on the product, e.g. if the product has been moved from a cold to a warm environment. Penetration by water increases the risk of electric shock.

Prior to cleaning the product, disconnect it completely from the power supply. Use a soft, non-linting cloth to clean the product. Never use chemical cleaning agents such as alcohol, acetone or diluents for cellulose lacquers.

#### **Electronic Emission Notices (EMC)**

Federal Communications Commission Declaration of Conformity The following information refers to VT AIR 310. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at their own expense.

Responsible Party: Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany

European Union - Compliance to the Electromagnetic Compatibility

(EMC) Directive or Radio Equipment Directive

This product is in conformity with the protection requirements of EU Council Directive 2014/30/EU (from 20 April, 2016) on the approximation of the laws of the Member States relating to electromagnetic compatibility.

Voleatech GmbH is not responsible for any radio or television interference caused by using other than specified or recommended cables and connectors or by unauthorized changes or modifications to this equipment.

Unauthorized changes or modifications could void the user's authority to operate the equipment.

#### WEEE and recycling statements

The WEEE marking on Voleatech GmbH products applies to countries with WEEE and e-waste regulations (for example, the European WEEE Directive). Appliances are labeled in accordance with local regulations concerning waste electrical and electronic equipment (WEEE).

These regulations determine the framework for the return and recycling of used appliances as applicable within each geography. This label is applied to various products to indicate that the product is not to be thrown away, but rather put in the established collection systems for reclaiming these end of life products.

Users of electrical and electronic equipment (EEE) with the WEEE marking must not dispose of end of life EEE as unsorted municipal waste, but use the collection framework available to them for the return, recycle and recovery of WEEE and to minimize any potential effects of EEE on the environment and human health due to the presence of hazardous substances. Voleatech GmbH electrical and electronic equipment (EEE) may contain parts and components, which at end-of-life might qualify as hazardous waste.

EEE and waste electrical and electronic equipment (WEEE) can be delivered free of charge to the place of sale or any distributor that sells electrical and electronic equipment of the same nature and function as the used EEE or WEEE.



#### Restriction of Hazardous Substances (RoHS) European Union RoHS

This product, with included parts (cables, cords, and so on) meets the requirements of Directive 2011/65/EU and directive 2015/863/EU on the restriction of the use of certain hazardous substances in electrical and electronic equipment ("RoHS recast" or "RoHS 2").

#### **EU Radio Directive Equipment (RED)**

Declaration of Conformity (DoC)

Voleatech declares that the radio equipment for the VT AIR 310 is in compliance with Radio Equipment Directive 2014/53/EU.

#### LTE Modem

**Warning:** A safety distance of at least 20 cm must be kept between the product antenna and the operator or and other persons.

#### 3.3.15 Contact Information and Resources

Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany

www.voleatech.de info@voleatech.de +49 7121 539 550

# 3.4 VT AIR 500

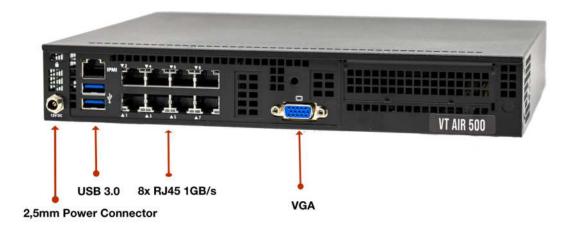


# 3.4.1 Overview

**Summary of Features** 

CPU	Intel® Atom C3558
CPU	4 Cores
Cores	
NIC	8x 1Gbps Intel RJ45
Re-	1x 1Gbps RJ45 IPMI
mote	
Man-	
age-	
ment	
SSD	256 GB M.2 MLC SSD SATA
RAM	8 GB DDR4 ECC Reg. or 16 GB DDR4 ECC Reg.
Ex-	None
pan-	
sion	
1 1	ol⊌GA
Port	
USB	2x USB 2.0 ports
Ports	
LED	Power/Status/SATA Activity
Size	Desktop
Cool-	Active control chassis fan
ing	
	r 12V 7A 2,5mm cylindrical barrel connector EU
En-	0°C to 35°C Operating Temp 8% to 90% Operating Relative Humidity (non-condensing)
vi-	
ro-	
ment	Floations and the Finissians, FOC Class B. EN FF020 Class B. EN C4000 2 0/2 2 CICRE 20
Cer- tifi-	Electromagnetic Emissions: FCC Class B, EN 55032 Class B, EN 61000-3-2/3-3, CISPR 32 Class B
cates	
Cales	4, EN 61000-4-5, EN 61000-4-6, EN 61000-4-8, EN 61000-4-11)
	Other: VCCI-CISPR 32 and AS/NZS CISPR 32
	Environmental: Directive 2011/65/EU, Directive 2012/19/EU
	Safety: CSA/EN/IEC/UL 60950-1 Compliant UL or CSA Listed (USA and Canada), CE Mark-
	ing (Europe)
Soft-	VT AIR Linux
ware	
···aic	

## 3.4.2 External Connectors



#### **Certified Cables**

The following is a list of industry-standard cables, sorted by type, with the necessary compliance requirements that have been proven to work well with the VT AIR product family.

These examples are the cables which Voleatech uses for testing and should provide enough information to source products from your preferred cable vendor.

- Ethernet cable: Monoprice 24AWG Cat6A 500MHz STP (max. 30m)
- USB Cable: USB 2.0 Type A Male to Male Cable

#### **USB** Connector

The front USB connector supports USB 2.0, connector type A. It can deliver up to 500 mA of power.

## 3.4.3 Packaging

The following items will be in the packaging of your VT AIR 500. Please make sure to check all items upon arrival of the device:

- VT AIR 500 Device in the enclosure
- · Power cable

## 3.4.4 Ports

#### **Front Connectors**

Netwo	ork Ports			
IPMI	eno2 (WAN)	eno4	eno6	eno8
	eno1 (LAN)	eno3	eno5	eno7

Label	Software Name	Features
LAN1	eno1	RJ45 1000/100/10 Mbit/s
LAN2	eno2	RJ45 1000/100/10 Mbit/s
LAN3	eno3	RJ45 1000/100/10 Mbit/s
LAN4	eno4	RJ45 1000/100/10 Mbit/s
WAN1	eno5	RJ45 1000/100/10 Mbit/s
WAN2	eno6	RJ45 1000/100/10 Mbit/s
WAN3	eno7	RJ45 1000/100/10 Mbit/s
WAN4	eno8	RJ45 1000/100/10 Mbit/s

The RJ45 ports support Autonegotiation and Full Duplex or Half Duplex on all speeds.

#### 3.4.5 IPMI

The model comes equipped with an IPMI controller. The IPMI controller has a separate Network Interface but can also get its IP from a shared Network Port.

**Warning:** If you see a dhcp address being taken on the LAN port by default than is is the IPMI IP and not the Webgui

**Note:** Login Data are User: **ADMIN** (capital letters) Password: Provided on a sticker on the bottom or side of the device

## 3.4.6 Buttons

The **Reset Button** actually reboots the system immediatly. No config reset is performed. The **Power Button** will start or shutdown the system.

### 3.4.7 Power

The VT AIR 500 has 1 power cable connector.

#### 3.4.8 VGA Console

The VT AIR 500 has a VGA port where you can connect a VGA monitor to see the console.

#### **First Connection to TBF Appliance**

All TBF Appliances have a default LAN IP Address of 192.168.1.1 and the DHCP Server is active on LAN. Please make sure to locate the LAN interface of your appliance in the manual.

Connect your computer to the LAN Interface and receive an IP Address from the DHCP Server. It will be in the 192.168.1.X range.

After receiving the IP Address open a supported browser and navigate to **https://192.168.1.1** A certificate warning will appear, since the TBF is using a self signed certificate. Please accept the certificate and continue to the page.

You will now be presented with the TBF login screen and you can use the default User and Password to login.

Note: User: admin Password: vtair

Please change the password after the first login.

#### 3.4.9 VT AIR Reinstallation

Your VT AIR device comes pre-installed with its operating system. Should you ever need to reinstall the VT AIR operating system follow this guide.

## **Download the Installer File**

You can download the installer file from your Portal (see *Downloads* for details). Make sure to download the file for your specific model/architecture.

#### **USB Flash Drive Preparation**

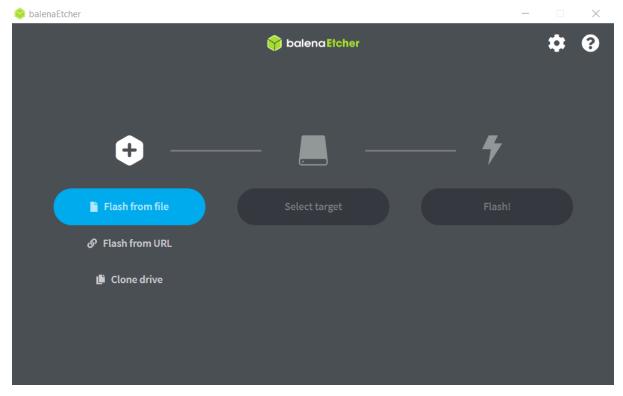
Once you downloaded the file make sure your USB flash drive is at least 2 GB in size. Also backup all your files from the USB flash drive since it will be formatted in the process and all files on it will be deleted.

#### **Download the Software**

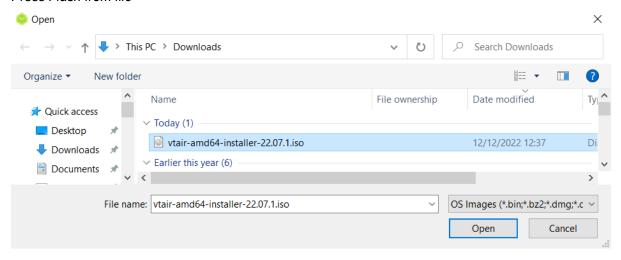
Download and install the software *balenaEtcher* from www.balena.io/etcher. It is available for Windows, macOS and Linux. Select the software for your specific operating system.

## **Use the Software**

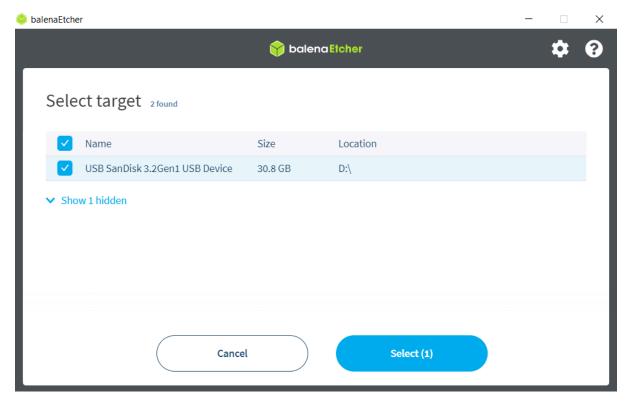
Insert your USB flash drive into the computer. Start the balenaEtcher software.



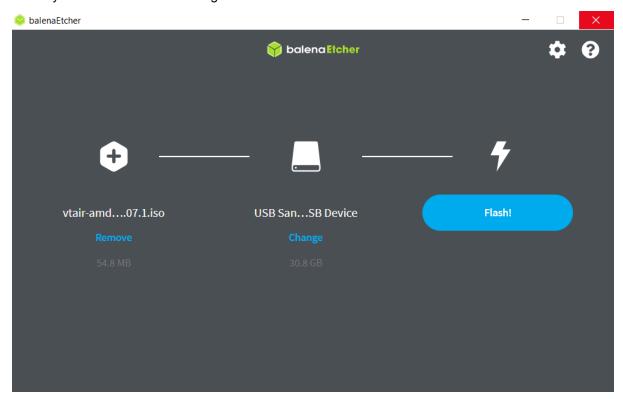
## Press Flash from file



Select the downloaded installer file with the ending .iso



## Select your USB flash drive as target



Press *Flash!* to complete and wait until the process is finished. Close the software and remove the USB flash drive from your computer.

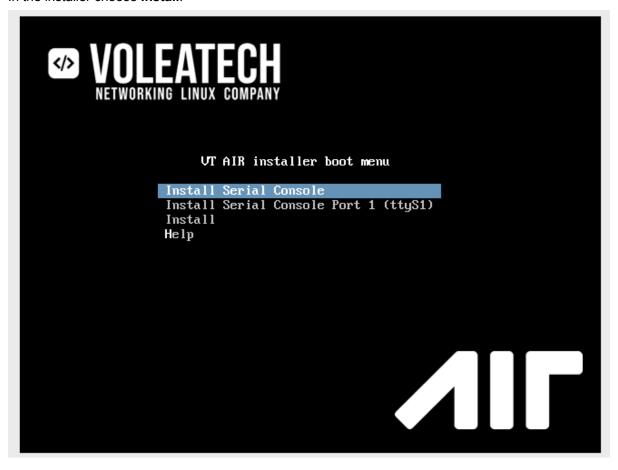
#### Install the Software

Insert the USB flash drive with the new VT AIR operating system in your VT AIR's USB port.

#### **VGA Monitor Installation**

Connect a monitor and keyboard to your VT AIR device. Reboot the device and press *F8* during the boot process to get into the boot menu. Select the USB key and boot from it.

In the installer choose Install.





The installer runs without any user inputs.

## 3.4.10 LEDs

The VT AIR 500 has multiple LEDs. They are indicating for example power on, connection and port activity. Ethernet port related LEDs are embedded in the RJ45 connectors, while the power indicator LED is located next the serial port.

The RJ45 NIC LEDs are configured the following way:

LED Activity	Explanation
Off	No connection
Green Light Only	100Mbit/s Speed
Green and Yellow Light	1000Mbit/s Speed

## 3.4.11 Operational Data

## **Operational Voltage**

Item	Voltage	Current	Ambient Temperature
AC Voltage	100 - 240 V	0.5 - 2.5 A	Max. 45°C

## **Enviromental Data**

The environmental temperature data are based upon the component with the lowest available temperature. Please make sure to check which addons you ordered and make sure not to exceed the allowed

ambient temperature.

**Warning:** Failure to comply with the allowed ambient temperature may void the warranty of your device.

Ambient Temperature	Minimum	Maximum
Base Device	0°C	35°C
Humidity (non-condensing)	8 %	90 %

## 3.4.12 Warranty Terms and Conditions

Voleatech GmbH guarantees its hardware products against defects in workmanship and material for a period of one (1) year from the date of shipment. Under warranty, the customer's sole remedy and Voleatech's sole liability shall be, at Voleatech's sole discretion, to either repair or replace the defective hardware product at no charge. This warranty is void if the hardware product has been altered or damaged by an accident, misuse or abuse or is not operated according to this manual. For additional information on warranty and related topics like RMA, please visit voleatech.de.

Disclaimer of Warranty THIS WARRANTY IS MADE IN LIEU OF ANY OTHER WARRANTY, WHETHER EXPRESSED, OR IMPLIED, OF MERCHANTABILITY, FITNESS FOR A SPECIFIC PURPOSE, NON-INFRINGEMENT OR THEIR EQUIVALENTS UNDER THE LAWS OF ANY JURISDICTION, EXCEPT THE WARRANTY EXPRESSLY STATED HEREIN. THE REMEDIES SET FORTH HEREIN SHALL BE THE SOLE AND EXCLUSIVE REMEDIES OF ANY CUSTOMER OR PURCHASER WITH RESPECT TO ANY DEFECTIVE PRODUCT.

Limitation on Liability UNDER NO CIRCUMSTANCES SHALL VOLEATECH GmbH BE LIABLE FOR ANY LOSS, DAMAGE OR EXPENSES INCURRED OR WITH RESPECT TO ANY DEFECTIVE PRODUCT. IN NO EVENT SHALL Voleatech GmbH BE LIABLE FOR ANY INCIDENTAL OR CONSEQUENTIAL DAMAGES THAT CUSTOMER MAY SUFFER DIRECTLY OR INDIRECTLY FROM THE USAGE OF ANY PRODUCT. BY ORDERING THE VT AIR 500, THE CUSTOMER APPROVES THAT THE VT AIR 500, HARDWARE AND SOFTWARE, WAS THOROUGHLY TESTED AND HAS MET THE CUSTOMER'S REQUIREMETS AND SPECIFICATIONS.

## 3.4.13 Legal Notice

Voleatech GmbH (hereinafter "Voleatech") products and services are sold subject to Voleatech terms and conditions of sale, delivery and payment supplied at the time of purchase order acknowledgement. Voleatech warrants the performance of its products according to actual specifications at the date of shipment. Voleatech reserves the right to make changes to its products and specifications or to discontinue any product, product line or service without prior notice. Customers should make sure to obtain in each case the latest version of relevant product information from Voleatech and to always verify for themselves that their requirements are met and reference is up to date. Product testing and all additional quality control techniques are utilized to the extent that Voleatech deems necessary to support their warranty and warranty terms. Therefore detailed testing of all parameters in any product is not necessarily performed in full unless required by law or regulation. In order to minimize risks that may be associated with customer products, applications or services, the customer must use adequate design and operating safeguards to minimize any possible hazards. Voleatech is not liable for any applications assistance or customer product design and thus it is the customer's sole responsibility to make the selection and usage of Voleatech products. Voleatech is not liable for any such selection or usage thereinafter and neither is liable for the usage of any circuitry or components other than completely and entirely embodied in a Voleatech product. Furthermore Voleatech is not liable for its products commercial fit for any market segment envisioned by the customer. Voleatech products are not intended for use in life support systems, appliances, nuclear systems or systems where malfunction can reasonably be expected to result in personal injury, death or severe property or environmental damage. Any use of Voleatech's

products by the customer for such purposes is completely at the customer's own risk. Voleatech does not grant any license -expressed or implied- on any patent right, copyright, mask work right, type or model protection or any other intellectual property right (IPR) of Voleatech covering or relating to any product combination, hardware, machine, software or process in which its products or services might be or are used. Any provision or publication of any third party's products or services does not constitute Voleatech's approval, license, warranty or endorsement thereof. Any third party trademarks contained in this document belong to the respective third party owner. Reproduction of content and information from Voleatech documents and manuals is permissible only if reproduction is without alteration and is accompanied by all associated copyright, proprietary and other notices (including this notice) and related conditions. Voleatech is not liable for any un-authorized alteration of such content and information or for any reliance related to alterations thereon. Any representations made, warranties given, and/or liabilities accepted by any person which differ from those contained in this manual or in Voleatech's standard terms and conditions of sale, delivery and payment are made, given and/or accepted at customer's own risk. Voleatech is not liable for any such representations, warranties or liabilities or for any reliance thereon by any person.

# 3.4.14 Regulatory

This chapter provides regulatory and compliance information about Voleatech's VT AIR 500 -related information. Product name: VT AIR 500

### **Safety Notice**

Before you begin using this product, please read the following safety information. Attention to these warnings will help prevent personal injuries and damage to the products. It is your responsibility to use the product in an appropriate manner. This product is designed for use solely indoor environments or, if expressly permitted, also in the field and must not be used in any way that may cause personal injury or property damage.

You are responsible if the product is used for any intention other than its designated purpose or in disregard of Voleatech's instructions. Voleatech shall assume no responsibility for such use of the product. The product is used for its designated purpose if it is used in accordance with its product documentation and within its performance limits.

# **Safety Information and Notices**

Never turn on or connect to power any equipment when there is evidence of mechanical damage, fire, exposure to water, or structural damage.

When not in use, avoid placing or storing the product in the following places or under the following conditions

- Ambient temperature above 45°C
- Exposed to direct sunlight
- Humid or exposed to dust

**Warning:** This product does not contain any user replicable or serviceable parts. Do not take apart or attempt to service the product yourself.

Never remove the cover or any part of the housing of the product. The internal battery is not user replicable.

In the event of an equipment malfunction, all repairs must be performed either by Voleatech GmbH or by an authorized agent. It is the customer responsibility to report the need for service to Voleatech GmbH or to one of the authorized agents. For service information, contact Voleatech GmbH customer support.

Be careful not subject the product to strong impact.

If the product was subjected to a strong impact and/or falling over check carefully for any damage to the product. If such damage is observed the use of the product must be stopped immediately.

### Operation

The product may be operated only under the operating conditions as specified by Voleatech GmbH. When the product is used for an extended period of time, and/or at high ambient temperature and/or exposed to direct sunlight it is normal for the product body to feel warm.

Avoid overheating the product. The product's ventilation should not be obstructed or blocked. If proper ventilation is not provided it can result in battery overheating or explosion of the battery resulting fire, burns or other injuries.

Stop using the product immediately if it emits smoke or a strange smell, or otherwise behaves abnormally.

Following are the required operating position and conditions:

- Do not place the product on unstable surfaces
- Do not place the product on elevated surface and secure it from falling from high places on passerby
- Do not place the product on heat-generating surface or near heat emitting devices or direct flame. Verify that there is sufficient clearance between the product and any other device exhaust warm air.
- The product operating ambient range can be found at Environmental Data. Voleatech GmbH recommends that an ambient temperature of 0 to 40 °C (32 to 104 °F) and relative humidity of 30-50% is maintained during normal operation as this will result in better performance and longer life of the equipment. Temperature must not exceed the maximum temperature specified in Environmental Data.
- Do not expose the product to moisture or dust.
- The product is not liquid proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.
- Never use the product under conditions in which condensation has formed or can form in or on the product, e.g. if the product has been moved from a cold to a warm environment. Penetration by water increases the risk of electric shock.

### **Electronic Emission Notices (EMC)**

Federal Communications Commission Declaration of Conformity The following information refers to VT AIR 500. This equipment has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the manufacturer's instruction manual, may cause harmful interference with radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case you will be required to correct the interference at your own expense.

Responsible Party: Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany

# WEEE and recycling statements

The WEEE marking on Voleatech GmbH products applies to countries with WEEE and e-waste regulations (for example, the European WEEE Directive). Appliances are labeled in accordance with local regulations concerning waste electrical and electronic equipment (WEEE).

These regulations determine the framework for the return and recycling of used appliances as applicable within each geography. This label is applied to various products to indicate that the product is not to be thrown away, but rather put in the established collection systems for reclaiming these end of life products.

Users of electrical and electronic equipment (EEE) with the WEEE marking must not dispose of end of life EEE as unsorted municipal waste, but use the collection framework available to them for the return, recycle and recovery of WEEE and to minimize any potential effects of EEE on the environment and human health due to the presence of hazardous substances. Voleatech GmbH electrical and electronic

equipment (EEE) may contain parts and components, which at end-of-life might qualify as hazardous waste.

EEE and waste electrical and electronic equipment (WEEE) can be delivered free of charge to the place of sale or any distributor that sells electrical and electronic equipment of the same nature and function as the used EEE or WEEE.



# Restriction of Hazardous Substances (RoHS) European Union RoHS

This product, with included parts (cables, cords, and so on) meets the requirements of Directive 2011/65/EU and directive 2015/863/EU on the restriction of the use of certain hazardous substances in electrical and electronic equipment ("RoHS recast" or "RoHS 2").

# 3.4.15 Contact Information and Resources

Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany www.voleatech.de info@voleatech.de +49 7121 539 550

# 3.5 VT AIR 600



# 3.5.1 Overview

# **Summary of Features**

CPU	ARM64
CPU	4 Cores
Cores	3
NIC	2x 10GbE/1GbE SFP+/SFP Ports 4x 1Gbps RJ45
SSD	16 GB eMMC
RAM	
Ex-	2x VDSL 1x LTE 1x mSATA
pan-	
sion	
VDSL	ADSL ITU-T G.992.1/3/5, VDSL2 ITU-T G.993.2, TR-048/067, TR-100, TR-114, ITU-T G.inp,
	ITU-T G.vector ADSL2+ bis 24 Mbps, VDSL2 bis 200 Mbps
LTE	LTE: B1 (2100), B2 (1900), B3 (1800), B4 (AWS), B7 (2600), B12 (700ac), B13 (700c), B20
	(800DD), B5 (850), B25 (1900), B26 (US 850 Ext), B29 (US 700de Lower), B41 (TDD 2500),
	B30 (2300 WCS) 3G/UMTS: B1 (2100), B2 (1900), B8 (900), B4 (AWS), B3 (1800), B5 (850)
	300Mbit/s Download, 50Mbit/s Upload
	old SB
Port	0.1100.00
USB	2x USB 2.0 ports
Ports	
	t-DIN rail mount
ing	r 12V via
Powe	1x 2.5mm DC plug
En-	0°C to 35°C Operating Temp
Vi-	o C to 35 C Operating Temp
ro-	
ment	
Cer-	CE, FCC, RoHS
tifi-	0E, 1 00, 1010
cates	
Soft-	VT AIR Linux
ware	
···a··c	

# 3.5.2 Industrial Usage

The product can be used in an office environment.

Electromagnetic Immunity: EN 55024, EN61000-4-2, EN61000- 4-3, EN61000-4-4, EN61000-4-5, EN61000-4-6, EN61000-4-8, EN61000-4-11, EN 61000-6-2, EN 61326-1, IEC 61131-2 Electromagnetic Emission: FCC Class B, EN 55032, EN 61000-3-2, EN 61000-3-3, EN 61000-6-4 Safety: EN 60950-1

### 3.5.3 External Connectors

### **Certified Cables**

The following is a list of industry-standard cables, sorted by type, with the necessary compliance requirements that have been proven to work well with the VT AIR product family.

These examples are the cables which Voleatech uses for testing and should provide enough information to source products from your prefered cable vendor.

- Ethernet cable: Monoprice 24AWG Cat6A 500MHz STP (max. 30m)
- USB Cable: USB 2.0 Type A Male to Male Cable
- USB Console Cable: USB 2.0 Type A Male to USB 2.0 Micro B Male Cable

### **USB** Connector

The front USB connector supports USB 2.0 (Data rate of maximum 480 Mbit/s), connector type A. It can deliver up to 500 mA of power on each port.

#### LTE

If you bought the optional LTE configuration the Antenna can be mounted directly at the top of the unit. If you choose to use an Antenna cable, the device is certified for a cable length of up to 1m.

The main Antenna is in the back towards the DIN RAIL connector, the auxilirary Antenna is at the fronf of the device.

# 3.5.4 Packaging

The following items will be in the packaging of your VT AIR 600. Please make sure to check all items upon arrival of the device:

- VT AIR 600 Device in the enclosure
- Power adapter 110V/220V US or EU plug
- USB Console Cable: USB 2.0 Type A Male to USB 2.0 Micro B Male Cable
- LTE Antennas (Only with LTE Kit)

Additionally, your device comes with different ports depending on your order:

- 1x or 2x VDSL
- LTE Kit
- mSATA

# 3.5.5 Ports

### **Front Conenctors**

Network Ports	3					
eno0 (WAN)	eno1 (LAN)	eno2	eno3	eno4 (SFP)	eno5 (SFP)	)

Label	Software Name	Features
WAN	eno0	RJ45 1000/100/10 Mbit/s
LAN	eno1	RJ45 1000/100/10 Mbit/s
1	eno2	RJ45 1000/100/10 Mbit/s
2	eno3	RJ45 1000/100/10 Mbit/s
3	eno4	SFP+/SFP (10000/1000 Mbit/s)
4	eno5	SFP+/SFP (10000/1000 Mbit/s)

The RJ45 ports support Autonegotiation and Full Duplex or Half Duplex on all speeds.

The SFP/SFP+ Ports support the following Modules:

- 10Gb BaseT/SR/LR/LRM/ER/CR
- 1Gb BaseT/SR/LR/CR

There is no vendor lock for SFP modules. You can use any Module that conforms to the standard.

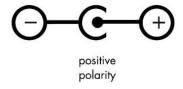
# 3.5.6 Power

The VT AIR 600 has 1 power connector:

12VDC barrel connector

#### 12VDC barrel connector

A suitable external power supply must be connected to the DC power socket, which has the dimensions 5.5mm x 2.5 mm cylindrical barrel connector. The power supply must be 12VDC. Recommended values are: 12VDC/2A (no more than 5A). Please note that the DC jack must have positive polarity in the center pin:



Warning: Please be aware that the maximum temperature for the barrel connector is 40°C.

### 3.5.7 USB Console

The appliance has a UART to USB bridge allowing convenient connection to the device console. Such serial console connection is of USB-to-UART type. The connection speed should be set to 115200 bps. All modern Operating Systems have a driver for the UART.

# **Windows**

First you have to locate the COM Port number. Open the Device Manager and expand the section for Ports (COM & LPT). Look for an entry with a title such as USB Serial Port. A label is next to the name (COMX) where X is a number.



### **MacOSX**

In OSX the device shows up at /dev/tty.usbserial-XXXXXX where X is a series of numbers and letters.

#### Linux

In Linux the device shows up at /dev/ttyUSBX where X is a number. You can also have a look at the output of dmesg to locate the newly connected device.

# **Terminal Program**

A terminal program is required to open the connected serial port. We recommend:

OS	Program
Windows	Putty
MacOSX	Screen, Serial
Linux	Screen

# **First Connection to TBF Appliance**

All TBF Appliances have a default LAN IP Address of 192.168.1.1 and the DHCP Server is active on LAN. Please make sure to locate the LAN interface of your appliance in the manual.

Connect your computer to the LAN Interface and receive an IP Address from the DHCP Server. It will be in the 192.168.1.X range.

After receiving the IP Address open a supported browser and navigate to https://192.168.1.1 A certificate warning will appear, since the TBF is using a self signed certificate. Please accept the certificate and continue to the page.

You will now be presented with the TBF login screen and you can use the default User and Password to login.

Note: User: admin Password: vtair

Please change the password after the first login.

# 3.5.8 VT AIR Reinstallation

Your VT AIR device comes pre-installed with its operating system. Should you ever need to reinstall the VT AIR operating system follow this guide.

### **Download the Installer File**

You can download the installer file from your Portal (see *Downloads* for details). Make sure to download the file for your specific model/architecture.

# **USB Flash Drive Preparation**

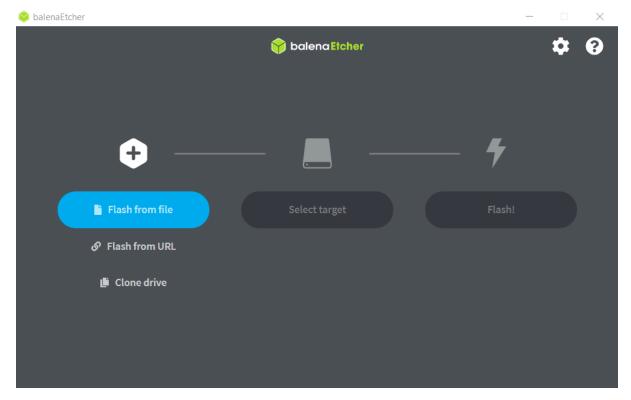
Once you downloaded the file make sure your USB flash drive is at least 2 GB in size. Also backup all your files from the USB flash drive since it will be formatted in the process and all files on it will be deleted.

### **Download the Software**

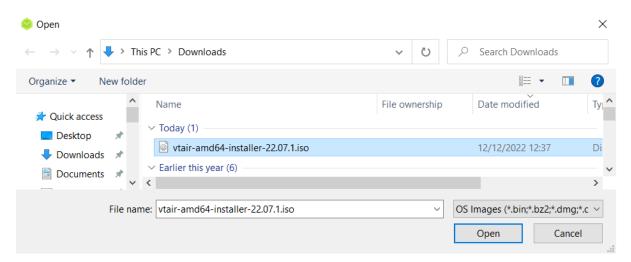
Download and install the software *balenaEtcher* from www.balena.io/etcher. It is available for Windows, macOS and Linux. Select the software for your specific operating system.

#### **Use the Software**

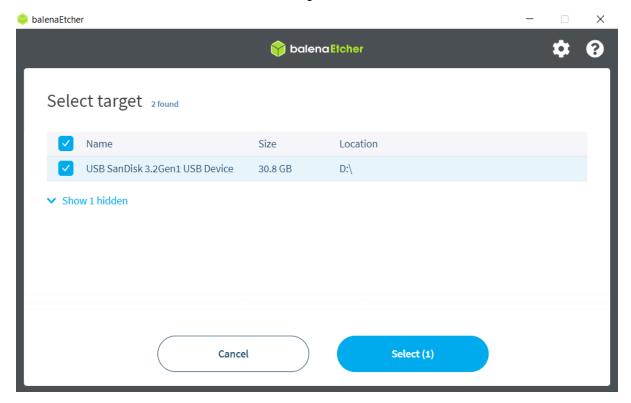
Insert your USB flash drive into the computer. Start the balenaEtcher software.



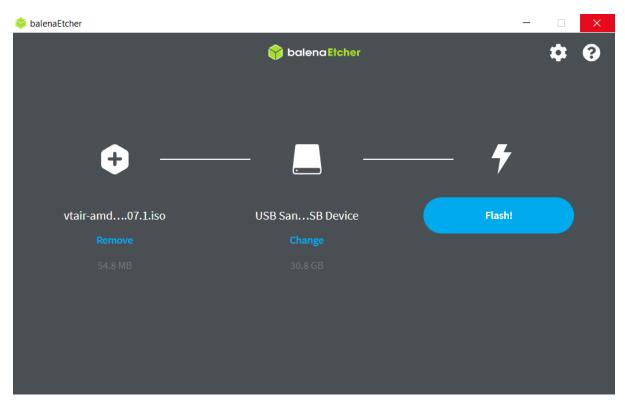
Press Flash from file



Select the downloaded installer file with the ending .iso



Select your USB flash drive as target



Press *Flash!* to complete and wait until the process is finished. Close the software and remove the USB flash drive from your computer.

### Install the Software

Insert the USB flash drive with the new VT AIR operating system in your VT AIR's USB port.

# **Serial Console Installation**

Connect the USB cable to the Console USB port of your VT AIR device and your computer. On your computer connect to your VT AIR's Console (see *Console Access*).

Type "**reboot**" to reboot the system. In the boot process you'll see a timer that you can interrupt by pressing any key. This gives you a shell from where you can reinstall your OS.

```
Reached target Unmount All Filesystems.
Stopped target Local File Systems (Pre).
Stopped Create Static Device Nodes in /dev.
Stopped Create System Users.
Stopped Remount Root and Kernel File Systems.
          Reached target Shutdown.
Reached target Final Step.
          ] Started Reboot.
] Reached target Reboot.
      68.092735] reboot: Restarting system
U-Boot SPL 2020.01-dirty (Mar 15 2020 - 09:59:33 +0000)
High speed PHY - Version: 2.0
Detected Device ID 6828
board SerDes lanes topology details:
| Lane # | Speed | Type |
                   3
                              SATA0
                              SGMII1
                   5
                              PCIe1
                             USB3 HOST1
USB3 HOST0
        3
                   5
                              SGMI12
PCIe, Idx 1: detected no link
High speed PHY - Ended Successfully mv_ddr: mv_ddr-armada-18.09.2
DDR3 Training Sequence - Switching XBAR Window to FastPath Window
mv_ddr: completed successfully
Trying to boot from SPI
U-Boot 2020.01-dirty (Mar 15 2020 - 09:59:33 +0000)
SoC: MV88F6828-B0 at 1600 MHz
DRAM: 2 GiB (800 MHz, 32-bit, ECC not enabled)
MMC: mv_sdh: 0
Loading Environment from SPI Flash... SF: Detected w25q32 with page size 256 Bytes, erase size 4 KiB, total 4 MiB *** Warning - bad CRC, using default environment
Model: VT AIR 100
Board: Voleatech VT AIR 100
Invalid EEPROM Header
SCSI: MVEBU SATA INIT
SATA link 0 timeout.
AHCI 0001.0000 32 slots 2 ports 6 Gbps 0x3 impl SATA mode
flags: 64bit ncq led only pmp fbss pio slum part sxs
Warning: ethernet@70000 using MAC address from ROM
eth1: ethernet@70000
Error: ethernet@30000 address not set.
Error: ethernet@34000 address not set.
Hit any key to stop autoboot: 0
```

Type "run install" to run the OS installer from your USB stick. The installer runs without any user inputs.

# 3.5.9 LEDs

The VT AIR 600 has multiple LEDs. They are indicating for example power on, connection and port activity. Ethernet port related LEDs are embedded in the RJ45 connectors, while the power indicator LED is located below the serial port.

The RJ45 NIC LEDs are configured the following way:

LED Activity	Explanation
Off	No connection
Green Light Only	100Mbit/s Speed
Green and Yellow Light	1000Mbit/s Speed

#### SFP LED

The SFP LED is software controlled and will be green if the configured and active SFP interface is up and has a physical connection to the other end. The SFP interface has to be configured and enabled for the LED to work otherwise it will stay off.

### **VDSL LEDS**

If your order includes a VDSL card you will also have 2 LEDs on each RJ45 connector. The left LED is for power on and will be on when the VDSL port is ready to do a connection. The right LED has three different modes:

LED Activity	Explanation
Slow Blinking	Searching for remote modem
Fast Blinking	Connection parameters are being negotiated
Steady Light	Connection established

# 3.5.10 Operational Data

# **Operational Voltage**

Item	Voltage	Current	Ambient Temperature
Front barrel connector	12 VDC	2.0 A	Max. 35°C

# 3.5.11 Warranty Terms and Conditions

Voleatech GmbH guarantees its hardware products against defects in workmanship and material for a period of one (1) year from the date of shipment. Under warranty, the customer's sole remedy and Voleatech's sole liability shall be, at Voleatech's sole discretion, to either repair or replace the defective hardware product at no charge. This warranty is void if the hardware product has been altered or damaged by an accident, misuse or abuse or is not operated according to this manual. For additional information on warranty and related topics like RMA, please visit www.voleatech.de.

**Disclaimer of Warranty** THIS WARRANTY IS MADE IN LIEU OF ANY OTHER WARRANTY, WHETHER EXPRESSED, OR IMPLIED, OF MERCHANTABILITY, FITNESS FOR A SPECIFIC PURPOSE, NONINFRINGEMENT OR THEIR EQUIVALENTS UNDER THE LAWS OF ANY JURISDICTION, EXCEPT THE WARRANTY EXPRESSLY STATED HEREIN. THE REMEDIES SET FORTH HEREIN SHALL BE THE SOLE AND EXCLUSIVE REMEDIES OF ANY CUSTOMER OR PURCHASER WITH RESPECT TO ANY DEFECTIVE PRODUCT.

Limitation on Liability UNDER NO CIRCUMSTANCES SHALL VOLEATECH GmbH BE LIABLE FOR ANY LOSS, DAMAGE OR EXPENSES INCURRED OR WITH RESPECT TO ANY DEFECTIVE PRODUCT. IN NO EVENT SHALL Voleatech GmbH BE LIABLE FOR ANY INCIDENTAL OR CONSEQUENTIAL DAMAGES THAT CUSTOMER MAY SUFFER DIRECTLY OR INDIRECTLY FROM THE USAGE OF ANY PRODUCT. BY ORDERING THE VT AIR 600, THE CUSTOMER APPROVES THAT THE VT AIR 600, HARDWARE AND SOFTWARE, WAS THOROUGHLY TESTED AND HAS MET THE CUSTOMER'S REQUIREMETS AND SPECIFICATIONS.

# 3.5.12 LEGAL NOTICE

Voleatech GmbH (hereinafter "Voleatech") products and services are sold subject to Voleatech terms and conditions of sale, delivery and payment supplied at the time of purchase order acknowledgement. Voleatech warrants the performance of its products according to actual specifications at the date of shipment. Voleatech reserves the right to make changes to its products and specifications or to discontinue any product, product line or service without prior notice. Customers should make sure to obtain in each case the latest version of relevant product information from Voleatech and to always verify for themselves that their requirements are met and reference is up to date. Product testing and all additional quality control techniques are utilized to the extent that Voleatech deems necessary to support their warranty and warranty terms. Therefore detailed testing of all parameters in any product is not necessarily performed in full unless required by law or regulation. In order to minimize risks that may be associated

with customer products, applications or services, the customer must use adequate design and operating safeguards to minimize any possible hazards. Voleatech is not liable for any applications assistance or customer product design and thus it is the customer's sole responsibility to make the selection and usage of Voleatech products. Voleatech is not liable for any such selection or usage thereinafter and neither is liable for the usage of any circuitry or components other than completely and entirely embodied in a Voleatech product. Furthermore Voleatech is not liable for its products commercial fit for any market segment envisioned by the customer. Voleatech products are not intended for use in life support systems, appliances, nuclear systems or systems where malfunction can reasonably be expected to result in personal injury, death or severe property or environmental damage. Any use of Voleatech's products by the customer for such purposes is completely at the customer's own risk. Voleatech does not grant any license -expressed or implied- on any patent right, copyright, mask work right, type or model protection or any other intellectual property right (IPR) of Voleatech covering or relating to any product combination, hardware, machine, software or process in which its products or services might be or are used. Any provision or publication of any third party's products or services does not constitute Voleatech's approval, license, warranty or endorsement thereof. Any third party trademarks contained in this document belong to the respective third party owner. Reproduction of content and information from Voleatech documents and manuals is permissible only if reproduction is without alteration and is accompanied by all associated copyright, proprietary and other notices (including this notice) and related conditions. Voleatech is not liable for any un-authorized alteration of such content and information or for any reliance related to alterations thereon. Any representations made, warranties given, and/or liabilities accepted by any person which differ from those contained in this manual or in Voleatech's standard terms and conditions of sale, delivery and payment are made, given and/or accepted at customer's own risk. Voleatech is not liable for any such representations, warranties or liabilities or for any reliance thereon by any person.

# 3.5.13 Regulatory

This chapter provides regulatory and compliance information about Voleatech's VT AIR 600 -related information. Product name: VT AIR 600

# **Safety Notice**

Before you begin using this product, please read the following safety information. Attention to these warnings will help prevent personal injuries and damage to the products. It is your responsibility to use the product in an appropriate manner. This product is designed for use solely indoor environments or, if expressly permitted, also in the field and must not be used in any way that may cause personal injury or property damage.

You are responsible if the product is used for any intention other than its designated purpose or in disregard of Voleatech's instructions. Voleatech shall assume no responsibility for such use of the product. The product is used for its designated purpose if it is used in accordance with its product documentation and within its performance limits.

### **Safety Information and Notices**

Never turn on or connect to power any equipment when there is evidence of mechanical damage, fire, exposure to water, or structural damage.

When not in use, avoid placing or storing the product in the following places or under the following conditions:

- Ambient temperature above 40°C
- · Exposed to direct sunlight
- · Humid or exposed to dust

**Warning:** This product does not contain any user replicable or serviceable parts. Do not take apart or attempt to service the product yourself.

Never remove the cover or any part of the housing of the product. The internal battery is not user replicable.

In the event of an equipment malfunction, all repairs must be performed either by Voleatech GmbH or by an authorized agent. It is the customer responsibility to report the need for service to Voleatech GmbH or to one of the authorized agents. For service information, contact Voleatech GmbH customer support.

Be careful not subject the product to strong impact.

If the product was subjected to a strong impact and/or falling over check carefully for any damage to the product. If such damage is observed the use of the product must be stopped immediately.

# Operation

The product may be operated only under the operating conditions as specified by Voleatech GmbH. When the product is used for an extended period of time, and/or at high ambient temperature and/or exposed to direct sunlight it is normal for the product body to feel warm.

Avoid overheating the product. The product's ventilation should not be obstructed or blocked. If proper ventilation is not provided it can result in battery overheating or explosion of the battery resulting fire, burns or other injuries.

Stop using the product immediately if it emits smoke or a strange smell, or otherwise behaves abnormally.

Following are the required operating position and conditions:

- Do not place the product on unstable surfaces
- Do not place the product on elevated surface and secure it from falling from high places on passerby
- Do not place the product on heat-generating surface or near heat emitting devices or direct flame.
   Verify that there is sufficient clearance between the product and any other device exhaust warm air
- The product operating ambient range can be found at Environmental Data. Voleatech GmbH recommends that an ambient temperature of 0 to 40 °C (32 to 104 °F) and relative humidity of 30-50% is maintained during normal operation as this will result in better performance and longer life of the equipment. Temperature must not exceed the maximum temperature specified in Environmental Data.
- Do not expose the product to moisture or dust.
- The product is not liquid-proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.
- Never use the product under conditions in which condensation has formed or can form in or on the product, e.g. if the product has been moved from a cold to a warm environment. Penetration by water increases the risk of electric shock.

### AC/DC Adapter or Power Supply - Electrical Safety

The following information on electrical safety must be observed, failing to follow these instruction may result in electric shock, fire and/or serious personal injury or death.

Use only the adapter or power supply supplied with the product or adapter or power supply with the following specifications:

Output voltage of 12V or 24V and current of at least 2A and not more than 3A.

Prior to powering the product and plugging the adapter or power supply to the mains supply, always ensure that the nominal voltage setting on the adapter or power supply matches the nominal voltage of the AC supply network.

If extension cords or connector strips are implemented, they must be checked on a regular basis to ensure that they are safe to use.

Never use the adapter or power supply if the power cable is damaged. Check the power cable on a regular basis to ensure that it is in proper operating condition. By taking appropriate safety measures and carefully laying the power cable, you can ensure that the cable will not be damaged and that no one can be hurt by, for example, tripping over the cable or suffering an electric shock.

Do not insert the plug into sockets that are dusty or dirty. Insert the plug firmly and all the way into the socket. Otherwise, sparks that result in fire and/or injuries may occur.

Do not overload any sockets, extension cords or connector strips; doing so can cause fire or electric shocks.

Do not insert or remove the plug with wet hands.

Never remove the cover or any part of the housing of the adapter or power supply, doing so will expose circuits and components and can lead to electric shock, injuries, fire or damage to the product.

The adapter or power supply operating ambient temperature range is of 0 to 40°C / 32 to 104 °F (storage temp range: -20 to 60 °C / -04 to 140 °F) maximum operating altitude is 2000 m ASL.

Use suitable overvoltage protection to ensure that no overvoltage (such as that caused by a bolt of lightning) can reach the product. Otherwise, the person operating the product will be exposed to the danger of an electric shock.

The product is not liquid-proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.

Never use the product under conditions in which condensation has formed or can form in or on the product, e.g. if the product has been moved from a cold to a warm environment. Penetration by water increases the risk of electric shock.

Prior to cleaning the product, disconnect it completely from the power supply. Use a soft, non-linting cloth to clean the product. Never use chemical cleaning agents such as alcohol, acetone or diluents for cellulose lacquers.

### **Electronic Emission Notices (EMC)**

Federal Communications Commission Declaration of Conformity The following information refers to VT AIR 600. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at their own expense.

Responsible Party: Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany

European Union - Compliance to the Electromagnetic Compatibility

(EMC) Directive or Radio Equipment Directive

This product is in conformity with the protection requirements of EU Council Directive 2014/30/EU (from 20 April, 2016) on the approximation of the laws of the Member States relating to electromagnetic compatibility.

Voleatech GmbH is not responsible for any radio or television interference caused by using other than specified or recommended cables and connectors or by unauthorized changes or modifications to this equipment.

Unauthorized changes or modifications could void the user's authority to operate the equipment.

# WEEE and recycling statements

The WEEE marking on Voleatech GmbH products applies to countries with WEEE and e-waste regulations (for example, the European WEEE Directive). Appliances are labeled in accordance with local regulations concerning waste electrical and electronic equipment (WEEE).

These regulations determine the framework for the return and recycling of used appliances as applicable within each geography. This label is applied to various products to indicate that the product is not to be thrown away, but rather put in the established collection systems for reclaiming these end of life products.

Users of electrical and electronic equipment (EEE) with the WEEE marking must not dispose of end of life EEE as unsorted municipal waste, but use the collection framework available to them for the return, recycle and recovery of WEEE and to minimize any potential effects of EEE on the environment and human health due to the presence of hazardous substances. Voleatech GmbH electrical and electronic equipment (EEE) may contain parts and components, which at end-of-life might qualify as hazardous waste.

EEE and waste electrical and electronic equipment (WEEE) can be delivered free of charge to the place of sale or any distributor that sells electrical and electronic equipment of the same nature and function as the used EEE or WEEE.



# Restriction of Hazardous Substances (RoHS) European Union RoHS

This product, with included parts (cables, cords, and so on) meets the requirements of Directive 2011/65/EU and directive 2015/863/EU on the restriction of the use of certain hazardous substances in electrical and electronic equipment ("RoHS recast" or "RoHS 2").

# **EU Radio Directive Equipment (RED)**

Declaration of Conformity (DoC)

Voleatech declares that the radio equipment for the VT AIR 600 is in compliance with Radio Equipment Directive 2014/53/EU.

### LTE Modem

**Warning:** A safety distance of at least 20 cm must be kept between the product antenna and the operator or and other persons.

# 3.5.14 Contact Information and Resources

Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany

www.voleatech.de info@voleatech.de +49 7121 539 550

# 3.6 VT AIR 1200



# 3.6.1 Overview

**Summary of Features** 

CPU	Intel Xeon D 2123IT, 2.2 GHz
CPU	4 Cores
Cores	
NIC	2x 10GbE Intel SFP+ Ports 2x 10GbE Intel RJ45 Ports 4x 1Gbps Intel RJ45
Re-	1x 1Gbps RJ45 IPMI
mote	
Man-	
age-	
ment	
SSD	256 GB M.2 MLC SSD SATA
RAM	16 GB DDR4 ECC Reg.
Ex-	None
pan-	
sion	
Consol	e√GA
Port	
USB	2x USB 3.0 ports
Ports	David Olaha (OATA Aati ita
LED	Power/Status/SATA Activity
Size	Standard 19" 1U rack mount
Cool-	Active control chassis fans
ing Power	100 240V Internal Daylor Cumply Cormon Daylorgard IEC220 C12
En-	100-240V, Internal Power Supply German Powercord IEC320-C13 0°C to 45°C Operating Temp 8% to 90% Operating Relative Humidity (non-condensing)
viro-	0 C to 45 C Operating Temp 6% to 90% Operating Relative numbers (non-condensing)
ment	
Cer-	Electromagnetic Emissions: FCC Class B, EN 55032 Class B, EN 61000-3-2/3-3, CISPR 32
tifi-	Electromagnetic Immunity: EN 55024 (EN 61000-4-2, EN 61000-4-3, EN 61000-4-4, EN
cates	61000-4-5, EN 61000-4-6, EN 61000-4-8, EN 61000-4-11)
outco	Environmental: Directive 2011/65/EU, Deligated Directive (EU) 2015/863, and Directive
	2012/19/FU
	Safety: CE Marking (Europe)
Soft-	VT AIR Linux
ware	

# 3.6.2 External Connectors



# **Certified Cables**

The following is a list of industry-standard cables, sorted by type, with the necessary compliance requirements that have been proven to work well with the VT AIR product family.

These examples are the cables which Voleatech uses for testing and should provide enough information to source products from your preferred cable vendor.

- Ethernet cable: Monoprice 24AWG Cat6A 500MHz STP (max. 30m)
- USB Cable: SuperSpeed USB 3.0 Type A Male to Male Cable

# **USB** Connector

The front USB connector supports USB 3.0, connector type A. It can deliver up to 500 mA of power.

# 3.6.3 Packaging

The following items will be in the packaging of your VT AIR 1200. Please make sure to check all items upon arrival of the device:

- VT AIR 1200 Device in the enclosure
- · Power cable
- · Rack mount

# 3.6.4 Ports

### **Front Connectors**

Network Ports				
IPMI	eno2 (WAN)	eno4	eno6	eno8
	eno1 (LAN)	eno3	eno5	eno7

Label	Software Name	Features
WAN	eno2	RJ45 1000/100/10 Mbit/s
LAN	eno1	RJ45 1000/100/10 Mbit/s
	eno3	RJ45 1000/100/10 Mbit/s
	eno4	RJ45 1000/100/10 Mbit/s
	eno5	RJ45 10000/1000 Mbit/s
	eno6	RJ45 10000/1000 Mbit/s
	eno7	SFP+ 10000/1000 Mbit/s
	eno8	SFP+ 10000/1000 Mbit/s

The RJ45 ports support Autonegotiation and Full Duplex or Half Duplex on all speeds.

The SFP Port supports the following Modules:

- 10Gb SR/LR
- 1Gb NOT SUPPORTED

SFP modules must be Intel coded. The Speed of the 10Gb modules can be set to 1Gb in VT AIR to connect to a 1Gb SFP.

# 3.6.5 IPMI

The model comes equipped with an IPMI controller. The IPMI controller has a separate Network Interface but can also get its IP from a shared Network Port.

**Warning:** If you see a dhcp address being taken on the LAN port by default than is is the IPMI IP and not the Webgui

**Note:** Login Data are User: **ADMIN** (capital letters) Password: Provided on a sticker on the bottom or side of the device

# 3.6.6 Power

The VT AIR 1200 has 1 power cable connector.

### 3.6.7 VGA Console

The VT AIR 1200 has a VGA port where you can connect a VGA monitor to see the console.

# **First Connection to TBF Appliance**

All TBF Appliances have a default LAN IP Address of 192.168.1.1 and the DHCP Server is active on LAN. Please make sure to locate the LAN interface of your appliance in the manual.

Connect your computer to the LAN Interface and receive an IP Address from the DHCP Server. It will be in the 192.168.1.X range.

After receiving the IP Address open a supported browser and navigate to **https://192.168.1.1** A certificate warning will appear, since the TBF is using a self signed certificate. Please accept the certificate and continue to the page.

You will now be presented with the TBF login screen and you can use the default User and Password to login.

Note: User: admin Password: vtair

Please change the password after the first login.

# 3.6.8 VT AIR Reinstallation

Your VT AIR device comes pre-installed with its operating system. Should you ever need to reinstall the VT AIR operating system follow this guide.

# Download the Installer File

You can download the installer file from your Portal (see *Downloads* for details). Make sure to download the file for your specific model/architecture.

# **USB Flash Drive Preparation**

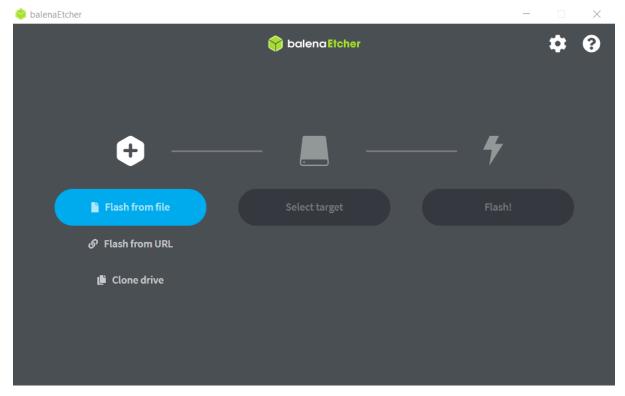
Once you downloaded the file make sure your USB flash drive is at least 2 GB in size. Also backup all your files from the USB flash drive since it will be formatted in the process and all files on it will be deleted.

### **Download the Software**

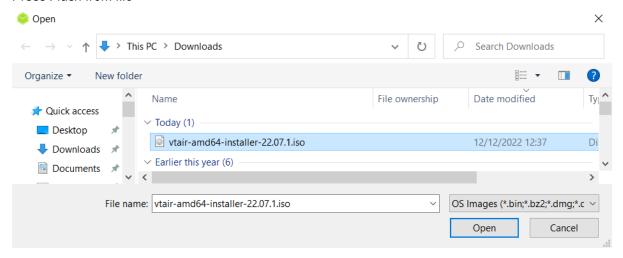
Download and install the software *balenaEtcher* from www.balena.io/etcher. It is available for Windows, macOS and Linux. Select the software for your specific operating system.

# **Use the Software**

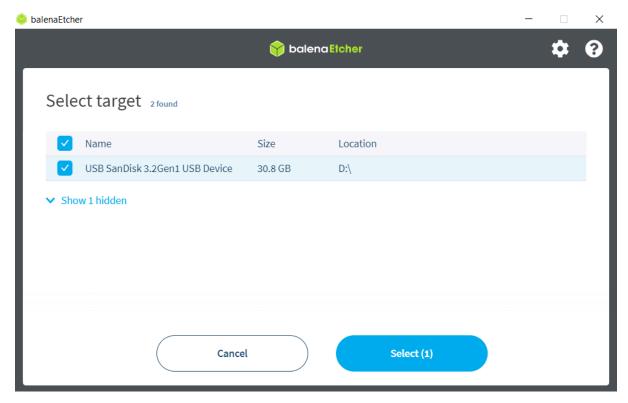
Insert your USB flash drive into the computer. Start the balenaEtcher software.



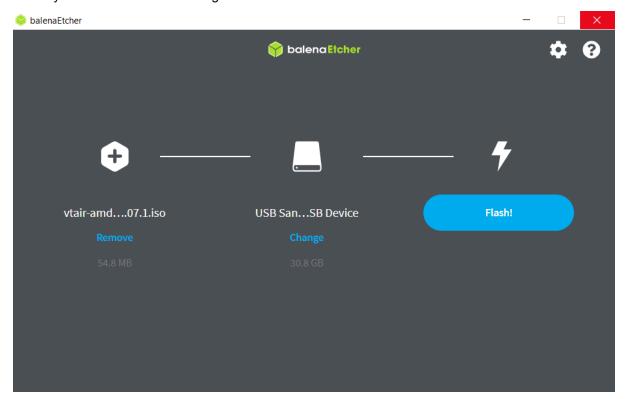
### Press Flash from file



Select the downloaded installer file with the ending .iso



# Select your USB flash drive as target



Press *Flash!* to complete and wait until the process is finished. Close the software and remove the USB flash drive from your computer.

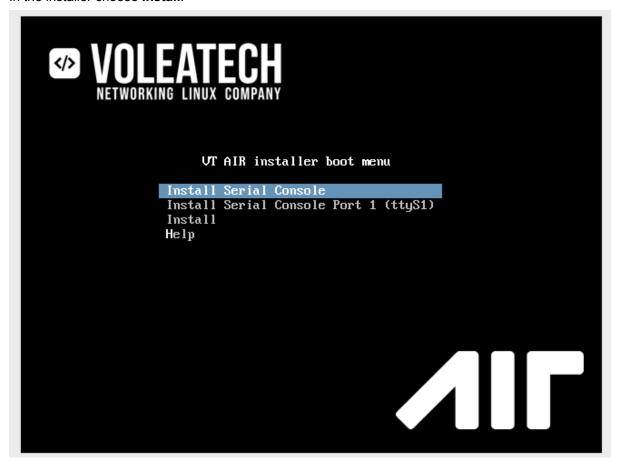
### **Install the Software**

Insert the USB flash drive with the new VT AIR operating system in your VT AIR's USB port.

### **VGA Monitor Installation**

Connect a monitor and keyboard to your VT AIR device. Reboot the device and press *F8* during the boot process to get into the boot menu. Select the USB key and boot from it.

In the installer choose Install.





The installer runs without any user inputs.

# 3.6.9 LEDs

The VT AIR 1200 has multiple LEDs. They are indicating for example power on, connection and port activity. Ethernet port related LEDs are embedded in the RJ45 connectors, while the power indicator LED is located next the serial port.

The RJ45 NIC LEDs are configured the following way:

LED Activity	Explanation
Off	No connection
Green Light Only	100Mbit/s Speed
Green and Yellow Light	1000Mbit/s Speed

# 3.6.10 Operational Data

# **Operational Voltage**

Item	Voltage	Current	Ambient Temperature
AC Voltage	100 - 240 V	0.5 - 2.5 A	Max. 45°C

# **Enviromental Data**

The environmental temperature data are based upon the component with the lowest available temperature. Please make sure to check which addons you ordered and make sure not to exceed the allowed

ambient temperature.

**Warning:** Failure to comply with the allowed ambient temperature may void the warranty of your device.

Ambient Temperature	Minimum	Maximum
Base Device	0°C	45°C
Humidity (non-condensing)	8 %	90 %

# 3.6.11 Warranty Terms and Conditions

Voleatech GmbH guarantees its hardware products against defects in workmanship and material for a period of one (1) year from the date of shipment. Under warranty, the customer's sole remedy and Voleatech's sole liability shall be, at Voleatech's sole discretion, to either repair or replace the defective hardware product at no charge. This warranty is void if the hardware product has been altered or damaged by an accident, misuse or abuse or is not operated according to this manual. For additional information on warranty and related topics like RMA, please visit voleatech.de.

Disclaimer of Warranty THIS WARRANTY IS MADE IN LIEU OF ANY OTHER WARRANTY, WHETHER EXPRESSED, OR IMPLIED, OF MERCHANTABILITY, FITNESS FOR A SPECIFIC PURPOSE, NON-INFRINGEMENT OR THEIR EQUIVALENTS UNDER THE LAWS OF ANY JURISDICTION, EXCEPT THE WARRANTY EXPRESSLY STATED HEREIN. THE REMEDIES SET FORTH HEREIN SHALL BE THE SOLE AND EXCLUSIVE REMEDIES OF ANY CUSTOMER OR PURCHASER WITH RESPECT TO ANY DEFECTIVE PRODUCT.

Limitation on Liability UNDER NO CIRCUMSTANCES SHALL VOLEATECH GmbH BE LIABLE FOR ANY LOSS, DAMAGE OR EXPENSES INCURRED OR WITH RESPECT TO ANY DEFECTIVE PRODUCT. IN NO EVENT SHALL Voleatech GmbH BE LIABLE FOR ANY INCIDENTAL OR CONSEQUENTIAL DAMAGES THAT CUSTOMER MAY SUFFER DIRECTLY OR INDIRECTLY FROM THE USAGE OF ANY PRODUCT. BY ORDERING THE VT AIR 1200, THE CUSTOMER APPROVES THAT THE VT AIR 1200, HARDWARE AND SOFTWARE, WAS THOROUGHLY TESTED AND HAS MET THE CUSTOMER'S REQUIREMETS AND SPECIFICATIONS.

# 3.6.12 Legal Notice

Voleatech GmbH (hereinafter "Voleatech") products and services are sold subject to Voleatech terms and conditions of sale, delivery and payment supplied at the time of purchase order acknowledgement. Voleatech warrants the performance of its products according to actual specifications at the date of shipment. Voleatech reserves the right to make changes to its products and specifications or to discontinue any product, product line or service without prior notice. Customers should make sure to obtain in each case the latest version of relevant product information from Voleatech and to always verify for themselves that their requirements are met and reference is up to date. Product testing and all additional quality control techniques are utilized to the extent that Voleatech deems necessary to support their warranty and warranty terms. Therefore detailed testing of all parameters in any product is not necessarily performed in full unless required by law or regulation. In order to minimize risks that may be associated with customer products, applications or services, the customer must use adequate design and operating safeguards to minimize any possible hazards. Voleatech is not liable for any applications assistance or customer product design and thus it is the customer's sole responsibility to make the selection and usage of Voleatech products. Voleatech is not liable for any such selection or usage thereinafter and neither is liable for the usage of any circuitry or components other than completely and entirely embodied in a Voleatech product. Furthermore Voleatech is not liable for its products commercial fit for any market segment envisioned by the customer. Voleatech products are not intended for use in life support systems, appliances, nuclear systems or systems where malfunction can reasonably be expected to result in personal injury, death or severe property or environmental damage. Any use of Voleatech's

products by the customer for such purposes is completely at the customer's own risk. Voleatech does not grant any license -expressed or implied- on any patent right, copyright, mask work right, type or model protection or any other intellectual property right (IPR) of Voleatech covering or relating to any product combination, hardware, machine, software or process in which its products or services might be or are used. Any provision or publication of any third party's products or services does not constitute Voleatech's approval, license, warranty or endorsement thereof. Any third party trademarks contained in this document belong to the respective third party owner. Reproduction of content and information from Voleatech documents and manuals is permissible only if reproduction is without alteration and is accompanied by all associated copyright, proprietary and other notices (including this notice) and related conditions. Voleatech is not liable for any un-authorized alteration of such content and information or for any reliance related to alterations thereon. Any representations made, warranties given, and/or liabilities accepted by any person which differ from those contained in this manual or in Voleatech's standard terms and conditions of sale, delivery and payment are made, given and/or accepted at customer's own risk. Voleatech is not liable for any such representations, warranties or liabilities or for any reliance thereon by any person.

# 3.6.13 Regulatory

This chapter provides regulatory and compliance information about Voleatech's VT AIR 1200 -related information. Product name: VT AIR 1200

### **Safety Notice**

Before you begin using this product, please read the following safety information. Attention to these warnings will help prevent personal injuries and damage to the products. It is your responsibility to use the product in an appropriate manner. This product is designed for use solely indoor environments or, if expressly permitted, also in the field and must not be used in any way that may cause personal injury or property damage.

You are responsible if the product is used for any intention other than its designated purpose or in disregard of Voleatech's instructions. Voleatech shall assume no responsibility for such use of the product. The product is used for its designated purpose if it is used in accordance with its product documentation and within its performance limits.

# **Safety Information and Notices**

Never turn on or connect to power any equipment when there is evidence of mechanical damage, fire, exposure to water, or structural damage.

When not in use, avoid placing or storing the product in the following places or under the following conditions

- Ambient temperature above 45°C
- Exposed to direct sunlight
- Humid or exposed to dust

**Warning:** This product does not contain any user replicable or serviceable parts. Do not take apart or attempt to service the product yourself.

Never remove the cover or any part of the housing of the product. The internal battery is not user replicable.

In the event of an equipment malfunction, all repairs must be performed either by Voleatech GmbH or by an authorized agent. It is the customer responsibility to report the need for service to Voleatech GmbH or to one of the authorized agents. For service information, contact Voleatech GmbH customer support.

Be careful not subject the product to strong impact.

If the product was subjected to a strong impact and/or falling over check carefully for any damage to the product. If such damage is observed the use of the product must be stopped immediately.

#### Operation

The product may be operated only under the operating conditions as specified by Voleatech GmbH. When the product is used for an extended period of time, and/or at high ambient temperature and/or exposed to direct sunlight it is normal for the product body to feel warm.

Avoid overheating the product. The product's ventilation should not be obstructed or blocked. If proper ventilation is not provided it can result in battery overheating or explosion of the battery resulting fire, burns or other injuries.

Stop using the product immediately if it emits smoke or a strange smell, or otherwise behaves abnormally.

Following are the required operating position and conditions:

- Do not place the product on unstable surfaces
- Do not place the product on elevated surface and secure it from falling from high places on passerby
- Do not place the product on heat-generating surface or near heat emitting devices or direct flame. Verify that there is sufficient clearance between the product and any other device exhaust warm air.
- The product operating ambient range can be found at Environmental Data. Voleatech GmbH recommends that an ambient temperature of 0 to 40 °C (32 to 104 °F) and relative humidity of 30-50% is maintained during normal operation as this will result in better performance and longer life of the equipment. Temperature must not exceed the maximum temperature specified in Environmental Data.
- Do not expose the product to moisture or dust.
- The product is not liquid proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.
- Never use the product under conditions in which condensation has formed or can form in or on the product, e.g. if the product has been moved from a cold to a warm environment. Penetration by water increases the risk of electric shock.

### **Electronic Emission Notices (EMC)**

Federal Communications Commission Declaration of Conformity The following information refers to VT AIR 1200. This equipment has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the manufacturer's instruction manual, may cause harmful interference with radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case you will be required to correct the interference at your own expense.

Responsible Party: Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany

# WEEE and recycling statements

The WEEE marking on Voleatech GmbH products applies to countries with WEEE and e-waste regulations (for example, the European WEEE Directive). Appliances are labeled in accordance with local regulations concerning waste electrical and electronic equipment (WEEE).

These regulations determine the framework for the return and recycling of used appliances as applicable within each geography. This label is applied to various products to indicate that the product is not to be thrown away, but rather put in the established collection systems for reclaiming these end of life products.

Users of electrical and electronic equipment (EEE) with the WEEE marking must not dispose of end of life EEE as unsorted municipal waste, but use the collection framework available to them for the return, recycle and recovery of WEEE and to minimize any potential effects of EEE on the environment and human health due to the presence of hazardous substances. Voleatech GmbH electrical and electronic

equipment (EEE) may contain parts and components, which at end-of-life might qualify as hazardous waste.

EEE and waste electrical and electronic equipment (WEEE) can be delivered free of charge to the place of sale or any distributor that sells electrical and electronic equipment of the same nature and function as the used EEE or WEEE.



# Restriction of Hazardous Substances (RoHS) European Union RoHS

This product, with included parts (cables, cords, and so on) meets the requirements of Directive 2011/65/EU and directive 2015/863/EU on the restriction of the use of certain hazardous substances in electrical and electronic equipment ("RoHS recast" or "RoHS 2").

# 3.6.14 Contact Information and Resources

Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany www.voleatech.de info@voleatech.de +49 7121 539 550

# 3.7 VT AIR 1500

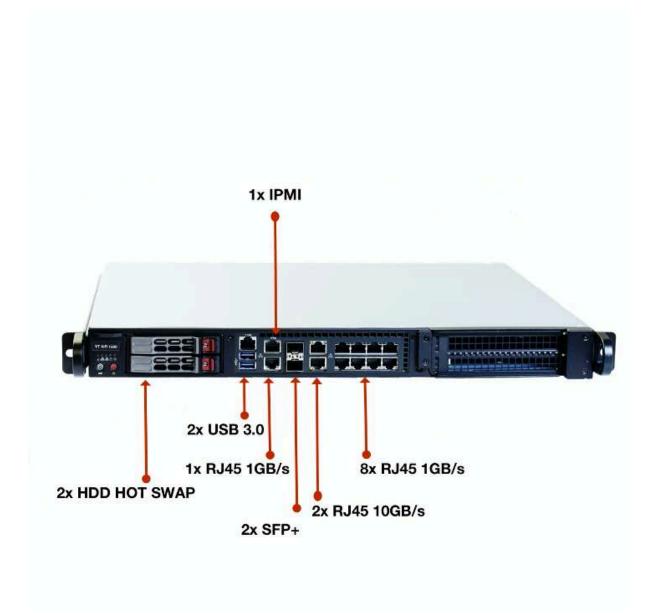


# 3.7.1 Overview

**Summary of Features** 

CPU	Intel Xeon D 2146NT, 2.3 GHz, Intel Quick Assist			
CPU	8 Cores			
Cores				
NIC	2x 10GbE Intel SFP+ Ports 2x 10GbE Intel RJ45 Ports 9x 1Gbps Intel RJ45			
Re-	1x 1Gbps RJ45 IPMI			
mote				
Man-				
age-				
ment				
RAM	32 GB DDR4 ECC Reg			
Ex-	2x PCI-E 3.0 16x slots			
pan-				
sion				
	ons <mark>ole</mark> GA			
Port				
USB	2x USB 3.0 ports			
Ports				
	Power/Status/SATA Activity			
Size	Standard 19" 1U rack mount			
	Active control chassis fans			
ing				
Powe	r 100-240V, Internal Power Supply German Powercord IEC320-C13			
En-	0°C to 45°C Operating Temp 8% to 90% Operating Relative Humidity (non-condensing)			
vi-				
ro-				
ment				
Cer-	Electromagnetic Emissions: FCC Class B, EN 55032 Class B, EN 61000-3-2/3-3, CISPR 32			
tifi-	Class B			
cates	Electromagnetic Immunity: EN 55024/CISPR 24, (EN 61000-4-2, EN 61000-4-3, EN 61000-4-			
	4, EN 61000-4-5, EN 61000-4-6, EN 61000-4-8, EN 61000-4-11) Other: VCCI-CISPR 32 and			
	AS/NZS CISPR 32			
	Environmental: Directive 2011/65/EU, Deligated Directive (EU) 2015/863, and Directive 2012/19/EU			
	Safety: CSA/EN/IEC/UL 60950-1 Compliant, UL or CSA Listed (USA and Canada), CE Mark-			
	ing (Éurope)			
Soft-	VT AIR Linux			
ware				

# 3.7.2 External Connectors



# **Certified Cables**

The following is a list of industry-standard cables, sorted by type, with the necessary compliance requirements that have been proven to work well with the VT AIR product family.

These examples are the cables which Voleatech uses for testing and should provide enough information to source products from your preferred cable vendor.

- Ethernet cable: Monoprice 24AWG Cat6A 500MHz STP (max. 30m)
- USB Cable: SuperSpeed USB 3.0 Type A Male to Male Cable

# **USB** Connector

The front USB connector supports USB 3.0, connector type A. It can deliver up to 500 mA of power.

# 3.7.3 Packaging

The following items will be in the packaging of your VT AIR 1500. Please make sure to check all items upon arrival of the device:

- VT AIR 1500 Device in the enclosure
- · Power cable
- · Rack mount

# 3.7.4 Ports

# **Front Connectors**

Network Port	Network Ports					
IPMI	eno13	eno11	eno3	eno5	eno7	eno9
eno1 (LAN)	eno12	eno10	eno2 (WAN)	eno4	eno6	eno8

Label	Software Name	Features
WAN	eno2	RJ45 1000/100/10 Mbit/s
LAN	eno1	RJ45 1000/100/10 Mbit/s
	eno3	RJ45 1000/100/10 Mbit/s
	eno4	RJ45 1000/100/10 Mbit/s
	eno5	RJ45 1000/100/10 Mbit/s
	eno6	RJ45 1000/100/10 Mbit/s
	eno7	RJ45 1000/100/10 Mbit/s
	eno8	RJ45 1000/100/10 Mbit/s
	eno9	RJ45 1000/100/10 Mbit/s
	eno10	RJ45 10000/1000 Mbit/s
	eno11	RJ45 10000/1000 Mbit/s
	eno12	SFP+ 10000/1000 Mbit/s
	eno13	SFP+ 10000/1000 Mbit/s

The RJ45 ports support Autonegotiation and Full Duplex or Half Duplex on all speeds.

The SFP Port supports the following Modules:

- 10Gb SR/LR
- 1Gb NOT SUPPORTED

SFP modules must be Intel coded. The Speed of the 10Gb modules can be set to 1Gb in VT AIR to connect to a 1Gb SFP.

### **Extension Card**

Network Ports Extension Cards				
Slot 1	enp23s0f0	enp23s0f1	enp23s0f2	enp23s0f3
Slot 2	enp100s0f0	enp100s0f1	enp100s0f2	enp100s0f3

# 3.7.5 IPMI

The model comes equipped with an IPMI controller. The IPMI controller has a separate Network Interface but can also get its IP from a shared Network Port.

**Warning:** If you see a dhcp address being taken on the LAN port by default than is is the IPMI IP and not the Webgui

**Note:** Login Data are User: **ADMIN** (capital letters) Password: Provided on a sticker on the bottom or side of the device

### **3.7.6 Power**

The VT AIR 1500 has 1 power cable connector.

# 3.7.7 VGA Console

The VT AIR 1500 has a VGA port where you can connect a VGA monitor to see the console.

# **First Connection to TBF Appliance**

All TBF Appliances have a default LAN IP Address of 192.168.1.1 and the DHCP Server is active on LAN. Please make sure to locate the LAN interface of your appliance in the manual.

Connect your computer to the LAN Interface and receive an IP Address from the DHCP Server. It will be in the 192.168.1.X range.

After receiving the IP Address open a supported browser and navigate to https://192.168.1.1 A certificate warning will appear, since the TBF is using a self signed certificate. Please accept the certificate and continue to the page.

You will now be presented with the TBF login screen and you can use the default User and Password to login.

Note: User: admin Password: vtair

Please change the password after the first login.

### 3.7.8 VT AIR Reinstallation

Your VT AIR device comes pre-installed with its operating system. Should you ever need to reinstall the VT AIR operating system follow this guide.

### **Download the Installer File**

You can download the installer file from your Portal (see *Downloads* for details). Make sure to download the file for your specific model/architecture.

# **USB Flash Drive Preparation**

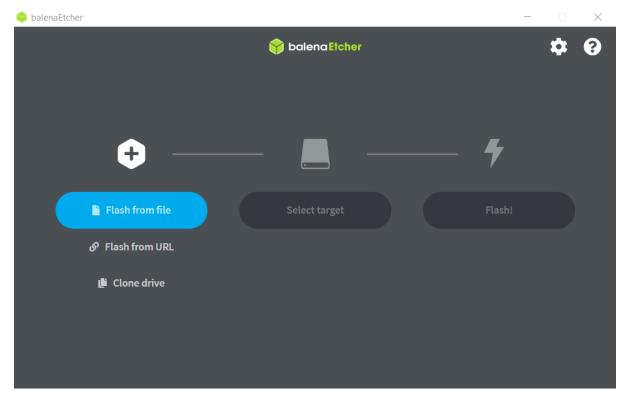
Once you downloaded the file make sure your USB flash drive is at least 2 GB in size. Also backup all your files from the USB flash drive since it will be formatted in the process and all files on it will be deleted.

# **Download the Software**

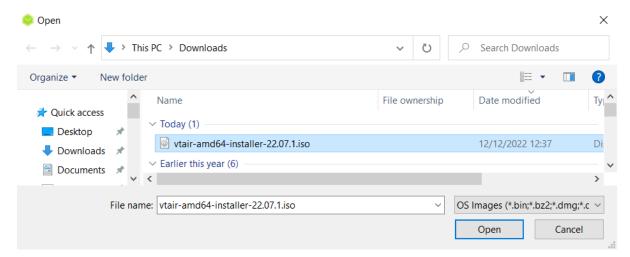
Download and install the software *balenaEtcher* from www.balena.io/etcher. It is available for Windows, macOS and Linux. Select the software for your specific operating system.

# **Use the Software**

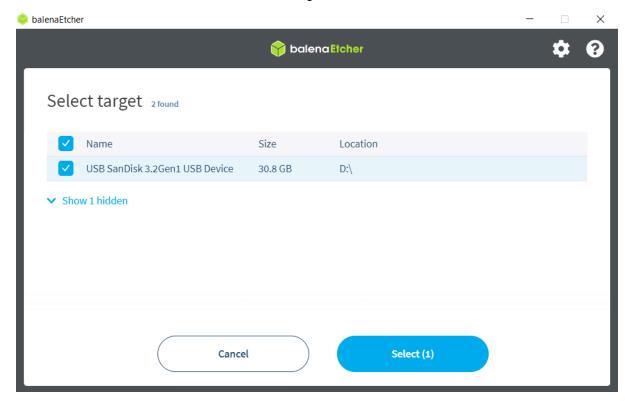
Insert your USB flash drive into the computer. Start the balenaEtcher software.



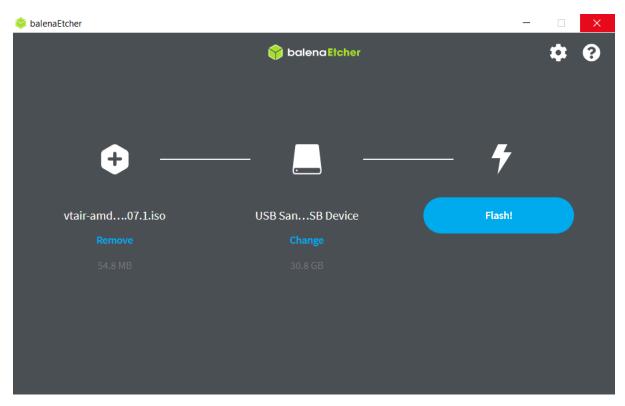
Press Flash from file



Select the downloaded installer file with the ending .iso



Select your USB flash drive as target



Press *Flash!* to complete and wait until the process is finished. Close the software and remove the USB flash drive from your computer.

#### **Install the Software**

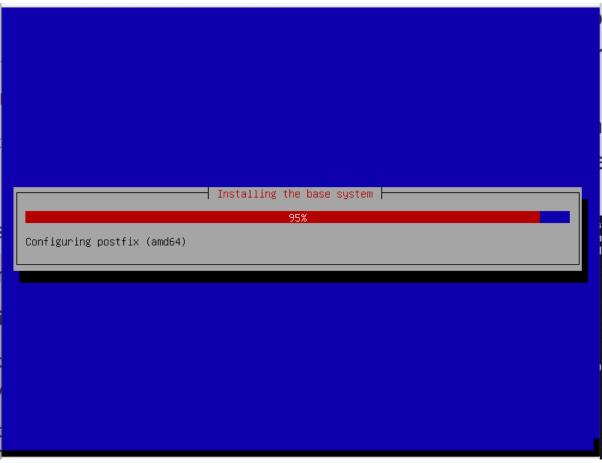
Insert the USB flash drive with the new VT AIR operating system in your VT AIR's USB port.

#### **VGA Monitor Installation**

Connect a monitor and keyboard to your VT AIR device. Reboot the device and press *F8* during the boot process to get into the boot menu. Select the USB key and boot from it.

In the installer choose Install.





The installer runs without any user inputs.

#### 3.7.9 LEDs

The VT AIR 1500 has multiple LEDs. They are indicating for example power on, connection and port activity. Ethernet port related LEDs are embedded in the RJ45 connectors, while the power indicator LED is located next the serial port.

The RJ45 NIC LEDs are configured the following way:

LED Activity	Explanation
Off	No connection
Green Light Only	100Mbit/s Speed
Green and Yellow Light	1000Mbit/s Speed

## 3.7.10 Operational Data

#### **Operational Voltage**

Item	Voltage	Current	Ambient Temperature
AC Voltage	100 - 240 V	0.5 - 2.5 A	Max. 45°C

#### **Enviromental Data**

The environmental temperature data are based upon the component with the lowest available temperature. Please make sure to check which addons you ordered and make sure not to exceed the allowed ambient temperature.

**Warning:** Failure to comply with the allowed ambient temperature may void the warranty of your device.

Ambient Temperature	Minimum	Maximum
Base Device	0°C	45°C
Humidity (non-condensing)	8 %	90 %

## 3.7.11 Warranty Terms and Conditions

Voleatech GmbH guarantees its hardware products against defects in workmanship and material for a period of one (1) year from the date of shipment. Under warranty, the customer's sole remedy and Voleatech's sole liability shall be, at Voleatech's sole discretion, to either repair or replace the defective hardware product at no charge. This warranty is void if the hardware product has been altered or damaged by an accident, misuse or abuse or is not operated according to this manual. For additional information on warranty and related topics like RMA, please visit voleatech.de.

Disclaimer of Warranty THIS WARRANTY IS MADE IN LIEU OF ANY OTHER WARRANTY, WHETHER EXPRESSED, OR IMPLIED, OF MERCHANTABILITY, FITNESS FOR A SPECIFIC PURPOSE, NON-INFRINGEMENT OR THEIR EQUIVALENTS UNDER THE LAWS OF ANY JURISDICTION, EXCEPT THE WARRANTY EXPRESSLY STATED HEREIN. THE REMEDIES SET FORTH HEREIN SHALL BE THE SOLE AND EXCLUSIVE REMEDIES OF ANY CUSTOMER OR PURCHASER WITH RESPECT TO ANY DEFECTIVE PRODUCT.

Limitation on Liability UNDER NO CIRCUMSTANCES SHALL VOLEATECH GmbH BE LIABLE FOR ANY LOSS, DAMAGE OR EXPENSES INCURRED OR WITH RESPECT TO ANY DEFECTIVE PRODUCT. IN NO EVENT SHALL Voleatech GmbH BE LIABLE FOR ANY INCIDENTAL OR CONSEQUENTIAL DAMAGES THAT CUSTOMER MAY SUFFER DIRECTLY OR INDIRECTLY FROM THE USAGE OF ANY PRODUCT. BY ORDERING THE VT AIR 1500, THE CUSTOMER APPROVES THAT THE VT AIR 1500, HARDWARE AND SOFTWARE, WAS THOROUGHLY TESTED AND HAS MET THE CUSTOMER'S REQUIREMETS AND SPECIFICATIONS.

## 3.7.12 Legal Notice

Voleatech GmbH (hereinafter "Voleatech") products and services are sold subject to Voleatech terms and conditions of sale, delivery and payment supplied at the time of purchase order acknowledgement. Voleatech warrants the performance of its products according to actual specifications at the date of shipment. Voleatech reserves the right to make changes to its products and specifications or to discontinue any product, product line or service without prior notice. Customers should make sure to obtain in each case the latest version of relevant product information from Voleatech and to always verify for themselves that their requirements are met and reference is up to date. Product testing and all additional quality control techniques are utilized to the extent that Voleatech deems necessary to support their warranty and warranty terms. Therefore detailed testing of all parameters in any product is not necessarily performed in full unless required by law or regulation. In order to minimize risks that may be associated with customer products, applications or services, the customer must use adequate design and operating safeguards to minimize any possible hazards. Voleatech is not liable for any applications assistance or customer product design and thus it is the customer's sole responsibility to make the selection and usage of Voleatech products. Voleatech is not liable for any such selection or usage thereinafter and neither is liable for the usage of any circuitry or components other than completely and entirely embodied in a Voleatech product. Furthermore Voleatech is not liable for its products commercial fit for any market segment envisioned by the customer. Voleatech products are not intended for use in life support systems, appliances, nuclear systems or systems where malfunction can reasonably be expected to result in personal injury, death or severe property or environmental damage. Any use of Voleatech's products by the customer for such purposes is completely at the customer's own risk. Voleatech does not grant any license -expressed or implied- on any patent right, copyright, mask work right, type or model protection or any other intellectual property right (IPR) of Voleatech covering or relating to any product combination, hardware, machine, software or process in which its products or services might be or are used. Any provision or publication of any third party's products or services does not constitute Voleatech's approval, license, warranty or endorsement thereof. Any third party trademarks contained in this document belong to the respective third party owner. Reproduction of content and information from Voleatech documents and manuals is permissible only if reproduction is without alteration and is accompanied by all associated copyright, proprietary and other notices (including this notice) and related conditions. Voleatech is not liable for any un-authorized alteration of such content and information or for any reliance related to alterations thereon. Any representations made, warranties given, and/or liabilities accepted by any person which differ from those contained in this manual or in Voleatech's standard terms and conditions of sale, delivery and payment are made, given and/or accepted at customer's own risk. Voleatech is not liable for any such representations, warranties or liabilities or for any reliance thereon by any person.

## 3.7.13 Regulatory

This chapter provides regulatory and compliance information about Voleatech's VT AIR 1500 -related information. Product name: VT AIR 1500

#### **Safety Notice**

Before you begin using this product, please read the following safety information. Attention to these warnings will help prevent personal injuries and damage to the products. It is your responsibility to use the product in an appropriate manner. This product is designed for use solely indoor environments or, if expressly permitted, also in the field and must not be used in any way that may cause personal injury or property damage.

You are responsible if the product is used for any intention other than its designated purpose or in disregard of Voleatech's instructions. Voleatech shall assume no responsibility for such use of the product. The product is used for its designated purpose if it is used in accordance with its product documentation and within its performance limits.

#### **Safety Information and Notices**

Never turn on or connect to power any equipment when there is evidence of mechanical damage, fire, exposure to water, or structural damage.

When not in use, avoid placing or storing the product in the following places or under the following conditions

- Ambient temperature above 45°C
- · Exposed to direct sunlight
- · Humid or exposed to dust

**Warning:** This product does not contain any user replicable or serviceable parts. Do not take apart or attempt to service the product yourself.

Never remove the cover or any part of the housing of the product. The internal battery is not user replicable.

In the event of an equipment malfunction, all repairs must be performed either by Voleatech GmbH or by an authorized agent. It is the customer responsibility to report the need for service to Voleatech GmbH or to one of the authorized agents. For service information, contact Voleatech GmbH customer support.

Be careful not subject the product to strong impact.

If the product was subjected to a strong impact and/or falling over check carefully for any damage to the product. If such damage is observed the use of the product must be stopped immediately.

#### Operation

The product may be operated only under the operating conditions as specified by Voleatech GmbH. When the product is used for an extended period of time, and/or at high ambient temperature and/or exposed to direct sunlight it is normal for the product body to feel warm.

Avoid overheating the product. The product's ventilation should not be obstructed or blocked. If proper ventilation is not provided it can result in battery overheating or explosion of the battery resulting fire, burns or other injuries.

Stop using the product immediately if it emits smoke or a strange smell, or otherwise behaves abnormally.

Following are the required operating position and conditions:

- Do not place the product on unstable surfaces
- Do not place the product on elevated surface and secure it from falling from high places on passerby
- Do not place the product on heat-generating surface or near heat emitting devices or direct flame.
   Verify that there is sufficient clearance between the product and any other device exhaust warm air.
- The product operating ambient range can be found at Environmental Data. Voleatech GmbH recommends that an ambient temperature of 0 to 40 °C (32 to 104 °F) and relative humidity of 30-50% is maintained during normal operation as this will result in better performance and longer life of the equipment. Temperature must not exceed the maximum temperature specified in Environmental Data.
- · Do not expose the product to moisture or dust.

- The product is not liquid proof; therefore, the equipment must be protected against penetration by liquids. If the necessary precautions are not taken, the user may suffer electric shock or the product itself may be damaged, which can also lead to personal injury.
- Never use the product under conditions in which condensation has formed or can form in or on the product, e.g. if the product has been moved from a cold to a warm environment. Penetration by water increases the risk of electric shock.

## **Electronic Emission Notices (EMC)**

Federal Communications Commission Declaration of Conformity The following information refers to VT AIR 1500. This equipment has been tested and found to comply with the limits for a Class B digital device pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the manufacturer's instruction manual, may cause harmful interference with radio communications. Operation of this equipment in a residential area is likely to cause harmful interference, in which case you will be required to correct the interference at your own expense.

Responsible Party: Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany

## WEEE and recycling statements

The WEEE marking on Voleatech GmbH products applies to countries with WEEE and e-waste regulations (for example, the European WEEE Directive). Appliances are labeled in accordance with local regulations concerning waste electrical and electronic equipment (WEEE).

These regulations determine the framework for the return and recycling of used appliances as applicable within each geography. This label is applied to various products to indicate that the product is not to be thrown away, but rather put in the established collection systems for reclaiming these end of life products.

Users of electrical and electronic equipment (EEE) with the WEEE marking must not dispose of end of life EEE as unsorted municipal waste, but use the collection framework available to them for the return, recycle and recovery of WEEE and to minimize any potential effects of EEE on the environment and human health due to the presence of hazardous substances. Voleatech GmbH electrical and electronic equipment (EEE) may contain parts and components, which at end-of-life might qualify as hazardous waste.

EEE and waste electrical and electronic equipment (WEEE) can be delivered free of charge to the place of sale or any distributor that sells electrical and electronic equipment of the same nature and function as the used EEE or WEEE.



#### Restriction of Hazardous Substances (RoHS) European Union RoHS

This product, with included parts (cables, cords, and so on) meets the requirements of Directive 2011/65/EU and directive 2015/863/EU on the restriction of the use of certain hazardous substances in electrical and electronic equipment ("RoHS recast" or "RoHS 2").

## 3.7.14 Contact Information and Resources

Voleatech GmbH Gratwohlstr. 5 72762 Reutlingen Germany www.voleatech.de info@voleatech.de +49 7121 539 550

# 3.8 VT AIR Amazon AWS

VT AIR AWS brings you all VT AIR feature to Amazon's Cloud.

VT AIR AWS AMI can be run in any region where EC2 offers service on various sizes of instance. VT AIR for AWS is available in the AWS Marketplace.

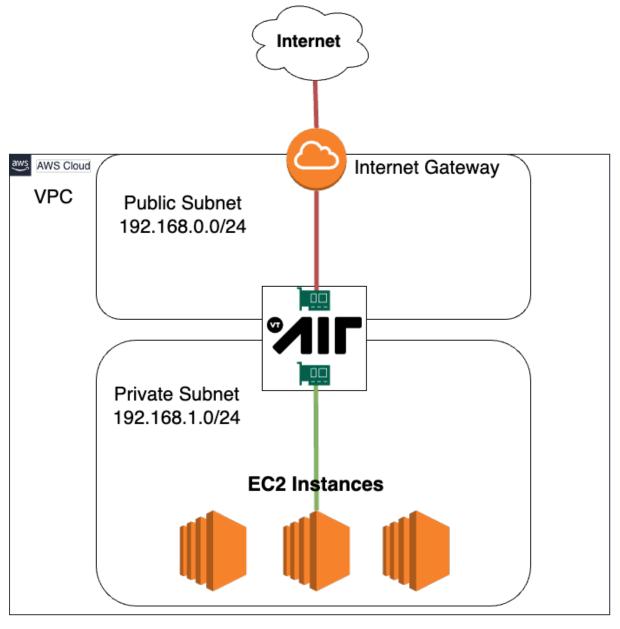
Two different versions are currently available:

- Intel Based VT AIR Version
- · Graviton Based VT AIR Version

The graviton version will only run on the AWS Graviton EC2 instances.

All features are available in the AWS Version and you can use VT AIR as a firewall to protect your EC2 instances or as a VPN server to connect via IPSec, OpenVPN or WireGuard.

# **VT AIR AWS Architecture**



In order to configure your AWS environment to utilize VT AIR as a firewall in front of other VMs, a couple of configuration steps have to be done.

- 1. VPC configuration
  - 1. New VPC
  - 2. Public Subnet
  - 3. Private Subnet
  - 4. Public Routing Table
    - Internet Gateway for default route
  - 5. Private Routing Table
    - Default route pointing to VT AIR LAN interface
  - 6. Public Security Group

- 7. Private Security Group
- 2. EC2 VT AIR Appliance
  - 1. Public Network Interface (WAN)
    - In the Public Subnet
    - · Public Security Group
  - 2. Private Network Interface (LAN)
    - · In the Private Subnet
    - · Private Security Group
  - 3. Disable Source and Destination Check
  - 4. Allocate Elastic IP
    - Connect to the Public Network Interface (WAN)
- 3. VT AIR configuration
  - 1. Enable and set LAN Interface
  - 2. Create DNAT Rules and VPN Configuration
- 4. EC2 VMs
  - 1. Add to the Private Network Subnet
  - 2. Set Private Security Group

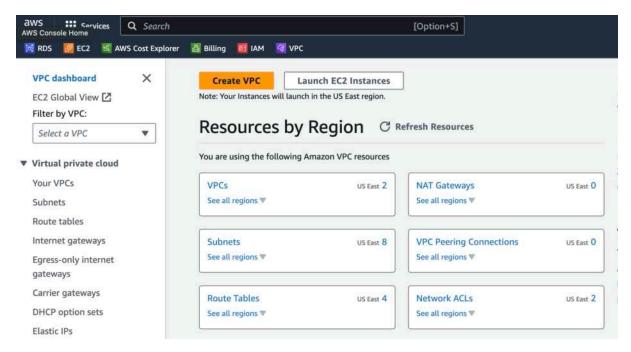
## 3.8.1 Default Login

Default login data for the WebGUI are user **admin** and the password is the **instance id** of the VM. For example **i-0198da08d22664a39**. You can find the instance id in the ec2 console.

For SSH or the console the default user is **admin** and your ssh key from the instance launch is automatically added to the user. You can get root access by using *sudo*.

# 3.8.2 VPC Configuration

Login to your AWS Account and change to the VPC configuration page.



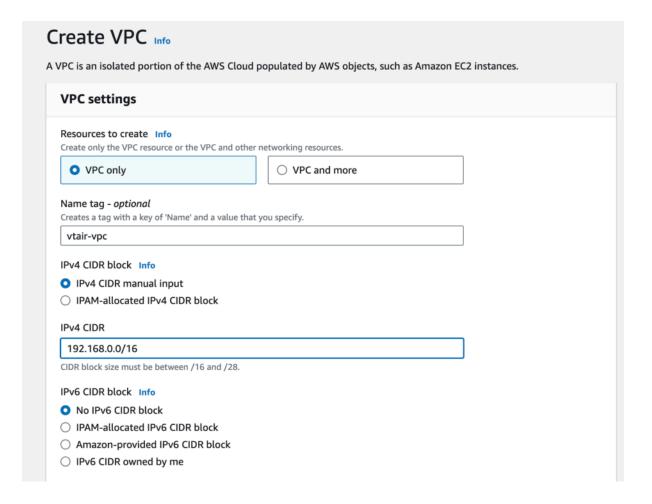
We have created videos to show the entire configurations.

#### **New VPC**

We will create a new VPC for the VT AIR setup. If you already have a VPC or two subnets configured, you can skip these steps.

Go to Your VPCs and click on Create VPC.

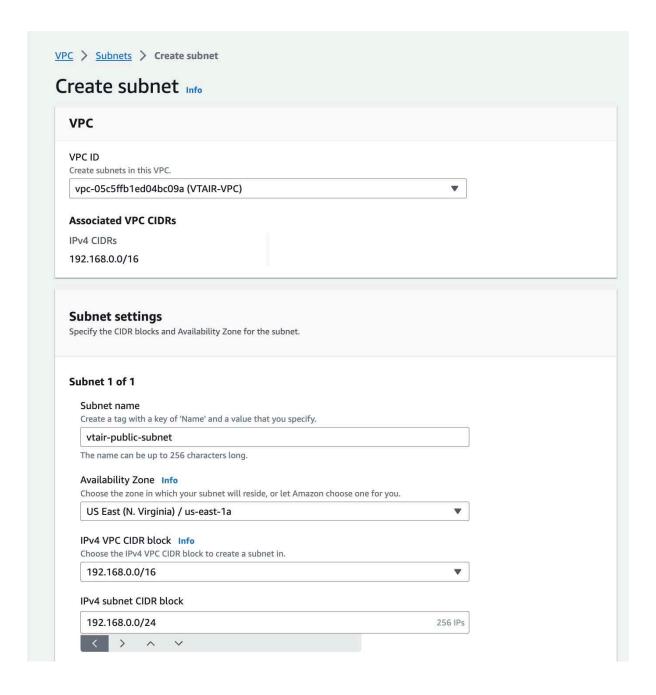
Choose *VPC only* give the VPC a name, in our case we choose *VTAIR-VPC* and select a network. The network has to be large enough to hold both the *Public* and *Private* Subnet. We are going to use 192.168.0.0/16.



#### **Public Subnet**

Navigate to *Subnets* and click on *Create subnet*. Select the newly created VPC *VTAIR VPC* and give the subnet a name. We will use *vtair-public-subnet* and choose the first ip network 192.168.0.0/24.

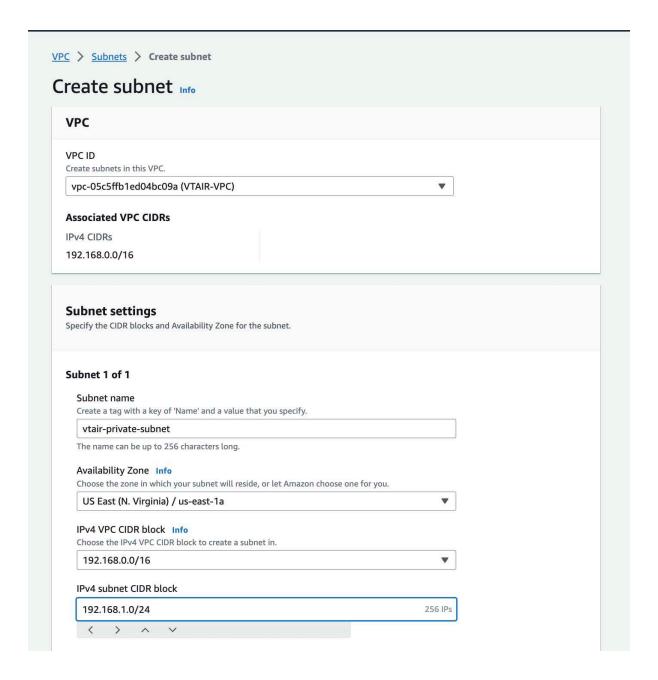
Make sure to select the same availability zone for both subnets.



#### **Private Subnet**

Navigate to *Subnets* and click on *Create subnet*. Select the newly created VPC *VTAIR VPC* and give the subnet a name. We will use *vtair-private-subnet* and choose the first ip network 192.168.1.0/24.

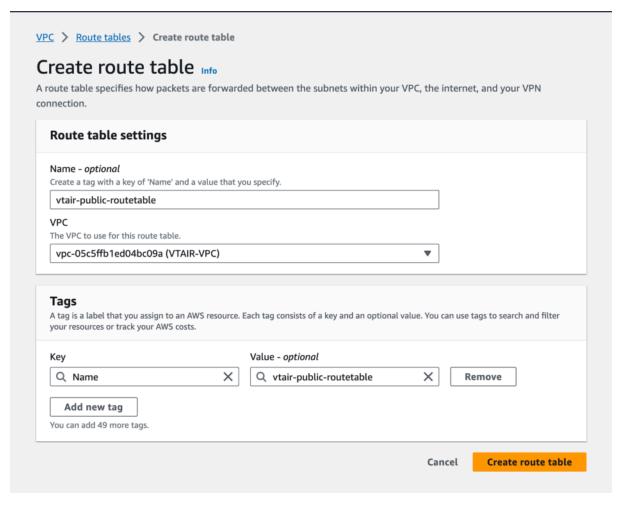
Make sure to select the same availability zone for both subnets.



#### **Public Routing Table**

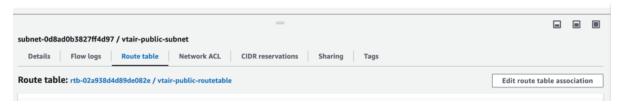
We will create a Public Routing Table that is used with the Public Subnet. It will contain an *Internet Gateway* that we connect to the default route of the Routing Table.

Navigate to *Route Tables* and click on *Create route table*. Select the newly created VPC *VTAIR VPC* and give the routing table a name. We will use *vtair-public-routetable*.

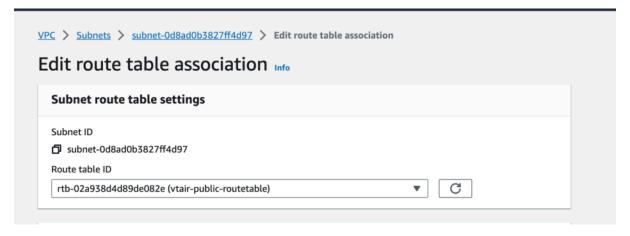


We need to connect the routing table to the Public Subnet.

Navigate to *Subnets* and select the *vtair-public-subnet*. In the menu on the bottom select the *Route Table* tab and press *Edit route table association*.



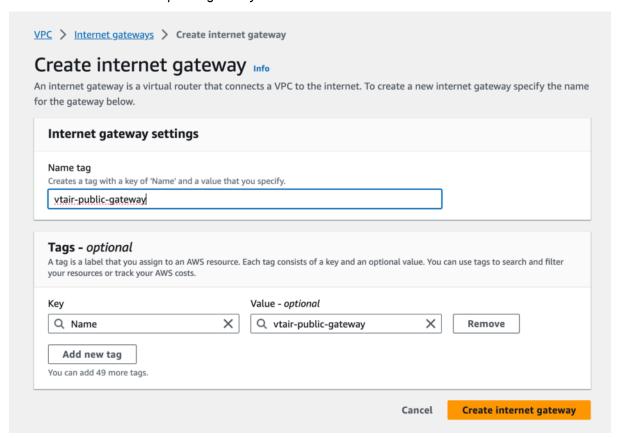
Select the vtair-public-routetable in the dropdown menu and save.



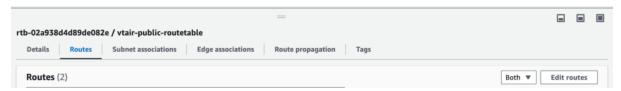
#### **Internet Gateway**

We need to create an *Internet Gateway* for the *Public Routing Table* as a default route. Navigate to *Internet Gateways* and click on *Create internet gateway*.

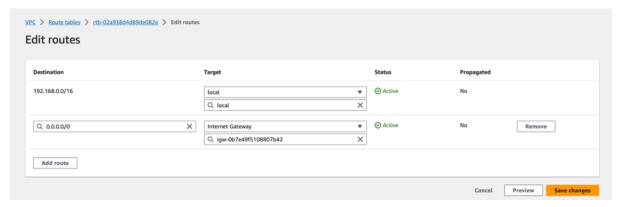
We will use the name vtair-public-gateway.



We now have to connect the *Internet Gateway* with the routing table. Navigate to *Route Tables* and click on the *vtair-public-routetable*. In the menu on the bottom select the *Routes* tab and press *Edit routes*.



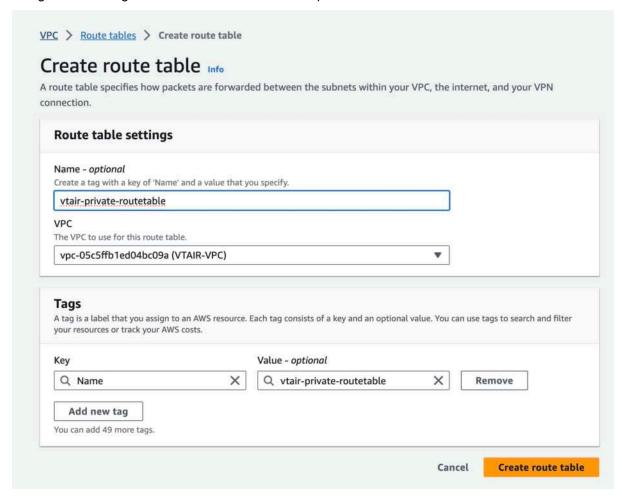
Create a new route with destination 0.0.0.0/0 and as target select *Internet Gateway* and select the newly created Gateway in the dropdown.



#### **Private Routing Table**

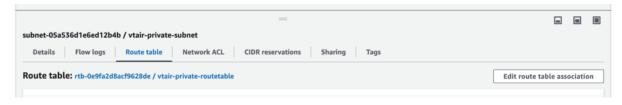
We will create a Private Routing Table that is used with the Private Subnet. It will contain the VT AIR LAN Interface that we connect to the default route of the Routing Table. This step needs to be done after the VT AIR EC2 VM is up and running.

Navigate to *Route Tables* and click on *Create route table*. Select the newly created VPC *VTAIR VPC* and give the routing table a name. We will use *vtair-private-routetable*.



We need to connect the routing table to the Private Subnet.

Navigate to *Subnets* and select the *vtair-private-subnet*. In the menu on the bottom select the *Route Table* tab and press *Edit route table association*.



Select the *vtair-private-routetable* in the dropdown menu and save.



## **Public Security Group**

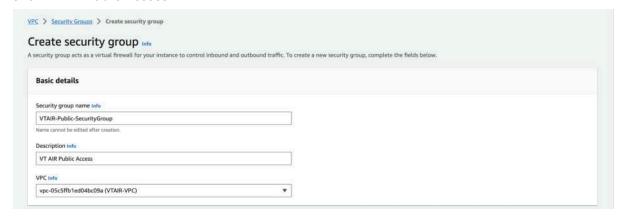
We need to create a Public Security Group that will be associated with the VT AIR Public Network Interface. You can customize the group to your needs, we do recommend to add at least the following entries:

- Port 22 (TCP)
- Port 443 (TCP)

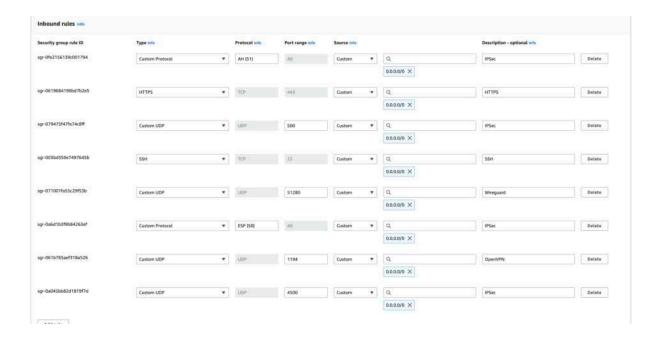
and depending on which VPN is used:

- 1194 (UDP) for OpenVPN
- 51280 (UDP) for Wireguard
- 500 and 4500 (UDP) for IPSec
- · ESP/AH for IPSec

Navigate to Security Groups and click on Create security group. Select the newly created VPC VTAIR VPC and give the security group a name and a description. We will use VTAIR-Public-SecurityGroup and VT AIR Public Access.



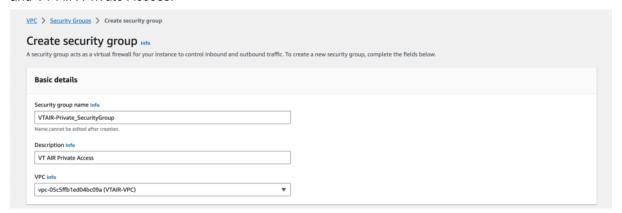
For the inbound traffic we created all rules above.



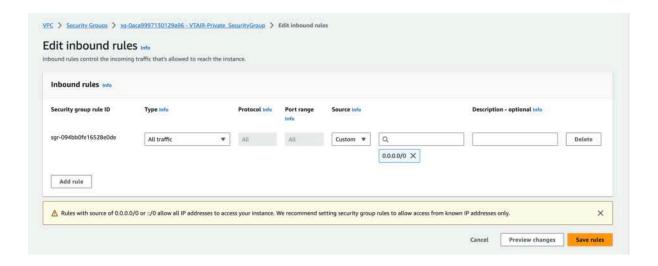
#### **Private Security Group**

We need to create a Private Security Group that will be associated with the VT AIR Private Network Interface. We will allow all traffic on the private side as it is protected by the VT AIR Firewall.

Navigate to Security Groups and click on Create security group. Select the newly created VPC VTAIR VPC and give the security group a name and a description. We will use VTAIR-Private-SecurityGroup and VT AIR Private Access.



For the inbound traffic we created the allow all rule.

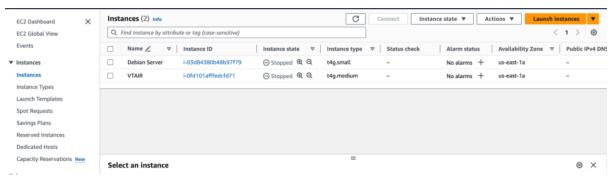


# 3.8.3 EC2 VT AIR Appliance

It is time to create and start the VT AIR Appliance.

We have created videos to show the entire configurations.

Navigate to EC2 and select *Instances* and press *Launch instances*.

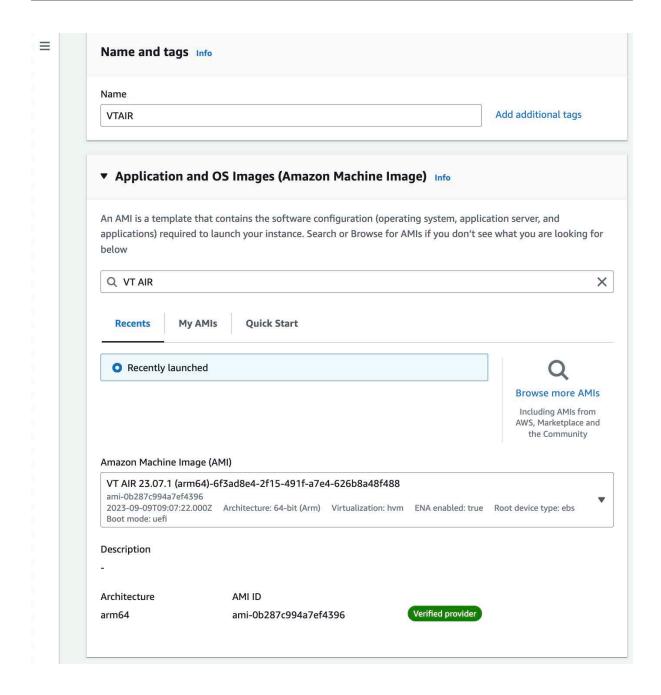


We will name the instance VTAIR. Search for VT AIR in the Amazon Machine Image.

Choose your preferred *Instance type*.

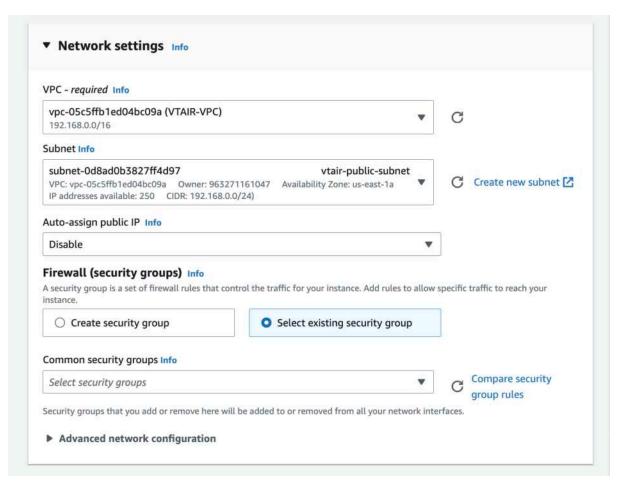
Select your instance type and a key pair for the default SSH connection.

The instance will also be available via the webgui.



## **Public Network Interface (WAN)**

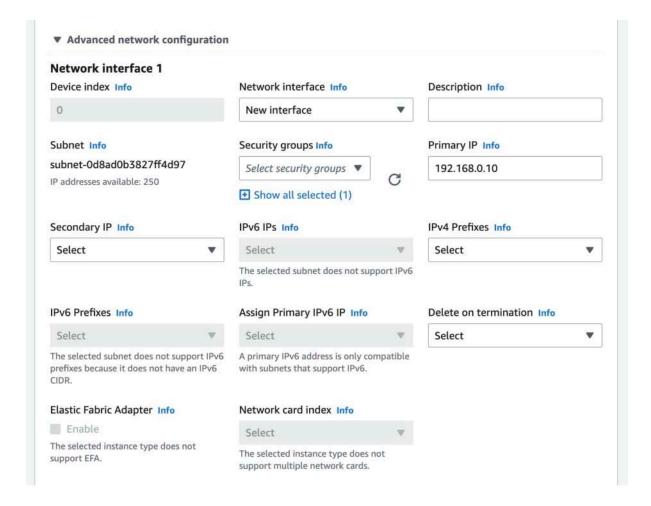
In the network settings choose the create VPC VT AIR VPC. Also choose the public network vtair-public-subnet. You need to disable the Auto-assign public IP option as it will not working with multiple network interfaces.



For the security group select Select existing security group

Click on Advanced network configuration

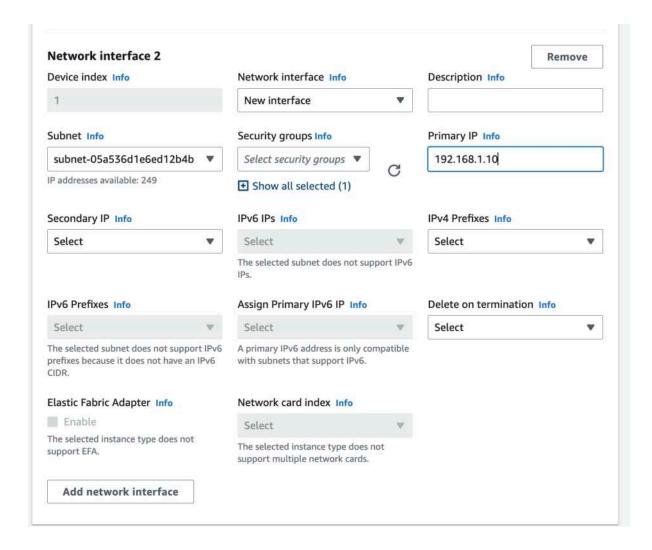
The Network Interface 1 will be our Public Network Interface (WAN). Select the Security Group VTAIR-Public-SecurityGroup for this interface. We also want to give a static IP to the interface, the first 4 or 5 IPs are in use by the subnet so we start at 10. The IP is assigned via DHCP. We set the IP to 192.168.0.10.



## **Private Network Interface (LAN)**

Click on the *Add network interface* button to create a second interface for the LAN side. As subnet select *vtair-private-subnet* and also choose the security group *VTAIR-Private-SecurityGroup* 

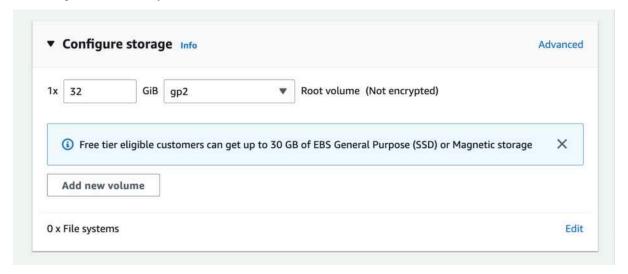
We also want to give a static IP to the interface, the first 4 or 5 IPs are in use by the subnet so we start at 10. The IP is assigned via DHCP. We set the IP to 192.168.1.10.



#### **Storage**

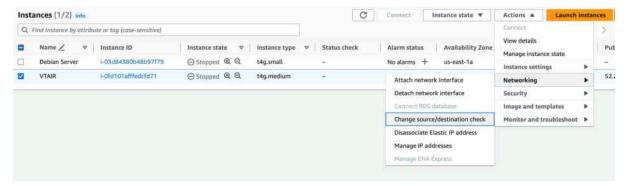
Make sure to select a large enough storage space. We recommend 30GB or more.

All settings are finished, you can create and run the instance.

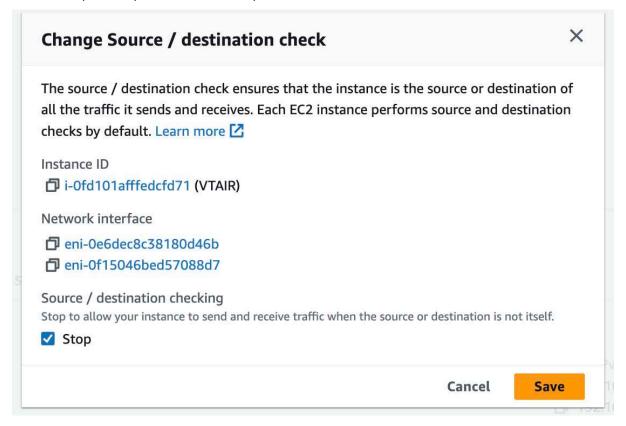


#### **Disable Source and Destination Check**

In order to forward traffic, the option *Disable Source and Destination Check* has to be disabled. In *EC2* -> *Instances* select the newly created VT AIR instance.



In the menu select *Actions -> Networking -> Change source/destination check*. A new popup will appear. Select the option *Stop* at the bottom and press *Save* 



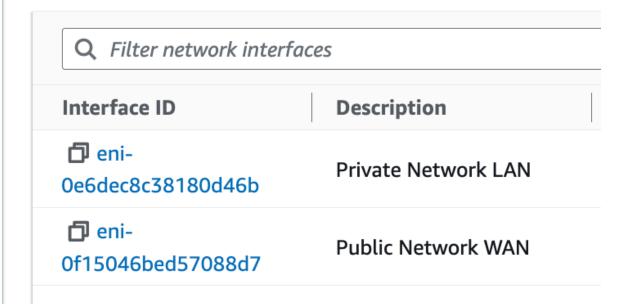
## **Allocate Elastic IP**

For the VT AIR instance to be reachable via the internet, a new Elastic IP has to be created and attached to the Public Network Interface.

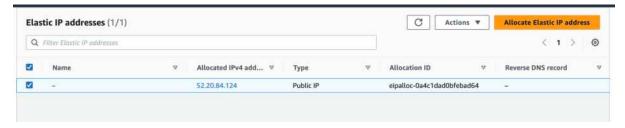
First go to EC2 -> Instances and write down the network interface names. Make sure to select the public network interface for the Elastic IP and the private network interface for the next step to connect it to the private routing table.

# Instance: i-0fd101afffedcfd71 (VTAIR)

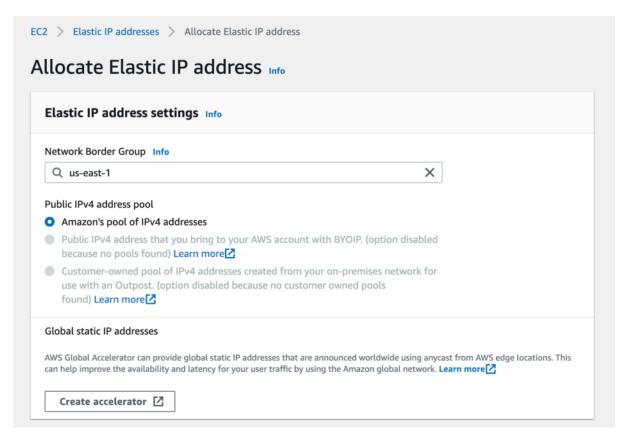
▼ Network Interfaces (2) Info



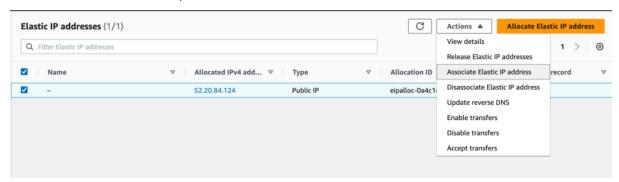
Navigate to EC2 -> Network Security -> Elastic IP and click on Allocate Elastic IP address.



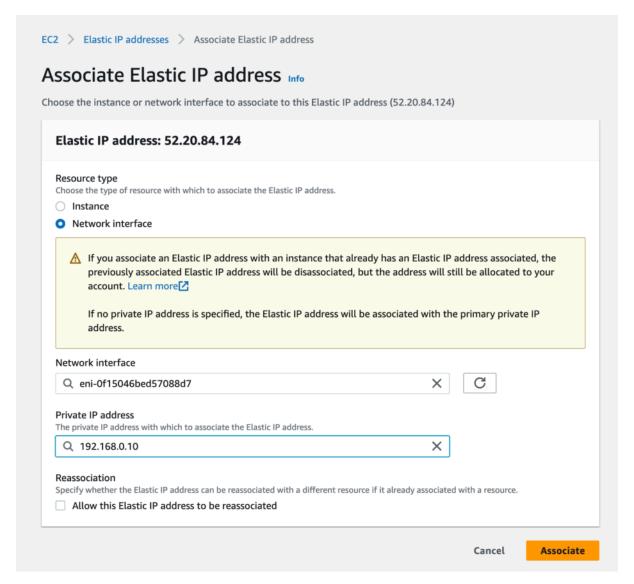
Allocate the IP with the appropriate settings.



Select the newly created *Elastic IP* and click on the *Action* button. Choose the option *Associate Elastic IP address* and choose the option *Network interface*.



Look for the public network interface of the VT AIR instance and also select the IP address, in our case 192.168.0.10.



Save the settings.

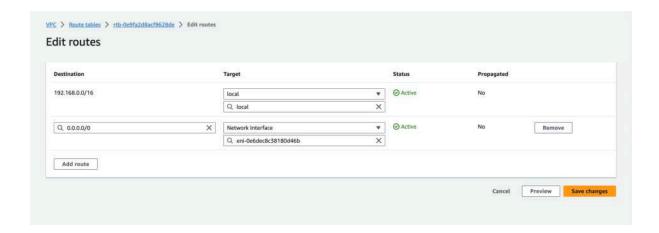
## Default route pointing to VT AIR LAN interface

The next step needs to be completed in the VPC settings. The Private Network Interface (LAN) needs to be the default gateway for the *vtair-private-routetable* 

Navigate to *Route Tables* and click on the *vtair-private-routetable*. In the menu on the bottom select the *Routes* tab and press *Edit routes*.



Create a new route with destination 0.0.0.0/0 and as target select Network Interface and select the Private Network Interface from the VT AIR instance.

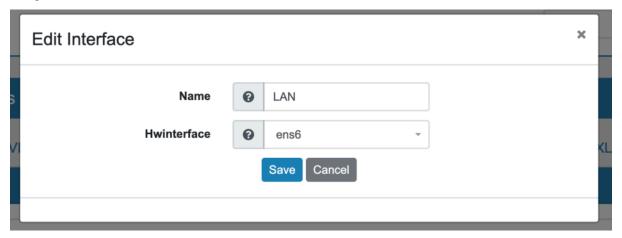


## 3.8.4 VT AIR configuration

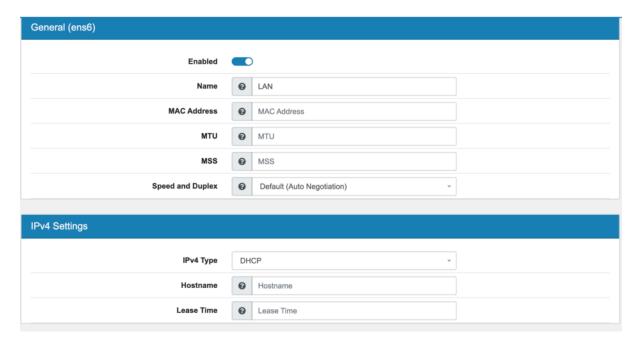
We will now need to login to the VT AIR instance webgui to configure the LAN interface and additional settings.

## **Enable and set LAN Interface**

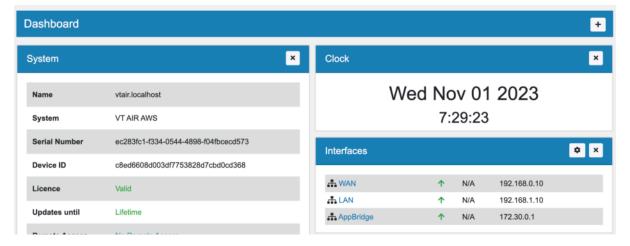
In the webgui navigate to *Interfaces -> Assign*. Select the edit button next to the *LAN* interface and assign the new interface to it.



Switch to the *LAN* interface settings by going to *Interfaces -> LAN*. Enable the interface and set the IPv4 type to DHCP. Save the settings.



This will enable the LAN interface and the IP 192.168.1.10 will be assigned.



## **Create DNAT Rules and VPN Configuration**

You can now create all the different setting you need for your setup. To make instances behind VT AIR available to the elastic IP, configure a DNAT rule.

You can also configure the different VPN options.

## 3.8.5 EC2 VMs

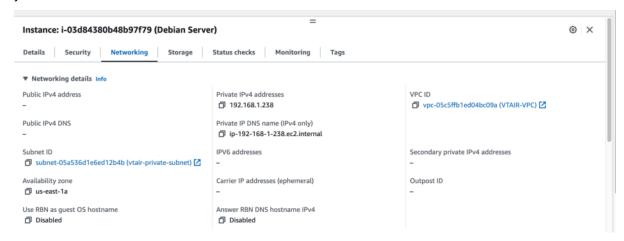
Connect EC2 VMs to the private subnet so they are in the LAN network of the VT AIR.

We have created videos to show the entire configurations.

#### Add to the Private Network Subnet

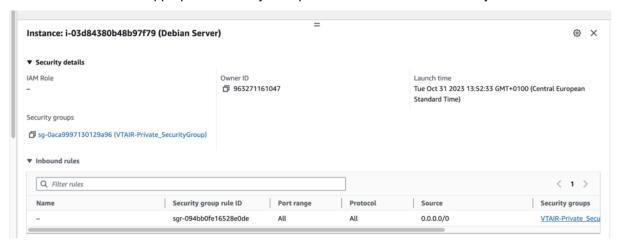
If you have already running instances, you need to create an AMI image of the VM, stop it and relaunch it in the new VPC and private subnet. AWS unfortunately does not offer an option to move a running VM to the new VPC/subnet.

When you create a new VM, you can select the VPC and private subnet in the network settings when you create it.



## **Set Private Security Group**

Make sure to select an appropriate Security Group so the VM can be accessed by the VT AIR.



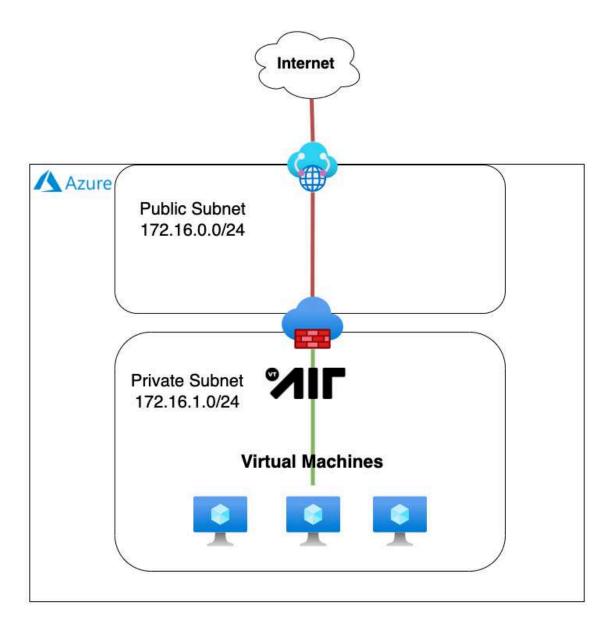
## 3.9 VT AIR Azure

VT AIR Azure brings you all VT AIR feature to Microsoft Azure Cloud.

VT AIR Azure can be run in any region where Azure offers service on various sizes of instance. VT AIR for Azure is available in the Azure Marketplace.

All features are available in the Azure Version and you can use VT AIR as a firewall to protect your Virtual Machines or as a VPN server to connect via IPSec, OpenVPN or WireGuard.

# **VT AIR Azure Architecture**



In order to configure your Azure environment to utilize VT AIR as a firewall in front of other VMs, a couple of configuration steps have to be done.

- 1. Virtual Network Configuration
  - 1. New Virtual Network
  - 2. Public Subnet
  - 3. Private Subnet
  - 4. Private Routing Table
  - 5. Public Network Security Group
  - 6. Private Network Security Group
  - 7. Private Network Interface

- · Enable Traffic Forwarding
- · Associate Private Network Security Group
- 2. Azure VT AIR Appliance
  - 1. Public Network Interface (WAN)
    - In the Public Subnet
    - · Public Network Security Group
  - 2. Private Network Interface (LAN)
    - · Default route pointing to VT AIR LAN interface
- 3. VT AIR configuration
  - 1. Enable and set LAN Interface
  - 2. Create DNAT Rules and VPN Configuration
- 4. Azure VMs
  - 1. Add to the Private Network Subnet
  - 2. Set Private Network Security Group

## 3.9.1 Default Login

Default login data for the WebGUI are user admin and the password is vtair.

## 3.9.2 Important Information

Be aware that not all the usual network operations are possible. There is no suport for

- 1. ARP
- 2. Multicast
- 3. Broadcast

in Azure.

## 3.9.3 Virtual Network Configuration

Login to your Azure Account and change to the Virtual Networks configuration page.



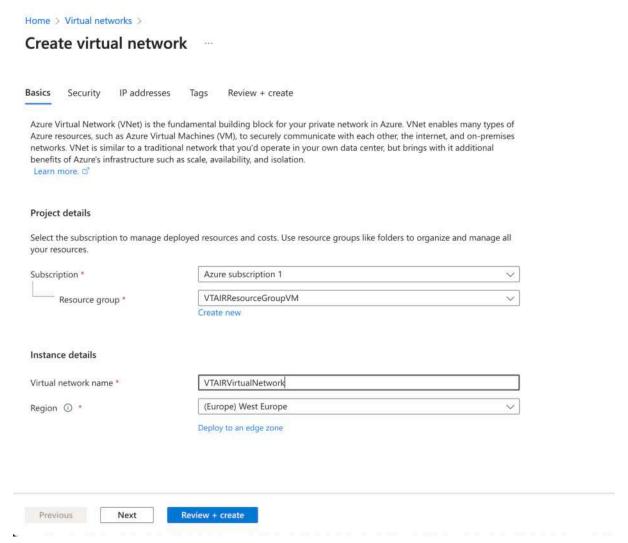
We have created videos to show the entire configurations.

#### **New Virtual Network**

We will create a new Virtual Network for the VT AIR setup. If you already have a Virtual Network with two subnets configured, you can skip these steps.

Click on Create.

Choose your *Subscription*, *Resource group* and *Region* and give the Virtual Network a name, in our case we choose *VTAIRVirtualNetwork*.

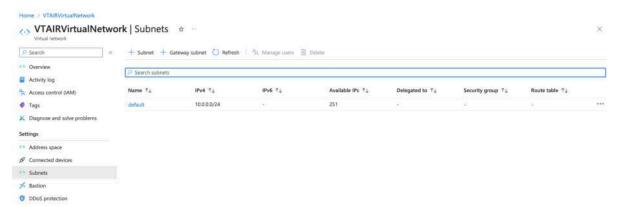


#### **Public Subnet**

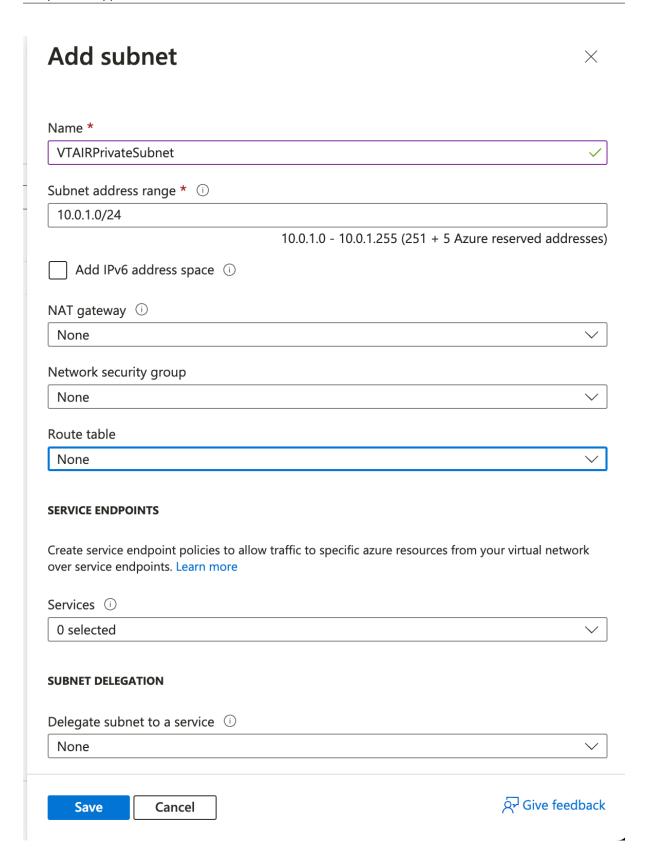
A default subnet is created alongside your Virtual Network. We will use it as the public subnet, it has the ip range 10.0.0.0/24.

## **Private Subnet**

Navigate to the Virtual Network and open Subnets in the Settings and click on Subnet.



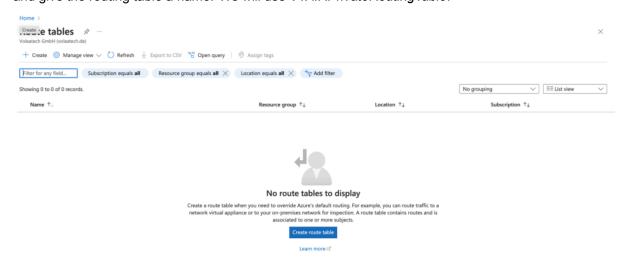
Give the subnet a name. We will use VTAIRPrivateSubnet and crate the ip network 10.0.1.0/24.



#### **Private Routing Table**

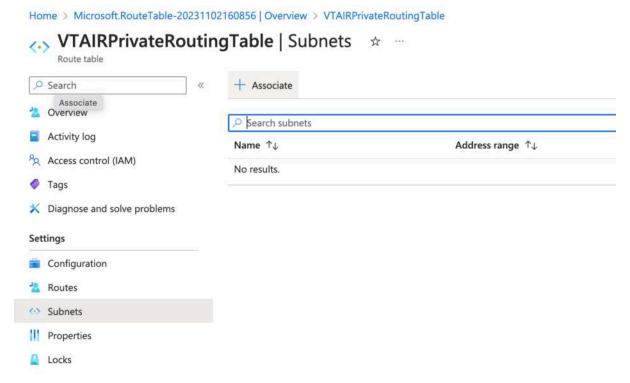
We will create a Private Routing Table that is used with the Private Subnet. It will contain the *VT AIR LAN Interface* that we connect to the default route of the Routing Table. This step needs to be done after the VT AIR Azure VM is up and running.

Navigate to *Route tables* and click on *Create*. Choose your *Subscription*, *Resource group* and *Region* and give the routing table a name. We will use *VTAIRPrivateRoutingTable*.

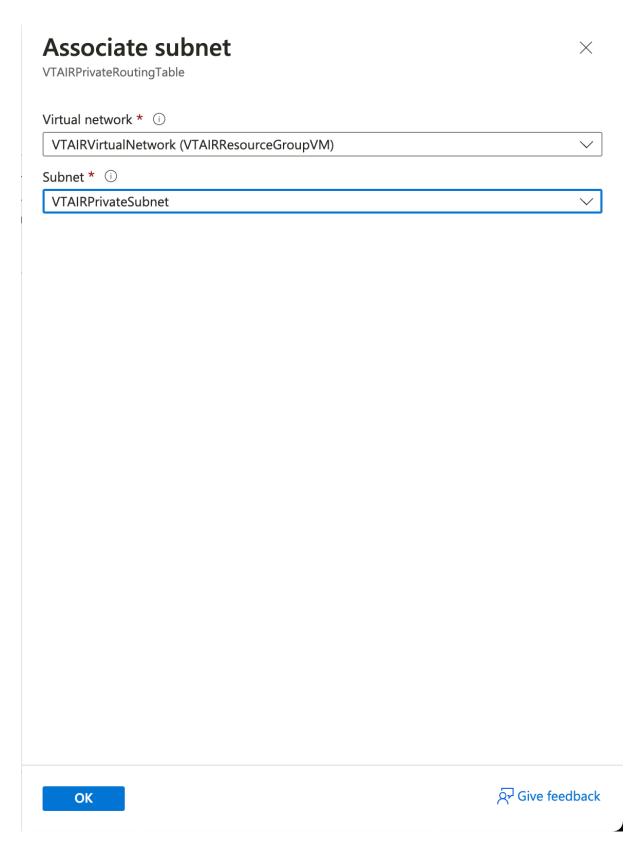


We need to connect the routing table to the *Private Subnet*.

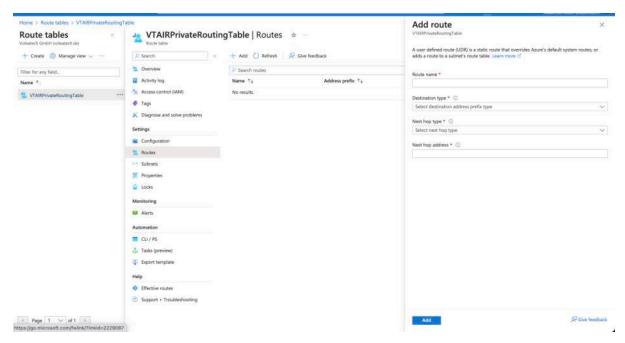
Open the newly created routing table and navigate to Subnets and click on Associate.



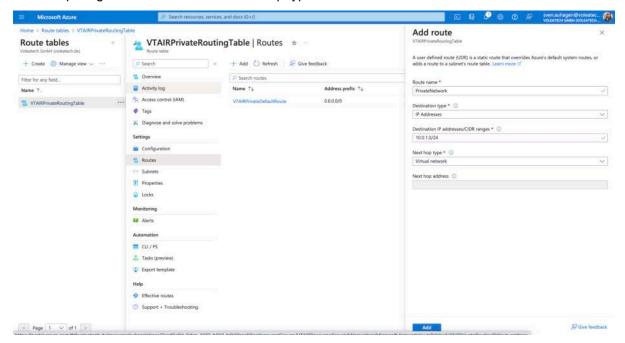
Select the virtual network VTAIRVirtualNetwork and choose the VTAIRPrivateSubnet.



We need to add the network route to the routing table. Navigate to *Routes* and click on *Add*.



Give the route a name *PrivateNetwork*, the destination type is *IP Addresses*, the Destination is the network ip range 10.0.1.0/24 and the next hop type *Virtual network*.



## **Public Network Security Group**

We need to create a Public Network Security Group that will be associated with the VT AIR Public Network Interface. You can customize the group to your needs, we do recommend to add at least the following entries:

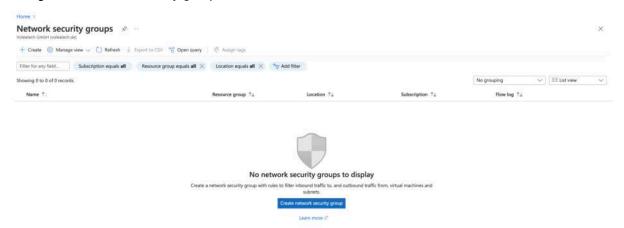
- Port 22 (TCP)
- Port 443 (TCP)

and depending on which VPN is used:

- 1194 (UDP) for OpenVPN
- 51280 (UDP) for Wireguard

- 500 and 4500 (UDP) for IPSec
- ESP/AH for IPSec

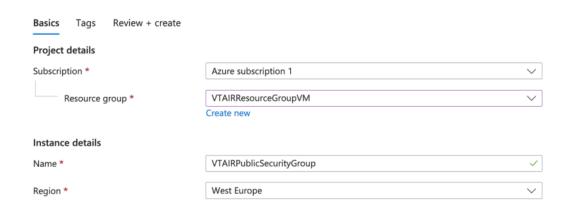
Navigate to Network security groups and click on Create.



Choose your *Subscription*, *Resource group* and *Region* and give the network security group a name. We will use *VTAIRPublicSecurityGroup*.

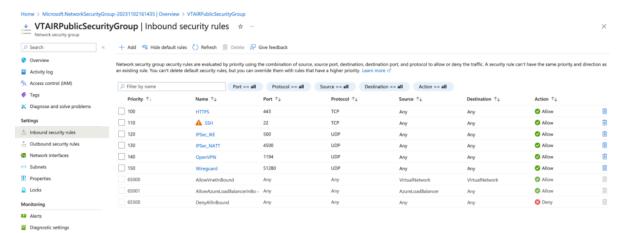
Home > Network security groups >

## Create network security group





## For the inbound traffic we created all rules above.



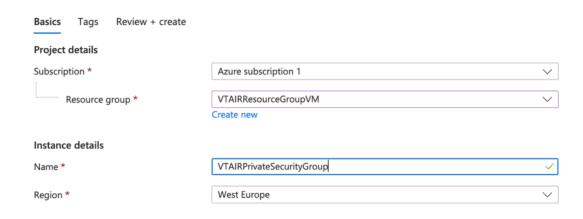
#### **Private Network Security Group**

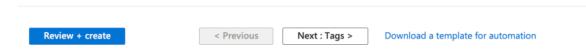
We need to create a Private Network Security Group that will be associated with the VT AIR Private Network Interface. We will allow all traffic on the private side as it is protected by the VT AIR Firewall.

Navigate to *Network security groups* and click on *Create*. Choose your *Subscription*, *Resource group* and *Region* and give the network security group a name.

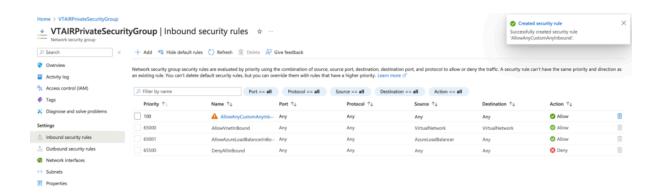
We will use VTAIRPrivateSecurityGroup.

Home > Network security groups >
Create network security group





For the inbound traffic we created the allow all rule.



#### **Private Network Interface**

We need to create a Private Network Interface that will be associated with the VT AIR Private Network Interface. We will allow all traffic on the private side as it is protected by the VT AIR Firewall.

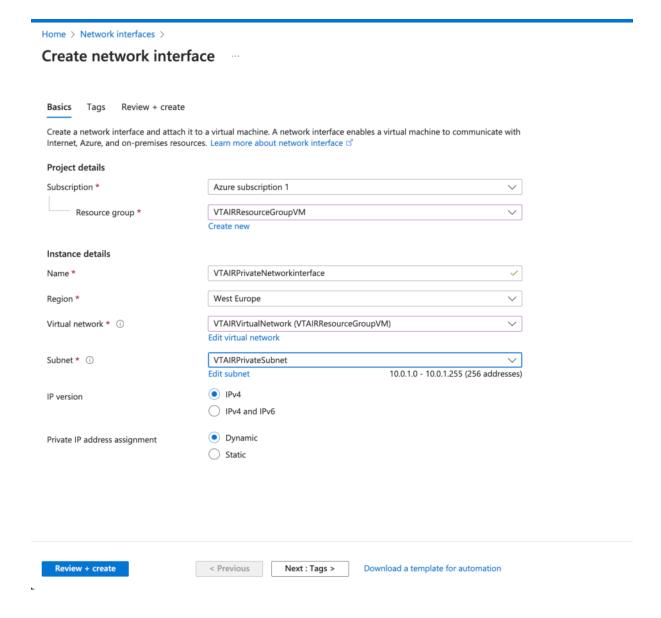
Navigate to Network interfaces and click on Create.



Choose your Subscription, Resource group and Region and give the network security group a name.

We will use VTAIRPrivateNetworkinterface.

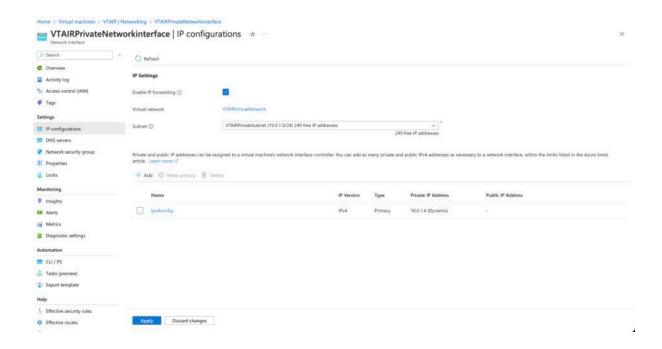
Choose the Virtual Network VTAIRVirtualNetwork and the Subnet VTAIRPrivate Subnet



#### **Enable Traffic Forwarding**

We need to allow the traffic forwarding for the newly created interface. Click on the newly created interface *VTAIRPrivateNetworkinterface*.

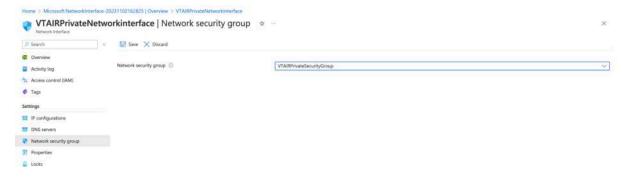
Navigate to IP configurations and click on Enable IP forwarding.



#### **Associate Private Network Security Group**

We need to associate the Private Network Security Group to the newly created interface. Click on the newly created interface *VTAIRPrivateNetworkinterface*.

Navigate to Network security group and choose VTAIRPrivateSecurityGroup.

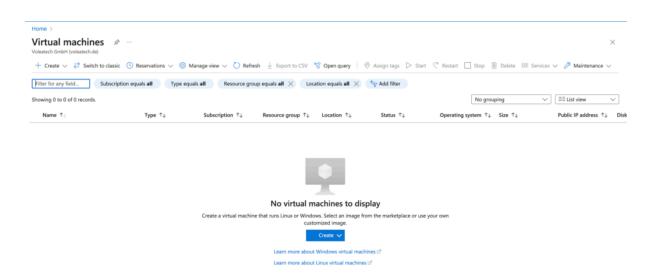


## 3.9.4 Azure VT AIR Appliance

It is time to create and start the VT AIR Appliance.

We have created videos to show the entire configurations.

Navigate to Virtual machines and select Create and pick Azure virtual machine.



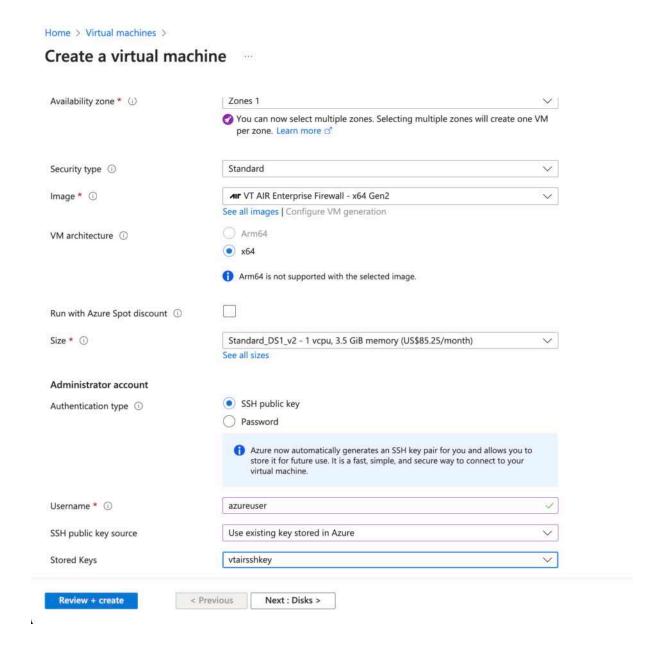
Choose your Subscription, Resource group and Region and give the virtual machine a name.

We will name the instance VTAIR. Search for VT AIR in the Azure Machine Image.

Choose your preferred Size.

Select your size and a key pair for the default SSH connection.

The instance will also be available via the webgui.

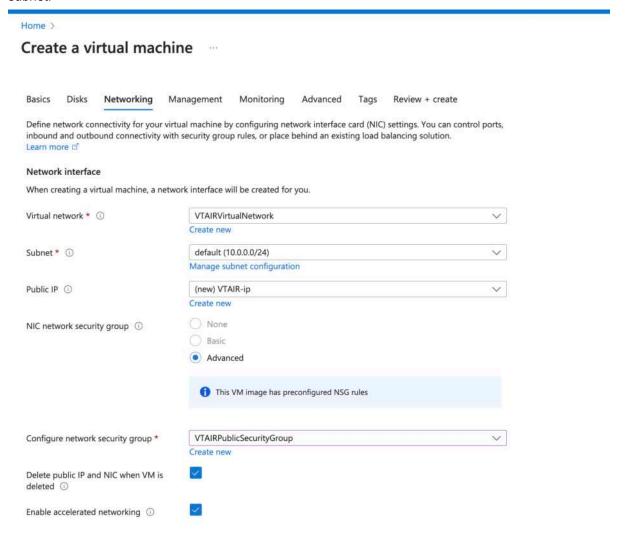


#### **Storage**

Make sure to select a large enough storage space. We recommend 30GB or more.

#### **Public Network Interface (WAN)**

In the network settings choose the create Virtual Network *VTAIRVirtualNetwork*. Also choose the default subnet.



Select advanced in the NIC network security group settings.

For the security group select VTAIRPublicSecurityGroup

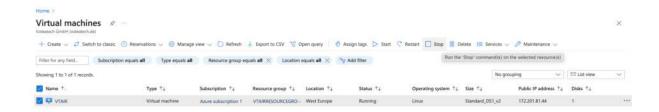
Click on Advanced network configuration

Make sure the setting Enable accelerated networking is enabled.

You can finish the creation of the Virtual Machine at this point.

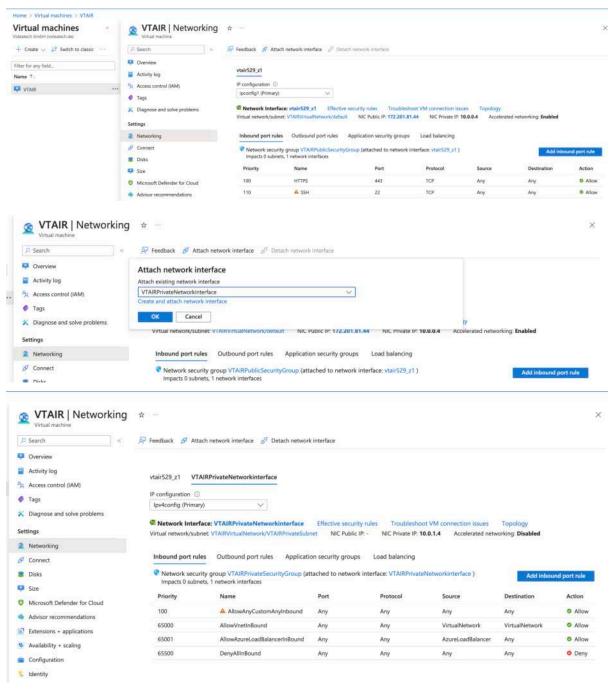
#### **Private Network Interface (LAN)**

The Private Network Interface must be associated with the Virtual Machine after it is created. Wait until the virtual machine is fully created and running.



Stop the virtual machine at this point and go to the settings of the VM. Switch to *Settings* and *Networking*. In the top menu click on *Attach network interface* and look for the *VTAIRPrivateNetworkinterface*.

Once the interface is associated with the VM, you can start it again. Also write down the IP Address of the new interface, we nede it in the next step to create the default route for the LAN Routing Table. In our case it is 10.0.1.4.

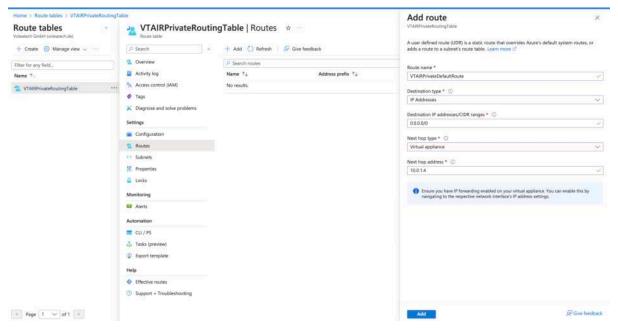


#### Default route pointing to VT AIR LAN interface

The next step needs to be completed in the *Route tables* settings. The Private Network Interface (LAN) needs to be the default gateway for the *VTAIRPrivateRoutingTable* 

Navigate to Routes and click on Add.

Give the route a name VTAIRPublicRoutingTableGateway, the destination type is IP Addresses, the Destination is the network ip range 0.0.0.0/0 and the next hop type Virtual appliance. The next hop address is the IP Address of the LAN Interface of the virtual machine. In our case 10.0.1.4.

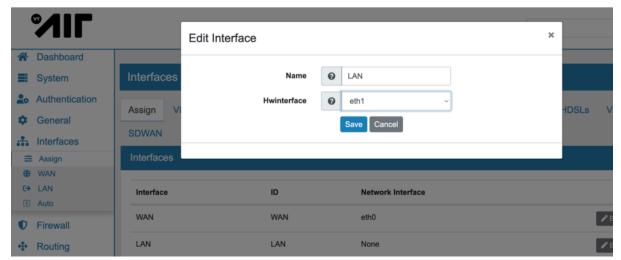


## 3.9.5 VT AIR configuration

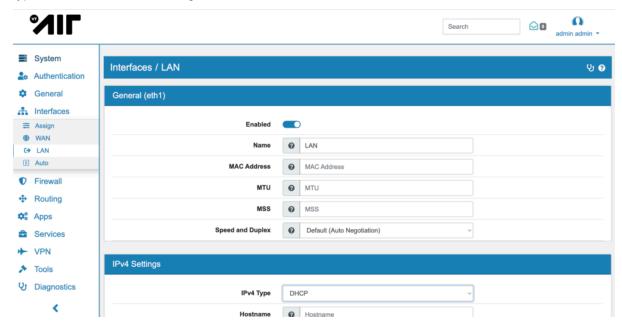
We will now need to login to the VT AIR instance webgui to configure the LAN interface and additional settings.

#### **Enable and set LAN Interface**

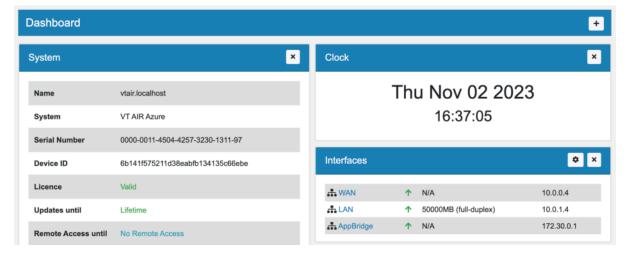
In the webgui navigate to *Interfaces -> Assign*. Select the edit button next to the *LAN* interface and assign the new interface to it.



Switch to the *LAN* interface settings by going to *Interfaces -> LAN*. Enable the interface and set the IPv4 type to DHCP. Save the settings.



This will enable the LAN interface and the IP 192.168.1.10 will be assigned.



#### **Create DNAT Rules and VPN Configuration**

You can now create all the different setting you need for your setup. To make instances behind VT AIR available to the elastic IP, configure a DNAT rule.

You can also configure the different VPN options.

#### 3.9.6 Azure VMs

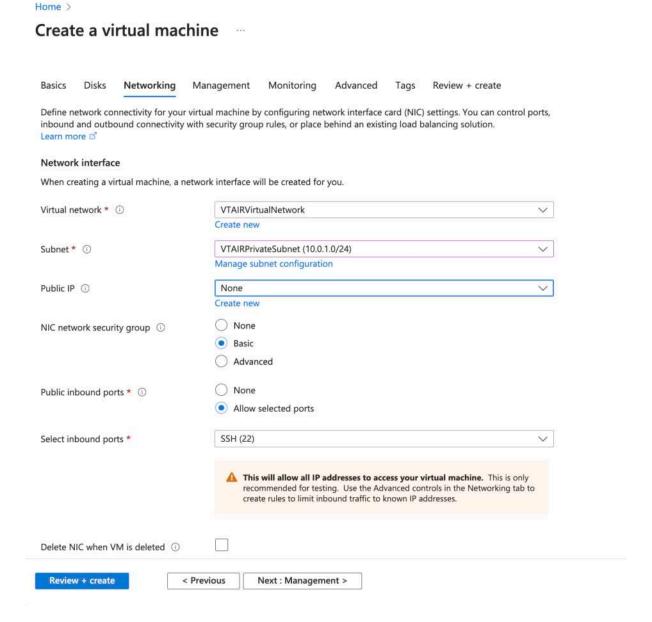
Connect Azure VMs to the private subnet so they are in the LAN network of the VT AIR.

We have created videos to show the entire configurations.

#### Add to the Private Network Subnet

If you have already running instances, you need to create a new Network Interface and change the existing network interface on the VM.

When you create a new VM, you can select the Virtual Network and private subnet in the network settings when you create it.



## **Set Private Network Security Group**

Make sure to select an appropriate Network Security Group so the VM can be accessed by the VT AIR.

# 3.10 IAF 240

See the docs at IAF 240 .

**CHAPTER** 

**FOUR** 

# **PORTAL**

# 4.1 First Steps

The Voleatech Portal is a (remote) management interface to manage and monitor your companies TBF devices. It gives you access to backups, licensing information, remote control capabilities and more.

To access the portal go to portal.voleatech.de.

## 4.1.1 Sign-Up Process

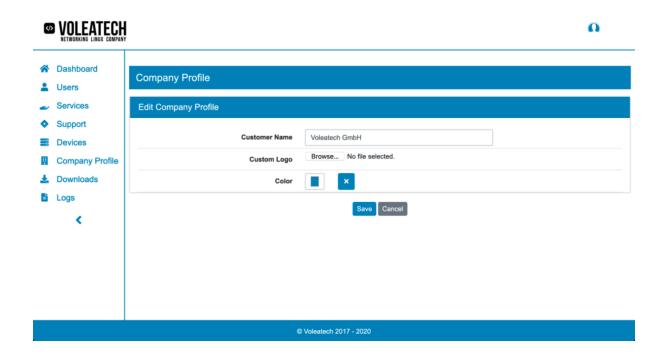
To gain access to the portal you first need to register your company account, by entering your company name and an administrator's name.



After registering and confiming your account you can log in to your new account.

## 4.1.2 Customize your Company Profile

Go to **Company Profile** and enter your company details. Here you can also upload a company logo and customize the color scheme.

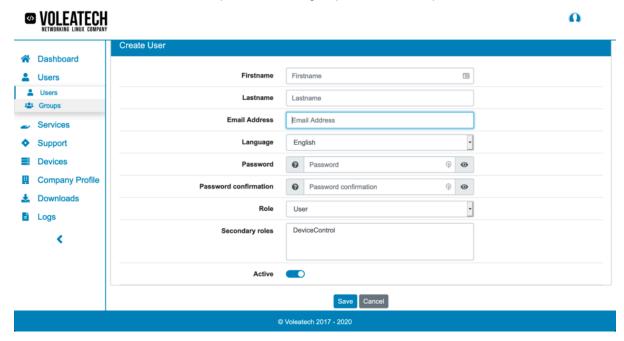


#### 4.1.3 Login

Your User login is your email address and the password assigned to the user.

# 4.2 User Management

Go to **Users** to create, edit and delete users and user groups. Each user can be assigned an email address (username), a language, a password, a role (*User* or *Admin*) and each user can be activated/deactivated. You can also export users and groups as an Excel spreadsheet.



Users are added to groups based on their username/email address.

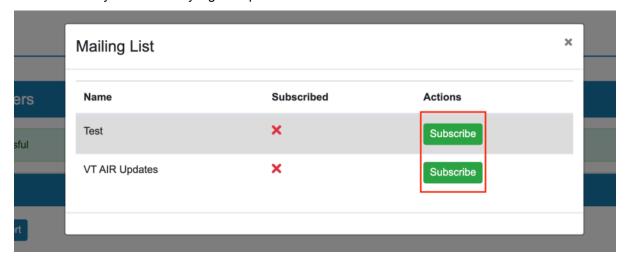
For individual users to be able to manage the devices connected to your Portal you need to assign them the **Secondary Role** *Device Control*. This is independent of being an *Admin* or standard *User*.

## 4.2.1 Mailinglists

You can subscribe and unsubscribe users to mailinglists with the mail symbol in the user management page.



A new window will open with the available Mailinglists and the options to subscribe/unsuscribe, as well as the status if you are already signed up.



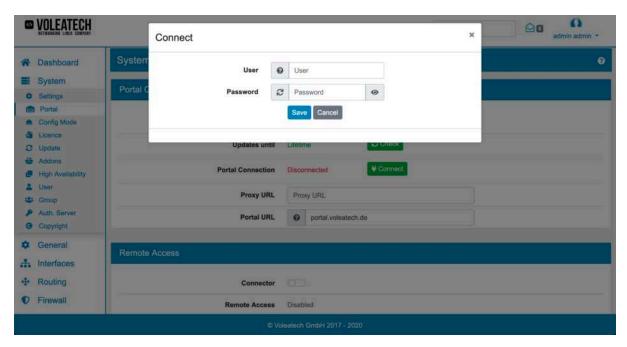
Please contact Voleatech if you want to be added to a Mailinglist without signing up in the Portal.

# 4.3 Device Management

You can manage, edit and remote control your devices under **Devices**. Your user needs to have the specific rights to do so though. Refer to *User Management* for more information.

## 4.3.1 Register Devices

On your \* TBF device\*\* go to **System** → **Portal** and click **Connect** next to **Portal Connection**.



Enter your Portal credentials (must be an admin account) and click **Save**. Should the Portal be reachable through a proxy you can enter its URL under **Proxy URL**.

If you want to allow Remote Access on this device from the Portal you need to activate it here.

After successfully connecting to the Portal you can manage your backups through this page and through the Portal too.

**Note:** After connecting your device to the Portal you cannot delete it from the Portal even if you disconnect your device. By disconnecting your device you will loose the remote functionalities though. Please contact us if you need the device to be removed from your account through the Portal Support.

#### 4.3.2 Manage Devices

In your Portal you should now see a new device under **Devices**. Depending on your settings you can see basic information like the serial number, the device model and how long you'll receive updates for this device.

You can also give it a human readable Note so that you know which specific device you're looking at. This is highly recommended for setups with more than one device.

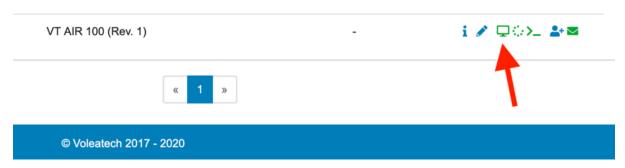
If you chose to activate **Remote Access** you can access the device's web GUI, the remote console and you can also remote update the device's software.

For further details see Remote Access.

#### 4.4 Remote Access

In your Portal under **Devices** you can see the remote access options for your devices. Please note that remote access must be enabled on your device for this to work. See *Device Management* for further details.

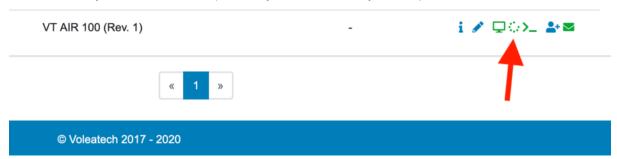
# 4.4.1 Remotely access the Web GUI



Click the green monitor symbol to remotely access the web GUI of your device. You don't need to make any changes to your firewall settings to be able to access the web GUI this way.

#### 4.4.2 Remote Updates

To perform a remote update of your TBF's software you can click the little green circle symbol. Please note that this symbol is shown independently of the availability of an update.



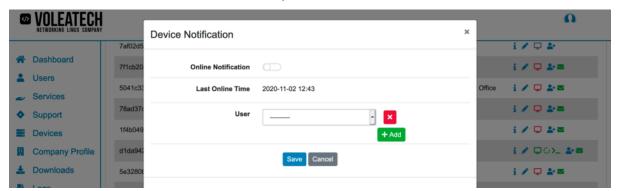
#### 4.4.3 Remote Console

By clicking the Remote Console button you'll be shown a console. After logging in with your credentials you can use it just like on the device itself.



#### 4.4.4 Email Notifications

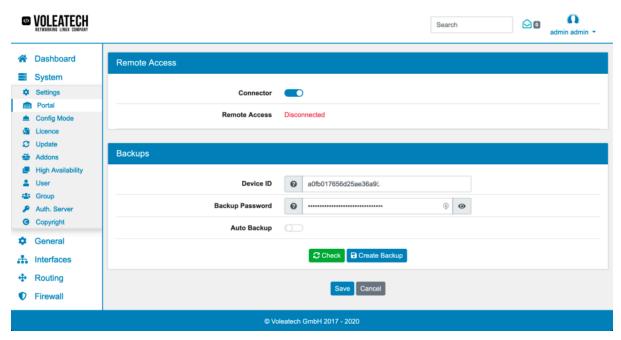
Click the green envelope symbol to configure Email Notifications for your device. Enable them with **Online Notifications** and select a user that will receive the emails. Notifications are sent when your device is no longer connected to the portal or is connected again. There is a grace period of up to 5 minutes so notifications are not send constantly.



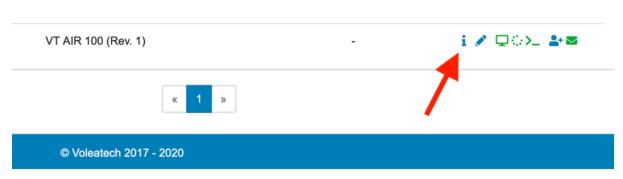
#### 4.4.5 Device Backups

On your TBF device you can enable backups that are automatically synced with the Portal. You can choose between manual backups and automatic backups. You can also check for existing backups. Backups are always encrypted.

**Note:** This feature is only available with an active connection to the Portal. If your device is not connected/registered with the Portal you cannot use the backup feature.



In your Portal you can find the backups under the little info symbol. Here you can download them individually.



You can also directly restore a backup on a different device if you enter the device ID of your device to get the backups. Both devices need to be registered under your account.

# 4.5 Support

Via the **Support** page of the Portal you can either report bugs in the TBF software or request paid support for specific problems you're having.

To open a new ticket click **Create** and enter a title and a description of the problem. Under the **Closed** section you can find your old support requests that have already been resolved.

#### 4.6 Downloads

Under **Downloads** you'll find various downloadable contents including installers for your TBF software.

If you ever need to reinstall your TBF's operating system download the installer file from this page. Pay special attention to your system's architecture or model name respectively. With the checksum files that are available on the same page you can varify that the downloaded file matches with the file on the server.



# CHAPTER FIVE

CLI

The TBF CLI Tool gives you the ability to configurae your TBF device via the console instead of the web GUI.

To access the tool open a Console connection via SSH or serial connection and type *vtair-cli*. Then type *help* to see all the configuration possibilities.

```
(vtair)# vtair-cli
(vtair)# help
 Commands
 base
         Go back to base
 down
        Go down one command
        Show help for current command.
 help
  login Login to remote VT AIR
  quit
         Quit
 addons
 apcupsd
 apps
authenticator8021x
 authenticator8021xeapuserattributes
 authserver
 avahi
captiveportal
 captiveportalfile
  certificate
 configmode
 cron
 dhcp
 dhcpha
 dhcphostreservation
 dhcpoptions
 dhcprelayserver
 dhcprouteradvertisement
 dhcpv4
 dhcpv6
 diagnostics
 dns
  dnsadvanced
 dnsblacklist
 dnsdomainoverride
 dnshostoverride
 dyndns
firewall
 group
 haproxy
 haproxybackend
 haproxyfrontend
 hasync
 igmpproxy
igmpproxydownstream
  interfaces
  ipsec
 licence
 notification
 ntopng
 ntp
 ntpacl
 openvpnclient
 openvpnoverride
  openvpnserver
 patch
 permission
 portal
```

You can for example look at the interface configuration by typing *interfaces* then *assign* and then *list*. You will then be presented a list of the current interface configuration.

```
totpdevice
 upnpnat
 user
 virtualip
 vrrpstate
 wireguard
 wol
(vtair)# interfaces
(vtair-interfaces)# help
 Commands
 base Go back to base
 down
       Go down one command
       Show help for current command.
 help
 login Login to remote VT AIR
 quit
        Quit
 assign
 bond
bridge
 hwinterface
 interface
 macvlan
 ppp
 pppoe
 qinq
 shdsl
 tunnel
 vds1
 vlan
(vtair-interfaces)# assign
(vtair-interfaces-assign)# help
 Commands
       Go back to base
 base
 down
       Go down one command
        Show help for current command.
 help
 login Login to remote VT AIR
 quit
        Quit
 list
 create
 update
 partial_update
(vtair-interfaces-assign)# list
                                           | 3. internal_id
                     I WAN
                                           | WAN
4
                      LAN
                                            LAN
                                                                   | eth1
(vtair-interfaces-assign)#
```

The CLI is organized by category, for example firewall or dns. You can always enter a category by writing the name and pressing *ENTER*. To go down one level enter *down*, to go back to the start enter *base* all followed by an *ENTER*.

```
(vtair)# dns
(vtair-dns)# ?
    Commands

base    Go back to base
    down    Go down one command
    enter    Execute the current command
    help    Show help for current command.
    login    Login to remote VT AIR
    quit    Quit

activate
    read
    update
    partial_update
(vtair-dns)#
```

Entering a ? + ENTER will show the current options in the stage of the CLI.

activate is the same as Apply Change in the GUI. The difference between update and partian update is that in partial update not all fields need to be entered. On the other hand some values can not be deleted in partial update mode.

```
(vtair-dns)# read
enabled
                        True
                        53
port
local zone type
                        transparent
dnssec
                        True
add_ptr
                        True
                        False
dns_forwarding
interfaces_in
                            All
interfaces_out
                            All
dnsforwardserver
                                 3
    id
    uuid
                                33180809-bdc7-43f4-bcb0-474734c9a392
    enabled
                                True
    ipaddress
                                 192.168.10.1
dhcp_registration
                        False
static_dhcp
                        False
ssl_tls_enabled
                        False
                        853
ssl_tls_port
ssl_tls_certificate
                        None
                        False
ssl_tls_upstream
(vtair-dns)# >
```

read will read out the value in this example the DNS settings.

```
(vtair-dns)# partial_update
(vtair-dns-partial_update)# ?
Commands

base    Go back to base
down    Go down one command
enter    Execute the current command
help    Show help for current command.
login    Login to remote VT AIR
quit    Quit

add_ptr (PTR Records for Nost Overrides get added automatically)
dhcp_registration (Enabling this option will register the DHCP leases in the DNS server)
dns_forwarding (DNS Forwarding Mode)
dnsforwardserver
dnssec (Domain Name System Security Extensions)
enabled (Enabled)
interfaces_in
interfaces_out
local_zone_type (System Domain Local Zone Type)
port (DNS Port. By default 53)
ssl_tls_certificate (The certificate for the tls service)
ssl_tls_enabled (If enabled, the server provides TLS service on its TCP sockets. The clients have to use tls-upstream: yes.)
ssl_tls_port (The port number on which to provide TCP TLS service, default 853, only interfaces configured with that port number get the TLS service)
ssl_tls_upstream (Allow DNS server list to be overridden by DHCP/PPP on WAN)
static_dhcp (Enabling this option will register the DHCP host reservations in the DNS server)
```

In this example we will enable the DNS Server by going to <code>partial\_update</code>. The ? help will show all available fields with their explanation.

```
(vtair-dns-partial_update)# enabled False

Set enabled to False
(vtair-dns-partial_update)# ?

Commands

base Go back to base
down Go down one command
enter Execute the current command
help Show help for current command
login Login to remote VT AIR
quit Quit

add_ptr (PTR Records for Host Overrides get added automatically)
dhcp_registration (Enabling this option will register the DHCP leases in the DNS server)
dns_forwarding (DNS Forwarding Mode)
dnsforwardserver
dnssec (Domain Name System Security Extensions)
enabled (False) (Enabled)
interfaces_in
interfaces_in
local_zone_type (System Domain Local Zone Type)
port (DNS Fort. By default 53)
ssl_tls_certificate (The certificate for the tls service)
ssl_tls_enabled (If enabled, the server provides TLS service on its TCP sockets. The clients have to use tls-upstream: yes.)
ssl_tls_enabled (If enabled, the server provides TLS service, default 853, only interfaces configured with that port number get the TLS service)
ssl_tls_upstream (Allow DNS server list to be overridden by DHCP/PPP on WAN)
static_dhcp (Enabling this option will register the DHCP host reservations in the DNS server)
(vtair-dns-partial_update)#
```

We can enable the DNS Server by entering *enabled True* and pressing enter. To submit the new value we have to also press *enter* again.

We can now check if the setting was applied with the read command.

CHA	PTER

SIX

# **CONSOLE ACCESS**

You can get to the console menu with the serial or VGA screen of your appliance. The root account will also see the console as the entry menu via SSH.

Default login data for SSH or the console are user **root** and password **vtair**.

# 6.1 SSH

After enabling SSH as described in *Settings* you can log in. When using the root user, you can see the console menu.

```
WAN: eth0 (WAN)
speed = 1000MB, up = yes
192.168.10.113/24
                       1.2.3.4/32
                       fe80::250:43ff:fe02:201/64
                       eth1 (LAN)
speed = 1000MB, up = yes
192.168.1.1/24
             LAN: eth1
                       speed =
                                               0MB, up = yes
                       172.30.0.1/24
                                                0MB, up = yes
                       speed =
                       192.168.20.1/24
                       fe80::6cc5:28ff:fefa:4ddf/64
                       ireGuard: wg1
speed =
                                                OMB, up = yes
  Commands
   allowallwan
                                      Allow all Firewall Rule for WAN
  assignlan Assign LAN Interface
assignwan Assign WAN Interface
check-service Check service
   check-service
                                      Check service
  check-service
default-gateway
factory-defaults
interfaceip
interfaces-all
licence
reboot
reset-admin
restart-webgui
route-check

Assign Default Gateway
Reset to factory defaults
Reset to factory defaults
Assign IPs or DHCP to an Interface
Show all interfaces in the system
Add Licence
Reboot the system
Reset the admin password to default
Force a Route Service Check
  route-check Force a Route Service Check shell Open up a shell showservices Show all active services shutdown Shutdown the system Fighle or Dicable SSU
   ssh
                                      Enable or Disable SSH
  unlock-user
update
vtair-cli
                                     Unlock a blocked user
Update from vtair terminal
                                      Open up the cli
(vtair)#
```

Not only can you perform basic tasks like rebooting or shutting down the system but you can also display the configuration of all the interfaces in your system.

Via the *shell* command you can access the same shell that you can use from the web GUI. Leave the shell by typing *exit*.

Press enter or ctrl+d to clear the console window.

```
Commands
  allowallwan
                     Allow all Firewall Rule for WAN
                     Assign LAN Interface
Assign WAN Interface
  assignlan
  assignwan
                     Check service
  check-service
  default-gateway
                     Assign Default Gateway
  factory-defaults
                     Reset to factory defaults
                     Assign IPs or DHCP to an Interface
  interfaceip
                     Show all interfaces in the system
  interfaces-all
                     Add Licence
  licence
  reboot
                     Reboot the system
  reset-admin
                     Reset the admin password to default
  restart-webgui
                     Restart the webgui
                     Force a Route Service Check
  route-check
  shell
                     Open up a shell
                     Show all active services
  showservices
  shutdown
                     Shutdown the system
  ssh
                     Enable or Disable SSH
  unlock-user
                     Unlock a blocked user
  update
                     Update from vtair terminal
  vtair-cli
                     Open up the cli
(vtair)# showservices
DHCP Client
                    dheped
DynamicRouting
IPSec |
KEA DHCP Control Agent | kea-ctrl-agent |
                    kea-dhcp4-server
Nginx
                    openvpn@server1 | False
vtair-portal-connector |
postfix | False
 penVPN Server 1
Redis
Syslog
VirtualIP
                    keepalived
Watchdog
                    watchdog
(vtair)#
```

## 6.2 Serial

Some TBF models also contain the possibility to use a USB cable to establish a serial connection. We recommend one of the following programs to establish a serial connection.

OS	Program
Windows	Putty
MacOSX	Screen, Serial
Linux	Screen

Follow the steps in *USB Console* to find the serial port that your connection will run on. Then enter the information in your serial program and select a baud rate of 115200.

When using Screen type "screen /dev/ttyNAME 115200" where NAME is the name of your USB connection (e.g. USB0) and press enter twice.

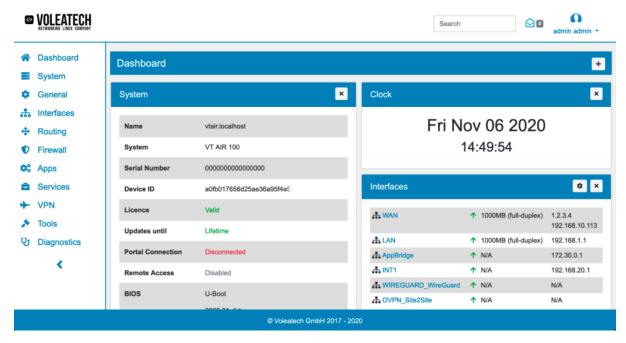
You'll see the same menu as if you were connected via SSH (see above).

#### **CHAPTER**

## **SEVEN**

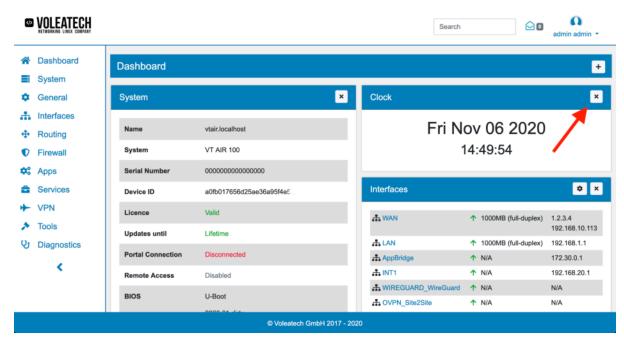
## DASHBOARD

The Dashboard is the first thing you see when you login to your TBF. You can always go back to the Dashboard by clicking on the Dashboard Menu entry or on the logo in the top left corner.

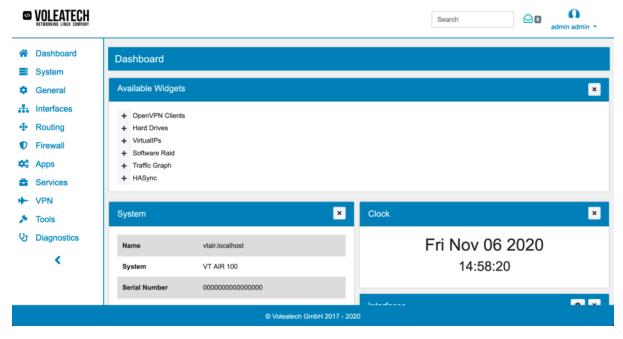


The Dashboard has 2 Columns by default and you can add widgets to each column individually. You can move them to a different place as well. The Columns can be changed in the *Settings*.

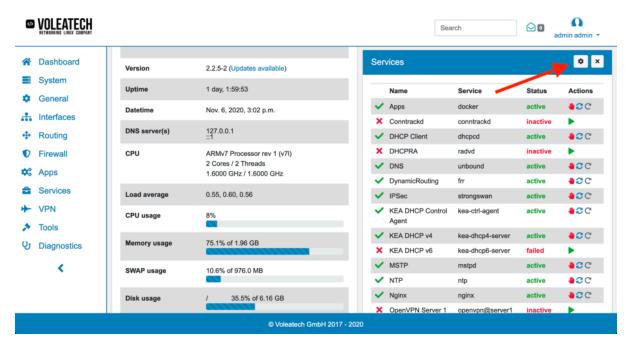
You can remove widgets by clicking the X on each widgets upper right corner.



You can add widgets back or new ones to the dashboard by first clicking on the + in the dashboard banner. It will open a list of available widgets. Simply click on the + next to a widget to add it.



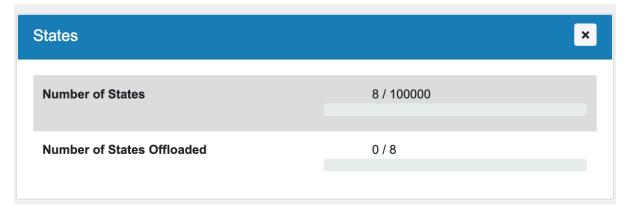
Some widgets offer the ability to change their settings. If they do, a wheel symbol will appear next to the X in the upper right corner of the widget.



Widgets are updated automatically and do not need a browser refresh or reload.

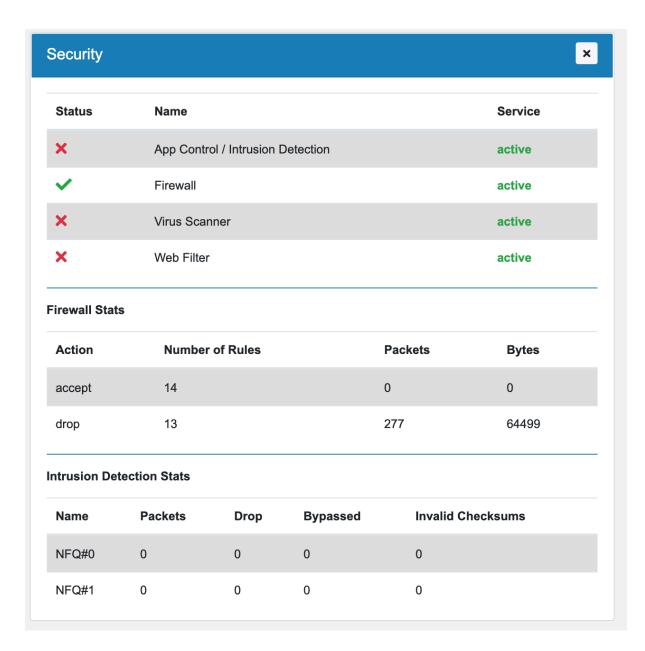
# 7.1 States Widget

This widget shows the current number of states compared to the maximum configured number of stats. It also lists the number of offloaded states.



# 7.2 Security Widget

This widget shows the status of all security services. The **Firewall Stats** show stats of rules by category, e.g. accept, drop, etc. It also lists the number of rules, packets and bytes. The **Intrusion Detection Stats** show stats for each interface the number of packets, drops, bypasses and invalid checksums.



**CHAPTER** 

**EIGHT** 

# SYSTEM SETTINGS

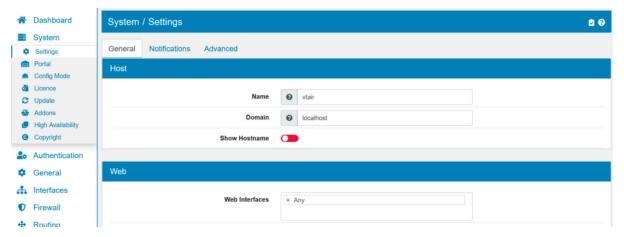
# 8.1 Global Settings

## 8.1.1 Settings

You can find the General Settings at  $\textbf{System} \rightarrow \textbf{Settings}$ . You can configure

- · Hostname and Domain
- · Webserver Settings
- · Global Language and Timzone
- SSH Settings
- ...

It is a good starting point when you want to configure your TBF to look through these options and check if they meet your requirements. The defaults are reasonable and will work right away.



You can also activate **Config Mode** under **System**  $\rightarrow$  **Config Mode**. By doing this none of the changes you're making are applied so you can configure everything and then apply everything at once. This is especially useful for changes you're making during normal operation when your router is supposed to have minimal downtime.

### 8.1.2 Host

Name is the hostname of your TBF without the domain part.

**Domain** is the domain part of your host.

**Show Hostname** will show the full hostname in the top bar and login screen in the webgui, so you can identify the device more easily.

#### 8.1.3 Web

Web Interfaces lets you configure one or more interfaces and ipaddresses for the Web Interface.

HTTP Forward auto redirects HTTP requests to the web interfaces to HTTPS (encrypted).

Web HTTPS Port is the HTTPS Port of the web interfaces.

Web Certificate is the certificate used to secure your HTTPS connection to the web interfaces.

The option **Auto Logout Time** is the time a user stays logged in when not using the webgui in seconds. The default value is 3600 seconds, which is 1 hour.

### 8.1.4 Localization

Timezone and Language settings for your TBF device.

### 8.1.5 SSH

You can enable **SSH** and choose to only allow SSH Keys. SSH Keys have to be added to each user to be able to login.

**SSH Rate Limit** sets the number of connections per IP that can access the TBF. **SSH Rate Limit Time** is the time (Seconds/Minutes) that the Rate Limit should apply to.

For example a rate limit of 5 per Minutes will restrict a single IP to a maximum of 5 connections per minute.

#### 8.1.6 Firewall

**Anti Lockout Rules** Automatically creates Firewall Rules that prevent you from losing access to the web interface.

### 8.1.7 DNS

**DNS Override** allows the DHCP Server to override the DNS Servers.

DNS Localhost uses the internal DNS Server for your network (must be enabled under Services).

DNS Forward Servers are IP addresses of external DNS Servers that you want to use.

### 8.1.8 NAT & Firewall

**NAT Reflection** allows your clients to access DNAT forwarded IPs by their external address. Without NAT Reflection a DNAT forwarded WAN IP can not be accessed from inside the local network. *Split DNS* is usually a better solution to fix this problem by pointing the internal DNS entry to the local IP Address of the server.

Auto VRRP VIP Rules will supply automatic firewall rules for the following Services:

- VRRP VIP
- DHCP
- OSPF

They will be updated when you change any relevant settings in these Services. If you want to manage these firewall rules manually, you can deactivate the auto generation here.

#### 8.1.9 Miscellaneous

**Dashboard Columns** How many columns on the main dashboard will be displayed. It can be 2, 3, 4 or 5. The default value is 2.

**Prefer IPv4 over IPv6** When both IPv6 and IPv4 are available for a specific connection your TBF will default to IPv6 unless you enable this option in which case IPv4 will be used.

**Enable Watchdog** Enable the hardware watchdog which auto-detects severe malfunctions that cause the software to crash and reboots your TBF device.

OpenSSL Engine can be Dynamic (Default) or AF ALG (Kernel Crypto API).

**Console Password** enables the password for the console. The admin password must be used to unlock it.

Disable API disables the REST API.

**Log to RAM** chaches logfiles in the RAM and copies them to the SSD hourly. This saves write operations on your SSD prolonging its life span

**Maximum log to RAM size (MB)** is the maximum size of the log to ram disk. This will be deducted from the availble RAM, so be careful not set this too high.

**Logfile Analysis** stores critical logfiles like firewall and intrusion protection long term for analysis in the Webgui. This comes at a performance and disk storage cost. Disable the setting if high performance is important.

**Maximum Logfile Analysis Days** for each logfile to store for analysis. More days requires more disk storage and for small systems it is necessary to keep the entries relatively low.

There is an automatic logfile cleaner in the background that will empty large logfiles if there is not enough space on the hard drive or ram disk. The mechanism ensures that the logfolder will not be full and therefore logfiles are not stored anymore.

## 8.1.10 Basic Configuration example

When first setting up your TBF device give it a **Hostname** that is easily recongnizable in your network and makes clear what device this is. For example if you have multiple TBF devices in your network consider using their location as part of the hostname. This way you can easiliy identify which device is the right one in case you need physical access to it.

Change the **Domain** to your company's domain to complete your device's FQDN (Fully Qualified Domain Name).

Enable **HTTP Forward** to encrypt the traffic between your computer and your TBF device when accessing the web GUI. Chnages to this are only effective after you press save at the bottom of the page and reload the browser tab.

Enter your **Timezone** and **Language** preference for your device.

If you want to access the Console Access remotely consider enabling SSH on your device.

If you want to make changes from the Voleatech *Portal*, consider enabling the Portal connections.

Keep the **Anti Lockout Rules** enabled. This creates automatic Firewall rules that prevent you from accidentaly being locked out of your firewall due to a wrong Firewall rule.

Leave the DNS Localhost enabled unless you have a specific reason for it to not be enabled.

If your ISP supplies you with a Dual Stack (Lite) connection instead of a native IPv4 connection you can enable **Prefer to use IPv4 even if IPv6 is available**. This will route all traffic over IPv4 wherever possible instead of switching to IPv6 when available.

Click **Save** on the bottom of the page.

### **8.1.11 Updates**

You can find the Update Settings at **System** → **Updates**.

### **Update Tab**

On the Update Tab you can see if there are updates available. You can see the currently installed version of each package as well as the latest version. You can update each package individually or update all at once. The update process is possible from the browser and the update progress will be shown in the window.

You can also recheck for new updates as the update check only runs every 24 hours.

### **Update Settings**

In the update Settings you can configure different options.

Auto Update to enable automatic updates. This will enable new options:

**Weekday** the auto updater should run. **Time** will be a random time between 2am and 5am and automatically be set by the system.

**Update Email Notifications** enables the possibility to get updates via email. The default email is *root@localhost.com* and can be changed once enabled.

**Send Update Information Report** is available when *Update Email Notifications* is enabled. If enabled emails for update information reports will be sent. The **Update Email Schedule** is weekly by default and can be changed as well.

**Update Email Send all Updates** is available when *Send Update Information Report* is enabled. If enabled all available updates are sent and if disabled only new updates compared to the last Email are sent.

**Send Update Installation Report** is available when *Update Email Notifications* is enabled. If enabled emails for update installation reports will be sent.

Enable Proxy to use a HTTP/HTTPS proxy for downloading the Updates.

#### **Miscellaneous**

**Prefer to use IPv4 even if IPv6 is available** can be enabled oder disabled. By default, if IPv6 is configured and a hostname resolves IPv6 and IPv4 addresses, IPv6 will be used. If this option is selected, IPv4 will be preferred over IPv6.

**Strict Reverse Path Filter** can be enabled oder disabled. Current recommended practice in RFC3704 is to enable strict mode to prevent IP spoofing from DDos attacks (default). If using asymmetric routing or other complicated routing, then disable this option to set it to loose mode.

**Console Password** enables the password for the console. The admin password must be used to unlock it.

Disable API disables the REST API.

Dashboard Columns determines how many columns the dashboard will have. Devault is 2.

### **Troubleshooting**

If there are any issues after updates please drop to the console or shell and run the command **apt-get install -f**. It will show any problems of the update process as well as suggestions on how to fix them with further commands.

### 8.1.12 Notifications

You can find the Notification Settings at System  $\rightarrow$  Settings  $\rightarrow$  Notifications.

You can configure email notifications for the system, which will send you emails if there are errors. The notifications are disabled by default.

Please make sure to configure the available options to your needs

- · Disable Notifications
- Email Server
- Email Port
- · From and to Email
- Authentication

You can test the email with Send Test E-Mail.

#### **System Messages**

If the notifications are enabled, it's possible to enable system messages as well. System messages use the same email server settings as above.

Interface up/down will send a message when an interface comes up or goes down

Gateway up/down will send a message when a default gateway comes up or goes down

VirtualIP change will send a message when the VRRP state has been changed

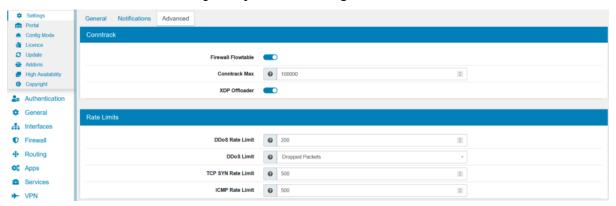
#### **Disk Mail Root Notifications**

A builtin service will check errors in the disk mail root directory. Every three hours notifications will be created and displayed in the TBF GUI.

**Note:** This will only show messages if you do not have the mail notification setting enabled. In that case all notifictions are sent to the configured email.

### 8.1.13 Advanced Settings

You can find the Advanced Settings at System → Settings → Advanced.



**XDP Offloader** can be enabled here. But Flowtable needs to be enabled for XDP to work.

### **Rate Limits**

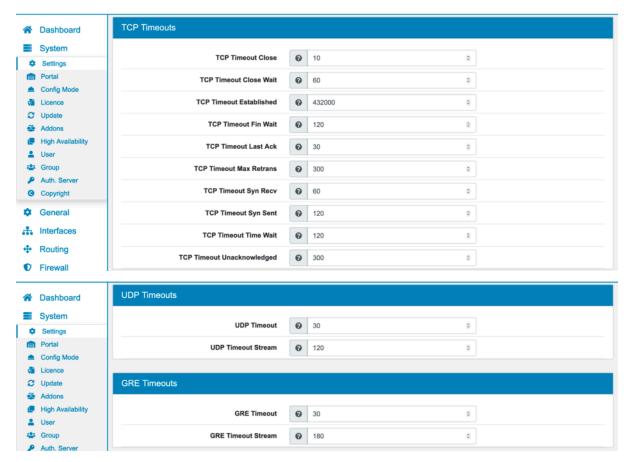
**DDoS Rate Limit** is maximum number of connections per IP per minute before the IP is blacklisted for 60 seconds. Needs to be enabled on each interface to be effective. It's 1000 by default.

**DDoS Limit** can bei either All or Dropped Packets. All will count also valid traffic against the limit, make sure to choose a high enough limit in case of legitimate traffic. The default value is Dropped Packets.

**TCP SYN Rate Limit** is 500 by default. A value of 0 means disabled. It specifically targets TCP SYN packets to protect against a SYN attack.

**ICMP Rate Limit** is 500 by default. A value of 0 means disabled. It specifically targets ICMP packets to protect against an ICMP attack.

#### **Timeouts**



You can configure Firewall timeouts for

- ICMP
- ICMPv6
- TCP
- UDP
- GRE

as well as the conntrack states table size.

## **Firewall Helper**



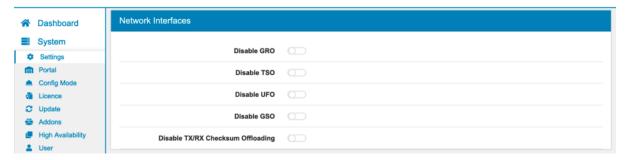
There are 4 firewall helper that help with protocols that need to open up additional random ports

- SIP
- FTP

- TFTP
- SNMP

You can enable each helper individually and the firewall will try to track any additional port that a connection of one of those protocols opens without you adding a new firewall rule for it.

#### **Network Interfaces**

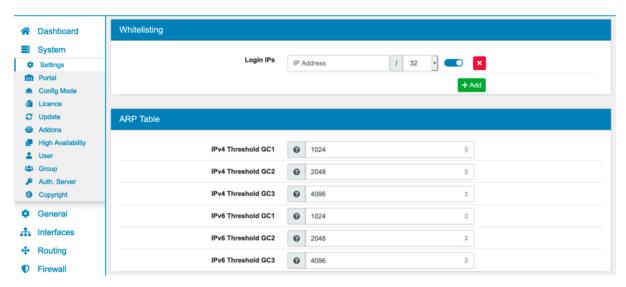


You can disable hardware and software offload features here.

- GRO (Generic Receive Offload)
- · GSO (Generic Segmentation Offload)
- TSO (TCP Segmentation Offload)
- UFO (UDP Fragmentation Offload)
- TX/RX Checksum Offload

A restart is not required to disable or enable any of the settings.

### **Allowlisting**

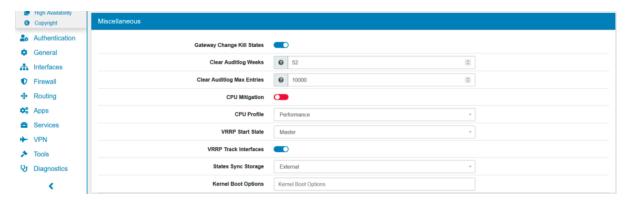


You can add multiple IPv4 or IPv6 addresses or networks which will not be blocked at the TBF login, when the username or password are incorrect. Otherwise the login is secured with a blocking function after 3 unsuccessful logins.

#### **ARP Table**

Here you can define the ARP Table cache threshold for IPv4 and IPv6, as well as for GC1, GC2 and GC3. The default values are: 1024 for GC1, 2048 for GC2 and 4096 for GC3. When you have a large amount of clients you might need to increase the values.

#### **Miscellaneous**



**Gateway Change Kill States** can be enabled or disabled. When enabled it will kill all States on Gateway change. This is useful when you want to force a gateway change. Be careful, it disrupts all connections though.

**Clear Auditlog Weeks** defines how long the auditlogs shall be kept with the System Action. Default is 52 weeks.

**Clear Auditlog Max Entries** Clears auditlogs with the System Action when there are more entries than this value. A large number of auditlogs will slow down the GUI. Please use the txt auditlog from the logging settings instead. Default is 10.000.

**CPU Mitigation** can be enabled or disabled. It enables a CPU mitigation like Spectre v2. This usually costs around 20% performance.

**CPU Profile** sets the systems CPU performance and power profile. *Performance* gives you the maximum speed but also uses more energy and might produce more heat. *Dynamic (schedutil)* will reduce the CPU speed or put CPUs to sleep if they are not needed. It might be slower to use this profile or it takes longer for CPUs to be ready to perform work. On the other hand your system will use less energy and might stay cooler.

**VRRP Start State** is either *Master* or *Backup*. The master TBF should be master and all other TBF backup. If not set to master the VRRP IPs will disappear upon changes/service reloads for a few seconds.

VRRP Track Interfaces will track Interfaces and fail over all IPs if an interface goes down.

**States Sync Storage** can either be *External* or *Inernal*. Internal will save all states directly into the active state table at a greater processing cost but faster failover time as the states are available immediately. External will save all states in an external table and will load them at failover time. This is more efficient but there is a delay between the failover and when the states are available.

Kernel Boot Options can be used for custom kernel boot options.

#### **Firewall Flowtable**

Flowtable is a fast forwarding path for TCP/UDP packages that pass the firewall. Packages first traverse the firewall on the normal way. After a state is established the connection is added to the flowtable. Any incoming package will now be sent from the incoming to the outgoing interface directly, bypassing the firewall infrastructure and therefore saving a lot of processing time.

This feature allows for 2-3 times faster package processing and it is compatible with QoS and logging. It is enabled by default. If you enable IDS/IPS only bypassed traffic will be offloaded to the flowtable. If you enable the limiter inside a firewall rule the matching traffic will not be added to the Flowtable as there is no limiter functionality. If you encounter any issues, please disable this feature.

MTU must be the same on all involved interfaces. Otherwise you might see very low throughput on connections.

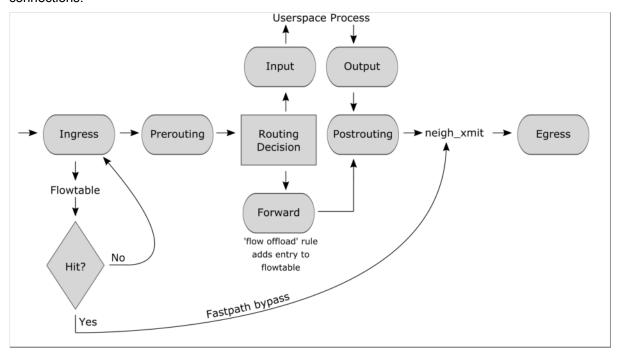


Fig.1: Netfilter hooks and flowtable interactions

### **General Troubleshooting**

In case of very slow download or upload speeds you can go to  $System \rightarrow Settings \rightarrow Advanced$  and disable Firewall Flowtable and/or enable Disable GRO. This might improve the speed.

**Warning:** While disabling GRO and Flowtable Offload might improve network speeds, your Firewall will become much slower with a configuration like this!

184

## 8.2 Licence

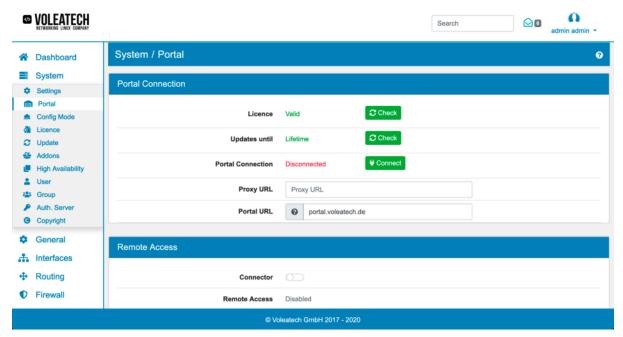
You can find the Licence at **System**  $\rightarrow$  **Licence**.

TBF needs a Licence to operate. Otherwise the TBF GUI, Terminal and Console will change into read only mode.

Official TBF hardware models from Voleatech have a builtin licence that is automatically activated after installation. You do not need to change the licence in that case.

# 8.3 Portal Settings

You can find the Portal settings at  $System \rightarrow Portal$ .



### 8.3.1 Portal Connection

Here you can see if your TBF licence is valid, until when you can update your TBF and check the Portal Connection.

It's possible to manually check the licence and the updates by clicking on their Check button.

You can connect the TBF to your Voleatech Portal Account. The Portal Connection can be changed via its *Connect* or *Disconnect* button. To connect to the Voleatech Portal use your portal login user, which is an email address, as well as your portal password. The user must have the permissions to manage devices in the portal.

If the portal connection is established, pieces of information will be displayed in a seperate info box.

This is required in order to use the remote access feature via the Voleatech Portal.

### 8.3.2 Remote Access

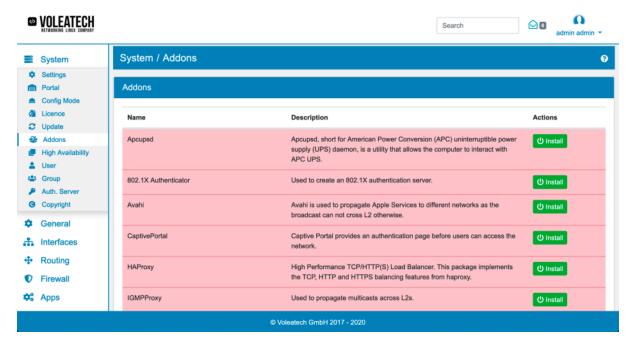
If you have a licence for remote access, you can enable the Portal Connector. The URL for the connector is portal.voleatech.de

You can now login to the Voleatech Portal with your account and access the firewalls Webgui remotely. The portal connector creates an encrypted connection to the portal and allows for access from the portal back to the Webgui. You do not need to create a firewall rule for this to work. Since the connection is initiated from the Firewall itself, the Firewall does not need to be accessible from the internet.

### 8.4 Addons

You can find the Addons at **System**  $\rightarrow$  **Addons**.

Addons are extensions for the TBF that you can install. They will add a new GUI entry and allow you to extend your system easily. Addons will be installed in the background which may take some time.



You need an internet connection to install the addon and a valid update subscription, to connect to the update repository.

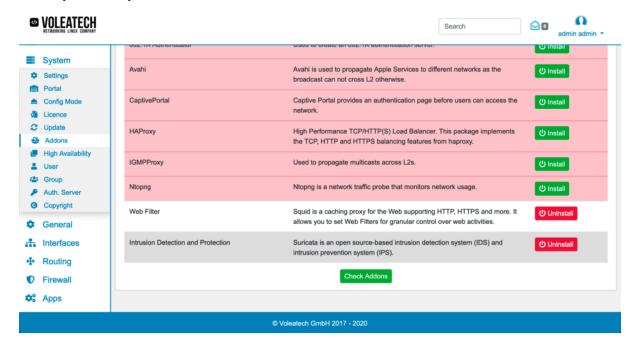
### The following addons are currently supported:

- Apcupsd
- · 802.1X Authenticator
- Avahi
- HAProxy
- IGMPProxy
- Netflow
- Ntopng
- PPPoE Server
- · Web Application Firewall
- WebVPN

186

#### ZeroTier

At the bottom of the page there is a **Check Addons** button. It checks whether all packages are installed correctly and if they are not, it tries to reinstall them.



# 8.5 Copyright

You can find the Copyright of each installed package at  $System \rightarrow Copyright$ .

The directly used packages for the GUI and management are listed at the *Main* tab and the rest is at the *Other* tab.

You can click the Licence name of each package for more details.

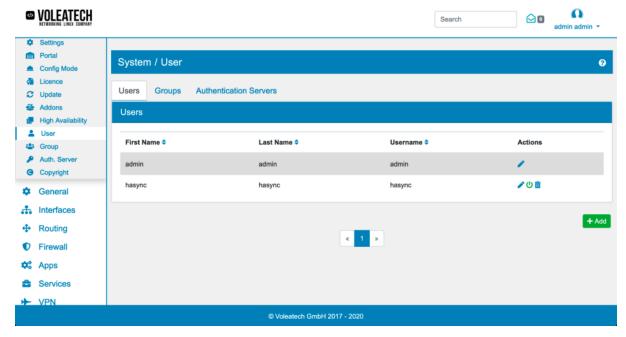
**CHAPTER** 

NINE

# **USER AUTHENTICATION**

## 9.1 User

You can find the User Settings at **Authentication**  $\rightarrow$  **User**.

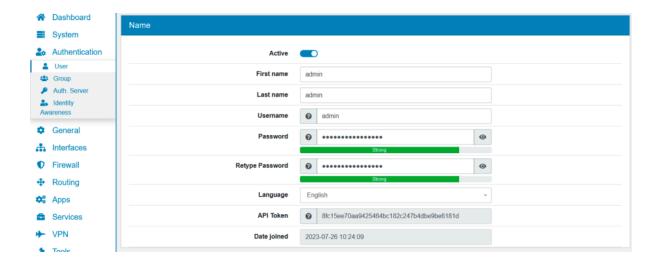


On the User screen you can quick edit some user settings like activating/deactivating and deleting users.

Users are created in the Webgui and are **disabled in the Linux system** by default. You do need to activate them explicitly with the **System Access** option in the users setting.

Users can be in any number of Groups.

In order for a user to login to the webgui the **System Admin** or **System User** group membership is required. Other users can be used for services like OpenVPN or WebVPN.



### 9.1.1 Permissions

Each User can have a set of permissions. Permissions can be configured on the User itself or through group memberships. Permissions are **additive**, meaning all permissions from Groups and users are added together to get the set of all permissions for the user.

Please be careful and consider which permissions each user should have.

The **Admin** user always has all permissions, disregarding which permissions you configure in the GUI. This user is a super user.

### 9.1.2 Language

Each user can change and configure their own language. By default all users have the global language defined in *Settings*.

#### 9.1.3 API Token

Each user has automatic generated API Token to access the REST API without a password. The user still needs the correct permissions to access any ressource, the token is just to make the authentication process easier. Never the less their user and password do work as well.

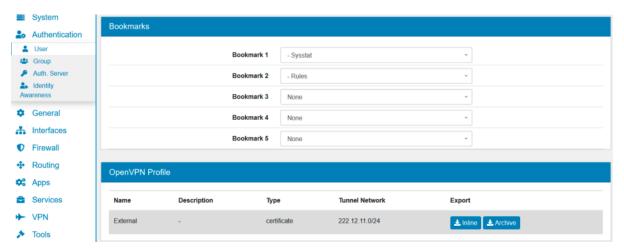
### 9.1.4 SSH

The User can add their SSH Key/s here. If configured in *Settings*, he can login without a password. The **system access** option is required for SSH access. If a user has *system access\** you can also give him **sudo access** to become root.

#### 9.1.5 Authentication Server

A User can have multiple authentication servers. When a user logs in, he will be authenticated against the selected authentication server. The default one is the TBF DB\*. To change your Authentication Servers setup please go to  $System \rightarrow Auth$ . Server and refer to the documentation at *Authentication Server*.

#### 9.1.6 Bookmarks



Each user can have up to 5 bookmarks that will show up in the upper right corner under his profile widget. This is a shortcut to menus. User permissions are required to access a bookmark.

### 9.1.7 OpenVPN Profile

If a user is part of a OpenVPN setup, as user or with a user certificate, the user can download the OpenVPN config at the OpenVPN profile section. The OpenVPN Profile section is at the bottom of the user update page as well as user settings/user profile page. A user can only download its own OpenVPN config files and not the config files of other users.

### 9.1.8 Certificate

A user can be linked to a user certificte. If you update an existing user there is also a *Create Certificate* button which opens a user certificate creation window. Otherwise you can go to **General**  $\rightarrow$  **Certificates** and create one there.

#### **Two Factor Authentication**

Two Factor Authentication can be used on the Webgui and OpenVPN. We use One Time Passwords and TOTP as an additional authentication on top of the username and password.

You can create and delete the Two Factor Authentication elements here and also see the QR Code of the TOTP, as well as your One Time Passwords. One Time Passwords are deleted after they are used and a new one is generated automatically.

You can use any TOTP enabled App for your phone to use the codes, please make sure that the TBF clock is synchronized as TOTP depends on the clock beeing correct. There are a lot of different Apps available for this, e.g. Google Authenticator or Authy.

One Time Passwords can also be used to give a third person access to the device where you do not have to reset a user password everytime. Just hand out a one time password in addition to the username and password.

#### 9.1.9 Profile

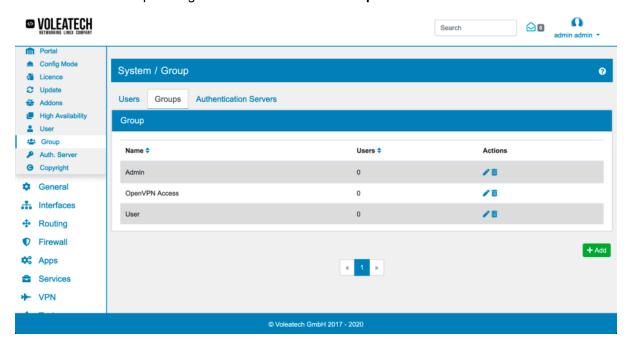
Each logged in user can edit their own profile by navigating to the right upper corner of the screen and clicking on his name. The profile contains the name settings as well as password, language, SSH key and bookmarks.

### 9.1.10 Logout

The logout option is also in the upper right corner by clickling on the name. Additionally after a period of inactivity the auto logout will disconnect the user from TBF.

# 9.2 Groups

You can find the Group Settings at **Authentication** → **Group**.



On the Group screen you can quick edit some group settings like **activating/deactivating** and **deleting** groups.

The main purpose of groups is to collect users with the same permissions. Each group has the option to set permissions that will be added to each user in the group.

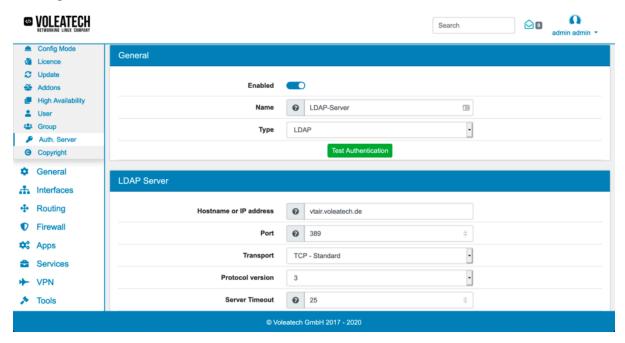
In order for a user to login to the webgui the **System Admin** or **System User** group membership is required. Other groups can be used for services like OpenVPN or WebVPN.

The group **Read Only** allows for read only users to the GUI. Users must also be added to the **System User** Group to have GUI access in the first place.

### 9.3 Authentication Server

You can find the Authentication Server Settings at **Authentication** → **Auth. Server**.

On the Authentication Server screen you can quick edit some settings like **activating/deactivating** and **deleting** authentication servers.



Each server can have a **name** and can be **enabled** individually. You can choose either *LDAP* or *RADIUS* as **type**.

After creating the Authentication Server you still need to create a user with the same username in *User*. A password has to be supplied as well which might be random. The user will only be authenticated against the chosen Authentication Server though.

### 9.3.1 LDAP

Hostname or IP address has to be configured

Port can be configured and is by default 389 for TCP/TLS and 636 for SSL

Transport can be TCP - Standard, TCP - STARTTLS or SSL - Encrypted

Peer Certificate Authority can be selected if Transport is STARTTLS or SSL - Encrypted

Check Certificate can be enabled or disabled

Protocol version can be 2 or 3

Server Timeout is the timeout for LDAP operations in seconds. Default is 25

Search Scope Level can be Entire Subtree or One Level

Search Scope Base DN is the Base Distinguished Name for the search scope

Bind anonymous can be enabled or disabled

Bind User DN can be set up if Bind anonymous is disabled

Bind Password can be set up if Bind anonymous is disabled

Method can be User or Custom

**Custom Query** can be configured but please use the string USER where the username should be added in the query. It will be replaced with the actual username

Initial Template can be OpenLDAP, Microsoft AD or Novell eDirectory

User naming attribute uniquely identifies an entry and is cn by default

Group can be enabled or disabled

Group member attribute can be configured if Group is enabled and is member by default

**Group CN** can be configured if *Group* is enabled to find a group the user has to belong to in order to login

Sync User Group if you want matching group names in TBF to get the user added automatically

**Group class attribute** is the class attribute of the group (e.g. group or posixGroup)

Group naming attribute usually CN

**Username Alterations** determines whether the username after the @ symbol will be stripped away or not

**Sync User** can be enabled or disabled. If this option is enabled, it will automatically sync LDAP users to the TBF. If a user exists in the LDAP server but not in the TBF, a new user will be created. If a user was changed in the LDAP server, the corresponding user in the TBF will be updated. The following related settings will be available:

**Unique ID** is *entryUUID* for *OpenLDAP*, *objectGUID* for *Microsoft AD* and *GUID* for *Novell eDirectory* 

User Firstname Attribute is givenName by default

User Lastname Attribute is "sn" by default

**Sync Import** if you want Users and Groups to be synced in the background. A sync job will be executed once an hour. Otherwise only users that login to the Webgui will be synced at login time.

**Default Group** the user is added to when synced. If you want your Users to have access to the Webgui automatically choose the **System Admin** or **System User** Groups.

### **9.3.2 RADIUS**

Hostname or IP address has to be configured

Protocol can be PAP, CHAP, MS-CHAPv1, MS-CHAPv2 or EAP-MS-CHAPv2

Shared Secret is a shared secret to connect TBF to the radius server

Services Offered can only be Authentication for the moment

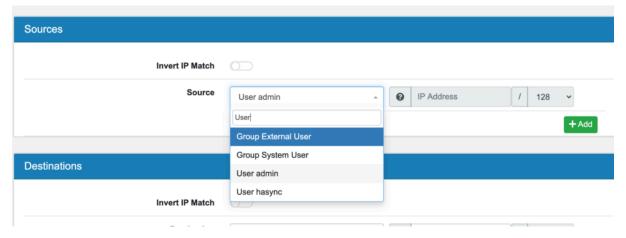
Authentication Port can be set up and is 1812 by default

**Authentication Timeout** is how long (in seconds) the RADIUS server may take to respond to an authentication request. The default is 5

# 9.4 Identity Awareness

You can find the Identity Awareness Settings at **Authentication** → **Identity Awareness**.

Identity Awareness allows you to associate *Firewall Rules (Forward and Input)* with Users and Groups. It allows for User associaten in Firewall Rules and management of user aware rules. In contrast to *Network Objects* the User IP Address can be updated dynamically.



A User or Group have to be created in TBF in order to use the User in a Firewall Rule. For larger environments an LDAP or Active Directory with User and Group Sync can be used *Authentication Server*.

### 9.4.1 Settings

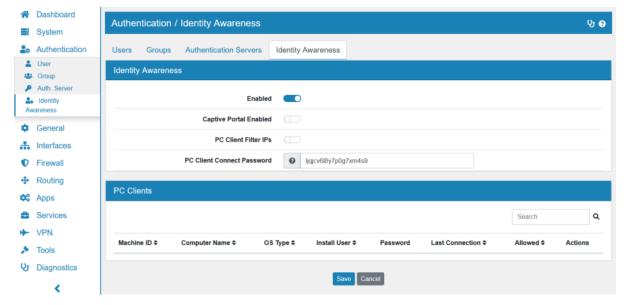
Enabled enables users and groups to be usable in Firewall Rules

**Captive Portal Enabled** will create a Captive Portal that you can configure and enable for users to login an associate their current IP Address with their user in TBF. It allows for dynamic IP association of a User with their current Dynamic IP.

PC Client Filter IPs will allow only IPs that are set in a network range from a firewall interface.

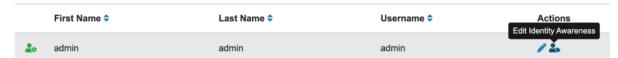
PC Client Connect Password is the password to initially connect the PC Client to the firewall.

Below is a list of all registered **PC Clients**. Each client has to be manually **allowed** in the actions column, so he can connect to the TBF.

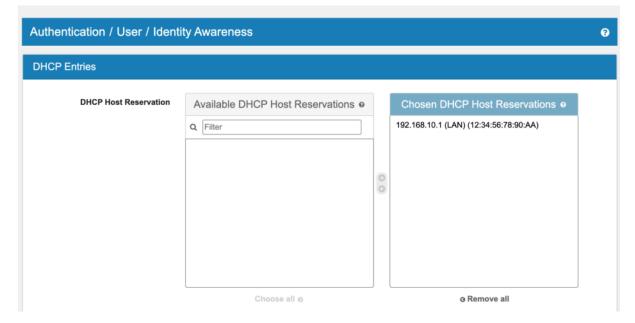


## 9.4.2 User Settings

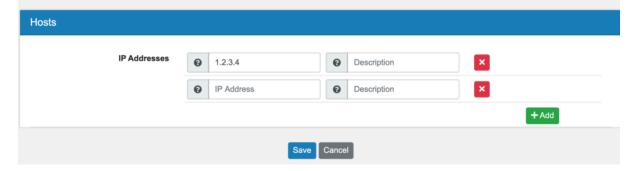
Each User has a *Identity Awareness* subpage in the **Authentication** → **Users** page.



It allows for static DHCP or static IP Address association with the User.



This is in addition to any Captive Portal dynamic IP the user might be registering.



**CHAPTER** 

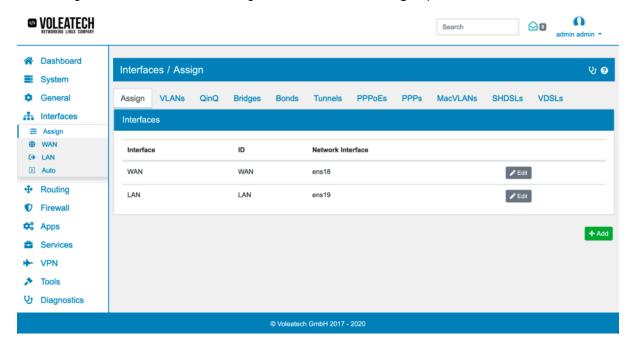
**TEN** 

# **INTERFACES**

## 10.1 Interfaces General

You can find the Interface Settings at Interfaces.

Interface in TBF are abstracted by the Interface Object. For each Network Interface to be active it needs to be assigned to a TBF Interface through the **Interfaces**  $\rightarrow$  **Assign** option.



Currently the following physical Interface types are supported:

- Normal Interface
- VLAN Interface (802.1q)
- Bridges (VLAN Aware)
- Bonds
- Tunnels (GRE, IPIP/GIF, SIT)
- PPPoE
- PPP

Each assigned Interface gets an entry in the Menu below Interfaces.

There are automatically generated Interfaces as well, like the App Bridge, OpenVPN and VTI Interfaces. They can be found under Interfaces  $\rightarrow$  Auto.

# 10.2 Assign Interfaces

You can find the Interface Assign option at Interfaces → Assign.

Under the assign page you can either create, change, disable or delete Interfaces in the system. Please be aware that **WAN** and **LAN** can not be deleted but can be set to **Disabled** which effectively disables the interface.

Interfaces always have an internal id which is fix for **WAN** and **LAN**. It otherwise starts with **INT1** and the number increases with each new interface.

You can **rename** the interface however you like this is the human readable name and does not affect the internal id.

The **network interface** corresponds to the actual network interface name in the system.

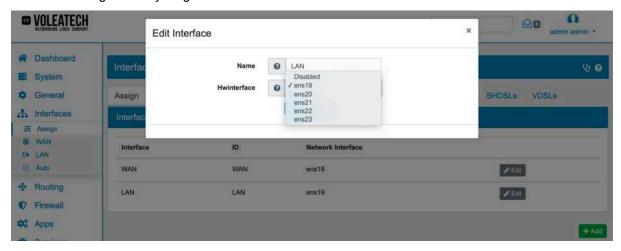
Create Default FW Rules will determine, if the default DNS, ICMP, Local and Internet firewall rules shall be created automatically for the new interface. The default rules are always created for the LAN interface.

Interfaces can have any role in TBF and are not limited to internal, external, LAN or WAN. Those are just labels and interfaces can have any functionality the user wants to configure.

#### 10.2.1 Interface Abstraction

By creating Interface labels like WAN, LAN, INT1 and so on you can abstract the configuration from the physical Interface. This is useful if you want to move your existing configuration from one hardware Interface (network interface) to another without reconfiguring everything. Simply go to the settings page of the Interface with the configuration that you wish to move to another Interface and assign a new underlying network Interface.

That way your existing configuration can also be ported to a new or different TBF Appliance without the need to reconfigure everything.



We have a Video Tutorial regarding the interface abstraction:

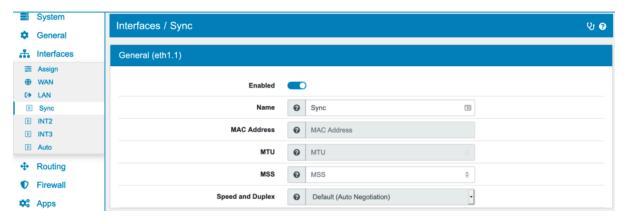
## 10.3 Configure Interfaces

In order to change an Interface setting in the system you need to navigate to **Interfaces**  $\rightarrow$  **INTNAME** where INTNAME is the interface name you want to edit.

Depending on the underlying interface this represents you have different options and settings on this page.

On a normal Interface you have the following Settings.

### 10.3.1 General



**Enabled** to enable or disable the interface

**Name** can be changed to any name you like. The Interface name is used throughout the GUI for example when defining Firewall rules that belong to this Interface. The name will also be displayed as *ALTNAME* in the shell for each interface.

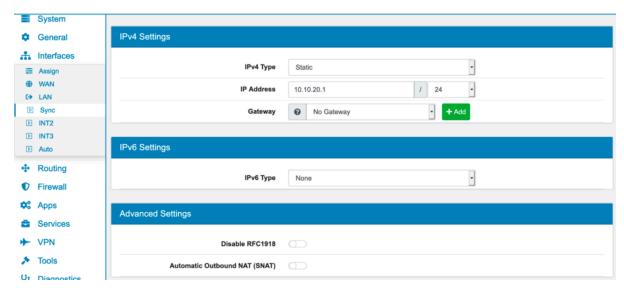
**MAC Address** if you want to override the default MAC Address. Be aware that depending on the interface representation this can have consequences on other interfaces. For example all VLANs of an interface share the same MAC.

**MTU** will change the Maximum Transition Unit. It is 1500 per default and if you plan on using IPv6 the minimum can not be less than 1280.

**MSS** fix will clamp the TCP connection at this size. It is usually only needed with PPPoE and PPP and on those interfaces it is generated by default.

**Speed and Duplex** configures whether the connection speed is automatically negotiated on the Interface. Alternatively you can also manually select a desired speed (within the limits of your hardware). On some Interface types like VLANs this option is grayed out since the connection speed depends on the underlying (physical) Interface.

### 10.3.2 IPv4 Settings



IPv4 settings contain the IPv4 type.

All IPv4 types are:

- None
- Static
- DHCP
- PPP
- PPPoE

Depending on the interface you only see a subset of the available options.

**DHCP** will use the DHCP Client to get an IP Address and Gateway on the Interface.

Static lets you configure an IP Address and if applicable a Gateway manually.

**Gateway** is available for static IPs and only affects the IP Addresses of the TBF itself. The IP Addresses of the TBF will always use this Gateway. This is especially needed in a multi WAN Setup so that the interface IP Address is responsive if the default route is with another interface. Otherwise all routing decisions are based on the main routing table, also for interface IP Addresses.

**Lease Time** is the DHCP Maximum Lease Time in seconds and is available if the IPv4 type is DHCP. The DHCP address will be refreshed after this time. If this is an Cellular interface a low value is necessay in case the Cellular connections changes.

### 10.3.3 IPv6 Settings

IPv6 settings contain the IPv6 type.

All IPv6 types are:

- None
- Static
- DHCP
- SLAAC
- Track

Depending on the interface you only see a subset of the available options.

Static lets you configure an IP Adress and if applicable a Gateway manually.

**DHCP** will use the DHCP Client to get an IP Address. This requires a Router that advertises itelf with RA. **IA\_NA** can be set manually otherwise one will be generated. That is needed to obtain an IP Address from the server. **Prefix Delegation** can be enabled to also obtain a Prefix from the DHCP Server that can then be set on other interface via Track. **IA\_PD** can be set manually. That is needed to obtain an IP Address from the server. **Prefix Delegation Size** is auto by default. You can also set the size of the prefix you want to request.

**SLAAC** will get the IP Address with the IPv6 SLAAC mechanism. Make sure there is at least one IPv6 Router that advertises itself in the network.

**Track** will obtain an IP Address via Prefix Delegation from another Interface. Please also select the interface that obtains a prefix. **IPv6 Prefix ID** If the ISP has delegated more than one prefix via DHCPv6, the IPv6 Prefix ID controls which of the delegated /64 subnets will be used on this interface. For example, If a /60 delegation is supplied by the ISP that means 16 /64 networks are available, so prefix IDs from 0 through 15 may be used.

**Router Advertisement (Client)** will either obtain the IP Address if SLAAC is enabled and/or the Gateway. The Gateway in IPv6 is always obtained by the Router Advertisement mechanism even if DHCP is used. If you disable Router Advertisement this mechanism will be disabled.

**Gateway** is available for static IPs and only affects the IP Addresses of the TBF itself. The IP Addresses of the TBF will always use this Gateway. This is especially needed in a multi WAN Setup so that the interface IP Address is responsive if the default route is with another interface. Otherwise all routing decisions are based on the main routing table, also for interface IP Addresses.

### 10.3.4 Advanced Settings

**Disable RFC1918** will automatically create a Firewall rule to block all IPs in the RFC1918 block. Have a look at *Builtin Network Ranges* for a description of RFC1918. These IP addresses are used in private networks and it may be useful to block them from communicating on the WAN Interface for example.

Automatic Outbound NAT (SNAT) will automatically create a SNAT rule for this interface.

**Note:** Pay special attention to this if you have a High Availability setup. It might be required for you to disable this option on your WAN Interface and manually set it up as described in *HA Outbound NAT*.

**Automatic DDoS Limiting** will create a rule to limit connections per incoming host per minute. The number of connections per minute can be set in the global settings.

MPLS enables MPLS. It is disabled by default.

**VRF** lets you choose a VRF. It is disabled by default.

### 10.3.5 WIFI Client

In case the interface is a wifi interface you can set the SSID and Password in order to join a wifi network.

### 10.3.6 WPA Authentication (802.1X)

WPA Authentication (802.1X) can be enabled by selecting a **Protocol**. The following protocols are available:

- EAP-TLS
- EAP-PEAP/MSCHAPv2 (both PEAPv0 and PEAPv1)
- EAP-PEAP/TLS (both PEAPv0 and PEAPv1)
- EAP-PEAP/MD5-Challenge (both PEAPv0 and PEAPv1)
- EAP-TTLS/EAP-MD5-Challenge
- EAP-TTLS/EAP-MSCHAPv2
- EAP-TTLS/EAP-TLS
- EAP-TTLS/MSCHAPv2
- EAP-TTLS/MSCHAP
- EAP-TTLS/PAP
- EAP-TTLS/CHAP
- EAP-MD5-Challenge
- EAP-MSCHAPv2

Entering an **Anonymous Identity** is optional. For authentication purposes an **Identity** and **Password** are required.

When selecting a protocol which supports *PEAP* or *TTLS* a **Certificate Authority** and **Certificate** are needed.

**Note:** The command line utility **wpa-cli** can be used to get information about the WPA Authentication status. It is also possible to create event driven commands on authentication or deauthentication. Please contact us if you need assistance in that regard.

### 10.3.7 Interface Dependent options

Some interfaces have other options. For example on a *Bridge* you can change the *STP/RSTP* as well as the *Bridge Port Settings*.

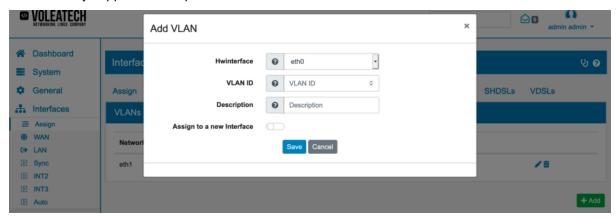
On *PPPoE* and *PPP* interfaces you can also change some of the settings on this page.

## **10.4 VLAN**

You can find the VLAN Settings at Interfaces  $\rightarrow$  Assign  $\rightarrow$  VLAN.



TBF currently supports 802.1q VLANs.



VLANs can only be configured on top of:

- · Physical Interfaces
- Bonds
- · Bridges

**Bridges** are an exception, their VLANs are configured in the Bridge settings. A VLAN on top of a Bridge is only useful if you want to have an IP in that particular VLAN. VLANs defined in Bridges are still routed in L2 on the Bridge and forwarded on the defined Bridge Ports.

VLAN ID can be set on the interface that you select for the VLAN.

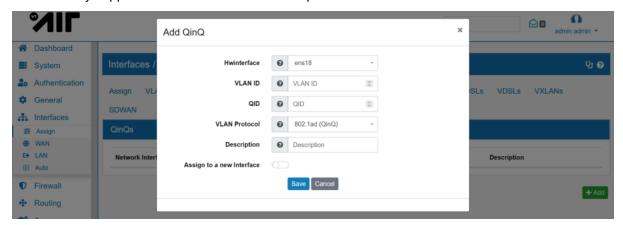
**Assign to new Interface** is an option shown when you create a new VLAN and it will automatically assign the Interfaces as described in *Assign Interfaces*.

We have a Video Tutorial regarding the VLAN configuration:

## 10.5 QinQ

You can find the QinQ Settings at Interfaces  $\rightarrow$  Assign  $\rightarrow$  QinQ.

TBF currently supports 802.1ad QinQs and 802.1g VLANs.



QinQs can only be configured on top of:

- · Physical Interfaces
- Bonds
- Bridges

VLAN ID can be set on the interface that you select for the QinQ.

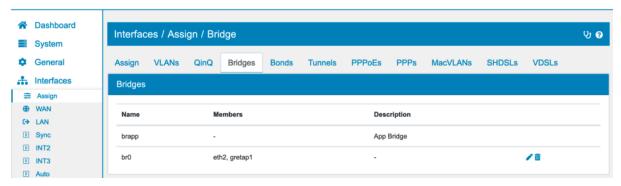
QID can be set on the interface that you select for the QinQ.

**VLAN Protocol** is the outter VLAN Tag Protocol. Default is the QinQ Tag but some setups may still use the VLAN Tag.

**Assign to new Interface** is an option shown when you create a new QinQ and it will automatically assign the Interfaces as described in *Assign Interfaces*.

## 10.6 Bridge

You can find the Bridge Settings at Interfaces  $\rightarrow$  Assign  $\rightarrow$  Bridge.



Bridges are VLAN aware meaning that you can define VLANs on them and assign them to ports as either tagged or one of them as untagged.

A VLAN aware Bridge works like a switch.

Bridge can only be configured on top of:

- Physical Interfaces
- Bond
- · OpenVPN Interface

You can pick and change the interfaces in a Bridge on the Edit or Add option of the Bridge.

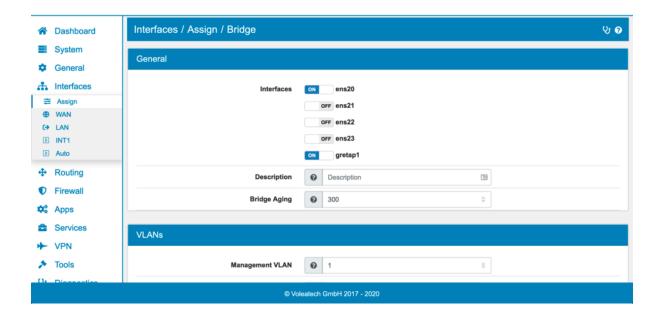
### 10.6.1 Create New Bridge

In order to create a Bridge between two or more Interfaces, the corresponding Interfaces need to be enabled in their settings page (see *Configure Interfaces*).

#### See also:

To create a Bridge between an Interface and a GRETAP Tunnel Interface, the Tunnel Interface needs to be configured and activated first. See *Tunnel* and *Bridging Scenarios* for reference.

Go to  $Interfaces \rightarrow Assign \rightarrow Bridge$  and click Add to create a new Bridge and define which Interfaces should be bridged together.



## 10.6.2 Bridge VLAN

The bridge must have a default (non tagged) VLAN defined. The bridge will not be active and enabled unless you assign the Bridge to an interface and enable it.

You can then define additional VLANs either single VLANs or a range (e.g. 100-200). Only defined VLANs will be forwarded on the Bridge.

In Order to use IP Addresses or firewall rules on the Bridge you have to create a VLAN on the bridge under *VLAN* and assign it to an Interface.

You can not filter traffic on the bridge itself but only on VLAN interfaces on the bridge. The bridge automatically passes all other traffic through the firewall.

### 10.6.3 STP/RSTP



TBF supports RSTP which works with STP and MSTP. You can enable RSTP and also set the STP Treepriority.

**Assign to new Interface** is an option shown when you create a new VLAN and it will automatically assign the Interfaces as described in *Assign Interfaces*.

### 10.6.4 Bridge Port Settings

After you saved the Bridge, you an also configure settings for each individual bridge port.

MTU can be set on a per port basis

Speed and Duplex can be set on a per port basis

**Enable Untagged VLAN** if you want an untagged VLAN on the port. You can also have only tagged VLANs by disabling this option.

Untagged Port VLAN sets the untagged VLAN.

**Bridgevlans** can be enabled individually when they are defined on the Bridge. Be aware that you can not enable a subset of the defined VLANS. You would need to define each VLAN or VLAN range that you want to enable individually and enable them on the corresponding ports.

## 10.6.5 Bridge Port Settings STP/RSTP

Bridge Ports have different options and settings for STP.

**STP Port BPDU Filter** Filters out the STP BDPU Packets on this port and basically removes any STP information that come into the port

**STP Port BPDU Guard** BPDU guard prevents loops by moving a nontrunking port into an errdisable state

**STP Port Path Costs** The path costs are an important part of STP and give the fastest direction to the root bridge. A lower cost is better. 0 means the speed of the interface is used to automatically set a speed. Be aware that interfaces that have no speed get a high cost. This includes tunnels and vpn ports. In order to obtain the costs of a path to the root bridge, the costs from the received BPDU are taken and the configured port costs of the interface where the BPDU arrived on is added to that cost. The cheapest way to the root brige is taken as the fastest way and those costs are send to the next hop.

**STP Port Priority** In case ports have the same overall costs the lowest priority is prefered. Allows values from 0 - 15. Default is 7.

STP Restricted Root Port If enabled the port can not take root role of the port.

**STP Edge Port** Ports directly connected to end device cannot create bridge loops in the network. Therefore, the edge port directly transitions to the forwarding state, and skips the listening and learning stages. It also does not trigger a change notification when going up or down. It is recommended to enable this option for all ports that that are connected to end devices.

The automatic STP Port Path Costs are set the following way

Link Speed	Costs
10 Mb/s	2000000
100 Mb/s	200000
1 Gb/s	20000
10 Gb/s	2000
100 Gb/s	200

### 10.6.6 Compatibility Rapid-PVST/PVST+

Rapid-PVST is creating a RSTP instance per VLAN. Devices with RSTP are only recognized on the VLAN 1, as their RSTP BPDU is send on the untagged VLAN 1. The spanning tree will therefore only be correct on VLAN 1, all other VLANs will have a spanning tree without the RSTP devices information. This can easily lead to problem with the setup, therefore the use of Rapid-PVST is discouraged. MSTP is working alternative for Rapid-PVST.

### 10.6.7 Compatibility MSTP

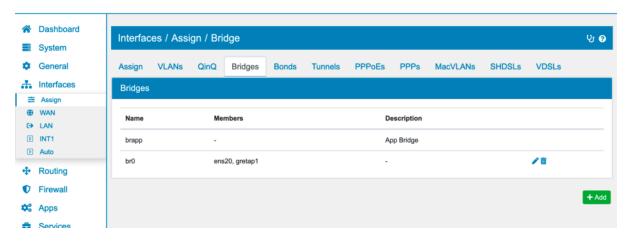
MSTP is backward compatible to RSTP and will recognize BPDUs from a RSTP device. MSTP can also create a RSTP instance per VLAN but it will run on RSTP mode on each port that it recognizes a RSTP BPDU.

## 10.6.8 Bridging Scenarios

### Bridging multiple sites together

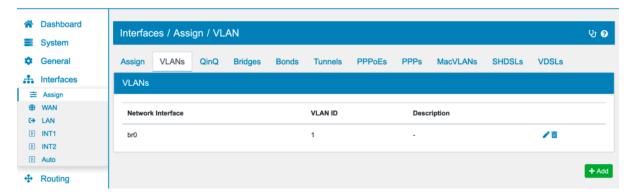
In order to create a single network out of multiple physical networks, Tunnels and Bridging can be used. First create a GRETAP Tunnel Interface as described in *Tunnel*.

Create a new Bridge (as described above) that bridges the local Interface to the GRETAP Tunnel Interface.

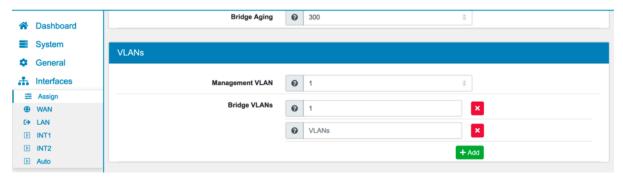


**Note:** Pay special attention that none of the selected Interfaces has a local IP address assigned to it! For physical Interfaces set the **IPvX Type** to None. For the GRETAP Tunnel Interface leave the **Local Tunnel IP Address** empty.

Next, create a VLAN under Interfaces  $\rightarrow$  Assign  $\rightarrow$  VLANs as described in VLAN on the Bidge's Interface (e.g. br0), and assign an ID.

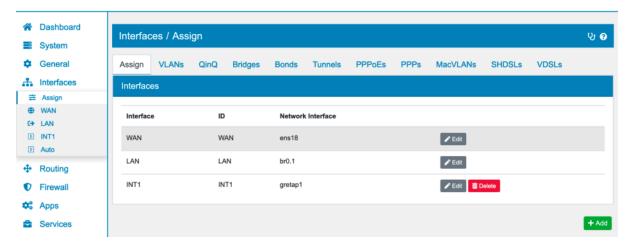


Enter the VLAN's ID in the VLAN settings of the Bridge under Interfaces  $\rightarrow$  Assign  $\rightarrow$  Bridge.



Go to **Interfaces** → **Assign** and change your LAN Interface's settings to the VLAN on the Bridge's Interface (e.g. br0.1 for Bridge br0 and VLAN 1). Alternatively you can create a new Interface.

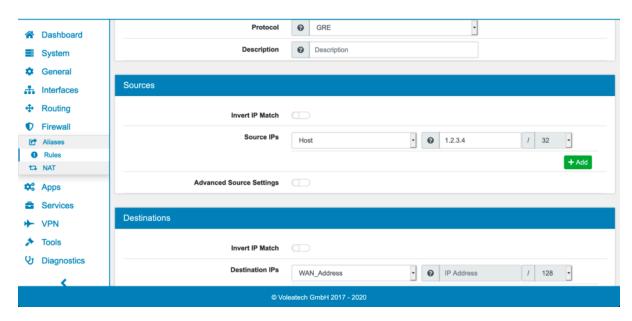
Configure your LAN/Interface with your desired IPvX Type and activate the Interface.



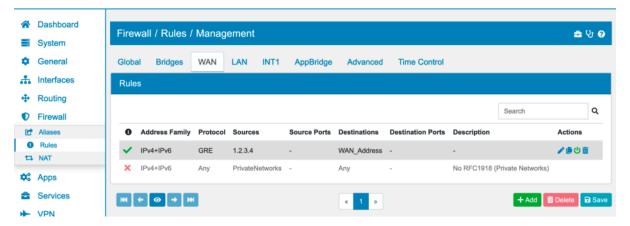
In order for traffic to move through the Tunnel you need to create a set of Firewall rules.

If your GRETAP Tunnel Interface was configured with the WAN address as the Tunnel endpoint go to  $Firewall \rightarrow Rules \rightarrow WAN$  and click Add.

Select GRE as the **Protocol**, enter the **Remote Public IP address** of your GRETAP Tunnel as the **Source IP** and select WAN address as the destination.

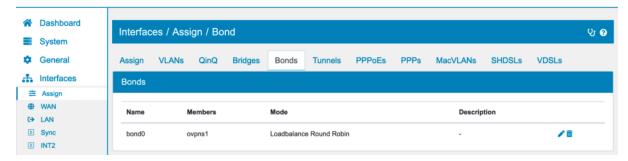


Save the new Firewall Rule. You may wish to encrypt your site-to-site traffic with an IPsec VPN on top of your GRETAP tunnel. See *GRE over IPSec* for further details.



# 10.7 Bond (Link Aggregation)

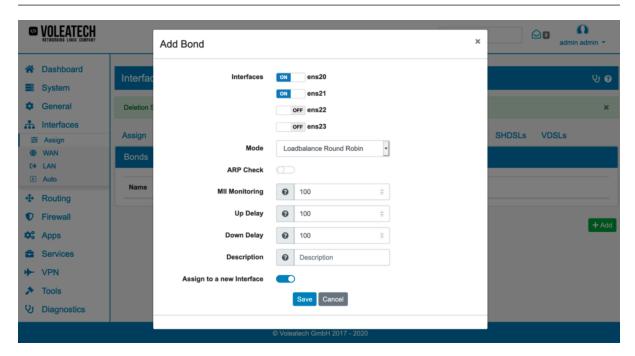
You can find the Bond Settings at Interfaces  $\rightarrow$  Assign  $\rightarrow$  Bond.



Your TBF supports bonding multiple physical Interfaces together as one logical Interface. This can be useful to increase the maximum bandwith on an Interface, have redundancy or both. This is only possible with physical Interfaces though.

While setting up your new Bond, you will find that physical Interfaces that have already been assigned to an Interface like WAN or LAN are not shown as being available for bonding. Only physical Interfaces that haven't been assigned to an Interface can be bonded together.

**Note:** Since the WAN and LAN Interface are automatically created on your system by default it might be necessary to set the LAN Interface to None in its settings and then create the Bond afterwards. Otherwise the physical Interface is occupied by the LAN Interface and thus not available for bonding.



We support the following Bond modes:

- balance-rr (Loadbalance Round Robin)
- active-backup (Active/Backup)
- balance-xor (Load Balance with XOR)
- 802.3ad (LAG (802.3ad))
- balance-tlb (Adaptive transmit load balancing)
- · balance-alb (Adaptive Loadbalancing)

You can configure the xmit policy that determines how the packets are distributed between Bond members. This is only available for balance-xor, 802.3ad and balance-tlb.

- Layer 2
- Layer 2+3
- Layer 3+4

You can use an ARP check with an IPv4 Address for balance-rr or balance-tlb instead of the MII check for a bond failure.

**MII Mon** configures the MII monitoring of the Bond ports in miliseconds.

Up Delay configures how long a Bond port is delayed until it is up in miliseconds when MII Mon is used.

**Down Delay** configures how long a Bond port is delayed until it is shut down in miliseconds when MII Mon is used.

You can pick and change the interfaces in a Bond on the Edit or Add option of the bond.

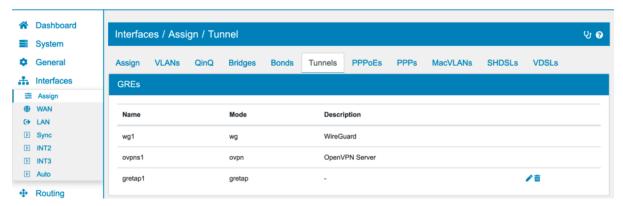
In case of active-backup you can choose the default active backup in the settings.

**Assign to new Interface** is an option shown when you create a new VLAN and it will automatically assign the Interfaces as described in *Assign Interfaces*.

We have a Video Tutorial regarding the Bond configuration:

# 10.8 Tunnel

You can find the Tunnel Settings at Interfaces → Assign → Tunnel.



Tunnels do not need an underlying interface. They are defined by their source IP Address that must be defined in the system.

We support the following Tunnel modes:

- GRE
- GRETAP
- IPIP/GIF
- SIT

### **GRE/GRETAP**

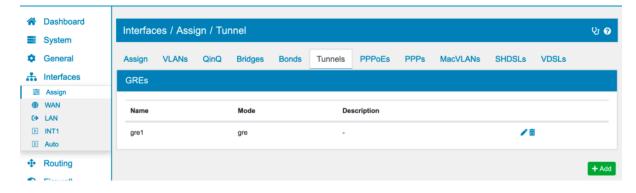
GRE creates a Layer 3 Tunnel. GRETAP creates a Layer 2 Tunnel, which can be used to create a Layer 2 network between nodes (see *Create New Bridge*). Both can be secured with IPSec over GRE encryption (see *GRE over IPSec* for more).

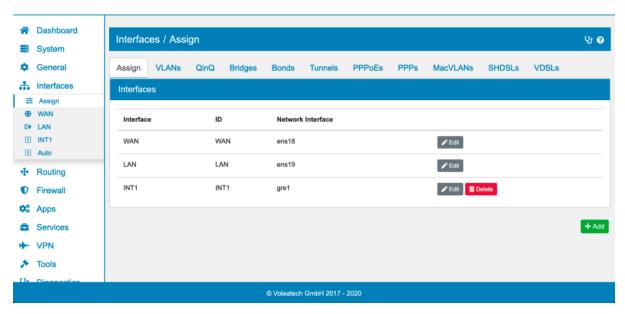
# 10.8.1 Creating a new Tunnel

To create a new Tunnel go to Interfaces  $\rightarrow$  Assign  $\rightarrow$  Tunnel and click Add.

Select a tunnel mode under Mode (for example: GRE).

The **Assign to new Interface** option will automatically create a new Interface (INTx) based on your new Tunnel if activated. Alternatively you can manually add your Tunnel to a specific Interface as described in *Assign Interfaces*.

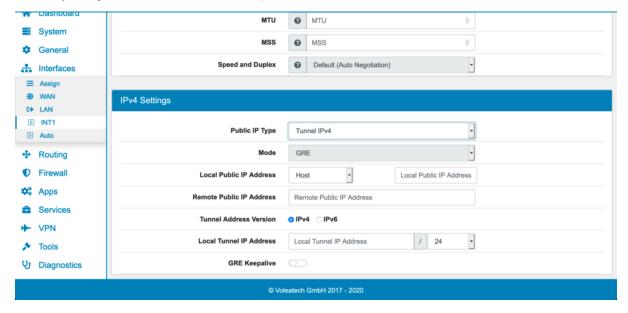




Specific Firewall Rules for the Tunnel Interface can be configured as described in *Firewall Rules (Forward and Input)*.

# 10.8.2 Interface Tunnel Settings

The Interface Tunnel configuration can be found in the left sidebar under **INTx** (or the name that you manually assigned to the Tunnel Interface).



A tunnel always has an **outer IP Type** and an **inner IP Type**. The **outer IP Type** is IPv4 or IPv6 depending, on the tunnel type there is no choice. This sets the sender and destination of the Tunnel to an IPv4 or IPv6 Address.

Local Public IP Address is the sender IP Address and it is an Interface or Virtual IP Address of TBF.

Remote Public IP Address is the destination IP Address of the remote endpoint

**Tunnel Address Version** is depending on the Tunnel Type IPv4 or IPv6 and represents the **inner IP Type** 

**Local Tunnel IP Address** is the local tunnel IP Address and the corresponding subnet mask. Make sure that the remote endpoint has a different IP Address in the same subnet.

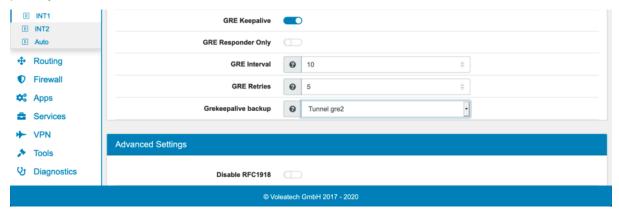
**GRE Keepalive** enables the GRE Keepalive Feature for IPv4 that can be further configured below.

**GRE Responder Only** This will only answer the packages sent by the remote Tunnel endpoint device and it does not have any influence on the tunnel status. The tunnel is always considered to be up in TBF. Disable this option to also actively send GRE Keepalive Packets and set the interface to down if no response is received.

**GRE Interval** The interval to send GRE keepalive packets to the remote address.

GRE Retries Retries before the Tunnel is set to down when no GRE keepalive is answered.

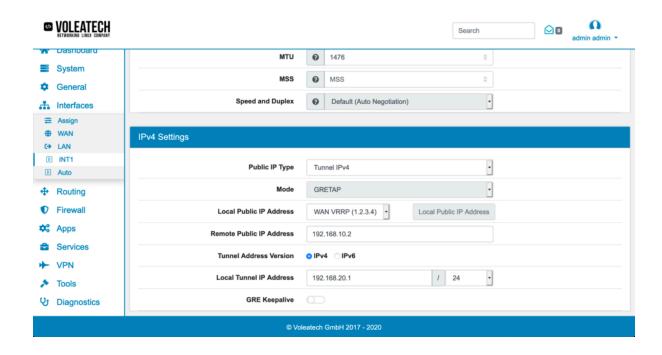
**Grekeepalive Backup** If multiple GRE Tunnel Interfaces are configured, one of them can act as a backup in case the other one goes down. Both Tunnel Interfaces need an activated GRE Keepalive Feature for this to work. The second Tunnel Interface is then added as a backup in the settings of the primary Tunnel Interface.



### 10.8.3 GRE with Failover

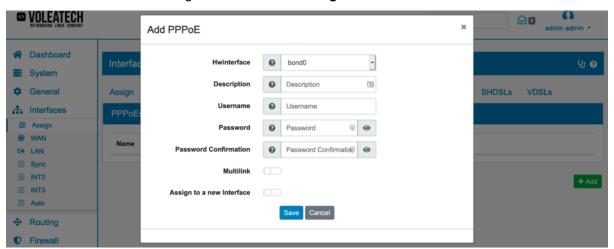
If you are using the High Availability feature of your TBF device you should configure your GRE tunnel in a way that works seamlessly when switching between routers. For this to work you should choose the virtual IP that you configured when setting up your *High Availability* feature as the **Local Public IP**. This ensures that the IP doesn't change when switching routers (as described in *Setup Examples*).

If you have multiple WAN connections you can addionally configure a second GRE tunnel via another Interface, create a second virtual IP address for the second WAN Interface and set the second tunnel as a backup. To do so use the **Grekeepalive backup** feature of your first GRE tunnel as described above.



# 10.9 PPPoE

You can find the PPPoE Settings at Interfaces → Assign → PPPoE.



PPPoE can only be configured on top of:

- · Physical Interfaces
- VLAN Interface

PPPoE is commonly used for DSL dial in connections.

Username is the PPPoE Username.

Password is the PPPoE Password.

**Master Only** can be enabled or disabled. In case of a HA setup, this PPPoE is only added to the master device. It's disabled by default.

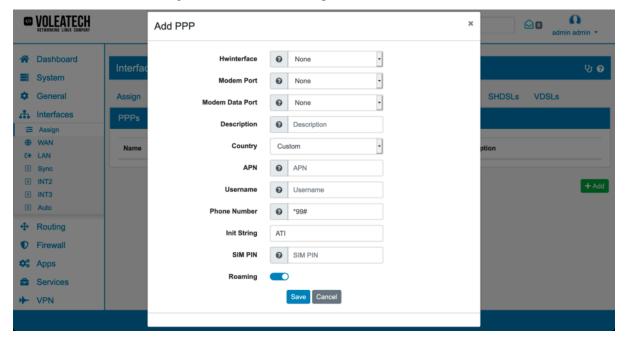
**Assign to new Interface** is an option shown when you create a new VLAN and it will automatically assign the Interfaces as described in *Assign Interfaces*.

### 10.9.1 DSL Connection via PPPoE

We have a Video Tutorial regarding how to create a DSL connection via PPPoE:

# 10.10 PPP

You can find the PPP Settings at Interfaces  $\rightarrow$  Assign  $\rightarrow$  PPP.



PPP can only be configured on top of:

- · WWAN Physical Interfaces
- · Modem Serial Ports

PPP is commonly used for Cellular modem dial in connections.

There are three drop downs: **Country**, **Provider** and **Plan**. Depending on the selection it will prefill several of the following fields with data.

Username is the PPP Username.

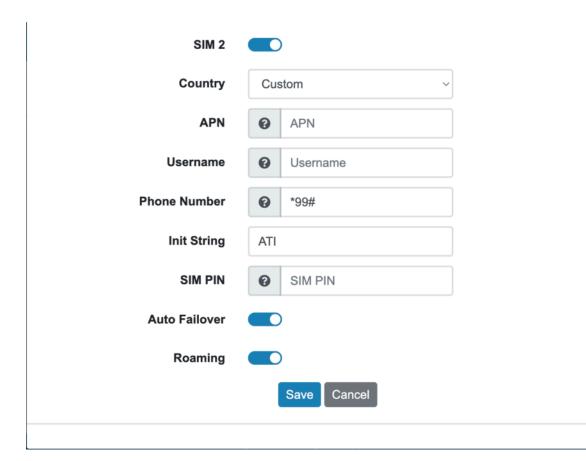
Password is the PPP Password.

APN is the Access Point Name.

Auth Authentication method for the connection, either None, Chap or PPP.

SIM PIN can be configured if necessary.

**Dual SIM Card Support** if you have a TBF that has two physical SIM card slots, you can utilize the Daul SIM Option. Only one SIM Card can be active at the same time but you can configure an automatic failover in case the **Gateway** of the connection is down. In order for this to work, please configure a monitoring IP and disable the **Gateway** option *Always Up Gateway*.



**Options** all options above are available again for the second SIM card.

**Auto Failover** enables the failover to the non active SIM card in case the Gateway of the connection goes down.

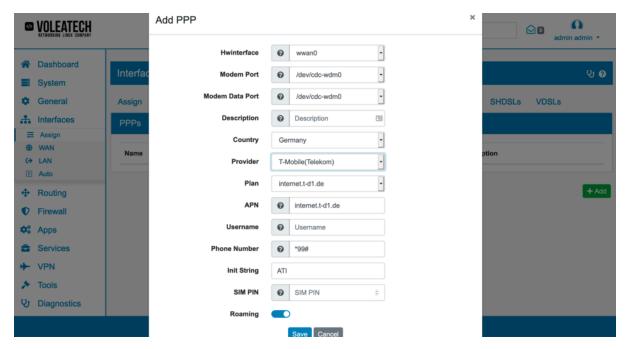
Roaming to allow the modem to use roaming.

## 10.10.1 LTE/5G

If you bought your TBF with *LTE* or *5G*, you can configure it with the following settings:

HWInterface wwan0 Port /dev/cdc-wdm0 Data Port /dev/cdc-wdm0

Add the dial in data of your provider and assign the PPP to an interface.



You can now configure your newly created interface for internet or as a backup connection.

We have a Video Tutorial regarding the LTE/5G configuration:

### 10.10.2 LTE450

LTE 450 is a network that utilizes the 450MHz cellular band to provide robust, long-range connectivity with increased coverage and deeper signal penetration. This frequency is now being used for LTE 450 networks as the industry transitions into the LTE and 5G era. The 450MHz band is well-suited for IoT devices and critical applications, ranging from smart grid and smart meter services to public safety applications. It supports CAT-M and narrowband-IoT (NB-IoT) technologies, making it ideal for large area coverage. This has enabled cellular providers to offer blanket coverage cost-effectively. The 450MHz band is used by 115 operators in 60 countries across the world.

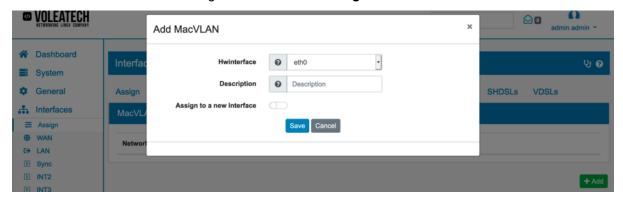
If you bought your TBF with *LTE450*, you can configure it with the following settings:

HWInterface None Port '/dev/ttyCELLULAR' Data Port '/dev/ttyCELLULAR'

Add the dial in data of your provider and assign the PPP to an interface.

# 10.11 MacVLAN

You can find the MacVLAN Settings at Interfaces → Assign → MacVLAN.

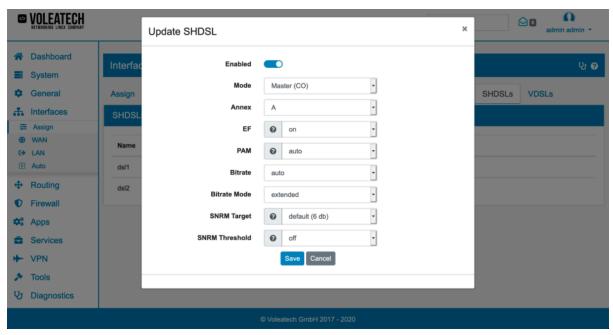


A MacVLAN is an interface on top of another interface. It has its own Mac Address and appears like a normal network interface to the outside world. If you have an ISP that can only assign IP Addresses to MAC Addresses, you can create multiple MacVLANs on your WAN Port to use them all.

**Assign to new Interface** is an option shown when you create a new MacVLAN and it will automatically assign the Interfaces as described in *Assign Interfaces*.

## 10.12 SHDSL

You can find the SHDSL Settings at Interfaces  $\rightarrow$  Assign  $\rightarrow$  SHDSLs.



SHDSL stands for **Symmetric Digital Subscriber Line** and is responsible for the transmission of digital data over the copper wires of the telephone network. The following options can be changed:

**Enabled** to enable or disable the modem. It is highly recommended to disable the modem if it is not in use. The power consumption is much higher when the modem is searching for a connection.

Mode can be either Master (CO) or Slave (CPE).

Annex can be A or B.

**EF** Emergency Freeze can be on or off and is *on* by default. Emergency Freeze will stop data transmission and freeze the connection in order to prevent connection loss on bad signals.

**PAM** is the Pulse-amplitude modulation and *auto* by default.

Bitrate is auto by default.

Bitrate Mode is extended by default.

**SNRM Target** is the Signal-to-noise ratio Target and *default* by default.

**SNRM Threshold** is the Signal-to-noise ratio Threshhold and *auto* by default.

# 10.12.1 SHDSL Tuning

The SHDSL modem will try and find the right connection settings. If that takes longer than 5 minutes, you should go ahead and tune the parameters manually.

The Master (CO) determines the connection and you should start changing the settings on it.

PAM is influenced by the quality of your DSL cable. Bitrate is influenced by the length of your DSL cable.

Depending on your cable you should start tweaking one or both settings.

SNRM should be between 6 and 9db or for very harsh environments 12db. The SNRM threshhold gives an upper bound if the quality of the DSL line is not always the same. Brief fluctuations in signal quality are not neccessarily recognized.

To find the optimal speed you need to tune PAM and Bitrate if autodetect does not work. It is a 2 dimensional problem, where the amplitude (PAM) is the y axes and the speed (Bitrate) is the x axes of the wave that is used for the DSL signal.

Speed can be gained by a higher amnplitude (PAM) if the cable has a good quality or by speed (Bitrate) if the cable is not too long.

#### 10.12.2 Bitrate Mode

The Bitrate Modes can have specific limitations:

**g.shdsl.bis** needs PAM 16 or PAM 32. PAM 16 does not support a bitrate higher than 4 Mbit/s. PAM 32 does not support a bitrate higher than 6 Mbit/s.

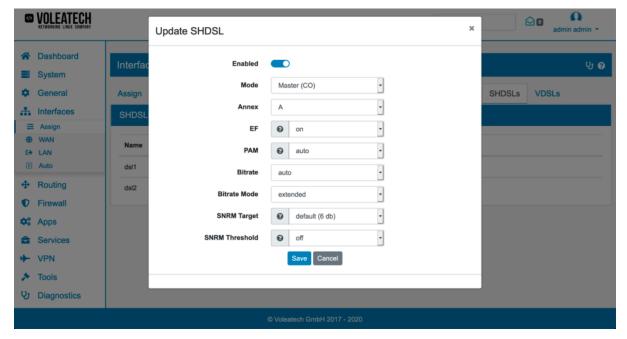
g.shdsl needs PAM 16. It also does not support a bitrate higher than 4 Mbit/s.

extended does not need a specific PAM or bitrate.

### 10.12.3 SHDSL Configuration

To configure a SHDSL connection on your TBF device follow these steps.

Go to Interfaces  $\rightarrow$  Assign  $\rightarrow$  SHDSLs and click Edit.



Depending on your configuration you'll either find one or two SHDSL modems. Each modem can be configured individually. Since SHDSL connections are always point to point connections one device needs to be the *Master (CO)* and one device needs to be the *Slave (CPE)*. The Master device determines all relevant connection parameters.

Start with the configuration of your Master device. You can start with the default settings and improve your connection if neccessary. First, set the desired Signal-to-Noise-Ratio (**SNR**). Reliable (but slower) connections have an SNR above 9dB while standard connections have an SNR around 6dB. For high-speed connections the SNR can be as low as 3dB. The Auto-**Bitrate** feature tests the highest available connection speed first and determines whether the SNR is sufficient. If not, it switches to the next lower speed setting and tries to make a connection again. This process can take up to 20min since each speed setting is tested for about a minute. This is also the case for already established connections. Should the signal quality drop, the device would lower the **Bitrate** one step and vice versa.

Should the Auto-**Bitrate** fail to make a connection you can still configure the connection parameters manually. Start with the modulation type (**PAM**). Smaller numbers stand for a less complex and therefore more reliable modulation. You can see the the current Signal-to-Noise-Ratio (SNR) under **Diagnostics**  $\rightarrow$  **SHDSLs**.

You should also change the **Bitrate** setting to a manual speed in this case. Lower numbers stand for a slower connection speed. Find a good value pair of modulation type and bus speed that fits your **SNR** requirements.

**Note:** The SNRM is only measured for received data. In some cases (e.g. one lead of a cable being worse than the other) the achievable speeds can vary based on the direction you're looking at. Should one direction be faster than the other but you need more speed on the slower cable, try switching the leads.

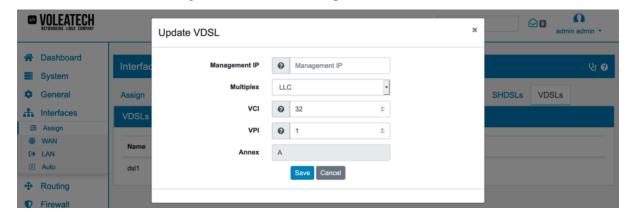
An advantage of setting your connection parameters manually is that you do not get connection outages due to the algorithm automatically changing connection speeds.

The Emergency Freeze (**EF**) feature keeps the current connection settings in case of short connection drops. This can be deactivated. The maximum drop time depends on the configured speed and can range from a few milliseconds to multiple seconds.

After you get a solid connection you can go to **Interfaces**  $\rightarrow$  **Assign** and configure a new Interface based on your SHDSL modem.

### 10.13 VDSL

You can find the VDSL Settings at Interfaces → Assign → VDSLs.



VDSL stands for **Very High Speed Digital Subscriber Line** and provides data transmission over the telephone network. The following options can be changed:

**Management IP** of the modem is used internally to read out connection data. You can change the local ip to reach it here in case it collides with your network. It must be an IP in the range of 10.0.0.0/8.

**Multiplex** can be either *LLC* (Logical Link Control) or *VCMUX* (Virtual Circuit Multiplexing). Default is LLC.

VCI is the Virtual Channel Identifier and 32 by default.

VPI is the Virtual Path Identifier and 1 by default.

# 10.13.1 VDSL Configuration

To configure a VDSL connection on your TBF device you need to follow these steps.

The specific requirements for connecting to a VDSL are dependent on your ISP. Check with your ISP to find the specific configuration. In many cases ISPs require you to have a VLAN with a specific ID to connect to their VDSL service. This configuration is assumed in this tutorial.

First go to  $Interfaces \rightarrow Assign \rightarrow VLAN$ . Create a VDSL with your ISPs specific VLAN ID (e.g. 7) and either your internal VDSL modem hardware interface or your WAN hardware interface (if you have an external modem connected) as the underlying Interface. Do not enable the **Assign to new Interface** option. Click **Save**.

Next, go to Interfaces  $\rightarrow$  Assign  $\rightarrow$  PPPoEs and click Add. Select your newly created VLAN Interface as HwInterface and enter the credentials that your ISP should have given you. Also enable the Assign to new Interface option and click Save.



You should now see a new PPPoE Interface that you can configure. Refer to *Configure Interfaces* for more details.

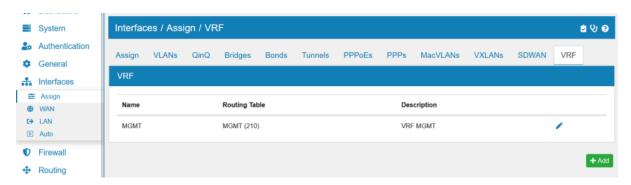
# 10.14 VRF

Virtual routing and forwarding (VRF) enables the simultaneous co-existence of multiple virtual routers (VRs) as instances or virtual router instances (VRIs) within the same router. It allows for a logical seperation of interfaces and routes in VRF units, so they can not see each other directly. It is possible to have the same IP Adresses in different VRFs and also the same routes.

Be aware that not all TBF services are VRF aware and can be used in that case.

You can find the VRF Settings at Interfaces  $\rightarrow$  Assign  $\rightarrow$  VRF.

Virtual Routing and Forwarding (VRF) allows multiple routing table instances to co-exist within the same router at the same time.



Each VRF instance has a unique **Routing Table**. There cannot be multiple VRFs with the same Routing Table.

In the **Firewall Settings** all interfaces assigned to a VRF will show up coming from the VRF as interface. You will not be able to set Firewall Rules on each Interace seperately anymore. The VRF groups all Interfaces together for the Firewall.

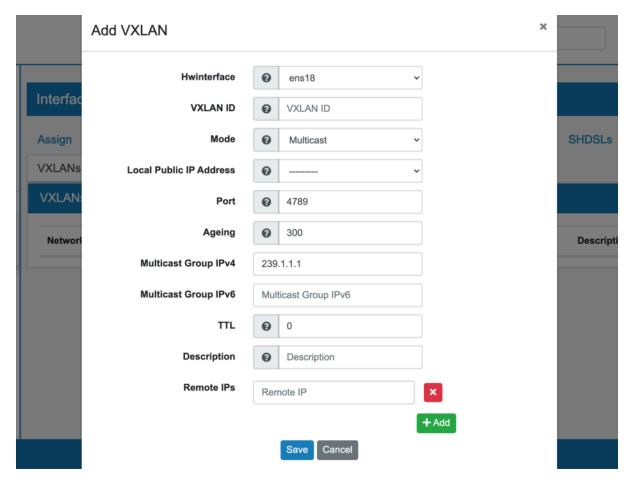
VRFs also allow you to create an out of band management network. For that purpose the default *MGMT* VRF is already created by default.

VRF also allows the creation of a Layer 3 VPN (L3VPN) in combination with our dynamic routing options.

# 10.15 VXLAN

You can find the VXLAN Settings at Interfaces → Assign → VXLAN.

Virtual Extensible LAN (VXLAN) is a network virtualization technology that attempts to address the scalability problems associated with large cloud computing deployments. It uses a VLAN-like encapsulation technique to encapsulate OSI layer 2 Ethernet frames within layer 4 UDP datagrams. VXLAN endpoints, which terminate VXLAN tunnels and may be either virtual or physical switch ports, are known as VXLAN tunnel endpoints (VTEPs)



VXLANs can only be configured on top of Physical Interfaces.

**HWInterface** is the underlying interface.

**VXLAN ID** has to be unique to identify the VXLAN.

**Mode** Multicast or Head End Replication. Multicast is more effecient but it has to be configured on all VTEPs. The Multicast group must be same. Head End Replication replicates all entries to all VTEPs.

**Local Public IP Address** that is used as the sender to connect to other VTEPs. If none is provided one will be auto used from the underlying HWInterface.

Port to use to connect to VTEPs and receive connections.

**Ageing** The vxlan keeps track of ethernet addresses seen. This is the timeout in seconds for members that have not been seen. Between 0 and 4096. Default is 300

**Multicast Group v4** Multicast Group IPv4 **Multicast Group v6** Multicast Group IPv6. One of them is enough for a Multicast Setup.

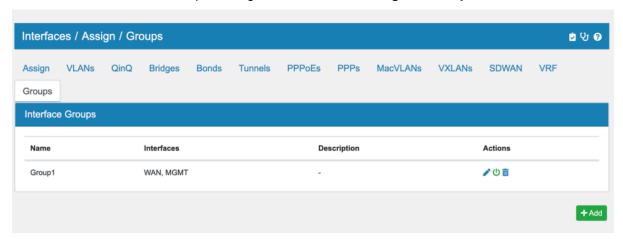
TTL Specifies the TTL value to use in outgoing packets. Between 0 and 255, 0=auto

Remote IPs remote VTEPs to connect to.

VXLANs can also be used in Bridges.

# **10.16 Interface Groups**

You can find the Interface Groups Settings at Interfaces o Assign o Groups.



An Interface Group is a group of interfaces. It can be used in NAT Rules that are supposed to be on multiple interfaces.

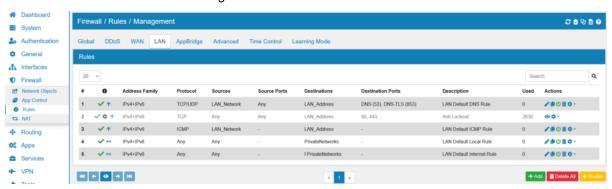
**CHAPTER** 

**ELEVEN** 

## **FIREWALL**

# 11.1 Firewall General

You can find the Firewall Rule Settings at Firewall → Rules.



We have a Video Tutorial regarding the firewall rules:

## 11.1.1 Stateful vs Stateless

First a small excurse on what kind of firewall TBF is. \* prodname|\*\* is a **stateful firewall**, it keeps track of open connections and also allows them without rechecking the firewall rules.

The definition of a stateful firewall is:

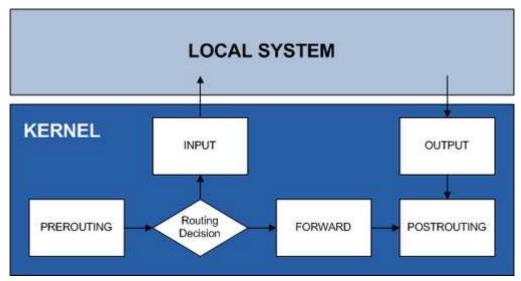
**Note:** In computing, a stateful firewall is a network firewall that tracks the operating state and characteristics of network connections traversing it. The firewall is configured to distinguish legitimate packets for different types of connections. Only packets matching a known active connection are allowed to pass the firewall. (Stateful Firewall)

The definition of a stateless firewall is:

**Note:** Stateless firewalls watch network traffic, and restrict or block packets based on source and destination addresses or other static values. They are not 'aware' of traffic patterns or data flows. A stateless firewall uses simple rule-sets that do not account for the possibility that a packet might be received by the firewall 'pretending' to be something you asked for. (Stateful vs Stateless Firewalls)

## 11.1.2 Firewall Flow

To better understand firewall rules it is necessary to have a look at how the system processes the rules



In different stages the following operations are performed

- PREROUTING: DNAT
- FORWARD: Firewall Rules for forwarding traffic between interfaces
- INPUT: Firewall Rules if the destination is the firewall itself (e.g. DNS Server, WebGUI)
- OUTPUT: Firewall Rules if the firewall itself is the source (answer from DNS Server, WebGUI)
- · POSTROUTING: SNAT

We will look into each option throughout this chapter.

Note: OUTPUT is not filtered in TBF. The firewall itself can always send out everything.

**Note:** To match **INPUT** rules to the firewall, you need to use the Network Objects *Address* or *Network* of each Interface. It is not enough to type the IP Address of the interface as destination. The destination will be added as a forward rule and not input.

# 11.1.3 Firewall Processing

In TBF, the Global Firewall Rules are processed before any Interface Rule. First match wins and order matters.

# 11.1.4 Flowtable Bypass

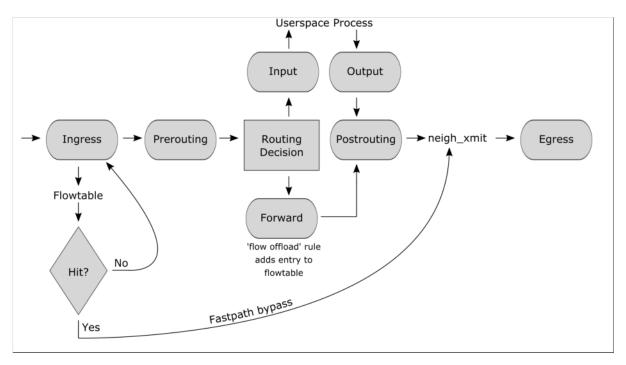


Fig.1: Netfilter hooks and flowtable interactions

We use a feature called flowtable bypass which speeds up the firewall processing by a factor of 2. It bypasses the network stack for established connections and directly forwards traffic from the input interface to the output interface. It **only** works with stateful connections (TCP/UDP) and is activated after the first package flow is established. If a long lived connection is used flowoffload will only be active for the time actual traffic is seen. The connection will revert to a normal state when there has not been any traffic for a few minutes. The same way it will be turned back to a flowoffload when there is new traffic detected.

It is disabled for firewall rules that have logging or a limiter enabled since those features are not compatible with the flowtable bypass.

# 11.1.5 eXpress Data Path

Our XDP offload technology enhances the speed of the flowtable bypass by a factor of 2.5X and the normal firewall speed by 5X by utilizing the XDP and eBPF technology. Our offloader allows for established TCP/UDP connections to be forwarded directly from the network driver.

Be aware that QoS does not work when XDP is enabled and this is due to the fact that the speed improvements are only possible by bypassing any QoS logic in the TBF Firewall.

We recommend to enable XDP for the fastest possible firewall experience.

For more information, we recommend to read the manual section regarding the XDP technology *XDP Accelerator*.

# 11.2 Network Objects

You can find the Network Objects Settings at Firewall → Network Objects.

An Network Object can be of one of the following types:

- Hosts (Single IPs or Hostname)
- Hosts (Network Range)
- Ports
- · Mac Addresses
- · DNS Domain

You can have Network Objects in Network Objects but they have to be from the same type. Adding a Mac Address Network Object to a Port Network Object does not work. You are also not allowed to create cyclic structures like createing 2 Network Objects and add each of them to the other Network Object. This structure creates a loop and is not valid.

For Hosts you can also use **hostnames** (DNS entries) instead of IP Addresses. Be aware though that it is up to the service you use the Network Object in to resolve that hostname. You can change the order of the entries inside a Network Object via drag and drop once you saved them. The order is only cosmetical and has no influence on the Network Object.

Network Objects can be used in different places like firewall rules.

Network Objects for Interface IPs, Networks and Virtual IPs are automatically generated.

# 11.2.1 Hosts (Single IP)

You can enter Single IPs or other Network Objects with Single IPs. They can be IPv4 or IPv6.

You can also use hostnames (DNS entries) instead of IP Addresses.

#### **Builtin Hosts**

Name	IPs
OSPF	• 224.0.0.5 • FF02::5 • 224.0.0.6 • FF02::6

# 11.2.2 Hosts (Network Range)

You can enter Network Ranges or other Network Objects with Network Ranges. They can be IPv4 or IPv6.

## **Dynamic Block Lists**

Here you can enable *DBL* and enter an **URL**. The **Update Interval** can be daily or hourly. Once configured a system job will run regularly and updates Network Object Entries with the data it gets from the URL.

# **Builtin Network Ranges**

Name	Network Range
LOOPBACK	127.0.0.0/8
RFC1918_A	10.0.0/8
RFC1918_B	172.16.0.0/12
RFC1918_C	192.168.0.0/16
MULTICAST	224.0.0.0/4
RFC4193	fd00::/7
PrivateNetworks	• RFC1918_A • RFC1918_B • RFC1918_C • RFC4193

## 11.2.3 Ports

You can enter Ports or other Network Objects with Ports. You can also add built in ports.

# **Builtin Ports**

Name	Port
BGP	179
CIFS	3020
CITRIX-ICA	1494
DNS	53
DNS-TLS	853
ESP	4500
FTP	21
FTP-DATA	20
HTTP	80
HTTPS	443
IEC104	2404
IMAP	143
IMAPSSL	993
ISAKMP	500
KERBEROS	88
LDAP	389
LDAPS	636
LPD	515
MODBUS	502
NETBIOS-SSN	139
NFS	2049
OPENVPN	1194

continues on next page

Name Port POP3 110 POP3S 995 PPTP 1723 RADIUS 1812 RADIUS-ACCT 1813 RSH 514 554 RTSP SIP 5060 SIP-TLS 5061 SMTP 25 **SMTPTLS** 465 **SMTPSSL** 587 SNMP <del>161</del> **SNMPTRAP** 162 **SQLNET** 1522 22 SSH **TELNET** 23 UUCP 540 WHOIS 43

Table 1 – continued from previous page

### 11.2.4 Mac Addresses

You can also create Mac Address Network Objects. They are only used for source Mac Addresses in Firewall Rules. For Mac Addresses you can also use **Dynamic Block Lists** like described above. Be careful to use those as the source Mac Address is changed by L3 Routers.

# 11.2.5 DNS Domain

You can also create DNS Domain Network Objects. Three different types are supported:

- Direct Subdomains (\*.test.de)
- All Subdomains (\*\*.test.de)
- Exact Match (www.test.de)

It is usually not possible to query all subdomains since most DNS servers do not allow zone transfers and therefore will not allow crawling all subdomains. The TBF Firewall will automatically learn the subdomains by observing the answers in the builtin DNS Server. Direct subdomains will only observe first level subdomains so <a href="https://www.test.de">www.test.de</a> will be observerd but not <a href="test.www.test.de">test.www.test.de</a>. The results are limited to 256 entries at which point the oldest entry will be removed and replaced by a newer one.

It is therefore important, that all clients behind the firewall use the firewalls *DNS* Server and not a third party DNS server. For the same reason, DNS Domain Network Objects can only be used as *Destination* in Global and Interface Firewall Rules.

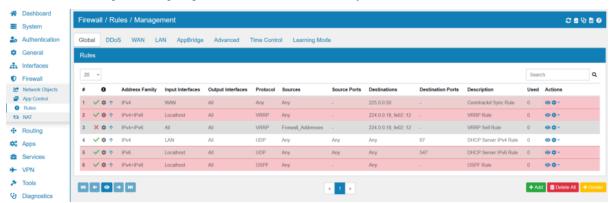
The DNS Domain allows for dynamic adding of wildcard domains to firewall rules by observing DNS results.

# 11.3 Firewall Rules (Forward and Input)

Firewall Rules are the core of the TBF Firewall. When you open the Rules site you can see that Firewall Rules are grouped by interface. The interface is the **incoming interface**, meaning the interface the traffic enters the firewall first.

For example if your computer is behind LAN and the internet behind WAN and you are going to visit a website, then the traffic originates from your computer and enters the firewall on the LAN interface first. A firewall rule to allow the traffic has to be defined on LAN. A backwards rule is not necessary, since the firewall will create a state which will keep track of the open connection. The backwards connection from the WAN to LAN is implied and allowed.

There are also *Global Firewall Rules (Forward and Input)* which are more flexible and have the option to set the incoming and outgoing interface or set them to any.



On each Firewall Rule page you will see the builtin rules with a gray background. You can not change them or move them. Only user created rules can be changed.

You can export the settings in the top right corner as an Excel spreadsheet.

### 11.3.1 Move Rules

Rules are gouped by interface and are paged in groups of 20 rules. You can drag and drop user created rules to a different position and you can save that position by pressing save on the bottom navigation. You can also move a rule to the next or previous page or the first or last page if you mark the rule on the left (click on the first cell of the firewall rule) and use the arrows on the bottom left. If you hover over the buttons they will also show you their description.

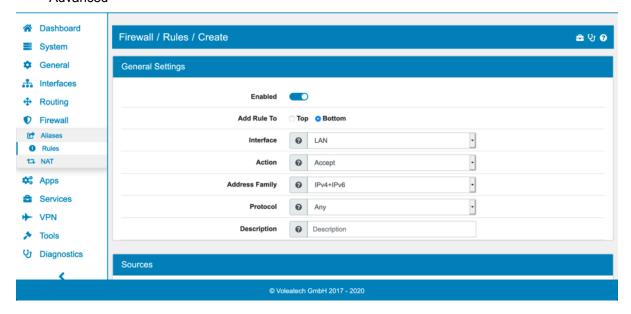
### 11.3.2 Delete All

Rules can be deleted per Interface or Selected Tab in the GUI. Press the *Delete All* Button in the lower right corner to delete all rules. Please be careful, the rules can not be recovered after deletion. If you already marked a firewall rule then only that rule can be deleted and not all rules. *Deleted Rules* do not close already active connections. Please go to *States* to close already active connections.

# 11.3.3 Create and Update Rules

If you click **Add** you will create a new rule on the current interface where you are. You have various options for the rule to set and the rules are structured by the following sections:

- · General Settings
- ICMP Settings
- Sources
- Destinations
- Advanced



## 11.3.4 Used Rules

On every Firewall Rule page you can see how often a Firewall Rule was used. If you hover over the number, you can also see the total amount of states as well as the active ones. It also shows, how many packets were affected by the rule and their size in bytes.

Description	Used	Actions
Test	Total: 2841 Active: 2836	╱雌也亩‡→
LAN Default DNS Rule	Packets: 1236 Bytes: 3.39 MB	╱╟╚面⇔╸
Anti Lockout	2841	<b>⊙ ‡</b> -
LAN Default ICMP Rule	0	❷■也亩Φ→
LAN Default Local Rule	0	╱雌也亩ф→
LAN Default Internet Rule	0	╱雌也亩Φ▽

### **General Settings**

You can change the following options here:

**Enabled** Enable or Disable the rule

**Interface** You can change the Interface of this rule. It will be added to the end of the rule list of that interface if you change it.

Action We have three actions defined here:

- Accept
- Drop (Silently drops the package)
- Reject (Send back a reject ICMP message)

**Address Family** Is either IPv4, IPv6 or both. Depending on the sources and destinations you define the system might not generate a rule for both if you choose IPv4+IPv6.

Protocol The Layer 2 Protocol of the rule.

## **ICMP Settings**

If you choose ICMP as protocol you can also filter by ICMP Type here.

#### **Sources**

The Source setting has options for the **Source IPs**, **Source Mac Addresses** and if applicable **Source Ports**. You can also use **hostnames** (DNS entries) instead of Source IPs. You can add muliple entries of each and also mix IPv4 and IPv6. The system will figure out the rule for you.

Source Mac Addresses and Source Ports can be found under Advanced Source Settings.

The Invert IP Match option will invert IPs and Macs as well as the ports.

#### **Destinations**

The Destination setting has options for the **Destination IPs** and if applicable **Destination Ports**. You can also use **hostnames** (DNS entries) instead of Destination IPs. You can add muliple entries of each and also mix IPv4 and IPv6. The system will figure out the rule for you.

**Note:** To match **INPUT** rules to the firewall, you need to use the Network Objects *Address* or *Network* of each Interface. It is not enough to type the IP Address of the interface as destination. The destination will be added as a forward rule and not input.

The **Invert IP Match** option will invert IPs as well as the ports.

Be aware that due to the structure in *Firewall Flow* you have to explicitly choose the Interface IP Network Object if you want the destination to be the firewall itself. Custom IPs or Network Objects are not recognized.

#### **Advanced**

In the Advanced Settings you can configure a couple of extra options.

**Logging** You can log the rules traffic, it will log the initial packet that is seen when the state is created or the connection started.

**Force Input Rule** This option will make this rule an Input rule so the firewall is the destination with whatever IP you set in the destination field. Usually TBF will try and figure out if it needs to put the rule into Input or Forward or both. This will override the detection and only put the Rule in Input.

**Stateless** If set no state is created for this connection. You **must** create a second rule for the return traffic. This is mostly needed for asymmetric routing.

**Trace** To show packets that match this rule in real time enable the trace option. The trace will make the processing of the rule slower but you can debug problems. Disable the trace after debugging. The matching packets can be seen in *Trace*.

**Limit** Limit the rule. You can set for how many matches the rule should be active for a given time. It can be a speed (KBit/MBit/Byte/KByte/MByte) or time in packages per second/minute/hours. Please also refer to *QoS* for more explanations.

**TCP Flags** If the protocol is TCP you can also filter by TCP Flags.

**TCP MSS** If the protocol is TCP you can also set the MSS. This might be necessary if the MTU is smaller than ususal. This setting is also available on a per Interface basis in the Interface Settings.

**Routing Table** Choose a different Routing Table for matches. The main routing table is used by default. This allows for *Policy Routing*. Matching traffic will use the selected routing table.

**Routing Table Reverse Main** Use the Main Routing Table for the reverse direction of the connection. This is needed for Policy Routing as the local LAN route is in the main routing table. In that case the reverse direction is WAN to LAN.

**Bypass IDS/App Control** The matching traffic will not be inspected by the Intrusion Detection/App Detection engine.

**QoS Class Input** The class used for input shaping on any interface this traffic is passing and that has QoS enabled. Be aware that the directions must be assigned accordingly. If you create a rule on LAN to be shaped on WAN, make sure that QoS is active on WAN and you pick the correct class that you want to have for WAN. Unline QoS Output, QoS Input can only configured for non Bridge members.

**QoS Class Output** The class used for output shaping on any interface this traffic is passing and that has QoS enabled. If you create a rule on LAN to be shaped on WAN, make sure that QoS is active on WAN and you pick the correct class that you want to have for WAN.

**DSCP Types** Differentiated services code point (DSCP) for QoS in the IP or IP6 Header. You can match the different types with this option. The option is only matched when a new firewall state is created on the first packet of the connection. Afterwards any change of the DSCP Type is not recognized for an open firewall state.

**Time Control** The firewall rule will only be active during that time. You need to create time objects in the *Advanced Settings* first.

**Raw Data** The Raw Data will be appended to the generated firewall rule. Please be careful as wrong input will prevent the firewall rules from beeing loaded. Please refer to the nftables syntax for the format.

### **Changes**

At the bottom of each rule you can see the **Created date**, **Modified date** and the user that last modified the rule **Modified user**.

### 11.3.5 Hostnames in Rules

We support hostnames in rules as destination or source. Be aware though that they **MUST** be resolvable when the firewall rules are loaded, applied or reapplied. The firewall rules **CAN NOT** be updated, if there is no working DNS. The reload will fail and leave the old ruleset in place.

#### 11.3.6 Search

In the top right corner of the overview page you can search for rules. As search value you can use protocol, source, destination, IP address, port or description.

## 11.3.7 Convert Firewall Rules

In the actions column on the right side of the overview page you can convert firewall rules. You can convert a *Global Firewall Rule* to an *Interface Firewall Rule* and vice versa. When converting a *Global Firewall Rule* a popup dialog will let you select an interface.

# **11.3.8 TCPDump**

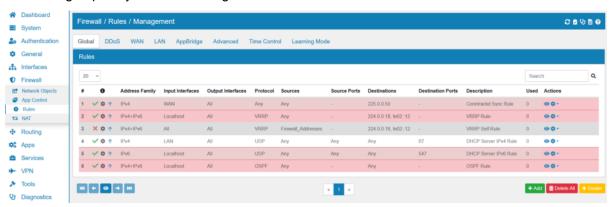
In the actions column on the right side of the overview page you can start a TCPDump for a firewall rule. A popup window will appear and show the result in realtime.

### 11.3.9 Trace

In the actions column on the right side of the overview page you can start a Trace for a firewall rule. A popup window will appear and show the result in realtime. The window will only show data when a packet is matching for the first time, otherwise it will stay empy.

# 11.4 Global Firewall Rules (Forward and Input)

Firewall Rules are the core of the TBF Firewall. When you open the Rules site you can see that Firewall Rules are grouped by interface. The global firewall rules can be found under **Global**.



The main difference between a normal firewall rule and the global firewall rule is that the global firewall rule has no fixed interface. You can configure the input and output interface of the rule.

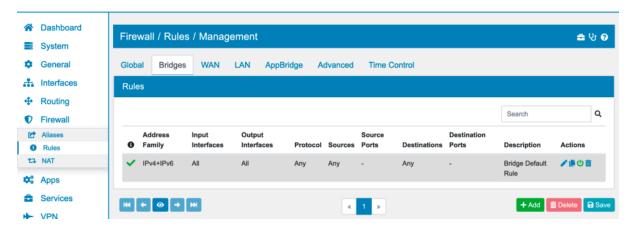
Global firewall rules are processed **before** interface firewall rules. If you have a match here the other rules will not be looked at. The firewall rule flow stops here.

The other settings are equivalent to normal firewall rules. Please have a look at *Firewall Rules (Forward and Input)* for a detailed explanation.

In the top right corner of the overview page you can **search** for rules. As search value you can use protocol, source, destination, IP address, port or description.

# 11.5 Bridge Firewall Rules (Forward)

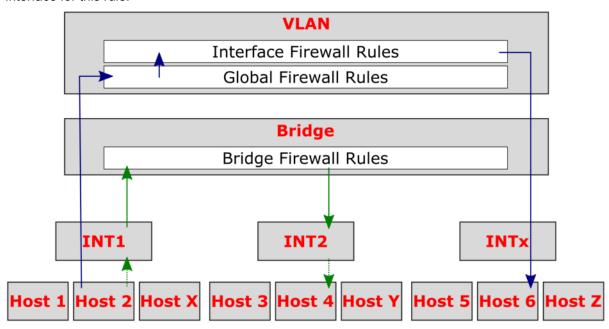
Bridge Firewall Rules are a special case of Firewall Rules. When you create a bridge interface a new **Bridges** Tab will be shown in the Firewall Rules page.



The main difference between a normal firewall rule and the bridge firewall rule is that you filter in the bridge itself. The bridge can have traffic that does not go to the host and is by default simply forwarded (green path in figure below). Bridge fowarding is done in a special path that is not the same as the normal forwarding in TBF. Bridge Firewall Rules only apply to traffic that is beeing forwarded.

The Global rules do not apply for bridge traffic unless you created a VLAN Interface on top of the bridge (blue path in figure below). A bridge can have multiple VLANs though and with Bridge Firewall Rules you can also match traffic that is not in a VLAN Interface.

You need to either select the bridge interface itself or brigde member interfaces as Input and Output Interface for this rule.



In HA Setups you need to make sure that the interface names are the same on both ends or exclude the rules from hasync or the sync will fail.

The settings are equivalent to normal firewall rules but they do not have advanced settings like limiter or routing table since routing is done in L2. Please have a look at *Firewall Rules (Forward and Input)* for a detailed explanation.

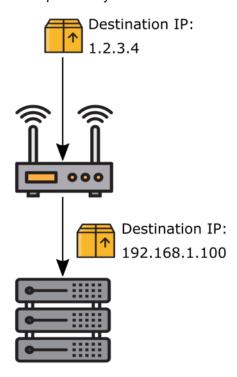
In the top right corner of the overview page you can **search** for rules. As search value you can use protocol, source, destination, IP address, port or description.

# 11.6 DNAT (Prerouting)

DNAT or Destination NAT is repsonsible for changing the Destination IP Address of a Network Packet. It is the first rule that is processed in TBF when a new Network Packet arrives at the firewall.

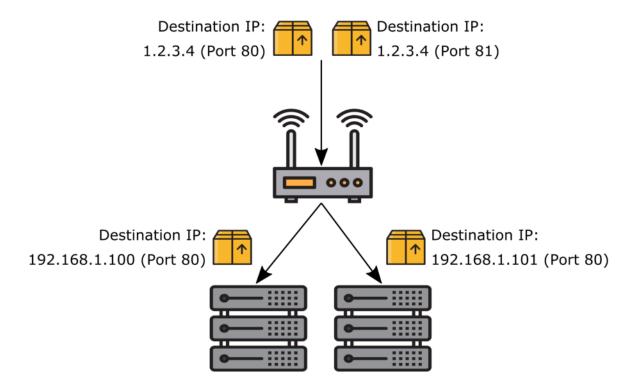
With DNAT you can do Port Forwarding or Host Forwarding. DNAT rewrites the destination of the Network Packet to the host you want it to be forwarded to.

Typical applications include the redirection of traffic from a single public IP address to a single private IP address within the private network. By doing this it becomes possible to connect to a single host from outside your local network that would otherwise be hidden. Other applications include the translation of an IP address range if you have multiple hosts you want to connect to.



This image was created with icons by srip and Good Ware from Flaticon.

In a port forwarding scenario it is also possible to expand the mentioned scenarios by specific source and destination ports. That way you can have multiple servers running similar services on a single public IP address (separated by differing public ports) for example.



This image was created with icons by srip and Good Ware from Flaticon.

You can find the DNAT Rule Settings at **Firewall** → **NAT**.

You will find 3 Tabs here Inbound (DNAT), Outbound (SNAT) and Both (BiNAT).

Click on DNAT to get to the rules.

## 11.6.1 Move DNAT Rules

Rules are gouped by interface and are paged in groups of 20 rules. You can drag and drop user created rules to a different position and you can save that position by pressing save on the bottom navigation. You can also move a rule to the next or previous page or the first or last page if you mark the rule on the left (click on the first the cell of the firewall rule) and use the arrows on the bottom left. If you hover over the buttons they will also show you their description.

## 11.6.2 Create and Update DNAT Rules

If you click **Add** you will create a new dnat rule on the current interface where you are. You have various options for the rule to set and the rules are structured by the following sections:

- · General Settings
- Sources
- Destinations
- NAT Settings
- Advanced

### **General Settings**

You can change the following options here:

**Enabled** Enable or Disable the rule

**Interface** You can change the Interface of this rule. It will be added to the end of the rule list of that interface if you change it.

**Address Family** Is either IPv4, IPv6 or both. Depending on the sources and destinations you define the system might not generate a rule for both if you choose IPv4+IPv6.

**Protocol** The Layer 2 Protocol of the rule.

### **Sources**

The Source setting has options for the **Source IPs** and if applicable **Source Ports**. You can add muliple entries of each and also mix IPv4 and IPv6. The system will figure out the rule for you.

Source Ports can be found under Advanced Source Settings.

The Invert IP Match option will invert IPs and Macs as well as the ports.

#### **Destinations**

The Destination setting has options for the **Destination IPs** and if applicable **Destination Ports**. You can add muliple entries of each and also mix IPv4 and IPv6. The system will figure out the rule for you.

The **Invert IP Match** option will invert IPs as well as the ports.

Be aware that due to the structure in *Firewall Flow*, you have to explicitly choose the Interface IP Network Object if you want the destination to be the firewall itself. Custom IPs or Network Objects are not recognized.

The destination is the **original** address where the package arrives and not the address where you want it to be forwarded to.

### **NAT Settings**

You can configure the **Redirect IP** and if applicable the **Redirect Port**. This is the destination that the traffic should be forwarded/redirected to. The firewall will change the destination of the Network Packet to this address/port.

Be aware that you also need a firewall rule on the Interface where the traffic originates so it is allowed to go to the **Redirect IP**. The option **Associate Firewall Rule** will create one for you.

If you need a **SNAT Rule** associated with the DNAT Rule, the option **Associate SNAT Rule** will create and update a rule for you.

**NAT Reflection** is the option so your internal network will also be included in the DNAT. It is advisable to use a NAT Override instead because this will be slower. The traffic has to leave and reenter the firewall with this option instead of going directly to the Redirect IP.

If *NAT Reflection* is enabled you can also choose the Netmask of a Redirect IP in order to generate a NAT Reflection rule that matches the traffic of the same subnet. This is necessary to create a proper SNAT Rule for such traffic or *NAT Reflection* will not work properly.

#### **Advanced**

In the Advanced Settings you can configure a couple of extra options.

**Logging** You can log the rules traffic and also add a prefix so you can find it easier. Be aware that firewall logging is an expensive operation and generates a lot of log entries.

Routing Table Choose a different Routing Table for matches. The main routing table is used by default.

### Changes

At the bottom of each rule you can see the **Created date**, **Modified date** and the user that last modified the rule **Modified user**.

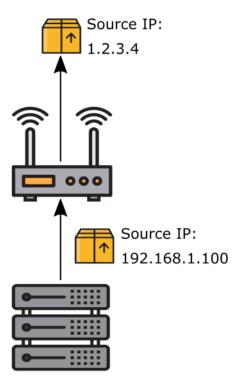
### 11.6.3 Search

In the top right corner of the overview page you can search for rules. As search value you can use protocol, source, destination, IP address, port or description.

# 11.7 SNAT (Postrouting)

SNAT or Source NAT is repsonsible for changing the Source IP Address of a Network Packet. It is the last rule that is processed in TBF when a new Network Packet arrives at the firewall.

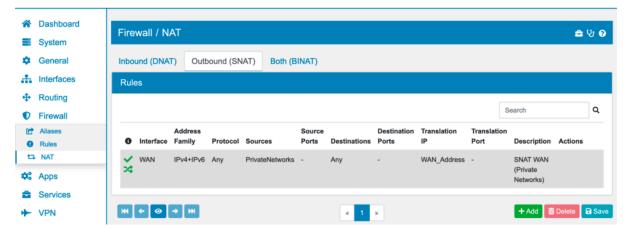
With SNAT you can masquerade the sender of the Network Packet. SNAT rewrites the source of the Network Packet to the IP you choose.



This image was created with icons by srip and Good Ware from Flaticon.

By default traffic coming from your local network and going to a destination outside of your network will be given a new source IP reflecting your WAN IP. However this is not always the desired behaviour.

In High Availability setups for example a shared virtual WAN address must be used. Refer to *Setup Examples* for further details on this.



You can find the SNAT Rule Settings at Firewall → NAT.

You will find 3 Tabs here Inbound (DNAT), Outbound (SNAT) and Both (BiNAT).

Click on SNAT to get to the rules.

### 11.7.1 Move SNAT Rules

Rules are gouped by interface and are paged in groups of 20 rules. You can drag and drop user created rules to a different position and you can save that position by pressing save on the bottom navigation. You can also move a rule to the next or previous page or the first or last page if you mark the rule on the left (click on the first the cell of the firewall rule) and use the arrows on the bottom left. If you hover over the buttons they will also show you their description.

## 11.7.2 Create and Update SNAT Rules

If you click **Add** you will create a new dnat rule on the current interface where you are. You have various options for the rule to set and the rules are structured by the following sections:

- · General Settings
- Sources
- Destinations
- NAT Settings
- Advanced

# **General Settings**

You can change the following options here:

Enabled Enable or Disable the rule

**Interface** You can change the Interface of this rule. It will be added to the end of the rule list of that interface if you change it.

No NAT This will exclude a match of this rule from SNAT. It might be useful for exceptions.

**Address Family** Is either IPv4, IPv6 or both. Depending on the sources and destinations you define the system might not generate a rule for both if you choose IPv4+IPv6.

**Protocol** The Layer 2 Protocol of the rule.

#### **Sources**

The Source setting has options for the **Source IPs** and if applicable **Source Ports**. You can add muliple entries of each and also mix IPv4 and IPv6. The system will figure out the rule for you.

Source Ports can be found under Advanced Source Settings.

The Invert IP Match option will invert IPs and Macs as well as the ports.

#### **Destinations**

The Destination setting has options for the **Destination IPs** and if applicable **Destination Ports**. You can add muliple entries of each and also mix IPv4 and IPv6. The system will figure out the rule for you.

The **Invert IP Match** option will invert IPs as well as the ports.

### **NAT Settings**

You can configure the **Translation IP** and if applicable the **Translation Port**. This is the address that the traffic will rewritten to. The firewall will change the source of the Network Packet to this address/port.

By default TBF will select a random port for the traffic. This is not useful in all situations. Some protocols depend on a static port like VOIP. Enable that option to use a static port.

#### **Advanced**

In the Advanced Settings you can configure a couple of extra options.

**Logging** You can log the rules traffic and also add a prefix so you can find it easier. Be aware that firewall logging is an expensive operation and generates a lot of log entries.

**Routing Table** You can apply this SNAT Rule to traffic using the specified routing table. The traffic must be matched by a firewall rule first that sets the routing table for the connection.

**Input Interface** You can set the input interface of the packet to match.

### **Changes**

At the bottom of each rule you can see the **Created date**, **Modified date** and the user that last modified the rule **Modified user**.

### 11.7.3 Search

In the top right corner of the overview page you can search for rules. As search value you can use protocol, source, destination, IP address, port or description.

# 11.8 BiNAT (Prerouting + Postrouting)

BiNAT is repsonsible for changing the Source and Destination IP Address of a Network Packet. It is DNAT and SNAT combined.

It will only work for a 1:1 mapping of an host to another IP Address.

You can find the BiNAT Rule Settings at **Firewall** → **NAT**.

You will find 3 Tabs here Inbound (DNAT), Outbound (SNAT) and Both (BiNAT).

Click on BiNAT to get to the rules.

### 11.8.1 Move BiNAT Rules

Rules are gouped by interface and are paged in groups of 20 rules. You can drag and drop user created rules to a different position and you can save that position by pressing save on the bottom navigation. You can also move a rule to the next or previous page or the first or last page if you mark the rule on the left (click on the first the cell of the firewall rule) and use the arrows on the bottom left. If you hover over the buttons they will also show you their description.

# 11.8.2 Create and Update BiNAT Rules

If you click **Add** you will create a new dnat rule on the current interface where you are. You have various options for the rule to set and the rules are structured by the following sections:

- · General Settings
- Destinations
- NAT Settings
- Advanced

### **General Settings**

You can change the following options here:

**Enabled** Enable or Disable the rule

**Interface** You can change the Interface of this rule. It will be added to the end of the rule list of that interface if you change it.

**Address Family** Is either IPv4, IPv6 or both. Depending on the sources and destinations you define the system might not generate a rule for both if you choose IPv4+IPv6.

#### **Destinations**

The Destination setting has options for the **Destination IPs**. The destination is the IP that the internal host is mapped to. It is usually an IP on the Firewall e.g. a WAN virtual IP.

### **NAT Settings**

You can configure the **Redirect IP** here. This is the address that the traffic will rewritten/forwarded to. It is the internal IP of a host that is associated with the Destination.

If *NAT Reflection* is enabled you can also choose the Netmask of a Redirect IP in order to generate a NAT Reflection rule that matches the traffic of the same subnet. This is necessary to create a proper SNAT Rule for such traffic or *NAT Reflection* will not work properly.

### **Advanced**

In the Advanced Settings you can configure a couple of extra options.

**Logging** You can log the rules traffic and also add a prefix so you can find it easier. Be aware that firewall logging is an expensive operation and generates a lot of log entries.

### Changes

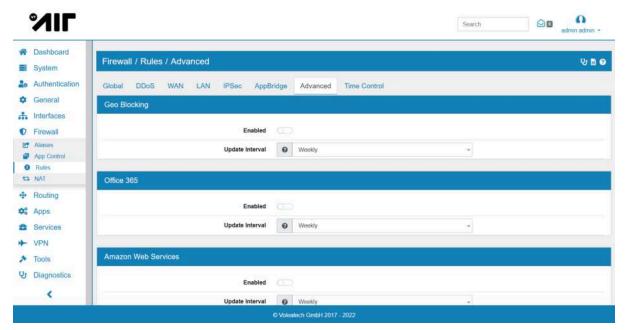
At the bottom of each rule you can see the **Created date**, **Modified date** and the user that last modified the rule **Modified user**.

### 11.8.3 Search

In the top right corner of the overview page you can search for rules. As search value you can use protocol, source, destination, IP address, port or description.

## 11.9 Firewall Rules Advanced

You can find the Advanced Settings at Firewall  $\rightarrow$  Rules  $\rightarrow$  Advanced.



### 11.9.1 Geo Blocking

Enabling Geo Blocking will download the Geo IP List (IPv4 + IPv6) and generate Network Objects with IPs for each country and continent that you can use in Firewall Rules. This helps with filtering/blocking IP addresses from specific countries/regions.

Update Interval is set to weekly by default and can be changed to daily or monthly.

This product includes GeoLite2 data created by MaxMind, available from http://www.maxmind.com.

### 11.9.2 Office 365

Enabling Office 365 will download the Office 365 IP List (IPv4 + IPv6) and generate Network Objects with IPs for each service that you can use in Firewall Rules. The available services to choose from are: *All, Exchange, Skype, Sharepoint* and *Common*.

Update Interval is set to weekly by default and can be changed to daily or monthly.

You can find more information about the ipranges at http://aka.ms/ipurlws.

### 11.9.3 Amazon Web Services

Enabling Amazon Web Services will download the Amazon Web Services IP List (IPv4 + IPv6) and generate Network Objects with IPs for each service that you can use in Firewall Rules.

Update Interval is set to weekly by default and can be changed to daily or monthly.

You can find more information about the aws ipranges at https://docs.aws.amazon.com/general/latest/gr/aws-ip-ranges.html.

### 11.9.4 Google

Enabling Google will download the Google IP List (IPv4 + IPv6) and generate one Network Object for all Google IPs.

Update Interval is set to weekly by default and can be changed to daily or monthly.

### 11.9.5 Miscellaneous

**Reload Firewall** can be enabled or disabled. When enabled it will reload Firewall Rules if a hostname is used that needs to be resolved to an IP.

Reload Firewall Interval is the Reload Firewall Interval in hours. Default is 24.

**Rules Default Page** defines the default landing page for Firewall > Rules.

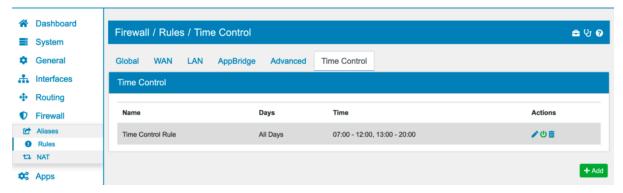
Firewall Default Policy can be either drop or accept. It is drop by default.

#### 11.9.6 Custom Rules

Custom nftables rules can be defined here, one per line. They must match the nftables syntax and they will be imported before any rule of the WebGUI is added. Please be careful as syntax errors will lead to errors on loading the firewall rules and no new rules can be added.

## 11.10 Firewall Time Control

You can find the Time Control at **Firewall**  $\rightarrow$  **Rules**  $\rightarrow$  **Time Control**.



## 11.10.1 Time Control

You can create Time Control blocks that can be used in Firewall Rules. Each Time Control block has days and hours associated with it.

You can use them to block or allow traffic in firewall rules, the entire firewall rule will only be evaluated within the time range defined.

Be aware that open states from the firewall rules will not be auto closed outside of the time range. Only new connections are affected by this.

# 11.11 App Control

You can find the App Control Settings at **Firewall** → **App Control**.

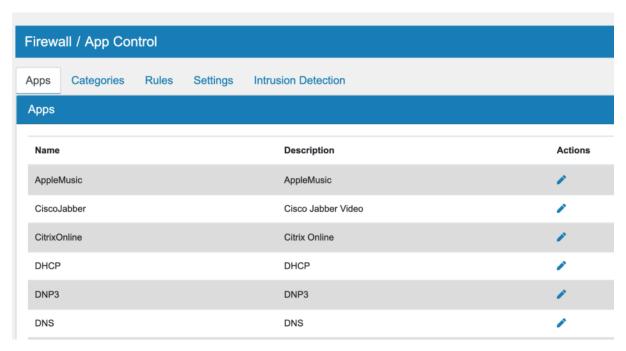
Traditional firewall rules, which only identify ports, protocols and IP addresses, cannot identify and control applications. App Control allows you to define and use Application Definitions and Signatures to define Firewall Rules that are based on Layer 7 attributes.

App Control is based on the Intrusion Detection system. The Intrusion Detection System has to be enabled in order for App Control to work. The Settings of App Control presents some of the same options as the Intrusion Detection Settings. Both change the same settings.

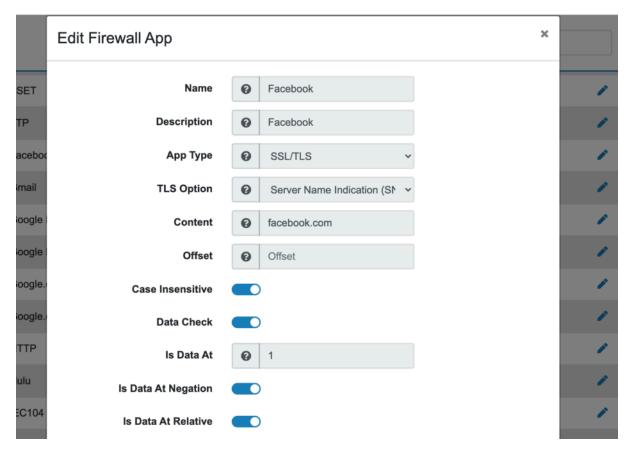
## 11.11.1 Apps

There are several Apps predefined in the System. You can click on *Edit* to show their definition in the System.

**Note:** If you are missing an App or have suggestions for Apps, please write us an email. We are happy to add new Apps.



Defining new Apps can be done by adding new Apps. Since most applications are based on HTTP or HTTPS the GUI presents three predefined options. You can always use the custom option to define custom rules that are not covered by the GUI options. We refer to the Suricata Manual for this case.



Name has to be unique for the applications

**Description** can be a user defined string

**AppType** is one of HTTP, SSL/TLS (HTTPS), Web or JA3. *JA3* defines a unique string of the encryption parameters of an SSL/TLS connection. The JA3 is tied to the specific encryption parameters used for a server or client. This is most useful for fixed clients where the options never change. A JA3 hash is also shown for a *flow* in the logfiles for each established connection. *Web* will create a combined HTTP and SSL/TLS field matching the Host and SNI field.

**Option** for HTTP, SSL/TLS or JA3 shows you different fields that can be searched for inside a connection. For TLS/SSL you can for example match against the SNI or certificate fields of the connection. After the initial connection handshake no further information can be obtained by encrypted connections.

**Content** for the content to match agains.

**Offset** in order to make the match faster an offset into the selected option field can be set. Otherwise the entire fields content is searched.

Case Insensitive by default content matches are case sensitive. The options changes that.

**Data Check** opens up more options for additional options to match inside data.

**Is Data At** checks if there are more data at the given postion.

**Is Data At Negation** makes the *Is Data At* field a NOT *Is Data At* field.

**Is Data At Relative** makes the match for *Is Data At* relative to the matched content in the *Content* field **Flow Direction** can be *To Server* or *To Client*. For HTTP or SSL/TLS connections the flow is usually *To* 

**Flow Established** checks for an established flow. For HTTP or SSL/TLS connections the setting is usually *Established*.

**PCRE** allows for an additional regex PCRE check. It is also possible to leave the *Content* field empty and only use the *PCRE* match.

Server.

PCRE Content should have the PCRE match content, for example /voleatech.com\$|voleatech.de\$/i

#### **Flows**

For App Control flows are an important concept. A flow is a conenction between a server and a client that is identified by it's attributes. This is usually the ipaddresses, the protocol and the ports.

Data about the *Application* can usually only be obtained when a connection is established between a client and a server. For example for SSL/TLS the TCP connection needs to go through the TCP handshake in order to obtain the certificate and SNI information.

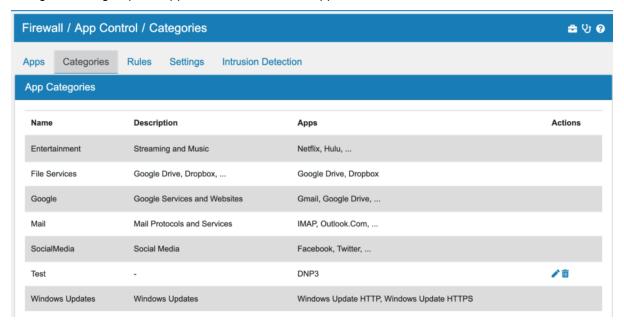
The connection can be blocked or accepted after the initial connection creation with App Control.

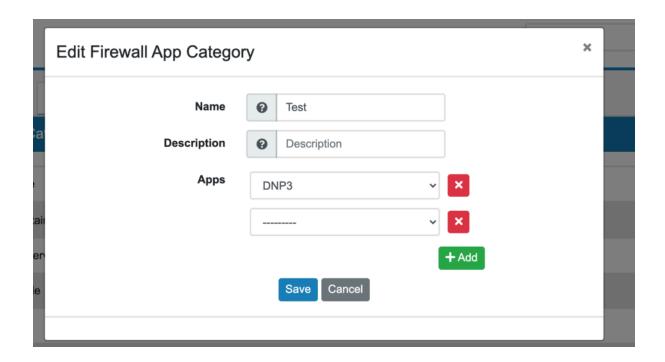
**Warning:** This means that a Firewall Rule *Firewall Rules (Forward and Input)* has to be created to allow the connection to be started. App Control is executed **AFTER** the firewall rules.

## 11.11.2 Categories

Apps are grouped in Categories. There are default builtin categories that can be used and you have the ability to create your own categories.

Categories are groups of Apps that can be used in App Control Rules.





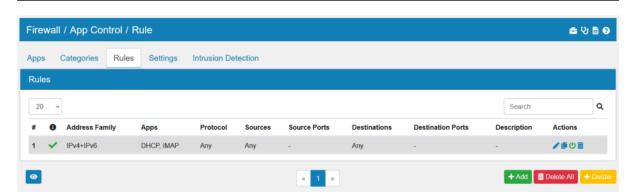
### 11.11.3 Rules

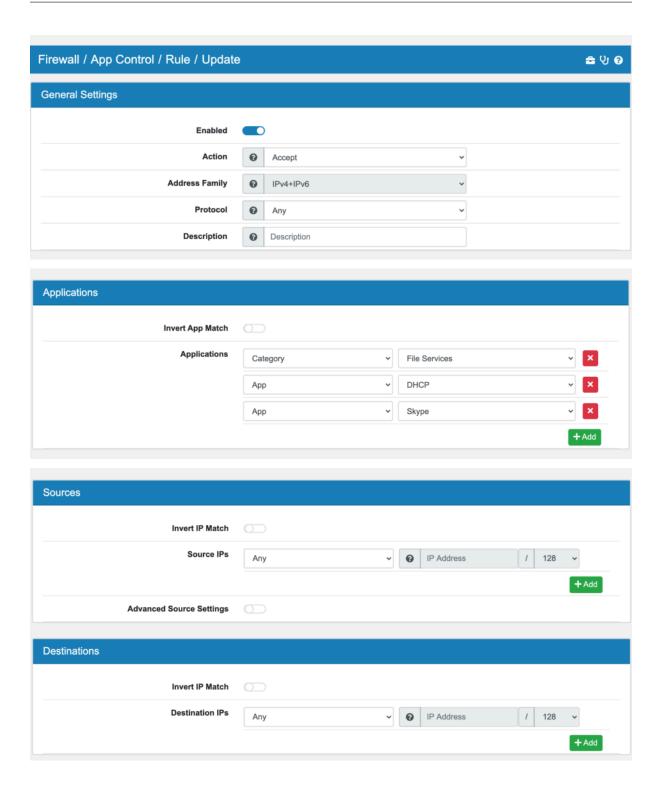
App Control Rules are similar to firewall rules. You can still narrow down the match to *IP Version*, *Protocol*, *Source IP*, *Source Port*, *Destination IP* and *Destination Port*.

The difference is, that you can also add **Apps** and **App Categories** to a rule.

It is also possible to assign QoS to a matched rule.

**Note:** App Rules are processed differently than normal firewall rules. The rules are processed in the following order: Pass, Reject, Drop, Match You can change the order so Pass is processed last in the settings. Therefore App Rules order can not be changed as well.

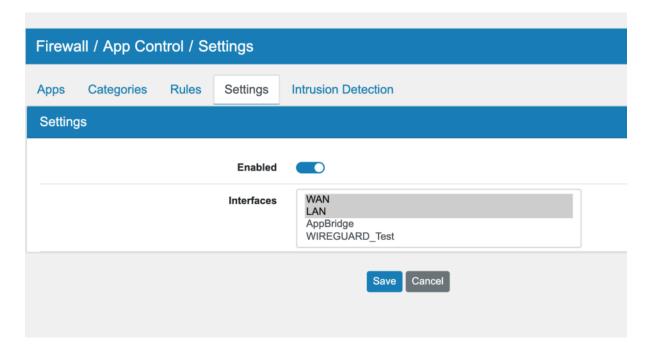




# **11.11.4 Settings**

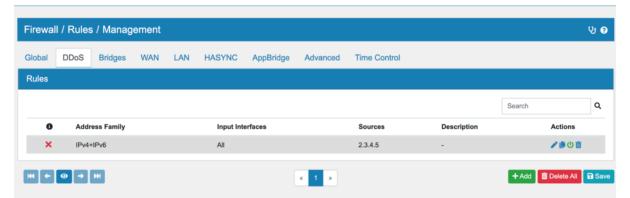
The Settings allow you to turn on and off the App Control. You can also select the interfaces that should get traffic analyzed.

Note: The input and output interface must be enabled for internet traffic for example LAN and WAN



## 11.12 DDoS Rules

You can find the DDoS Rules at **Firewall** → **Rules** under the tab **DDoS**.



DDoS Rules are early rules that match an IP Address in the destination or source or a packet. The packet is processed very early when it reaches the firewall and therefore has a high drop performance. In case of an active DDoS attack firewall resources are preserved and normal traffic can still be processed.

## 11.12.1 General Settings

DDoS rules have some of the same options as firewall rules. You can change the following options here:

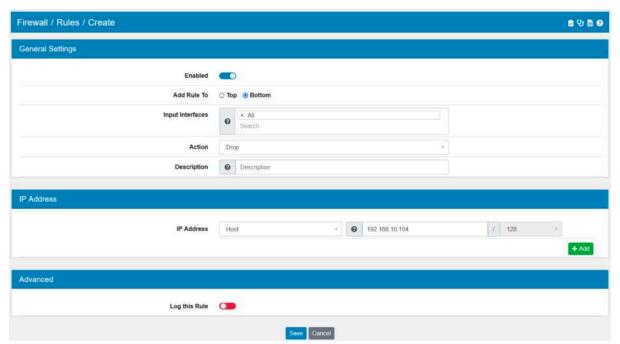
Enabled Enable or Disable the rule

**Input Interface** You can change the Input Interface of this rule.

**Action** Can be *Drop* or *Accept*. It is *Drop* by default. **Accept** will act as a whitelist and all **Accept** rules are processed before **Drop** rules.

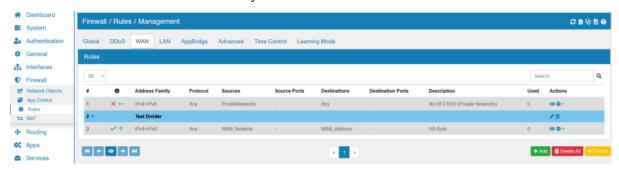
IP Address Enter one or more IP Address or IP Network to block.

Log this Rule will log information when the rule is used.



## 11.13 Divider

Firewall Divider can be used to structure your firewall rules.

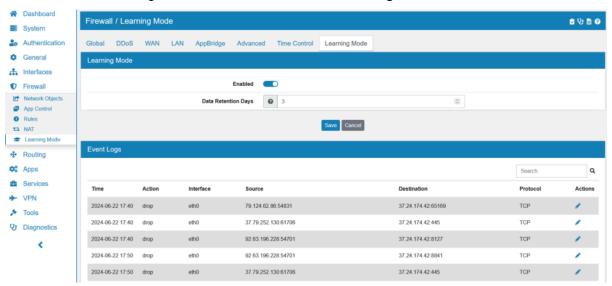


You can create a diver by clicking on the **+ Divider** button in the bottom right corner on every firewall rules overview page. Each divider needs a **Description** and a **Color**.

You can drag and drop dividers to a different position and you can save that position by pressing save on the bottom navigation. Dividers will also be synchronized in a HA setup.

# 11.14 Learning Mode





## 11.14.1 Learning Mode

The learning mode lets you see the traffic to the TBF and create rules from those logs.

When you **Enable** the learning mode, all traffic to the TBF will be allowed and logged, with the exception of other firewall rules that are already in place and have logging disabled.

**Data Retention Days** are the maximum days to store for analysis. More days requires more disk storage and for small systems it is necessary to keep the entries relatively low.

You can see and search traffic in a list of **Event Logs**. In the *Actions* column you can create a firewall rule from each entry.

When learning mode is enabled, a green icon is displayed at the top right of the TBF navigation interface.

**CHAPTER** 

**TWELVE** 

## **ENFORCER**

## 12.1 Enforcer General

The Enforcer allows for Deep Packet Inspection (DPI) of OT Protocols. The Enforcer is based on the Tofino Technology and support the followin protocols:

- AMP
- DNP3
- IEC104
- Goose
- Modbus
- OPC Classic

The DPI function lets you monitor and filter data packets. The function supports you in protecting the network from undesirable content. The DPI function inspects data packets for undesirable characteristics and protocol violations. The protocol inspects the header and the payload of the data packets. This dialog lets you specify the DPI settings. The device blocks the data packets that violate the specified profiles. If an error is detected, then the device terminates the data connection upon user request.

### 12.2 AMP

The ASCII Message Protocol (AMP) is a communication protocol widely used in the automation industry for Supervisory Control and Data Acquisition (SCADA) and system integration. The ASCII Message Protocol (AMP) is designed to help ensure reliable communication between industrial equipment. The ASCII Message Protocol (AMP) is used to monitor and control industrial automation equipment such as Programmable Logic Controllers (PLCs), sensors, and meters.

The device uses the Deep Packet Inspection (DPI) function to discard data packets that violate one of the specified profiles. The AMP Enforcer function supports Common ASCII Message Protocol (CAMP) and Non-Intelligent Terminal Protocol (NITP) using TCP. The device uses the AMP Enforcer function to perform the DPI function on the CAMP and NITP data stream. The device performs the DPI function based on the Program and mode protect function and the specified profiles.

When the AMP Enforcer profile is active, the device applies the profiles to the data stream.

The device permits only data packets that contain the values specified in the following fields depending on the status of the Program and mode protect function:

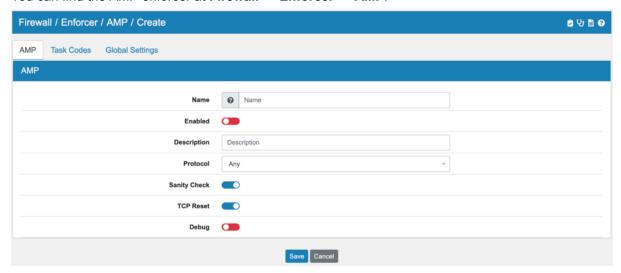
- Protocol
- · Message type
- · Address class
- Device class

- · Memory address
- · Data word
- · Task code
- · Task code data
- · Block check characters
- · Error check characters
- · Sanity check

The menu contains the following dialogs:

- AMP Global
- AMP Profile

You can find the AMP enforcer at **Firewall**  $\rightarrow$  **Enforcer**  $\rightarrow$  **AMP**.



## 12.2.1 AMP Settings

Name Name of the AMP enforcer.

Possible values:

• Character string with 0..100 characters

**Description** Description of the AMP enforcer.

Possible values:

• Character string with 0..250 characters

**Enabled** Wheter the AMP enforcer is active or not.

Possible values:

- Enabled
- · Disabled (default setting)

#### **Protocol**

Specifies the TCP payload protocol type of the data packets to which the device applies the profile. The device applies the profile only to data packets that contain the specified value in the Protocol field.

Possible values:

#### camp

Common ASCII Message Protocol

#### nitp

Non-Intelligent Terminal Protocol

### · any (default setting)

The device applies the profile to every data packet without evaluating the protocol.

Task code The prerequisite is that in the *Protocol* field one of the following values is specified:

- nitp
- camp: Additionally, in the Message type field, a hexadecimal value in the range 00..03 or the hexadecimal value FF is specified.
- any: Additionally, in the Message type field, the value any is specified.

#### Possible values:

• 01-9A

Task code data Specifies the task code data for the Task code.

The prerequisite is that in the *Protocol* field one of the following values is specified:

#### · camp

Additionally, in the *Message type* field, a hexadecimal value in the range 00..03 or the hexadecimal value FF, and in the *Task code* field a single hexadecimal value are specified.

#### nitp

Additionally, in the Task code field, a single hexadecimal value is specified.

#### Possible values:

## • 0..F

The device applies the profile only to data packet that contains the specified task code data. The maximum length is 72 bytes.

**Message types** Specifies if the message is of the type command or response. The prerequisite is that in the *Protocol* field the value *camp* is specified.

#### Possible values:

00-FF

Address Classes Specifies the particular type of the memory to be accessed on the equipment.

### Prerequisites:

- In the *Protocol* field, the value *camp* is specified.
- In the *Message type* field, a hexadecimal value in the range 00..03 or the hexadecimal value FF is specified.

## Possible values:

any (default setting)

The device applies the profile to every data packet without evaluating the address class.

### • 0000..FFFF

The device applies the profile only to data packets that contain the specified address class.

Device class Specifies the type of device class (vendor specific device) to be accessed.

## Prerequisites:

• In the *Protocol* field, the value *camp* is specified.

• In the *Message type* field, a hexadecimal value in the range 00..03 or the hexadecimal value FF is specified.

#### Possible values:

· any (default setting)

The device applies the profile to every data packet without evaluating the device class.

· 0000..FFFF

The device applies the profile only to data packets that contain the specified device class.

**Memory address** Specifies the starting address of the memory to be read or written.

#### Prerequisites:

- In the *Protocol* field, the value *camp* is specified.
- In the Message type field, a hexadecimal value in the range 00..01 or 04..09 or the hexadecimal value FF is specified.

#### Possible values:

· any (default setting)

The device applies the profile to every data packet without evaluating the memory address.

• 0000..FFFF

The device applies the profile only to data packets that contain the specified memory address.

Data word Specifies the starting address that the equipment uses to read data from the packet.

#### Prerequisites:

- In the *Protocol* field, the value *camp* is specified.
- In the Message type field, a hexadecimal value in the range 00..01 or 08..09 or the hexadecimal value FF is specified.

#### Possible values:

any (default setting)

The device applies the profile to every data packet without evaluating the data word.

• 0000..FFFF

The device applies the profile only to data packets that contain the specified data word.

Sanity check Activates/deactivates the plausibility check for the data packets.

### Possible values:

enabled (default setting)

The plausibility check is active.

The device checks the plausibility of the data packets regarding format and specification.

The device blocks the data packets that violate the specified profiles.

disabled

The plausibility check is inactive.

**TCP Reset** Activates/deactivates the resetting of the TCP connection in case of a protocol violation or if the plausibility check detects an error.

Possible values:

### enabled (default setting)

The resetting of the TCP connection is active.

If the device identifies a protocol violation or detects a plausibility check error, then the device terminates the TCP connection. The device establishes the TCP connection again on receiving a new connection request.

#### disabled

The resetting of the TCP connection is inactive.

**Debug** Activates/deactivates the debugging of the profiles.

Possible values:

#### enabled

Debugging is active.

The device sends the reset packet along with the information related to the termination of TCP connection. The prerequisite is that in the TCP reset field the checkbox is marked.

disabled (default setting)

Debugging is inactive.

### 12.2.2 Task Codes



Enabled Wheter the AMP enforcer is active or not.

Possible values:

- Enabled
- · Disabled (default setting)

**Description** Description of the AMP enforcer.

Possible values:

• Character string with 0..250 characters

Task code Possible values:

• 01-9A

**Mode** Specifies the mode applicable for the Task code.

Possible values:

#### · config

Specifies commands associated with the modification of the controller settings, the application program or the operational mode.

#### · non-config

Specifies read/write commands, excluding the commands associated with modification of the controller settings, application program or operational mode.

## 12.2.3 AMP Global Settings



## **Protect mode**

Activates/deactivates the inspection of the data packets that contain the Task codes with the value config in the Mode field.

Possible values:

· enabled (default setting)

The inspection is active.

The device forwards only the data packets that match the parameters specified in the profiles. The device discards data packets that contain the value config in the Mode field for the Task codes specified in the profiles.

#### disabled

The device forwards the data packets that match the parameters specified in the profiles, including the data packets that contain Task codes with the value config in the Mode field.

## 12.2.4 Task Code

#	Meaning							
01	Read Word Memory Random							
02	Write Word Memory Area Random							
30	Read Operational Status							
32	Program to Run Mode							
33	Go to Program Mode							
34	Execute Power-up							
35	Execute Complete (Warm) Start							
36	Execute Partial (Hot) Start							
50	Read User Word Area Block							
51	Write User Word Area Starting at Address							
58	Set Controller Time of Day Clock							
59	Write Discrete I/O Status or Force via Data Element Type							
5A	Write Block							
6B	Read Discrete I/O Status or Force via Data Element Type							
71	Read Controller Time of Day Clock							
7D	Read SF/Loop Processor Mode							
7E	Read Random							
7F	Read Block							
88	Select Number of SF Module Task Codes Per Scan							
89	Read Number of SF Module Task Codes Per Scan							
99	Write VME Memory Area Block/Random							
9A	Read VME Memory Area Block/Random							

## 12.2.5 AMP Message types

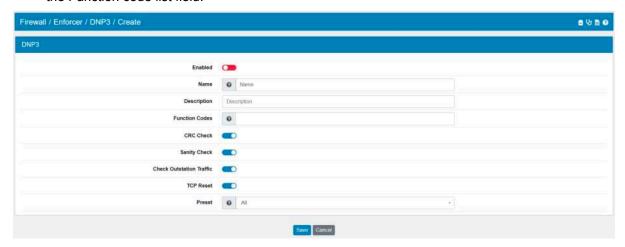
#	Meaning
00	Module General Query Command
01	Module General Response Command
02	Packet T/C Command
03	Packed T/C Response
04	Read data Command
05	Read data Response
06	Write data Command
07	Write data Response
08	Mem Exch Command
09	Mem Exch Response
FF	Protocol Error

## 12.3 DNP3

The DNP3 protocol is designed to help ensure reliable communication between components in process automation systems. The protocol provides multiplexing, error checking, link control, prioritization, and layer 2 addressing services for user data. The DNP3 Enforcer function activates the Deep Packet Inspection (DPI) firewall capabilities for the DNP3 data stream. The device blocks the data packets that violate the specified settings. Upon user request, the device verifies the data packets for their lausibility and their fragment characteristics. The device verifies and monitors DNP3 data connections and helps protect against invalid or falsified data packets.

When the DNP3 Enforcer settings are enabled, the device applies the settings to the data stream.

- The device permits data packets containing only the function codes specified in the Function code list field.
- The device rejects the data packets containing any other function codes that are not specified in the Function code list field.



## 12.3.1 DNP3 Settings

**Enabled** Wheter the DNP3 enforcer is active or not.

Possible values:

- Enabled
- · Disabled (default setting)

Name Name of the DNP3 enforcer.

Possible values:

Character string with 0..100 characters

**Description** Description of the DNP3 enforcer.

Possible values:

• Character string with 0..250 characters

**Function Codes** Displays the function codes for the DNP3 Enforcer. The device permits data packets with the specified properties.

The device lets you specify multiple function codes.

Possible values:

· 0..255

**CRC Check** Activates/deactivates the CRC check for the data packets to validate the checksum contained in the DNP3 data packets.

Possible values:

Enabled (default setting)

The CRC check is active.

The device calculates the checksum and compares it with the checksum field in the DNP3 data packets.

Disabled

The CRC check is inactive.

**Sanity Check** Activates/deactivates the plausibility check for the data packets.

Possible values:

• Enabled (default setting)

The plausibility check is active.

The device checks the plausibility of the data packets regarding format and specification.

The device blocks the data packets that violate the specified settings.

#### Disabled

The plausibility check is inactive.

#### **Check Outstation Traffic**

Activates/deactivates the checking of the data packets that originate at an outstation.

Possible values:

Enabled (default setting)

The checking of data packets from an outstation is active.

Disabled

The checking of data packets from an outstation is inactive.

**TCP Reset** Activates/deactivates the resetting of the TCP connection in case of a protocol violation or if the plausibility check detects an error.

Possible values:

Enabled (default setting)

The resetting of the TCP connection is active.

If the device identifies a protocol violation or detects a plausibility check error, then the device terminates the TCP connection. The device establishes the TCP connection again on receiving a new request.

Disabled

The resetting of the TCP connection is inactive.

Preset Preset of default DNP3 objects.

Possible values:

· All (default setting)

Assigns all default objects.

Custom

Lets you specify user-defined objects.

## 12.3.2 DNP3 Objects



**Enabled** Wheter the DNP3 object is active or not.

Possible values:

- Enabled
- · Disabled (default setting)

**Description** Description of the DNP3 object.

Possible values:

· Character string with 0..250 characters

**Type** Specifies the type of the message.

Possible values:

Request

Creates a request message object in the object list.

Response

Creates a response message object in the object list.

**Group Number** Specifies a means of classifying the type or the types of data packets in a message. The prerequisite is that in the Type field a valid value is specified.

Possible values:

• 0..255

Each group number shares a common point type and method of data packet creation. The point type defines the machine in an outstation.

**Variation** Specifies the variation number. The prerequisite is that in the Group no. field a valid value is specified. The device applies the DNP3 Enforcer profile only to data packets containing the specified value.

The DNP3 function provides the choice of encoding formats for the type of data packets known as variation number. Every value in the Group no. field has a set of variation numbers.

Possible values:

· 0..255

## The field lets you specify the following options:

- You specify a single variation number with a single numerical value, for example 1.
- You specify a range with numerical values connected by a dash, for example 0-55.

**Function Code** The function code identifies the purpose of the message. The prerequisite is that in the Variation field a valid value is specified. The device applies the DNP3 Enforcer profile only to data packets containing the specified value.

Possible values:

· 0..128

Request messages from masters. Specify a single numerical value, for example 1.

· 129..255

Response messages from outstations. Specify a single numerical value, for example 254.

**Qualifier** Specifies the qualifier code for a pair of each Group no., Variation, and Function fields. The qualifier code is an 8-bit value that defines the prefix code and the range specifier code for the object in a DNP3 message.

The prerequisite is that in the Function field a valid value is specified. The device applies the DNP3 Enforcer profile only to data packets containing the specified value.

Possible values:

#### 0x00..0xff

You specify multiple individual qualifier codes using hexadecimal values separated by a comma for a set of each Group no., Variation, and Function fields.

**Length** Specifies the optional length for the object. The prerequisite is that in the Function field a valid value is specified. The device applies the DNP3 Enforcer profile only to data packets containing the specified value.

Possible values:

#### • 0..255

Specify a single numerical value, for example 1.

#### byte\_2

The second byte of the object data contains the length of the remaining portion of the data.

### · single\_bit\_packed

If the count of bit values is not a multiple of 8, then the device pads the packed single-bit values up to the next byte boundary.

### double\_bit\_packed

If the count of double bit values is not a multiple of 4, then the device pads the packed doublebit values up to the next byte boundary.

#### variation

Encodes the length of the object.

#### 12.3.3 DNP3 Function Codes

#	Meaning							
0	Confirm							
1	Read							
2	Write							
3	Select							
4	Operate							
5	Direct Operate							
6	Direct Operate-No Response Required							
7	Freeze							
8	Freeze-No Response Required							
9	Freeze Clear							
10	Freeze Clear-No Response Required							
11	Freeze at Time							
12	Freeze at Time-No Response Required							
13	Cold Restart							
14	Warm Restart							
15	Initialize Data							
16	Initialize Application							
17	Start Application							
18	Stop Application							
19	Save Configuration							
20	Enable Unsolicited Messages							
21	Disable Unsolicited Messages							
22	Assign Class							
23	Delay Measurement							
24	Record Current Time							
	the second second							

Table 1 – continued from previous page

#	Meaning							
25	Open File							
26	Close File							
27	Delete File							
28	Get File Information							
29	Authenticate File							
30	Abort File Transfer							
31	Active Configuration							
32	Authentication Request							
33	Authenticate Request-No Acknowledgment							
129	Response							
130	Unsolicited Response							
131	Authentication Response							

# 12.3.4 DNP3 Default Object List

Table 2: Table 1: Request messages

Inde	x Group	Variation	prFunction	nFunction name	Length	Qualifier
	no.					
1	0	209- 239	1	Read	undefine	d 0x00
2	0	240	1	Read	undefine	d 0x00
3	0	240	2	Write	byte_2	0x00
4	0	241- 243	1	Read	undefine	d 0x00
5	0	245-	1	Read	undefine	4.0×00
3		247	·	rteau	undenne	00000
6	0	245- 247	2	Write	byte_2	0x00
7	0	248- 250	1	Read	undefine	d 0x00
8	0	252	1	Read	undefine	d 0x00
9	0	254	1	Read		d 0x00,0x06
10	0	255	1	Read	undefine	d 0x00,0x06
11	1	0-2	1	Read	undefine	d 0x00,0x01,0x06,0x17,0x28
12	1	0	22	Assign Class		d 0x00,0x01,0x06,0x17,0x28
13	2	0-3	1	Read		d 0x06,0x07,0x08
14	3	0-2	1	Read	undefine	d 0x00,0x01,0x06,0x17,0x28
15	3	0	22	Assign Class		d 0x00,0x01,0x06,0x17,0x28
16	4	0-3	1	Read		d 0x06,0x07,0x08
17	10	0	1	Read		d 0x00,0x01,0x06,0x17,0x28
18	10	0	22	Assign Class		d 0x00,0x01,0x06,0x17,0x28
19	10	1	2	Write		t_ <b>0pa0d0k,e0</b> d01
20	10	2	1	Read		d 0x00,0x01,0x06,0x17,0x28
21	11	0-2	1	Read		d 0x06,0x07,0x08
22	12	0	22	Assign Class		d 0x00,0x01,0x06,0x17,0x28
23	12	1	3	Select	11	0x00,0x01,0x17,0x28
24	12	1	4	Operate	11	0x00,0x01,0x17,0x28
25	12	1	5	Direct Operate	11	0x00,0x01,0x17,0x28
26	12	1	6	Direct Operate-No Re-	11	0x00,0x01,0x17,0x28
				sponse Required		
27	12	2	3	Select	11	0x07,0x08

Table 2 – continued from previous page

	Table 2 – continued from previous page							
Inde	x Group no.	Variati	orFunction	nFunction name	Length	Qualifier		
28	12	2	4	Operate	11	0x07,0x08		
29	12	2	5	Direct Operate	11	0x07,0x08		
30	12	2	6	Direct Operate-No Re-	11	0x07,0x08		
				sponse Required				
31	12	3	3	Select	single_b	t_Opa0d0x,exi01		
32	12	3	4	Operate	single_b	t_OpaOcOk,e0xt01		
33	12	3	5	Direct Operate	single_b	t_Opa0d0x,exi01		
34	12	3	6	Direct Operate-No Re-	single_b	t_Opa0dk,exi01		
				sponse Required				
35	13	0-2	1	Read		d 0x06,0x07,0x08		
36	20	0-2	1	Read		d 0x00,0x01,0x06,0x17,0x28		
37	20	5-6	1	Read		d 0x00,0x01,0x06,0x17,0x28		
38	20	0	7	Freeze		d 0x00,0x01,0x06,0x17,0x28		
39	20	0	8	Freeze-No Response Re-	undefine	d 0x00,0x01,0x06,0x17,0x28		
				quired		10.00.00.00.00.00.00.00.00.00.00.00.00.0		
40	20	0	9	Freeze Clear		d 0x00,0x01,0x06,0x17,0x28		
41	20	0	10	Freeze Clear-No Response	undefine	d 0x00,0x01,0x06,0x17,0x28		
40	00	0	11	Required	d a £: a	1000 001 000 017 000		
42	20	0	11 12	Freeze at Time Freeze at Time-No Re-		d 0x00,0x01,0x06,0x17,0x28		
43	20	U	12	Freeze at Time-No Response Required	undefine	d 0x00,0x01,0x06,0x17,0x28		
44	20	0	22	Assign Class	undefine	d 0x00,0x01,0x06,0x17,0x28		
45	21	0-2	1	Read		d 0x00,0x01,0x06,0x17,0x28		
46	21	5-6	1	Read		d 0x00,0x01,0x06,0x17,0x28		
47	21	9-10	1	Read		d 0x00,0x01,0x06,0x17,0x28		
48	21	0	22	Assign Class		d 0x00,0x01,0x06,0x17,0x28		
49	22	0-2	1	Read		d 0x06,0x07,0x08		
50	22	5-6	1	Read		d 0x06,0x07,0x08		
51	23	0-2	1	Read		d 0x06,0x07,0x08		
52	23	5-6	1	Read		d 0x06,0x07,0x08		
53	30	0-6	1	Read	undefine	d 0x00,0x01,0x06,0x17,0x28		
54	30	0	7	Freeze	undefine	d 0x00,0x01,0x06,0x17,0x28		
55	30	0	8	Freeze-No Response Re-	undefine	d 0x00,0x01,0x06,0x17,0x28		
				quired				
56	30	0	11	Freeze at Time		d 0x00,0x01,0x06,0x17,0x28		
57	30	0	12	Freeze at Time-No Re-	undefine	d 0x00,0x01,0x06,0x17,0x28		
				sponse Required				
58	30	0	22	Assign Class		d 0x00,0x01,0x06,0x17,0x28		
59	31	0-8	1	Read		d 0x00,0x01,0x06,0x17,0x28		
60	31	0	22	Assign Class		d 0x00,0x01,0x06,0x17,0x28		
61	32	0-8	1	Read		d 0x06,0x07,0x08		
62	33	0-8	1	Read		d 0x06,0x07,0x08		
63	34	0-3	1	Read		d 0x00,0x01,0x06		
64	34	1	2	Write	2	0x00,0x01,0x17,0x28		
65 66	34	3	2	Write	4	0x00,0x01,0x17,0x28		
67	40	0	1	Write Read		0x00,0x01,0x17,0x28 d0x00,0x01,0x06		
68	40	0	22	Assign Class		d 0x00,0x01,0x06,0x17,0x28		
69	40	1-4	1	Read		d 0x00,0x01,0x06,0x17,0x28		
70	41	0	22	Assign Class		d 0x00,0x01,0x06,0x17,0x28		
71	41	1	3	Select	5	0x00,0x01,0x00,0x17,0x28		
72	41	2	3	Select	3	0x00,0x01,0x17,0x28		
73	41	3	3	Select	5	0x00,0x01,0x17,0x28		
				33.331		continues on next page		

Table 2 – continued from previous page

	Table 2 – continued from previous page							
Inde	x Group no.	Variati	orFunction	nFunction name	Length	Qualifier		
74	41	1	4	Operate	5	0x00,0x01,0x17,0x28		
75	41	2	4	Operate		0x00,0x01,0x17,0x28		
76	41	3	4	Operate		0x00,0x01,0x17,0x28		
77	41	1	5	Direct Operate		0x00,0x01,0x17,0x28		
78	41	2	5	Direct Operate		0x00,0x01,0x17,0x28		
79	41	3	5	Direct Operate		0x00,0x01,0x17,0x28		
80	41	1	6	Direct Operate-No Response Required		0x00,0x01,0x17,0x28		
81	41	2	6	Direct Operate-No Response Required	3	0x00,0x01,0x17,0x28		
82	41	3	6	Direct Operate-No Response Required	5	0x00,0x01,0x17,0x28		
83	42	0-8	1	Read	undefined	0x06,0x07,0x08		
84	43	0-8	1	Read		0x06,0x07,0x08		
85	50	1	1	Read	undefined	0x07		
86	50	1	2	Write	6	0x07		
87	50	2	11	Freeze at Time	10	0x07		
88	50	2	12	Freeze at Time-No Response Required	10	0x07		
89	50	3	2	Write	10	0x07		
90	50	4	1	Read	undefined	0x00,0x01,0x06,0x17,0x28		
91	50	4	2	Write	11	0x00,0x01,0x17,0x28		
92	60	1	1	Read	undefined	0x06		
93	60	2-4	1	Read	undefined	0x06,0x07,0x08		
94	60	1-4	22	Assign Class	undefined	0x06		
95	60	2-4	20	Enable Unsolicited Messages	undefined	0x06		
96	60	2-4	21	Disable Unsolicited Messages	undefined	0x06		
97	70	2	29	Authenticate File	QC_5B_c	<b>ე</b> აო <b>ნ</b> ქ <u>B</u> 1		
98	70	3	25	Open File	QC_5B_c	<b>ე</b> აო <b>ნ</b> ქ <u>B</u> 1		
99	70	3	27	Delete File	QC_5B_c	<b>б)ж5tB</b> 1		
100	70	4	26	Close File	QC_5B_c	<b>б)ж5tB</b> 1		
101	70	4	30	Abort File Transfer	QC_5B_c	<b>ე</b> აო <b>ნ</b> ქ <u>B</u> 1		
102	70	5-6	1	Read	QC_5B_c	<b>໓</b> ₩ <b>5</b> tB_1		
103	70	5	2	Write	QC_5B_c			
104	70	7	28	Get File Information	QC_5B_c	<b>໓</b> ₩ <b>5</b> tB_1		
105	70	8	31	Active Configuration	QC_5B_c			
106	80	1	1	Read	undefined	0x00,0x01		
107	80	1	2	Write	single_bit_			
108	81	1	1	Read	undefined	· ·		
109	82	1	1	Read		0x00,0x01		
110	83	1	1	Read	undefined			
111	85	0	1	Read	undefined	0x06		
112	85	1	1	Read		0x00,0x01,0x06,0x17,0x28		
113	85	1	2	Write	_	0x5B		
114	86	0	22	Assign Class		0x00,0x01,0x06,0x17,0x28		
115	86	1-3	1	Read	undefined	0x00,0x01,0x06,0x17,0x28		
116	86	1	2	Write		0x5B		
117	86	3	2	Write	_	0x5B		
118	87	0	1	Read	undefined	0x06		
119	87	1	1	Read		0x00,0x01,0x06,0x17,0x28		
120	87	1	2	Write	QC_5B	0x5B		
				•		continues on next nage		

Table 2 – continued from previous page

Inde	k Group	Variati	orFuncti	prFunction name	Length	Qualifier	
	no.						
121	87	1	3	Select	QC_5B	0x5B	
122	87	1	4	Operate	QC_5B	0x5B	
123	87	1	5	Direct Operate	QC_5B	0x5B	
124	87	1	6	Direct Operate-No Re-	QC_5B	0x5B	
				sponse Required			
125	88	0-1	1	Read	undefine	d 0x06,0x07,0x08	
126	90	1	16	Initialize Application	QC_5B	0x5B	
127	90	1	17	Start Application	QC_5B	0x5B	
128	90	1	18	Stop Application	QC_5B	0x5B	
129	101	1-3	1	Read	undefine	d 0x00,0x01,0x06,0x17,0x28	
130	102	1	1	Read	undefine	d0x00,0x01,0x03,0x04,0x05,0	x06,0x17,0x28
131	102	1	2	Write	1	0x00,0x01,0x03,0x04,0x05,0	x17,0x28
132	110	128	1	Read	undefine	d 0x00,0x01,0x03,0x04,0x05,0	x06,0x17,0x28
133	110	128	2	Write	variation	0x00,0x01,0x03,0x04,0x05,0	x17,0x28
134	110	128	31	Active Configuration	variation	0x5B	
135	111	128	1	Read	undefine	d 0x06	
136	112	128	2	Write	variation	0x00,0x01,0x17,0x28	
137	113	0	1	Read	undefine	d 0x00,0x01,0x17,0x28	
138	113	0	22	Assign Class	undefine	d 0x00,0x01,0x06,0x17,0x28	

Table 3: Table 2: Response messages

Index Group VariationFunction			φηFuncti	orFunction name	Length	Qualifier
	no.					
139	0	209-	129	Response	byte_2	0x00,0x17
		239				
140	0	240	129	Response	byte_2	0x00,0x17
141	0	241-	129	Response	byte_2	0x00,0x17
		243				
142	0	245-	129	Response	byte_2	0x00,0x17
		247				
143	0	248-	129	Response	byte_2	0x00,0x17
		250				
144	0	252	129	Response	byte_2	0x00,0x17
145	0	255	129	Response	byte_2	0x00,0x17
146	1	1	129	Response	single_b	t_ <b>0px000x,e0</b> x101,0x17,0x28
147	1	2	129	Response	1	0x00,0x01,0x17,0x28
148	2	1	129	Response	1	0x17,0x28
149	2	2	129	Response	7	0x17,0x28
150	2	3	129	Response	3	0x17,0x28
151	2	1	130	Unsolicited Response	1	0x17,0x28
152	2	2	130	Unsolicited Response	7	0x17,0x28
153	2	3	130	Unsolicited Response	3	0x17,0x28
154	3	1	129	Response	double_l	it <u>O</u> xx280ck0exd01,0x17,0x28
155	3	2	129	Response	1	0x00,0x01,0x17,0x28
156	4	1	129	Response	1	0x17,0x28
157	4	2	129	Response	7	0x17,0x28
158	4	3	129	Response	3	0x17,0x28
159	4	1	130	Unsolicited Response	1	0x17,0x28
160	4	2	130	Unsolicited Response	7	0x17,0x28
161	4	3	130	Unsolicited Response	3	0x17,0x28
162	10	2	129	Response	1	0x00,0x01,0x17,0x28

Table 3 – continued from previous page

Table 3 – continued from previous page							
Inde	k Group no.	Variati	orFunction	nFunction name	Length	Qualifier	
163	11	1	129	Response	1	0x17,0x28	
164	11	2	129	Response	7	0x17,0x28	
165	11	1	130	Unsolicited Response	1	0x17,0x28	
166	11	2	130	Unsolicited Response	7	0x17,0x28	
167	12	1	129	Response	11	0x00,0x01,0x17,0x28	
168	12	2	129	Response	11	0x07,0x08	
169	12	3	129	Response		t_0pa00k,@al01	
170	13	1	129	Response	1	0x17,0x28	
171	13	2	129	Response	7	0x17,0x28	
172	13	1	130	Unsolicited Response	1	0x17,0x28	
173	13	2	130	Unsolicited Response	7	0x17,0x28	
174	20	1	129	Response	5	0x00,0x01,0x17,0x28	
175	20	2	129	Response	3	0x00,0x01,0x17,0x28	
176	20	5	129	Response	4	0x00,0x01,0x17,0x28	
177	20	6	129	Response	2	0x00,0x01,0x17,0x28	
178	21	1	129	Response	5	0x00,0x01,0x17,0x28	
179	21	2	129	Response	3	0x00,0x01,0x17,0x28	
180	21	5	129	Response	4	0x00,0x01,0x17,0x28	
181	21	6	129	Response	2	0x00,0x01,0x17,0x28	
182	21	9	129	Response	4	0x00,0x01,0x17,0x28	
183	21	10	129	Response	2	0x00,0x01,0x17,0x28	
184	22	10	129	Response	5	0x17,0x28	
185	22	2	129	Response	3	0x17,0x28	
186	22	1	130	•	5	· ·	
187	22	2	130	Unsolicited Response	3	0x17,0x28 0x17,0x28	
	22	5	1	Unsolicited Response	11		
188	22		129	Response	9	0x17,0x28	
189	22	6	129	Response	11	0x17,0x28	
190		5	130	Unsolicited Response		0x17,0x28	
191	22	6	130	Unsolicited Response	9	0x17,0x28	
192	23	1	129	Response	5	0x17,0x28	
193	23	2	129	Response	3	0x17,0x28	
194	23	1	130	Unsolicited Response	5	0x17,0x28	
195	23	2	130	Unsolicited Response	3	0x17,0x28	
196	23	5	129	Response	11	0x17,0x28	
197	23	6	129	Response	9	0x17,0x28	
198	23	5	130	Unsolicited Response	11	0x17,0x28	
199	23	6	130	Unsolicited Response	9	0x17,0x28	
200	30	1	129	Response	5	0x00,0x01,0x17,0x28	
201	30	2	129	Response	3	0x00,0x01,0x17,0x28	
202	30	3	129	Response	4	0x00,0x01,0x17,0x28	
203	30	4	129	Response	2	0x00,0x01,0x17,0x28	
204	30	5	129	Response	5	0x00,0x01,0x17,0x28	
205	30	6	129	Response	9	0x00,0x01,0x17,0x28	
206	31	1	129	Response	5	0x00,0x01,0x17,0x28	
207	31	2	129	Response	3	0x00,0x01,0x17,0x28	
208	31	3	129	Response	11	0x00,0x01,0x17,0x28	
209	31	4	129	Response	9	0x00,0x01,0x17,0x28	
210	31	5	129	Response	4	0x00,0x01,0x17,0x28	
211	31	6	129	Response	2	0x00,0x01,0x17,0x28	
212	31	7	129	Response	5	0x00,0x01,0x17,0x28	
213	31	8	129	Response	9	0x00,0x01,0x17,0x28	
214	32	1	129	Response	5	0x17,0x28	
						continues on next page	

				Table 3 – continued from prev	ious page	
Inde	k Group	Variati	orFuncti	orFunction name	Length	Qualifier
	no.					
215	32	2	129	Response	3	0x17,0x28
216	32	3	129	Response	11	0x17,0x28
217	32	4	129	Response	9	0x17,0x28
218	32	5	129	Response	5	0x17,0x28
219	32	6	129	Response	9	0x17,0x28
220	32	7	129	Response	11	0x17,0x28
221	32	8	129	Response	15	0x17,0x28
222	32	1	130	Unsolicited Response	5	0x17,0x28
223	32	2	130	Unsolicited Response	3	0x17,0x28
224	32	3	130	Unsolicited Response	11	0x17,0x28
225	32	4	130	Unsolicited Response	9	0x17,0x28
226	32	5	130	Unsolicited Response	5	0x17,0x28
227	32	6	130	Unsolicited Response	9	0x17,0x28
228	32	7	130	Unsolicited Response	11	0x17,0x28
			1	•		•
229	32	8	130	Unsolicited Response	15	0x17,0x28
230	33	1	129	Response	5	0x17,0x18
231	33	2	129	Response	3	0x17,0x28
232	33	3	129	Response	11	0x17,0x28
233	33	4	129	Response	9	0x17,0x28
234	33	5	129	Response	5	0x17,0x28
235	33	6	129	Response	9	0x17,0x28
236	33	7	129	Response	11	0x17,0x28
237	33	8	129	Response	15	0x17,0x28
238	33	1	130	Unsolicited Response	5	0x17,0x28
239	33	2	130	Unsolicited Response	3	0x17,0x28
240	33	3	130	Unsolicited Response	11	0x17,0x28
241	33	4	130	Unsolicited Response	9	0x17,0x28
242	33	5	130	Unsolicited Response	5	0x17,0x28
243	33	6	130	Unsolicited Response	9	0x17,0x28
244	33	7	130	Unsolicited Response	11	0x17,0x28
245	33	8	130	Unsolicited Response	15	0x17,0x28
246	34	1	129	Response	2	0x00,0x01
247	34	2-3	129	Response	4	0x00,0x01
248	40	1	129	Response	5	0x00,0x01,0x17,0x28
249	40	2	129	Response	3	0x00,0x01,0x17,0x28
250	40	3	129	Response	5	0x00,0x01,0x17,0x28
251	40	4	129	Response	9	0x00,0x01,0x17,0x28
252	41	1	129	Response	5	0x00,0x01,0x17,0x28
253	41	2	129	Response	3	0x00,0x01,0x17,0x28
254	41	3	129	Response	5	0x00,0x01,0x17,0x28
255	42	1	129	Response	5	0x17,0x28
256	42	2	129	Response	3	0x17,0x28
257	42	3	129	Response	11	0x17,0x28
258	42	4	129	Response	9	0x17,0x28
259	42	5	129	Response	5	0x17,0x28
260	42	6		•	9	
			129	Response		0x17,0x28
261	42	7	129	Response	11	0x17,0x28
262	42	8	129	Response	15	0x17,0x28
263	42	1	130	Unsolicited Response	5	0x17,0x28
264	42	2	130	Unsolicited Response	3	0x17,0x28
265	42	3	130	Unsolicited Response	11	0x17,0x28
266	42	4	130	Unsolicited Response	9	0x17,0x28

Table 3 – continued from previous page

Table 3 – continued from previous page									
Inde	k Group no.	Variation	orFunction	rFunction name	Length	Qualifier			
267	42	5	130	Unsolicited Response	5	0x17,0x28			
268	42	6	130	Unsolicited Response	9	0x17,0x28			
269	42	7	130	Unsolicited Response	11	0x17,0x28			
270	42	8	130	Unsolicited Response	15	0x17,0x28			
271	43	1	129	Response	5	0x17,0x28			
272	43	2	129	Response	3	0x17,0x28			
273	43	3	129	Response	11	0x17,0x28			
274	43	4	129	Response	9	0x17,0x28			
275	43	5	129	Response	5	0x17,0x28			
276	43	6	129	Response	9	0x17,0x28			
277	43	7	129	Response	11	0x17,0x28			
278	43	8	129	Response	15	0x17,0x28			
279	43	1	130	Unsolicited Response	5	0x17,0x28			
280	43	2	130	Unsolicited Response	3	0x17,0x28			
281	43	3	130	Unsolicited Response	11	0x17,0x28			
282	43	4	130	Unsolicited Response	9	0x17,0x28			
283	43	5	130	Unsolicited Response	5	0x17,0x28			
284	43	6	130	Unsolicited Response	9	0x17,0x28			
285	43	7	130	Unsolicited Response	11	0x17,0x28			
286	43	8	130	Unsolicited Response	15	0x17,0x28			
287	50	1	129	Response	6	0x07			
288	50	4	129	Response	11	0x00,0x01,0x17,0x28			
289	51	1-2	129	Response	6	0x07			
290	51	1-2	130	Unsolicited Response	6	0x07			
291	52	1-2	129	Response	2	0x07			
292	70	2	129	Response		СомобВ 1			
293	70	4-7	129	Response		<u>сомя</u> т			
294	70	4-7	130	Unsolicited Response		<u>сожия</u> :			
295	80	1	129	Response	2	0x00,0x01			
296	81	1	129	Response	3	0x07			
297	82	1	129	Response		Соми <b>5</b> iB 1			
298	82	1	130	Unsolicited Response	QC 5B	_			
299	83	1-2	129	Response	QC 5B	0x5B			
300	83	1	130	Unsolicited Response	QC_5B	0x5B			
301	85	1	129	Response	QC_5B	0x5B			
302	86	1	129	Response	QC_5B	0x5B			
303	86	2	129	Response	1	0x00,0x01,0x17,0x28			
304	86	3	129	Response	QC_5B	0x5B			
305	87	1	129	Response	QC_5B	0x5B			
306	88	1	129	Response	QC_5B	0x5B			
307	88	1	130	Unsolicited Response	QC_5B	0x5B			
308	91	1	129	Response	QC 5B	0x5B			
309	101	1	129	Response	2	0x00,0x01,0x17,0x28			
310	101	2	129	Response	4	0x00,0x01,0x17,0x28			
311	101	3	129	Response	8	0x00,0x01,0x17,0x28			
312	102	1	129	Response	1	0x00,0x01,0x17,0x20 0x00,0x01,0x03,0x04,0x05,0x17,0x28			
313	110	128	129	Response	variation	0x00,0x01,0x03,0x04,0x05,0x17,0x28			
314	111	128	129	Response	variation	0x00,0x01,0x03,0x04,0x05,0x17,0x28			
315	111	128	130	Unsolicited Response	variation	0x00,0x01,0x03,0x04,0x03,0x17,0x28			
316	113	128	129	Response	variation	0x00,0x01,0x17,0x28 0x00,0x01,0x17,0x28			
317	113	128	130	Unsolicited Response	variation	1 1			
317	113	140	130	onsolicited Mesponse	variation	UAUU,UAU 1,UA 17,UAZO			

## **12.4 ENIP**

The Ethernet Industrial Protocol (ENIP) is part of the Common Industrial Protocol (CIP). The Common Industrial Protocol (CIP) defines the object structure and specifies the message transfer. The ENIP Enforcer function applies the Deep Packet Inspection (DPI) function to the ENIP and CIP data stream. The Ethernet Industrial Protocol (ENIP) is used to monitor and control industrial automation equipment such as PLCs (Programmable Logic Controllers), sensors, and meters.

The device uses the ENIP Enforcer function to perform the DPI function on the data stream. The device performs the DPI function based on the values defined in the specified profiles. The device blocks the data packets that violate the specified profiles.

**Note:** The ENIP Enforcer function performs the DPI function only on packets that contain an explicit request, and drops packets that contain an implicit request. An explicit request contains CIP message over TCP. An implicit request contains CIP message over UDP.

When the ENIP Enforcer profile is active, the device applies the profile to the data stream.

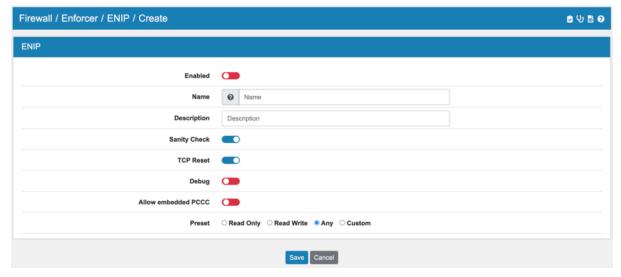
The device permits only data packets containing the values specified in the following fields:

- · Function type
- · Sanity check
- · Default object list
- · Wildcard service codes
- Allow embedded PCCC (Programmable Controller Communication Commands)

The menu contains the following dialogs:

- ENIP Profile
- · ENIP Object

You can find the ENIP enforcer at **Firewall**  $\rightarrow$  **Enforcer**  $\rightarrow$  **ENIP**.



## 12.4.1 ENIP Settings

**Enabled** Wheter the ENIP enforcer is active or not.

Possible values:

- Enabled
- · Disabled (default setting)

Name Name of the ENIP enforcer.

Possible values:

• Character string with 0..100 characters

**Description** Description of the ENIP enforcer.

Possible values:

• Character string with 0..250 characters

**Sanity Check** Activates/deactivates the plausibility check for the data packets.

Possible values:

enabled (default setting)

The plausibility check is active.

The device checks the plausibility of the data packets regarding format and specification.

The device blocks the data packets that violate the specified profiles.

disabled

The plausibility check is inactive.

**TCP Reset** Activates/deactivates the resetting of the TCP connection in case of a protocol violation or if the plausibility check detects an error.

Possible values:

· enabled (default setting)

The resetting of the TCP connection is active.

If the device identifies a protocol violation or detects a plausibility check error, then the device terminates the TCP connection. The device establishes the TCP connection again on receiving a new connection request.

disabled

The resetting of the TCP connection is inactive.

**Debug** Activates/deactivates the debugging of the profiles.

Possible values:

enabled

Debugging is active.

The device sends the reset packet along with the information related to the termination of TCP connection. The prerequisite is that in the TCP reset field the checkbox is marked.

disabled (default setting)

Debugging is inactive.

**Allow embedded PCCC** Activates/deactivates DPI for PCCC messages encapsulated in data packets. PCCC messages are embedded within the Ethernet Industrial Protocol (ENIP). Activating this setting is useful when securing network traffic to and from PLC-5 and MicroLogix controllers.

#### Possible values:

### enabled

DPI for PCCC messages is active.

• disabled (default setting)

DPI for PCCC messages is inactive.

#### Preset Preset of class IDs and service codes

#### Possible values:

## · Read Only

Assigns the class IDs for the read function.

## Read Write

Assigns the class IDs for the read/write functions.

• Any (default setting)

Assigns the class IDs for every function.

The device does not permit any subsequent changes in the Advanced Class IDs list.

### Advanced

Lets you specify user-defined class IDs.

# 12.4.2 ENIP Class IDs for different function types

Table 4: Table 1: Class IDs for function type readonly

Table 4. Table 1. Class Ibs for furnition type readonly		
Class ID	Service codes	
0x01 = Identity		
	0x01 = Get Attributes All	
	0x0E = Get Attribute Single	
	0x11 = Find Next Object Instance	
	0x18 = Get Member	
0x02 = Message Router		
	0x01 = Get Attributes All	
	0x0E = Get Attribute Single	
	0x54	
0x04 = Assembly		
OXO- Addembly		
	0x0E = Get Attribute Single	
	0x18 = Get Member	
0x05 = Connection		
	0x08 = Create	
	0x0E = Get Attribute Single	
	0x11 = Find Next Object Instance	
	0x4C	
		continues on next nage

Table 4 – continued from previous page

Table 4 – continued from previous page	
Class ID	Service codes
0x06 = Off-Link Connection Manager	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x4C
	0x4E
	0x52
	0x54
	0x56
	0x57
	0x59
	0x5A
	0x5B
0x07 = Register	
	0x0E = Get Attribute Single
	one sour minute onigio
0x08 = Discrete Input Point	
	0x01 = Get Attributes All
	0x0F = Get Attributes All 0x0E = Get Attribute Single
	0x0E - Get Attribute Single
0x09 = Discrete Output Point	
·	OvO4 - Ook Attributes All
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x0A = Analog Input Point	
oner i y maneg mpar i emi	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x0B = Analog Output Point	
OXOB - Arialog Output Foint	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
OvOE = Dragging Consing	
0x0E = Presence Sensing	
	0x0E = Get Attribute Single
0.05	
0x0F = Parameter	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x18 = Get Member
	0x4B
0x10 = Parameter Group	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	300 100 100 100 100 100 100 100 100 100
	continues on next page

Table 4 – continued from previous page

	continued from previous page
Class ID	Service codes
0x12 = Group	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	ONOL COLVILLIBATE CITISTO
0x1D = Discrete Input Group	
	0x01 - Cat Attributes All
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x1E = Discrete Output Group	
OXIZ Biodicto Gatpat Group	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
Out Dispusits Out of	
0x1F = Discrete Group	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	_
0x20 = Analog Input Group	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	ONCE COLVILLIBATO CITIGIO
0x21 = Analog Output Group	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x22 = Analog Group	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x23 = Position Sensor Object	
0x23 - Position Sensor Object	
	0x0E = Get Attribute Single
	0x18 = Get Member
0.04 D. W. O W. O	
0x24 = Position Controller Supervisor	
Object	0x0E = Get Attribute Single
0x25 = Position Controller Object	
	0x0E = Get Attribute Single
0x26 = Block Sequencer Object	
	0v0E - Get Attribute Single
	0x0E = Get Attribute Single
0x27 = Command Block Object	
Similaria Biodi Object	
	0x0E = Get Attribute Single
	continues on next page

Table 4 – continued from previous page

Table 4 – continued from previous page	
Class ID	Service codes
0x28 = Motor Data Object	
	OvOE - Cat Attributa Single
	0x0E = Get Attribute Single
0x29 = Control Supervisor Object	
0x29 - Control Supervisor Object	
	0x0E = Get Attribute Single
0x2A = AC/DC Drive Object	
	0x0E = Get Attribute Single
	OXOE - Get Attribute Single
0x2B = Acknowledge Handler Object	
OX2D - Acknowledge Handler Object	
	0x0E = Get Attribute Single
0x2C = Overload Object	
	0x0E = Get Attribute Single
	OXUE - Get Attribute Single
0x2D = Softstart Object	
ONZD - GORGIAIT ODJECT	
	0x0E = Get Attribute Single
0x2E = Selection Object	
	OVOE - Cat Attributa Single
	0x0E = Get Attribute Single
	0x18 = Get Member
0v20 = C Dovigo Cuporvigor Object	
0x30 = S-Device Supervisor Object	
	0x0E = Get Attribute Single
	•
0x31 = S-Analog Sensor Object	
	0v01 - Cot Attributes All
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x32 = S-Analog Actuator Object	
	0x0E = Get Attribute Single
0x33 = S-Single Stage Controller Ob-	
ject	
	0x0E = Get Attribute Single
0x34 = S-Gas Calibration Object	
	0x0E = Get Attribute Single
	0x4B
	UATE CONTE
0x35 = Trip Point Object	
SASS THE CONTROL	
	0x0E = Get Attribute Single

Table 4 – continued from previous page

Table 4 – continued from previous page	
Class ID	Service codes
0x37 = File Object	
	0x0E = Get Attribute Single
	0x18 = Get Member
	0x4B
	0x4D
	0x4F
0x38 = S-Partial Pressure Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single 0x4C
	0x4C 0x4D
	0x4E
	UX4E
0x40 = S-Sensor Calibration Object	
	0.05 0.4 Augleute Ct. 1
	0x0E = Get Attribute Single
	0x4B
0x41 = Event Log Object	
0x41 = Event Log Object	
	0x0E = Get Attribute Single
	0x18 = Get Member
0v42 - Motion Doving Avia Object	
0x42 = Motion Device Axis Object	
	0x03 = Get Attribute List
	0x0E = Get Attribute Single
	0x4B
	0x50
	0x52
	0x54
0x43 = Time Sync Object	
	0x01 = Get Attributes All
	0x03 = Get Attribute List
	0x0E = Get Attribute Single
0x44 = Modbus Object	
	0x0E = Get Attribute Single
	0x4B
	0x4C
	0x4D
	0x4E
0x45 = Originator Connection List Ob-	
ject	0x4C
	UNTO
	continues on next nage

Table 4 – continued from previous page

	continued from previous page
Class ID	Service codes
0x46 = Modbus Serial Link Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	OXOL - Oct Attribute offigio
0x47 = Device Level Ring (DLR) Ob-	
ject	
,	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x18 = Get Member
0x48 = QoS Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	ONOL COLVILLIBATE CITIGIO
0x4D = Target Connection List Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x4E = Base Energy Object	
	0x01 = Get Attributes All
	0x03 = Get Attribute List
	0x0E = Get Attribute Single
	0x18 = Get Member
	0x10 - Get Member
0x4F = Electrical Energy Object	
	0x01 = Get Attributes All
	0x03 = Get Attribute List
	0x0E = Get Attribute Single
0x50 = Non-Electrical Energy Object	
	0x01 = Get Attributes All
	0x03 = Get Attribute List
	0x05 = Get Attribute List  0x0E = Get Attribute Single
	ONOL - Get Attribute Girigie
0x51 = Base Switch Object	
SAC : Badd Striken Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x52 = SNMP Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	ONSE SOLVILLIDATO SITISTO

Table 4 – continued from previous page

	continued from previous page
Class ID	Service codes
0x53 = Power Management Object	
	0v01 - Cot Attributos All
	0x01 = Get Attributes All
	0x03 = Get Attribute List
	0x0E = Get Attribute Single
	0x18 = Get Member
0x54 = RSTP Bridge Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x55 = RSTP Port Object	
0x35 - R31P Port Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	J 5
0x91 = ANSI Extended Symbol Seg-	
ment	
	0x03 = Get Attribute List
	0x55
0x6C	
	0x01 = Get Attributes All
	0x01 - Get Attributes All
0xAC	
UNITO .	
	0x01 = Get Attributes All
	0x4C
0xB2	
	0x08 = Create
	0x4E
	0x4F
0.50	
0xF3 = Connection Configuration Ob-	
ject	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x4C
	0x4D
	0x4E
	0x50
0xF4 = Port Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0xF5 = TCP/IP Interface Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	continues on next page

Table 4 – continued from previous page

	- continued from previous page
Class ID	Service codes
0xF6 = EtherNet Link Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0v200 - Modulo Diagnostico	
0x300 = Module Diagnostics	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	ĭ
0x301 = InputIOCnx	
	0.04 0.4 0.4 0.4 0.4
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x302 = Local Slaves	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	OVOF - Oet Vittingte Olligie
0x400 = Service Port Control Object	
SA 700 CONTROL FOR CONTROL Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	Ĭ Š
0x401 = Dynamic IO Control Object	
	OvO1 - Cat Attributes All
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
Out 400 - Day ton Discourse the Ohio	
0x402 = Router Diagnostics Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x403 = Router Routing Table Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x404 = SMTP	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x405 = SNTP	
UX400 - SINTF	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x406 = HSBY	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single

Table 5: Table 2: Class IDs for function type readwrite

	Class IDs for function type readwrite
Class ID	Service codes
0x01 = Identity	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x11 = Find Next Object Instance
	0x18 = Get Member
0x02 = Message Router	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x4B
	0x54
0x04 = Assembly	
The state of the s	
	0x08 = Create
	0x09 = Delete
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x18 = Get Member
	0x19 = Set Member
	0x1A = Insert Member
	0x1B = Remove Member
	0x4B
	0x4C
0x05 = Connection	
	0x05 = Reset
0x06 = Off-Link Connection Manager	
	0x01 = Get Attributes All
	0x02 = Set Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x4C
	0x4E
	0x52
	0x54
	0x56
	0x57
	0x59
	0x5A
	0x5B
0.07 - Davids	
0x07 = Register	
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	continues on next page

Table 5 – continued from previous page

	- continued from previous page
Class ID	Service codes
0x08 = Discrete Input Point	
	0x01 = Get Attributes All
	0x02 = Set Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
0x09 = Discrete Output Point	
0x00 - Discrete Output i oint	
	0x01 = Get Attributes All
	0x02 = Set Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	-
0x0A = Analog Input Point	
	0x01 = Get Attributes All
	0x02 = Set Attributes All
	0x0E = Get Attributes All
	0x10 = Set Attribute Single
	0x10 - Set Attribute Sirigie
0x0B = Analog Output Point	
one in an analog carpat i carr	
	0x01 = Get Attributes All
	0x02 = Set Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
0x0E = Presence Sensing	
	OVOE - Cat Attribute Cinale
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
0x0F = Parameter	
	0x01 = Get Attributes All
	0x05 = Reset
	0x0D = Apply Attributes
	0x0E = Get Attribute Single
	_
	0x10 = Set Attribute Single
	0x15 = Restore
	0x16 = Save
	0x18 = Get Member
	0x4B
0x10 = Parameter Group	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x10 - Get Attribute Girigie
	continues on poyt page

Table 5 – continued from previous page

	<ul> <li>continued from previous page</li> </ul>
Class ID	Service codes
0x12 = Group	
·	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x1D = Discrete Input Group	
	0x01 = Get Attributes All
	0x02 = Set Attributes All
	0x0E = Get Attribute Single
	<u> </u>
	0x10 = Set Attribute Single
0x1E = Discrete Output Group	
	0x01 = Get Attributes All
	0x02 = Set Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	January Contraction Contracts
0x1F = Discrete Group	
OX II - DISCIELE GIOUP	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	OXOE - Get Attribute Single
Over Amalan Ingert Coord	
0x20 = Analog Input Group	
	0x01 = Get Attributes All
	0x02 = Set Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
0x21 = Analog Output Group	
3 3 4 4 4 4 4 4 4	
	0x01 = Get Attributes All
	0x02 = Set Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
0x22 = Analog Group	
	0v01 = Cat Attributes All
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	Ŭ
0x23 = Position Sensor Object	
The contract of the contract o	
	0x05 = Reset
	0x0D = Apply Attributes
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x15 = Restore
	0x16 = Save
	0x18 = Get Member
	0x19 = Set Member
	continues on next page

Table 5 – continued from previous page

	Continued from previous page
Class ID	Service codes
0x24 = Position Controller Supervisor	
Object	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	J
0x25 = Position Controller Object	
•	OVOE - Oct Attribute Circula
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
0v26 - Plack Sequencer Object	
0x26 = Block Sequencer Object	
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	-
0x27 = Command Block Object	
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	OKTO OCEPANIBATE OTTIGIC
0x28 = Motor Data Object	
,	O OF COLLABORATE OF THE
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x15 = Restore
	0x16 = Save
O. OO. Oo stad Oos as is a Obiset	
0x29 = Control Supervisor Object	
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x05 = Reset
0x2A = AC/DC Drive Object	
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x15 = Restore
	0x16 = Save
0x2B = Acknowledge Handler Object	
ONZD - Acknowledge Haridier Object	
	0x08 = Create
	0x09 = Delete
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x4B
	0x4C
	1

Table 5 – continued from previous page

	- continued from previous page
Class ID	Service codes
0x2C = Overload Object	
	OUOF - Oat Attribute Circula
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x15 = Restore
	0x16 = Save
0x2D = Softstart Object	
	OUOF - Oat Attailmeta Cinala
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x15 = Restore
	0x16 = Save
0x2E = Selection Object	
	0x05 = Reset
	0x06 = Start
	0x07 = Stop
	0x08 = Create
	0x09 = Delete
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x18 = Get Member
	0x19 = Set Member
	0x1A = Insert Member
	0x1B = Remove Member
0x30 = S-Device Supervisor Object	
0x30 = 3-Device Supervisor Object	
	0x05 = Reset
	0x06 = Start
	0x07 = Stop
	0x0E = Get Attribute Single
	_
	0x10 = Set Attribute Single
	0x4B
	0x4C
	0x4E
0x31 = S-Analog Sensor Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x4B
	0x4C
0x32 = S-Analog Actuator Object	
0x02 - 0-Analog Actuator Object	
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	continues on next page

Table 5 – continued from previous page

	continued from previous page
Class ID	Service codes
0x33 = S-Single Stage Controller Ob-	
ject	OVOE - Cot Attribute Single
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x63
0x34 = S-Gas Calibration Object	
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x4B
0.25 - Trip Daint Ohiost	
0x35 = Trip Point Object	
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	CATO COLTANIDATO CITIGIO
0x37 = File Object	
	0x06 = Start
	0x07 = Stop
	0x08 = Create
	0x09 = Delete
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x15 = Restore
	0x16 = Save
	0x18 = Get Member
	0x4B
	0x4C
	0x4D
	0x4E
	0x4F
	0x50
	0x51
0x38 = S-Partial Pressure Object	
	0x01 = Get Attributes All
	0x01 = Get Attributes All 0x08 = Create
	0x09 = Delete
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x4B
	0x4C
	0x4D
	0x4E
	0x4F
	UATI

Table 5 – continued from previous page

	continued from previous page
Class ID	Service codes
0x40 = S-Sensor Calibration Object	
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x4B
	UX4D
0x41 = Event Log Object	
extr Event Edg dajoot	
	0x05 = Reset
	0x06 = Start
	0x07 = Stop
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x18 = Get Member
	0x19 = Set Member
	0x1A = Insert Member
	0x1B = Remove Member
0x42 = Motion Device Axis Object	
	0x03 = Get Attribute List
	0x04 = Set Attribute List
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x1C = Group Sync
	0x4B
	0x4C
	0x4D
	0x4E
	0x4F
	0x50
	0x51
	0x52
	0x53
	0x54
	UNUT
0x43 = Time Sync Object	
, ,	0.04 - Oat Attailantee All
	0x01 = Get Attributes All
	0x03 = Get Attribute List
	0x04 = Set Attribute List
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single

Table 5 – continued from previous page

Table 5 – continued from previous page		
Class ID	Service codes	
0x44 = Modbus Object		
	0x0E = Get Attribute Single	
	0x4B	
	0x4C	
	0x4D	
	0x4E	
	0x4F	
	0x50	
	0x51	
0x45 = Originator Connection List Ob-		
ject		
	0x08 = Create	
	0x09 = Delete	
	0x4C	
0x46 = Modbus Serial Link Object		
	0x01 = Get Attributes All	
	0x01 = Get Attributes All 0x05 = Reset	
	0x0E = Get Attribute Single	
	0x10 = Set Attribute Single	
	0x4B	
0x47 = Device Level Ring (DLR) Ob-		
ject	0x01 = Get Attributes All	
	0x0E = Get Attribute Single	
	0x10 = Set Attribute Single	
	0x18 = Get Member	
	0x4B	
	0x4C	
	0x4D	
	0x4E	
0x48 = QoS Object		
	0x01 = Get Attributes All	
	0x0E = Get Attribute Single	
	0x10 = Set Attribute Single	
	3	
0x4D = Target Connection List Object		
	0x01 = Get Attributes All	
	0x0E = Get Attribute Single	
	0x4C	

Table 5 – continued from previous page

	- continued from previous page
Class ID	Service codes
0x4E = Base Energy Object	
	0x01 = Get Attributes All
	0x03 = Get Attribute List
	0x04 = Set Attribute List
	0x05 = Reset
	0x08 = Create
	0x09 = Delete
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x18 = Get Member
	0x19 = Set Member
	0x1A = Insert Member
	0x1B = Remove Member
	0x4B
	0x4C
0x4F = Electrical Energy Object	
	0x01 = Get Attributes All
	0x03 = Get Attribute List
	0x0E = Get Attribute Single
0x50 = Non-Electrical Energy Object	
	0x01 = Get Attributes All
	0x03 = Get Attribute List
	0x0E = Get Attribute Single
0x51 = Base Switch Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
O. FO. ONIMP OLI	
0x52 = SNMP Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single

Table 5 – continued from previous page

	continued from previous page
Class ID	Service codes
0x53 = Power Management Object	
	0x01 = Get Attributes All
	0x03 = Get Attribute List
	0x04 = Set Attribute List
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	0x18 = Get Member
	0x19 = Set Member
	0x4D
	0x4E
	0x4F
	0.41
0x54 = RSTP Bridge Object	
	0.04 0.1 Alfallantas All
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
A SE DOTE D LOUI	
0x55 = RSTP Port Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x10 = Set Attribute Single
	oxio coti naibate cingie
0x91 = ANSI Extended Symbol Seg-	
ment	0.00 Oct Attailmeter Liet
	0x03 = Get Attribute List
	0x55
0x6B	
UXOB	
	0x55
0x6C	
	0x01 = Get Attributes All
0xAC	
	0x01 = Get Attributes All
	0x4C
0xB2	
VADE	
	0x08 = Create
	0x4E
	0x4F

Table 5 – continued from previous page

	continued from previous page	
Class ID	Service codes	
0xF3 = Connection Configuration Ob-		
ject	0x01 = Get Attributes All	
	0x02 = Set Attributes All	
	0x08 = Create	
	0x09 = Delete	
	0x0E = Get Attribute Single	
	0x10 = Set Attribute Single	
	0x15 = Restore	
	0x4B	
	0x4C	
	0x4D	
	0x4E	
	0x4F	
	0x50	
	0x51	
	0x52	
0xF4 = Port Object		
	0x01 = Get Attributes All	
	0x05 = Reset	
	0x0E = Get Attribute Single	
	0x10 = Set Attribute Single	
	and and and angle	
0xF5 = TCP/IP Interface Object		
	0x01 = Get Attributes All	
	0x02 = Set Attributes All	
	0x0E = Get Attribute Single	
	0x10 = Set Attribute Single	
	oxio osti made omigio	
0xF6 = EtherNet Link Object		
	0x01 = Get Attributes All	
	0x0E = Get Attribute Single	
	0x10 = Set Attribute Single	
	0x4C	
	JA 10	
0x300 = Module Diagnostics		
	0x01 = Get Attributes All	
	0x0E = Get Attribute Single	
	ONUL - GELALLIDULE SINGLE	
0x301 = InputIOCnx		
·	0,01 - 004 Attaile	
	0x01 = Get Attributes All	
	0x0E = Get Attribute Single	
0x302 = Local Slaves		
2.002 2000 0.0700		
	0x01 = Get Attributes All	
	0x0E = Get Attribute Single	
		continues on next page

Table 5 – continued from previous page

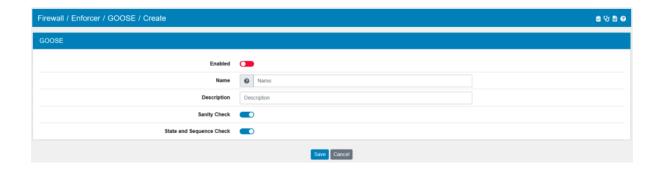
	- continued from previous page
Class ID	Service codes
0x400 = Service Port Control Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	OXOL - Get Attribute Single
0x401 = Dynamic IO Control Object	
OX401 - Dynamic to Control Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
0x402 = Router Diagnostics Object	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	OXOL Oct / turbute oringio
0x403 = Router Routing Table Object	
l control of the cont	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
2 424 21475	
0x404 = SMTP	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x32
	0.02
0x405 = SNTP	
	0.04 0.4 0.4 0.4 0.4
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	0x32
2 402 410514	
0x406 = HSBY	
	0x01 = Get Attributes All
	0x0E = Get Attribute Single
	and the second s

# **12.5 GOOSE**

The GOOSE (Generic Object Oriented Substation Event) Loadable Security Module (LSM) which enables Deep Pack Inspection (DPI) firewall capabilities for GOOSE traffic.

The GOOSE traffic is one of the mapped standards of IEC 61850 protocol and is engineered for configuration of Intelligent Electronic Devices for electrical substation automation systems to be able to communicate with each other.

You can find the GOOSE protocol at **Firewall**  $\rightarrow$  **Enforcer**  $\rightarrow$  **GOOSE**.



# 12.5.1 GOOSE Settings

Enabled Wheter the GOOSE enforcer is active or not.

Possible values:

- Enabled
- Disabled (default setting)

Name Name of the GOOSE enforcer.

Possible values:

• Character string with 0..100 characters

**Description** Description of the GOOSE enforcer.

Possible values:

• Character string with 0..250 characters

Sanity Check Activates/deactivates the plausibility check for the data packets.

Possible values:

• Enabled (default setting)

The plausibility check is active.

The device checks the plausibility of the data packets regarding format and specification.

The device blocks the data packets that violate the specified profiles.

Disabled

The plausibility check is inactive.

State and Sequence Check Activates/deactivates the State and Sequence Check.

Possible values:

- Enabled (default setting)
- Disabled

### 12.6 IEC104

The IEC104 protocol is a communication protocol used in the automation sector.

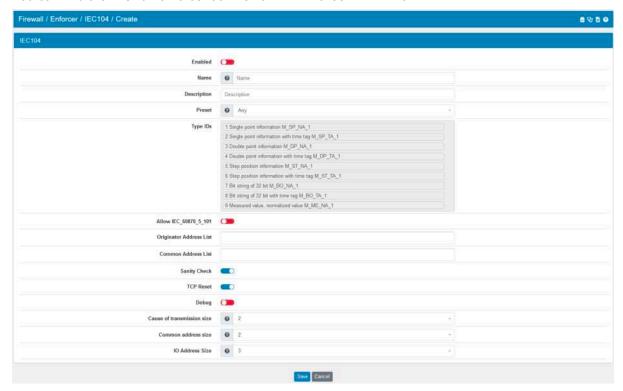
The IEC104 protocol helps to transfer the IEC104 data packets between a control station (client) and a substation (server) using a TCP/IP network. The IEC104 Enforcer function activates the Deep Packet Inspection (DPI) firewall capabilities for the IEC104 data stream. The type IDs in the IEC104 protocol specify the purpose of the data transfer. The device blocks the data packets that violate the specified profiles.

When the IEC104 Enforcer profile is active, the device applies the profile to the data stream.

The device permits only data packets containing the values specified in the following fields:

- Function type
- · Advanced type ID list
- · Originator address list
- · Common address list

You can find the IEC104 enforcer at Firewall → Enforcer → IEC104.



### 12.6.1 IEC104 Settings

Enabled Wheter the IEC104 enforcer is active or not.

Possible values:

- Enabled
- · Disabled (default setting)

Name Name of the IEC104 enforcer.

Possible values:

Character string with 0..100 characters

**Description** Description of the IEC104 enforcer.

Possible values:

• Character string with 0..250 characters

**Preset** Preset of Type IDs

Possible values:

#### Read Only

Assigns the type IDs for the read function.

1,3,5,7,9,11,13,15,20,21,30-40,70,100-102

#### Read Write

Assigns the type IDs for the read/write functions.

1,3,5,7,9,11,13,15,20,21,30-40,45-51,58-64,70,100-102

#### Common

Assigns the type IDs for the common functions.

1,3,5,7,9,11,13,15,20,21,30-40,45-51,58-64,70,100-102,110-113,120-127

Any (default setting)

Assigns the type IDs for every function.

1,2,..,254,255

The device does not permit any subsequent changes in the Advanced *Type IDs* list.

#### Advanced

Lets you specify user-defined values in the Type IDs list.

**Type IDs** Gets prefilled depending on the preset selection.

If the preset is advanded you can select your own type ids here.

Allow IEC\_60870\_5\_101 Activates/deactivates the type IDs defined in the IEC101 specification.

Possible values:

#### Enabled

The type IDs defined in the IEC101 specification are active.

The device permits the type ID values 2,4,6,8,10,12,14,16,17,18,19,103,104,105,106 along with the type IDs based on the values specified in the Function type field or Advanced type ID list field.

· Disabled (default setting)

The type IDs defined in the IEC101 specification are inactive.

The device permits only the type ID values based on the values specified in the Function type or Advanced type ID list field.

**Originator address list** Specifies the addresses from which data packets originated. The prerequisite is that in the Cause of transmission size field the value 2 is specified.

Possible values:

<empty> (default setting)

The device permits data packets from any originator address.

#### 0..255

The device permits data packets with the specified originator address.

Common address list Specifies the addresses to which the device forwards the IEC104 data packets.

Possible values:

#### · 0..255

The device permits data packets with the specified common address. The prerequisite is that in the Common address size field the value 1 is specified.

• 0..65535 (2<sup>1</sup>?-1)

The device permits data packets with the specified common address. The prerequisite is that in the Common address size field the value 2 is specified.

**Sanity Check** Activates/deactivates the plausibility check for the data packets.

Possible values:

• Enabled (default setting)

The plausibility check is active.

The device checks the plausibility of the data packets regarding format and specification.

The device blocks the data packets that violate the specified profiles.

#### Disabled

The plausibility check is inactive.

**TCP Reset** Activates/deactivates the resetting of the TCP connection in case of a protocol violation or if the plausibility check detects an error.

Possible values:

Enabled (default setting)

The resetting of the TCP connection is active.

If the device identifies a protocol violation or detects a plausibility check error, then the device terminates the TCP connection. The device establishes the TCP connection again on receiving a new request.

#### Disabled

The resetting of the TCP connection is inactive.

**Debug** Activates/deactivates the debugging of the profiles.

Possible values:

#### Enabled

Debugging is active.

The device sends the reset packet along with the information related to the termination of TCP connection. The prerequisite is that the TCP reset checkbox is marked.

· Disabled (default setting)

Debugging is inactive.

**Cause of transmission size** Specifies the size in octets that defines the variation of the respective fields in the data packets.

The device performs the DPI function based on these settings.

Possible values:

• 1

The data packets do not contain an originator address.

• 2 (default setting)

The data packets contain an originator address.

**Common address size** Specifies the size in octets of the common address to which the device forwards the IEC104 data packets. This setting affects the setting in the Common address list field.

Possible values:

- 1
- 2 (default setting)

IO Address Size Specifies the size in octets of the information object address.

Possible values:

- 1
- 2
- 3 (default setting)

# 12.6.2 IEC104 Meaning of the Type ID list values

#	Meaning	
1	Single point information M SP NA 1	
2	Single point information with time tag M SP TA 1	
3	Double point information M_DP_NA_1	
4	Double point information with time tag M_DP_TA_1	
5	Step position information M ST NA 1	
6	Step position information with time tag M_ST_TA_1	
7	Bit string of 32 bit M BO NA 1	
8	Bit string of 32 bit with time tag M BO TA 1	
9	Measured value, normalized value M ME NA 1	
10		
11		
12		
13	<u> </u>	
14	<u> </u>	
15		
16		
17	J 0 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
18	Packed start events of protection equipment with time tag M_EP_TB_1	
19	Packed output circuit information of protection equipment with time tag M_EP_TC_1	
20	Packed single-point information with status change detection M_PS_NA_1	
21	Measured value, normalized value without quality descriptor M_ME_ND_1	
30	Single point information with time tag CP56Time2a M_SP_TB_1	
31	Double point information with time tag CP56Time2a M_DP_TB_1	
32		
33		
34	Measured value, normalized value with time tag CP56Time2a M_ME_TD_1	
35	Measured value, scaled value with time tag CP56Time2a M_ME_TE_1	
36	Measured value, short floating point value with time tag CP56Time2a M_ME_TF_1	
37	Integrated totals with time tag CP56Time2a M_IT_TB_1	
38	Event of protection equipment with time tag CP56Time2a M_EP_TD_1	
39	Packed start events of protection equipment with time tag CP56time2a M_EP_TE_1	
40	Packed output circuit information of protection equipment with time tag CP56Time2a M_EP_TF_1	

Table 6 – continued from previous page

	Table 6 – continued from previous page		
#	Meaning		
45	Single command C_SC_NA_1		
46	Double command C_DC_NA_1		
47	Regulating step command C_RC_NA_1		
48	Setpoint command, normalized value C_SE_NA_1		
49	Setpoint command, scaled value C_SE_NB_1		
50	Setpoint command, short floating point value C_SE_NC_1e		
51	Bit string 32 bit C_BO_NA_1		
58			
59	Double command with time tag CP56Time2a C_DC_TA_1		
60			
61	1 Setpoint command, normalized value with time tag CP56Time2a C_SE_TA_1		
62			
63			
64			
70	End of initialization M_EI_NA_1		
100	100 (General-) Interrogation command C_IC_NA_1		
101	101 Counter interrogation command C_CI_NA_1		
	102 Read command C_RD_NA_1		
103	103 Clock synchronization command C_CS_NA_1		
104	104 ( IEC 101 ) Test command C TS NB 1		
105	Reset process command C_RP_NC_1		
106	106 ( IEC 101 ) Delay acquisition command C_CD_NA_1		
107	Test command with time tag CP56Time2a C_TS_TA_1		
110	Parameter of measured value, normalized value P_ME_NA_1		
111	111 Parameter of measured value, scaled value P_ME_NB_1		
112	112 Parameter of measured value, short floating point value P_ME_NC_1		
113	113 Parameter activation P_AC_NA_1		
	120 File ready F_FR_NA_1		
	121 Section ready F_SR_NA_1		
122	122 Call directory, select file, call file, call section F_SC_NA_1		
	123 Last section, last segment F_LS_NA_1		
124	124 Ack file, Ack section F_AF_NA_1		
125 Segment F_SG_NA_1			
126	126 F_DR_TA_1		
127	QueryLog - Request archive file F_SC_NB_1		

## 12.7 Modbus

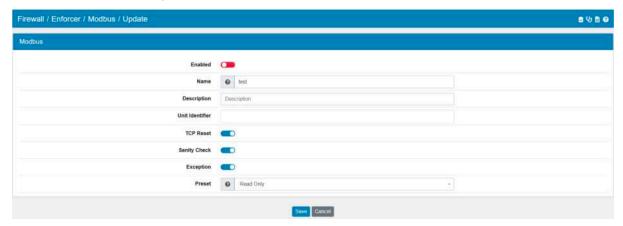
Modbus is a communications protocol designed by Modicon Incorporated for use with its PLCs.

The profiles specify function codes and register or coil addresses. The function code in the protocol Modbus TCP specifies the purpose of the data transfer. The device blocks the data packets that violate the specified profiles. If an error is detected, then the device terminates the data connection upon user request. The predefined function code lists and the function code generator support you when specifying the function codes.

When the Modbus Enforcer profile is active (enabled checkbox is marked), the device applies the profiles to the data stream.

- The device permits data packets containing only the function codes specified in the Function code field.
- The device rejects the data packets containing any other function codes that are not specified in the Function code field.

You can find the Modbus protocol at **Firewall** → **Enforcer** → **Modbus**.



### 12.7.1 Modbus Settings

**Enabled** Wheter the Modbus enforcer is active or not.

Possible values:

- Enabled
- · Disabled (default setting)

Name Name of the Modbus enforcer.

Possible values:

• Character string with 0..100 characters

**Description** Description of the Modbus enforcer.

Possible values:

• Character string with 0..250 characters

Unit identifier Specifies the Modbus TCP identification unit for the Modbus Enforcer profile.

Possible values:

<empty> (default setting)

The device permits data packets without an identification unit.

• 0..255

The device permits data packets with the specified identification unit.

The field lets you specify the following options:

- A single Modbus TCP identification unit with a single numerical value, for example 1.
- Multiple Modbus TCP identification units with numerical values separated by a comma, for example 1,2,3.

**TCP Reset** Activates/deactivates the resetting of the TCP connection in case of a protocol violation or if the plausibility check detects an error.

Possible values:

· enabled (default setting)

The resetting of the TCP connection is active.

If the device identifies a protocol violation or detects a plausibility check error, then the device terminates the TCP connection. The device establishes the TCP connection again on receiving a new request.

#### disabled

The resetting of the TCP connection is inactive.

Sanity Check Activates/deactivates the plausibility check for the data packets.

Possible values:

#### enabled (default setting)

The plausibility check is active.

The device checks the plausibility of the data packets regarding format and specification.

The device blocks the data packets that violate the specified profiles.

#### disabled

The plausibility check is inactive.

**Exception** Activates/deactivates the sending of an exception response in case of a protocol violation or if the plausibility check identifies errors.

Possible values:

#### enabled\* (default setting)

The sending of an exception response is active.

If the device identifies a protocol violation or a plausibility check error, then the device sends an exception response to the end points and terminates the Modbus TCP connection.

#### disabled

The sending of an exception response is inactive. The Modbus TCP connection remains established.

Preset Preset of Modbus rules.

Possible values:

#### · Read Only (default setting)

Assigns the function codes for the read function of the Modbus TCP protocol.

1,2,3,4,7,11,12,17,20,24

#### Read Write

Assigns the function codes for the read/write functions of the Modbus TCP protocol.

1,2,3,4,5,6,7,11,12,15,16,17,20,21,22,23,24

#### Programming

Assigns the function codes for the programming functions of the Modbus TCP protocol.

1,2,3,4,5,6,7,11,12,15,16,17,20,21,22,23,24,40,42,90,125,126

#### • All

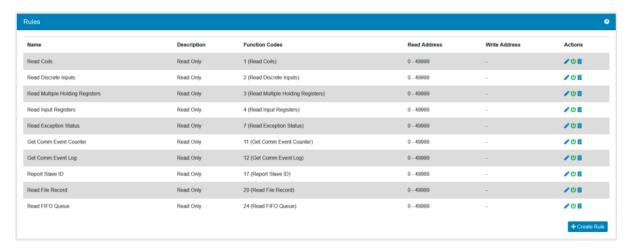
Assigns the function codes for every function of the Modbus TCP protocol.

1,2,..,254,255

### Custom

Lets you specify user-defined values in the Function code field.

### 12.7.2 Modbus Rules



Name Name of the Modbus rule.

Possible values:

• Character string with 0..100 characters

**Description** Description of the Modbus rule.

Possible values:

• Character string with 0..250 characters

**Description** Description of the Modbus rule.

Possible values:

• Character string with 0..250 characters

Function code Possible values:

• 0..255

Read Address Start Default is 0.

Possible values:

• **0..65535** (2<sup>1</sup>?-1)

Read Address Length Default is 1.

Possible values:

• **0..65535** (2<sup>1</sup>?-1)

Write Address Start Default is 0.

Possible values:

• 0..65535 (21?-1)

Write Address Length Default is 1.

Possible values:

• 0..65535 (2<sup>1</sup>?-1)

#### 12.7.3 Modbus Function Codes

# Meaning	Address range	Address range
	(read)	(write)
1 Read Coils	<065535>	-
2 Read Discrete Inputs	<065535>	-
3 Read Holding Registers	<065535>	-
4 Read Input Registers	<065535>	-
5 Write Single Coil	-	<065535>
6 Write Single Register	-	<065535>
7 Read Exception Status	-	-
8 Diagnostic -		-
11 Get Comm Event Counter	-	-
12 Get Comm Event Log	-	-
13 Program (584/984)	-	-
14 Poll (584/984)	-	-
15 Write Multiple Coils	-	<065535>
16 Write Multiple Registers	-	<065535>
17 Report Slave ID	-	-
20 Read File Record	-	-
21 Write File Record	-	-
22 Mask Write Register	-	<065535>
23 Read/Write Multiple Registers	<065535>	<065535>
24 Read FIFO Queue	<065535>	-
40 Program (Concept)	-	-
42 Concept Symbol Table	-	-
43 Encapsulated Interface Transport	-	-
48 Advantech Co. Ltd Management Functions	-	-
66 Scan Data Inc Expanded Read Holding Registers	-	-
67 Scan Data Inc Expanded Write Holding Registers	-	-
90 Unity Programming/OFS	-	-
10Scattered Register Read	-	-
125Schneider Electric - Firmware	-	-

### 12.8 OPC

OPC stands for OLE for Process Control. A standard based on OLE, COM and DCOM for accessing process control information on Microsoft Windows systems.

The OPC is an integration protocol for industrial environments. The OPC Enforcer is a function that supports the network security. The device blocks the data packets that violate the specified profiles. Upon user request, the device verifies the data packets for their plausibility and their fragmentcharacteristics. The device verifies and observes OPC data connections and helps protect against invalid or fake data packets. The function dynamically activates TCP ports for each data connection. When requested by an OPC server, the device sets up the data connection only between the OPC server and the related OPC client.

The prerequisite is that authentication level 5 or lower is set up in your end device to perform the Deep Packet Inspection (DPI). The end device can be a computer or any other equipment capable of sending OPC data packets. The authentication level defines the type of authentication required for an OPC client to connect with an OPC server.

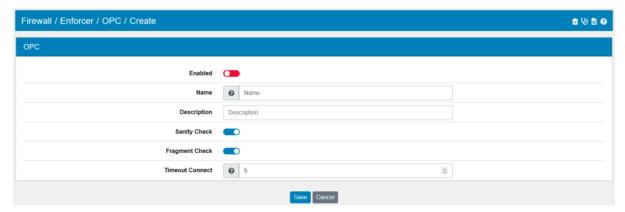
The device removes the state information from the packet filter on the following events:

• When applying the profiles saved in the device to the data stream.

· When activating/deactivating the Routing function on a router interface.

This includes potential DCE RPC information of the OPC Enforcer. In the process, the device interrupts open communication connections.

You can find the OPC protocol at **Firewall**  $\rightarrow$  **Enforcer**  $\rightarrow$  **OPC**.



## 12.8.1 OPC Settings

**Enabled** Wheter the OPC enforcer is active or not.

Possible values:

- Enabled
- · Disabled (default setting)

Name Name of the OPC enforcer.

Possible values:

• Character string with 0..100 characters

**Description** Description of the OPC enforcer.

Possible values:

• Character string with 0..250 characters

Sanity Check Activates/deactivates the plausibility check for the data packets.

Possible values:

Enabled (default setting)

The plausibility check is active.

The device checks the plausibility of the data packets regarding format and specification.

The device blocks the data packets that violate the specified profiles.

Disabled

The plausibility check is inactive.

Fragment Check Activates/deactivates the fragment check for the data packets.

Possible values:

Enabled (default setting)

The fragment check is active.

The device checks the data packets for fragment characteristics.

#### Disabled

The fragment check is inactive.

**Timeout Connect** Specifies the time in seconds after which the device removes the dynamic TCP ports, if there is no longer an active OPC data connection on the dynamic TCP ports.

### Possible values:

- 1..300 (default setting: 5)
- 0

The value 0 deactivates the function.

The OPC data connection remains set up without a time limit.

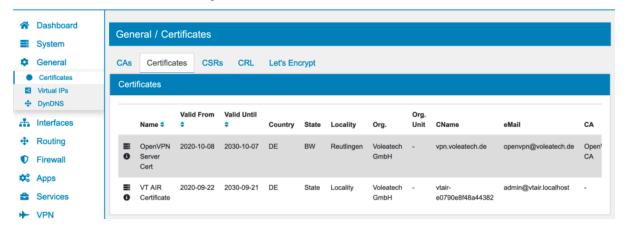
**CHAPTER** 

## **THIRTEEN**

### **CERTIFICATES**

## 13.1 Certificate

You can find the Certificate Settings at **General** → **Certificates** → **Certificate**.



A **Certificate** verifies ones digital identity in the network.

On the certificates screen you can export the certificate and its private key in X.509 PEM format. Please be very careful with the private key. If it compromised the Certificate needs to be suspended.

The certificte name has to be a unique name, which means that it's not used by another certificte in the system. A certificate has a **type** which is either *server* or *user*. The type can not be changed later on and special attributes are added to the certificate depending on the **type** that might affect its usage.

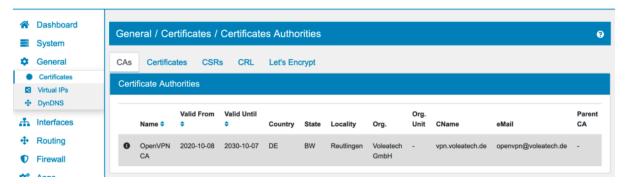
There are three different **methods** to create a certificte.

- · Create Certificate
- · Import Certificate
- Import P12

Country	The country where the company is registered	
State or Province	The state or province where the company is located	
City	The city where the company is located	
Organization	The company name	
Organizational Unit	The department of the company	
Common Name	Usually the domain name, host name or URL of the company	
Email Address	An email address to contact the company	

## 13.2 CA

You can find the CA Settings at **General**  $\rightarrow$  **Certificates**  $\rightarrow$  **CAs**.



The **Certificates Authority** is the entity that issues certificates to verify ones digital identity in the network.

On the CAs screen you can edit CAs and export their certificate and private key in X.509 PEM format. Please be very careful with the private key. If the key is compromised the CA needs to be suspended.

When you want to create a CA you have to give it a unique name, which is not yet used by another CA in the system. There are three different **methods** to create a CA.

- Create Certificate Authority
- · Create intermediate Certificate Authority
- · Import Certificate Authority

When you edit a certificate authority you can define the **Next Serial Number**. This value will be used if you create a certificate with this certificate authority.

Country	The country where the company is registered
State or Province	The state or province where the company is located
City	The city where the company is located
Organization	The company name
Organizational Unit	The department of the company
Common Name	Usually the domain name, host name or URL of the company
Email Address	An email address to contact the company

### 13.3 CSR

You can find the CSR Settings at **General**  $\rightarrow$  **Certificates**  $\rightarrow$  **CSR**.



The **Certificate Signing Request** is an unsigned certificate which needs to be sent to a CA to apply for a digital identity certificate.

There are two different **methods** to create a CSR.

- · Create CSR
- Import CSR

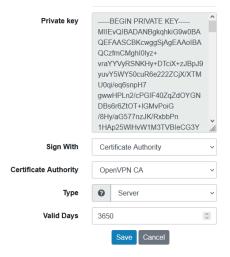
Country	The country where the company is registered	
State or Province	The state or province where the company is located	
City	The city where the company is located	
Organization	The company name	
Organizational Unit	The department of the company	
Common Name	Usually the domain name, host name or URL of the company	
Email Address	An email address to contact the company	

When importing a CSR you need to copy the entire CSR as text into the field and save it.

# 13.3.1 Sign with Certificate Authority

To sign a CSR with a Certificate Authority you need to create a Certificate Authority and CSR and save it. When you edit the CSR, you can choose **Sign With** and select an Certificate Authority.







Type can be either Server or User.

You can also change Valid Days, which is 3650 by default.

After those settings are saved you can can click on the **Sign via Certificate Authority** icon in the actions column on the CSR overview page. This will create a new certificate object and also copy the created certificate into the CSR certificate field.

### 13.4 CRL

You can find the CRL Settings at **General**  $\rightarrow$  **Certificates**  $\rightarrow$  **CRL**.



The **Certificate Revocation List** is a list of certificates of a certificate authority that should no longer be trusted.

When a certificate gets revoked the current datetime is saved. There are several revocation reasons available to choose from:

- · Unspecified
- CA compromised
- Key compromised
- · Affiliation changed
- Superseded
- · Cessation of operation
- · On Hold

# 13.5 Let's Encrypt

You can find the Let's Encrypt Settings at **General**  $\rightarrow$  **Certificates**  $\rightarrow$  **Let's Encrypt**.



Let's Encrypt is a non-profit certificate authority that provides free certificates for domain owners.

### 13.5.1 Create Let's Encrypt Account

First you need to create a new *Let's Encrypt* account entry. The account is used to create certificates and the certificates are registered under this account. An account is free and only used to organize your certificates with *Let's Encrypt*. Be aware that you need the account to revoke an issued certificate.

Name so you can identify it.

ACME Server can be either Staging (ACME v2) for testing purposes, Production (ACME v2) or Custom.

**Custom Server** can be set up if *Custom* was selected for the *ACME Server*. This might be useful if you have a local certificate server that supports the ACME protocol.

**Private Key** will be generated automatically if none is provided.

**E-Mail Address** for contact purposes.

**Auto Firewall Rule** will create a temporary firewall rule to allow for the signing of the certificate. Otherwise port 80 has to opened manually on the current WAN interface.

#### 13.5.2 DNS Acme Handle

If you plan on using the DNS Authentication instead of web authentication you can create a DNS Acme Handle here. The handle will create a DNS entry that can be set dynamically by TBF and be used as CNAME entry for the actual domain that is being validate.

For example the DNS Handle looks like this:

177c0dc6-4d2e-486b-932e-db248b2dd123.auth.acme-dns.io

and can be added to the actual domain like this:

acme-challenge.your-domain CNAME 177c0dc6-4d2e-486b-932e-db248b2dd123.auth.acme-dns.io.

TBF can not update the acme handle on certificate signing requests.

### 13.5.3 Sign Let's Encrypt Certificate

To sign a certificate you need to create a **CSR** and save it. When you edit it, you can select an existing *Let's Encrypt Account* as well as the authentication method. You can choose between *Web Authentication, DNS Authentication* and *Custom Script*.

On *Web Authentication* the Let's Encrypt Server will look for a file that is served by the domains webserver. TBF will take care of that part as long as the domains DNS entry is pointing to TBF.

**Warning:** Web Authentication requires the Web Interface of TBF to be listening on Port 80/443 on All Interfaces. If that is not the case, please use the DNS Authentication.

On *DNS Authentication* the Let's Encrypt Server will look for a DNS entry in the domains DNS Entry. You need to choose an Acme Handle and create a CNAME entry for validation on the domain in question. TBF will take care of the authentication of the certificate.

On Custom Script there will be a textfield for you to save your own script.

On the *CSR* overview page there will be a *Sign* action button on the right side where you can sign the certificate. The new certificate will be created and can be found on the *Certificate* overview page.

In order for the signing process to work Port 80 on WAN must be open. The DNS entry for the certificate entry must also point to TBF so it is reachable during signing. The *Let's Encrypt* server will contact the TBF in order to check the validity of the DNS entry.

#### 13.5.4 Renew Let's Encrypt Certificate

When a signed *Let's Encrypt* certificate is about to expire, you can renew it. If the certificate will be only 30 days or less valid, there is a *Renew* action button on the right side of the *Certificate* overview page for each signed certificate.

Also once per week a cron job will automatically renew all *Let's Encrypt* certificates which are about to expire.

# 13.5.5 Revoke Let's Encrypt Certificate

On the *Certificate* overview page there is a *Revoke* action button for each signed certificate. *Revoke* will revoke the certificate with letsencrypt. You can sign a new certificate for this domain afterwards.

**CHAPTER** 

## **FOURTEEN**

### VIRTUAL IPS

### **14.1 VRRP**

You can find the VRRP Settings at **General** → **Virtual IPs**.



A VRRP IP is an IP that can also be shared with different machines. The master always holds the address, one or more secondary machines will be on standby and get the address if the Master is not online anymore.

All VRRP enabled machines communicate over multicast on the interface they are defined on. If a machine is not receiving multicasts from its neighbors it will assume the master role in order of their configured priority.

A VRRP IP can only be added on top of another IP on the same interface. It is highly recommended to use VRRP only with static IPs, DHCP IPs will work too but not receiving a DHCP IP will trigger an automatic failover.

VRRP uses the following destination IPs:

#### Note:

IPv4: 224.0.0.18IPv6: fe02::12

You can configure the Priority on the screen. The highest available number is always the Master.

A password must also be configured. It must match on all machines that share the address.

**Default Active** is either Primary or Secondary. This options allows for an Active/Active Cluster where part of the VRRP IPs are on the Primary firewall and part are on the Secondary firewall. Clients in the network need to have the different VRRPs as gateway. In a failover case one Firewall will hold all IPs.

**Track Interface** might be used to override the trackable interface for this VRRP IP. This is useful if you have a VRRP on top of a Bridge interface. The bridge itself only goes offline when all the interfaces are offline. This allows you to pin the failover event to a specific interface. By default it is always pinned to the underlying interface of the settings.

A disk failure will result in a VRRP service failover.

## 14.2 IP Alias

You can find the Virtual IP Settings at General → Virtual IPs.

An IP Alias is an additional IP on one of the interfaces.

You can define any IP you like. Please make sure to use the correct netmask for your use case. A netmask other than /32 will automatically create an interface route for the network as well.

# 14.3 Custom VRRP Scripts

You can add custom scripts to trigger a failover for the VRRP IPs. Scripts need to be executable and in the directory /etc/keepalived/scripts.d. The exit code of the script is important, 0 means success and not 0 means failure. If one of the scripts in the folder fails, the entire VRRP daemon changes it's status to failed.

For example to failover if the bgp default route is not present anymore, you can use the following script.

#!/bin/bash

ip r s | grep default | grep bgp

**CHAPTER** 

**FIFTEEN** 

## **DYNDNS**

# 15.1 DynDNS

You can find the DynDNS Settings at **General**  $\rightarrow$  **DynDNS**.

DynDNS can be used to have a DNS name for a dynamic IP. We currently support the following **Service Types**:

#### Note:

- DynDNS
- Gandi
- dnsHome
- Strato
- Custom Script

### IP Type choose either IPv4 or IPv6

**Connection** can be an Interface and the according Interface IP, a Routing Table or Periodic Check. The Periodic Check runs every 2 minutes and checks if the IP address changed and the DynDNS will be executed. On Routing Table the current default gateway will be used as the IP. If the routing table has multiple gateways with the same ip, the active one that was created first is used.

**Hostname** including the domain (test.voleatech.com) that the IP should be assigned to.

**Username** if applicable to authenticate at the Service.

Password if applicable to authenticate at the Service.

**Custom Script** if you choose custom script as Service Type. This will be run with minimum user rights and should not access any system ressources. There are environment variables that can be used in the script from the GUI values:

#### Note:

- USERNAME
- PASSWORD
- HOSTNAME
- IPADDRESS
- IP\_TYPE

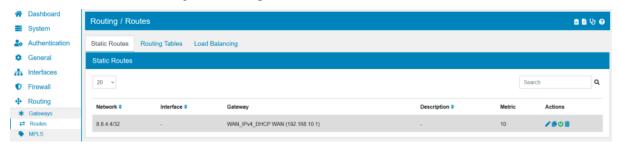
**CHAPTER** 

### SIXTEEN

### ROUTING

## 16.1 Routes

You can find the Route Settings at **Routing** → **Routes**.



A route is a static route that can be defined in the system.

You can **Enable** or disable a route. It will be automatically added and removed, according to the settings. This will be done on each route check.

You have to define a **Destination** which is a Network the route is pointing to. You can either have a **Gateway**, **Interface** or **Multipath** route.

**Metric** a route can have a metric. You can create multiple routes with the same destination as long as they have different metrics. A metric is like a priority for the route, the lowest metric route is always active in the system.

**Source** in the Advanced Settings you can choose to set a route source. This might be useful if the firewall itself needs to use the route and it has multiple IPs on the Interface the route is defined on.

**Routing Table** in the Advanced Settings you can select one or multiple routing tables. By default, each new route is automatically assigned the *Main* routing table (ID: 254).

**Gateway Status** Remove the route when the gateway status changes to down and add it when it changes to up. It is enabled by default. Disabling the option keeps the route even if the gateway is down from the monitoring check.

To change the routing tables see the documentation at *Routing Tables*.

### 16.1.1 Gateway Route

Choose a Gateway that was previously created under *Gateway* or create a Gateway with the **ADD** button. The route will use the IP Address in the Gateway as destination. This is usually another Router.

#### 16.1.2 Interface Route

Choose an Interface for the route. The route will be defined on that Interface. Please be aware that any Client in the destination network must be in the same L2 Network to be reachable.

## 16.1.3 Multipath Route

Choose multiple Gateways and their metric to be used by the route. The Gateway check will be taken into account if the Gateway is up or down.

To change your BGP setup please go to **Routing**  $\rightarrow$  **BGP** and refer to the documentation at *BGP*.

# **16.2 Routing Tables**

You can find the Routing Tables at **Routing** → **Routes** in the tab **Routing Tables**.



The *Main* table with the ID 254 is a built in route and can not be deleted. Each new routing table needs a unique name and ID.

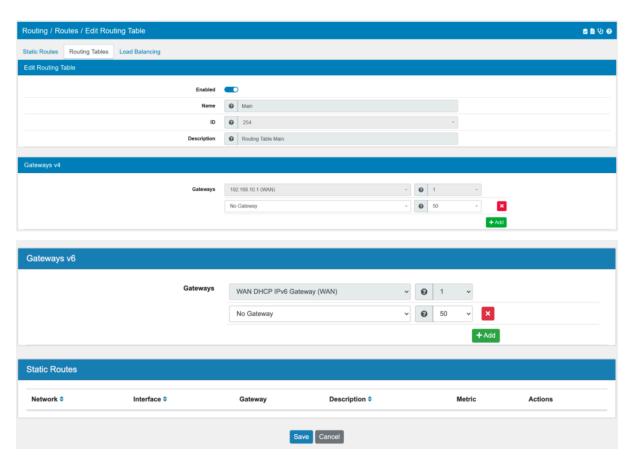
You can assign static routes to one or multiple routing tables when creating and editing static routes. See the documentation at *Routes*.

Routing Tables are **additive** to the main routing table. They are queried before the main routing table if no match is found the main routing table is queried.

You can assign clients to a Routing Table through an Option in a Firewall Rule *Firewall Rules (Forward and Input)*. Go to Advanced Settings and choose the Routing Table the matched clients should use.

When you created a routing table and edit it, you can link v4 and v6 gateways to the routing table. Each linked gateway has a priority between 1 and 100, where the lower the number the higher the priority.

The gateway with the highest priority will be created as default gateway in the system. If several gateways have the highest priority, they are treated as a multipath route and create a load balanced Internet connection. Be aware that the routing decision will only be made at the connection start and an open connection will never switch to a different Gateway. Please also check the *DNS Troubleshooting* for multipath Gateway scenarios.



You can change the weight of the multipath routes in the Gateway itself at *Gateway*. For ECMP (Equal Cost Multipath Routing) you can set the weight equal for all gateways.

At the end of the edit screen the static routes which are linked to the selected routing table are listed.

Routing Tables can be used for Policy Routing in Firewall Rules.

# 16.3 Load Balancing

You can find the Load Balancing at **Routing** → **Routes** in the tab **Load Balancing**.

Load Balancing allows you to use multiple routing tables at the same time. This might be necessary to load balance over multiple Gateways.



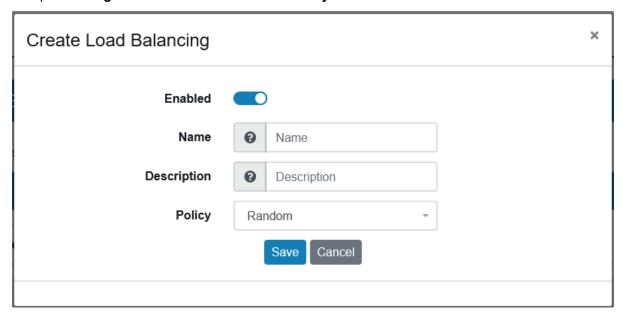
Name so you can identify it.

**Description** is a description of the Load Balancing.

**Policy** can be either *Random*, *IP Source Address* or *IP Source Address* + *IP Destination Address*. It is *Random* by default. The policy decides on how each state is pinned to one *Routing Table*. A decision is made on state creation and the chosen *Routing Table* will stay the same for a connection for its lifetime.

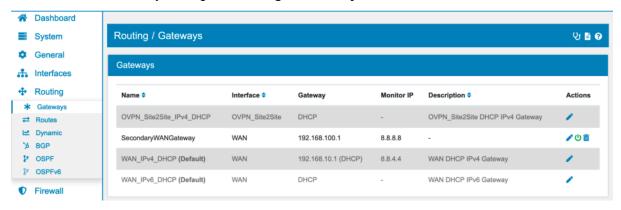
Be aware that this can lead to problems with servers that require multiple open connections, as the source IP might not be the same for all connections when load balanced.

Multiple Routing Tables can be added with a Priority of 1 to 99.



# 16.4 Gateway

You can find the Gateway Settings at Routing → Gateways.

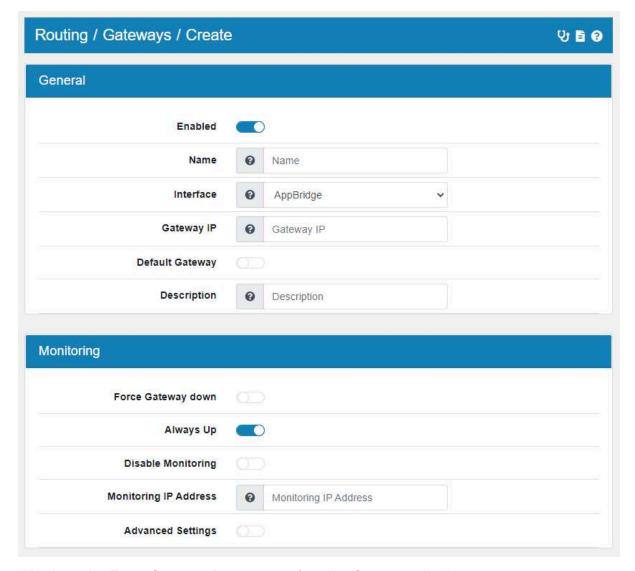


A Gateway can be created here for either IPv4 or IPv6. By default interfaces with **DHCP**, **PPP** and **OpenVPN** will automatically get a Gateway created.

Each Gateway needs a unique **Name** for the **Interface** it can be found on and the **IP Address** of the Gateway. If you choose to make the Gateway your **Default Gateway**, please make sure that it is reachable by the Interface it is assigned on.

You need to have an IP Address on the Interface so it can be used. The system can only have one **Default Gateway** for IPv4 and IPv6 and any other default gateway will automatically be downgraded if you save a new **Default Gateway**.

You can also **Monitor** a Gateway. By default the **Gateway IP Address** will be pinged for the monitoring. You can choose to set an alternative IP under **Monitoring IP Address**. A Gateway that is down will be removed from all routes in the system.

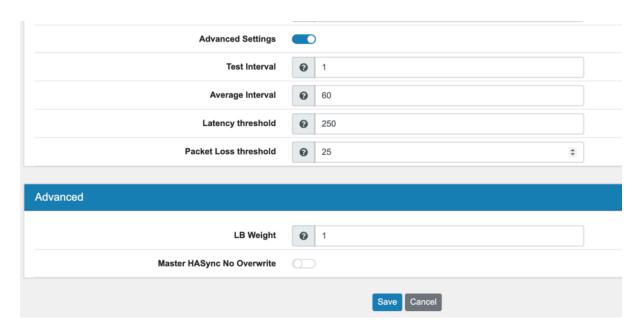


With the option Force Gateway down you can force the Gateway to be down.

If you want to keep the Gateway up, you can set **Always Up**. This will keep the Gateway check enabled.

If you **Disable Monitoring** the Gateway will also be always up and the Gateway Monitoring will be disabled as well.

Under **Advanced Settings** in Monitoring you can also configure the monitoring paramter.



**Test Intervall** how often a ping is send to the Monitoring IP in seconds.

**Average Interval** is used to determine if a Gateway is down. The average of the tests above in that timeframe will determine the state.

**Latency treshold** in the average interval determines if the Latency to the Monitoring IP is too long.

**Packet Loss threshold** determines if the Gateway is down if that amount of packages are lost in the average interval.

You can check up on the Gateway Status on either the Dashboard Widget or under **Diagnostics** -> **Gateways**.

#### 16.4.1 Advanced

**Metric** if the Gateway is a default Gateway you can set the default routes metric here. If you are using BGP or OSPF and want to have a static kernel backup default route it is necessary to change the metric here. In that case change the metric to **4278198272** since the dynamic routing daemon (FRR) interprets kernel metrics as a combined admin distance (upper byte) and priority (lower 3 bytes). Thus the metric 4278198272 translates to [255/8192].

**LB Weight** for Gateway Load Balancing in a Routing Table. The weight will be used to determine how many packets in relation to another Gateway should be send. If there are two Gateways GW1 with *LB weight* 1 and GW2 with *LB weight* 2 then two packets will be send to GW2 and 1 packet to GW1. Be aware that this determination will only be used when a state is created and not during the flow of a state.

**Master HASync No Overwrite** to not sync any data to the Slave TBF. The Gateway will be created initially but not updated. This is useful if you need the Gateway but have a different IP or settings.

We have a Video Tutorial regarding the Gateway configuration:

# 16.5 MPLS

You can find the MPLS Settings at **Routing**  $\rightarrow$  **MPLS**.

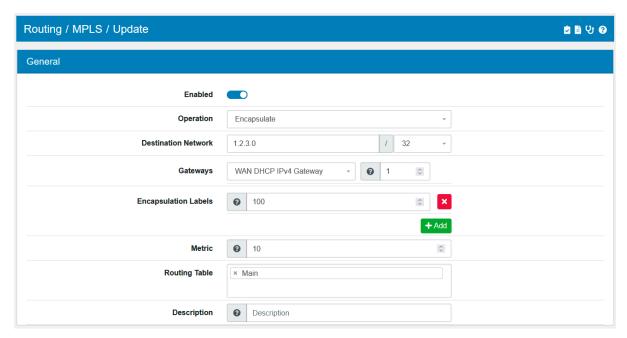
A MPLS route is a static MPLS route that can be defined in the system.

There are three types of MPLS routes:

- Encapsulation
- Label Switch
- · Decapsulation

You can **Enable** or disable a MPLS route. It will be automatically added and removed, according to the settings. This will be done on each route check.

# 16.5.1 Encapsulate



Encapsulate pushes an MPLS label on a network route and sends it to a gateway.

You have to define a **Destination** which is a network the route is using. **Gateways** lets you select a gatway. You can only configure one gateway at the moment.

**Encapsulation Label** is the label that will be pushed on the packets before forwarding. You can define more than one label and they will be pushed in order they are defined.

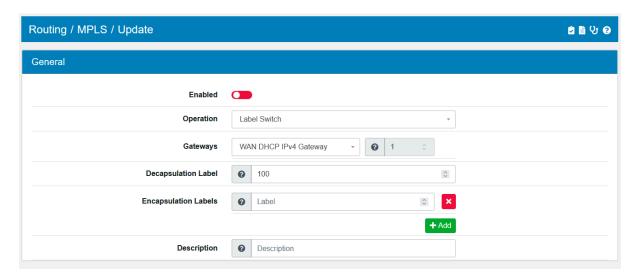
**Metric** a route can have a metric. You can create multiple routes with the same destination as long as they have different metrics. A metric is like a priority for the route, the lowest metric route is always active in the system.

**Routing Table** in the Advanced Settings you can select one or multiple routing tables. By default, each new route is automatically assigned the *Main* routing table (ID: 254).

To change the routing tables see the documentation at *Routing Tables*.

Encapsulate routes are added to the normal Routing Tables.

### 16.5.2 Label Switch



Switches one label to one or more other labels and forwards the packets to a Gateway.

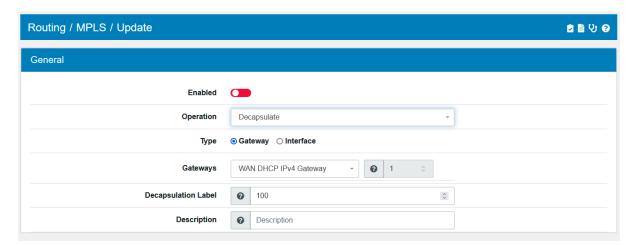
You need to define one Gateway, you can only configure one gateway at the moment.

Decapsulation Label is the label that will be popped from the packets before encapsulation.

**Encapsulation Label** is the label that will be pushed on the packets before forwarding. You can define more than one label and they will be pushed in order they are defined.

Label Switch routes are added to the MPLS Routing Tables.

# 16.5.3 Decapsulation



Removes a label from a packet and forwards it to an Interface or Gateway.

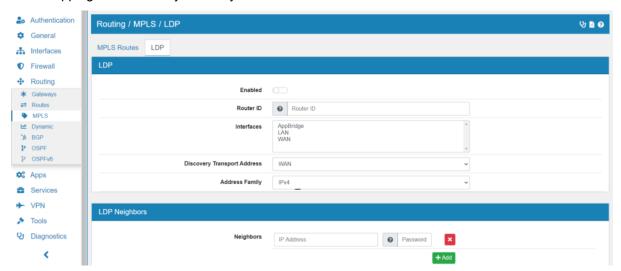
You can only configure one gateway at the moment.

Decapsulation Label is the label that will be popped from the packets before forwarding.

Decapsulation routes are added to the MPLS Routing Tables.

#### 16.5.4 LDP

The **Label Distribution Protocol** allows routers of Multiprotocol Label Switching (MPLS) to exchange label mapping information dynamically.



On the page the LDP can be enabled or disabled.

Router ID will be set automatically if empty.

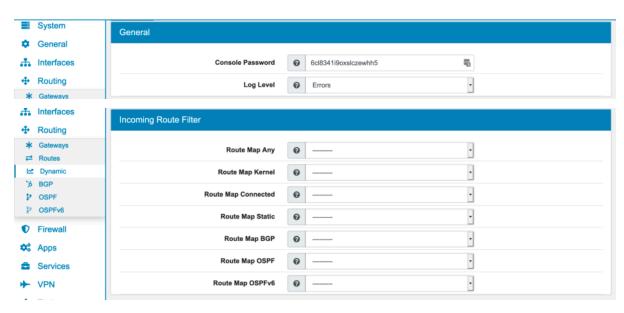
Interfaces can be specified.

**Discovery Transport Address** is the Discovery Transport Address and can be selected as Network Object.

Address Family can be IPv4 or IPv6. It is IPv4 be default.

You can create multiple LDP Neighbors. They have an IP Address and a Password.

# 16.6 Dynamic



You can configure Dynamic Routing settings in TBF. We use **FRR** to configure the settings in the background.

Please feel free to also look at the extended frr documentation FRR User Guide.

We support BGP, OSPF, OSPFv6, ISIS and BFD.

### 16.6.1 General Settings

Please always set a console password. You will ususally not need it but leaving the console without password leaves you open for security risks.

In order to connect to FRR from the console or bash, you can always use the **vtysh** command without any password.

You can also set **Custom Options** under the advanced settings. They will be copied into the config file on the highest level.

#### 16.6.2 Administrative Distance

Administrative distance allows the dynamic routing daemon (FRR) to make decisions about what routes should be installed in the rib based upon the originating protocol. The lowest Admin Distance is the route selected. This is purely a subjective decision about ordering and care has been taken to choose the same distances that other routing suites have choosen.

Protocol	Distance
System	0
Kernel	0
Static	1
EBGP	20
OSPF	110
ISIS	115
IBGP	200

Routes are added based on their admin distance and if having the same admin distance the metric decides the route. Routes are always added to the TBF main routing table with a metric of 20, the internal metric kept in the dynamic routing daemon is not used to create the route. The internal metric is only for bookkeeping purposes and to redistribute routes to other peers.

# 16.7 BFD



BGP stands for Bidirectional Forwarding Detection and is a network protocol that is used to detect faults between two routers.

You can find the BFD Settings at **Routing**  $\rightarrow$  **BFD**.

Profile can be set.

Custom Options can be used for custom configuration parameters for the config.

### 16.7.1 BFD Peer



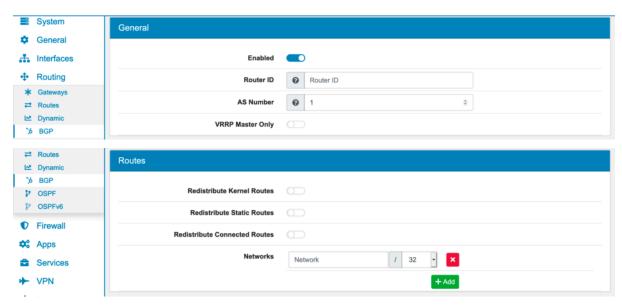
A BFD Peer can be defined under **Routing**  $\rightarrow$  **BFD**  $\rightarrow$  **BFD Peer**.

IP Address of the Peer.

Profile if different from Default BFP Profile.

Multihop option.

## 16.8 BGP



BGP stands for a Border Gateway Protocol. The lastest BGP version is 4. It is referred as BGP-4. BGP-4 is one of the Exterior Gateway Protocols and de-fact standard of Inter Domain routing protocol. BGP-4 is described in RFC 1771.

You can find the BGP Settings at **Routing**  $\rightarrow$  **BGP**.

You can set a Router ID that is advertised or let the system configure one automaticlly.

AS Number is an identification of autonomous system and must be unique within your AS.

Redistribute Kernel Routes lets BGP automatically distribute Kernel Routes.

**Redistribute Static Routes** lets BGP automatically distribute Static Routes.

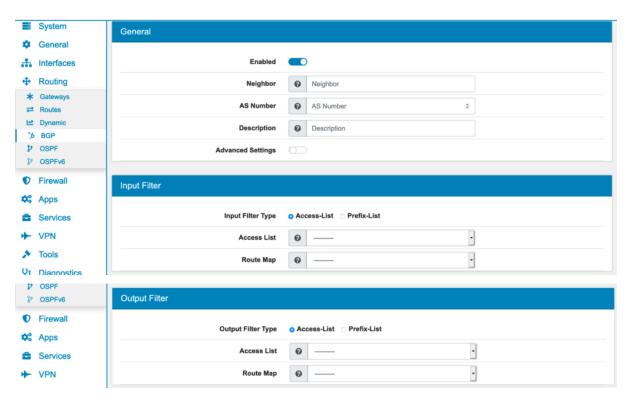
Redistribute Connected Routes lets BGP automatically distribute Connected Routes.

Custom Options can be used for custom configuration parameters for the config.

Please be aware that TBF static routes are classified as kernel routes.

Networks let you advertise additional networks. You can advertise as many extra networks as you like.

# 16.8.1 BGP Neighbor



Each BGP Instance that you want to communicate with needs to be created as a Neighbor under **Routing**  $\rightarrow$  **BGP**  $\rightarrow$  **BGP** Neighbor.

**Neighbor** is the IP Address of the neighbor.

**AS Number** is the AS number of the neighbor.

IP Type the neighbor should should advertise with us. It is either IPv4, IPv6 or both.

**Advanced Settings** have a lot of options to customize the neighbor relationship. Please refer to the FRR manual for a detailed explanation FRR BGP.

**Input Filter** allows you to set an *Access List*, *Prefix List* or *Route Map* as a filter for incoming advertised routes from this neighbor.

**Output Filter** allows you to set an *Access List*, *Prefix List* or *Route Map* as a filter for outgoing advertised routes.

**Custom Options** can be used for custom configuration parameters for the config.

### **16.9 ISIS**



ISIS stands for Intermediate System to Intermediate System and is a routing protocol designed to move information efficiently within a network.

You can find the ISIS Settings at **Routing**  $\rightarrow$  **ISIS**.

Area Password is the Authentication password for an area.

Area Password Type can be either clear or md5 and is clear by default.

**Domain Password** is the Authentication password for a domain.

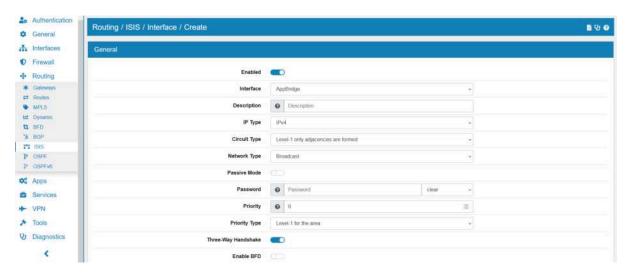
**Domain Password Type** can be either *clear* or *md5* and is *clear* by default.

**Type** is one of the three following:

- Level-1 (Act as a station router only)
- Level-1-2 (Act as both a station router and an area router)
- Level-2-Only (Act as an area router only)

Custom Options can be used for custom configuration parameters for the config.

### 16.9.1 ISIS Interface



An ISIS Interface can be defined under **Routing**  $\rightarrow$  **ISIS**  $\rightarrow$  **ISIS Interface**.

Interface the interface to use.

IP Type is either IPv4 or IPv6.

Circuit Type is one of the three following:

- Level-1 (only adjancencies are formed)
- Level-1-2 (adjancencies are formed)
- Level-2-Only (only adjancencies are formed)

Network Type is either Broadcast or Point-to-Point.

Passive Mode to configure the interface as passive.

Password and if it is cleartext or MD5.

**Priority** for designated router election.

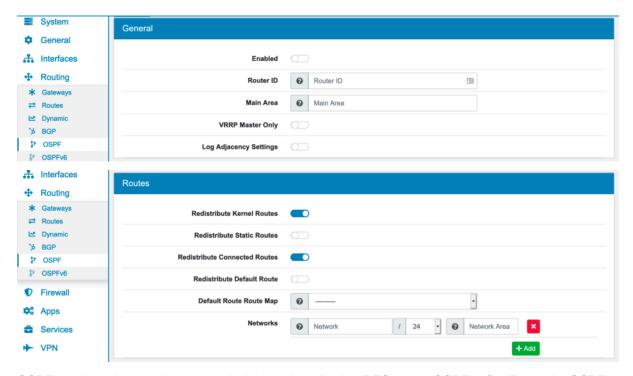
**Priority Type** is either Level 1 for the area or Level 2 for the domain.

Three Way Handshake for P2P adjancencies.

Enable BFD for BFD support.

Custom Options can be used for custom configuration parameters for the config.

### 16.10 OSPF



OSPF version 2 is a routing protocol which is described in RFC 2328. OSPF is for IPv4 only. OSPF is an IGP. Compared with RIP, OSPF can provide scalable network support and faster convergence times. OSPF is widely used in large networks such as ISP backbone and enterprise networks.

You can find the OSPF Settings at **Routing**  $\rightarrow$  **OSPF**.

You can set a Router ID that is advertised or let the system configure one automaticlly.

Main Area the main Area of this OSPF instance.

Redistribute Kernel Routes lets OSPF automatically distribute Kernel Routes.

**Redistribute Static Routes** lets OSPF automatically distribute Static Routes.

Redistribute Connected Routes lets OSPF automatically distribute Connected Routes.

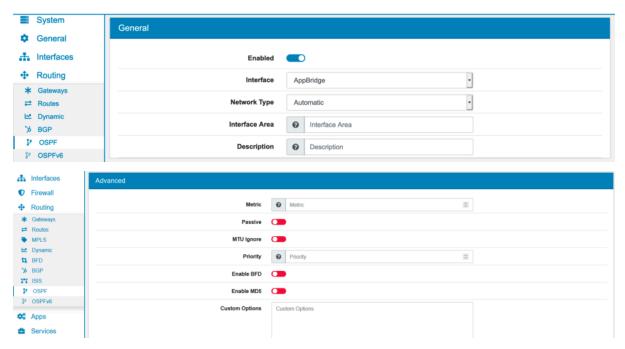
Please be aware that TBF static routes are classified as kernel routes.

**Default Route Map** lets you filter the default route with a *Route Map*.

**Networks** let you specify which interface will be advertised if it is in that network. Please be aware that OSPF only advertises networks that the host system has an IP address in. You can not advertise random networks.

**Custom Options** can be used for custom configuration parameters for the config.

#### 16.10.1 OSPF Interface



Each OSPF Interface that you want to advertise needs to be defined under **Routing**  $\rightarrow$  **OSPF**  $\rightarrow$  **OSPF** Interface.

Interface sets the interface and can only be used once.

**Network Type** will be detected automatically but you can override it here.

Interface Area must be set to the correct area of the interface.

Metric for this interface if you want to override it.

**Passive** disabled OSPF packets on this interface. The routes of this interface will be advertised on other interfaces but this interface will not detect any other OSPF members.

MTU Ignore can be used to ignore the MTU mismatch.

**Priority** for the DR selection.

Enable BFD can be enabled or disabled.

Enable MD5 sets OSPF authentication key to a cryptographic password.

**MD5 Password** is the password for this Interface. Must be 16 characters or less. The corresponding key ID will be 1.

Custom Options can be used for custom configuration parameters for the config.

#### 16.10.2 OSPF Area



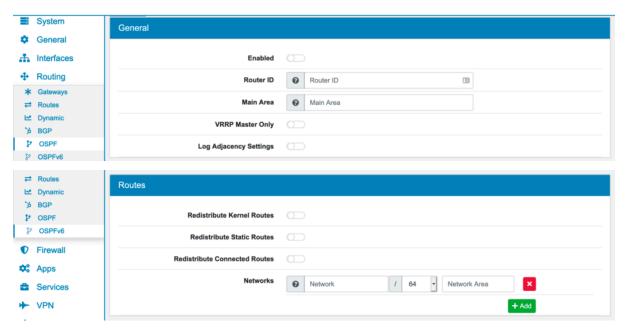
An OSPF Area can be defined under **Routing**  $\rightarrow$  **OSPF**  $\rightarrow$  **OSPF Area**. The default area from the main OSPF page will be available in the normal mode without adding it here.

Main Area is the main Area of this OSPF Area. It is usually 0.0.0.0.

**Area Type** can be Normal (default), Stub Area (stub), Totally Stub (stub no-summary), Not so Stub Area (nssa) or Not so Totally Stub Area (nssa no-summary).

**Description** for custom description.

### 16.11 OSPFv6



OSPF version 3 (OSPFv6) is a routing protocol which is described in RFC 2740. OSPFv6 is for IPv6 only. It is not implemented completely and might lack some features.

You can find the OSPFv6 Settings at Routing → OSPFv6.

You can set a **Router ID** that is advertised or let the system configure one automaticlly.

Main Area the main Area of this OSPF instance.

Redistribute Kernel Routes lets OSPFv6 automatically distribute Kernel Routes.

Redistribute Static Routes lets OSPFv6 automatically distribute Static Routes.

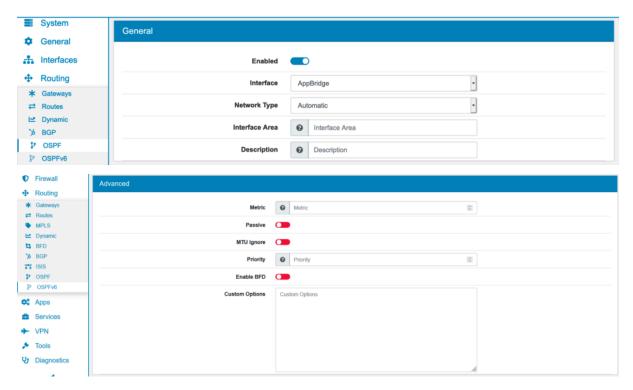
Redistribute Connected Routes lets OSPFv6 automatically distribute Connected Routes.

Please be aware that TBF static routes are classified as kernel routes.

**Networks** let you specify which interface will be advertised if it is in that network. Please be aware that OSPFv6 only advertises networks, that the host system has an IP address in. You can not advertise random networks.

**Custom Options** can be used for custom configuration parameters for the config.

#### 16.11.1 OSPFv6 Interface



Each OSPFv6 Interface that you want to advertise needs to be defined under **Routing**  $\rightarrow$  **OSPFv6**  $\rightarrow$  **OSPFv6 Interface**.

**Interface** sets the interface and can only be used once.

**Network Type** will be detected automatically but you can override it here.

Interface Area must be set to the correct area of the interface.

Metric for this interface if you want to override it.

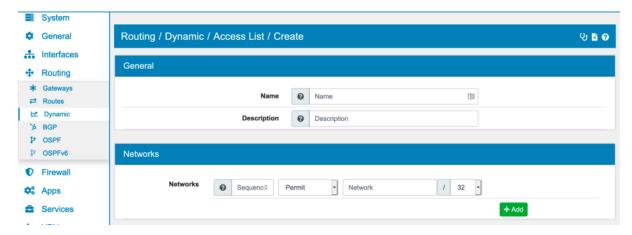
MTU Ignore can be used to ignore the MTU mismatch.

Priority for the DR selection.

Enable BFD can be enabled or disabled.

Custom Options can be used for custom configuration parameters for the config.

# 16.12 Access List



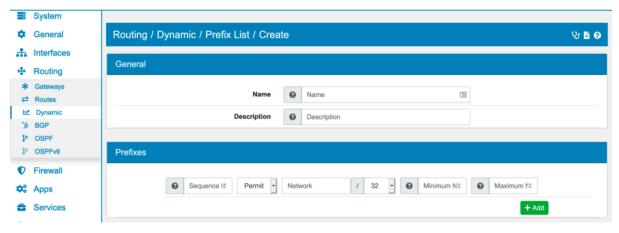
Access Lists are a simple filtering mechanism based on IP Address Range.

They can be found at **Routing**  $\rightarrow$  **Dynamic**  $\rightarrow$  **Access List**.

Each Access List must have a unique name and a list of IP Addresses/Ranges.

They are ordered by the **Sequence** number.

### 16.13 Prefix List



Prefix Lists are an advanced filtering mechanism based on IP Address Range.

They can be found at **Routing**  $\rightarrow$  **Dynamic**  $\rightarrow$  **Prefix List**.

Each Prefix List must have a unique name and a list of IP Addresses/Ranges.

They are ordered by the **Sequence** number.

Action can either be set to Permit or Deny. A mix of both is possible in a Prefix List.

**Minimum Mask** is for a range of IP Ranges to be filtered. The prefix list will be applied if the prefix length is less than or equal to the *le* prefix length. This number must be bigger than the Network Mask.

**Maximum Mask** is for a range of IP Ranges to be filtered. The prefix list will be applied if the prefix length is greater than or equal to the *ge* prefix length. This number must be smaller than the Network Mask.

A Prefix List without the Minimum Mask or Maximum Mask is the same as an Access List.

# 16.14 Route Map



Route Map are a advanced filtering mechanism based on different options.

They can be found at **Routing**  $\rightarrow$  **Dynamic**  $\rightarrow$  **Route Map**.

Route Maps can be chained or call a Access List and Prefix List.

They can also change the incoming or outgoing route settings e.g. Weight or Metric.

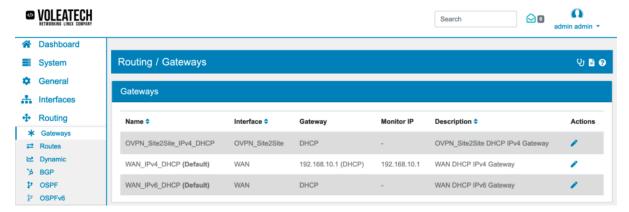
Please have a look at the FRR documentation for advanced descriptions FRR Routemap.

# 16.15 Use Cases

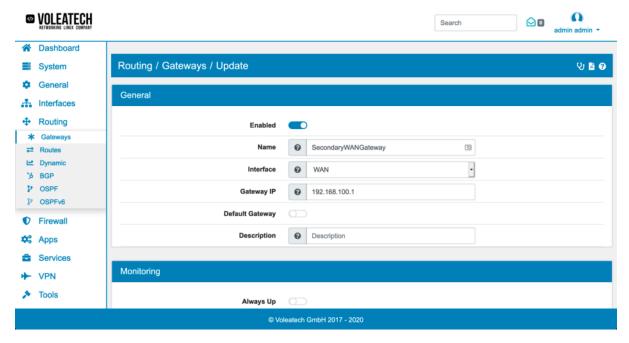
### 16.15.1 Multi-Gateway Setup

If you have a setup where you have multiple internet connections from e.g. different ISPs, you can set up multiple Gateways for an Interface that switch automatically if one goes down.

To do so go to **Routing -> Gateways**. Here you can see an overview of all the Gateways that are already configured.



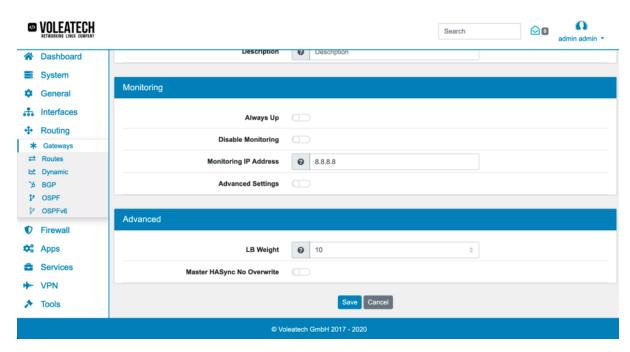
If you do not have your Gateways setup already, click **Add** to configure a new one. Enter your **Gateway IP** and enable **Default Gateway** if you want this one to be your primary Gateway.



In the Monitoring section disable **Always Up** otherwise your TBF assumes that this Gateway is always operational and doesn't switch if the Gateway goes down. The **Monitoring IP address** should be a website (like Google) that is basically guaranteed to be up all the time. This way the system is able to determine whether the route is acutally usable beyond your Gateway. You should use different IPs for each Gateway though.

The ranking of the Gateway is determined by its weight factor **LB Weight**. Lower numbers are higher in importance.

Should you run a High Availability setup and you wish to have different Gateways between the Master and Slave devices you can also enable **Master HASync No Overwrite**.



Click **Save**. Next go to your already existing default Gateway and disable **Always Up** and enter a **Monitoring IP** outside of your network.

Go to **Routing -> Routes -> Routing Tables** and click **Edit** on your Main table. Add your newly created gateway in the Gateway section and assign a priority (lower numbers represent higher priorities).



### 16.15.2 Policy Routing

Routing tables can be used to create complex yet easy to maintain configurations in your TBF. You can for example route traffic through your main ISP (while the connection is up) but route your VoIP phone service through your secondary ISP.

To configure a setup like this you need to create a gateway for each of your WAN connections. See *Multi-Gateway Setup* for further details.

Go to **Routing**  $\rightarrow$  **Routes**  $\rightarrow$  **Routing Tables** and click **Add** to create a new Routing table. Under Gateways add your secondary gateway but not your primary gateway if your VoIP traffic is only allowed to be routed through your secondary ISP's connection. Click **Save**.

Go to **Firewall**  $\rightarrow$  **Rules**  $\rightarrow$  **WAN** and click **Add**. Configure a new Firewall Rule (*Firewall Rules* (*Forward and Input*)). Your new rule should contain a specific condition that acts as a switch between the different routing tables. If your phones have their own subnet for example select their subnet in the Source section. Your new rule should also be added to the *Top*.

In the **Advanced Settings** Panel you can select your new Routing table under **Routing Table**. Also consider activating the **Routing Table Reverse Main** option. Unlike your Main table your new table does not contain automatically created routes based on your interface configuration. So traffic might not have a route to flow in the reverse direction except you manually create a route in your new table or you force your TBF to use the Main table for the reverse direction (**Routing Table Reverse Main** option).

**CHAPTER** 

# **SEVENTEEN**

### **SERVICES**

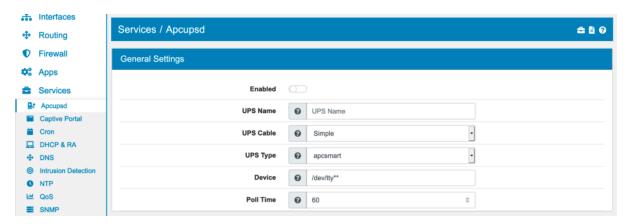
# 17.1 Apcupsd

You can find the Apcupsd Settings at Services → Apcupsd.

**Apcupsd**, short for American Power Conversion (APC) uninterruptible power supply (UPS) daemon, is a utility that allows the computer to interact with APC UPS.

Before you can use the Apcupsd it has to be installed. You can install it at  $System \rightarrow Addons$ .

# 17.1.1 Settings



On the page the Apcupsd can be enabled or disabled.

**UPS Name** is used to give your UPS a name in log files and such. This is particulary useful if you have multiple UPSes.

**UPS Cable** defines the type of cable connecting the UPS to your computer. It can be *Simple*, *Smart*, *Ether*, *USB* or *Custom*.

**UPS Cable Custom** is selectable if *UPS Cable* is *Custom*. A specific cable model number may be used: 940-0119A, 940-0127A, 940-0128A, ...

**UPS Type** must define a UPSTYPE, which corresponds to the type of UPS you have. It can be *apcsmart*, *usb*, *net*, *snmp*, *netsnmp*, *dumb*, *pcnet* or *modbus*.

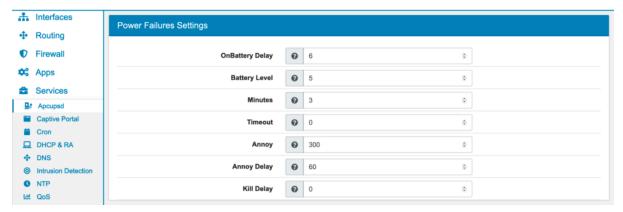
**Device** is different depending on the *UPS Type*.

- apcsmart: Newer serial character device, appropriate for SmartUPS models using a serial cable (not USB). Format: /dev/tty\*\*
- **usb**: Most new UPSes are USB. A blank DEVICE setting enables autodetection, which is the best choice for most installations.

- **net**: Network link to a master apcupsd through apcupsd's Network Information Server. This is used if the UPS powering your computer is connected to a different computer for monitoring. Format: hostname:port
- snmp: SNMP network link to an SNMP-enabled UPS device. Hostname is the ip address or hostname of the UPS on the network. Vendor can be can be "APC" or "APC\_NOTRAP". "APC\_NOTRAP" will disable SNMP trap catching; you usually want "APC". Port is usually 161. Community is usually "private". Format: hostname:port:vendor:community
- netsnmp: Same as SNMP above but requires use of the net-snmp library. Unless you have a specific need for this old driver, you should use 'snmp' instead. Format: host-name:port:vendor:community
- dumb: Old serial character device for use with simple-signaling UPSes. Format: /dev/tty\*\*
- pcnet: PowerChute Network Shutdown protocol which can be used as an alternative to SNMP with the AP9617 family of smart slot cards. ipaddr is the IP address of the UPS management card. username and passphrase are the credentials for which the card has been configured. port is the port number on which to listen for messages from the UPS, normally 3052. If this parameter is empty or missing, the default of 3052 will be used. Format: ipaddr:username:passphrase:port
- modbus: Serial device for use with newest SmartUPS models supporting the MODBUS protocol. Leave the DEVICE setting blank for MODBUS over USB or set to the serial number of the UPS to ensure that apcupsd binds to that particular unit (helpful if you have more than one USB UPS). Format: /dev/tty\*\*

Poll Time is the interval (in seconds) at which apcupsd polls the UPS for status. Default is 60.

Power Failures Settings:



**OnBattery Delay** is the time in seconds from when a power failure is detected until we react to it with an onbattery event. Default is 6.

**Battery Level** is a time value. If during a power failure, the remaining battery percentage (as reported by the UPS) is below or equal to this value, apcupsd will initiate a system shutdown. Default is 5.

**Minutes** is a time value. If during a power failure, the remaining runtime in minutes (as calculated internally by the UPS) is below or equal to this value, apcupsd, will initiate a system shutdown. Default is 3.

**Timeout** is a time value. If during a power failure, the UPS has run on batteries for this value many seconds or longer, apcupsd will initiate a system shutdown. A value of 0 disables this timer. Default is 0

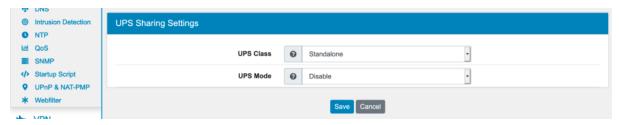
**Annoy** is the time in seconds between annoying users to signoff prior to system shutdown. 0 disables. Default is 300.

**Annoy Delay** is the initial delay after power failure before warning users to get off the system. Default is 60

**Kill Delay** If this value is non-zero, apcupsd will continue running after a shutdown has been requested, and after the specified time in seconds attempt to kill the power. This is for use on systems where

apcupsd cannot regain control after a shutdown. 0 disables (default).

**UPS Sharing Settings:** 



**UPS Class** is normally standalone unless you share an UPS using an APC ShareUPS card. It can be **Standalone**, **Share Master** or **Share Slave**.

**UPS Mode** is normally disable unless you share an UPS using an APC ShareUPS card.

# 17.2 802.1X Authenticator

You can find the 802.1X Authenticator Settings at Services  $\rightarrow$  802.1X Auth..

**802.1X Authenticator**, authenticates devices on the layer 2 before they can access the network. The authentication can be done with a user/password or a certificate. This adds an extra Layer of security to your network a you can block out unknown devices.

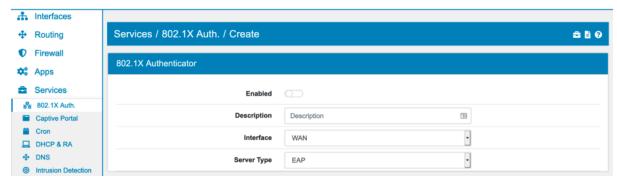
Before you can use the 802.1X Authenticator it has to be installed. You can install it at **System**  $\rightarrow$  **Addons**.

Upon activation on a network interface the **802.1X Authenticator** will block all forwarding traffic on the interface until a device is authenticated. The authenticated devices can be seen on the Diagnostics page *802.1X Authenticator*.

**Warning: DHCP Server** can not be enabled on any interface when using 802.1X Authenticator. The 802.1X Authenticator is blocking the DHCP Server port and is not starting with an active DHCP Server. This is necessary for the 802.1X Authenticator to detect new devices on the network. Make sure to have another DHCP Server in the network

### 17.2.1 Settings

On the page the 802.1X Authenticator can be enabled or disabled. You can create an 802.1X Authenticator for each physical interface that you like.



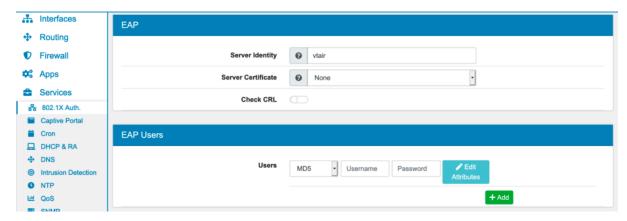
**Server Type** for authentication. Device authentication can either be send to an radius server or the 802.1X Authenticator can act as an EAP Authentication Server.

#### **Radius Authentication**

An authentication radius server and an accounting radius server can be configured. All requests from devices will be relayed to the server and the result determines if a device is authenticated.

You need to add the radius server, the identifier of the 802.1X Authenticator and a shared secret.

#### **EAP Authentication Server**



The 802.1X Authenticator can act as an EAP Authentication Server.

**Server Identity** sets the identity used in the EAP Authentication.

Server Certificate is optional and must be set if you use certificate authentication

Check CRL for a certificate revocation list.

A device can be configured in the EAP Client list:

Username of the device

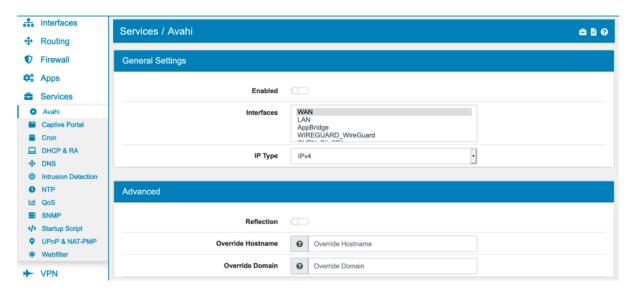
Password of the device

Authentication Algorithm the following algorithms are supported: MD5, PSK, MSCHAPV2, TLS, TTLS

**Key Value Pairs** can be set and sent to the device upon successful authentication. They are in the same format as a radius key/value pair.

# 17.3 Avahi

You can find the Avahi Settings at Services → Avahi.



**Avahi** is used to propagate Apple Services to different networks as the broadcast can not cross L2 otherwise.

Before you can use the Avahi it has to be installed. You can install it at  $System \rightarrow Addons$ .

# 17.3.1 Settings

On the page the Avahi can be enabled or disabled.

Interfaces can be specified.

IP Type can be IPv4, IPv6 or both.

**Reflection** enables the Repetition of mDNS packets across subnets. Allows clients in one subnet to browse for services and clients located in different subnets.

Override Hostname is used for publishing mDNS records. The default is the system hostname.

**Override Domain** is used for publishing mDNS records. The default is "local".

# 17.4 Captive Portal

You can find the Captive Portal Settings at Services → Captive Portal.

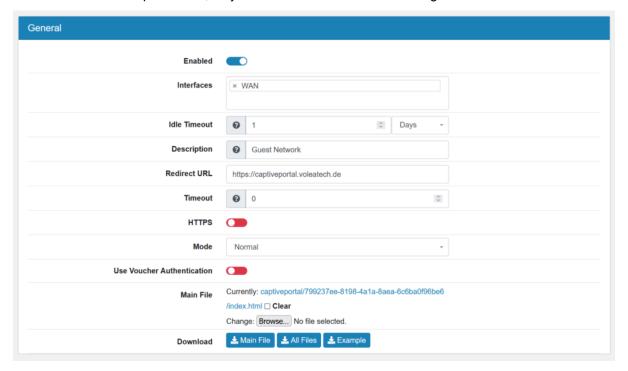


Captive Portal is used to authenticate users before they can access the Internet.

You can export the settings in the top right corner as an Excel spreadsheet.

## 17.4.1 Captive Portal Instance

Each instance of a captive portal can be bound to one or more interfaces. At the moment there is no user authentication implemented, only a checkbox will be checked to login the user.



Users are identified via their devices MAC Address, please make sure to only have a Layer 2 network connected to the Captive Portal interface.

Enabled to enable or disable the Instance

Interfaces can be specified.

Idle Timeout will logout the user if he did not send any new traffic within this time.

Redirect URL will redirect the user to this URL after successful authentication

Timeout the time (in minutes) a user stays logged in. Default is 0, which means no timeout

**HTTPS** to allow for the Captive Portal to run on HTTPS. A certificate must be selected as well. Be aware that the clients connecting must trust this certificate.

Mode can be Normal or Redirect.

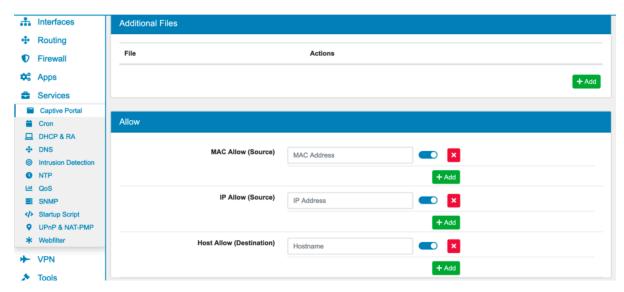
**Redirect Address** can be setup when *Redirect* mode is chosen. The request will be redirected to a different TBF firewall for processing. This will put the captive portal in forwarding mode and authentication is performed by this server. e.g. http://vtair.server:port/.

Use Authentication Server enables the usage of an authentication server for the captive portal.

**Authentication Server** select one or multiple authentication servers that are defined in *Authentication Server*. Make sure the login template has a user and password field. The index\_auth.html template provides a good example.

Use Voucher Authentication enables the usage of authentication with vouchers.

**Main File** is the index.html and will be presented to the user when they connect. Only an html file is allowed to upload.



Additional Files can be uploaded like css, js, images or error and success pages.

Mac Allow excludes MACs from the portal authentication.

**IP Allow** excludes IPs from the portal authentication.

**Host Allow** excludes Hosts destinations from the portal authentication. This can be used to allow homepages without authentication.

**Note:** Captive Portal settings are checked and run before DNAT. The allows and excludes have to be the address before any DNAT change of them.

# 17.4.2 Captive Portal Files

The main file is the index.html file. It can contain any style and js you like, just make sure it is either inlined or uploaded to additional files.

It is required to have an accept element like this <input type="submit" name="accept" class="login login-submit" value="Login" id="login"> for the captive portal to check authentication. You can additionally add a redirect input element, if the user should be redirected after the login: <input name="redirurl" type="hidden" value="https://www.voleatech.de"> It will override the Redirect URL option from the GUI.

You can additionally add a error.html for error messages on authentication failures and a success.html when you want a special page after successful authentication. The success page only works when there is no redirect.

In any case the index.html is served if no other page can be found.

You can also download a set of example files on each Captive Portal Instance.

#### 17.4.3 Redirect Device IDs

You can add one or multiple **Device IDs** to a Captive Portal. Other TBF Captive Portal Redirects will be accepted when they come from this deviceid for authentication.



## 17.4.4 Voucher

You can create vouchers for a Captive Portal. Each voucher has a **Number of Tickets**, which is 100 by default and a **Usage Type** which is *Single Use* or *Multiple Use*. When you have **Use Voucher Authentication** enabled, users can authenticate with the TBF by using a ticket of a voucher. To use the **Voucher Authentication** add an input field to your html page <input type="password" name="auth\_voucher" placeholder="Voucher Code" id="auth\_voucher"> the name auth\_voucher will be checked on submission.

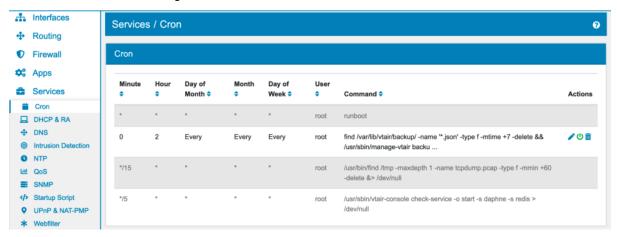
### 17.4.5 Redirect Mode

If you wish to forward **Captive Portal** requests to a different TBF, you can enable the **Redirect Mode**. It will forward all HTTP requests to the TBF in the **Redirect Address**. It allows you to have a distributed satellite **Captive Portal** where only one TBF instance serves the portal and authenticates users.

The authenticated users are still displayed in the TBF that forwarded the request and also need to be removed on that TBF, if you wish to disconnect users. All authentication features are supported in that setup.

## 17.5 Cron

You can find the Cron Settings at Services → Cron.

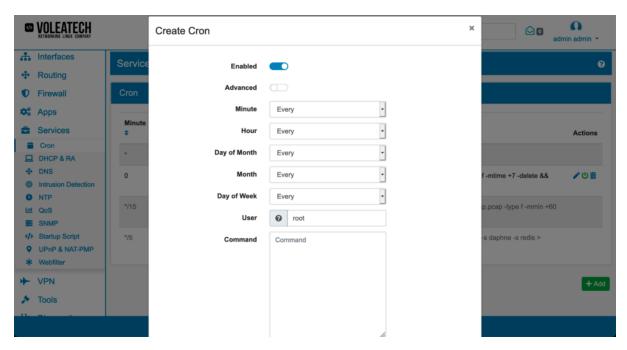


Here you can create and manage cron jobs which are commands that run periodically at specific times or intervals. If you open the site the first time, there are already preconfigured cron jobs.

## 17.5.1 Preconfigured Crons

The **runboot** command is necessary for the system to run the Startup Scripts at boot properly. The **check\_service** command checks whether the **Daphne** HTTP WebSocket protocol server and the **Redis** in-memory database are running properly. Those two cron jobs can't be deleted, because they are vital for the system. The last command creates a TBF backup every day at 2 o'clock and copies it into the folder **/var/lib/vtair/backup/**. Each backup has a date in its name and is deleted after 7 days.

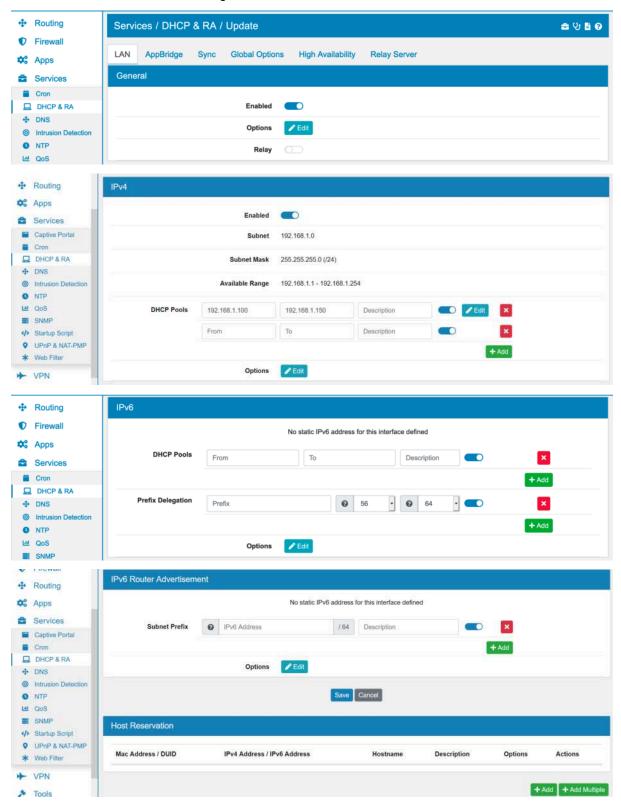
#### 17.5.2 Create New



If you create a new cron job, you can specify which **user** runs which **command** at which time interval. You can choose between minute, hour, day of the month, month and day of the week. If you enable the **advanced** mode, you can configure special cases with the right syntax.

# 17.6 DHCP & RA

You can find the DHCP & RA Settings at Services → DHCP & RA.



The **Dynamic Host Configuration Protocol** is used to dynamically assign an IP address and other network configuration parameters to other devices on the network so they can participate in the network communication.

You can export the settings in the top right corner as an Excel spreadsheet.

Each interface has an own tab where DHCP can be enabled individually. IP protocol v4 and v6 need to be enabled and configured separately. An interface needs a static IP address to be configurable. Multiple **DHCP Pools** can be set up, but each one needs to be in the **Available Range** and they cannot intersect each other. The **options** are hierarchically and overwritten by the lower ones. This means that the DHCP Pool options overwrite IP protocol options, the IP protocol options overwrite the interface options and the interface options overwrite the general options.

# 17.6.1 Network Booting

The functionality of **Network Booting** can be found in the general options of each interface. When enabled, you can configure a **TFTP Server**, **Next Server** and a file name path for **Default BIOS**, **iPXE**, **UEFI 32 bit** and **UEFI 64 bit**.

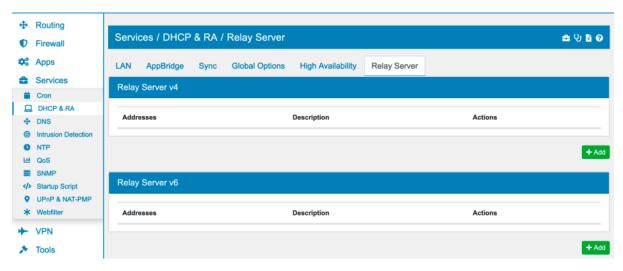
# 17.6.2 MAC and DUID Deny

The functionality of **MAC Deny** can be found in the v4 options and the **DUID Deny** can be found in the v6 options of each interface. The MAC and DUID can both be a complete address or a partial address. Clients with their address configured here will be ignored by the DHCP server and will not get a lease.

# 17.6.3 Extra Options

Additionally to the DHCP options there are a lot of **Extra Options** which can be found in the v4 and v6 options of each interface. There are 254 different options to choose from but duplicates are not allowed. For the predefined options the data type is fixed, whereas for the rest it can be selected individually. All options are forcible set and send with each DHCP packet.

### 17.6.4 Relay Server



If a DHCP server already exists in the network you can put it here, so devices will get its information from this DHCP server instead. The DHCP requests will be forwarded to this server. You need to activate the Relay Server on each Interface Tab in the DHCP Settings. You can then choose a **Relay Server v4**.

#### 17.6.5 IPv6 Router Advertisement

With **Router Advertisement** the router advertises its presence in the network for an IPv6 network. A static IPv6 address needs to be set up on the interface to use this functionality. There are four **Modes**: *Router Only*, *SLAAC*, *DHCP* and *Both*. Multiple **Subnet Prefixes** can be added by an IPv6 address. It's also possible to configure several options which are similar to the DHCP ones.

#### **Router Only**

Is advertising the presence of TBF as a router for the network interface. The static Interface IPv6 is used for this.

#### **SLAAC**

A router is advertised and a prefix as well so the client can configure his IPv6 address automatically.

#### **DHCP**

A router is advertised and also the option that the client should contact a DHCP Server for an IPv6 address.

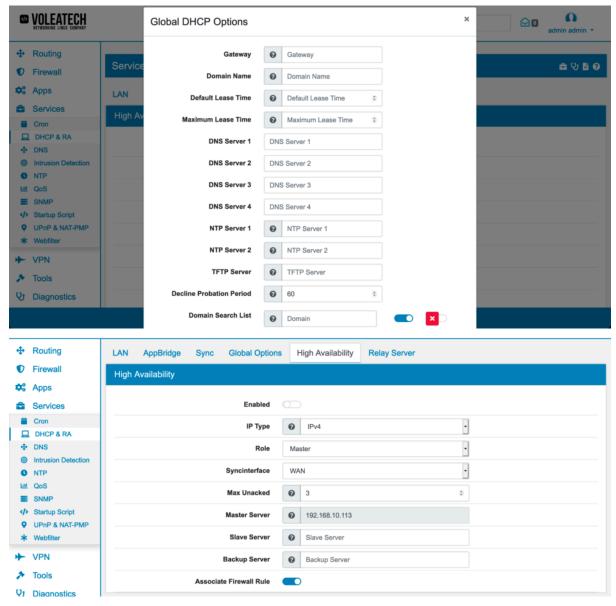
#### **Both**

A router is advertised and also SLAAC as well as DHCP.

## 17.6.6 IPv6 Prefix Delegation

IPv6 **Prefix Delegation** is used to assign a network address prefix and automate configuration and provisioning of public routable addresses for a network. A static IPv6 address needs to be set up on the interface to use this functionality. Multiple **Prefix Delegations** can be added by an IPv6 address as **Prefix**, a **Prefix Length** and a **Prefix Delegation Length**. The Prefix Delegation Length must be greater or equal to the Prefix Length. The Prefix **can't** intersect with an already used IPv6 Pool.

#### 17.6.7 Host Reservation



Multiple **Host Reservation** can be created with a **MAC Address**, **Hostname** and **IP Address**. For IPv4 you can specify a **Client Identifier** and for IPv6 you can specify a **DUID** (DHCP Unique Identifier).

The **Client Identifier** can be used if there is no **MAC Address** for IPv4. The options are mutually exclusive. The **DUID** is also preferred over the **MAC Address** for IPv6 reservations.

The advanced options are identical to the previous DHCP options.

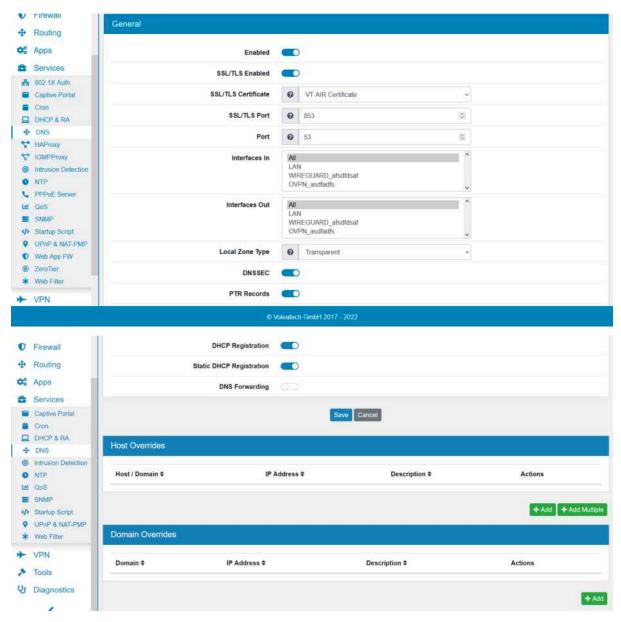
Each Host Reservation creates a Network Object that can be used in the *Firewall Rules*. If you delete the Host Reservation, you will need to remove it from the *Firewall Rules* first. A list of all active *Firewall Rules* that include the Host Reservation will be shown on the delete action as a warning.

### 17.7 DNS

You can find the DNS Settings at **Services**  $\rightarrow$  **DNS**.

The **Domain Name System** is mainly used to translate more readable domain names to their numerical IP addresses.

# 17.7.1 General Settings



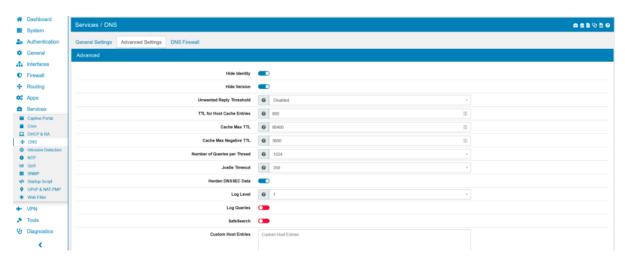
On the page the DNS server can be enabled or disabled. **SSL/TLS** is enabled by default and the TBF Certificate with port 853 is used. You can change **Interfaces In** and **Interfaces Out** and on which **Port** DNS runs on. The **Local Zone Type** can be configured and is on Transparent by default. The option **DNSSEC** controls the Domain Name System Security Extensions and if **PTR Records** is enabled, PTR Records for Host Overrides get added automatically. **DHCP Registration** will register the DHCP leases in the DNS server, while **Static DHCP Registration** will register the DHCP Host Reservations in the DNS server.

By default the DNS Server queries the DNS Root servers and is not forwarding traffic to other servers. If **DNS Forward** is enabled, you can add multiple **DNS Forward Servers** with an IP address for each

and those are used instead of the Root Servers.

You can export the settings in the top right corner as an Excel spreadsheet.

# 17.7.2 Advanced Settings



Hide Identity if enabled id.server and hostname.bind queries are refused.

Hide Version if enabled version.server and version.bind gueries are refused.

**Unwanted Reply Threshold** if set, a total number of unwanted replies is kept track of in every thread. When it reaches the threshold, a defensive action is taken and a warning is printed to the log.

**TTL for Host Cache Entries** time to live for entries in the host cache. The host cache contains roundtrip timing, lameness and EDNS support information. It is 900 by default.

**Cache Max TTL** time to live maximum for RRsets and messages in the cache. When the TTL expires, the cache item has expired. It is 86400 by default.

**Cache Max Negative TTL** time to live maximum for negative responses, these have a SOA in the authority section that is limited in time. It is 3600 by default.

**Number of Queries per Thread** the number of queries that every thread will service simultaneously. It is 1024 by default.

**Jostle Timeout** timeout used when the server is very busy. Set to a value that usually results in one roundtrip to the authority servers. It is 200 by default.

**Harden DNSSEC Data** require DNSSEC data for trust-anchored zones, if such data is absent, the zone becomes bogus.

Log Level the Log verbosity level. It is 1 by default.

SafeSearch enables the SafeSearch functionality. It is disabled by default.

Log Queries logs all queries.

**Custom Host Entries** for custom host or domainn entries. They will be copied to the configuration directly.

Custom Options custom configuration parameters can be defined here.

Please refer to the Unbound documentation at Unbound.

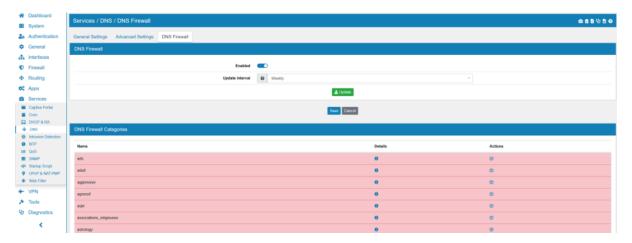
#### 17.7.3 Host Overrides

They allow the configuration of a specific DNS entry for a particular host.

#### 17.7.4 Domain Overrides

They allow the configuration of a specific DNS server for a particular domain. If you define a domain multiple times, all DNS server will be used together.

### 17.7.5 DNS Firewall



Since most web traffic is encrypted the most effective way to block access to websites is DNS blocklisting. It will send a *fake* IP back to your client for a domain.

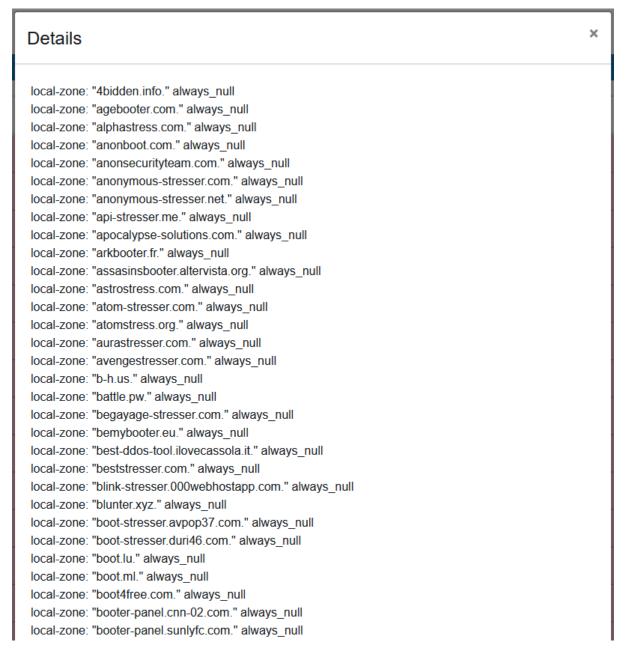
TBF uses list of domains in a few categories for you to choose or you can add your own domains and hostnames.

Update Interval is set to weekly by default and can be changed to daily or monthly.

#### **Categories**

Blocklist Categories allow you to block hosts by different categories.

By default, the categories *cryptojacking*, *ddos* and *malware* are enabled. You can enable or disable each category individually.



Each categorie has a button which opens a modal with detailed information. All hosts and IPs of that blocklist are listed here.

#### **Custom Blocklists**



Multiple Custom Blocklist entries can be added with a hostname or domains. Each one can be enabled or disabled, independently from the categories.

All subdomains of the entered domain or hostname will be included in the blocklist.

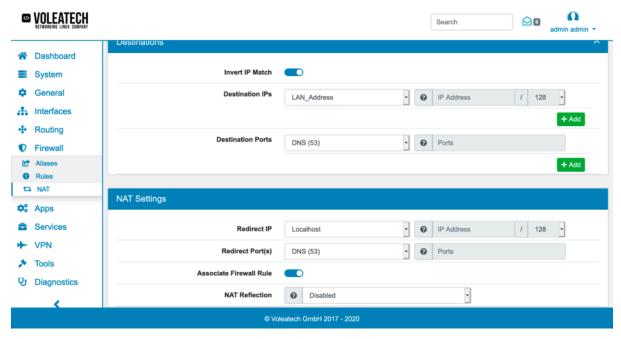
### 17.7.6 Redirect DNS Requests

You can redirect all DNS requests to your TBF device and block other DNS servers (especially outside of your network). To do so go to **Firewall**  $\rightarrow$  **NAT**  $\rightarrow$  **DNAT** and click **Add**.

Select the **Interface** of your local network e.g. *LAN*, *TCP/UDP* as **Protocol** and the **Address Family** you want your rule to be active on.

Enable **Invert IP Match** and select *LAN\_Address* and **Port** *DNS* (53) as the Destination. This selects all DNS requests that are not targeted at the local DNS server.

Select *Localhost* and *DNS* (53) as the **Redirect IP** and **Port**. This redirects all DNS requests to your TBF device. Enable **Associate Firewall Rule** and set **NAT Reflection** to *Disabled*.



If you block outside DNS requests you can also effectively use the Blocklist feature described above without configuring each device individually in your network.

#### 17.7.7 Wildcard Domain DNS Entries

If you need to create a wildcard DNS entry like \*.subdomain.domain.com you can do so in the Custom Host Entries field. The structure is the following, replace the IP with the host that should be returned for all subdomain queries:

**Note:** local-zone: "subdomain.domain.com." redirect local-data: "subdomain.domain.com. A 192.168.1.10"

# 17.7.8 DNS Troubleshooting

**Note:** If you use a forward server that returns private IPs, they will be rejected since the DNS server will see them as a DNS rebind attack. In order to deactivate the check for domains, declare them as private in the *Custom Host Entries* field with **private-domain: "mydomain.ending"**.

**Note:** If you use an internet load balancer, more than one WAN at the same time, you need to provide an upstream DNS server and change the mode to forwarding. Otherwise the DNS request might not be answered correctly and you will see hangs in the DNS requests.

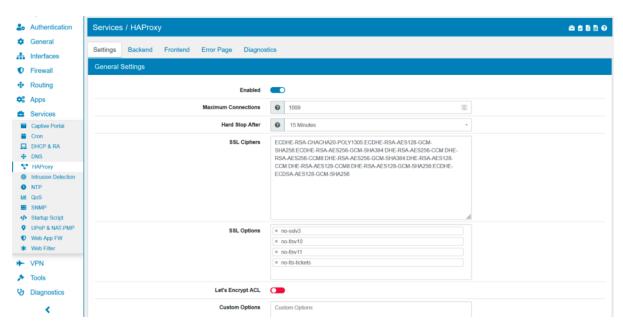
# 17.8 HAProxy

You can find the HAProxy Settings at Services → HAProxy.

The **HAProxy** is a high availability load balancer and proxy server for TCP and HTTP.

Before you can use the HAProxy it has to be installed. You can install it at **System**  $\rightarrow$  **Addons**.

### 17.8.1 General Settings



On the page the HAProxy can be enabled or disabled.

The **Maximum Connections** can be configured and is 1000 by default.

**Hard Stop After** defines the maximum time allowed to perform a clean soft-stop. This may be used to ensure that the instance will quit even if connections remain opened during a soft-stop.

SSL Ciphers is a list of ssl chiphers seperated by colons.

**SSL Options** can be a selection of *no-sslv3*, *no-tlsv10*, *no-tlsv11*, *no-tls-tickets*, *no-tlsv12* and *no-tlsv13*.

**Let's Encrypt ACL** will redirect all letsencrypt requests to the TBF firewall for renewal of certificates. Use this option if TBF itself is renewing the certificates in the web mode.

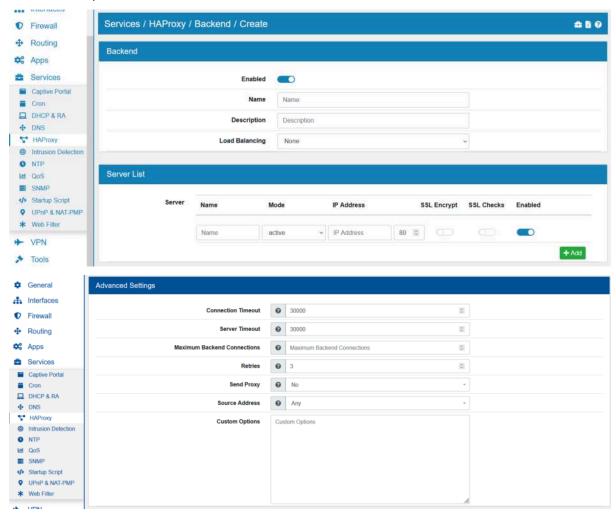
Custom Options can be used for custom configuration parameters for the config.

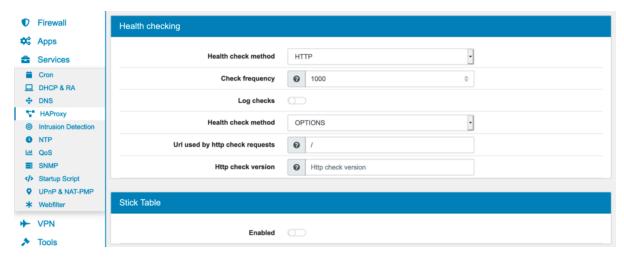
HAProxy will automatically be started with one thread per CPU core to load balance connections.

You can export the settings in the top right corner as an Excel spreadsheet.

#### 17.8.2 Backend

A backend is a server behind the firewall that HAProxy should send data to. Data are received on the *Frontend*, are processed and forwarded to a backend.





Each **Backend** has a **Name**, **Description** and can be enabled or disabled. You can add multiple **Servers**, each with a name, mode, IP address, port and ssl encrypt and ssl checks to each backend in case you want to load balance them.

SSL Encrypt enables SSL deciphering on connections instantiated from this listener.

**SSL Checks** forces encryption of all health checks over SSL, regardless of whether the server uses SSL or not for the normal traffic.

Load Balancing can be Round Robin, Static Round Robin, Least Connections or Source.

**Connection Timeout** is the maximum time (in milliseconds) to wait for a connection attempt to a server to succeed. The default value is 30000.

**Server Timeout** is the maximum inactivity time (in milliseconds) on the server side. The default value is 30000.

**Maximum Backend Connections** is the maximum amount of connections that all backends should process. If no value is specified the value is computed by the global Maximum Connection value.

**Retries** are the number of times a connection attempt should be retried on a server when a connection either is refused or times out. The default value is 3.

**Send Proxy** if the proxy protocol should be used to connect to the backend and if so which version.

**Source Address** in order to change the source of the connection from HAProxy to the firewall. This might be useful in HA Setups to use the virtual ip as sender.

**WAF Error Page File** is a Custom Error Page if WAF is activated and access is blocked for this backend. Has to be a HTML file.

Custom Options can be used for custom configuration parameters for the config.

Health check method can be None, Basic, HTTP, SMTP or LDAP.

Check frequency is the check frequency in milliseconds. The default value is 1000.

When **Log checks** is enabled, any change of the health check status or to the server's health will be logged.

Health check method can be OPTIONS, HEAD, GET, POST, PUT, DELETE or TRACE.

**Url used by http check requests** defaults to / if left blank.

Http check version defaults to "HTTP/1.0" if left blank.

Stick Table can be enabled.

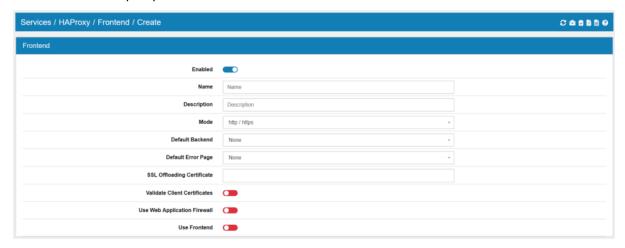
**Type** is the stick table type.

Size is the stick table size in MB. The default value is 1 MB.

**Expire** is the stick table expire time in seconds. The default value is 10 seconds.

#### 17.8.3 Frontend

Frontend is the service where HAproxy is listening for connections to process. A frontend is listening on an IP Address and port pair.



Each Frontend has a Name, Description and can be enabled or disabled.

A **Frontend** can either be standalone or connected to another frontend. In the case of a connected frontend, only the acl and actions will be available and all other settings are merged from the connected frontend.

A frontend can have multiple addresses with an IP address and port. You can also add multiple ACLs with a description, expression, backend and value. The value can be negated and checked for case-sensitivity.

**Mode** can be http / https, ssl / https (TCP mode) or tcp.

**Default Backend** is the default connection to a backend when no specific one is chosen in a following option.

**Default Error Page** is the default error page. Is has to be created in the system beforehand.

**SSL** Offloading Certificate allows you to SSL Offload connections. HAProxy can have more than one certificate and they are chosen based on CName and the request that is coming in. To enable SSL Offloading the IPAddress and port have to be explicitly set to enabled even when certificates are selected here. Only HTTP connections can be offloaded and not TCP or TLS connections.

**Validate Client Certificates** can be enabled. If enabled, you also need to choose a **Certificate Authority**. This is only possible on *http/https* and *tcp* mode with SSL Offloading enabled for external addresses. **Client Certificate Verification** will also be configurable and can be either *Required* or *Optional*.



Each *Frontend* can listen on one ore more IPAddresses and ports. You need to set the type (IPv4 or IPv6) and which address to use. *System* addresses are Network Objects from the Firewall. You can enable *SSL Offloading* for each Pair.

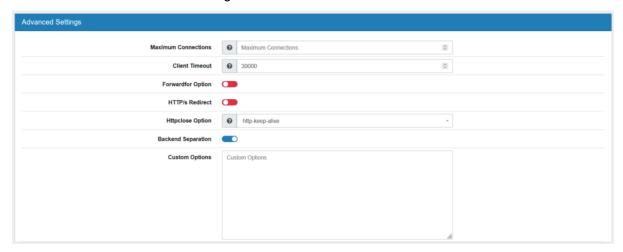
In order to use the **Web Application Firewall** on encrypted connections you can enable the *SSL Of-floading* to transparently encrypt traffic to the user but still give access to the WAF.

**Use Web Application Firewall** enables the web application firewall for this frontend. The traffic will be inspected by the WAF and if a threat is detected it will be blocked with a 404 error.

**Use Frontend** lets you select and use another **HAProxy Frontend**. In order to make managing different Frontends easier, you can connect one Frontend to another Frontend. All settings except ACLs and Actions are shared between the Frontends. The Frontends are merged together in the configuration to display one unified Frontend. Different use cases make it more user friendly to seperate the Frontends in the GUI like multiple complex Backends or separating by Customer.

#### **Advanced**

Advanced allows to set some settings for the entire frontend.



Maximum Connections limit the sockets to this number of concurrent connections.

**Client Timeout** is the maximum inactivity time (in milliseconds) on the client side. The default value is 30000.

Forwardfor Option enables the insertion of the X-Forwarded-For header to requests sent to servers.

HTTP/s Redirect can be enabled.

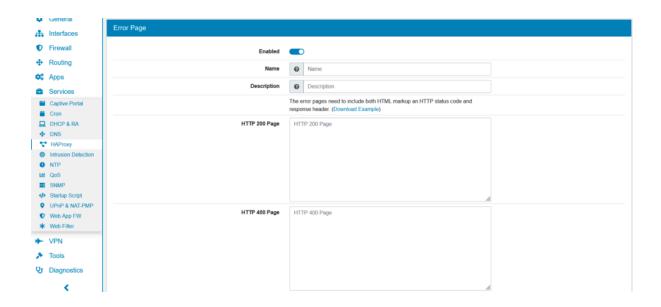
Httpclose Option enables passive HTTP connection closing.

**Backend Separation** If we have an ACL with host matches, use a copy of the backend for each action and run the backend health check with this host name. This allows only this host to be not available in case of problems especially when a backend is hosting multiple homepages under different hostnames.

Custom Options can be used for custom configuration parameters for the config.

### 17.8.4 Error Pages

**Error Pages** with custom error pages can be configured and linked to actions and acls. The following HTTP codes are supported: 200, 400, 401, 403, 404, 405, 407, 408, 410, 425, 429, 500, 502, 503 and 504. An example file can be downloaded from the GUI. The error pages need to include both HTML markup an HTTP status code and response header.



### 17.8.5 Access Control Lists

**Access Control Lists** are rules to match against which can be used in Frontends and Backends. In the Frontend they depend on the mode and include host names and source ips. Each ACL needs a unique name for the frontend so it can be used in the actions assignment.

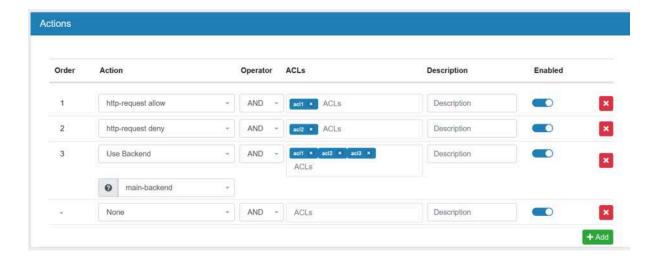


# **17.8.6 Actions**

**Actions** can be linked to one or many **ACLs**. Multiple ACLs can be AND/OR together to get a flexible assignment. Frontend and Backend Actions have different specific actions to choose from.

A **Error Page** can be assigned to a Frontend Action or set as Default Error Page in a Frontend. They have to be created in the system beforehand.

A **Error Page Backend Down** can be assigned to a Frontend Action. It will be used, if the selected backend is down.

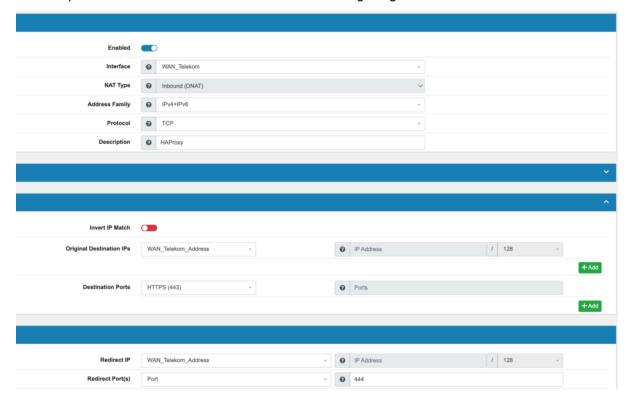


### 17.8.7 **General**

Please be aware that port 443 and port 80 are occupied by Nginx. If you want to use them for HAProxy, please use DNAT on the interfaces to a different Port that the Frontend of HAProxy is using.

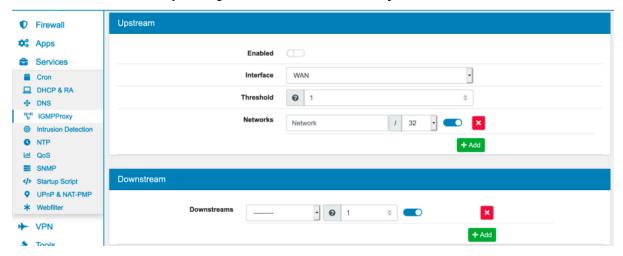
You can simply redirect the port 443 and 80 from WAN to HAProxy. HAProxy needs to run on a different port, for example 444 and 81.

An example for the DNAT rule can be found in the following image.



# 17.9 IGMPProxy

You can find the IGMPProxy Settings at Services → IGMPProxy.



The **IGMPProxy** is used to propagate multicasts across L2s.

Before you can use the IGMPProxy it has to be installed. You can install it at **System** → **Addons**.

# 17.9.1 Upstream

On the page the IGMPProxy can be enabled or disabled.

Interface sets the interface. This interface can not be used as Downstream interface.

Threshold for the TTL of the multicast to avoid looping. Default value is 1.

You can add multiple **Networks**, each with an IP Address and Netmask.

# 17.9.2 Downstream

You can add multiple **Downstreams**, each with an Interface and Threshold.

After saving a *Downstream Interface* you can optionally set Networks to specify who is allowed to communicate via the IGMP proxy.

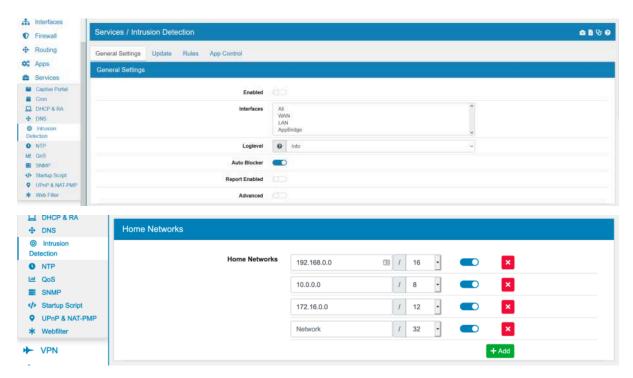
It's not possible to use the Upstream interface as Downstream interface.

# 17.10 Intrusion Detection

You can find the Intrusion Detection Settings at Services → Intrusion Detection.

The Intrusion Detection is using **Suricata**, an open source-based intrusion detection system (IDS) and intrusion prevention system (IPS).

# 17.10.1 General Settings



On this page Suricata can be enabled or disabled.

The Mode can be IDS (Intrusion Detection System), IPS (Intrusion Prevention System) or IDS & IPS.

One or more **Interfaces** can be selected where traffic should be analyzed by Suricata.

**Disable for Internal Traffic** will disable Intrusion Detection for private network IPs. This will make it faster for internal traffic while securing internet facing traffic.

**Loglevel for Suricata** can be setup and is *Info* by default.

Auto Blocker will block IP Adresses that were matched by a security event rule.

**Note:** Only IPs that are not in the *Home Networks* and from one of the following categories will be blocked for 60 seconds: - Attempted Denial of Service - Denial of Service - A Network Trojan was detected - Detection of a Denial of Service Attack - Web Application Attack - Exploit Kit Activity Detected - Successful Credential Theft Detected - Crypto Currency Mining Activity Detected - Malware Command and Control Activity Detected

**Report Enabled** can be enabled or disabled. If it is enabled you can define a **Report Email** that should receive reports. Make sure to configure an Email server in the settings. The report will contain information about alerts and blocked events in the given period.

The option Advanced allows the usage of Pass Last and Custom Options.

Pass Last will change the order of rule execution. Usually Pass rules are evaluated before drop rules.

**IPS Check Firewall** will also monitor all traffic coming and going from the TBF itself. Be aware that this might block traffic to the GUI or services on the Firewall. The default is off, it is better to use good Firewall Rules to protect the TBF itself.

**IPS on Bridge** will also monitor all traffic passing through all configured Bridges on the Layer 2 level. This will only affect traffic, that is not filtered by the firewall in a VLAN or another type of interface that is on top of the Bridge.

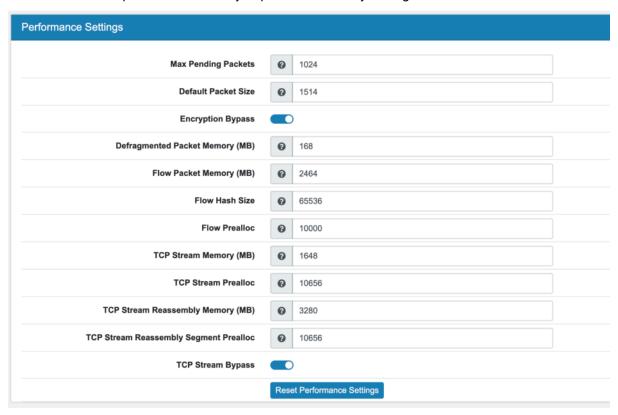
Multiple **Home Networks** can be added with their ip address and port. By default the networks 192.168.0.0/16, 10.0.0.0/8 and 172.16.0.0/12 are created. **Home Networks** are often used in the default

rules to identify internal and external traffic and to apply different rules.

You can export the settings in the top right corner as an Excel spreadsheet.

# 17.10.2 Performance Settings

Intrusion Detection performance heavily depends on memory settings.



**Max Pending Packets** This can range from one packet to tens of thousands/hundreds of thousands of packets. It is a trade of higher performance and the use of more memory (RAM), or lower performance and less use of memory. A high number of packets being processed results in a higher performance and the use of more memory. A low number of packets, results in lower performance and less use of memory.

**Default Packet Size** With the default-packet-size option, you can set the size of the packets on your network. It is possible that bigger packets have to be processed sometimes. The engine can still process these bigger packets, but processing it will lower the performance.

**Encryption Bypass** Encrypted traffic has very little information for IPS. With this option it will be offloaded after initial inspection which leads to a huge speedup and frees resources to process more packets.

**Defragmented Packet Memory (MB)** Maximum memory to use to reassembly defragment packets.

**Flow Packet Memory (MB)** Maximum amount of bytes the flow-engine will use. More memory will result in faster processing.

Flow Hash Size Higher Hash size gives better performance but needs more memory.

**Flow Prealloc** To mitigate the engine from being overloaded, this option instructs Suricata to keep a number of flows ready in memory.

**TCP Stream Memory (MB)** Maximum amount of bytes the tcp stream engine will use. More memory will result in faster processing.

TCP Stream Prealloc Sessions prealloc per stream thread

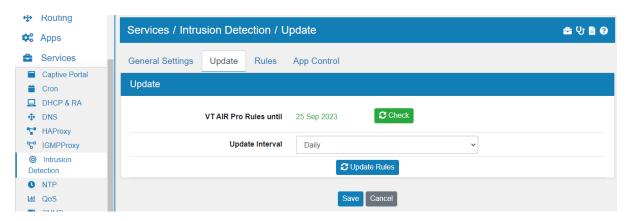
**TCP Stream Reassembly Memory (MB)** Maximum amount of bytes the tcp stream reassembly engine will use. More memory will result in faster processing.

TCP Stream Reassembly Segment Prealloc Reassembly Segment prealloc per stream thread

**TCP Stream Bypass** The bypass option activates 'bypass' for a flow/session when either side of the session reaches its depth. Bypass can lead to missing important traffic. It is still enabled by default as it leads to speedups.

**Reset Performance Settings** will calculate a general value based on available memory ressources for each option. You can tweak the values if your setup requires different settings.

# 17.10.3 Update



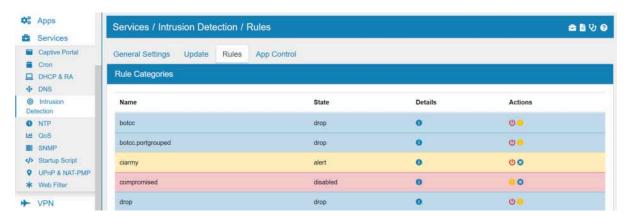
Here you can configure see the rules that are used. If you purchased \* TBF Pro Rules\*\* your device will pull the licence from the TBF Portal\* and you can see the licence and expiration date here. If not the **ETOpen Emerging Threats rules** will automatically be activated instead.

The TBF Pro Rules\* already include the ETOpen Rules.

Update Interval is a cronjob which will update the rules according to the selected time interval.

Be aware that the more rules you select the slower Suricata gets. It might be advisable to only use rules and categories that you need.

#### 17.10.4 Rules



Here you can see all installed and used rule files which ususally correspond to a single category. You can click on the detail icon of each rule to see the specific definion of it. Each rule file can be *disabled*, set to *alert* or *drop* on the actions column on the right side. Below the list there are also three buttons to change all rules at once: *Drop All*, *Alert All* and *Disable All*.

Multiple **SIDs** can be added to disable specific rules by their Signature ID.

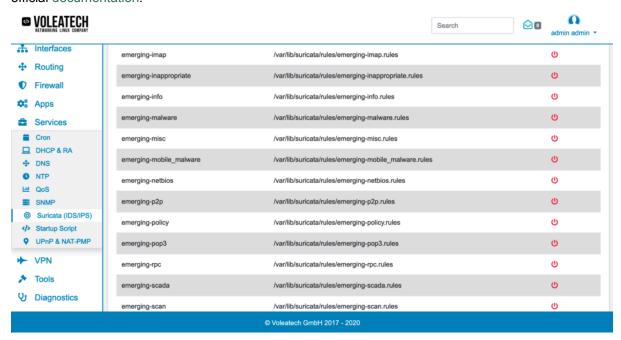
At the bottom you can add Custom Rules.

# 17.10.5 Example Suricata Configuration

In your TBF's software you get to choose between two rule packages that you can enable. Each set of rules is divided into different categories. Based on these categories you can specify in greater detail what kind of traffic you want to be blocked. Not all of these might be desireable under all circumstances.

By default Suricata creates its own set of rules. These can be found here.

When enabling the Emerging Threats Open Rules they will be shown to you as emerging-XXX under **Services**  $\rightarrow$  **Suricata**  $\rightarrow$  **Rules**. A detailed description of the different categories can be found in the official documentation.



We recommend to set the **Interfaces** to any and create a firewall rule to only filter relevant traffic. As a recommendation you should create a *Global Firewall Rules (Forward and Input)* with *Input Interface* Any, *Output Interface* Any, the *Action* **Match**, *Source* Private Networks, *Destination* Private Networks and under *Advanced Settings* set the option **Bypass IDS/App Control**. The rule should be the first user created rule under the Global Rules.

# 17.11 Netflow

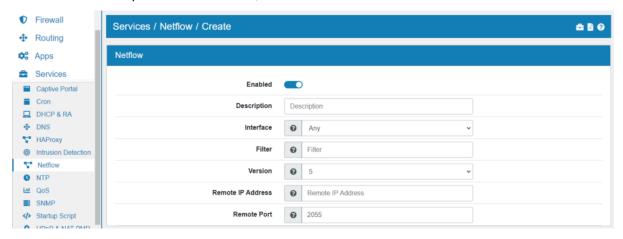
You can find the Netflow Settings at **Services** → **Netflow**.

**Netflow** is used for collecting network traffic data and emiting it as NetFlow flow towards a specified collector.

Before you can use the Netflow it has to be installed. You can install it at **System** → **Addons**.

# **17.11.1 Settings**

You can create multiple netflow instances, each will send the data to a collector.



On the page the Netflow can be created, updated, enabled or disabled.

Interface to listen to traffic to.

**Filter** is a TCPDump style filter expression selects which packets will be captured. If no expression is given, all packets on the interface will be captured.

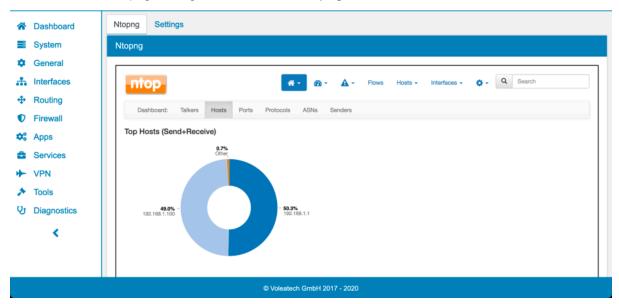
Version is the Netflow Version and 5 by default.

Remote IP Address defines the Remote Netflow collector IP Address.

Remote Port is the Remote Netflow collector Port and 2055 by default.

# **17.12 Ntopng**

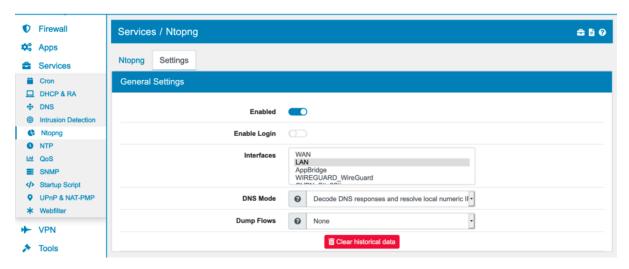
You can find the Ntopng Settings at Services → Ntopng.



**Ntopng** is a network traffic probe that monitors network usage.

Before you can use the Ntopng it has to be installed. You can install it at **System** → **Addons**.

### **17.12.1 Settings**



On the page the Ntopng can be enabled or disabled.

Enable Login enables Username and Password.

Username is admin and cannot be changed.

Password for the ntopng GUI.

**Interfaces** can be specified and determine where the network traffic is collected. Data are only collected in Ntopng for enabled intefaces.

**DNS Mode** is the DNS address resolution mode and can be one of the following:

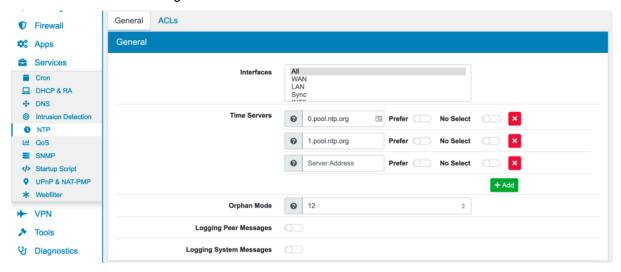
- Decode DNS responses and resolve local numeric IPs only
- · Decode DNS responses and resolve all numeric IPs
- Decode DNS responses and don't resolve numeric IPs
- Don't decode DNS responses and don't resolve numeric IPs

Clear historical data will remove all recorded data so far.

**Dump Flows** save flows to a backend system. The avaliable options are MySQL, ElasticSearch, Logstash

### 17.13 NTP

You can find the NTP Settings at Services → NTP.

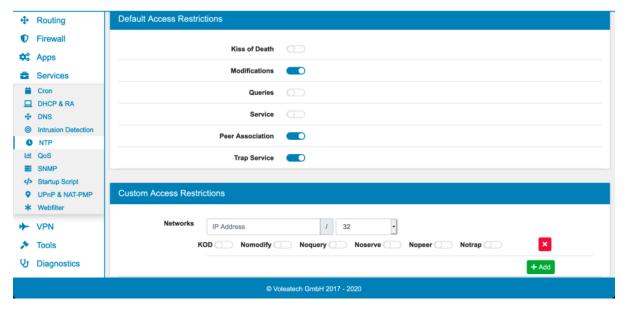


The **Network Time Protocol** lets you synchronize the system time over the network.

You can **enable** or disable it completely and define whether it uses all **interfaces** or a subset. The **orphan mode** is 12 by default and allows a group of ntpd processes to automonously select a leader in the event so that all real time sources become unreachable. With **Logging Peer Messages** you can enable additional peer log information and with **Logging System Messages** additional system log information.

A variable number of time servers can be added, each with a **server address**. If you select **prefer**, this time server will be chosen before other servers when all other settings are equal. The option **no select** marks the server as unused, except for display purposes.

#### 17.13.1 Default Access Restrictions



In the ACLs tab, you can configure more options:

Option	Description	Command
Kiss of Death	Enable KOD packets	kod limited
Modifications	Deny run-time Configuration by ntpq and ntpdc	nomodify
Queries	Disable ntpq and ntpdc queries	noquery
Service	Disable all except ntpq and ntpdc queries	noserve
Peer Association	Deny packets that attempt a peer association	nopeer
Trap Service	Deny mode 6 control message trap service	notrap

### 17.13.2 Custom Access Restrictions

Here you can add specific restrictions per **network** with all the options listed above.

# 17.14 QoS

You can find the QoS Settings at Services → QoS.



QoS can be configured and enabled on a per base interface basis. This means VLANs must be shaped on the underlying base interface, otherwise bandwidth can be used twice, for each VLAN in top of the base interface. Therefore please create different classes on the base interface to manage VLANs. It can be enabled also for Input and Output seperately.

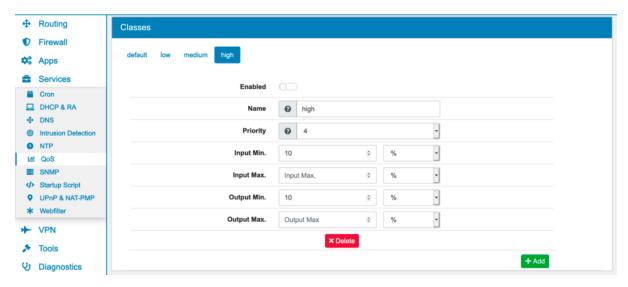
QoS usually can only be achieved on traffic leaving the interface. In Order for us to shape traffic that enters the interface, a dumy interface with the name INTNAME-ifb is created. ALL traffic that goes into the interface will go through this DUMMY interface and therefore can also be shaped.

For Bridge members you can only configure the Output Speed.

**Note:** Output and Input meaning depend on the interface. On WAN Output is traffic leaving the interface to the ISP and therefore upload. Input is download because it is incoming traffic from the ISP. For LAN Input is traffic originating with clients and therefore upload. Output is traffic leaving to the clients and download.

Since traffic is shapped as it either arrives on an interface (INPUT) or leaces an interface (OUTPUT), different setups can be formed. To shape WAN traffic it is enough to enable QoS on WAN only with INPUT (download) and output (upload).

#### 17.14.1 QoS Classes



QoS is organized in classes. Each class can have a **name** and can be **enabled** individually. **All Interfaces** have the same classes, if you create a class in one interface it will also be present on all other interfaces. Classes are limited to **30**. Each class can be configured individually on each interface though regarding to priority and speed.

Classes all have a **priority**. Classes with a higher priority are preferred when there is available bandwidth. The priority is very aggressive though and it is usually advisable to use the same **priority** for all classes and work with the **minimum** and **maximum** values so classes with a high priority are not starved of bandwith.

**Spare/shared Bandwidth** is bandwidth that is currently not used. Each class can have a minimum (guarenteed) bandwidth. If it does not use it, it will be shared with other classes as spare bandwidth. Also bandwidth not assigned to any class is spare bandwidth. It will be used by all classes that need them in order by their priority. The minimum bandwidth will be assigned to any class that needs it instantly though and will be removed from shared bandwidth when needed.

Higher priorities are preferred over lower priorites.

**Input Min.** sets the guarenteed minimum bandwidth for the input. Spare bandwidth is shared with the other classes though.

**Input Max.** sets the maximum bandwidth for the input. Even when more spare bandwidth is available it will not be used.

**Output Min.** sets the guarenteed minimum bandwidth for the output. Spare bandwidth is shared with the other classes though.

**Output Max.** sets the maximum bandwidth for the output. Even when more spare bandwidth is available it will not be used.

# 17.14.2 QoS Assignment

QoS is assigned in Firewall Rules either global or local *Firewall Rules (Forward and Input)* under the advanced settings. You can choose a class for input and output. Those will be used on any enabled QoS interface. Make sure the according interfaces have QoS enabled.

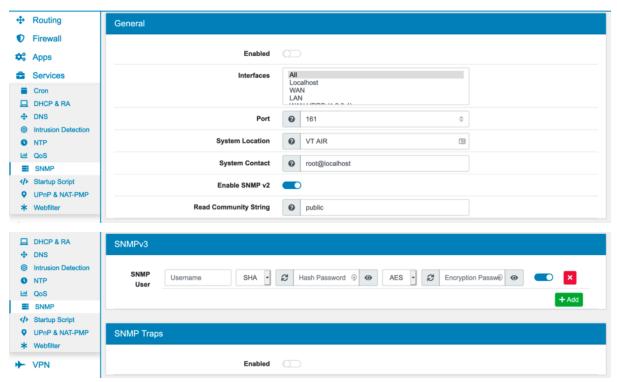
#### 17.14.3 Limiter

If you need to only set Limiters, they are tied to the firewall rules and can be found at *Firewall Rules* (*Forward and Input*) under the advanced setting of each firewall rule. All matching traffic is bound to the limiter setting.

Be aware that firewall rules limiters are only "one way". If you want to limit upload and download, you need to have two firewall rules. The Download must always be shaped on WAN and Upload on LAN, where the traffic enters the firewall first. *Global Firewall Rules (Forward and Input)* with the parameter matching might be better suited for a flexible limiter setup. With match, the rule will only do the shaping. A seperate allow rule is still required.

### 17.15 SNMP

You can find the SNMP Settings at **Services**  $\rightarrow$  **SNMP**.

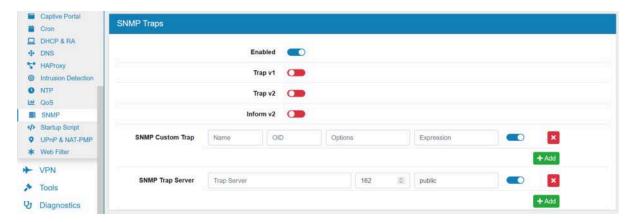


The **Simple Network Management Protocol** lets you collect and organize information about the TBF from other devices.

At general you can **enable** or **disable** the whole service and define on which **interface** it's running. The **port** is 161 by default. **System location** and **system contact** have placeholder words and can also be changed. The **read community string** is *public* by default and can be left blank to disable read access.

The **write community string** is disabled by default. You can only write to TBF OIDs not to general system OIDs.

For **SNMPv3** multiple users can be created with the parameters username, access rights, password, hash and encryption algorithm.



At the bottom of the page SNMP traps can be enabled. Select whether the trap should be for V1 and or V2 and an information request shall be sent.

You can create multiple custom traps with a name, OID, options and expression. Also multiple trap servers with an IP address and port can be specified, together with a community string.

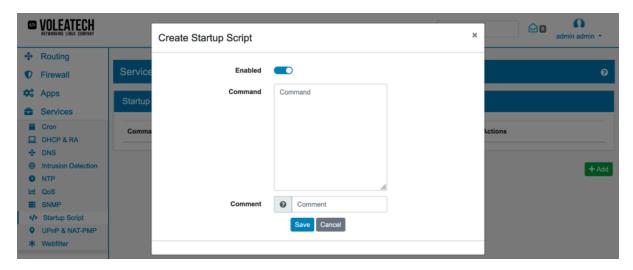
#### 17.15.1 SNMP MIB

The TBF offers custom system information via MIB (Management Information Base) for the following OIDs:

- 1.3.6.1.4.1.53277.1.1.1.1 SHDSL
- 1.3.6.1.4.1.53277.1.2.1.1 VDSL
- 1.3.6.1.4.1.53277.2.1.1.1 Software
- 1.3.6.1.4.1.53277.3.1.1 Interfaces
- 1.3.6.1.4.1.53277.4.1.1.1 Temperature
- 1.3.6.1.4.1.53277.5.1.1.1 System
- 1.3.6.1.4.1.53277.6.1.1.1 IPSec
- 1.3.6.1.4.1.53277.7.1.1.1 Open VPN Server
- 1.3.6.1.4.1.53277.8.1.1.1 Open VPN Client
- 1.3.6.1.4.1.53277.9.1.1.1 WireGuard
- 1.3.6.1.4.1.53277.10.1.1.1 Cellular

# 17.16 Startup Scripts

You can find the Startup Script Settings at Services → Startup Script.



Here you can see all commands which get executed when the system boots up.

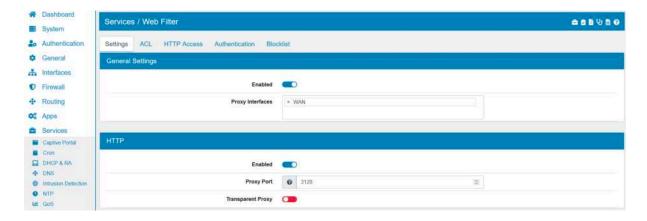
You can create your own startup entries with your own **command**. If the command needs a file, for example if it executes a script, the file has to be put into place manually.

# 17.17 Web Filter

You can find the Web Filter Settings at Services  $\rightarrow$  Web Filter.

The Web Filter is using **SquidProxy**, a caching proxy for the Web supporting HTTP, HTTPS and more.

# **17.17.1 Settings**



#### **General Settings**

Enabled can be changed to enable or disable Web Filter. It's disabled by default.

**Proxy Interfaces** are the interfaces and addresses the proxy is running on.

You can export the settings in the top right corner as an Excel spreadsheet.

#### **HTTP**

Enabled can be changed to enable or disable HTTP. It's enabled by default.

Proxy Port is the port the HTTP proxy server will listen on. Default is 3128.

**Transparent Proxy** can be enabled to make the proxy act as a transparent proxy. It's disabled by default. The Transparent HTTP Proxy always runs on 127.0.0.1 port 3129. Please DNAT the traffic to the address.

#### **HTTPS**

Enabled can be changed to enable or disable HTTPS. It's disabled by default.

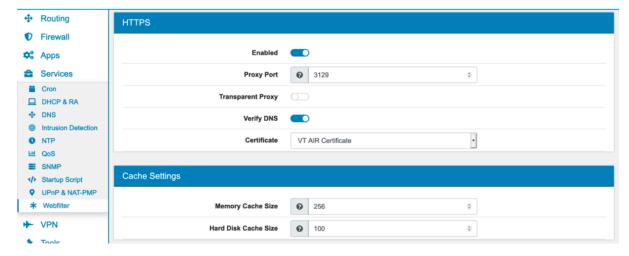
**Proxy Port** is the port the HTTPS proxy server will listen on. Default is 3129.

**Transparent Proxy** can be enabled to to make the proxy act as a transparent proxy. It's disabled by default. The Transparent HTTPS Proxy always runs on fd00:7371:7569:6470:726f:7879::1 port 3129. Please DNAT the traffic to the address. Since traffic is encrypted and the Transparent Proxy of TBF does not do a Man in the Middle Attack the desired information are obtained from looking at the connection start and extracted IPs and the SNI field. This leaves the client without warnings about the connection while obtaining enough information to evaluate HTTP Access rules.

**HTTPS Proxy Mode** can be configured when *Transparent Proxy* is enabled. It can be either *SNI Scan* or *Man-in-the-Middle*. *SNI* will look at the SNI field during the TLS handshake. *Man-in-the-Middle* will break the connection and presents the client it's own *Certificate*. The client must trust the *Certificate* or a browser warning is generated.

**Verify DNS** Verify HTTPS Header Domain against the DNS entry. Disabling this allows security risks like spoofing. On the other hand google or amazon sites usually do not work when transparent SSL is enabled because they use so many DNS entries.

Certificate can be configured which certificate will be used.



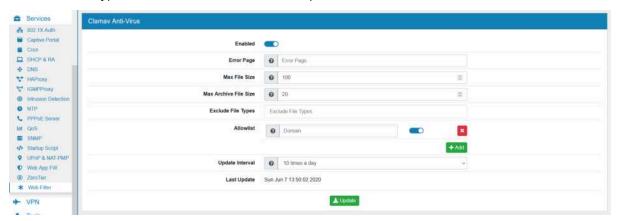
#### **Cache Settings**

Hard Disk Cache Size is the amount of disk space to use in megabytes. The default is 100 MB.

**Memory Cache Size** specifies the ideal amount of memory to be used in megabytes. Default is 256 MB.

#### **Clamav Anti-Virus**

ClamAV can scan the webtraffic of the proxy for viruses. This only works when the traffic can actually be seen unencrypted and is uneffective in the transparant HTTPS case.



Enabled enable or disable the virus scan.

Error Page is the complete url of an error page where the user is redirected to if a virus is found.

Max File Size is maximum file size to scan in MB.

Max Archive File Size is maximum archive file size to scan (e.g. ZIP) in MB.

**Exclude File Types** can be used to exclude specific file types from the virus scan.

You can add multiple *Domains* to configure an **Allowlist**. Traffic from those Domains will not be scanned by the virus engine.

Update Interval specifies how often the virus definition should be updated during a 24 hour period.

### **WPAD** Autoconfigure

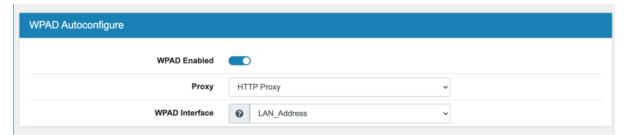
WPAD allows your clients to enable the Auto Proxy setting and find the TBF Webfilter.

Proxy lets you choose the HTTP or HTTPS proxy port.

**WAPD Interface** is the interface address used to propagate to the clients. Only one ipaddress can be used here so make sure that the connection is allowed in the Firewall.

A DNS record with wpad is created to find the settings.

The wpad file is served by the webserver over port 80.



#### **Advanced**

Upstream Proxy URL is the entire Upstream Proxy URL e.g. http://user:password@proxy.server:port/.

Visible Hostname will be displayed in proxy server error messages. Default is localhost.

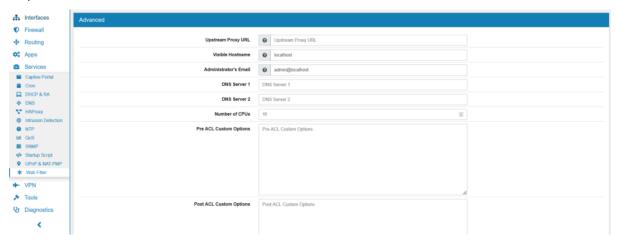
Administrator's Email will be displayed in error messages to the users. Default is admin@localhost.

DNS Server 1 and DNS Server 2 can be configured here.

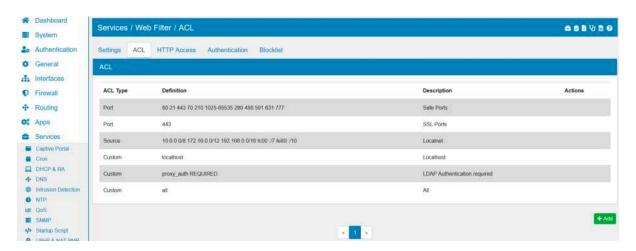
**Number of CPUs** is by default the number of available CPUs minus one. The Webfilter will run on all configured CPUs allowing for a higher processing capacity.

**Pre ACL Custom Options** can be used for custom configuration parameters for the config. They will be placed before the ACL data.

**Post ACL Custom Options** can be used for custom configuration parameters for the config. They will be placed after the ACL data.



#### 17.17.2 ACL



Defining an Access List. An ACL has a type Source, Destination Domain, Destination Regex, Port, Protocol or Custom. *Custom* allows you to pick an ACL Type from the Squid manual (Squid ACL).

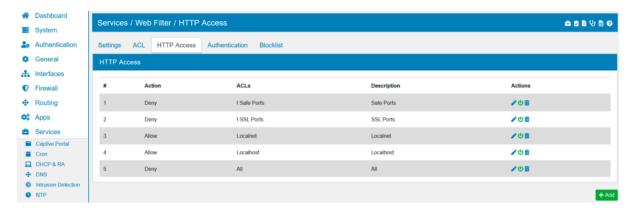
An ACL entry can have one or multiple entries and you have to enter one per line. For example the ACL Source could contain:

- 192.168.100.1
- 192.168.101.0/24

**Log Full Traffic** enables you to log the full data packet that matches this ACL. For HTTPS traffic it must be bumped first so it can be read unencruypted.

**SSL Bump** SSL Bump and look into SSL traffic. Splice reads the SNI field and the certificate but does not decrypt the traffic. Bump will create a MITM with the squid certificate and encrypt and decrypt all traffic. The option allows you to only read or encrypt matching traffics. Please run Squid in HTTPS mode and choose a **Certificate** or this option will not have an effect.

#### **17.17.3 HTTP Access**



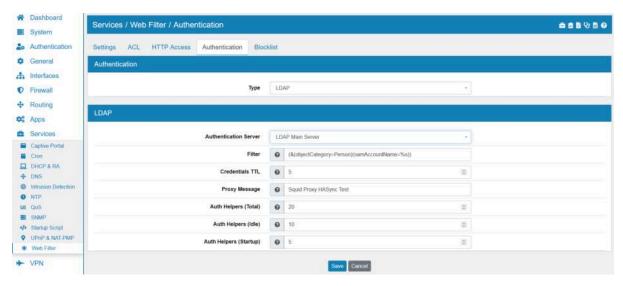
Allowing or Denying access based on defined access lists. HTTP Access lists are defined by combining ACLs with either AND or OR. You can also negate an ACL with NOT.

This allows you to define access or decline access based on ACLs.

For example to deny access to www.google.com you have to create an ACL of type Destination Domain. You can use that ACL in HTTP Access of type Deny.

The order of HTTP Access matters and you can drag & drop entries in the list to create the desired order.

#### 17.17.4 Authentication



Here you can setup an additional authentication method. You can choose between *LDAP* and *Active Directory*.

#### **LDAP**

Authentication Server can be selected from the authentiation servers you created in the TBF.

**Filter** is an LDAP search filter to locate the user DN. Required if the users are in a hierarchy below the base DN, or if the login name is not what builds the user specific part of the users DN. It is (&(objectCategory=Person)(samAccountName=%s)) by default.

Credentials TTL is the time in minutes after credentials will be rechecked. Default value is 5.

**Proxy Message** is the proxy authentication informational message for your proxy users. Default is Squid Proxy.

**Auth Helpers (Total)** is the total number of authentication helpers to run. It is recommended to set it equal to the approximate number of proxy users in the network. Default value is 20.

**Auth Helpers (Idle)** is the idle number of authentication helpers to run. It is recommended to make it equal to about half of the total number of users in the network. Default value is 10.

**Auth Helpers (Startup)** is the number of authentication helpers to run at startup. It is recommended to make it equal to about a quarter of the total number of users in the network. Default value is 5.

In order to enforce the authentication, you need to create a HTTP Access rule that includes the predefined ACL **proxy\_auth REQUIRED**.

### **Active Directory**

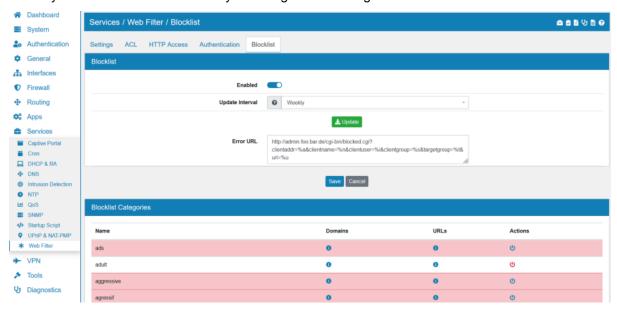
**Domain name short** is the first part of the domain name.

Domain name long is the full domain name.

**Authentication Processes** is the number of authentication processes. It is recommended to make it equal to about a quarter of the total number of users in the network. Default value is 10.

#### **17.17.5 Blocklist**

Allows you to use the UT1 blocklist by selecting several categories.



Enabled enable or disable the blocklists.

**Update Interval** specifies how often the blocklist definition should be updated.

**Error URL** can be defined and is http://admin.foo.bar.de/cgi-bin/blocked.cgi?clientaddr=%a&clientname=%n&clientuser=by default. An error URL **NEEDS** to be defined or no blocking will happen.

**Blocklist Categories** can be enabled or disabled. By default *adult*, *cryptojacking*, *ddos* and *malware* are enabled. The *Domains* and *URLs* of each category can be displayed by clicking on the information button.



Multiple Whitelists can be added with their ip address and netmask.

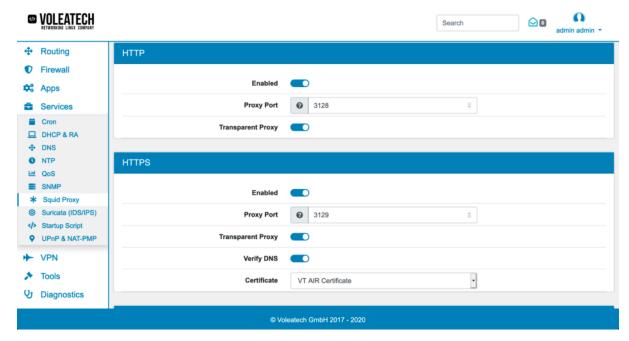
# 17.17.6 Example Proxy Configuration

Web Filter can be configured as a Proxy in your network. This means that traffic from inside your network can be analyzed before leaving towards the internet and web content entering your network can be cached. This is useful for blocking access to specific services that are unwanted but not necessarily malicious (which is a task for Intrusion Detection *Intrusion Detection*) and to save on bandwidth when browsing the internet with multiple clients in your local network.

A typical configuration is shown here. Go to **Services**  $\rightarrow$  **Web Filter** and enable the package. Typically you'd want your local network (e.g. *LAN*) selected as the **Interface**.

#### **Transparent Proxy**

Top configure your Web Filter as a transparent proxy that caches web traffic for your local network, enable **HTTP** and **HTTPS** as well as the **Transparent Proxy** option on both.



Be aware that the **HTTPS** transparent proxy can not look inside encrypted traffic. Only the certificate and hostname are visible to make decisions.

#### Proxy with anti-virus

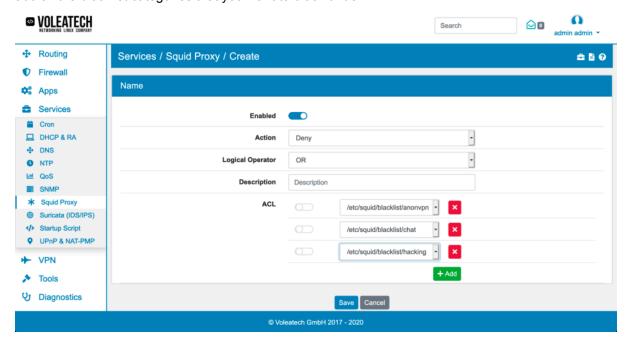
Then Enable **ClamAV Anti-Virus** and choose an update interval. The anti virus can only inspect unencrypted traffic. For **HTTPS** transparent proxy no virus scan can be performed.

#### **Blocklists**

Enable **Blocklist** and choose an update interval to pull in the predefined blocklists.

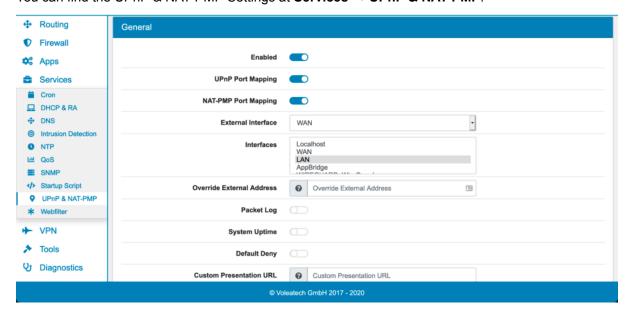
To configure your blocklist settings go to **Services**  $\rightarrow$  **Web Filter**  $\rightarrow$  **ACL**. Here you can find an overview of all the blocklisting categories that are available. Go to **Services**  $\rightarrow$  **Web Filter**  $\rightarrow$  **HTTP Access** to create the filtering rules.

Click **Add** or **Edit** to create or edit the blocklist rule. Set **Action** to *Deny*, **Logical Operator** to *OR* and add all the blocklist categories that you want to block under **ACL**.



# 17.18 UPnP & NAT-PMP

You can find the UPnP & NAT-PMP Settings at Services → UPnP & NAT-PMP.



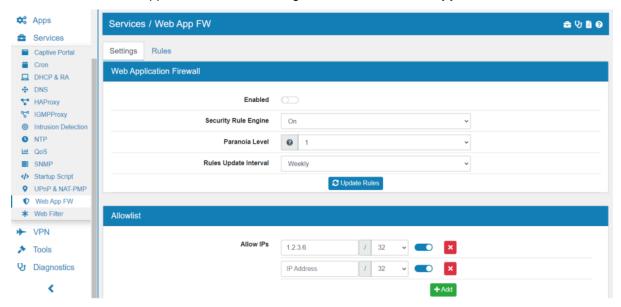
The **Universal Plug and Play** allows network devices to see each other on the network and establish a network connection. While the **NAT Port Mapping Protocol** allows automatic configuration of address translation and port forwarding.

Both will create Firewall and NAT table entries automatically.

On the setup page it's possible to **enable** the service which is disabled by default. You can enable the **UPnP Port Mapping** or the **NAT-PMP Port Mapping** as well as both. The **External Interface** as well as a set of **Interfaces** can be set up. With **Override External Address** an alternate external address to accept inbound connections, e.g. IP Alias or CARP Virtual IP address, can be setup. **Default Deny** denies access by default. **Packet Log** enables the logging of packets. **System Uptime** reports the system uptime instead of the daemon uptime. You can configure a **Custom Presentation URL** but by default the TBF URL will be used. For the optional **Custom Model Number** the TBF firmware version will used by default. Finally multiple **ACL Entries** can be configured. Each entry is either allow or deny, has an **External and Internal Port**, an **IP Address** and an optional **Netmask**. Otherwise devices will create NAT and Firewall entries without a way of controlling them.

# 17.19 Web Application Firewall

You can find the Web Application Firewall Settings at Services → Web Application FW.



The **Web Application Firewall** (WAF) is a specific form of application firewall that filters, monitors, and blocks HTTP traffic to and from a web service.

Before you can use the Web Application Firewall it has to be installed. You can install it at **System**  $\rightarrow$  **Addons**.

You can export the settings in the top right corner as an Excel spreadsheet.

The **Web Application Firewall** is integrated into HAProxy and requires you to configure HAProxy accordingly. The Web Application Firewall needs to be able to read the entire web traffic without encryption. HAProxy might need to be configured for SSL Offloading for that purpose.

### 17.19.1 OWASP Core Ruleset

The TBF Web Application Firewall uses the OWASP ModSecurity Core Rule Set.

The OWASP Core Ruleset is designed to work as a single entity to calculate a threat score and execute an action based on that score. When a rule in the ruleset matches a request, the threat score increases according to the rule score. If the final threat score is greater than the configured score threshold, WAF executes the action configured in the last rule of the ruleset.

# 17.19.2 **Settings**

Here the Web Application Firewall can be enabled or disabled.

The Security Rule Engine can be On, Off or DetectionOnly.

The **Paranoia Level** is defined as a number between 1 and 4. With a higher paranoia level additional rules are enabled and the level of security increases. However, higher paranoia levels also increase the possibility of blocking some legitimate traffic due to false alarms. Default is 1.

Rules Update Interval is a cronjob which will update the rules according to the selected time interval.

#### 17.19.3 Allowlist

Multiple **Allow IPs** can be added with their ip address and port. The IPs will not be checked by the WAF. Multiple **Allow URIs** can be added with their URI. The URIs will not be checked by the WAF.

# 17.19.4 Plugins



Here you can enable the following WAF plugins:

- Antivirus
- · Body Decompress
- · Fake Bot Plugin
- · Google OAuth2
- · WordPress Rule Exclusions
- · XenForo Rule Exclusions
- PhpBB Rule Exclusions

If you use any if the applications it is advisable to enable the plugin. The plugins will enable special rules and exceptions for the Application for extra protection or to avoid false positives.

#### 17.19.5 Advanced

HTTP Policy Settings and default is GET, HEAD, POST, OPTIONS, PUT, PATCH and DELETE.

**Allowed Content-Types** are the Content-Types that a client is allowed to send in a request. Default is application/x-www-form-urlencoded, multipart/form-data, multipart/related, text/xml, application/xml, application/soap+xml, application/x-amf, application/json, application/cloudevents+json, application/cloudevents-batch+json, application/octet-stream, application/csp-report, application/xss-auditor-report and text/plain.

Allowed HTTP versions and default is HTTP/1.0, HTTP/1.1, HTTP/2 and HTTP/2.0.

**Forbidden file extensions** and default is asa, asax, ascx, axd, backup, bak, bat, cdx, cer, cfg, cmd, com, config, conf, cs, csproj, csr, dat, db, dbf, dll, dos, htr, htw, ida, idc, idq, inc, ini, key, licx, lnk, log, mdb, old, pass, pdb, pol, printer, pwd, rdb, resources, resx, sql, swp, sys, vb, vbs, vbproj, vsdisco, webinfo. xsd and xsx.

Forbidden request headers and default is proxy, lock-token, content-range, if and user-agentt.

File extensions considered static files and default is jpg, jpeg, png, gif, js, css, ico, svg and webp.

**Allowed Charsets** are the Content-Types charsets that a client is allowed to send in a request. Default is utf-8, iso-8859-1, iso-8859-15 and windows-1252.

At the bottom you can add Custom Rules.

#### 17.19.6 Rules

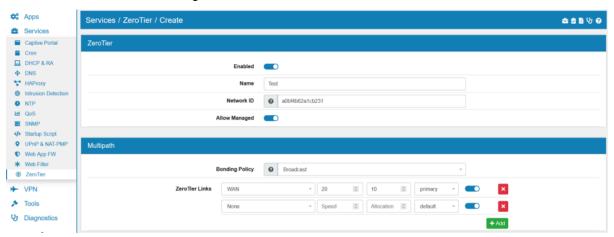


Here you can see all installed and used rule files. Each rule file can be disabled and enabled on the actions column on the right side. You can also click on the detail icon of each rule to see the specific definion of it.

Multiple Remove Rules can be added to disable specific rules by their Rule ID.

# 17.20 ZeroTier

You can find the ZeroTier Settings at **Services**  $\rightarrow$  **ZeroTier**.



**ZeroTier** creates secure networks between on-premise, cloud, desktop, and mobile devices. The connection of **ZeroTier** is a spoke connection.

Please sign up for ZeroTier first to use configure the service.

Before you can use the ZeroTier it has to be installed. You can install it at  $System \rightarrow Addons$ .

Here you can see all ZeroTiers which have been created.

A ZeroTier can be enabled or disabled.

Name so you can identify it.

The **Network ID** is a 16 character long value. You must get the network ID from your zero tier configuration.

**Allow Managed** lets a Zero Tier One Manage the IP Address assignment. In a Bridge setup, disables this option and set IP Address on the Bridge interface manually.

### 17.20.1 Multipath

Allows you to use more than one interface at a time in Fallback or Bonding mode.

The **Bonding Policy Port** can be either *None*, *Active Backup*, *Broadcast*, *Balance RR*, *Balance XOR* or *Balance Aware*.

Multiple ZeroTier Links can be added with an Interface.

Each Link has the following settings:

The **Speed** is how fast this link is (in arbitrary units). It's a value between 1 and 1000000.

**Allocation** is a relative value representing a desired allocation. It's a value between 1 and 255.

The **Mode** determines whether this link is used by default or only after failover events. It can be either *undefined*, *primary* or *spare*.

It is enough to set either **Speed** or **Allocation** in order to distribute the traffic between the links.

**CHAPTER** 

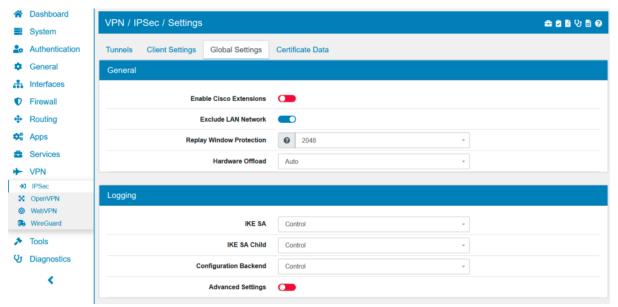
# **EIGHTEEN**

**VPN** 

# **18.1 IPSec**

# 18.1.1 IPSec General Settings

You can find the IPSec Settings at VPN  $\rightarrow$  IPSec  $\rightarrow$  Global Settings.



**Enable Cisco Extension** might be necessary to have multiple *IPSec Phase 2* entries in IKEv1, if the remote side needs it.

Exclude LAN Network allows to exclude traffic from LAN subnet to LAN IP address from IPsec.

**Replay Window Protection** is the size of the AH/ESP replay window, in packets. Default is 2048. The replay window affects the performance.

**Hardware Offload** can be Auto or No. Default is Auto. If you have a Mellanox or Intel card with a compatible IPSec offload auto will detect and offload the connection.

### Logging

You can configure various logging settings. The three most important logging settings are

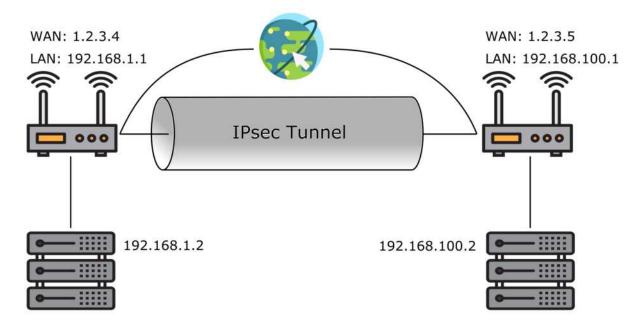
- IKE SA
- · IKE SA Child
- · Configuration Backend

If you run into any configuration issues with IPSec, it is advisable to change the logging to DEBUG on those Settings. Under **Advanced Settings** you can configure more advanced logging settings.

#### 18.1.2 IPSec Phase 1

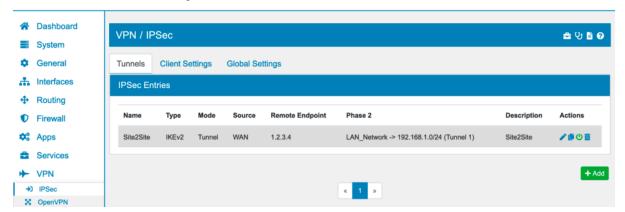
IPsec, also known as the Internet Protocol Security or IP Security protocol, defines the architecture for security services for IP network traffic.

It secures traffic between two entities, either by full encryption or by authentication only.



This image was created with icons by srip and Freepik from Flaticon.

You can find the IPSec Settings at **VPN**  $\rightarrow$  **IPSec**.



#### Phase 1

The IPSec Phase 1 negotiates the encryption and setting parameter. In TBF you have various options to configure a Phase 1.

**Interfaces** is the sender Interfaces. It also sets the source IP of the IPSec Tunnel on the TBF end. If the Interface is a VRRP virtual IP of a HA Setup, only the Master holding the IP has the tunnel activated. The Slave will be on standby for the IPSec. You can select multiple Interfaces here. Be aware that the default route of the system is used when the TBF is initializing the connection and therefore only the IP of the interface of the default Route is used. If you choose *Any* the system will select the IP based on the default route and active interfaces. This is useful for Backup connections if you have multiple Gateways and will select the current interfaces faster.

**IPSec Interface** lets you choose an existing IPSec interface. It only works if the Phase 2 networks don't overlap.

IP Type is either IPv4 or IPv6.

**IKE Type** can be IKEv1 and IKEv2. It is highly recommended to use IKEv2 as it is saver, more robust and easier to setup.

#### Connection Type can be

- Tunnel
- Transport

**Tunnel** creates a tunnel between the two tunnel endpoints. Traffic is automatically encrypted if the source and destination match the *IPSec Phase 2*.

**Transport** mode causes the IPsec protocol to encrypt only the payload of an IP packet. The protocol then encloses the encrypted payload in a normal IP packet. Traffic sent in Transport mode is less secure than traffic sent in Tunnel mode, because the IP header in each packet is not encrypted. It encrypts all traffic between the two entities and only has a single *IPSec Phase 2* to configure the transport parameter.

#### **Encryption Type** is either ESP or AH.

**ESP** (Encapsulating Security Payloads) provides confidentiality, data-origin authentication, connectionless integrity, an anti-replay service (a form of partial sequence integrity), and limited traffic-flow confidentiality.

**AH** (Authentication Headers) provides connectionless data integrity and data origin authentication for IP datagrams and provides protection against replay attacks.

**Init Type** can either be Start/On Demand, Start or Nothing. Start/On Demand will try to connect immediatly and will install a policy to initiate a connection when the first package is flowing. The policy makes sure that no packet will travel to the endpoint unencrypted and will also start a reconnect when the tunnel is down. Nothing will put the Phase 1 in responder only mode.

**Interface** will create a XFRM interface in the system for this IPSec Tunnel. The interface can be used like any other interface. You need to manually create routes *Routes* from the Phase 2 to enter the interface. You can also set an IP Address on the interface settings *Configure Interfaces*. The interface will automatically be set to up or down when the Phase 1 is connected or disconnected. It allows for custom routes and metrics that are removed and added when the interface is up or down. You can also choose an existing XFRM interface, as long as the Phase 2 IP pairs do not overlap. This is useful to manage multiple tunnels in a single Interface.

**Remote Endpoints** one or more IP Addresses of the remote end. Hostnames are also supported but a working DNS is required for them to be resolvable. There is no DNS caching so if a connection is reestablished the name will be looked up again. This allows for DynDNS hostnames. A remote endpoint of 0.0.0.0 will create an any entry in case your remote IP is dynamic. Identification will be done via Identifier and PSK/Certificate in that case.

**Note:** As an initiator, the first IP Address is used to initiate the connection to. As a responder, the initiator source address must match at least to one of the specified addresses, subnets or ranges. If

FQDNs are assigned they are resolved every time a configuration lookup is done.

#### **Phase 1 Authentication**

Phase 1 Authentication provides you with different options to authenticate the connection.

**Authentication Method** is either Pre Shared Key, Certificate, EAP TLS (Certificate), EAP MD5 or EAP MSCHAPv2. You can either enter a pre shared key that must match on both ends or a certificate and the corresponding CA. EAP MD5 and EAP MSCHAPv2 are usually used for client authentication with a username and password.

Local Identifier is the identifier of the TBF and it is one of

- My IP Address
- IP Address (Custom IP)
- Other

Remote Identifier is the identifier of the remote side and it is one of

- Any
- · Peer IP Address
- IP Address (Custom IP)
- Other

**Use Two Authentications** allows you to define a secondary authentication which has the same options as above.

#### **Phase 1 Settings**

**Phase 1 Algorithms** can be a mix of any of the algorithms. You can add as many combinations as you like

Lifetime must also match the remote sides lifetime.

Advanced Options give you some more control over the IPSec connection.

**Associate Firewall Rule** will generate a firewall rule for you and keeps it up to date with any changes you do.

**Rekey** will let the TBF start renegotiation if the connection is about to expire. If turned off, only the remote side can start the negotiation.

Responder Only if you don't want TBF to start the connection but waits for the remote side to start it.

**Close Action** can either be Connect, On Demand or Nothing. Connect will try to connect immediatly while on demand only initiates a connection when the first package is flowing. Nothing will only close the connection. The default is nothing.

NAT-T should be set to automatic so IPSec can figure out the correct remote IP.

**MOBIKE** is for the IKEv2 Mobike protocol. Please have a look at Strongswan Mobike for a more detailed explanation.

**IPComp** is the IP Payload Compression.

**Split Connection** for IKEv2 creates a new connection for each *IPSec Phase* 2 entry. Usually they are grouped and sent through a single connection. Depending on the endpoint this is not supported and Split Connection needs to be enabled. This is usually require for Cisco ASA.

Dead Peer Detection lets IPSec check if the remote endpoint is still alive.

**DPD Delay** defines the time between checks. It is 10 by default.

**DPD Timeout** defines the time before a connection is restarted if the DPD check failed. It is 30 by default.

**DPD Action** can either be Restart, On Demand or Nothing. Restart will try to restart immediatly while demand only initiates a new connection when the first package is flowing. Nothing will only close the connection without further action.

**Traffic Selector** can only be selected in transport mode. It can be either Any, GRE or VXLAN. In cases other than Any only the selected Protocol/Traffic will be encrypted between the two endpoints.

**Fallback IPSec** lets another IPSec act as a fallback for this Phase 1. Each IPSec can only be selected once in a fallback scenario.

**Ping Check** and the following ping options can only be configured if a *Fallback IPSec* has been chosen. The ping check determines when the fallback IPSec should be used.

Ping IP Address defines the Ping IP Address for the fallback check.

Ping Interval defines the interval between the checks in minutes. It is 5 by default.

**Ping Retries** defines the number of retries before the connection is terminated and initiated when the ping check failed. It is 3 by default and a value of 0 means disabled.

**Ping Fallback** defines whether there shall be a fallback to the primary tunnel if ping works again. This option depends on if you ping an outter or inner IP. If you ping an inner IP it will be available on the fallback as well. If you ping the primary IP endpoint this option will check the tunnel endpoint and enabling it is advisable.

Ping Cron lets you select an existing Cron object.

**Restart Gateway Change** Restart the Tunnel on Main Routing Table Gateway Change. This is useful in Multi WAN setups since ipsec does not always change the gateway automatically.

#### **IPSec Action Best Practice**

IPSec has three different parameter to manage the start and reconnect behaviour: **Init Type**, **Close action** and **DPD Action**. If not set correctly a combination of them can lead to duplicate tunnel connections.

Two sets of configurations make the most sense:

1. Start connection immediatly and restart on failure: **Init Type**: Connect **DPD Action**: Restart **Close Action**: Nothing

If no DPD is used the Close Action should be Restart.

2. Start connection when traffic is flowing (also makes sure that no unencrypted traffic is flowing): **Init Type**: On Demand **DPD Action**: Nothing **Close Action**: Nothing

For *Encryption* AES-256 SHA 256 DH-16 is recommended as a minimum for the **phase 1**. AES-GCM is not recommended for the phase 1 but highly recommended for the **phase 2** encryption, as it provides the fastest speed for IPSec.

#### **IPSec Multi WAN Setup**

Creating a Multi WAN Setup with automatic failover to a backup WAN also requires to set **Restart Gateway Change**. The IPSec Tunnel does not always follow the Gateway change to a different WAN. The restart will disconnect and reconnect the tunnel to force it to the new active WAN connection.

#### **IPsec with Failover**

If you want to configure your IPsec with failover support you can configure your server and clients as described in *IPSec*.

If you haven't configured your High Availability setup do so as described in *High Availability* and enable the Configuration Sync option. Note the Virtual IP address of the Interface your IPsec server runs on.

On your remote device go to  $VPN \rightarrow IPsec$  and configure your VPN connection. Enter the Virtual IP you noted earlier as **Remote Endpoint** instead of the real address of the device. This way the IP address of the remote device doesn't change in case the secondary router takes control.

#### **Performance**

**Note:** Each SA is assigned to a single CPU. To get the best performance you might want to enable *Split Connection* if you have multiple phase 2 entries. This will create one SA for each phase 2 and therefore utilize more CPUs. It has to be enabled on both ends of the connection.

#### **IPSec Firewall Rules**

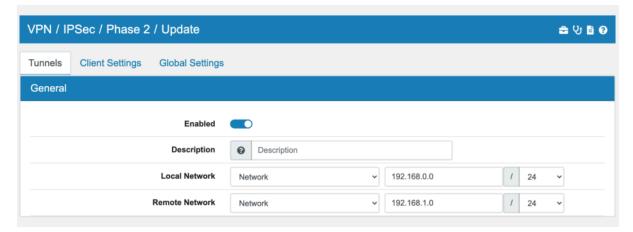
**Note:** You need to create Firewall Rules on the IPSec Tab or if you chose to create an Interface, in the newly create XFRM\_XXX Interface, in order to allow network traffic from the other end of the ipsec. Please have a look at *Firewall Rules (Forward and Input)* for a detailed explanation on how to create Firewall Rules for an interface.

#### 18.1.3 IPSec Phase 2

Phase 2 entries can be created below the current Phase 1 entry.

Local Network is the network or address on the TBF that should be accessible from the remote side.

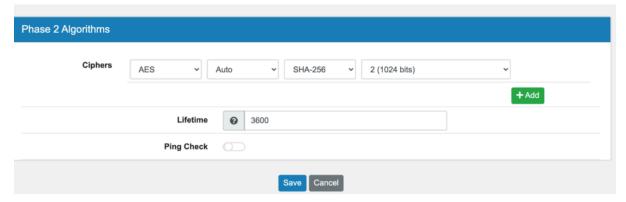
**Remote Network** is the network or address that should be accessible from the TBF side on the remote side.



Each pair of Local <-> Remote Networks needs a Phase 2 entry. In the background the system will create a mapping between the two in order to send it through the IPSec Tunnel.

Algorithms can be a mix of any of the algorithms. You can add as many combinations as you like.

Lifetime must also match the remote sides lifetime.

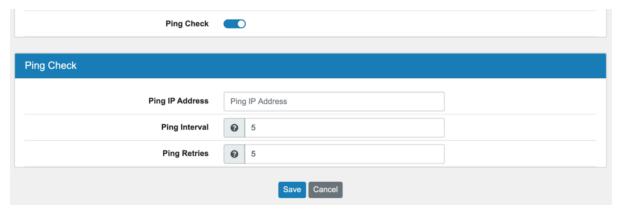


**Ping Check** enables a ping check agains an IP on the other side of the tunnel. Make sure that at least one of the ipaddresses of the TBF is part of the Phase 2 network definition.

Ping IP Address the remote ipaddress to ping (must be in the remote network range)

Ping Interval the seconds between checks

**Ping Retries** before the phase 2 is disconnected and reconnected. If you set this value to 0 no disconnect/reconnect is performed on ping errors.



**Note:** If you need to create a custom behaviour on the ping check, a custom script can be added to the location /usr/local/bin/check\_ipsec\_custom. It receives two environment variables, PHASE2 with the phase2 name and RESULT with the ping result. 0 is success and 1 is failure.

#### 18.1.4 IPSec Client Settings

You can find the IPSec Client Settings at VPN  $\rightarrow$  IPSec  $\rightarrow$  Client Settings.

**General** settings allows you to set an EAP Radius Server from the authentication servers to be used for radius authentication for an IPSec Tunnel.

**Secrets** allow you to define usernames and password for Client authentication. They are either for Pre Shared Keys or EAP MD5/MSCHAPv2. The identifier has to match the remote identifier.

Be aware that secrets are not tunnel specific but will match on any defined Phase 1.

**Pools** define IP Address Pools to use with a specific Phase 1. The IPs will be send to the client as a DHCP address.

## 18.1.5 IPSec Route Based (VTI/XFRM)

In TBF it is possible to configure route-based VPNs. Here IPSec processing does not (only) depend on negotiated policies but may e.g. be controlled by routing packets to a specific IPSec interface.

You can create an Interface out of the IPSec Tunnel, which is often referred to as VTI or the newer term XFRM Interface. The advantage of the Interface is that static routes defined on the interface are automatically deleted, when the interface goes down. The Interfaces up and down status is tied to the phase 1 beeing up or down.

The interface does not change the IPSec traffic, therefore the other end of the tunnel does not need any knowledge of it. The Route Based IPSec can also be configured on one end only.

It allows for failover setups where multiple IPSec Tunnels carry the same routes but with different metrics. You can set the Interface to enabled in the Phase 1 settings. The Phase 2 can have any network or networks defined.

You need to manually create routes *Routes* from the Phase 2 to enter the interface. You can also set an IP Address on the interface settings *Configure Interfaces*.

The interface works as any other interface and can have firewall and NAT rules, as well as services running on it. It allows for DNAT/SNAT before the tunnel.

Another advantage of this approach is that the MTU can be specified for the IPSec innterface allowing to fragment packets before tunneling them.

#### 18.1.6 GRE over IPSec

GRE/GRETAP over IPSec can be configured in TBF. This is useful for encrypted site-to-site connections. In most cases it should not be necessary to have a GRE/GRETAP tunnel within your IPsec tunnel since you can add the remote subnets directly to your Phase 2 configuration.

First create a GRE Interface as described in *Tunnel*. Make sure to activate the option **assign to a new interface**. Afterwards configure the Interface in *Configure Interfaces*. Set the GRE Endpoints and the internal IPs (local and remote tunnel IPs) for example 10.10.10.1 (local) and 10.10.10.2 (remote).

Create a new *IPSec Phase 1* and choose **Connection Type** Transport. The **Interfaces** must be the WAN interface that is used to send the GRE packets to the endpoint. The **Remote Endpoints** is the remote tunnel IP (the external tunnel IP of the remote end e.g. 1.2.3.4). Also enable the option **GRE over IPSec** to encrypt only the GRE traffic. Configure the other parameters according to your IPSec endpoint.

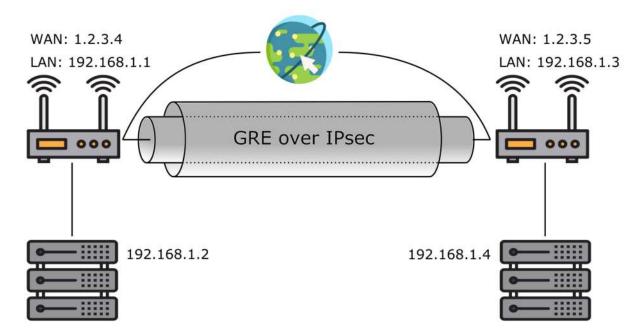
A IPSec Phase 2 has to created as well with matching encryption parameters.

When the IPSec Tunnel is up it will encrypt all the GRE packets to the remote endpoint.

You might need to add *Routes* to have additional traffic pass the GRE tunnel as well as *Firewall Rules* (*Forward and Input*) to allow the traffic.

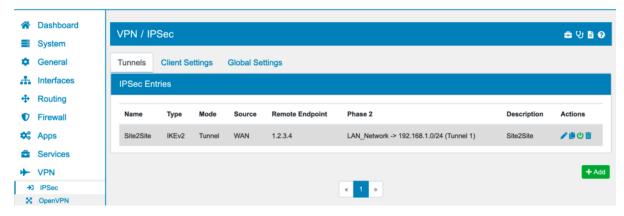
#### **Encrypting Site-to-Site networks**

To combine multiple physical locations of your network into e.g. one large company network in a secure way you can use IPsec (and GRE/GRETAP). Follow the steps above and/or refer to *Bridging Scenarios*. This leaves you with a GRE/GRETAP tunnel that is encapsulated and encrypted in an IPsec tunnel. Your networks will then appear as if they were one physical network.



This image was created with icons by srip and Freepik from Flaticon.

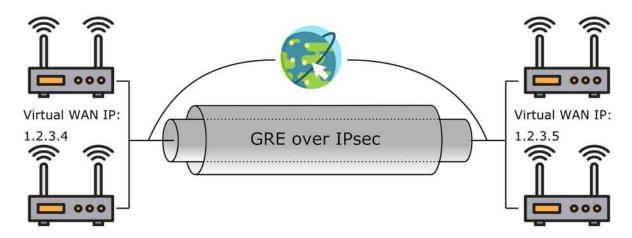
Alternatively to using GRE over IPsec you can also use a standalone IPsec tunnel. Simply add the remote network and the local network that you want to connect as a Phase 2 entry in your IPsec tunnel. In the example below your local LAN network will be tunneled to the remote network with the public IP address 1.2.3.4 and the private IP address range of 192.168.1.0.



#### **Failover Support**

In a High Availability setup you can also include your GRE over IPsec tunnel. This keeps the tunnel open even if the secondary router takes control. First, configure your tunnel without failover support and configure your High Availability setup as described in *High Availability*. Then take note of the virtual IP address that you assigned for the Interface your tunnel is running on.

Add the virtual IP to both your GRE tunnel and your IPsec tunnel as described in *IPsec with Failover* and *GRE with Failover*. Your tunnel will now work seamlessly on all the TBF devices that are included in your High Availability setup.



## 18.1.7 IPsec Troubleshooting

Re-connecting problems with your IPsec tunnel can oftentimes be resolved by following these steps and retrying after each step:

- · Double check your configuration on both ends of your tunnel
- Change the Init Type to On Demand instead of Connect
- Create a cron job under Services → Cron that pings an IP address on the other side of the tunnel every 5 minutes to keep the connection open. Use the command ping -c 3 IP\_ADDRESS &> /dev/null to do so.

**Note:** parsed INFORMATIONAL\_V1 request 0 [ N(NO\_PROP) ] received NO\_PROPOSAL\_CHOSEN error notify

This error message usually means that the Phase 1 Encryption Parameters do not match and the other side rejected them. Please double check both sides.

**Note:** invalid HASH\_V1 payload length, decryption failed?

This is most likely due to an incorrect PSK on one of the peers. Since the PSK is incorporated into the key material used so secure the IKEv1 packets they can't be decrypted properly if the PSKs don't match.

# 18.2 OpenVPN

## 18.2.1 OpenVPN General

**OpenVPN** implements virtual private network (VPN) techniques to create secure point-to-point or site-to-site connections.

Independently of the connection type you always need to run an OpenVPN server and an OpenVPN client. The device they're running on can vary however. For a site-to-site connection you'd typically have the server running on your local TBF device and the client on a remote TBF device (or other router that supports OpenVPN). The VPN tunnel would then forward all the traffic in the remote network to your local network.

Alternatively you can also create point-to-point connections. If you want to use your phone for example on the go and still have access to your local network you can open a VPN tunnel to your local network from any device as long as it supports OpenVPN. This is also helpful if you want your traffic to be routed through your local network for security reasons or to avoid certain restrictions when browsing from specific locations.

The TBF allows the creation of OpenVPN Servers and OpenVPN Router Clients.

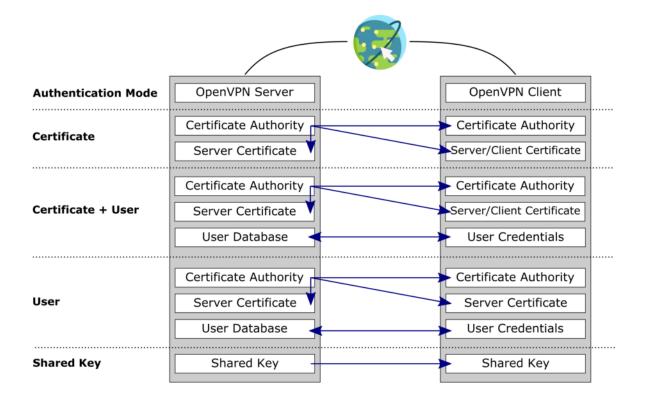
For a secure site-to-site connection, one site needs to have a OpenVPN server configured and the other one a OpenVPN router client. To get a working connection, both sites need to be configured with the same device mode, authentication mode, encryption algorithms, digest algorithms and tunnel network.

## 18.2.2 OpenVPN Settings

You can find the OpenVPN Settings at **VPN**  $\rightarrow$  **OpenVPN**.

Prefill from File lets you prefill the fields with an OpenVPN config file.

Authentication Mode is either Certificate, User or Shared Key:



This image was created with icons by Freepik from Flaticon.

- For the Certificate authentication mode the OpenVPN server needs a server certificate and the OpenVPN
   Additionally you can enable the option Additional User Auth. to have a two factor authentication (Certificate + User). The same conditions apply to the additional user authentication then a user only authentication below.
- For the **User** authentication mode both sides need the same Certificate Authority and the client needs to add a **Username** and **Password** at the **User Authentication** setting. This user needs to exist as system user on the TBF where the OpenVPN server is running. The user also needs the **User permission** open vpn OpenVPN User Login which can be assigned at **System** → **User**. Alternatively you can add the user to the Group OpenVPN Access. This will also give them the same user permission.
- For the **Shared Key** authentication mode both sides need a shared key. When you create the OpenVPN server the TBF can generate a shared key automatically. This shared key needs just to be copied to the OpenVPN client.

**Protocol** can be either UDP or TCP and whether it's only for IPv4, only for IPv6 or for both. Both IPv4 and IPv6 is multihome only, which means the interface can not be specified and only *All* can be selected.

Device Mode is either tun (Layer 3) or tap (Layer 2).

**Interface** can be specified or just *All* selected. If the Interface is a VRRP virtual IP of a HA Setup, only the Master holding the IP has the OpenVPN activated. The Slave will be on standby for the OpenVPN.

Local Port can be definied or if left blank, a random port will be used.

**Use TLS Key** allows the usage of *Transport Layer Security* and can only be used in certificate or user authentication mode. The same **TLS Key** needs to be provided for both sides. The key can be automatically generated when creating an OpenVPN server.

**Encryption Algorithm** can be one of many algorithms. It's also possible to select none. It has to be the same on both sides.

**Enable NCP** allows Negotiable Cryptographic Parameters. At **NCP Algorithm(s)** multiple algorithms can be selected. The order of the selected algorithms is respected by OpenVPN. It is only available for OpenVPN 2.4 and upwards.

**Auth. Digest Algorith** can be one of a few algorithms. It has to be the same on both sides. If none is selected, TLS can not be used.

IPv4 Tunnel Network and IPv6 Tunnel Network define the tunnel network for the connection.

Remote Network(s) allows the usage of multiple remote networks.

**Compression** is the compression for the tunnel packets using the LZO algorithm and can be one of the the following:

- Omit Preference (Use OpenVPN Default)
- LZ4 Compression [compress Iz4]
- LZ4 Compression v2 [compress lz4-v2]
- LZO Compression [compress Izo, equivalent to comp-Izo yes for compatibility]
- Enable Compression (stub) [compress]
- Omit Preference, + Disable Adaptive LZO Compression [Legacy style, comp-noadapt]
- Adaptive LZO Compression [Legacy style, comp-lzo adaptive]
- LZO Compression [Legacy style, comp-lzo yes]
- No LZO Compression [Legacy style, comp-lzo no]

Type-of-Service Set the TOS IP header value of tunnel packets to match the encapsulated packet value.

**Topology** specifies the method used to configure a virtual adapter IP address.

**Custom Options** is for custom configuration parameters for the config.

**Gateways** lets you choose which Gateways should be created in the System. Gateways can be used to create additional Routes or Routing Tables.

**Send/Receive Buffer** is the Send and Receive Buffer size for OpenVPN. The default buffer size can be too small in many cases, depending on hardware and network uplink speeds.

**Log Level** is the log verbosity level. 0 is silent, except for fatal errors. 4 is reasonable for general usage. 5 and 6 can help to debug connection problems. 9 is extremely verbose.

**Keepalive Interval** is the keepalive interval in seconds and its default is 10.

Keepalive Timeout is the keepalive timeout in seconds and its default is 60.

**Renegotiation** specifies after how many seconds the data channel key gets renegotiated. The default is 3600. A value of 0 disables it.

You can export the settings in the top right corner as an Excel spreadsheet.

#### **Server Only Settings**

**Authentication Server** if you have user authentication enabled. It allows you to use a predefined authentication server from *Authentication Server* for authentication. The users do not need to be created in TBF and the control is only based on the response of the authentication server.

**Radius Attributes** if your authentication server is a radius server you can use the radius attributes to set client override settings. The following attributes are supported

- · Framed-IP-Address
- · Framed-Route

Use CRL enables the usage of the CRL of the selected Peer Certificate Authority.

**Two Factor Authentication** can be enabled if you use User Authentication. Only the TOTP authentication will be used, no One Time Password. Make sure that all relevant Users have the Two Factor Authentication enabled as they will not be able to login otherwise. It is NOT necessary to enable Two Factor Authentication for the webgui for this to work.

Certificate Depth defines the depth to which certificate-based client logins are accepted.

**DH Parameter Length** is the Diffie-Hellman parameter set used for key exchange.

**ECDH Curve** is the Elliptic Curve to use for key exchange.

Redirect Gateway can be enabled to force all client generated traffic through the tunnel.

**Concurrent connections** specifies the maximum number of clients allowed to concurrently connect to this server.

**Push Compression** can be enabled to push the selected Compression setting to connecting clients.

**Inter-client communication** can be enabled to allow communication between clients connected to this server. A Firewall Rule is still needed for this to work.

**Duplicate Connection** can be enabled to allow multiple concurrent connections from clients using the same Common Name.

**Associate Firewall Rule** can be enabled so an OpenVPN associated Firewallrule will be created and updated.

**Dynamic IP** can be enabled to allow connected clients to retain their connections if their IP address changes.

DNS Settings can be enabled to configure several advanced DNS options as well as four DNS Servers.

**DNS Default Domain** provides a default domain name to clients.

**Block Outside DNS** make Windows 10 Clients Block access to DNS servers except across OpenVPN while connected, forcing clients to use only VPN DNS servers.

Register DNS kicks Windows into recognizing pushed DNS servers.

NTP Settings can be enabled to configure two NTP Servers.

#### **Client Only Settings**

**Server host or address** and **Server Port** are the IP address or hostname of the OpenVPN server and the port it's running at.

**Limit outgoing bandwidth** is the maximum outgoing bandwidth for this tunnel. Can be left empty for no limit. The input value has to be something between 100 bytes/sec and 100 Mbytes/sec.

Do not pull routes can be enabled to bar the server from adding routes to the client's routing table.

Do not add/remove routes can be enabled to not add or remove routes automatically.

**Proxy host or address** is the address for an HTTP Proxy this client can use to connect to a remote server.

**Proxy Port** is the port of the proxy and its default is 1080.

**Proxy Authentication** can be enabled to use a **Username** and/or **Password**.

#### **Example Configurations**

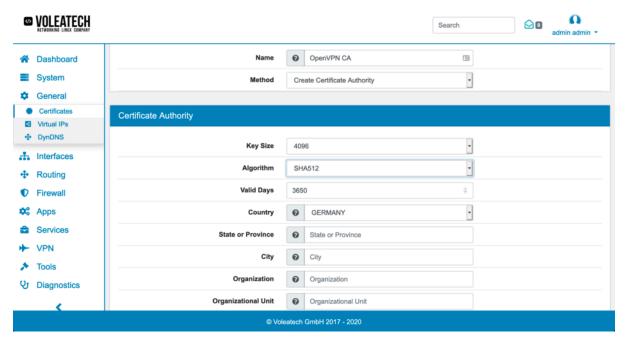
#### Site-to-Site connections

To obtain a stable OpenVPN connection between two or more physically separated sites you need to run an OpenVPN server and the associated clients. This chapter shows you how to configure a basic OpenVPN site-to-site connection on your TBF device.

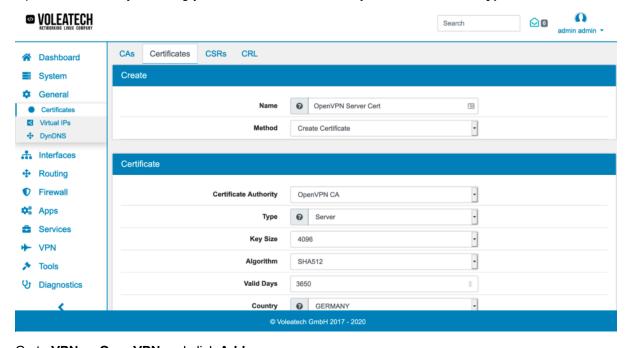
In case you haven't created a Certificate Authority yet go to **General**  $\rightarrow$  **Certificates**  $\rightarrow$  **CAs** and click **Add**.

Fill in all the information (**Common Name** specifies your companies URL) and select a **Key Size** and an **Algorithm**. Double check with your client devices that they support the selected key lengths and algorithms since some large values are not supported on all devices. For a connection between two TBF devices this is not a problem.

Click Save to create your Certificate Authority.



Next, go to **General** → **Certificates** → **Certificates** and click **Add**. Create a Server Certificate for your OpenVPN server by selecting your new Certificate Authority and Server as the **Type**.



Go to  $VPN \rightarrow OpenVPN$  and click Add.

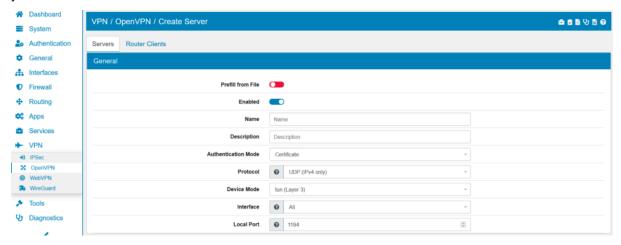
Select a **Name** and an **Authentication Mode** (see description above). This example uses the Certificate + User Authentication Mode. For some authentication modes you're given the choice to make your connection a peer-to-peer connection that only allows one client. In a site-to-site connection with only one remote location this should be enabled.

Under **Protocol** you can select the protocol that is being used. Typically UDP is used for OpenVPN as it's faster and more reliable. If you need an IPv6 connection you can select it here. In most cases IPv4 is sufficient.

Under **Device Mode** you're given the choice between tun and tap. Tun is more widely used, compatible with mobile client such as iOS and Android and more stable than tap mode.

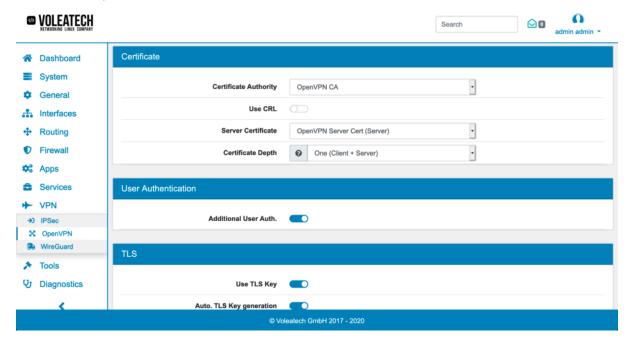
The **Interface** of your server would typically be WAN or Multihome in a site-to-site setup that communicates over the internet. The **Port** can be left on it's default value except if that port is already in use on

#### your network.

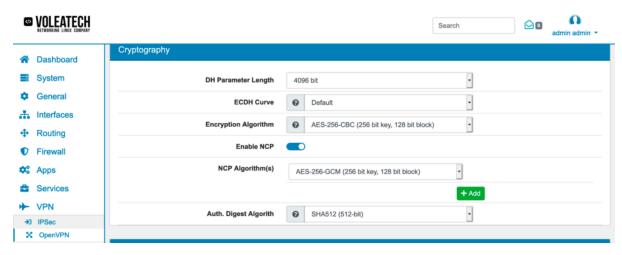


Under Certificate select your Certificate Authority and the newly created OpenVPN Server Certificate. Leave **Certificate Depth** at one for a basic setup like this. If you want your server to be aware of revoked certificates in the future then enable the **Use CRL** option. This helps with keeping your VPN connection safe even if a certificate gets stolen and needs to be replaced in the future you can revoke them in the *Certificate Manager*.

Since this setup uses the Certificate + User Authentication Mode enable User Authentication.



For the cryptography settings pay special attention to your client device's capabilities again. Some may not support all key lengths or crytographic algorithms. If you enable NCP you can specify that your OpenVPN server can negotiate alternate algorithms with the client in case the primary algorithm is not supported.



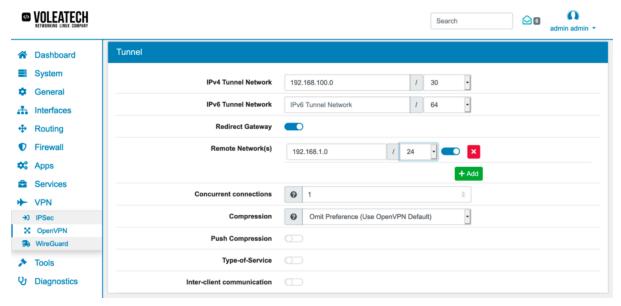
The address and address range you define under **Tunnel Network** are the addresses assigned to the VPN clients. Choose an address range that is unused by the rest of your local network. If you have only a single client connected to your VPN choose single IP address (range 30). The maximum number of concurrent connections is therefore set to one.

If you wish to force all traffic through your VPN tunnel enable the **Redirect Gateway** option. This forces all traffic through the tunnel no matter its destination. If you leave this disabled only relevant traffic that has a destination on the other side of the tunnel will be forwared through your VPN.

Under **Remote Network** you can specify the local networks that can be accessed via the VPN connection. When creating a multi-site network that is supposed to work as if it was one common local network you'd enter your local network addresses here.

If you enable compression for your tunnel you will save on bandwith at the cost of an increased amount of needed processing power. For high speed connections this can lead to additional latency though. Refer to the description above for details on compression modes. Via the **Push Compression** option you can force your clients to use the compression you specify here instead of their own configuration.

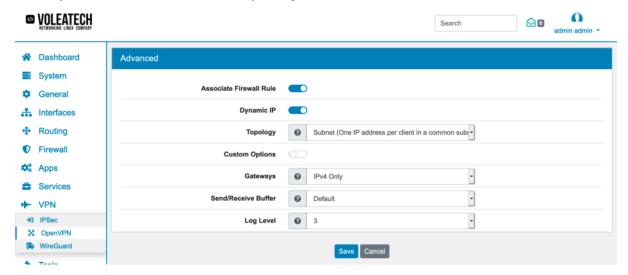
**Inter-Client communication** stays off in this example since the number of clients is limited to one and therefore there is no other client to communicate with.



Should your clients operate on a dynamic IP address you can enable the **Dynamic IP** option to retain the connection even when the IP address of a client chnages. Otherwise the client would need to re-login every time the IP address changes.

Under **Topology** you can choose if your server creates a new subnet with only one IP address per client or a common subnet for all clients. Since this configuration has only one client this setting is basically

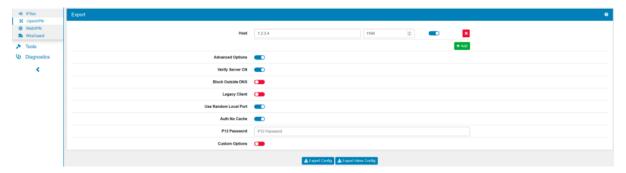
irrelevant. Under **Gateways** you can choose whether you want to create Gateways for both IPv4 and IPv6 or just one of them. In this IPv4 only configuration set this to IPv4.



Click **Save** to create your OpenVPN Server.

On the client device(s) you can either go to  $VPN \rightarrow OpenVPN \rightarrow Router Clients$  and click Add to manually enter your server's settings.

To export your settings go back to your server device and go to VPN → OpenVPN → Servers click the Edit button of the server you wish to connect your client to and scroll all the way to the bottom. Under Export you'll find a field Hostname/IP address where you enter the address of your OpenVPN server and the port you chose for it. Click Export and save the file. Unzip the file you just downloaded.



When you click on **Advanced Options** the following options will show:

**Verify Server CN** optionally verifies the server certificate Common Name (CN) when the client connects.

**Block Outside DNS** blocks access to DNS servers except across OpenVPN while connected, forcing clients to use only VPN DNS servers.

**Legacy Client** does not include OpenVPN 2.5 settings in the client configuration.

**Use Random Local Port** uses a random local source port (lport) for traffic from the client. Without this set, two clients may not run concurrently.

Auth No Cache lets username and password inputs immediately forgotten after they are used.

P12 Password is the password for the P12 file.

**Custom Options** are custom configuration parameters for the config.

#### **OpenVPN Firewall Rules**

**Note:** You need to create Firewall Rules on the newly create OpenVPN\_XXX Interface, in order to allow network traffic from the clients. Please have a look at *Firewall Rules (Forward and Input)* for a detailed explanation on how to create Firewall Rules for an interface.

## 18.2.3 OpenVPN Export

Once an OpenVPN server is created and saved it's possible to export OpenVPN client configs. Besides the default export, it's also possible to export the config in an inline format. This functionality can be found at the bottom of the page when when an OpenVPN server is edited. Several configurations are available:

Host allows the setup of multiple hosts with their hostname or IP address and port.

Advanced Options shows more specific configurations.

**Verify Server CN** will optionally verify the server certificate Common Name (CN) when the client connects.

**Block Outside DNS** will block access to DNS servers except across OpenVPN while connected, forcing clients to use only VPN DNS servers.

Legacy Client will not include OpenVPN 2.5 settings in the client configuration.

**Use Random Local Port** enables the usage of a random local source port (lport) for traffic from the client. Without this set, two clients may not run concurrently.

**P12 Password** a password to encrypt the config in the P12 format.

Custom Options is for custom configuration parameters for the config.

If the authentication mode is **Certificate** it's possible to export the client config for each certificate. This functionality can be found below the default export. Those exports are available either in the **Inline** or **P12** format. For each certificate an *OpenVPN Override* can be configured.

## 18.2.4 OpenVPN Override

The **OpenVPN Override** is available for the authentication mode *Certificate* and *User*. This functionality can be found at the bottom of the screen once a OpenVPN server has been created and saved. A separate override for each certificate and user can be configured, as well as a custome one.



The follwing options can be used:

**Enabled** determines whether this override shall be used or not.

IPv4 Tunnel Network and IPv6 Tunnel Network define the tunnel network for the connection.

**Block Connection** blocks this client connection based on its certificate common name.

Redirect Gateway can be enabled to force all client generated traffic through the tunnel.

Local Network(s) allows the usage of multiple local networks.

Remote Network(s) allows the usage of multiple remote networks.

**Custom Options** is for custom configuration parameters for the config.

#### **Multiple Clients with separate Networks**

If you want to use an OpenVPN setup for multiple clients where each uses its own separate network, you can use the override to accomplish this. All networks for all clients have to be configured in the OpenVPN server settings at *Remote Network(s)*. Then each client needs to use the override to set their specific network at *Remote Network(s)*.

## 18.3 WireGuard

**WireGuard** implements virtual private network (VPN) techniques to create secure point-to-point or site-to-site connections.

WireGuard uses state-of-the-art cryptography, like the Noise protocol framework, Curve25519, ChaCha20, Poly1305, BLAKE2, SipHash24, HKDF, and secure trusted constructions. It makes conservative and reasonable choices and has been reviewed by cryptographers.

It also aims at having a better performance and a lower power consumption than IPsec and OpenVPN have while being easier to set up.

## 18.3.1 Settings

Port each WireGuard connection needs a unique port.

**Private Key** is the private key of the TBF. Never give it to another party.

Public Key is the public key of the TBF and must be given to the remote peer.

**Tunnel IP** is the local IP Address of the WireGuard connection and the netmask must be set to the entire network. The Tunnel IP can be IPv4 and/or IPv6.

**DNS Server** can be an IP Address of a DNS Server.

**MTU** is the Maximum Transmission Unit and 1420 by default. If you have a PPPoE connection you need to set it to 1412.

**Associate Firewall Rule** can be enabled so an OpenVPN associated Firewallrule will be created and updated.

**Routing Table** can be changed and uses the *Main* routing table by default. The peer remote networks will be added to this routing table.

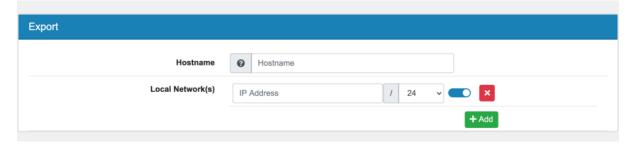
Master Only Only start WireGuard if the TBF is the network master in a HA setup.

Additional Tunnel IPs are additional IP addresses on the local server or peers.

You can export the settings in the top right corner as an Excel spreadsheet.

## 18.3.2 Export Settings

The export settings will set basic options for peer exports.



Enter the hostname where the WireGuard server is accessible over the internet to your Peers. It can be a hostname or IP Address.

The **Local Network(s)** are all networks that should be accessible from the peer. Usually you enter the networks behind the WireGuards server the Peer should access.

**Note:** If you want to enable Peer to Peer communication, also Enter the **IPv4 Tunnel Network** to the **Local Network(s)** All Local Network(s) are added to the Additional IPs configuration setting.

#### 18.3.3 Peer

A Peer is a remote device and it can be a site or a client. There is no difference, every remote endpoint is a peer.

Keep Alive can be sent every few seconds to make sure that the connection is up.

**Private Key** is the private key of the Peer and not required for the connection. You have the option to generate a Key Pair here if your Peer can not do so. In that case it will be shown here.

**Public Key** is the public key of the Peer and required for the connection.

**Preshared Key** is optional and can be added as a secondary authentication.

**Tunnel IP** is the remote IP Address of the WireGuard connection. The Tunnel IP can be IPv4 and/or IPv6 and must be in the Settings Tunnel IP Range.

**Endpoint Address** can be an IP or Hostname of the Peer.

**Endpoint Port** is the remote port of the Peer.

Remote Networks are networks that are reachable behind that peer.

Additional Tunnel IPs are additional IP addresses on the local server or peers.

## **18.3.4 Export**

If you created a peer you can export the peer config. You can find the export at the quick edit at the bottom of the corresponding wireguard edit page.

#### 18.3.5 QR Code

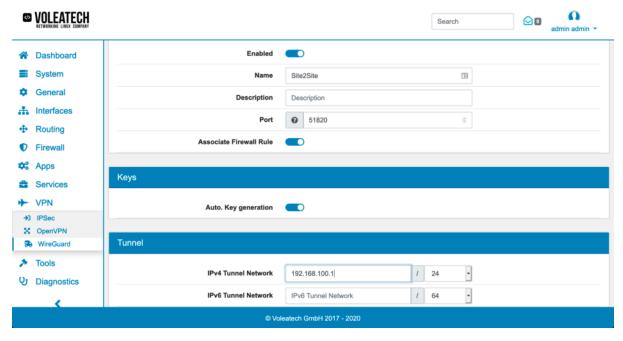
Once a peer is created a QR code is available. It contains the peer config. You can find it at the quick edit at the bottom of the corresponding wirequard edit page.

## 18.3.6 Import Config

Instead of creating a new WireGuard you can import settings from an existing WireGuard config. You can find the **Import Config** button at the bottom right corner of the WireGuard management page. The TBF will create the data structure and try to import almost all settings from the config.

## 18.3.7 Example WireGuard Configuration

Go to **VPN** → **WireGuard** and click **Add**. The address and address range you define under **Tunnel Network** are the addresses assigned to the VPN clients. Choose an address range that is unused by the rest of your local network. If you have only a single client connected to your VPN choose single IP address (range 30).



When creating peers (clients) pay special attention that in WireGuard it is only possible to have as many peers as you have manually configured since every peer is assigned a unique static Tunnel IP address. You also cannot log in with the same peer multiple times concurrently.

Click **Add** to create a new peer. Enter an **Tunnel IP address** that is not used by any other peer and within the range that you specified in your server's configuration. You can also specify additional **Tunnel IPs**.

**Auto PSK Generation** automatically creates a secure Pre-Shared Key that your peer can use for connecting. The PSK is optional and gives a second layer of authentication besides the key.

If you choose **Endpoint Type** *Static* you can specify your server's public IP address and the port that you entered in your WireGuard configuration. Under **Remote Networks** you can specify which local networks are available behind the peer. The remote networks will then be reachable from the server. If you do not want to access any network behind the peer, leace the **Remote Networks** empty.

The **Local Network(s)** in the peer can be used to have specific Networks that should be reachable only for this Peer. They are in addition to the global **Local Network(s)**.

**V** Diagnostics



Click **Save** to save the peer and after creating all the peers click **Save** again to save the whole configuration.

Export the peer configuration via the Export panel above the Save button.

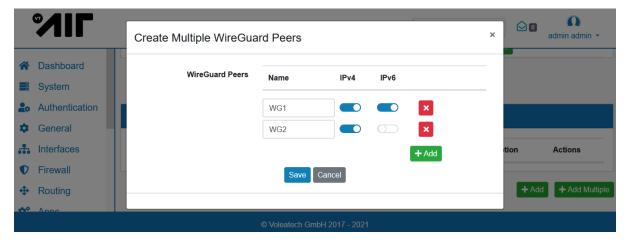
Remote Network(s)

You can also click **Add Multiple** to easily create multiple peers at once. You only need to provide the peer name, the IP Address will be filled automatically if you do not enter one.

Save Cancel

24

192.168.1.0



**Note:** You need to create Firewall Rules on the new Wireguard\_XXX Interface in order to allow network traffic from the peers. Please have a look at *Firewall Rules (Forward and Input)* for a detailed explanation on how to create Firewall Rules for an interface.

## 18.4 WebVPN

WebVPN uses Apache Guacamole and is a clientless web remote desktop gateway.

You can find the WebVPN Settings at VPN → WebVPN.

Before you can use the WebVPN it has to be installed. You can install it at **System** → **Addons**.

## 18.4.1 WebVPN Settings

Enabled is false by default.

Hostname is TBF by default.

Web HTTPS Port is 443 by default.

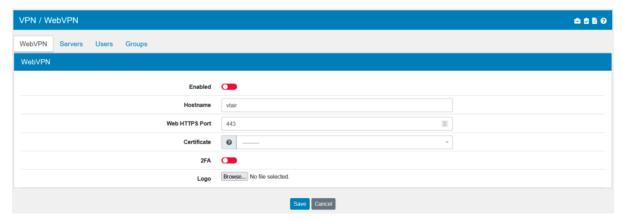
Certificate can be configured which certificate will be used for the WebVPN Page.

**2FA** Enable Two Factor Authentication if the user has a TOTP Token enabled in TBF. If a user has not TOTP Token the 2FA won't be inforced for them.

**Logo** is a file that can be uploaded and has to be in the PNG format. Users will see it on the WebVPN Page.

You can export the settings in the top right corner as an Excel spreadsheet.

You also need to make sure to add a Firewall Rule to allow access to the TBF on that Port. The Webserver is listening to the hostname for connections. The WebVPN is using HTTPS and a WebGUI to connect to all Servers.



#### 18.4.2 WebVPN Server Settings

To connect to a Server via the WebVPN you need to create it and assign to users.

Type can be RDP, SSH, Telnet or VNC. It is RDP by default.

Name can be configured and has to be unique.

**Description** is a description of the server.

**Hostname** has to be an IP Address or hostname of a server in your network that should be accessible through the WebVPN.

Port defaults to 3389 for RDP, 5900 for VNC, 22 for SSH and 23 for Telnet.

**Username** is optional. It will be asked on connection time if not set.

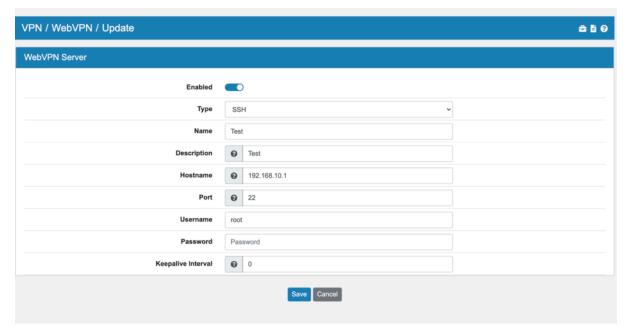
**Password** is the password for the username and is also optional. It will be asked on connection time if not set.

**Domain** is the domain to use when attempting authentication (RDP only).

Security can be Any, NLA, Extended NLA, TLS, VM Connect or RDP. It is Any by default.

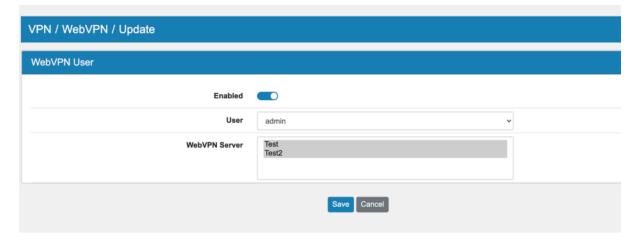
Keyboard Layout is the default keyboard layout and is English (US) by default (RDP only).

**Keepalive Interval** allows you to configure the the interval in seconds at which the client connection sends keepalive packets to the server. The default is 0, which disables sending the packets. The minimum value is 2.



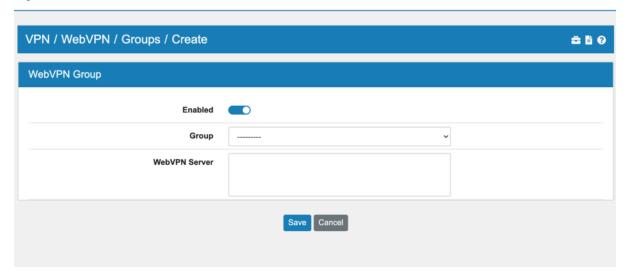
## 18.4.3 WebVPN User Settings

A WebVPN User connects a TBF user to a WebVPN server. Each user can have multiple servers. This is required for authentication.



## 18.4.4 WebVPN Group Settings

A WebVPN Group connects a TBF user to a WebVPN server. Each group can have multiple servers. In case a user is already connected to a server via the WebVPN user settings, the config will be merged together.



## 18.4.5 WebVPN Usage

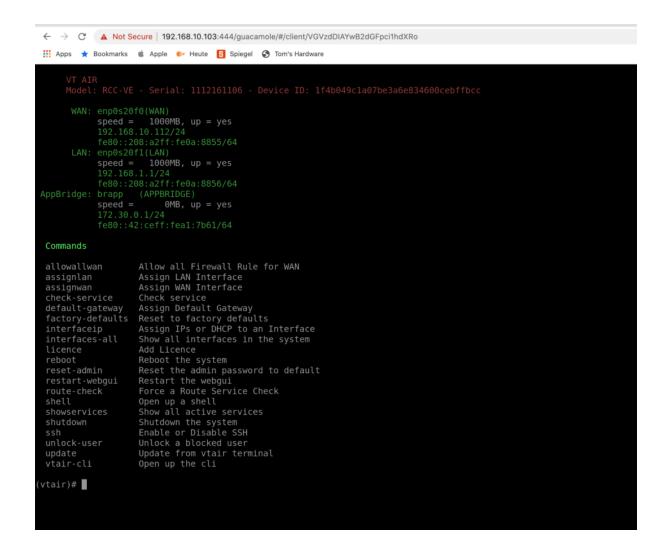
When you connect to the WebVPN you first need to login with the Users credential that was set in WebVPN. A User is either from TBF or an LDAP Authentication Server.



After the login you can see all available Servers for this User.



If you select one of the servers, your browser will connect to it and you can login and interact with the server through the browser.



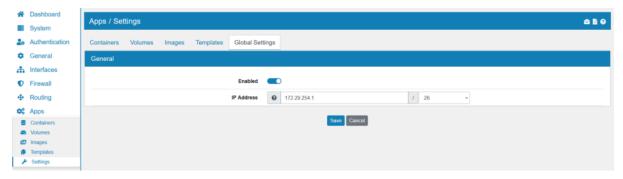
**CHAPTER** 

## **NINETEEN**

#### **APPS**

## 19.1 Settings

You can find the App Settings at **System**  $\rightarrow$  **Apps**  $\rightarrow$  **Settings**.



You can change the default docker bridge settings here, please use a network that you don't need and that does not conflict with your setup. It is not relevant for the apps but needs to be created in the system for apps to work.

**Backup** will create a nightly backup of all docker container and volumes. It keeps the last 3 backups at /opt/docker\_backups. Please be aware of the space requirements and if the hard drive has enough space for this. You can also run manual backups with the docker-backup.sh command in the shell.

## 19.1.1 Apps Overview

We are utilizing Docker as an App Container Framework. Apps have different building blocks. The most important are:

- · Images
- Volumes
- Container

**Images** are blueprints for Containers. Each container uses a copy of the Image to run. An image can be an operating system like Debian or a programm like Java.

**Volumes** are folders or files that are mounted inside a container. Otherwise any data will be deleted when the Container is deleted.

**Containers** are the running environment for the apps. Each Container loads an Image and mounts the selcted Volumes in a selected location. You can also specify hardware limitations, mount devices and enable networking. It runs in a sandboxed environment and can not access the host's data.

## 19.1.2 Networking

Due to the way Docker configures the network, there are 2 bridges in the system:

- · docker0
- brapp

The docker0 is the default docker bridge and NOT used by TBF. It needs to exist in the system though.

The **brapp** is the network bridge all containers are connected to.

# 19.2 Images

You can find the App Images at **System**  $\rightarrow$  **Apps**  $\rightarrow$  **Images**.

You can either upload an image that you have or search for an image in the Docker Registry. The Docker Registry has a lot of prepared images you can use.

Please visit the Docker Hub website to browse available Images Dockerhub.

If the TBF has a working internet connection you can enter a search word and it will show you any docker image that matches the word. You can select it and it will be downloaded for use in a Container.

## 19.3 Volumes

You can find the App Volumes at System  $\rightarrow$  Apps  $\rightarrow$  Volumes.

A Volume is a directory on the TBF hard drive.

All Volumes are created at /var/lib/docker/volumes/NAME/\_data on the hard drive.

## 19.4 Containers

You can find the App Containers at **System**  $\rightarrow$  **Apps**  $\rightarrow$  **Containers**.

A Container is the actual App. On the overview page you can see all Containers in the system and if they are running or not. If a container is running it will display an info icon in the first column. When hovering over this icon with the mouse, it will display all used ports by the container. For more container details, you can hover over and click the information icon in the second column.

You can get the logoutput of the container or connect to the containers screen if it is running. You can also start, stop, restart, delete or edit a container.

Be aware that most container settings can not be changed after creating it. You must delete and recreate the container.

## **19.4.1 Container Options**

Name so you can identify the container.

**Image** that the container should be based on.

**Start** if you want it to start right away after creation.

CPUs you can limit the container to a certain number of CPUs if you like.

**RAM Limit** to limit the amount of memory.

**Restart Policy** if the app should start automatically.

Auto Remove if the app should be deleted when it finishes running.

**Hostname** if you want to set a custom hostname inside the container.

**Interactive** is necessary for containers that need user input and output. For example if you start debian as a container you want to enable this option.

**Command** if the container can execute commands at startup. For debian it would be good to start /bin/bash here.

**Temporary FS** if you want to mount a RAM Filesystem inside the container.

**Networking** can be enabled or disabled.

**IP and MAC** you can set a custom MAC address here as well as IP Adresses. If not set one will be allocated for you. IP Adresses can only be in the Bridge App range.

**Environment Variables** can be created here. Each environment variable consists of a key and value pair.

**Volumes** that you created can be mounted inside the container here. Enter the path inside the App/Container where it should be mounted to and if it is read/write.

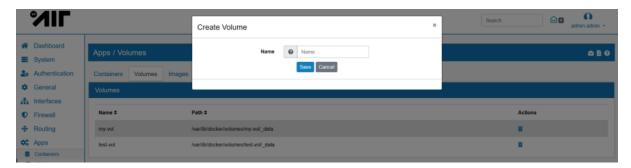
**Devices** if you want to add a device like a USB connector to the container.

# 19.5 Running a new Application

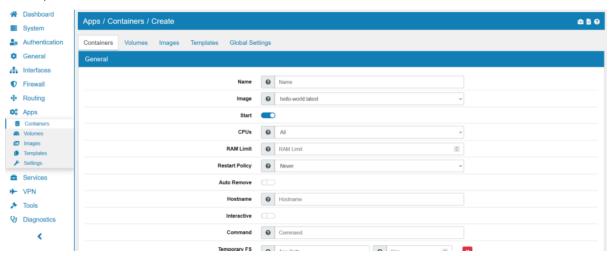
To create and run a new application you should follow these steps. First, load a new Image that either contains the operating system your app will run on or the app itself (refer to *Images* for more details).



If you require an external folder in your app, create a volume that you want to store your data on (refer to *Volumes* for more details). For most images this is not required or the image creates an external folder automatically.

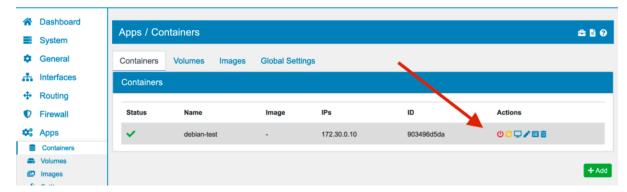


When creating a new Container you're given a few configuration options (refer to *Containers* for more details).



If you wish to enable the network connection for your Container you need to activate the network connection in its settings. If you leave the IP address field empty, it will be auto-assigned within the AppBridge **brapp**. The default Firewall rule allows access to all local and non-local networks on the AppBridge. However incoming traffic is blocked by default. If you wish to enable port-forwarding for example refer to *Firewall Rules (Forward and Input)* for more details.

To access your newly created app, you need to run the Container. Click the play button to do so. You should now see a new stop and reload option as well as an option to start the console of your Container.



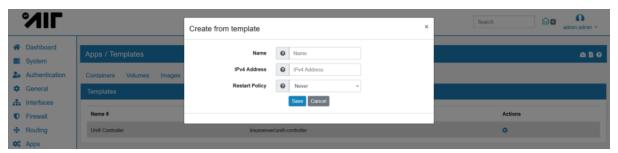
## 19.6 Templates

You can find the App Templates at **System**  $\rightarrow$  **Apps**  $\rightarrow$  **Templates**.

Templates are a convenient shortcut of creating a container and downloading the image.



On the overview page you can see all currently available templates. In the Actions column you can create and start a Container directly from a template.



When creating a Container from a template, you have to configure **Name**, **IPv4 Address** and **Restart Policy**.

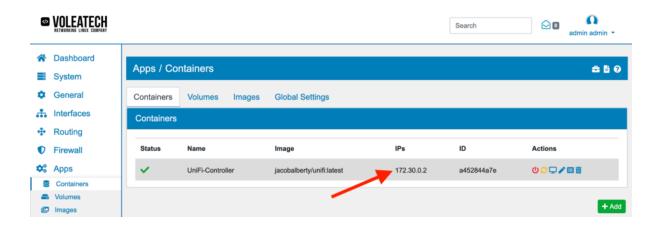
# 19.7 Examples

#### 19.7.1 UniFi Controller

If you want to install the UniFi Contoller software on your TBF device you can do so via the Apps feature. Go to **System**  $\rightarrow$  **Apps**  $\rightarrow$  **Images** and click **Add**.

There is multiple images for the UniFi controller software available e.g. the image jacobalberty/unifi. Click **Save** and wait for the image to be installed. You do not need to create a volume for the UniFi Controller image since it automatically creates its own volume. Create a container based on your image. You do not need to activate **Interactive Mode**.

To access your UniFi controller go to http://IP-ADDRESS:8080/ or https://IP-ADDRESS:8443/ with the IP-ADDRESS being the one displayed in your Container overview panel.



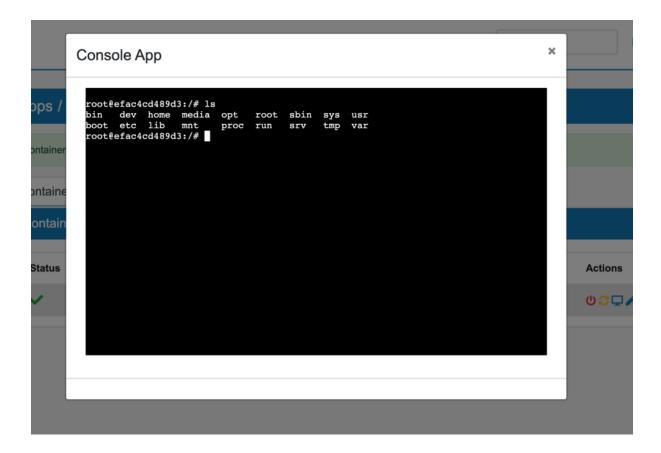
## 19.7.2 **Debian**

If you want to install the Debian Container on your TBF device you can do so via the Apps feature. Go to  $System \rightarrow Apps \rightarrow Images$  and click Add.

There is usually only the main Debian Image. Select it and click **Save** and wait for the image to be installed. You do not need to create a volume for the Debian image since it does not need a volume. Create a container based on your image. You do need to activate **Interactive Mode** and set the command to **/bin/bash**.



In interactive mode you can also access the console of the Debian Image by clickling on the console icon.



## 19.7.3 MySQL

If you want to install the MySQL Container on your TBF device it is best to use the console so you can also pass along a default user, database and password. A MySQL container can be useful to store permanent data of the addon NtoPNG for example. The following command will create a MySQL container with user, password and database *ntopng*:

**Note:** docker run –network brapp –name mysql-ntopng -e MYSQL\_ROOT\_PASSWORD=mysqlroot -e MYSQL\_DATABASE=ntopng -e MYSQL\_USER=ntopng -e MYSQL\_PASSWORD=ntopng -d mysql:5.7-debian

The container can be viewed and managed in the Webinterface afterwards.

**CHAPTER** 

**TWENTY** 

## **HIGH AVAILABILITY**

# 20.1 General High Availability

High Availability in TBF is composed of three different and *independent* settings:

- · Configuration Synchronization
- · States Synchronization
- VRRP Virtual IPs

Each of these settings can be enabled independent of each other and they do not influence the other settings. A complete HA setup though, only makes sense when all three parts are activated.

The High Availability Synchronization will only start, if both devices have the same TBF version running. A High Availability Wizard is available for an easy onboarding of the secondary firewall.

## 20.1.1 Interface setup

The interfaces will only be synced if the two devices have the same TBF model. If that's not the case there is an interface requirement before you start the High Availability setup. Since two devices do not need to be the same make and model, you have to configure the interfaces individually first.

The synchronizations depend on stable internal interface names (WAN, LAN, INT1, INT2, ....). These names have to match on both ends of a sync master and client. The INTX numbers are set automatically by the system in the background and can be seen in **Interfaces**  $\rightarrow$  **Assign** or on each interface settings page on the upper left corner.

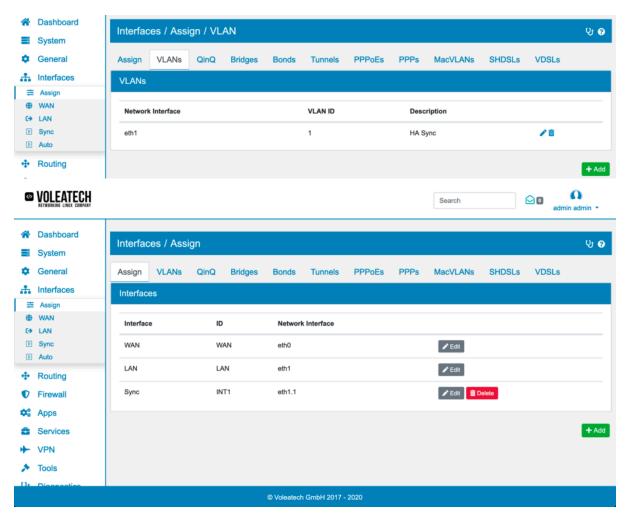
Please make sure to have the same amount of interfaces and that the names match up on both ends. Also make sure that the Interfaces IPs are different and do not conflict.

If you do not have the same amount of interfaces, please create dummy interfaces on the secondary firewall with hardware interface none. The interface can stay disabled.

## 20.1.2 Synchronization Interface

It is highly recommended to use a Synchronization Interface for all sync activities. The data are partially unencrypted and it is important that they arrive on each box in a timely and safe manner.

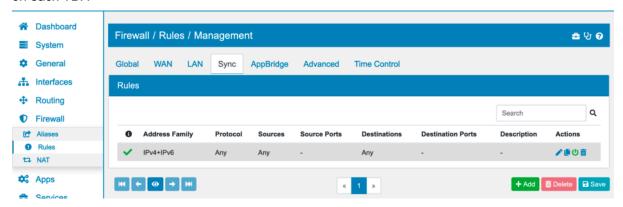
Use either a seperate VLAN or a seperate physical Interface.



Give all TBF a static IP Address in this network and do not enable the DHCP Server.



Make sure that there is a Firewall Rule to allow all Traffic to the Interface IP Address on the Sync Interface on each TBF.



Set the same password for the hasync user on each TBF.

Mode is Multicast by default. It allows for multiple Firewalls to exchange state information. If you have a

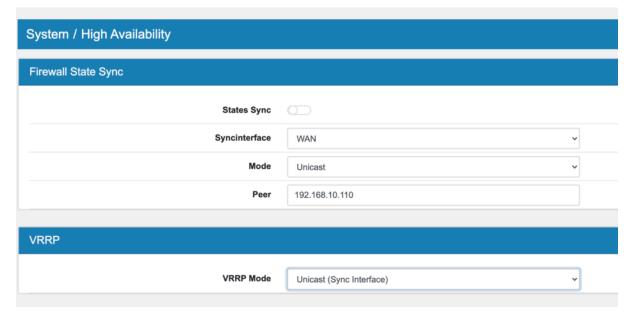
special requirement, you can change the mode to *Unicast* and send state information to one peer only. Please define the peer IP Address. This setting needs to be set on both prodnamels.

#### **20.1.3 VRRP Mode**

The VRRP mode is Multicast by default. The exchange of VRRP state information is done on each Interface a VRRP IP is defined via Multicast. This also makes sure that a Layer 2 check is performed.

In certain cloud or virtual environments, there might not be a Layer 2 Multicast connection between firewalls. In that case, set the *Mode* to *Unicast* and a new option will show to also change the VRRP mode from *Multicast* to *Unicast*.

The *Unicast* mode will send **all** VRRP information on the Sync Interface to the Peer IP Address and not information on the interfaces the VRRP IP is defined. The Layer 2 check on each interface is also lost in this scenario.



## 20.1.4 High Availability Nodes

There is no limit to the amount of nodes you can add to the HA setup. You can daisy chain nodes in TBF, you only need to have the *Configuration Sync* enabled on each node that should sync to the next one.

Some systems like DHCP do not support to have more than three members though.

## 20.1.5 Secondary Firewall

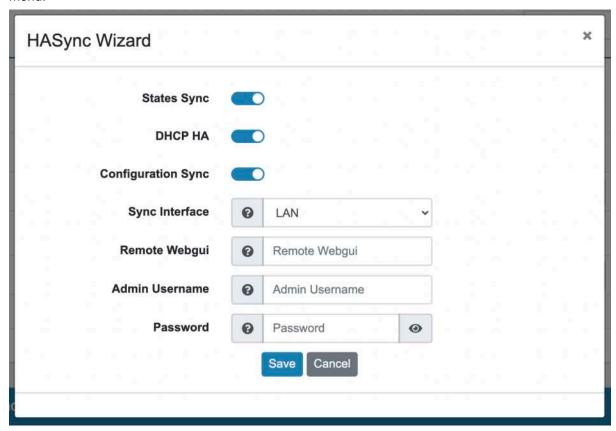
The secondary firewall will show a red sign in the upper right corner.



**Note:** Please do not make any configuration changes to the secondary firewall as they will be overriden by the master.

## 20.1.6 Onboarding Wizard

The master firewall will show an onboarding wizard on the first time you click on *High Availibility* in the menu.



You can configure the main settings and the wizard will connect to the secondary firewall in order to set it up for High Availiblity.

**States Sync** enables the synchronization of states **DHCP HA** enables the HA mode for the DHCP Server **Configuration Sync** enables the configuration sync from the master to the Secondary

**Sync Interface** should be a seperate Interface (or VLAN Interface) where the Master will synchronize data with the Secondary. **Remote Webgui** is the URL of the secondary firewall to enable the HA settings. It does not need to be the *Sync Interface* the Master Firewall only needs access to the Secondary Firewall on that interface to set it up for HA. **Admin User** for the secondary firewall for the onboarding operation. **Password** for the admin user.

The Wizard will setup the secondary firewall and configure it for the HA mode. The special user hasync will be used for the configuration sync. The password will be randomily generated.

# 20.2 Configuration Sync

You can find the High Availability Settings at System → High Availability.

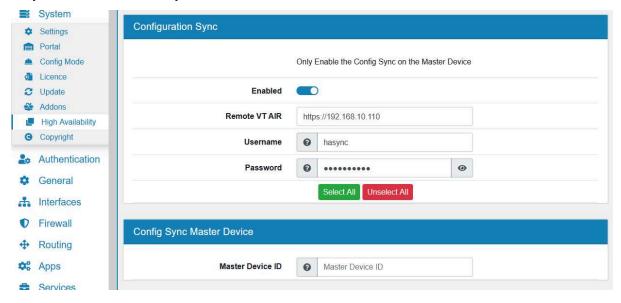
It can be found starting with the **Configuration Sync Box**. You can enable or disable the entire sync.

**Warning:** The config sync only needs to be activated on the Master device. The Slave device will receive all settings from the Master. Do not attempt to enable the config sync from the Slave to the Master. The Master will transfer all settings to the Slave.

**Master Device ID** is a TBF device ID. If another TBF made an HASync to this TBF, its Device ID is saved here. This makes sure, that this TBF cannot make an HASync to that TBF and an endless loop will start.

**Remote | prodname |** is the URL of the TBF you want to sync to. It should be an URL on the syncinterface e.g. https://10.10.20.2. You will need to make sure to create a firewall rule on the sync interface to allow the access of the Webconsole. Also the API needs to be enabled, make sure to not disable it actively.

**Username** to login to the remote TBF. There is a default User for this called hasync which already has the hasync user permissions. The password is randomly generated on setup. You need to set one on the slave and master. Be aware that the initial sync will set the slaves user password to the masters hasync user. Make sure they are the same.



Password for the sync user.

You can also **select** or **unselect** all sync options with the appropriate button.

You have the option to enable the synchronization for the different systems. Be aware that if there are dependencies in the background, they will be synchronized even if the option is not set. For example firewall rules need QoS and RoutingTables.

The synchronization is triggered everytime you save or change a setting. There are a few exceptions. The follow

- DHCP
- Firewall and NAT
- VirtualIP

The interfaces synchronization only works from one TBF to another if both are the identical TBF hardware model.

You can also trigger a manual synchronization on a page of a system where the sync is enabled in the upper right corner.



## 20.3 States Sync

You can find the High Availability Settings at System → High Availability.

It can be found starting with the Firewall State Sync Box. You can enable or disable the entire sync.



**Syncinterface** is the interface the states updates are published to. The states are sent as a multicast and received by all clients in that network. They are also unencrypted.

A firewall rule will automatically be generated when you enable this option. The **States Sync** must be enabled on all (master, slaves) TBF that participate in the HA Setup.

It contains all firewall state information and they will be automatically added to all TBF that have the option enabled.

States of the other firewall are first saved to a special external states cache and no directly applied to the state table. This allows for faster and easier Synchronization of the states as long as they are not used. As soon as a VRRP failover happens, all states are applied to the firewalls state table.

States and External States can be seen in the States Diagnostics at **Diagnostics**  $\rightarrow$  **States**. External States can also be seen with the shell command *conntrackd* -e.

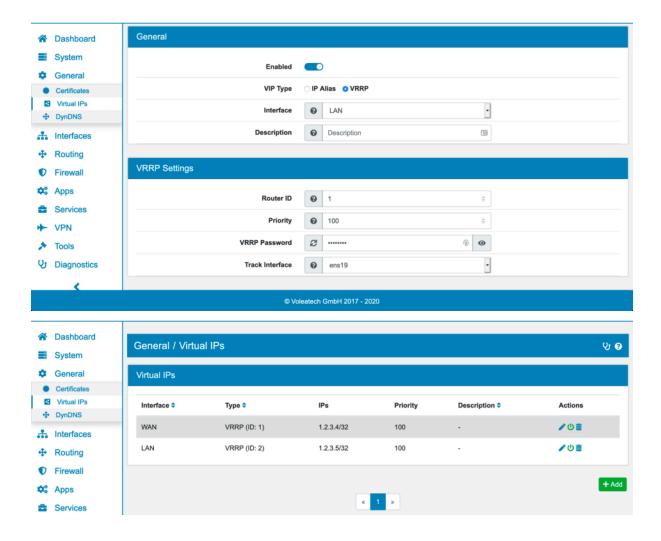
### 20.4 VRRP Shared Virtual IP Address

VRRP Shared Virtual IP Address are configured on the **General** → **Virtual IPs** page.

On the master node, add a virtual IP address on each interface you want the failover to be active.

The virtual IP addresses must fall within the same subnet of an IP address defined on a real interface (WAN, LAN, INT1, etc.). A unique router ID must be used for each shared virtual IP address on a given interface. The highest priority will be master on each VRRP.

The configuration sync will automatically add -10 to each priority when synchronizing the VIPs to the next TBF. The default priority value is 100 and you can keep it.

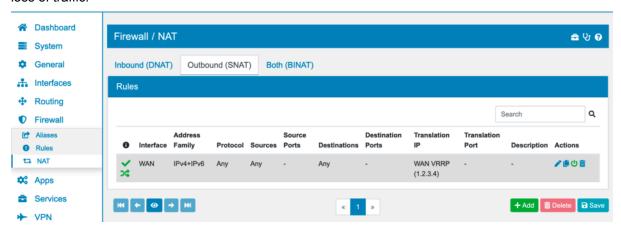


### 20.4.1 HA Outbound NAT

In order for the failover to work properly the Outbound NAT has to be changed to the VRRP Shared Virtual IP Address. On each WAN Interface that has a VRRP Shared Virtual IP Address defined, please create a SNAT rule at *SNAT* (*Postrouting*).

Configure the rule on the Interface where the VRRP Shared Virtual IP Address is defined, set the appropriate Source IPs, if any, and select the VRRP Shared Virtual IP Address as the translation IP address.

This way, all traffic leaving the interface will be changed to come from the VRRP Shared Virtual IP Address. In case of a failover the next TBF can continue to send from this address and there will be no loss of traffic.



### 20.4.2 Gateway IP Address

A VRRP Shared Virtual IP Address also needs to be the gateway address for the clients on the internal subnets/interfaces. Either set the gateway VRRP Shared Virtual IP Address manually or use the DHCP Server.

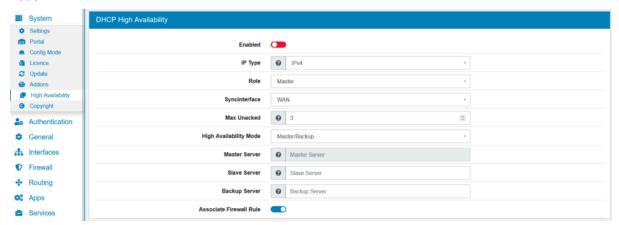
For the DHCP Server look at DHCP & RA

Set the default gateway to a VRRP Shared Virtual IP Address on each internal network (LAN, e.g. 192.168.1.3). Set the DNS server to the VRRP Shared Virtual IP Address on internal network (LAN, e.g. 192.168.1.3).

## 20.5 DHCP High Availability

You can find the High Availability Settings at System → High Availability.

It can be found starting with the **DHCP High Availability Box**. DHCP is an exception in the High Availability setup since it can only have up to three TBF in the setup. Each additional TBF needs to have DHCP disabled, which will be done automatically as long as the settings are enabled on each node.



You can enable or disable the entire DHCP HA Setup.

**IP Type** it is only supported to have either DHCPv4 or DHCPv6 HA enabled. This is a current limitation of the DHCP Daemon.

**Role** needs to be set to master on the initial master TBF. There is always only one slave and one backup. The configuration sync will automatiocally take care of setting the role on the next TBF, so you do not need to change the setting on each member. The role disable will disable DHCP of this type in order for the setup to work properly. Otherwise two DHCP servers will compete to give out leases.

Syncinterface should be the sperate sync interface, as all information is synced unencrypted.

**Max Unacked** Specifies how many unacked clients are allowed before this server assumes that the partner is offline and transitions to the partner-down state. The special value of 0 is allowed for this parameter, which disables the failure-detection mechanism. In this case, a server that can't communicate with its partner over the control channel assumes that the partner server is down and transitions to the partner-down state immediately. The default value of this parameter is 3.

**High Availability Mode** can be either *Master/Backup* or *Load Balancing*.

**Master Server** is the IP Address of the master. On the master it will be filled automatically, there is no need to enter it.

**Slave Server** is the IP Address of the slave. On the slave it will be filled automatically, there is no need to enter it.

**Backup Server** is the IP Address of the backup. On the backup it will be filled automatically, there is no need to enter it.

**Associate Firewall Rule** will create the firewall rule to allow the connection between all TBF for the DHCP HA Setup. It is highly recommended to enable it.

## 20.6 Setup Examples

Your TBF's High Availablity Feature can be configured and used based your needs. This page shows you different common example setups. The capabilities are not limited to these setups though. The three core components of TBF's High Availability Feature are *independent* of each other and can be configured and used individually.

- · Configuration Synchronization
- States Synchronization
- VRRP Virtual IPs
- (DHCP High Availability)

### 20.6.1 Configuration Synchronization only

This section describes a setup in which your TBF devices synchronize their configuration but do not provide automatic failover protection. This is for example useful if you are able to swap in a second TBF manually in case of a fault with your primary device. The configuration synchronization feature ensures that your secondary device's configuration is always up to date.

Another scenario would be configuration synchronization in a common network across multiple sites. If you wish to keep parts of the configuration consistent across multiple sites without individually configuring each device, you can use the Configuration Synchronization Feature to do so.

Refer to *Configuration Sync* for setup details. In a typical setup where your local network is connected to the LAN Interface you would create a VLAN on top of your LAN Interface with static IP addresses for your TBF devices. The devices then share their configuration via this VLAN. Alternatively you can use a seperate physical Interface for this.

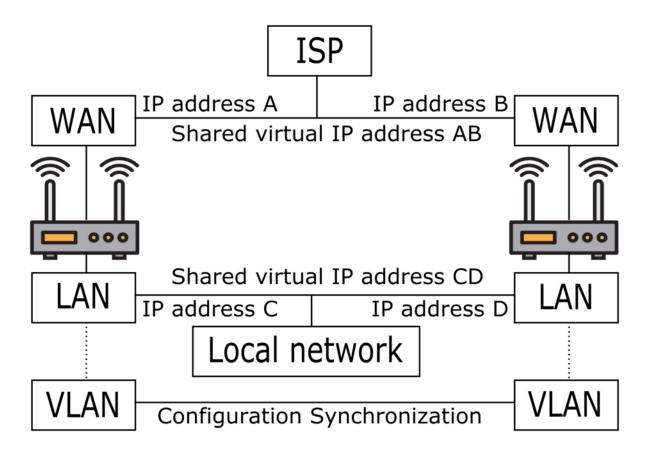
### 20.6.2 Full Failover Setup

If you wish to have full automatic failover support you can configure your TBF devices to automatically synchronize their configuration and automatically switch to a backup device in case of a fault. This is for example useful for critical networks in remote locations that do not allow for significant downtime.

Refer to the paragraph above for details on how to configure the Configuration Synchroinization first. Also refer to *DHCP High Availability* if your TBF provides DHCP functionality to your network.

Each router gets its unique IP address in your local network. For an automatic failover setup the standard gateway and its IP address must not change suddenly during operation. Thus the standard gateway needs to be a virtual IP address that is shared between all the routers in your network. See *VRRP Shared Virtual IP Address* for configuration details. The same priciple also applies to the WAN Interface. In case a secondary device continues operation for the primary device the IP address must not change.

**Note:** Your TBF's High Availability Feature might *not* be able to detect defective cables or causes outside of the device itself. It is only designed to register faulty devices and re-route traffic through a secondary device.



This image was created with icons by srip from Flaticon.

**CHAPTER** 

## **TWENTYONE**

## **DIAGNOSTICS**

# 21.1 Diagnostics General

You can find the Diagnostics at Diagnostics.

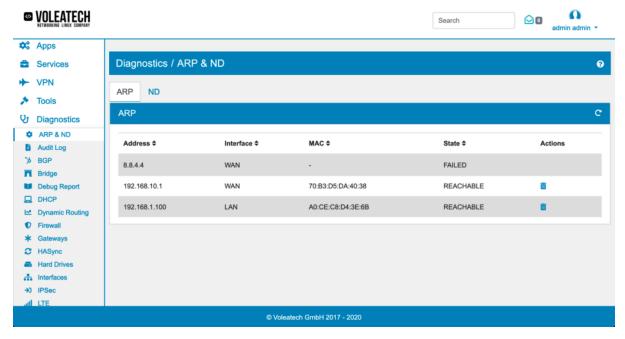
All TBF systems have a diagnostics page to give you the best output regarding all the services and software used. You can debug and find information to assist you in virtually any problem that might come up in your network setup.

All diagnostic pages auto refresh on their own and you can also trigger a refresh by pressing the symbol in the right upper corner.



## 21.2 ARP & ND

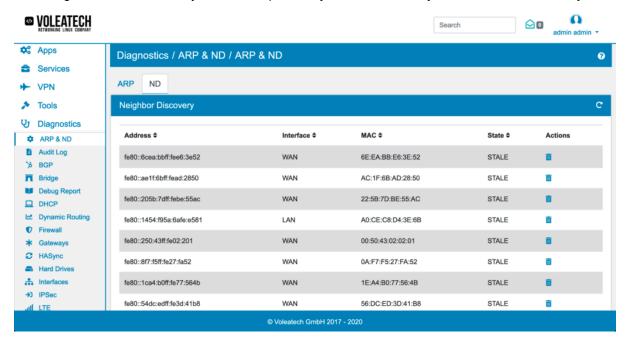
You can find the ARP & ND at **Diagnostics** → **ARP & ND**.



Here you have an overview of all TBF **Address Resolution Protocol** and **Neighbor Discovery** entries. The first is used for the internet protocol v4, the second for v6.

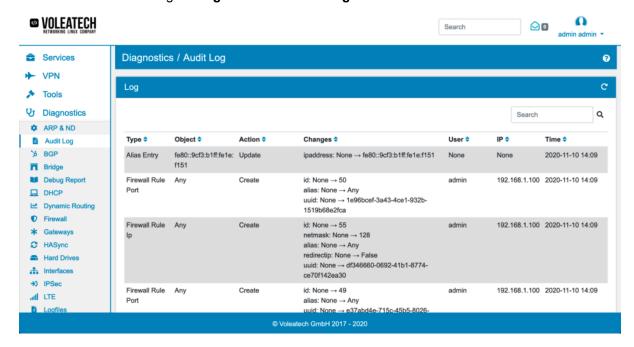
Each entry shows the IP **Address**, the used **Interface**, the **MAC** Address and its **State**, for example *STALE*, *DELAY*, *REACHABLE*, *FAILED*.

On the right side of the entries you have the possibility to delete the entry and remove it from the system.



## 21.3 Audit Log

You can find the Audit Log at **Diagnostics** → **Audit Log**.



This page shows all TBF changes made by users or the system itself.

The **Type** describes in which category the change was made and the **Object** refers to the name of the database object. **Action** can be create, update or delete. In **Changes** you can see a more detailed overview of what fields were changed from which value. **User** shows which TBF user made the change or none if the change was triggered by the system. The **IP** is only displayed if the change was made by

a user and shows from which network address he made the change. **Time** shows the date and time of the change.

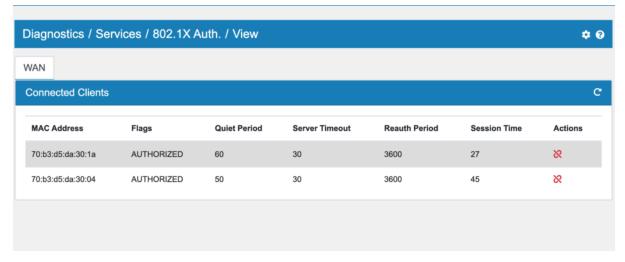
You can also search for a change which will filter the changes by the search keywords in the name of the database object.

In the top left corner you can find a **XLSX Export** button which will let you download all Audit Log entries as a xlsx file to your computer.

If you want to log the Audit Log to Syslog, you can enable that in Logging and the logfile will be audit.log.

## 21.4 802.1X Authenticator

You can find the 802.1X Authenticator Diagnostics at **Diagnostics**  $\rightarrow$  **Services**  $\rightarrow$  **802.1X Authenticator**.



Here you have an overview of all authenticated clients, the timeouts and also the possibility to *disconnect* a client.

### 21.5 BFD

You can find the BFD Diagnostics at **Diagnostics**  $\rightarrow$  **Routing**  $\rightarrow$  **BFD**.



Here you can see all information about your Bidirectional Forwarding Detection setup.

The information on the page are updated periodically without any user input.

To change your BFD setup please go to **Routing** → **BFD** and refer to the documentation at *BFD*.

### 21.6 BGP

You can find the BGP Diagnostics at **Diagnostics**  $\rightarrow$  **Routing**  $\rightarrow$  **BGP**.

Here you can see all information about your **Border Gateway Protocol** setup. It's divided into *Summary*, *Neighbors*, *IPv4*, *IPv6*, *NextHop* and *Memory*.

The information on the page are updated periodically without any user input.

To change your BGP setup please go to **Routing**  $\rightarrow$  **BGP** and refer to the documentation at *BGP*.

### **21.7 Bond**

You can find the Bond Diagnostics at **Diagnostics**  $\rightarrow$  **Interfaces**  $\rightarrow$  **Bond**.

Here you can see all Bond information.

You can select the desired Bond to get the information.

To revisit your Bond settings please go to **Interfaces**  $\rightarrow$  **Assign**  $\rightarrow$  **Bonds** and refer to the Bond documentation at *Bond*.

The output for Bond could look like this:

```
Ethernet Channel Bonding Driver: v6.6.0-1-vtair-arm64
Bonding Mode: load balancing (xor)
Transmit Hash Policy: layer2+3 (2)
MII Status: up
MII Polling Interval (ms): 100
Up Delay (ms): 100
Down Delay (ms): 100
Peer Notification Delay (ms): 0
Slave Interface: eno4
MII Status: up
Speed: 10000 Mbps
Duplex: full
Link Failure Count: 0
Permanent HW addr: c8:98:db:80:02:62
Slave queue ID: 0
Slave Interface: eno5
MII Status: up
Speed: 10000 Mbps
Duplex: full
Link Failure Count: 0
Permanent HW addr: c8:98:db:80:02:63
Slave queue ID: 0
```

## 21.8 Bridge

You can find the Bridge Diagnostics at **Diagnostics** → **Interfaces** → **Bridge**.



Here you can see all **Bridge** information. It's divided into *Bridge* and *Mac*. You can select the desired bridge to get the information.

To revisit your Bridge settings please go to Interfaces  $\rightarrow$  Assign  $\rightarrow$  Bridges and refer to the Bridge documentation at *Bridge*.

The output for Bridge could look like this:

bridge	name	bridge id	STP er	nabled	interfaces	
br0		8000.0008a20a8857	yes		enp0s20f2	

And the output for Mac like this:

port	no mac addr		is local? ageing timer	
1	00:08:a2:0a:88:57	yes	0.00	
1	00:08:a2:0a:88:57	yes	0.00	

# 21.9 Captive Portal

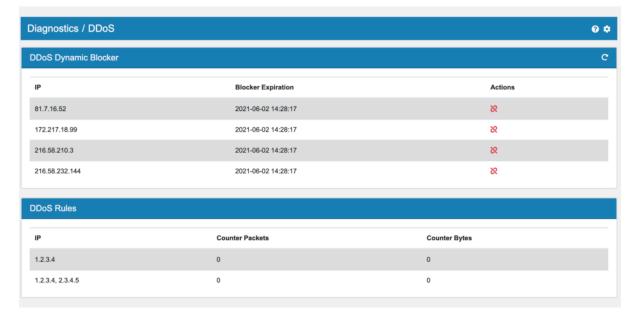
You can find the Captive Portal Diagnostics at Diagnostics → Services → Captive Portal.



Here you can see all information about your different **Captive Portal** setups. You can see the connected clients with their MAC Address, Username, IP Address and when their session is about to expire. You can remove clients manually by triggering the delete action.

## 21.10 DDoS

You can find the DDoS Diagnostics at **Diagnostics**  $\rightarrow$  **Firewall**  $\rightarrow$  **DDoS**.



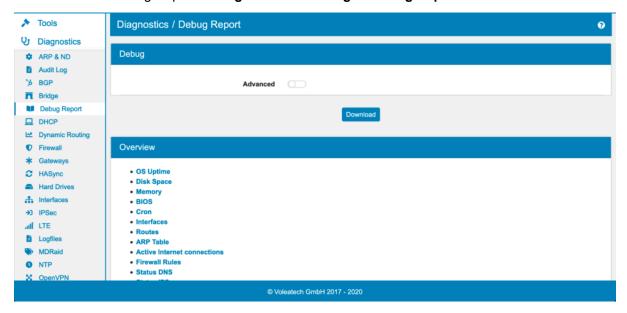
Here you can see all information about your **DDoS** blocked clients. It's divided into the blocked clients from Firewall DDoS Rules and the dynamic block entries. Both pages have a **Ranges** and **Leases** table.

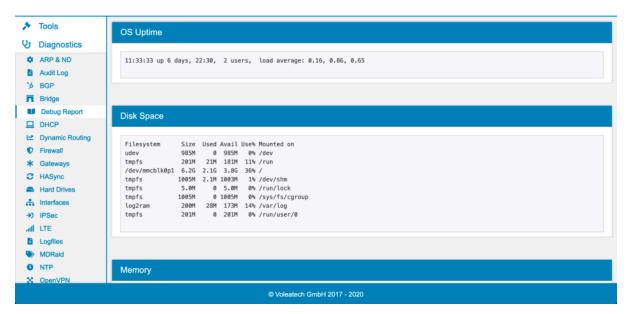
To change the blocked clients from the Firewall DDoS Rules please go to **Firewall**  $\rightarrow$  **Rules** and select DDoS. Please also refer to the documentation at *DDoS Rules*.

The dynamic block entries can also be deleted manually by clicking on the corresponding action. The remaining block time is also displayed.

# 21.11 Debug Report

You can find the Debug Report at **Diagnostics** → **Debug** → **Debug Report**.



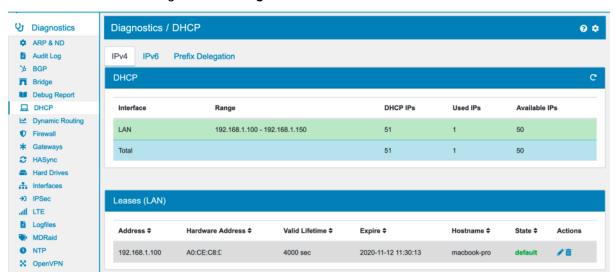


The debug report contains diagnostic and debugging information about your system. If you require support from Voleatech, you might be asked to supply a debug report. All passwords will be censored for the generated report.

The debug report contains logfiles, configurations and system reports so that a problem can be more easily diagnosed.

### 21.12 DHCP

You can find the DHCP Diagnostics at **Diagnostics**  $\rightarrow$  **Services**  $\rightarrow$  **DHCP**.



Here you can see all information about your **DHCP** server. It's divided into the IP protocol v4 and v6. Both pages have a **Ranges** and **Leases** table.

At Ranges you can see all **Interfaces** where the DHCP server is enabled and their configured **Pools**. At Leases you can see each lease with its IP **Address**, **Hardware Address** and **Hostname**. The **Valid Lifetime** and a timestamp at **Expire** show until when the lease is valid. Last but not least there is the **State** of the lease.

In the **Actions** column you have the ability to edit, create or delete static leases, as well as removing dynamic leases from the server.

To change the DHCP setup please go to **Services** → **DHCP & RA** and refer to the DHCP documentation at *DHCP & RA*.

#### 21.12.1 DHCP HA Modes

The DHCP Server are running in hot-standby mode during normal HA use. The master server is distributing the DHCP leases and the secondary server is in standby mode.

The following states are possible:

The following is the list of all possible server states:

**backup** - normal operation of the backup server. In this state it receives lease updates from the active servers.

**hot-standby** - normal operation of the active server running in the hot-standby mode; both the primary and the standby server are in this state during their normal operation. The primary server responds to DHCP queries and sends lease updates to the standby server and to any backup servers that are present.

**in-maintenance** - an active server transitions to this state as a result of being notified by its partner that the administrator requested maintenance of the HA setup. The administrator requests the maintenance by sending the ha-maintenance-start to the server which is supposed to take over the responsibility for responding to the DHCP clients while the other server is taken offline for maintenance. If the server is in the in-maintenance state it can be safely shut down. The partner is in the partner-in-maintenance state from which it will transition to the partner-down state immediately after it finds that the server in maintenance was shut down.

**partner-down** - an active server transitions to this state after detecting that its partner (another active server) is offline. The server does not transition to this state if only a backup server is unavailable. In the partner-down state the active server responds to all DHCP queries, including those queries which are normally handled by the server that is now unavailable.

partner-in-maintenance - an active server transitions to this state after receiving a ha-maintenance-start command from the administrator. The server in this state becomes responsible for responding to all DHCP requests. The server sends ha-maintenance-notify command to the partner which is supposed to enter the in-maintenance state. If that is the case, the server remaining in the partner-in-maintenance state keeps sending lease updates to the partner until it finds that the parter stops responding to those lease updates, heartbeats or any other commands. In this case, the server in the partner-in-maintenance state transitions to the partner-down state and keeps responding to the queries, but no longer sends lease updates.

**passive-backup** - a primary server running in the passive-backup HA mode transitions to this state immediately after it is booted up. The primary server being in this state responds to the entire DHCP traffic and sends lease updates to the backup servers it is connected to. By default, the primary server does not wait for the acknowledgments from the backup servers and responds to the DHCP query right after sending the lease updates to all backup servers. If any of the lease updates fails, a backup server misses such lease update but the DHCP client is still provisioned.

**ready** - an active server transitions to this state after synchronizing its lease database with an active partner. This state indicates to the partner - which may be in the partner-down state - that it should return to normal operation. If and when it does, the server in the ready state will also start normal operation.

**syncing** - an active server transitions to this state to fetch leases from the active partner and update the local lease database. When in this state, the server issues the dhcp-disable command to disable the DHCP service of the partner from which the leases are fetched. The DHCP service is disabled for a maximum time of 60 seconds, after which it is automatically re-enabled, in case the syncing partner was unable to re-enable the service. If the synchronization is completed, the syncing server issues the dhcp-enable command to re-enable the DHCP service of its partner. The syncing operation is synchronous; the server waits for an answer from the partner and does nothing else while the lease synchronization takes place. A server that is configured not to synchronize the lease database with its partner, i.e. when

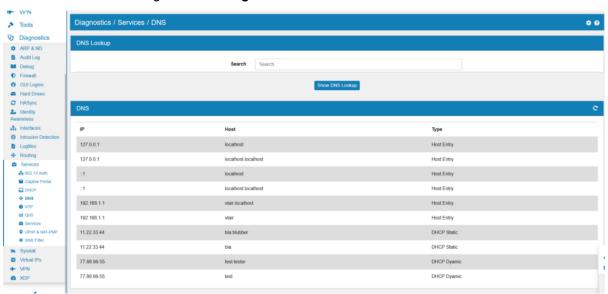
the sync-leases configuration parameter is set to false, will never transition to this state. Instead, it will transition directly from the waiting state to the ready state.

terminated - an active server transitions to this state when the High Availability hooks library is unable to further provide reliable service and a manual intervention of the administrator is required to correct the problem. Various issues with the HA setup may cause the server to transition to this state. While in this state, the server continues responding to DHCP clients based on the HA mode selected (load-balancing or hot-standby), but the lease updates are not exchanged and the heartbeats are not sent. Once a server has entered the "terminated" state, it will remain in this state until it is restarted. The administrator must correct the issue which caused this situation prior to restarting the server (e.g. synchronize the clocks); otherwise, the server will return to the "terminated" state once it finds that the issue persists.

waiting - each started server instance enters this state. The backup server transitions directly from this state to the backup state. An active server sends a heartbeat to its partner to check its state; if the partner appears to be unavailable, the server transitions to the partner-down state. If the partner is available, the server transitions to the syncing or ready state, depending on the setting of the syncleases configuration parameter. If both servers appear to be in the waiting state (concurrent startup), the primary server transitions to the next state first. The secondary or standby server remains in the waiting state until the primary transitions to the ready state.

### 21.13 DNS

You can find the DNS Diagnostics at **Diagnostics**  $\rightarrow$  **Services**  $\rightarrow$  **DNS**.



Here you can see all your current **DNS** entries. There are three different types listed: *DHCP Static*, *DHCP Dynamic* and *Host Entry*.

To change the DNS setup please go to **Services**  $\rightarrow$  **DNS** and refer to the DNS documentation at *DNS*. On the top you can run a DNS Lookup on the firewall itself for a domain.

## 21.14 DNS Domain

You can find the DNS Domain Diagnostics at Diagnostics → Firewall → DNS Domain.



Here you can select a DNS Wildcard Domain and see its v4 and v6 entries.

The information on the page are updated periodically without any user input.

To change your DNS Domain setup please go to **Firewall** → **Network Objects**.

# 21.15 Dynamic Routing

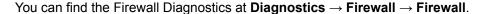
You can find the Dynamic Routing Diagnostics at **Diagnostics** → **Routing** → **Dynamic Routing**.

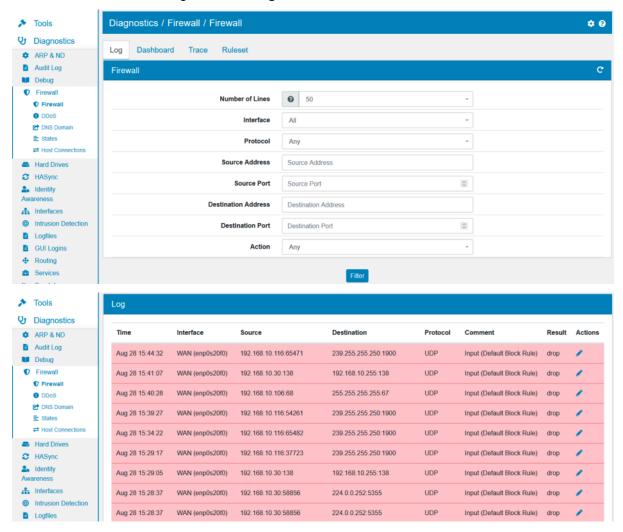
Here you can see all information about your **Dynamic Routing** setup. It's divided into *FFR Routes*, *FFR Routes v6*, *Access List*, *Access List v6*, *Prefix List*, *Prefix List v6* and *Route Map*.

The information on the page are updated periodically without any user input.

To change your Dynamic Routing setup please go to **Routing**  $\rightarrow$  **Dynamic** and refer to the documentation at *Dynamic*.

## 21.16 Firewall





There are three tabs. In the **Log** tab you can browse, search and parse the current firewall log. Each log entry comes from the firewall log.

Be aware that by default only deny entries are logged. If you need more logging, turn it one in each firewall rule *Firewall Rules (Forward and Input)*.

You can also create a firewall rule directly from a log entry by hitting the action symbol on the right.

Source and destination IPs can show reverse DNS entry on hover, as long as the TBF can resolve the IP.

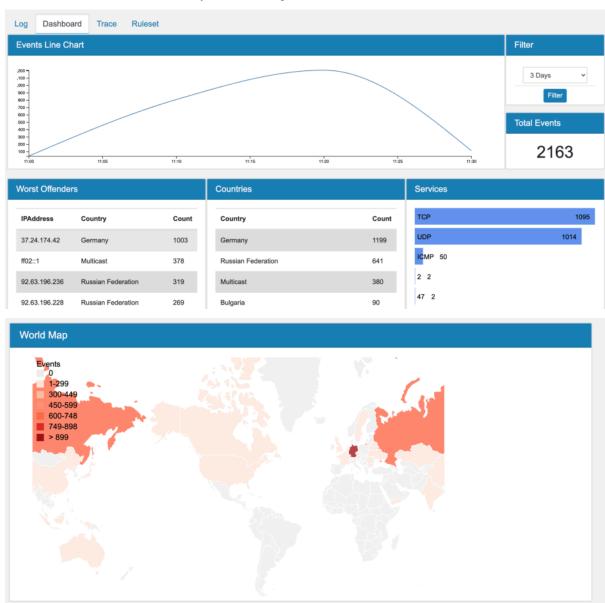
In the Ruleset tab you can see the current system firewall ruleset.

The **Dashboard** tab provides an interactive view of the collected data from log events.

### 21.16.1 Firewall Dashboard

The dashboard shows you firewall information by country and origin.

The dashoard is a convenient way of visualising the event data.



**Note:** Logfile Analysis needs to be enabled to see data in the Dashboard. It is disabled by default as it costs performance. It can be enabled at *Settings*.

### 21.16.2 Ruleset

The ruleset tabs shows you the current firewall rules in the system.



#### 21.16.3 Trace

If you enabled the trace option on one or more firewall rules, matching traffic can be seen here. This is a good tool to debug your firewall rules. The packet will be followed through the firewall from DNAT to rule until SNAT.

## 21.17 Gateways

You can find the Gateways Diagnostics at **Diagnostics** → **Routing** → **Gateways**.



Here you have an overview of all TBF gateways and if configured their monitoring status.

To create your own gateways or edit existing ones please go to **Routing**  $\rightarrow$  **Gateways** and refer to the documentation at *Gateway*.

### 21.17.1 Routing Tables

Two additional tabs show **Routing Tables v4** and **Routing Tables v6**. Here you have all routing tables and their associated gateways, ordered by priority.

To create additional routing tables or add gateways to existing ones please go to **Routing**  $\rightarrow$  **Routes**  $\rightarrow$  **Routing Tables** and refer to the documentation at *Routes*.

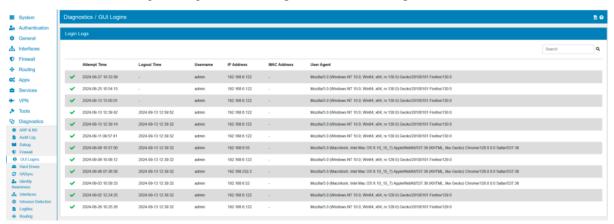
### 21.17.2 RRD Graphs

The last tab is RRD Graphs. Here you can see historical data of TBF gatway checks.

You can select a gateway, from date and to date. There will be three graphs generated, one for latency, stddev and loss.

## 21.18 GUI Logins

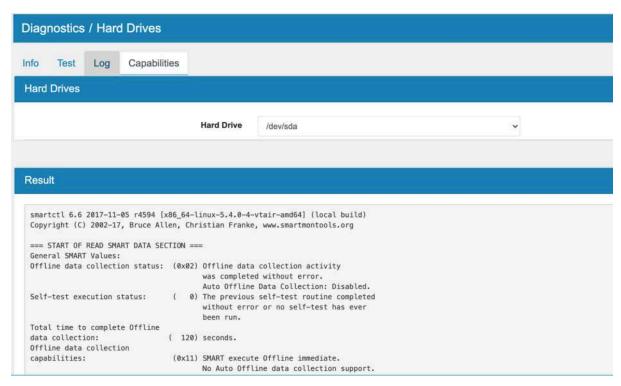
You can find the GUI Logins Diagnostics at **Diagnostics** → **GUI Logins**.



Here you can see all TBF GUI Login attempts, successful or failed. Each login shows the *Status*, *Attempt Time*, *Logout Time*, *Username*, *IP Address*, *MAC Address* and *User Agent*. The first column shows if the login was successful or not.

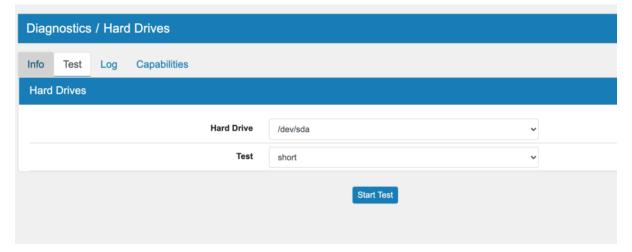
### 21.19 Hard Drives

You can find the Hard Drives Diagnostics at **Diagnostics**  $\rightarrow$  **Hard Drives** (this is not available on TBF 100/300 devices due to the eMMC drive type).



Here you can see S.M.A.R.T (Self-Monitoring, Analysis and Reporting Technology) information of your hard drives.

It's divided into Info, Test, Log and Capabilities. At Test you can start a short or long test of a specific hard drive and the result can be seen at Log after a few minutes.

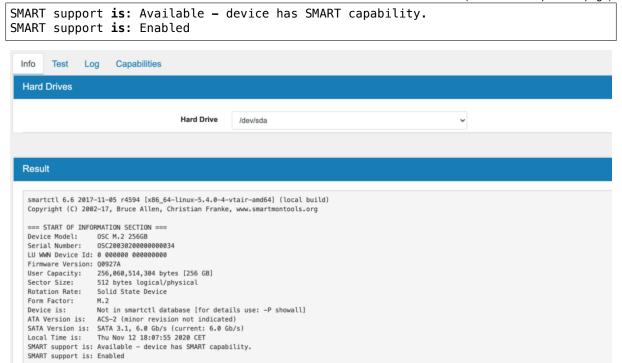


The Info could look like this:

```
=== START OF INFORMATION SECTION ===
Device Model:
                  TS128GMTS400S
Serial Number:
                  7612325CE35121310830
Firmware Version: Q0926B
User Capacity:
                  128,035,676,160 bytes [128 GB]
Sector Size:
                  512 bytes logical/physical
                  Solid State Device
Rotation Rate:
                 M.2
Form Factor:
Device is:
                  Not in smartctl database [for details use: -P showall]
ATA Version is:
                  ACS-2 (minor revision not indicated)
SATA Version is:
                  SATA 3.1, 6.0 Gb/s (current: 3.0 Gb/s)
Local Time is:
                  Mon May 20 15:06:44 2019 CEST
```

(continues on next page)

(continued from previous page)



### and the Log like this:

=== START OF READ SMART DATA SECTION === SMART Self-test log structure revision number 1							
Num	Test_Description	Status	Remaining	LifeTime(hours)	LBA_		
_of_	_first_error				_		
# 1	Short captive	Completed without error	00%	3327	_		
# 2	Short offline	Completed without error	00%	3325	_		
# 3	Extended offline	Completed without error	00%	3324	_		
# 4	Short offline	Completed without error	00%	3324	_		
# 5	Short offline	Completed without error	00%	3251	_		



## 21.20 HASync

You can find the HASync Diagnostics at **Diagnostics** → **HASync**.



Here you have an overview of all TBF **hasync** status. In the first column you can see the hasync name, the status and the last sync date.

### **21.20.1 Actions**

You can trigger a manual resync if hasync if enabled. On the top right corner you can also trigger a hasync for all enabled hasyncs.

Be aware that a sync starts with a slight delay and you might need to wait up to a minute to see the result.

### 21.21 Host Connections

You can find the Host Connections Diagnostics at **Diagnostics** → **Firewall** → **Host Connections**.



Here you can see all open connections to the TBF itself. Each connection shows the *IP Family*, *Type*, TBF IP address\*, *Remote IP address* and *Status*.

# 21.22 Identity Awareness

You can find the Identity Awareness Diagnostics at **Diagnostics** → **Identity Awareness**.



Here you can see all Identity Awareness IPs:

- · PC Client IPs
- · Captive Portal IPs
- AD IPs
- DHCP IPs

To change your Identity Awareness setup please go to **Authentication**  $\rightarrow$  **Identity Awareness** and refer to the documentation at *Identity Awareness*.

## 21.23 Interfaces

You can find the Interfaces Diagnostics at **Diagnostics**  $\rightarrow$  **Interfaces**.

### 21.23.1 Interfaces

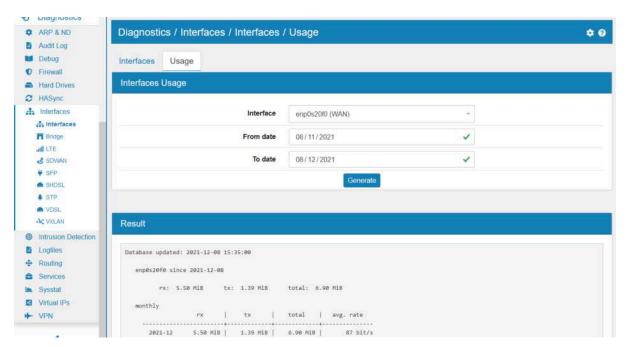


Here you can see each interface with its current status, MAC address, IPv4 address, IPv6 address, broadcast Address, MTU and traffic.

The traffic is divided into *In* and *Out* as well as into bytes, packets, errors and drops.

To assign Interfaces please go to Interfaces → Assign and refer to the documentation at Assign Interfaces.

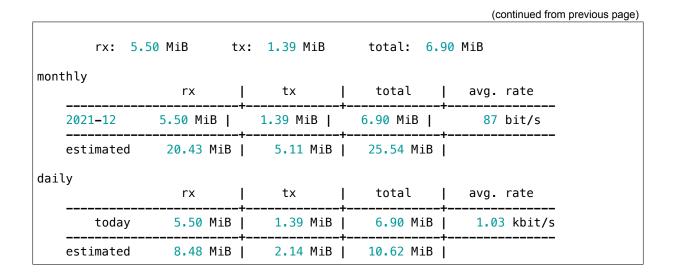
## 21.23.2 Usage



Here you can see the usage of each interface. Select an *Interface*, *From date* and *To date* and click on **Generate** to see the usage data.

The *Usage data* could look like this:

```
Database updated: 2021-12-08 15:35:00 enp0s20f0 since 2021-12-08 (continues on next page)
```



## 21.24 Intrusion Detection

The diagnostics provide three tabs.

The Overview tab provides general information about memory usage and packet statistics.

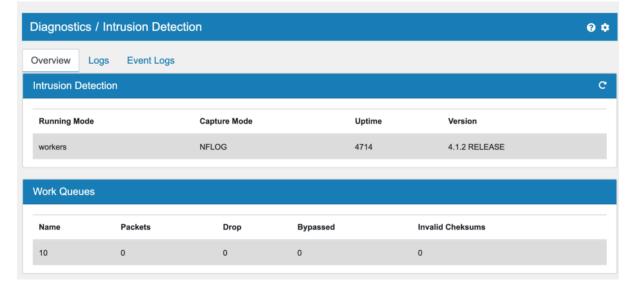
The Dashboard tab provides an interactive view of the collected data from alerts and block events.

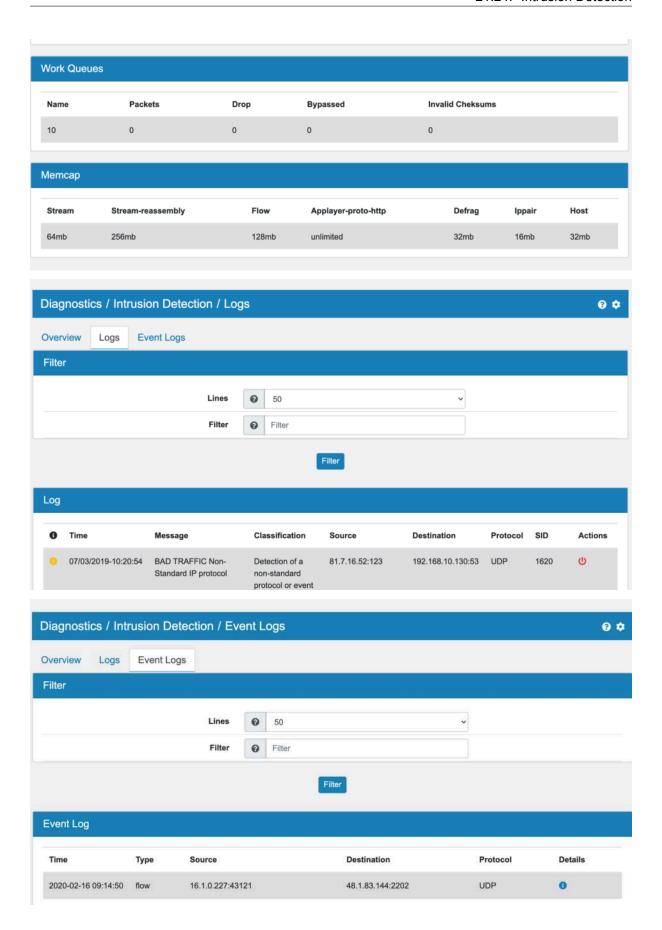
The Security Logs tab shows fast log matches for drop/reject events.

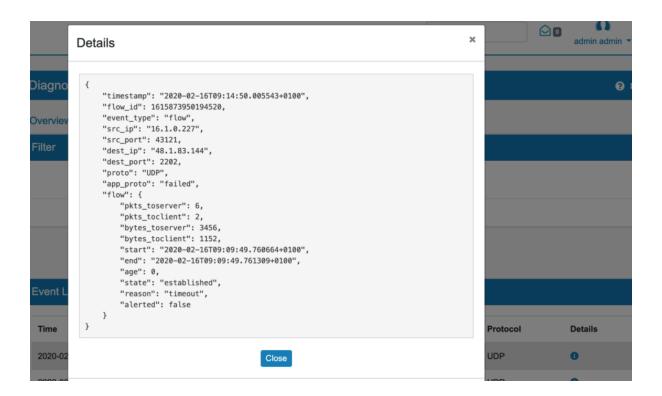
**Note:** The IDS engine might drop packets if they are too broken. In that case no rule id is present in the drop message.

The *Audit Logs* tab shows fast log matches for audit events.

The *Event Log* shows detailed information for each matched flow with protocol and application data associated with a flow or event. Source and destination IPs can show reverse DNS entry on hover, as long as the TBF can resolve the IP.



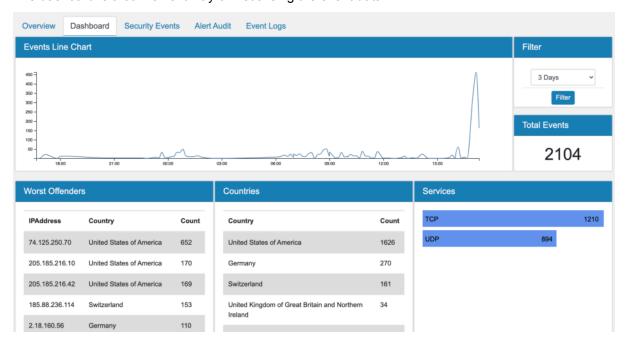


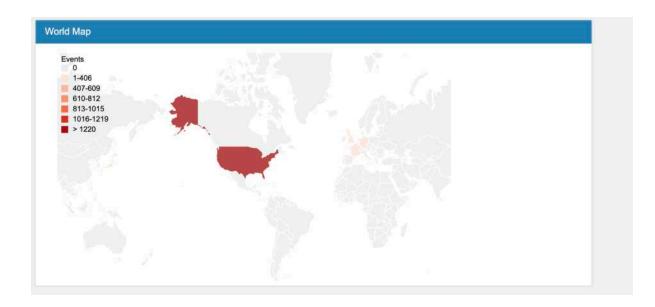


### 21.24.1 Intrusion Detection Dashboard

The dashboard shows you alert and block information by country and origin.

The dashoard is a convenient way of visualising the event data.



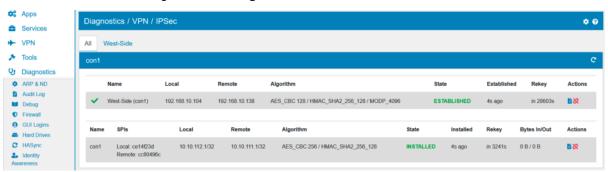


**Note:** Logfile Analysis needs to be enabled to see data in the Dashboard. It is disabled by default as it costs performance. It can be enabled at *Settings*.

**Security and Alert Notifications** can be downloaded at the bottom of the Dashboard. They are also included in the Report Email.

### 21.25 IPSec

You can find the IPSec Diagnostics at **Diagnostics**  $\rightarrow$  **VPN**  $\rightarrow$  **IPSec**.



Here you can see connection information about your **IPSec** setup. There is one **All** tab with all IPSec setups and each IPSec entry has also its own tab. The connection information is split up into **Phase1** and **Phase2**.

### 21.25.1 Phase1

The first column shows whether the entry is enabled or not.

Local and Remote display their corresponding IP addresses.

**Reauth** shows, when the next reauthentication is planned.

Algo lists the used encryption algorithms.

Status will be Connected or Disconnected.

At **Actions**, it's possible to manually start the connection or disconnect it, depending on the current status. There is also a **Log** symbol. When clicked, a window opens with detailed log information of the sepecific connection.

#### 21.25.2 Phase2

All setup Phase2 will be listed here.

Local and Remote display their corresponding IP addresses.

**SPIs** shows a Security Parameter Index, which is an identification tag helpul for the kernel.

**Rekey** shows when a new key is negotiated.

Algo displays the used encryption algorithm. Bytes In/Out show the traffic.

At **Actions**, it's possible the manually disconnect the connection. There is also a **Log** symbol. When clicked, a window opens with detailed log information of the sepecific connection.

To change the IPSec setup please go to **VPN**  $\rightarrow$  **IPSec** and refer to the documentation at *IPSec Phase* 1.

### 21.25.3 IKEv2

There is one important aspect that affects IKEv2. The keys for the CHILD\_SA that's implicitly created with the IKE\_AUTH exchange will always be derived from the IKE keys even if PFS is configured. So if the peers disagree on whether to use PFS or not (or on the DH groups) it will not be known until the CHILD\_SA is first rekeyed with a CREATE\_CHILD\_SA exchange (and fails). This is also the reason why you won't see a DH group in the status of the phase 2 until the SA is first rekeyed.

### 21.26 ISIS

You can find the ISIS Diagnostics at **Diagnostics**  $\rightarrow$  **Routing**  $\rightarrow$  **ISIS**.





Here you can see all information about your Intermediate System to Intermediate System setup.

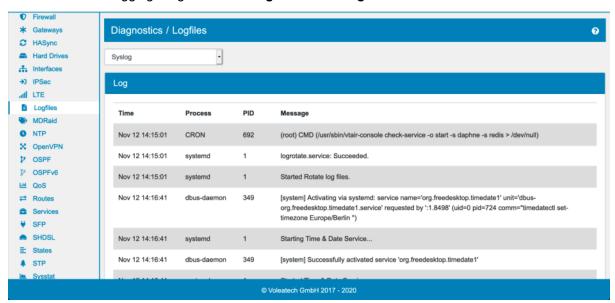
There are two tabs, one for a ISIS Summary and one for the ISIS Interfaces.

The information on the page are updated periodically without any user input.

To change your ISIS setup please go to **Routing** → **ISIS** and refer to the documentation at *ISIS*.

# 21.27 Logging

You can find the Logging Diagnostics at **Diagnostics** → **Logfiles**.



Here you can see all system logs divided into their service or category.

By default the last 50 entries of the logfile are displayed. If you click on **Realtime** you can see the latest log entries written into the log file in realtime.

### **21.27.1 Settings**

At general settings the **Maximum Logfile Size in MB** for each file can be specified. The default is 5 MB and the number shouldn't be too high, else it could fill up the hard drive. The **Logfile Rotation** specifies the number of logfiles to keep before they get deleted.

Under **GUI Logging** the logging detail level of each TBF category can be adjusted. This will only affect the TBF GUI and Management logs.

You can also Enable Auditlog Syslog which will log all audit events to audit.log.

It's also possible to **Enable Remote Logging**. Multiple Syslog servers can be added with their ip address, port and protocol.

For TLS you need to set the **Certificate Authority** to use for checking the TLS connection to the Syslog server.

## 21.28 Cellular

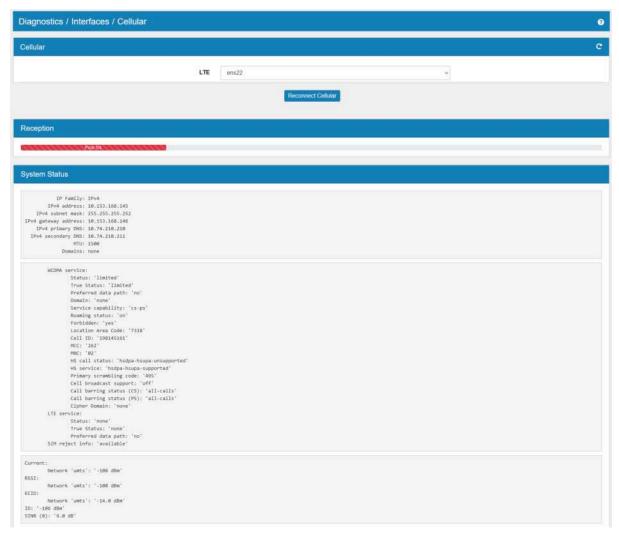
You can find the Cellular Diagnostics at **Diagnostics**  $\rightarrow$  **Interfaces**  $\rightarrow$  **Cellular**.

Here you can see the current settings and status of your Cellular setup.

To change your Cellular setup please go to the Interface page of your Cellular at Interfaces.

Reception shows you data about the Cellular modems reception to the cell tower.

System Status shows you the current status of the Cellular modem.



SIM Status shows the status of the SIM card and if it is locked.

```
Provisioning applications:

Primary Off: session doesn't exist
Secondary Off: session doesn't exist
Secondary Off: session doesn't exist
Secondary IX: session doesn't exist
Slot [1]:

Card state: 'present'

UPIN retries: '0'

UPUN retries: '0'

Application [1]:

Application (1):

Application type: 'usin (2)'

Application iD:

Application iD:

Application iD:

Application iD:

Application iD:

Application iD:

Personalization state: 'ready'

UPIN replaces PINI: 'no'

PINI state: 'disabled'

PINI retries: '10'

PINI retries: '10'

Slot [2]:

Card state: 'absent'

UPIN retries: '0'

UPIN retries: '0'
```

**Channel Rates** shows the theoretical maximum speed and the speed the Cellular modem negotiated with your provider.

```
Channel Rates

Current TX rate: 4294967295bps
Current RX rate: 4294967295bps
Max TX rate: 580808080bps
Max RX rate: 300000000bps

Packet

Connection status: 'connected'

TX packets 0K: 113
RX packets 0K: 113
TX packets 0K: 113
TX packets dropped: 0
RX packets dropped: 0
RX packets dropped: 0
TX bytes 0K: 3164
RX bytes 0K: 3164
```

Packet shows the statistics about the current open Cellular connection.

```
Current:
    Network 'lte': '-77 dBm'
RSSI:
    Network 'lte': '-77 dBm'
ECIO:
    Network 'lte': '-2.5 dBm'
IO: '-106 dBm'
SINR (8): '9.0 dB'
RSRQ:
    Network 'lte': '-10 dB'
SNR:
    Network 'lte': '-106 dBm'
RSRP:
    Network 'lte': '-106 dBm'
```

### Cell Location Info.

### 21.28.1 LTE RSSI

Signal Quality	RSSI
Excellent	> -65
Good	-65 to -75
Fair	-75 to -85
Poor	< -85

## 21.28.2 LTE SINR

Signal Quality	SINR (db)
Excellent	> 12,5
Good	10 to 12,5
Fair	7 to 10
Poor	< 7

## **21.29 MDRaid**

You can find the MDRaid Diagnostics at **Diagnostics**  $\rightarrow$  **Hard Drives**  $\rightarrow$  **MDRaid**.

MDRaid is the Software Raid used by TBF if you have two equal drives in your device at installation time. If you want to get email updates on drive failures please setup the email notification at *Notifications*.

#### 21.29.1 Info

This tab will print out the information about all mdraid disks and partitions and gives and overview of the current functionality.

#### 21.29.2 Disks

This tab allows you to have a closer look at each disk and disk array. You can see the available partitions in each disk array and their health status as well as a general result of the disk array.

You have the ability to set partitions to faulty and/or to add a new disk in case of failure.

### 21.29.3 Copy Disk (Repair)

This tab is necessary if you need to replace a disk. The new disk needs the exact same disk layout as the old disk.

With this tool you can copy the disk layout from the working to the new disk.

### 21.29.4 Replace a disk

In case of a disk failure, you need to replace the faulty drive. Please go to **Disks** and make sure that the partitions on the faulty drive are set to faulty on all mdraid arrays.

Still on **Disks** remove the faulty partitions from all mdraid arrays.

The faulty drive is now properly removed from all mdraid arrays.

You now can shutdown the TBF and replace the disk with a new one. In case of a hot swap case, you can do this operation without shutting down TBF.

You now need to go to **Copy Disk (Repair)** and copy the partition table of the working disk onto the new disk. After this operation suceeded, you can go back to **Disks**.

You now need to add the corresponding partition on the new disk back to each mdraid array.

A resync operation will start after the adding was succesful to sync all data to the new disk.

### 21.30 MPLS

You can find the MPLS Diagnostics at **Diagnostics**  $\rightarrow$  **Routing**  $\rightarrow$  **MPLS**.

Here you have an overview of all TBF **MPLS** as well as **LDP** diagnostics They are all in the MPLS table that is shown here.

You can see the **lables** of each route, the **Gateway** it's using and whether it's using a **gateway**. The interface of the **MPLS** is shown as well.

To create your own MPLS routes please go to **Routing**  $\rightarrow$  **MPLS** and refer to the documentation at *MPLS*.

### 21.30.1 LDP

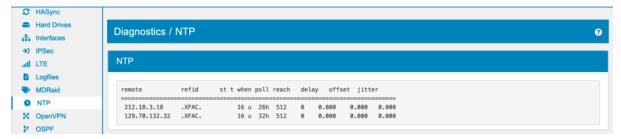


Here you have an overview of all four different LDP diagnostics:

- LDP Interface
- · LDP Binding
- · LDP Neighbor
- · LDP Discovery

## 21.31 NTP

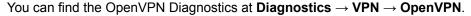
You can find the NTP Diagnostics at **Diagnostics**  $\rightarrow$  **Services**  $\rightarrow$  **NTP**.

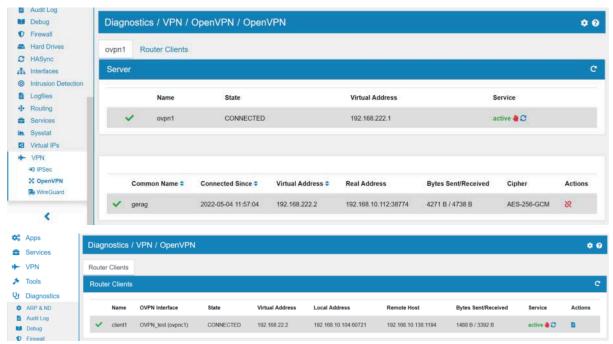


To change the NTP setup please go to **Services**  $\rightarrow$  **NTP** and refer to the NTP documentation at *NTP*. The output could look like this:

remote		st t when pol	 		
94.16.115.123 176.221.42.125	.XFAC.	16 u 11h		0.0	00 0.000

## 21.32 OpenVPN





Here you can see information about your **OpenVPN** setup. All **OpenVPN Router Clients** are listed on one page while each **OpenVPN Servers** has its own separate page.

To change the OpenVPN setup please go to **VPN** → **OpenVPN** and refer to the documentation at *Open-VPN General*.

### 21.32.1 Router Clients

All router clients configured in the TBF are listed here. The **State** shows whether a connection is established or not. The **Local Address** and **Virtual Address** display more information about the client, while the **Remote Host** displays the OpenVPN server the client is connected to. If a connection is successful, **Bytes Sent/Received** will show the traffic. In the **Service** column it's possible to start, stop or reload the service, depending on its current state. The **Actions** column has a **Log** symbol. When clicked, a window opens with detailed log information of the client.

#### 21.32.2 Servers

All servers configured in the TBF are listed here. The **state** shows whether a connection is established or not and the **Virtual Address** displays the servers current IP address. In the **Service** column it's possible to start, stop or reload the service, depending on its current state.

The next table shows all to the server connected clients. At **Connected Since** you can see, whether they are connected or not. **Real address** shows their IP address and **Bytes Sent/Received** displays the traffic. **Cipher** shows which encryption algorithm is used. The **Actions** allow you to disconnect clients manually.

There is also a **Log** symbol. When clicked, a window opens with detailed log information of the server.

## 21.33 OSPF

You can find the OSPF Diagnostics at **Diagnostics**  $\rightarrow$  **Routing**  $\rightarrow$  **OSPF**.

Here you can see all information about your **Open Shortest Path First** setup. It's divided into *Summary*, *Routes*, *Neighbors*, *Database* and *Interfaces*.

The information on the page are updated periodically without any user input.

To change your OSPF setup please go to **Routing** → **OSPF** and refer to the documentation at *OSPF*.

### 21.34 OSPFv6

You can find the OSPFv6 Diagnostics at **Diagnostics**  $\rightarrow$  **Routing**  $\rightarrow$  **OSPFv6**.

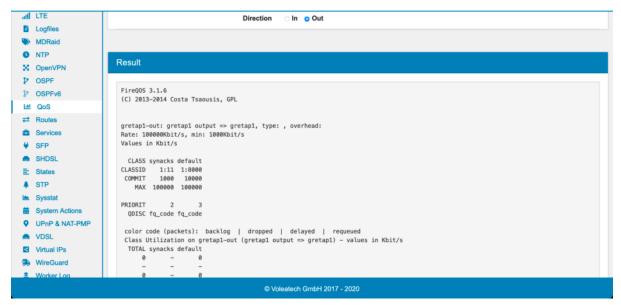
Here you can see all information about your **Open Shortest Path First v6** setup. It's divided into *Summary*, *Routes*, *Neighbors*, *Database* and *Interfaces*.

The information on the page are updated periodically without any user input.

To change your OSPF setup please go to **Routing**  $\rightarrow$  **OSPFv6** and refer to the documentation at *OSPFv6*.

# 21.35 QoS

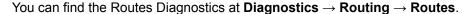
You can find the QoS Diagnostics at **Diagnostics**  $\rightarrow$  **Services**  $\rightarrow$  **QoS**.

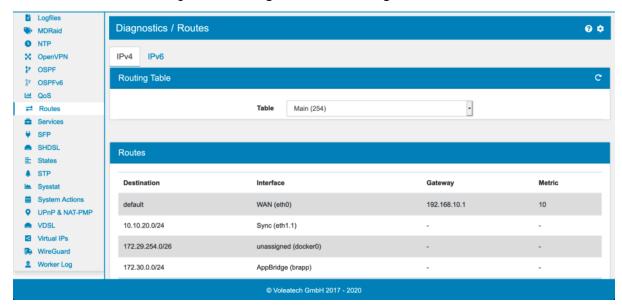


Here you can see the current settings and status of your **QoS** setup. It is organized by Interface an Input or Output. You can only view one at a time.

To change your QoS setup please go to **Services**  $\rightarrow$  **QoS** and refer to the documentation at QoS.

## **21.36 Routes**





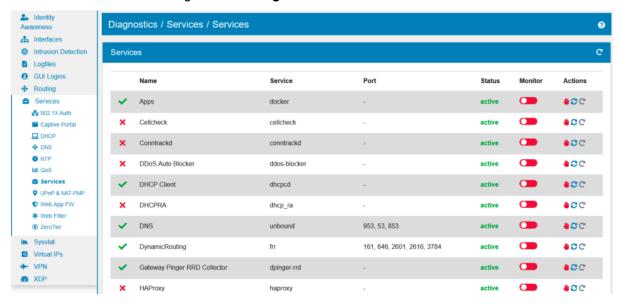
Here you have an overview of all TBF **routes**, divided into internet protocol v4 and v6. A **routing table** dropdown menu lets you display only the routes assigned to a selected routing table. By default the already existing system routes are listed.

You can see the **destination** of each route, the **interface** it's using and whether it's using a **gateway**. The **MTU** describes the *Maximum Transmission Unit* which is the size of the largest protocol data unit that can be communicated in a single network transaction. Some routes also have a numeric **priority**. The **Type** shows where the route is coming from, usual options are Static, OSPF, BGP.

To create your own routes please go to **Routing**  $\rightarrow$  **Routes** and refer to the documentation at *Routes*.

### 21.37 Services

You can find the Services Diagnostics at **Diagnostics** → **Services** → **Services**.



Here you have an overview of all TBF **services**. In the first column you can see if the service itself is **enabled** or **disabled**. The next columns show the TBF service name, the system name as well which ports are used by the service. Be aware that the ports are not open to the world unless there is a firewall rule defined.

#### 21.37.1 Status

The status can be one of the following:

- · active
- · reloading
- · inactive
- failed
- activating
- · deactivating

#### 21.37.2 Monitor

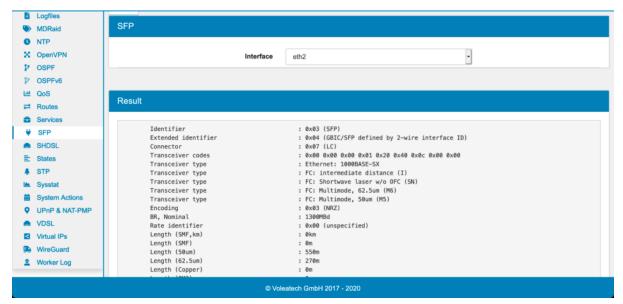
Here you can check a service if you want, the service to get monitored by the system. The system will then check on a regular basis the status of the service and restarts it if it's not running.

#### 21.37.3 Actions

You can do different actions, depending on the status of the service. If the service status is inactive or failed, you have the ability to **start** the service. If the status is active, reloading, activating or deactivating, you can **stop** or **reload** the service.

#### 21.38 SFP

You can find the SFP Diagnostics at **Diagnostics**  $\rightarrow$  **Interfaces**  $\rightarrow$  **SFP**.



Here you can see all **Small Form-factor Pluggable** information. You can select the desired interface to get the information.

There is pre filtering for the interfaces. Please make sure you select the correct SFP interface to see the information.

### 21.39 SHDSL

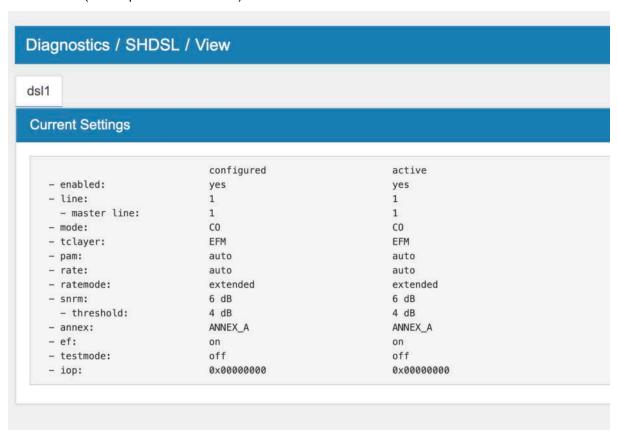
You can find the SHDSL Diagnostics at **Diagnostics** → **Interfaces** → **SHDSL**.

Here you can see the current settings and status of your SHDSL setup.

To change your SHDSL setup please go to **Interfaces**  $\rightarrow$  **Assign**  $\rightarrow$  **SHDSL** and refer to the documentation at *SHDSL*.

## 21.39.1 Output

You can see the current *configuration* that is active, the *status* if the modem is connected and the connection data (PAM/Speed/SNRM/LATN).



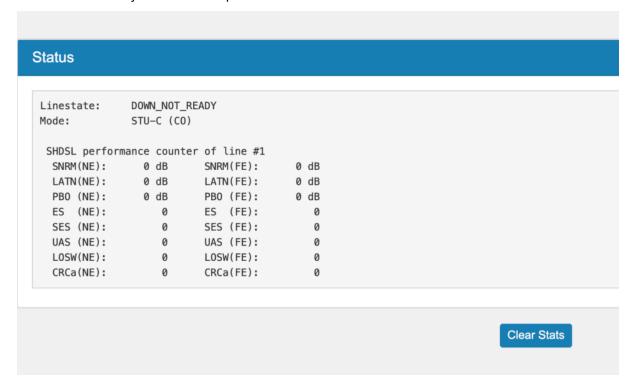
You can also see all performance counter like CRC errors. NE is always the local errors and FE the foreign errors if available.

The different counters are:

- SNRM Signal to Noise Margin
- LATN Line Attenuation
- PBO Power Back-off
- ES Errored Seconds

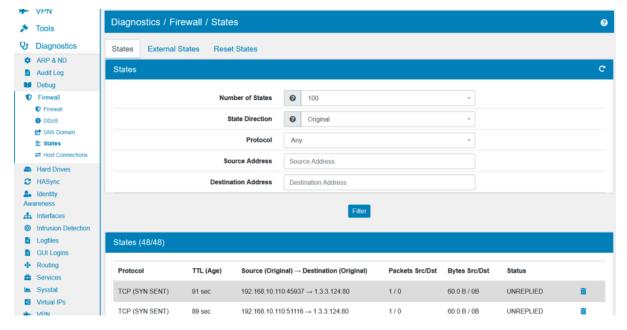
- SES Severe ES
- AUS UnAvailable Seconds
- LOSW Loss Of SyncWord
- CRCa Cyclic Redundancy Check

Clear Stats allows you to reset the performance counter.



### **21.40 States**

You can find the States Diagnostics at **Diagnostics**  $\rightarrow$  **Firewall**  $\rightarrow$  **States**.



Here you can see all current network **States**. If you have *States Sync* of *High Availibility* enabled, you can also see the **External States**.

**External States** are the states that were synchronized from the other firewalls. They will stay in the **External States** status until the firewall assumes the Master role on all VIPs. The states will then be merged into the normal **States**.

Each entry shows which **Protocol** it uses, for example *TCP*, *UDP* or *ICMP*. The **TTL** is the *Time to Live* and limits the lifespan of the state. The **Source** and **Destination** column shows the IP address. If some kind of address translation was used, like NAT for example, the **Original** address is displayed in parenthesis.

You can see how many packets are processed within a state by **Packets Src/Dst** and **Bytes Src/Dst**. It allows you to see how many data are going through an open state.

Last but not least the Status. A button lets you also delete the network state from the system.

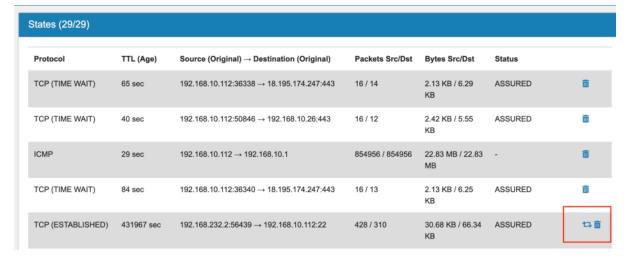
You can filter the states by port and ipaddress in the original or replt direction. By default the first 10.000 states are shown. You can select to show more states. Be aware, that it might take a long time to show all states if you have more than 100.000 state entries.

It's also possible to **Reset all States**. This will break all open connections! They will have to be reestablished, which can take some time. This may also cause the browser session to appear hung. In this case, please refresh the page to continue.

#### 21.40.1 State Actions

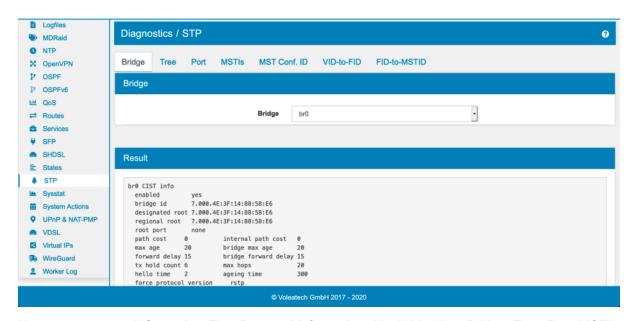
Each state has actions connected to it on the right side of the state entry. You can always *delete* a state.

If a state can be associated with a firewall rule, you have the option to go to the rule directly via the rule symbol.



#### 21.41 STP

You can find the STP Diagnostics at **Diagnostics**  $\rightarrow$  **Interfaces**  $\rightarrow$  **STP**.

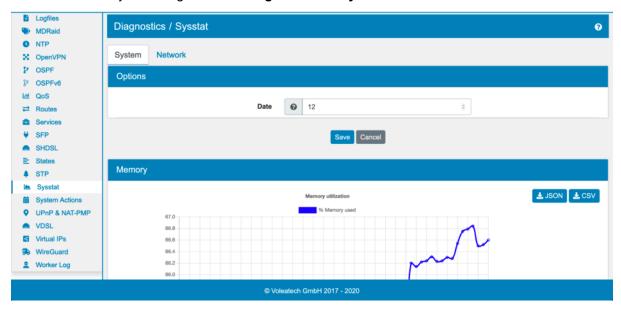


Here you can see all **Spanning Tree Protocol** information. It's divided into *Bridge*, *Tree*, *Port*, *MSTIs*, *MST Conf. ID*, *VID-to-FID* and *FID-to-MSTID*. You can select the desired bridge to get the information.

To revisit your bridges STP settings please go to Interfaces  $\rightarrow$  Assign  $\rightarrow$  Bridges and refer to the Bridge documentation at Bridge.

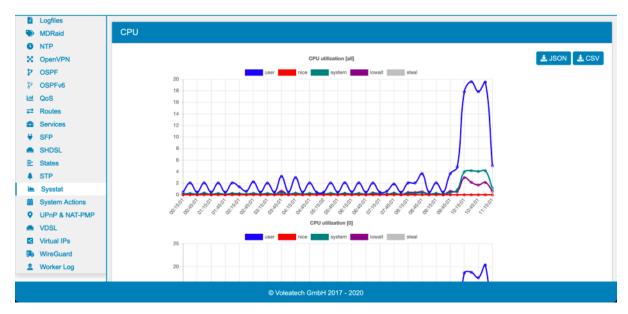
# 21.42 Sysstat

You can find the Sysstat Diagnostics at **Diagnostics** → **Sysstat**.



Here you can see information graphics about your CPU, Memory, I/O and Network usage.

The data of each category can be downloaded as JSON or CSV format.

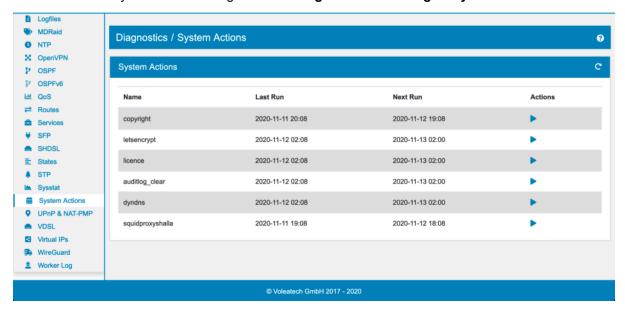


You can choose a **date** to show for the graphs. The data is kept in a rotation for a month per date. You can always choose between the 1st and the last day of the month and if the current month has not reached a day it is filled with data from the previous month.

On the *Network* tab you can also choose to show data for **all** or a **single** interface.

# 21.43 System Actions

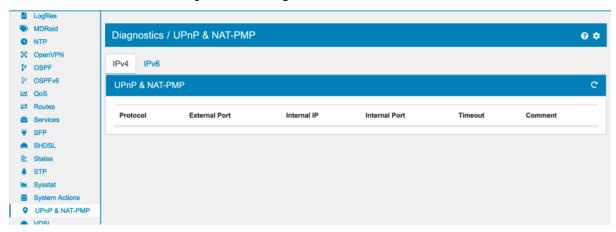
You can find the System Actions Diagnostics at **Diagnostics** → **Debug** → **System Actions**.



System Actions are like cron jobs but executed in the management process of the TBF. You can trigger them manually on this page or see their last and next runtime.

## **21.44 UPNPNAT**

You can find the UPNPNAT Diagnostics at **Diagnostics** → **Services** → **UPNPNAT**.

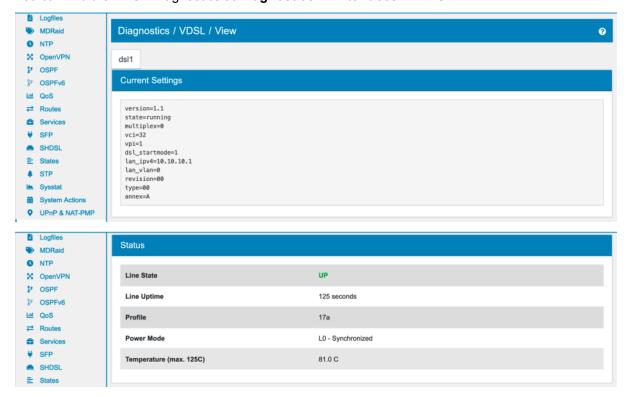


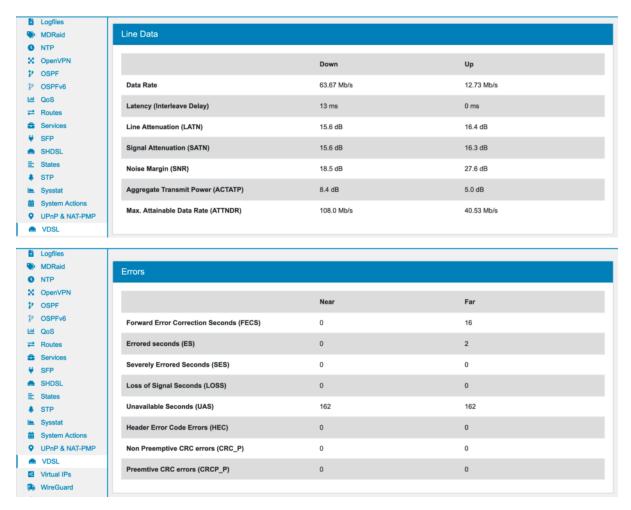
Here you can see all UPNP NAT entries that are added to the firewall. Each entry represents a port forward to a client.

The entries are split between IPv4 and IPv6

# 21.45 VDSL

You can find the VDSL Diagnostics at **Diagnostics**  $\rightarrow$  **Interfaces**  $\rightarrow$  **VDSL**.





Here you can see the current settings and status of your **VDSL** setup.

To change your VDSL setup please go to **Interfaces**  $\rightarrow$  **Assign**  $\rightarrow$  **VDSL** and refer to the documentation at VDSL.

**Current Settings** shows you the current setup of the VDSL modem.

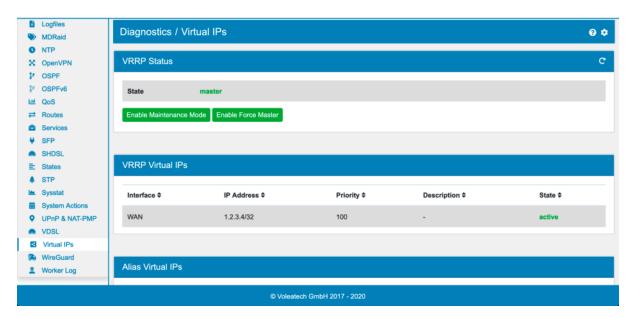
Status shows the Line State, Line Uptime, Profile, Power Mode and Temperature.

**Line Data** shows the *Data Rate*, *Latency (Interleave Delay)*, *Line Attenuation (LATN)*, *Signal Attenuation (SATN)*, *Noise Margin (SNR)*, *Aggregate Transmit Power (ACTATP)* and *Max. Attainable Data Rate (ATTNDR)*.

**Errors** shows the Forward Error Correction Seconds (FECS), Errored seconds (ES), Severely Errored Seconds (SES), Loss of Signal Seconds (LOSS), Unavailable Seconds (UAS), Header Error Code Errors (HEC), Non Preemptive CRC errors (CRC\_P) and Preemtive CRC errors (CRC\_P).

## 21.46 Virtual IPs

You can find the Virtual IPs Diagnostics at **Diagnostics** → **Virtual IPs**.



Here you can see the current settings and status of your Virtual IPs setup.

At the top the **VRRP Status** is displayed. There are two buttons, one to enable or disable *Maintenance Mode* and one to enable or disable *Force Master*. You can only have *Maintenance Mode* or *Force Master* enabled at any time.

You can also see the VRRP Virtual IPs and Alias Virtual IPs with their current system state.

To change your Virtual IPs setup please go to **General** → **Virtual IPs** and refer to the documentation at *VRRP*.

#### 21.46.1 Maintenance Mode

If you activate the maintenance mode the VRRP ID of all IPs is set to 1, the lowest ID possible. In turn the TBF will become Slave if any other device is available in the network that also has the VRRP IPs configured. This though also means that the TBF will still be master if it is the **ONLY** device left that has the VRRP IPs configured.

The maintenance mode option will be persistent also after reboots until you turn it back off manually.

Use it to do maintenance on the TBF, test the High Availibility failover or do updates.

#### 21.46.2 Force Master

If you activate the force master mode the VRRP ID of all IPs is set to 255, the highest ID possible. In turn the TBF will become Master if any other device is available in the network that also has the VRRP IPs configured.

The force master mode option will be persistent also after reboots until you turn it back off manually.

Use it to take over the Master role on the TBF, in case of emergencies or problems.

## 21.47 VRF

You can find the VRF Diagnostics at **Diagnostics** → **Interfaces** → **VRF**.

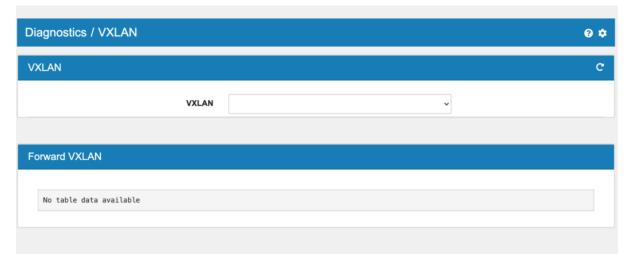


Here you can see all **VRF** information. You can select the desired VRF to get the information.

To revisit your VRF settings please go to **Interfaces**  $\rightarrow$  **Assign**  $\rightarrow$  **VRF** and refer to the VRF documentation at *VRF*.

### 21.48 VXLAN

You can find the VXLAN Diagnostics at **Diagnostics**  $\rightarrow$  **Interfaces**  $\rightarrow$  **VXLAN**.



Here you can see all **VXLAN** Forward entry information. You can select the desired vxlan to get the information.

To revisit your VXLAN settings please go to Interfaces  $\rightarrow$  Assign  $\rightarrow$  VXLAN and refer to the VXLAN documentation at VXLAN.

## 21.49 Web Filter

You can find the Web Filter Diagnostics at **Diagnostics** → **Services** → **Web Filter**.

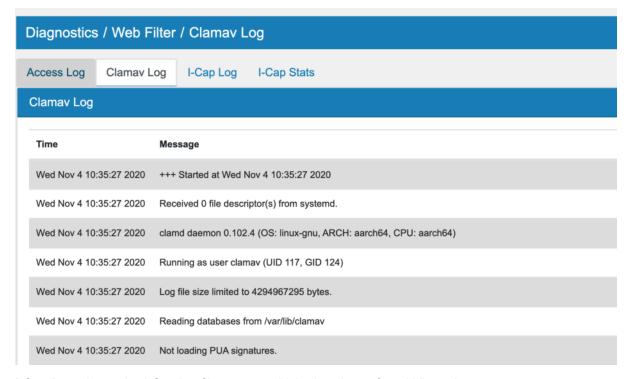
Here you can see all information about your **Web Filter** setup. It's divided into *Access Log*, *Clamav Log*, *I-Cap Log* and *I-Cap Stats*.

The information on the page are updated periodically without any user input.

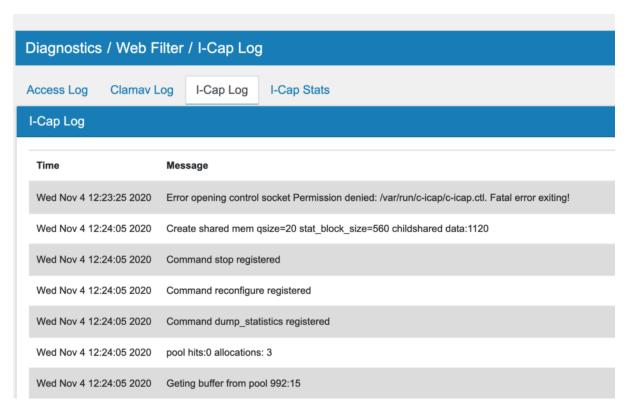
To change your Web Filter setup please go to **Services**  $\rightarrow$  **Web Filter** and refer to the documentation at *Web Filter*.

**Access Log** shows the live information about who is accessing the proxy server as well as related information about the status of requests and replies. You can filter the access log via the search field.

Clamav Log shows the clamav anti virus log file content.



I-Cap Log shows the I-Cap log file content which also shows found Virus alerts.

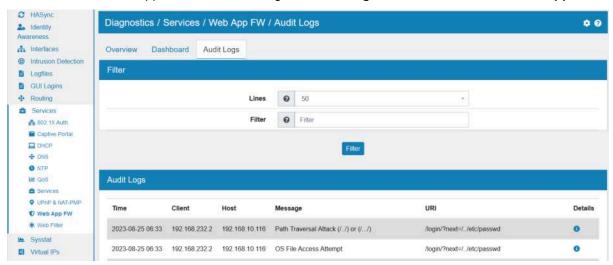


**I-Cap Stats** shows the I-Cap stats. Including *Running Servers Statistics*, *General Statistics*, *Service info Statistics*, *Service echo Statistics* and *Service squidclamav Statistics*.



# 21.50 Web Application Firewall

You can find the Web Application Firewall Diagnostics at Diagnostics → Services → Web App FW.



The diagnostics provide two tabs.

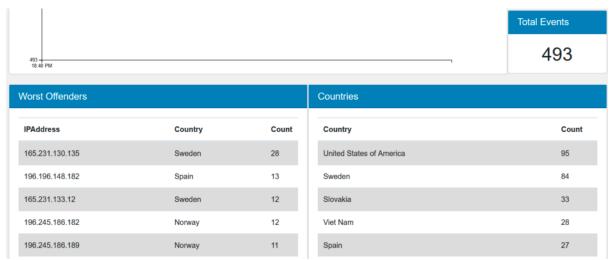
The Overview tab provides general information like the used rules version.

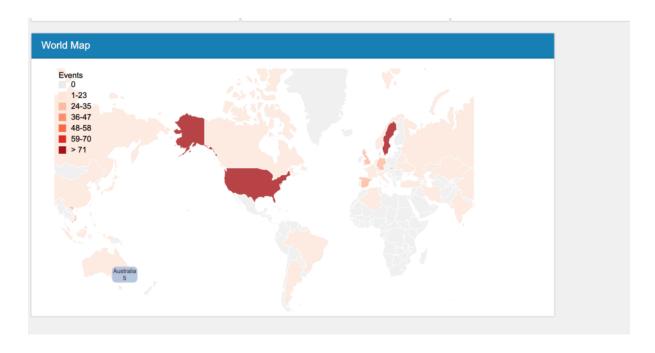
The *Audit Log* shows detailed information for each triggered rule. Each log entry has Time, Client, Host, Message and URI as well as a details button the right side to show even more pieces of information.

#### 21.50.1 WAF Dashboard

The dashboard shows you web application firewall information by country and origin.

The dashoard is a convenient way of visualising the event data.

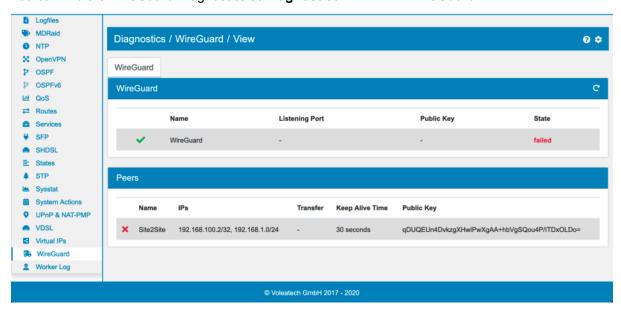




**Note:** Logfile Analysis needs to be enabled to see data in the Dashboard. It is disabled by default as it costs performance. It can be enabled at *Settings*.

### 21.51 WireGuard

You can find the WireGuard Diagnostics at **Diagnostics**  $\rightarrow$  **VPN**  $\rightarrow$  **WireGuard**.



Here you can see information about your **WireGuard** setup.

To change the WireGuard setup please go to **VPN**  $\rightarrow$  **WireGuard** and refer to the documentation at *WireGuard*.

All WireGuards configured in the TBF are listed here.

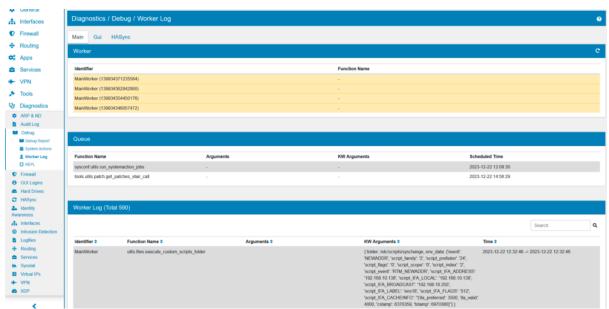
**Name** shows the configured name of the selected *WireGuard*. **Listening Port** is the port on which connections are received. **Public Key** is a shortened string of the public key. **State** shows the current state of the service.

The next table shows all to the peers.

The first column shows a symbol, whether the peer is **Connected** or **Not Connected**. **IPs** are all allowed IPs by the peer. **Transfer** shows how much data was received and sent by this peer. **Keep Alive Time** shows in seconds how long the connection is kept alive. **Public Key** is a shortened string of the public key.

# 21.52 Worker Log

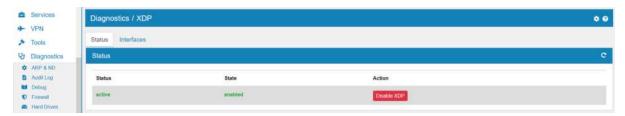
You can find the Worker Log at **Diagnostics**  $\rightarrow$  **Debug**  $\rightarrow$  **Worker Log**.



The Worker Log contains information about the background worker process that processes functions and informations in the system. It shows all the functions it calls and provides information for debugging of TBF.

### 21.53 XDP

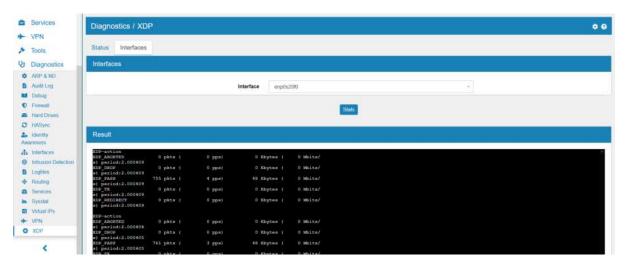
You can find the XDP Diagnostics at **Diagnostics** → **XDP**.



Here you can see the current status of your **XDP** setup and enable or disable it temporarily. This will keep the gerenal **XDP** setting but allows for testing or debugging when disabling it.

To activate or deactivate your XDP setup please go to **System**  $\rightarrow$  **Settings**  $\rightarrow$  **Advanced** and refer to the documentation at XDP.

### 21.53.1 XDP Interfaces



Here you can see stats about your interfaces supporting XDP. It will show you how many packets are forwarded or passed on to the normal firewall.

### 21.53.2 XDP DDoS



Here you can see stats about the XDP DDoS protection. XDP DDoS allows for efficient and fast dropping of packets at near line rate and therefore protects the firewall from getting overwhelmed by requests. The Firewall DDoS rules will be loaded automatically.

## 21.54 ZeroTier

You can find the ZeroTier Diagnostics at **Diagnostics**  $\rightarrow$  **Services**  $\rightarrow$  **ZeroTier**.



Here you can see the general *Info*, *Networks* and *Peers*.

To change the ZeroTier setup please go to **Services**  $\rightarrow$  **ZeroTier** and refer to the ZeroTier documentation at *ZeroTier*.

**CHAPTER** 

## **TWENTYTWO**

# **TOOLS**

# 22.1 ARPing

You can find the ARPing Tool at **Tools** → **ARPing**.

The information is shown in real time in your browser.

With this tool you can test the reachability of a host via a MAC address. It will send an arp message from this system to the entire L2 and will get an answer if the MAC address is reachable.

Enter the MAC address of the destination and click on **ARPing** to start. You can specify the **number of pings** and which **source** interface shall be used, which uses auto by default.

# 22.2 Backup & Restore

You can find the Backup & Restore Settings at **Tools** → **Backup & Restore**.

Here you can backup and restore all data of the TBF.

## 22.2.1 Backup

The backup functionality lets you download a file with the name **backup.json** to your computer. This file is in the JSON format and contains all data of the TBF. Optionally you can enter a password before you create a backup. This password is also needed for the restore process.

A TBF backup is automatically created every day at 02:00 and can be found in the folder /var/lib/vtair/backup/.

**Note:** Beware that all passwords which are displayed unencrypted in the web interface are also stored unencrypted in the backup. The user passwords are stored encrypted in the system and in the backup as well.

#### 22.2.2 Restore

The restore functionality lets you restore a backup which was previously created with the TBF. If you entered a password for the backup, you need to enter it here as well.

Note: Please do not modify the backup file to ensure a working restore of the backup.

The restore process will be displayed in the GUI after the backup file has been uploaded. You can watch the restore process until the end and will be redirected to the GUI afterwards. When the restore is finished, the backup settings are not yet applied. You might need to map the interfaces of the restored device to your backup and apply all settings.

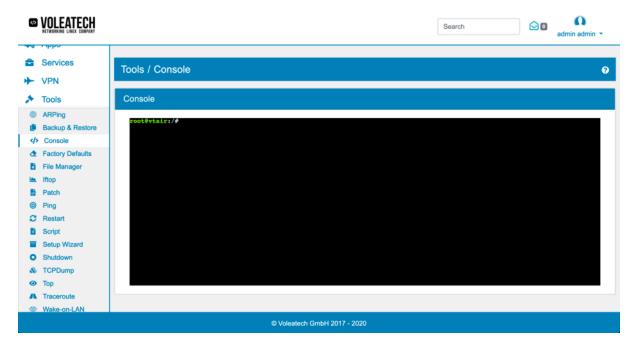
Before applying all restored settings, no backup settings are applied to the TBF. Passwords are already used from the restored backup to sign into the Webgui.

### 22.3 Web Console

You can find the Web Console at **Tools** → **Console**.

This tool opens an interactive system console which lets you operate directly on the system itself in the browser. You will have root access in the shell on the screen.

Warning: The web console is a linux bash with admin rights and should be used with caution.



You can use standard UNIX commands to navigate and control the web console of your TBF device.

# 22.4 Factory Defaults

You can find the Factory Defaults Option at **Tools** → **Factory Defaults**.

This tool lets you reset the TBF and restores all default settings and puts it into a factory new state.

**Warning:** It's highly recommended to create a backup before. All created and modified data in the TBF will be lost. The browser connection will also be reset after the restore is completed. The LAN interface will be accessible again at the default IP 192.168.1.1.

# 22.5 File Manager

You can find the File Manager Tool at **Tools** → **File Manager**.

This tool lets you upload and download files from the TBF.

You can browse through all directories by clicking on a folder. When you click on the **Upload** button and select a file, it will be uploaded in the currently opened directory.

If you click on a file it is downloaded to your computer.

# **22.6 Iftop**

You can find the Iftop Tool at **Tools**  $\rightarrow$  **Iftop**.

The information is shown in real time in your browser.

This tool displays a consistently updated list of network connections. The network traffic will be monitored and a list of bandwidth usage displayed. You can specify the interface which will be used.

#### 22.7 LLDP

You can find the LLDP Tool at **Tools**  $\rightarrow$  **LLDP**.

**Enabled** can be changed to enable or disable LLDP. It's disabled by default.



LLDP shows you information about other devices on your network that also use the LLDP protocol.

## 22.8 Patch

You can find the Patch Tool at **Tools**  $\rightarrow$  **Patch**.

The **Patch** tool lets you apply patches to specific parts of the system without the necessity of a complete system software update.

When creating a new patch, there are several options:

**Description** is a description of the patch.

Patch Content is the content of the patch.

Path Strip Count is the number of leading components from the patch file name.

**Base Directory** is the base directory for the patch. By default / is used.

**Ignore Whitespace** lets whitespaces be ignored in the patch content.

On the Patch screen you can **apply** and **delete** patches.

The status can be one of the following:

- · Not applied yet
- · Failed to applied
- · Successfully applied

#### **22.8.1 Patches**

In the \* TBF Patches\*\* tab you can find TBF system patches.

They will be automatically pulled from the TBF Portal and cannot be changed or deleted.

On a system start the TBF will automatically apply all available patches.

Some patches have a dependency which means another patch has to be applied before this patch.

On the Patch screen you can apply and unapply patches.

# **22.9 Ping**

You can find the Ping Tool at **Tools**  $\rightarrow$  **Ping**.

The information is shown in real time in your browser.

With this tool you can test the reachability of a host. It will send messages from this system to the destination which will be echoed back if it's reachable.

Enter the hostname or IP address of the destination and click on **Ping** to start. You can specify the IP Protocol, v4 or v6, the **number of pings** and which **source** address shall be used, which uses auto by default.

A successful result could look like this:

```
PING www.wikipedia.com (91.198.174.192) 56(84) bytes of data.
64 bytes from text-lb.esams.wikimedia.org (91.198.174.192): icmp_seq=1 ttl=56_

time=27.9 ms
64 bytes from text-lb.esams.wikimedia.org (91.198.174.192): icmp_seq=2 ttl=56_

time=30.6 ms
```

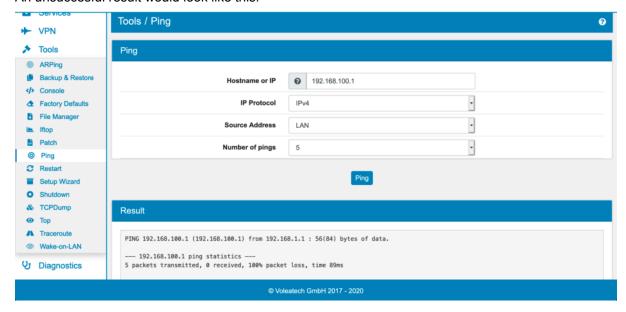
(continues on next page)

(continued from previous page)

```
64 bytes from text-lb.esams.wikimedia.org (91.198.174.192): icmp_seq=3 ttl=56_
-time=24.4 ms

--- www.wikipedia.com ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2003ms
rtt min/avg/max/mdev = 24.441/27.682/30.699/2.566 ms
```

An unsuccesful result would look like this:



Ping helps you in determining the reachability of a specific host/IP address. If you have a new rule configured that is supposed to block a specific website for example you can test the reachability (and thus the effectiveness of your rule) with ping. There is no need to actually visit the website to confirm that a rule is operational.

### 22.10 Restart

You can find the Restart Option at **Tools** → **Restart**.

Here you can restart the TBF. The web interface won't work for the time being.

If you want to stop the TBF entirely, you can use the *Shutdown* functionality instead.

# **22.11 Script**

You can find the Script Tool at **Tools** → **Script**.

The **Script** tool lets you save the code of a script to a specific file on the system. This way, the script will be included in the TBF backup.

When creating a new script, there are several options:

**File Path** is the absolute file path of the script. It is not possible to overwrite an existing file by chosing a file path which already exists in the system.

Script Content is the content of the script.

**Description** is a description of the script.

# 22.12 Setup Wizard

You can find the Setup Wizard at **Tools** → **Setup Wizard**.

Here you can configure the TBF with the same setup wizard, which is shown the first time you log into the TBF.

It consists of several pages, where you can configure general options, the WAN and LAN interfaces and set a new admin password. You can always cancel the dialog and revisit it later.

All options can always be changed on the Settings page and corresponding interface pages.

# 22.13 Shutdown

You can find the Shutdown Option at **Tools** → **Shutdown**.

Here you can shutdown the TBF. The web interface won't work for the time being.

If you want to restart the TBF instead, you can use the *Restart* functionality instead.

# 22.14 TCPDump

You can find the TCPDump Tool at **Tools**  $\rightarrow$  **TCPDump**.

This tool is a **packet analyzer** that displays TCP/IP and other packets which are transmitted and received over the network.

The information is shown in real time in your browser.

You can specify the interface and the IP Protocol, v4 or v6. The **count** determines, after how many packets it stops. With **packet length** you can specify the number of bytes it will capture for each package. The default is 0 which will capture everything. A **detail level** can also be configured, which is set to normal by default.

If you don't use the IPSec interface, there is also the possibility to add additional filters by protocol, IP address, port or mac address. Those filters can be connected via logical operators like **and**, **or** and **not**.

You can also download the trace afterwards if you enable the **Save to File** option **before** you start tcpump.

The output could look like this:

```
tcpdump: listening on any, link-type LINUX SLL (Linux cooked), capture size 262144.
→bytes
12:51:21.060482 IP (tos 0x0, ttl 64, id 3784, offset 0, flags [DF], proto TCP (6),
→length 162)
    vtair.localhost.hq.voleatech.com.8000 > IT1.hq.voleatech.com.57318: Flags [P.],
→ cksum 0x92ec (incorrect -> 0xbd6a), seq 2584698705:2584698827, ack 1786006290,
⇔win 120, length 122
12:51:21.100800 IP (tos 0x0, ttl 127, id 26583, offset 0, flags [DF], proto TCP_
\hookrightarrow (6), length 40)
    IT1.hq.voleatech.com.57318 > vtair.localhost.hq.voleatech.com.8000: Flags [.],
⇒cksum 0x66f0 (correct), seq 1, ack 122, win 2052, length 0
12:51:21.365874 IP (tos 0x0, ttl 64, id 46612, offset 0, flags [DF], proto ICMP
\hookrightarrow (1), length 28)
    vtair.localhost.hq.voleatech.com > 192.168.10.1: ICMP echo request, id 0, seq.
→17114, length 8
12:51:21.365959 IP (tos 0x0, ttl 64, id 0, offset 0, flags [DF], proto ICMP (1),
→length 28)
```

(continues on next page)

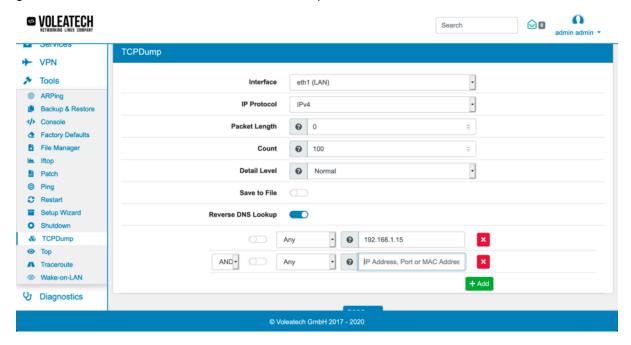
(continued from previous page)

```
192.168.10.1 > vtair.localhost.hq.voleatech.com: ICMP echo reply, id 0, sequing 17114, length 8
12:51:21.384065 ARP, Ethernet (len 6), IPv4 (len 4), Request who-has 192.168.10.

→143 tell pfSensedev.dev.hq.voleatech.com, length 46
12:51:21.396593 IP (tos 0x0, ttl 64, id 14672, offset 0, flags [DF], proto TCP (6), length 91)
```

With TCPDump you can analyze the communication on your network in great detail. If you're only interested in the communication of a specific host you can specify its IP address in the filter section. This way you're given all the packets that are sent and received by this host.

If you're only interested in the traffic of a specific host relating to a specific port/protocol you can also specify the port number in the filtering section. This way you can customize your TCPDump request and get a much cleaner result that is a lot easier to interpret.



### 22.14.1 Troubleshooting via TCPDump

You can also access the TCPDump feature via the Console. To do this, log in to your TBF device via SSH or via a serial connection (see *Console Access* for more details). Once you are logged in, type *shell* to access the Shell.

Type the command

nohup tcpdump -i INT -w /var/tmp/packetcapture.pcap -W 3 -C 10 -n host IPADDRESS and port PORT &

with *INT* being the physical interface (for example eth1), *IPADDRESS* being the IP address of the host you want to observe the connection with and *PORT* being the port of the connection you want to observe. This creates a maximum of three files with 10MB (rotating). You can analyze the files later on.

Type

pkill tcpdump

to end the process. Afterwards you can look at the results by loading the file into Wireshark or by typing tcpdump -r /var/tmp/packetcapture.pcap0 -n -vvvv -XX

```
| Total Control | Control
```

This is very helpful to find sporadic connection or network problems that can not be reproduced right away.

# 22.15 Templates

You can find the Templates Tool at **Tools** → **Templates**.



This tool helps you create a TBF setup. You can chose between one of the options *Base*, *Intrusion Detection* and *Intrusion Protection* + *Webfilter*. Additionally you can choose a VPN setup being *WireGuard* or *OpenVPN* or both. The system will then automatically create a rudimentary setup in those categories.

If you want to revert this setup, you can use this tool again and deselect what you want to have removed.

# 22.16 Top

You can find the Top Tool at **Tools**  $\rightarrow$  **Top**.

This tool displays information about the CPU and memory utilization. The result is a ordered list of running processes which get updated consistently.

### 22.17 Traceroute

You can find the Traceroute Tool at **Tools** → **Traceroute**.

The information is shown in real time in your browser.

With this tool you can display the route and and measure the delay across a network.

Enter the hostname or IP address of the destination and click on **Traceroute** to start. You can specify the IP Protocol, v4 or v6 and which **source** address shall be used, which uses auto by default. The **max. TTL** is the time-to-live and represents the maximum number of network hops. You can also use **ICMP ECHO** instead of UDP datagrams.

A successful result could look like this:

```
traceroute to www.wikipedia.de (134.119.24.29), 30 hops max, 60 byte packets
1 HSI-KBW-46-237-206-193.hsi.kabel-badenwuerttemberg.de (46.237.206.193)
\hookrightarrow ms 10.471 ms 10.579 ms
2 ip-81-210-148-240.hsi17.unitymediagroup.de (81.210.148.240) 10.256 ms 10.266<sub>u</sub>
→ms 10.228 ms
3 de-fra01b-rc1-ae37-0.aorta.net (84.116.191.173)
                                                   16.927 ms 17.086 ms 17.079 ms
4 de-fra01b-ri2-ae30-0.aorta.net (84.116.134.166)
                                                   16.781 ms de-fra01b-ri2-ae29-0.
→aorta.net (84.116.134.162) 16.956 ms 16.722 ms
5 213.46.177.10 (213.46.177.10) 16.767 ms 28.383 ms 26.085 ms
6 ffm-bb3-link.telia.net (62.115.120.1) 26.078 ms ffm-bb4-link.telia.net (62.115.
→120.7) 20.464 ms 16.672 ms
7 koln-b1-link.telia.net (80.91.247.247) 19.419 ms 104.602 ms 104.479 ms
8 ae0.cr-nashira.cgn4.core.heg.com (62.115.33.242) 39.964 ms 21.363 ms 21.355
9 ae0.sr-jake.cgn1.dcn.heg.com (87.230.114.222) 21.317 ms 21.275 ms 21.227 ms
10 wikipedia.de (134.119.24.29) 22.021 ms 21.997 ms 20.675 ms
```

# 22.18 Wake-on-LAN

You can find the Wake on LAN Tool at Tools → Wake-on-LAN.

With this tool you can turn on or awake a host by a network message.

Enter the *MAC Address* or the destination and click on **Wake-on-LAN** to start. The *IP Address* is optional and its default value is 255.255.255.255. It's needed, if the destination is on another network.

# 22.18.1 Wake-on-LAN Devices

You can also save devices with their *MAC Address*, *IP Address* and a *Description*. At **Actions**, it's possible to manually start the *Wake-on-LAN* for each saved device.

**CHAPTER** 

## **TWENTYTHREE**

# **CONFIGURATION EXAMPLES**

# 23.1 Windows Updates

To only allow Windows Updates you can use a DNS Network Object. Create the Network Object with the following DNS Names:

- · windowsupdate.microsoft.com (Exact Match)
- \*.windowsupdate.microsoft.com (Direct Subdomains)
- \*.update.microsoft.com (Direct Subdomains)
- \*.windowsupdate.com (Direct Subdomains)
- download.windowsupdate.com (Exact Match)
- download.microsoft.com (Exact Match)
- \*.download.windowsupdate.com (Direct Subdomains)
- wustat.windows.com (Exact Match)
- ntservicepack.microsoft.com (Exact Match)
- go.microsoft.com (Exact Match)
- dl.delivery.mp.microsoft.com (Exact Match)

You can use the Network Object in a Firewall Rule as Destination. Please also make sure to disable IPS in the rule under the advanced settings.

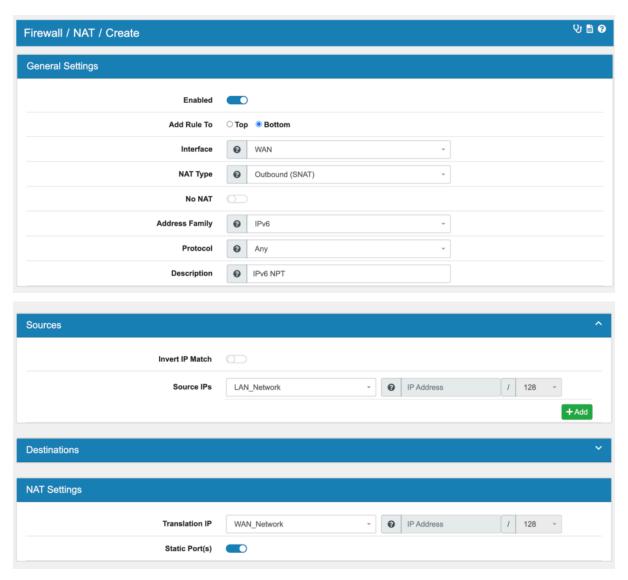
### 23.2 IPv6 Multi WAN

IPv6 Multi WAN can be configured if TBF is connected to multiple ISPs which each provide an IPv6 address or IPv6 network address range.

#### 23.2.1 Network Prefix Translation (NPTv6)

IPv6-to-IPv6 Network Prefix Translation (NPTv6) is a specification for IPv6 to achieve address-independence, similar to network address translation (NAT) in Internet Protocol version 4 (IPv4).

The setup for IPv6 Multi-WAN is very similiar to IPv4. The main difference is that you need to define a Network Range in SNAT to achieve NPT.



Create a second SNAT Rule for WAN2.

Additionally you need to add the WAN2 Gateway to the main routing table in *Routing Tables* for a Multi-Gateway Setup *Multi-Gateway Setup*.

# 23.3 Custom Scripts

TBF calls custom scripts on events happening on the system to execute custom actions.

## 23.3.1 System Notification

System notifications are new or deleted routes, ipaddresses or link up an down events. All scripts in the folder /etc/scripts/syschange are called and the event data are passed along as environment variables.

# 23.3.2 Gateway Change Notification

The Gateway Change Notification calls all scripts in the folder /etc/scripts/gatewaychange and the event data are passed along as environment variables.

**CHAPTER** 

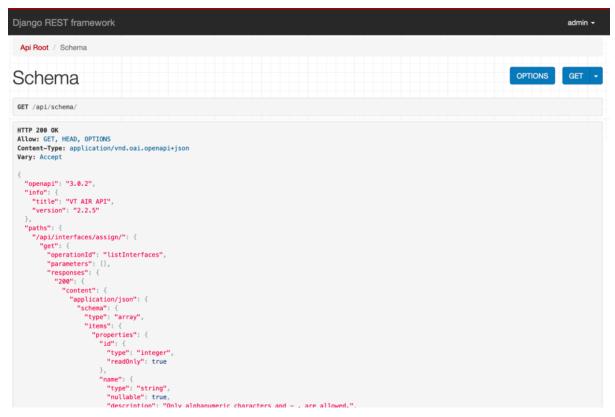
# **TWENTYFOUR**

API

## 24.1 General

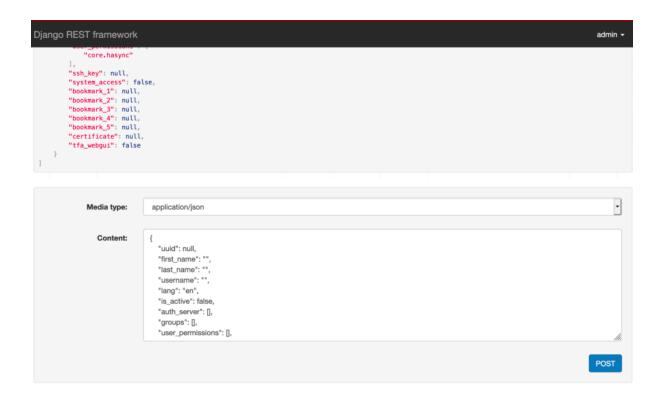
Your TBF device comes with a REST API so you can automate configuration changes in very large networks and save time. Instead of accessing the web GUI of potentially hundreds of devices you can enter the configuration changes once and send them to a whole list of IP addresses.

The REST API gives you the same configuration options as the web GUI in a text-based form. The API can be accessed via the command line, your web browser or specialized programs that read and write to REST APIs.



Via GET, POST and DELETE commands you can alter the contentens of the individual fields. You can execute a GET request to load all the fields within that endpoint. For example you can display yor TBF's users with the request GET /api/user/.

When accessing the API via you web browser you can execute POST commands directly from your browser window.



# 24.1.1 Accessing the API via a Console

## **GET requests**

On your Mac or Linux device type

curl -k -u USER:PASSWORD https://IPADDRESS/api/user/

to access the user data of your TBF device reachable under IPADDRESS with the user credentials USER and PASSWORD. This reads back the configuration string of all the users currently configured on your system.

The -k option makes your command line ignore that your system does not trust the SSL connection to your device.

#### **POST requests**

To write data to your device you can use a POST request. Type

curl -k -u USERS:PASSWORD -d 'DATA' https://IPADDRESS/api/user/

the *DATA* string needs to include all the fields you want to fill separated by &. For example (shortened for readability):

'uuid=null&first\_name=John&lastname=Doe&username=johnDoe&lang=en'

#### **Token**

Each User has an API Token that can be used instead of the user and password. For this the format of the Authorization Header is "Token <ACCESS\_TOKEN>".

curl -k -H "Authorization: Token <ACCESS\_TOKEN>" https://IPADDRESS/api/user/

**CHAPTER** 

### **TWENTYFIVE**

# **COMMANDS**

# 25.1 Speedtest

Run a speedtest from the command line

```
usage: speedtest.py [-h] [--no-download] [--no-upload] [--single] [--bytes] [--
→share] [--simple] [--csv] [--csv-delimiter CSV_DELIMITER] [--csv-header] [--
→json] [--list]
                [--server SERVER] [--exclude EXCLUDE] [--mini MINI] [--source...
→SOURCE] [--timeout TIMEOUT] [--secure] [--no-pre-allocate] [--version]
Command line interface for testing internet bandwidth using speedtest.net. -----
https://github.com/sivel/speedtest-cli
optional arguments:
                      show this help message and exit
-h, --help
                      Do not perform download test
--no-download
--no-upload
                      Do not perform upload test
--single
                      Only use a single connection instead of multiple. This,
⇒simulates a typical file transfer.
                      Display values in bytes instead of bits. Does not affect the
--bytes
→image generated by --share, nor output from --json or --csv
--share
                      Generate and provide a URL to the speedtest.net share...
→results image, not displayed with --csv
                      Suppress verbose output, only show basic information
--simple
                      Suppress verbose output, only show basic information in CSV.
--csv
→format. Speeds listed in bit/s and not affected by --bytes
--csv-delimiter CSV DELIMITER
                        Single character delimiter to use in CSV output. Default ",
--csv-header
                      Print CSV headers
                      Suppress verbose output, only show basic information in JSON,
--ison
→format. Speeds listed in bit/s and not affected by --bytes
                      Display a list of speedtest.net servers sorted by distance
--list
--server SERVER
                      Specify a server ID to test against. Can be supplied.
→multiple times
--exclude EXCLUDE
                      Exclude a server from selection. Can be supplied multiple.
→times
--mini MINI
                      URL of the Speedtest Mini server
                      Source IP address to bind to
--source SOURCE
--timeout TIMEOUT
                      HTTP timeout in seconds. Default 10
                      Use HTTPS instead of HTTP when communicating with speedtest.
--secure
→net operated servers
--no-pre-allocate
                      Do not pre allocate upload data. Pre allocation is enabled.
→by default to improve upload performance. To support systems with insufficient,
→memory, use this
                        option to avoid a MemoryError
```

(continues on next page)

(continued from previous page)

--version

Show the version number and exit

# 25.2 Command Line Tools

# 25.2.1 logcleanup

Clean up logfiles that are too big.

Usage: logcleanup.py

Run periodically by the system.

# 25.2.2 vtair-upgrade

Command line update tool.

Usage: vtair-upgrade

# 25.2.3 vtair-upgrade-single

Command line update tool for a single package.

Usage: vtair-upgrade-single [PACKAGENAME]

### 25.2.4 vtair-upgrade via USB Image

Command line update with a USB image of the installer as update source

Usage: vtair-console update --local

### 25.2.5 check-routes

Command line tool to check all routes and gateways

Usage: check-routes

# 25.3 XDP Command Line Tools

XDP command line tools can be used to manage and show options of the xdp offloader feature.

### 25.3.1 xdp\_vair\_user

Tool to attach the XDP programm and set the blacklist.

Usage: xdp\_vtair\_user [options]

DOCUMENTATION:

XDP flowoffload

- Allows selecting BPF section --progsec name to XDP-attach to --dev

Required options:

-d, --dev <ifname> Operate on device <ifname>

Other options:

Show help

-h, --help -F, --force Force install, replacing existing program on interface

Unload XDP program instead of loading

-U, --unload -M, --reload-maps -B, --blacklist Recreate pinned maps Reload Blacklist

-b, --blacklistread Read and output Blacklist

-0, --option Option Setting mode required for enable or disable -E, --enable Enable XDP Forward mode on loaded XDP program -D, --disable Disable XDP Forward mode on loaded XDP program

--filename <file> Load program from <file>

--progsec <section> Load program in <section> of the ELF file

### 25.3.2 xdp\_stats

Tool to read out stats of XDP.

Usage: xdp\_stats [options]

DOCUMENTATION:

XDP stats program

- Finding xdp\_stats\_map via --dev name info

Required options:

-d, --dev <ifname> Operate on device <ifname>

Other options:

-h, --help Show help -b, --blacklist Blacklist

-C, --clear Clear all values in xdp\_stats\_map or blacklist

**CHAPTER** 

# **TWENTYSIX**

# **ROADMAP**

#### • MPTCP:

Multipath TCP offers multiple connections between two hosts and also adjusts the send rate and balances the degree of congestion within each sub-flow to improve throughput/resource utilisation. We want to explore the ability to connect two TBF with MPTCP for SDWAN.

• Dynamic Charting Framework:

A dynamic charting framework would allow us to chart arbitrary data from the OS that can be read like states, CPU utilization and so on.

• Web Filter connection to Intrusion Protection:

We want to forward decrypted Web Filter traffic to the Intrusion Protection engine. This would allow us to also check encrypted web traffic that is decrypted by the Web Filter against the IPS Ruleset.

**CHAPTER** 

# **TWENTYSEVEN**

# **CHANGELOG**

# 27.1 Version 25.07

- 1. Cellular add auth paramter for connection
- 2. IDS Report fix time of day it is send
- 3. Bugfixes

# 27.2 Version 25.04

- 1. HAProxy added maximum backend connections
- 2. LDAP Sync check for unique LDAP ID
- 3. SHDSL Save and Restore Config
- 4. Intrusion Protection Report XLXS fix
- 5. SNMP v3 user write access fix
- 6. TOTP User Device Cache fix
- 7. SDWAN Interface feature removed

The SDWAN feature is now removed. Please use alternatives like ZeroTierOne for this functionality.

# 27.3 Version 25.01

1. OT Enforcer:

Integration of the Tofino OT Enforcer for Modbus, IEC104, DNP3, ENIP, Goose, OPC, AMP Protocols

2. New Logo:

Added the new VT AIR Belden Logo and Color

- 3. Other Changes:
  - · Cellular Unblock SIM PIN with PUK
  - · HAProxy improvements for custom error page validation
  - DHCP Host Reservation improvements for the data validation

### 27.4 Version 24.10

### 1. DHCP Relay:

The DHCP Relay can now be used alongside the DHCP Server on the Firewall. Only one of each can run on a single interface.

#### 2. DNS Firewall:

The DNS Firewall was reworked and offers different categories now.

#### 3. HAProxy Frontend:

You can now connect Frontends, the main Frontend will carry all major settings. This makes it easier to distinguish frontend configurations, that can be grouped.

#### 4. Webfilter Active Directory:

Support for binding the Webfilter to Active Directory for authentication and group checks.

#### 5. Firewall Rule Last Used:

Firewall rules will show a last used counter and information about the states and traffic. It allows to see which rules are used how much.

#### 6. Other Changes:

- · LDAPs fixes
- · HAProxy improvements for custom error pages
- Notification if the hard disk space runs low
- · Kea DHCP Server support for relay agents

# 27.5 Version 24.07

### 1. DDoS Whitelist:

DDoS has an accept parameter now to whitelist ips from blocking

### 2. Config Check:

Services like the Webfilter will run a config check now before applying new settings

#### 3. Webfilter:

The number of used CPUs can be configured. The blocklists have been reworked and have their own tab now. They can be enabled per category. Custom Configs for Pre ACL and Post ACL

#### 4. LLDP:

LLDP neighbors can now be seen in the GUI if the LLDP service is active

### 5. Other Changes:

- · Bond Diagnostics
- · HAProxy improvements for custom error pages
- · DNS Diagnostics has a field to resolve IPs
- Captive Portal Diagnostics Show User if any
- · Unbound DNS Safesearch
- DHCP HA Mode can be configured
- · SNMP for Cellular modems

- Letsencrypt custom ACME server support
- · STP configure Port priority
- · Intrusion Protection for Layer 2 Bridges
- · Add CSP header for security

### 27.6 Version 24.04

#### 1. Interface Groups:

Allow interfaces to be grouped. At the moment the group can only be used in NAT rules.

2. Active/Active Firewall Cluster:

In the VRRP IP options a new field sets the default destination for an VRRP IP. This allows for an Active/Active Firewall Cluster where each firewall can have active VRRP IPs. The clients in the network need to have different Gateways to either use Firewall 1 or Firewall 2. In case of a failover one Firewall will hold all IPs.

3. Gateway Check in the routing daemon:

The Gateway Check is now moved to the dedicated vtair-routing daemon for faster and more reliable Gateway failovers.

4. HAProxy Custom Error Page:

Error pages are now configurable and can be used in combination with ACLs and Actions to customize when a page is show.

5. WebVPN 2FA Support:

A new option allows to use the Version 2FA in the User settings for the WebVPN.

- 6. Other Changes:
  - Kernel Update to 6.6 LTS
  - · SNMP add write for VT AIR OIDs
  - Fix IPSec interface check when multiple phase1 share one interface
  - WLAN Client option for SSID and Password
  - · Fix logserver changes are not applied
  - HASync also sync the Captive Portal Database
  - · HAProxy make Actions sortable
  - · HAProxy option to have one backend per host name
  - · HAProxy fix ACL IPs with a large amount of entries
  - · IPSec logfile from diagnostics page
  - OpenVPN logfile from diagnostics page
  - · OpenVPN Copy ask for new Name
  - · Field for Kernel boot options
  - · HAProxy move to nbthreads instead of processes
  - · WebVPN RDP new option for default keyboard layout
  - · HAProxy add client certificate option Optional or Required
  - · HAProxy health check for LDAP

- · Dynamic Routing Diagnostics show internal routing database
- · IPSec Phase 1 new IPComp option
- · Aliase Entries introduce paging for large amount of entries

### 27.7 Version 24.01

#### 1. LTE450:

Support for the new LTE450 network

### 2. Password Change:

At first login a password must be set for the admin user before the GUI is available. This is a major change to the previous default password and is required to comply with new security regulations.

#### 3. SNMP:

New custom SNMP endpoints to read the data of Wireguard, IPSec, OpenVPN Server and Open-VPN Client

#### 4. New Database Backend Connector:

The database connector in VT AIR was rewritten to provide better stability and circumvent situations when the database is busy.

#### 5. Firewall Sets:

The firewall backend uses more Sets now which speed up the firewall rule load time especially for large setups and geoips.

### 6. States Sync:

Option to write synced states directly into the state table instead of using the external cache. This allows for faster failover but higher costs during sync.

#### 7. Other Changes:

- · Fix a race condition where the cache could be filled with old data
- · User Download own Wireguard Profile
- Dashboard Firewall, IDS, WAF Alert when Logger is disabled
- · Network Object import lists with Mac Addresses
- · Work queue has more details now in diagnostics
- · WebVPN add User, Password and Domain field
- · Fix for Captive Portal HASync of Files
- · Firewall uses the new ipsec Identifier
- A Security Patch Repository is added when the update licence expires
- · Fix DHCP Pool lease lifetime option
- Fix bond in bridge change not triggering a change
- · Fix Captive Portal interface change not triggering a change
- · Firewall setting for default policy
- Captive Portal Diagnostics show traffic data
- Intrusion Detection Report Excel Table Report
- · Certificates list view show extra information like DNS

- Fix Interface Stats Diagnostics data not showing correct date
- DNS fix no restart after interface change
- · WAF various fixes for excluding rules, parsing ajax requests and setting default data

### 27.8 Version 23.10

#### 1. WAF Engine:

The Web Application Firewall engine is changed to Coraza. Modsecurity is end of life soon and we transition over to the new engine. It also allows more efficient integration into HAProxy with the spoa interface. Allow with this change, a custom error html page can be set on each HAProxy backend.

#### 2. Routing Backend

The static routing backend is outsourced to a new daemon vtair-routing. All static and mpls routes are now handled by this need routing daemon which is far more efficient than our previous implementation.

#### 3. Rename LTE

All GUI entries that had LTE in it are now renamed to Cellular. Since we support 5G now we decided to go with a more generic name.

#### 4. Zero Tier One

Support for multiple Zero Tier One connections

#### Password Change

If a user wants to change the own password, the old password will be required as well now.

# 6. Password Strenght Indicator

For all passwords, we added a strength indicator to see how good the password is

### 7. Login Attempts

Are now logged and shown in the Diagnostics under GUI Logins. All attempts are logged, regardless of success.

#### 8. Running Services

Will show their corresponding ports in the diagnostics service page.

### 9. Connected Devices

All open connections to the VT AIR itself can be seen in the Diagnostics under Firewall - Host Connections

#### 10. User OpenVPN Profile Download

Users can now download their own OpenVPN Profile in the Profile section when logged into the WebGUI

#### 11. IPSec Phase 1 Fallback

Another Phase 1 can be picked as a backup tunnel to start in case of the original Phase 1 being down. A Ping check needs to be configured along with the Fallback tunnel to check if the remote endpoint is available.

#### 12. IPSec Interface for multiple Phase 1

If the networks in the Phase 2 do not overlap, an IPSec Interface can now be used by multiple Phase 1. This makes the management of firewall rules and routes easier as the interface will carry all the different traffic.

#### 13. Other Changes:

- Webserver IP can now be picked by interface IPs and Virtual IPs
- · Cache gateway status up/down in the backend for faster processing
- · Letsencrypt can now be used with HAProxy in Webserver mode
- The backup restore progress has more details in the GUI now and shows information until the end
- Diagnostics Firewallrule Output is now streamed from the Webserver. On large setups the page blocked the entire webserver.
- WPA Supplicant uses the default wpa\_supplicant-wired service name now instead of a custom one
- · More choices for the ICMPv6 types in firewall rules
- Diagnostics DHCP the apply change banner is now sticky at the top of the screen when scrolling for better visibility
- Improvements and speedups when using DHCP Interfaces during startup
- · Improvements in detecting when interfaces go up and down
- · Fix for VRRP status was sometimes not shown correctly
- OpenVPN show interface name in the settings of the tunnel
- · Firewallrule deletion show warning that open states are unaffected
- IPSec Diagnostics has a new overview list page of all connections
- · HAProxy TCP mode allow certificates and client certificate authentication
- · HAProxy added a new a global custom config section
- · Fix the use of CRLs with HAProxy
- · Fix the AND / OR logic in HAProxy
- Fix radvd needs IPv6 DNS server and does not start with IPv4 (RFC8106)
- · Fix webproxy spelling error for splice
- Interface IPv6 track config can now utilize the ID to fix a subnet to an interface
- Fix DNAT IPv6 was missing the [] to seperate the port
- Fix Webproxy transparent proxy did not prperly work with IPv6 since the localhost address can not be used for sending (RFC4291)
- · ACME DNS Handle has a description field now
- Fix Network Objects dynamic entries need to be validated one by one
- Fix loganalyzer can not save certain json data
- DHCP Server allow pools with a single IP
- DHCP Server expose the reclaim parameter
- Unifi App Image will have a volume created automatically on creation

### 27.9 Version 23.07

#### 1. XDP DDoS Protection:

DDoS Firewall Rules are now loaded into XDP which allows for much faster drop rates and protection. A generic XDP programm is now loaded on non native XDP Interfaces if XDP is enabled for the DDoS protection. Intrusion Protection can now also mark flows/states for dropping in XDP when a drop rule hits, allowing for a much faster drop rate of bad traffic.

#### 2. DDoS more options:

DDoS options are now more fine grained. It is possible to either count dropped traffic (default) or all traffic against the DDoS rate limit. Additional options are always available for SYN and ICMP packets to cover specialized DDoS attack cases.

#### 3. LTE Support second SIM Card:

LTE modems with a second SIM card can be configured in the GUI now with automatic SIM card switching. This allows to utilize both SIM card slots and if a Gateway of one connection goes down, the Gateway check can trigger a SIM card change. Only one SIM card can be activate at a given time. There is also a GUI option in the diagnostics section of LTE to manually change the SIM card slot.

#### 4. Firewall Option to Disable XDP for a flow:

If XDP is enabled you can now exclude flows through a firewall rule options. It is useful for QoS or Diagnostics.

#### 5. IPSec Hardware Offload Setting:

In case of a Mellanox NIC that supports IPSec offload you can enable the setting in the GUI

#### 6. Faster Gateway configuration at boot:

The default Gateway will be added faster now on boot if possible. This will work for static Gateways and DHCP Gateways.

### 7. Option to show Hostname in header:

Show the hostname of the VT AIR in the header and in the login screen. This way you can more easily identify which VT AIR you are on

#### 8. VRF Support:

Virtual routing and forwarding allows for better seperation of network interfaces and routes. One can now group interfaces by VRF and VRF also allows the creation of a Layer 3 VPN (L3VPN) in combination with our dynamic routing options. VRF can be added in the Interface configuration and added to each assigned Interface in the advanced options.

### 9. SNMP Conntrack States:

Export the number of used conntrack states to SNMP

#### 10. HAProxy more Options:

The configuration of SSL and Cipher Parameter is now possible in the GUI.

#### 11. Firewall Detect Possible Duplicate Rules:

Each Interface Firewall and Global Firewall Rule has a new option in the GUI to show possible duplicate rules. VT AIR checks the 6 tupple (Source IP, Destination IP, Source Port, Destination Port, Protocol, Interface) to check if there is another rule that might cover the same rule. We do not check any extra options though so a manual check has to be performed. The design requires the firewall service to run first and fill up the data for the check. The same goes for changes of firewall rules which need to be applied first before the new data set is available.

#### 12. Firewall Optimizations:

We use Sets now for Network Objects and especially Geo IPs, this is a config generation change only. The change allows us to only load used Objects which will speed up firewall rule loading by a lot especically for setups utilizing the Geo IP data. There are no changes to the GUI and it is backend change only.

### 13. Other GUI Changes:

- · Rename XDP Offloader to XDP
- · Update to the Copyright list of used packages

### 14. Other Changes:

- · API Schema file is now only rewritten on a version change to make the GUI start faster
- · Cleanup of old logrotate files in the config directory
- · Fix for addons not available across worker processes
- Fix for Letsencrypt DNS Handles not beeing HASynced to the secondary firewall
- Fix for Interface and VirtualIP can have the same IP Address on the same interface
- Fix for LTE Interface has no Link Local IPv6 address in some cases
- · Fix for Wired WPA Supplicant not having a fake SSID
- Fix for Bridge interface members and DHCP Server not beeing in the correct state when the GUI starts. They are now reloaded upon the GUI start so we can control interface changes correctly
- · HAProxy delete certificates that are not in use by any Frontend anymore
- · HAProxy duplicate backend do not also duplicate the ACL and Verdict rules in the Frontend
- · Bootup load firewall rules faster
- · WLAN and WWAN interfaces create a stable naming of wwanX and wlanX
- · SNMP fix bridge OID values
- Support for 5G modems
- · Fix Gateway Monitoring not always recording data for diagnostics
- · Logcleanup can now shrink /var/log to the configured RAM Disk size if RAM disk is enabled
- Fix QoS Tab is created for non eligible interfaces

# 27.10 Version 23.04

- 1. eXpress Data Path flow offloader (XDP)
- 2. SNMP allow for multiple Trap Server
- 3. SNMP custom traps
- 4. Services can have non existing Virtual IPs on standby
- 5. LTE Dual Stack fixes

### 27.11 Version 23.01

- 1. DNS Firewall extend lists
- 2. Webfilter extend lists
- 3. DHCP Static Entry as Firewall Object
- 4. IPSec allow start and trap at the same time
- 5. Captive Portal Voucher
- 6. Captive Portal Redirect to another VT AIR
- 7. Docker Backup Script
- 8. Webfilter more options in the GUI for Man in the Middle and redirect, as well as logging
- 9. Webfilter add LDAP Support
- 10. Change Diagnostic Data to influxdb

### 27.12 Version 22.10

- 1. Firewall Rule TCPDump
- 2. Firewall Rule Trace
- 3. Interface HASync
- 4. Add Multiple Options for DNS, DHCP, VirtualIP
- 5. Config Default Templates
- 6. Syslog TLS Option
- 7. Routing Backend Refactoring for faster speed
- 8. Gateway changes custom scripts
- 9. Firewall better custom rule GUI
- 10. GUI Updates and Factory Defaults output improvements
- 11. Certificate P12 also import CA
- 12. Network Object Entries reordering
- 13. Allow to select default firewall rule tab
- 14. Firewall temp rules with expiration date
- 15. New radius backend library

### 27.13 Version 22.07

- 1. IPv6 Network Prefix Translation
- 2. Windows AD Client for Identity Awareness
- 3. PC Client for Identity Awareness
- 4. Service Speed Improvements
- 5. Rename Alias to Network Objects
- 6. Select fields are now searchable in the Webgui

- 7. Firewall fields for IPs and Ports are changed to real time search fields
- 8. Firewall Rule support raw syntax
- 9. DNS Diagnostics
- 10. Diagnostics IP Addresses country flags
- 11. IPSec Identifier simplification
- 12. OpenVPN Diagnostics show encryption for each connected client
- 13. DHCP Server TFTP iPXE Support
- 14. QinQ choose VLAN Type
- 15. Intrusion Detection Option to exclude internal traffic
- 16. DynDNS Cron option for time based checks
- 17. Letsencrypt renew support custom script
- 18. Interface create option for default firewall rules

# 27.14 Version 22.04

- 1. Kernel Update to 5.15
- 2. Move Firewall Rules between Global and Interface
- 3. AWS Alias list
- 4. Allow all Interfaces to be disabled
- 5. Firewall Rule show order
- 6. DNS Domain allow exact match and all subdomains
- 7. Webfilter Virus Scan whitelist domains
- 8. DHCP Static IP lease checks
- 9. Improve States Diagnostics
- 10. QoS use only base interfaces
- 11. HASync optimizations
- 12. Firewall Rule delete button in edit screen
- 13. XLXS Export for firewall settings
- 14. Read Only Group
- 15. Zerotier Addon

### 27.15 Version 22.01

- 1. Systat Sum interfaces
- 2. WAF Dashboard
- 3. BGP Passive Neighbor
- 4. HASync Onboarding
- 5. HA Sync Sign and Warning Secondary
- 6. GeoIP Continents

- 7. OpenVPN Custom Overrides
- 8. Firewall Rule Divider
- 9. CSR Sign with CA
- 10. OpenVPN Remove Peer to Peer
- 11. Disk Mail Root Notifications
- 12. VRRP needs a static or dhcp IP
- 13. Auto Update change
- 14. Logfile Cleaner
- 15. HAProxy ssl
- 16. DNS Domain Overrides allow multiple
- 17. VRRP Fail on disk error
- 18. DNS Domain Firewall Rules
- 19. AWS and Azure
- 20. Webserver disable TLS 1.0 and TLS 1.1 and DHE Algorithm
- 21. OpenSSH disable DHE Algorithm

# 27.16 Version 21.10

- 1. Update to Debian 11
- 2. Intrusion Detection Events Dashboard
- 3. Firewall Events Dashboard
- 4. Dynamic Routing Custom Config Options
- 5. Intrusion Detection Email Reports
- 6. Dynamic Routing BPD Support
- 7. Dynamic Routing IS-IS Support
- 8. CSR Import
- 9. Wireguard Fast Peer Creation
- 10. High Availability Unicast Option (VRRP and States Sync)
- 11. Restructuring of the Diagnostics Menu
- 12. IPSec EAP Radius Support
- 13. LTE Diagnostics enhancements
- 14. Support for page size on list views like Firewall
- 15. Route Diagnostics shows Protocol Name
- 16. VRRP Fix for IPv4 and IPv6 Support
- 17. Authenticator 802.1X enhancements and diagnostics
- 18. OpenVPN Shared Key Config fixes
- 19. IPSec fix for AES-GCM in Phase 1
- 20. OpenVPN Restart on Gateway change

# 27.17 Version 21.07

- 1. DDoS Firewall Early Drop
- 2. Suricata DDoS Firewall Blocking
- 3. Suricata Update Rules or Groups
- 4. Gateway Check History
- 5. Web Application Firewall
- 6. HAProxy Proxy Option
- 7. Wireguard VRRP Master Option
- 8. Firewall Rules Delete All
- 9. Intrusion Protection VT AIR Pro Rules Support
- 10. Gateway Force Down Option
- 11. Letsencrypt DNS Authentication

### 27.18 Version 2.2.9

- 1. State Counter
- 2. GRO Fix
- 3. Netflow Export
- 4. App Container Environment Variables
- 5. MPLS LDP
- 6. OpenVPN GUI Improvements
- 7. CPU Profiles
- 8. Fixes

### 27.19 Version 2.2.8

- 1. Captive Portal User Authentication
- 2. VirtualIP Alias can have a Netmask
- 3. Intrusion Detection option Drop First
- 4. DHCP Options NTP Fix
- 5. OpenVPN User Authentication Diagnostics Fix
- 6. Captive Portal is part of the base Installation
- 7. Intrusion Detection Diagnostics add a protocol dropdown
- 8. IP reverse DNS for Firewall and Intrusion Detection Diagnostics
- 9. App Definition Copy
- 10. Identity Management
- 11. User based Firewall Rules
- 12. VirtualIP Carp setting for start mode (Master/Backup)

- 13. IPSec fixes and options for close/open/dpd
- 14. SDWAN support (Preview)
- 15. Linux Kernel 5.10 (LTS)

# 27.20 Version 2.2.7

- 1. App Control (Application Firewall Rules)
- 2. Security Dashboard
- 3. VXLAN Support
- 4. WebVPN Groups Support
- 5. Webfilter SSL Man in the Middle Support
- 6. Webfilter Auto Detect PAC File
- 7. Sudo Support
- 8. IPSec Ping Check
- 9. OpenVPN Copy Option
- 10. Webfilter is part of the base Installation
- 11. Intrusion Detection show predefined rules
- 12. Wireguard Copy Option
- 13. Route remove if Gateway is down

### 27.21 Version 2.2.6

- 1. New WebVPN Addon
- 2. Intrusion Detection is part of the base system
- 3. Intrusion Detection Speedups
- 4. SNAT output interfaces
- 5. Firewall rules trace
- 6. Google IPs as Alias
- 7. Notification Messages for Interface, Gateway, Virtual IP change
- 8. Web Filter (Squid) Fixes
- 9. Wireguard Config Import
- 10. Wireguard MTU option
- 11. Wireguard Routing Table option
- 12. Web Filter change blacklist
- 13. Audit Log Export
- 14. MPLS Support
- 15. Multipath Routes Support
- 16. Docker Fixes and Show Ports in the GUI
- 17. Users and Groups are moved to their own Menu item

18. GUI Login requires System Admin (Admin) or System User (User) group membership

### 27.22 Version 2.2.5

- 1. LTE fix SIM PIN leading zero is removed
- 2. Captiveportal fixes for OSX/iPhone
- 3. Apply Change now checks for in progress on the Webgui
- 4. Firewall Rule Routing Table Back Direction
- 5. Dashboard Traffic Widget can be added multiple times
- 6. IPSec Allow All/Any as Interface
- 7. Captive Portal Timeout for clients
- 8. Alias/CP Hostnames are now resolved more accurately
- 9. HAProxy Backend Sticky Table
- 10. Wireguard DNS Server
- 11. Wireguard Multiple IP Addresses
- 12. Wireguard Peer Export
- 13. Wirguard QRCode for config exports
- 14. PPPoE Interface Master Only
- 15. SHDSL Mode und PAM
- 16. Default Certificate can be removed
- 17. Dashboard Columns can be set
- 18. Firewall Diagnostics show current ruleset
- 19. CPU Mitigation can be enabled/disabled
- 20. SNMP Temperature export

### 27.23 Version 2.2.4

- 1. Squid ClamAV Virus Scanner
- 2. Squid Shallala Blacklist
- 3. IPSec Diagnostics shows Encryption Paramter
- 4. LTE Roaming Option
- 5. Diagnostics have auto reload enabled
- 6. IPSec Support additional Algorithms (AES-CCM, ChaCha20)
- 7. GRETAP Support (Layer 2)
- 8. PCrypt for parallel encryption speedup
- 9. LDAP Automatic User Sync
- 10. Auto Update Report Emails
- 11. DynDNS Strato Support
- 12. 802.1X Authenticator Addon

- 13. Firewall Custom Rules in GUI
- 14. WireGuard VPN Support

### 27.24 Version 2.2.3

- 1. Escape Virtual IP Password
- 2. LTE Templates for Providers
- 3. Update Pages shows individual updates
- 4. Traffic Widget option for PPS
- 5. Backup Name includes hostname and time
- 6. State Deletion of Offloaded Connections
- 7. Rate Limit SSH to VT AIR
- 8. IPSec Secondary Authentication
- 9. IPSec Client Connection Support
- 10. IPSec Support for EAP-TLS, EAP-MD5, EAP-MSChapv2
- 11. Squid Proxy Addon
- 12. Auditlogs for SHDSL, VDSL, LTE, Apps
- 13. LTE Autoconnect and Refresh Fixes
- 14. Captive Portal Updates
- 15. IPSec Fix Problems with Certificate Authentication
- 16. DHCP Client Leasetime Field Added
- 17. Certificate only requires CNAME
- 18. GRE Keepalive Support
- 19. SNMP Fixed Interface MIBs for VT AIR Models internal interfaces
- 20. Fixes

### 27.25 Version 2.2.2

- 1. Fixes
- 2. Firewall Time Support
- 3. VDSL Diagnostics
- 4. ARP Table Settings
- 5. QoS Bridge
- 6. LTE Diagnostics
- 7. Certificate Creation on User Page
- 8. Two Factor Authentication GUI + OpenVPN
- 9. Captive Portal

# 27.26 Version 2.2.1

- 1. Fixes
- 2. VDSL Settings and Diagnostics
- 3. Update Email Schedule for Updates
- 4. Portal Backup of config
- 5. NAT and Firewall Search
- 6. Copyright in GUI for all packages
- 7. GRE over IPSec fixes
- 8. GRE responder for keepalive IPv4
- 9. QoS Flow offload fixes

# 27.27 Version 2.2.0

- 1. Fixes
- 2. LDAP Sync User Groups
- 3. NAT Reflection Netmask
- 4. OpenVPN Gateways can be selected
- 5. QoS Flowtable fix
- 6. Session Timeout can be configured
- 7. Login IPs can be whitelisted
- 8. Diagnostics for NTP
- 9. DynDNS Home Support

# 27.28 Version 2.1.3

- 1. Fixes
- 2. Geo IPs
- 3. Office365 Firewall Rules
- 4. DNS Blacklists

# 27.29 Version 2.1.2

- 1. Fixes
- 2. Bond ARP Check
- 3. SNAT Routing Table

# 27.30 Version 2.1.1

- 1. Portal Connection Management
- 2. Bond in Bridge
- 3. Bond xmit policy
- 4. Gateway Groups Diagnostics
- 5. DNAT Routing Table

# 27.31 Version 2.1.0

- 1. Bridge Layer2 Firewall Rules
- 2. Flowtable Implementation
- 3. Remote Access Daemon
- 4. Bugfixes

# 27.32 Version 2.0.0

- 1. Config Mode
- 2. Suricata for IDS/IPS
- 3. UPNP IPv6 Support
- 4. Software Raid Support and Diagnostics
- 5. Syslogs for more Services
- 6. Auto RAID 1 Installation
- 7. App Armor

# 27.33 Version 1.6.0

- 1. Email Alerts for Updates
- 2. Strongswan Swanctrl
- 3. Allow for IPSec Interfaces
- 4. Backup/Restore fix
- 5. P12 Certificate Import
- 6. WPA Supplicant for wired Interfaces
- 7. IPSec multiple source IPs
- 8. UPNPNat working
- 9. Letsencrypt Support
- 10. Firewall Helper

# 27.34 Version 1.5.0

- 1. Addon Apcups
- 2. Addon Ntopng
- 3. DHCP Mac Deny
- 4. TCPDump file download
- 5. RRD Graphs
- 6. SMART Status Hard Drives
- 7. Systemctl for Firewall
- 8. OpenVPN Server Authentication Server

### 27.35 Version 1.4.0

- 1. User Authentication Radius
- 2. User Authentication LDAP
- 3. Addon Avahi
- 4. Addon IGMPProxy
- 5. High Availability Config Sync
- 6. High Availability VRRP
- 7. High Availibilty Firewall States Sync
- 8. Service changes for HA
- 9. LAGG set active port
- 10. SHDSL Option to disable modem
- 11. Wake on LAN

### 27.36 Version 1.3.0

- 1. Fix Users ssh key
- 2. Limiter Support
- 3. Fix Reset to factory defaults
- 4. Ability to change settings after restore before reload
- 5. Addon Structure
- 6. HAProxy Addon
- 7. Hostname Support for Firewall and IPSec
- 8. HWInterface Support
- 9. Webgui File Manager
- 10. VRRP Select Track Interfaces
- 11. SFP and Bridge Diagnostics
- 12. OpenVPN Importer

518

# 27.37 Version 1.2.0

- 1. QoS
- 2. Flowtables for fast forwarding
- 3. Track Interface
- 4. DHCPv6 Prefix Delegation
- 5. Bugfixes
- 6. DNS over TLS
- 7. Dynamic DNS
- 8. Fix firewall rule logging

### 27.38 Version 1.1.0

- 1. Fix IP detection problem in Axes behind reverse proxy
- 2. Add Routing Tables and the ability to assign them via Firewall Rules
- 3. Add Gateway Fallback and Loadbalancing
- 4. Handle all Gateways in code now
- 5. QinQ Interface Support
- 6. Allow VTI in Bonds
- 7. Fix backup to exclude certain data
- 8. MLPPP Support
- 9. Gateway Monitoring fixes
- 10. OpenVPN fixes
- 11. OpenVPN enable certificate + user authentication
- 12. GUI fixes

# 27.39 Version 1.0.1

1. fix consumer mixin bug

# 27.40 Version 1.0.0

1. Inital Release

# **CHAPTER**

# **TWENTYEIGHT**

# **INDICES AND TABLES**

- genindex
- modindex
- Search